

## ECE 586BH: Problem Set 1

### Analysis of static games

**Due:** Tuesday, Sept. 12, at beginning of class

**Reading:** Course notes part 1 (recommended: Menache and Ozdaglar, Part I)

1. **[Guessing 2/3 of the average]**

Consider the following game for  $n$  players. Each of the players selects a number from the set  $\{1, \dots, 100\}$ , and a cash prize is split evenly among the players whose numbers are closest to two-thirds the average of the  $n$  numbers chosen.

- (a) Show that the problem is solvable by iterated elimination of *weakly* dominated strategies, meaning the method can be used to eliminate all but one strategy for each player, which necessarily gives a Nash equilibrium. (A strategy  $\mu_i$  of a player  $i$  is called weakly dominated if there is another strategy  $\mu'_i$  that always does at least as well as  $\mu_i$ , and is strictly better than  $\mu_i$  for some vector of strategies of the other players.)
- (b) Give an example of a two player game, with two possible actions for each player, such that iterated elimination of weakly dominated strategies can eliminate a Nash equilibrium. (Hint: The eliminated Nash equilibrium might not be very good for either player.)
- (c) Show that the Nash equilibrium found in part (a) is the unique mixed strategy Nash equilibrium (as usual we consider pure strategies to be special cases of mixed strategies). (Hint: Let  $k^*$  be the largest integer such that there exists at least one player choosing  $k^*$  with strictly positive probability. Show that  $k^* = 1$ .)

2. **[Equilibria of the volunteer's dilemma game]**

Consider the  $n$  player normal form game with  $n \geq 2$  such that each player has two actions: C (cooperate) or D (defect). A strategy profile is denoted by  $s \in \{C, D\}^n$ . Suppose the payoff of any player  $i$  is given by  $u_i(s) = \mathbf{1}_{\{s_i=D\}} - (11)\mathbf{1}_{\{s=(D,\dots,D)\}}$ . Thus, each player gets one unit of payoff for defecting, but gets total payoff -10 if all players play  $D$ .

- (a) Identify all pure strategy Nash equilibria.
- (b) Identify all mixed strategy Nash equilibria.
- (c) Identify the polytope of all correlated equilibria by giving the set of inequalities they satisfy, and find the correlated equilibria with largest sum of payoffs.

3. **[Provisioning a public good]**

Suppose  $n$  players are invited to contribute payments for a public good, such as pavement for a road, a well for water, or a fireworks display, that will be valued by all players. Each player  $i$  decides an amount  $p_i$  to pay. A strategy profile is denoted by  $p = (p_1, \dots, p_n)$ , and the total sum of payments is denoted by  $P = p_1 + \dots + p_n$ . Suppose the total sum is used to invest in a public good that is worth  $a \ln(1 + P)$  to all players for some fixed and known  $a > 0$ , so the payoff function of each player  $i$  is  $u_i(p) = a \ln(1 + P) - p_i$ .

- (a) Identify all the Nash equilibrium points for this  $n$ -player game (in pure strategies). Also, find the value of the total welfare,  $\sum_{i=1}^n u_i(p)$ , at Nash equilibrium. (Hint: The form of your answer may be different for different values of  $a$ .)

- (b) Identify the maximum possible social welfare, which is the maximum over  $p$  of  $\sum_i u_i(p)$ . Compare to the welfare found in part (a) for  $a = 2$  and large  $n$ .

4. **[Bertrand equilibrium]**

Suppose  $n$  players, for some  $n \geq 2$ , represent firms that can each produce a common good at a cost  $c$  per unit of good. Suppose the action of each player is to declare a price  $p_i$  per unit of good. Suppose there is an aggregate demand of consumers such that if the lowest price offered by any firm is  $p_{min}$  then the consumers purchase a total quantity  $(a - p_{min})_+$  of goods, where  $a$  is a constant with  $a > c$ , and they purchase an equal amount from each player offering the minimum price. The game is among the players offering prices; the consumers are not considered to be part of the game.

- (a) Find the set of all Nash equilibrium profiles  $(p_1, \dots, p_n)$ . The form of your answer may depend on the values of  $a$  and  $c$ .
- (b) Suppose the production costs vary by player, with the per unit production cost of player  $i$  given by some  $c_i > 0$ . For simplicity, suppose  $c_1 < c_2 < \dots < c_n$  and suppose  $c_1 < a$ . Find the set of all Nash equilibrium profiles  $(p_1, \dots, p_n)$ .

5. **[Nash saddle point]**

Consider a two person zero sum game represented by a finite  $m \times n$  matrix  $A$ . Player 1 selects a probability vector  $p$  and player 2 selects a probability vector  $q$ . Player 1 wishes to minimize  $pAq^T$  and player 2 wishes to maximize  $pAq^T$ . Let  $V$  denote the value of the game, so  $V = \min_p \max_q pAq^T = \max_q \min_p pAq^T$ .

- (a) Consider the following statement  $S$ : If  $\bar{p}$  and  $\bar{q}$  are probability distributions (of the appropriate dimensions) such that  $\bar{p}A\bar{q}^T = V$ , then  $(\bar{p}, \bar{q})$  is a Nash equilibrium point (in mixed strategies). Either prove that statement  $S$  is true, or give a counter example.
- (b) Consider the following statement  $T$ : A Nash equilibrium consisting of a pair of pure strategies exists if and only if  $\min_i \max_j A_{i,j} = \max_j \min_i A_{i,j}$ . Either prove that statement  $T$  is true, or give a counter example.