

To do ...

- **CBTF Quiz 5** – this week!
- Matlab session – Thurs Nov 2, 5-6 pm, location TBD
- WA2 has been regraded, thanks for the feedback
- Homework grade distribution
 - Online + written assignment = 18%
- 211 students **DO NOT TAKE** 210 final, or you will get a zero on 211 final
- HW 18 due **Wed**
- HW 19 due **Thurs**
- WA 3 due **Fri**

Dry friction: Static

1. $P=0$ - no motion, ($\equiv M$)
2. $P < f_s$ - no motion, $H=|P|$ ($\equiv M$)
3. $P = f_s = \mu_s N$ - no motion, impending motion ($\equiv M$)
4. $P > f_s$ - motion!

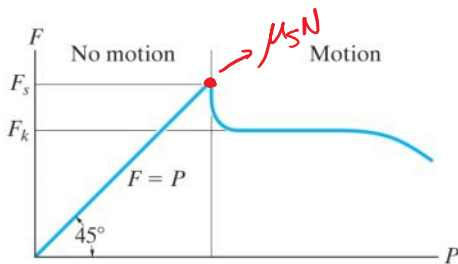
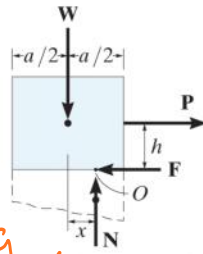
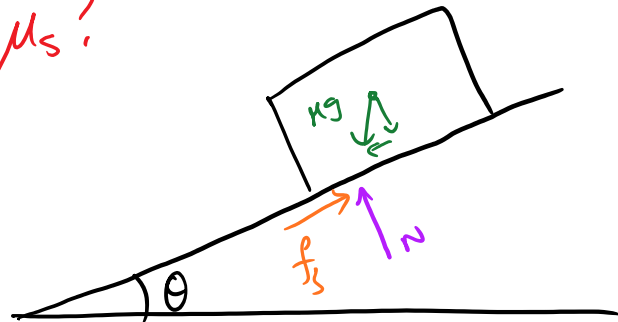
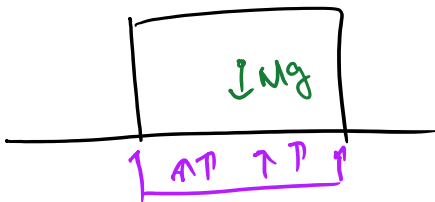


Table 8-1 Typical Values for μ_s

Contact Materials	Coefficient of Static Friction (μ_s)
Metal on ice	0.03-0.05
Wood on wood	0.30-0.70
Leather on wood	0.20-0.50
Leather on metal	0.30-0.60
Aluminum on aluminum	1.10-1.70

Q: how do we determine μ_s ?



$$\sum F_x: f_s - mg \sin \theta = 0$$

$$\sum F_y: N - mg \cos \theta = 0$$

take the ratio:

$$f_s \quad mg \sin \theta = \tan \theta$$

$$\frac{f_s}{N} = \frac{mg \sin \theta}{mg \cos \theta} = \tan \theta$$

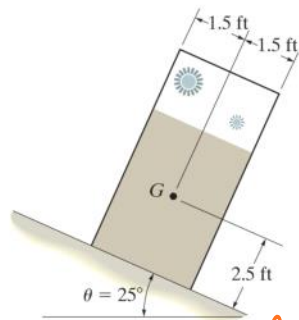
At sliding: $f_s = \mu_s N \quad \therefore$

$$\frac{\mu_s N}{N} = \tan \theta$$

$$\boxed{\mu_s = \tan \theta_s.}$$

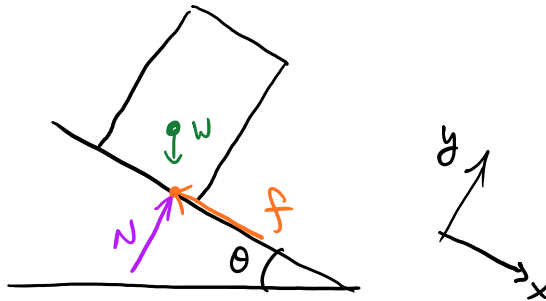
independent of
mass, contact Area!

It is observed that when the bed of the dump truck is raised to an angle of $\theta = 25^\circ$ the vending machines will begin to slide off the bed. Determine the static coefficient of friction between a vending machine and the surface of the truck bed.



idealized model!

DRAW FBD:



Sum forces:

$$\sum F_x: W \sin \theta - f = 0$$

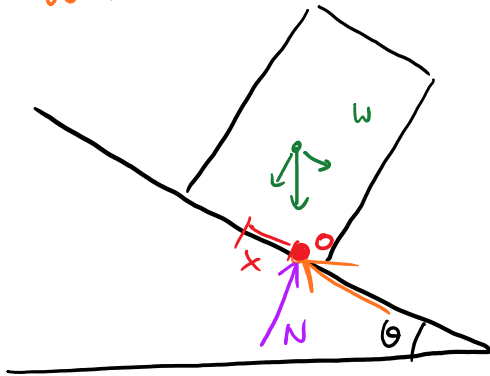
$$\sum F_y: N - W \cos \theta = 0$$

$$\text{for sliding: } f_s = \mu_s N \quad \therefore$$

$$\frac{f_s}{N} = \frac{W \sin \theta}{W \cos \theta}$$

$$\frac{\mu_s N}{N} = \tan \theta \quad \therefore \quad \mu_s = \tan \theta_s = \underline{0.4666}$$

will the machine tip?

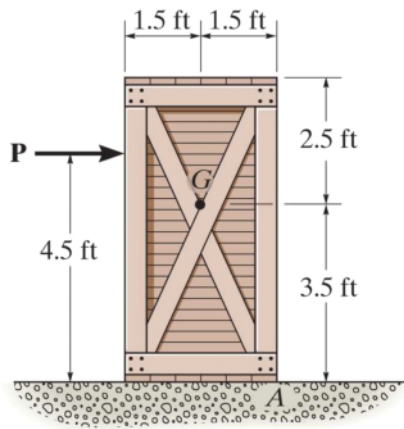


$$\Sigma M_o: x W \cos \theta - y W \sin \theta = 0$$

$$x = \frac{y W \sin \theta}{W \cos \theta} = y \tan \theta$$

$$\underline{x = (2.5 \text{ ft}) \tan (25^\circ) = \underline{1.17 \text{ ft}}}$$

since $x = 1.17 \text{ ft} < 1.5 \text{ ft}$, indeed slipping occurs before tipping!



Find the maximum force P that can be applied without causing movement of the crate.

Given:

$$W = 250 \text{ lb}$$

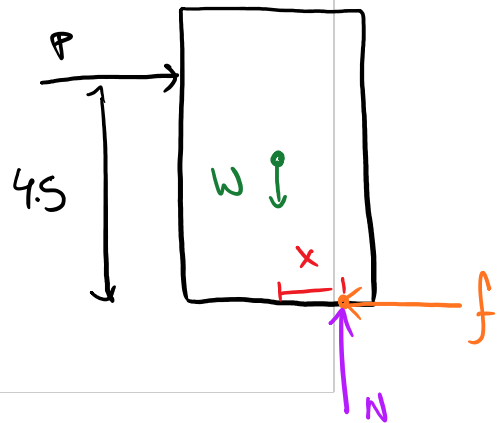
$$\mu_s = 0.4$$

→ sliding (translation)
→ tipping (rotation)

DRAW the FBD

Q: How many unknowns?

4 unknowns!



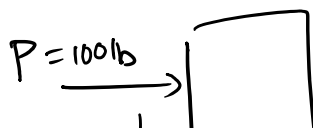
first Assume slipping:

$$\sum F_x: P - f_s = 0 \rightarrow P = f_s = \mu_s N$$

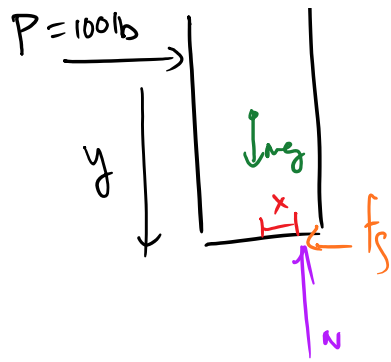
$$\sum F_y: N - W = 0 \quad N = W$$

$$\text{so } P = \mu_s W = (0.4)(250 \text{ lb}) = \underline{100 \text{ lb}}$$

Check to SEE if in rotational equilibrium:



$$\sum M_o: Wx - y(100) = 0$$



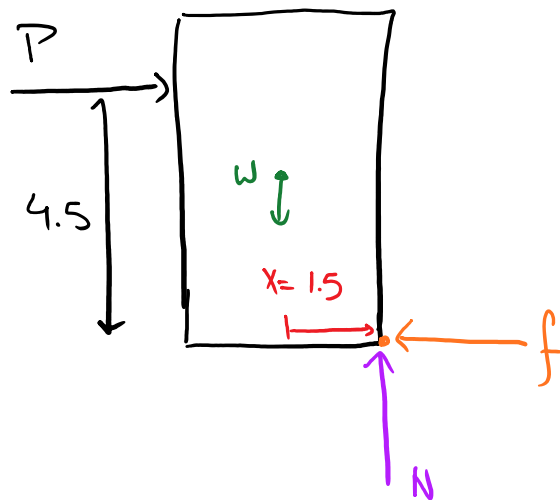
$$\sum M_o: \mu_g x - y(100) = 0$$

$$x = \frac{(4.5)(100)}{250} = \underline{1.8 \text{ ft}}$$

but $x = 1.8 \text{ ft} > 1.5 \text{ ft}$ (half width of crate)

\therefore no sliding, the box will tip first!

Consider tipping, DRAW the FBD:



$$\sum F_x: P - f = 0$$

$$\sum F_y: N - W = 0$$

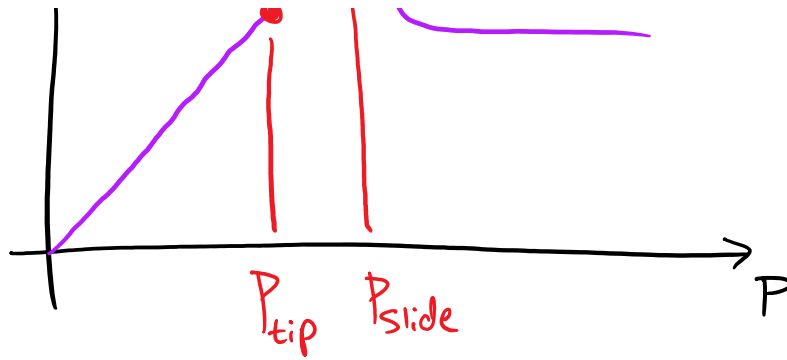
$$\sum M_o: (1.5)W - (4.5)P = 0$$

$$\underline{P} = \frac{(1.5)(250)}{4.5} = \underline{83.3 \text{ lb}}$$

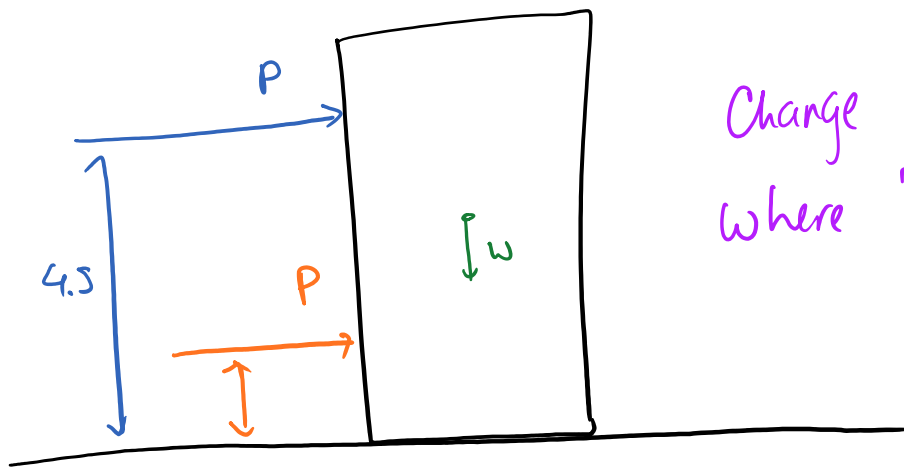
$$f = P = 83.3 \text{ lb} < f_s = 100 \text{ lb}$$

\therefore tip before slide!

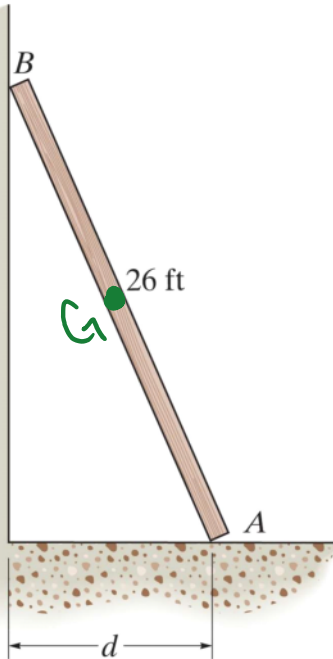




Q: What can we change to have $P_{slide} < P_{tip}$?



Change y position
where P is applied!



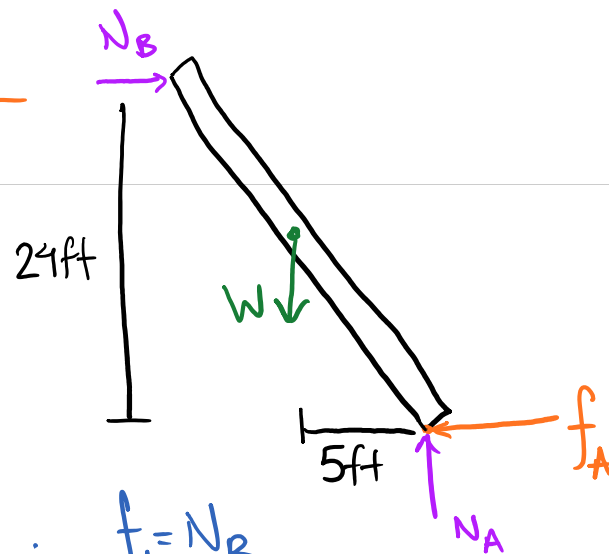
If it is placed against the smooth wall and on the rough floor in the position, $d=10$ ft, will it remain in this position when it is released?

Given:

$$W = 30 \text{ lb}$$

$$\mu_s = 0.3$$

The FBD



$$\sum F_x = 0$$

$$N_B - f_A = 0 \quad \therefore f_A = N_B$$

$$\sum F_y = 0$$

$$N_A - W = 0 \quad \therefore N_A = W$$

$$\sum M_A = 0$$

$$(5 \text{ ft})(30 \text{ lb}) - (24 \text{ ft})N_B = 0$$

$$\therefore N_B = 6.25 \text{ lb.}$$

$$f_A = N_B = 6.25 \text{ lb}$$

The maximum force at A such that it will remain in equilibrium is:

$$f_{\max} = \mu_s N_A = \mu_s W = (0.3)(30 \text{ lb})$$

$$f_{\max} = 9 \text{ lb} //$$

SINCE $f_A < f_{\max}$, the pole will
REMAIN STATIONARY!