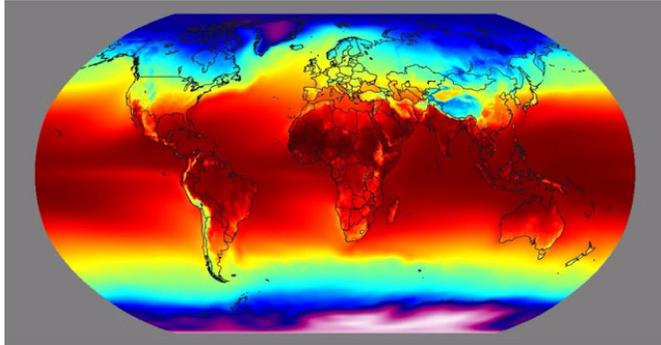


**Physics 101: Lecture 24**  
**Doppler Effect, Temperature and Ideal Gas**



**Doppler Effect**  
**moving source  $v_s$  (s=source. o=observer)**

How to determine if  $V_o$  and  $V_s$  are negative or positive.

- When source is coming toward you ( $v_s > 0$ )
  - ➔ Distance between waves decreases (wavelength)
  - ➔ Frequency is higher
- When source is going away from you ( $v_s < 0$ )
  - ➔ Distance between waves increases (wavelength)
  - ➔ Frequency is lower
- $f_o = f_s / (1 - v_s/v)$  ( $v$  is *speed of sound* in air)

## Doppler Effect moving observer ( $v_o$ )

- When moving toward source ( $v_o < 0$ )
  - ➔ Time between waves peaks decreases (wavelength decreases)
  - ➔ Frequency is higher
- When away from source ( $v_o > 0$ )
  - ➔ Time between waves peaks increases (wavelength increases)
  - ➔ Frequency is lower
- $f_o = f_s (1 - v_o/v)$

Combine:  $f_o = f_s (1 - v_o/v) / (1 - v_s/v)$

## Doppler sign convention

Doppler shift:  $f_o = f_s (1 - v_o/v) / (1 - v_s/v)$

$v_s = v(\text{source})$

$v_o = v(\text{observer})$

$v = v(\text{wave})$

## Summary: Doppler sign convention

Doppler shift:  $f_o = f_s (1 - v_o/v) / (1 - v_s/v)$

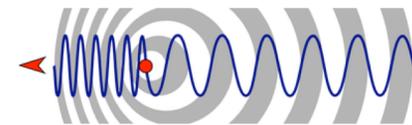
$v_s = v(\text{source})$

+ If *same* direction as sound wave

$v_o = v(\text{observer})$

- If *opposite* direction to sound wave

$v = v(\text{wave})$





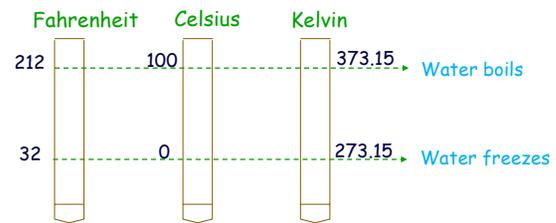
## Internal Energy and Temperature

- All objects have “internal energy” (measured in Joules)
  - ➔ random motion of molecules
    - » kinetic energy
  - ➔ collisions of molecules gives rise to pressure
- Amount of internal energy depends on
  - ➔ temperature
    - » related to average kinetic energy per molecule
  - ➔ how many molecules
    - » mass
  - ➔ “specific heat”
    - » related to how many different ways a molecule can move
      - translation
      - rotation
      - vibration
    - » the more ways it can move, the higher the specific heat

## Zeroth law of Thermodynamics

- If two objects are in thermal equilibrium, they are at the same temperature
- If two objects are in thermal equilibrium with a third, then the two are in equilibrium with each other.

## Temperature Scales



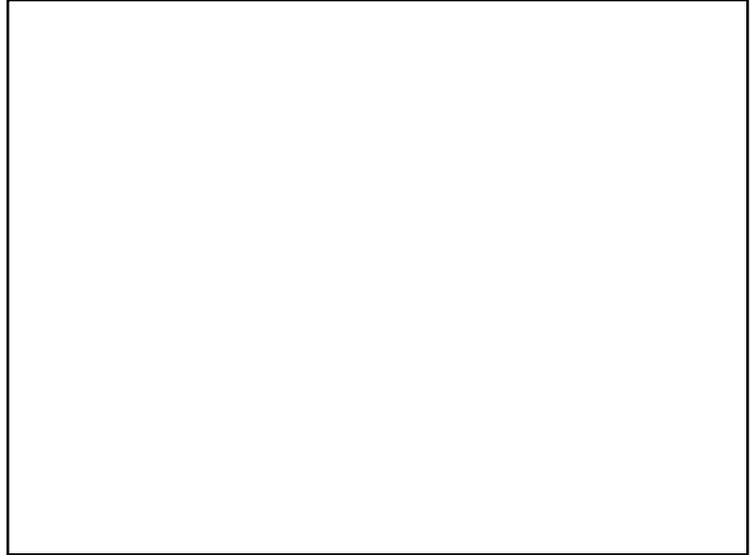
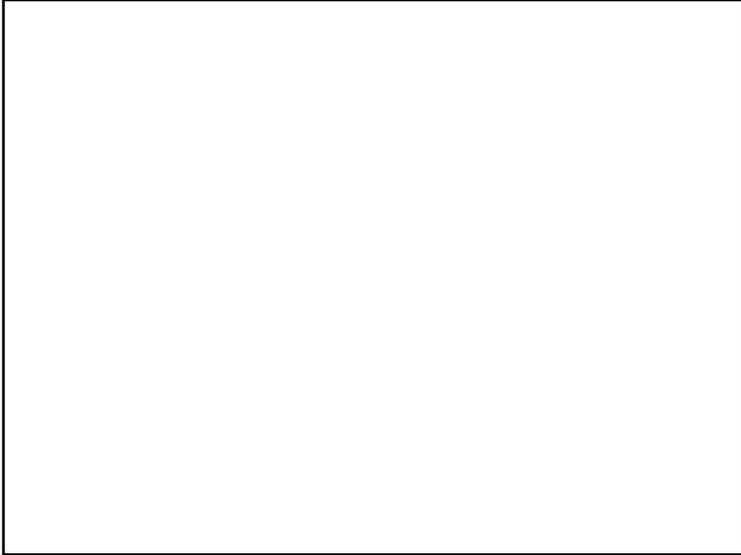
$$F = \frac{9}{5}C + 32$$

$$C = \frac{5}{9}(F - 32)$$

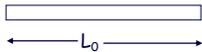
$$C = K - 273$$

$$K = C + 273$$

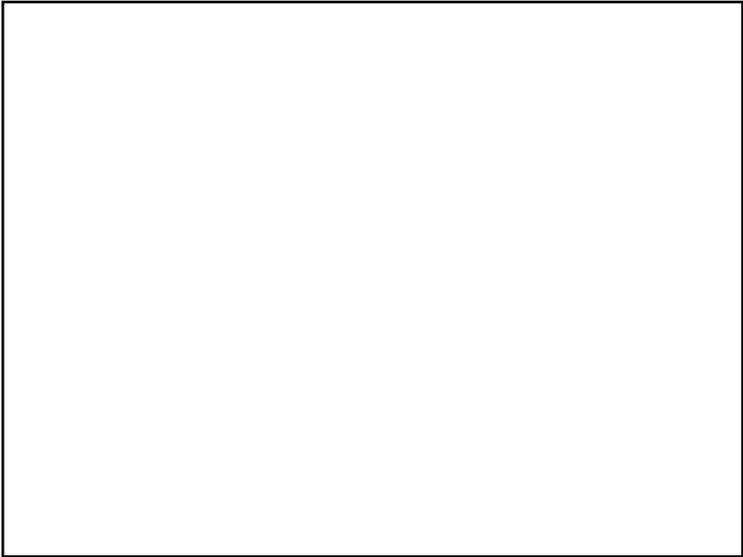
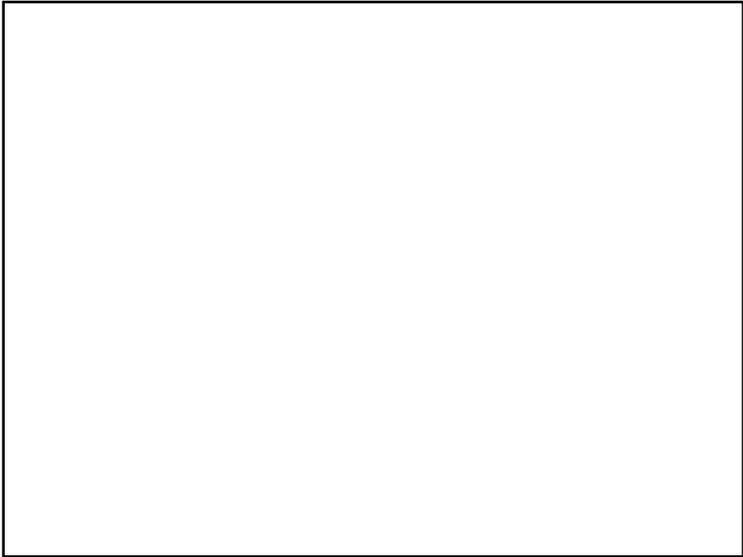
NOTE: K=0 is “absolute zero”, meaning (almost) zero KE/molecule



## Thermal Expansion

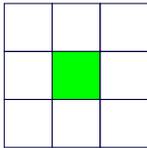
- When temperature rises
  - ➔ molecules have more kinetic energy
    - » they are moving faster, on the average
  - ➔ consequently, things tend to expand
- amount of expansion depends on...
  - ➔ change in temperature    Temp: T 
  - ➔ original length    Temp: T+ΔT 
  - ➔ coefficient of thermal expansion
    - »  $\Delta L = \alpha L_0 \Delta T$  (linear expansion)
    - »  $\Delta V = \beta V_0 \Delta T$  (volume expansion)    ( $\beta = 3\alpha$ )



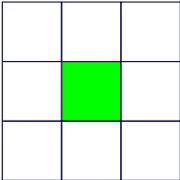


Why does the hole get bigger when the plate expands ???

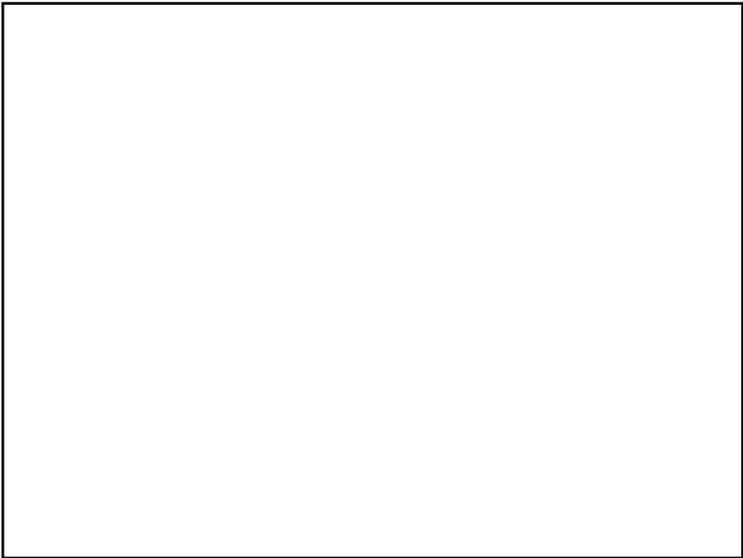
Imagine a plate made from 9 smaller pieces.  
Each piece expands.  
If you remove one piece, it will leave an "expanded hole"

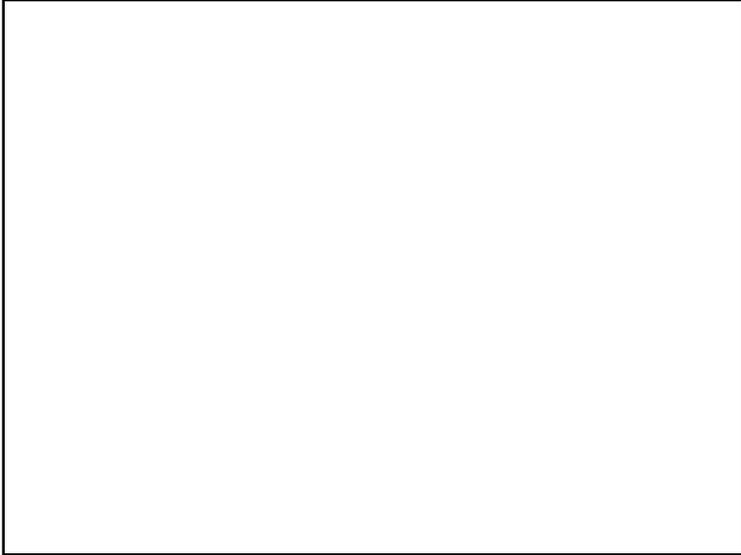


Object at temp T



Same object at higher T:  
Plate and hole both get larger





## Summary

- Doppler Effect  $f_o = f_s (v-v_o) / (v-v_s)$
- Temperature measure of average Kinetic Energy of molecules
- Thermal Expansion
  - $\Delta L = \alpha L_0 \Delta T$  (linear expansion)
  - $\Delta V = \beta L_0 \Delta T$  (volume expansion)