# CS440/ECE448 Lecture 24: Hidden Markov Models

Slides by Svetlana Lazebnik, 11/2016 Modified by Mark Hasegawa-Johnson, 11/2017

# Probabilistic reasoning over time

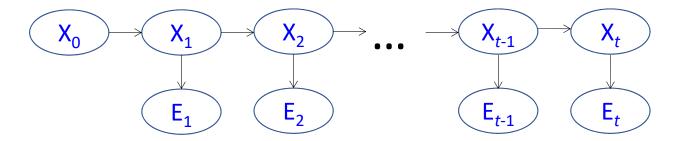
- So far, we've mostly dealt with *episodic* environments
  - Exceptions: games with multiple moves, planning
- In particular, the Bayesian networks we've seen so far describe static situations
  - Each random variable gets a single fixed value in a single problem instance
- Now we consider the problem of describing probabilistic environments that evolve over time
  - Examples: robot localization, human activity detection, tracking, speech recognition, machine translation,

#### Hidden Markov Models

- At each time slice t, the state of the world is described by an unobservable variable  $X_t$  and an observable evidence variable  $E_t$
- **Transition model:** distribution over the current state given the whole past history:

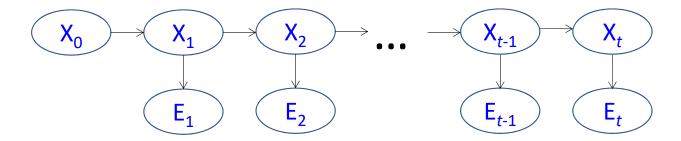
$$P(X_t \mid X_0, ..., X_{t-1}) = P(X_t \mid X_{0:t-1})$$

• Observation model:  $P(E_t \mid X_{0:t}, E_{1:t-1})$ 

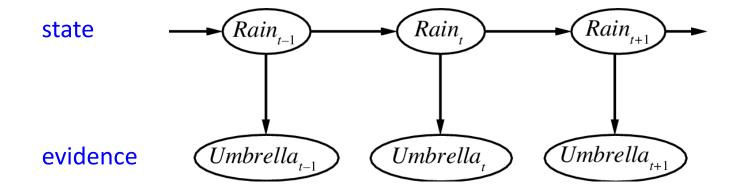


#### Hidden Markov Models

- Markov assumption (first order)
  - The current state is conditionally independent of all the other states given the state in the previous time step
  - What does  $P(X_t \mid X_{0:t-1})$  simplify to?  $P(X_t \mid X_{0:t-1}) = P(X_t \mid X_{t-1})$
- Markov assumption for observations
  - The evidence at time t depends only on the state at time t
  - What does  $P(E_t \mid X_{0:t}, E_{1:t-1})$  simplify to?  $P(E_t \mid X_{0:t}, E_{1:t-1}) = P(E_t \mid X_t)$



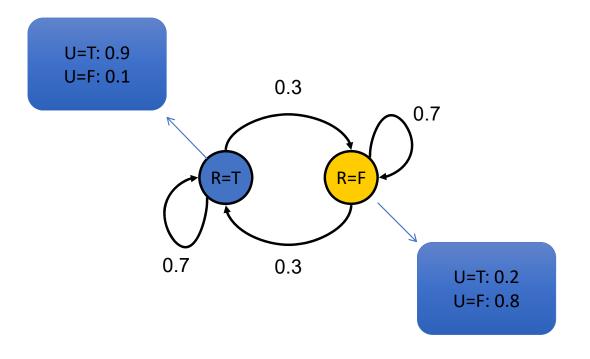
# Example



# Example

# state $\begin{array}{c|c} R_{t-1} & P(R_t) \\ \hline t & 0.7 \\ f & 0.3 \end{array}$ evidence $\begin{array}{c|c} Rain_{t-1} & Rain_{t} \\ \hline R_t & P(U_t) \\ \hline t & 0.9 \\ f & 0.2 \end{array}$ Observation model

#### An alternative visualization



Transition probabilities

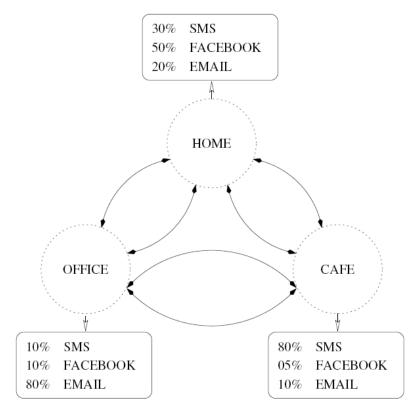
	R <sub>t</sub> = T	$R_t = F$	
$R_{t-1} = T$	0.7	0.3	
$R_{t-1} = F$	0.3	0.7	

Observation (emission) probabilities

	U <sub>t</sub> = T	U <sub>t</sub> = F
R <sub>t</sub> = T	0.9	0.1
$R_t = F$	0.2	0.8

## Another example

- **States:** X = {home, office, cafe}
- **Observations:** E = {sms, facebook, email}



#### Transition Probabilities

	home	office	cafe
home	0.2	0.6	0.2
office	0.5	0.2	0.3
cafe	0.2	8.0	0.0

#### **Emission Probabilities**

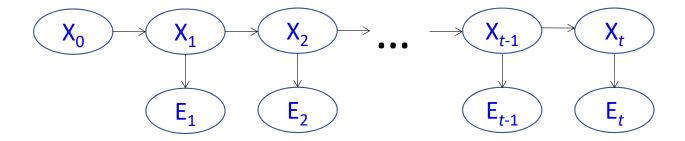
	sms	facebook	email
home	0.3	0.5	0.2
office	0.1	0.1	8.0
cafe	8.0	0.1	0.1

Slide credit: Andy White

#### The Joint Distribution

- Transition model:  $P(X_t \mid X_{0:t-1}) = P(X_t \mid X_{t-1})$
- Observation model:  $P(E_t \mid X_{0:t}, E_{1:t-1}) = P(E_t \mid X_t)$
- How do we compute the full joint  $P(X_{0:t}, E_{1:t})$ ?

$$P(X_{0:t}, E_{1:t}) = P(X_0) \prod_{i=1}^{t} P(X_i / X_{i-1}) P(E_i / X_i)$$



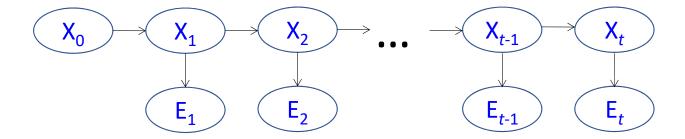
# Review: Bayes net inference

- Computational complexity
- Special cases
- Parameter learning

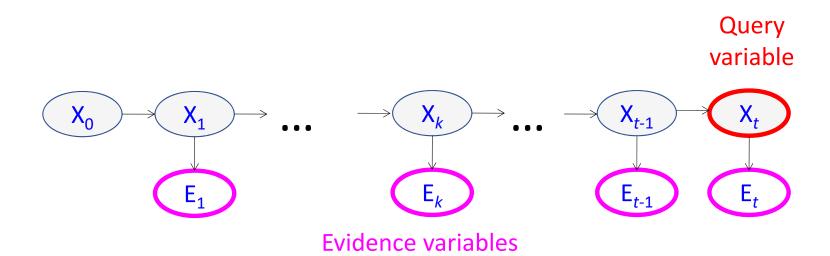
#### Review: HMMs

- Transition model:  $P(X_t \mid X_{0:t-1}) = P(X_t \mid X_{t-1})$
- Observation model:  $P(E_t \mid X_{0:t}, E_{1:t-1}) = P(E_t \mid X_t)$
- How do we compute the full joint  $P(X_{0:t}, E_{1:t})$ ?

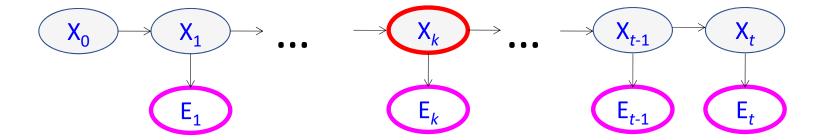
$$P(X_{0:t}, E_{1:t}) = P(X_0) \prod_{i=1}^{t} P(X_i / X_{i-1}) P(E_i / X_i)$$



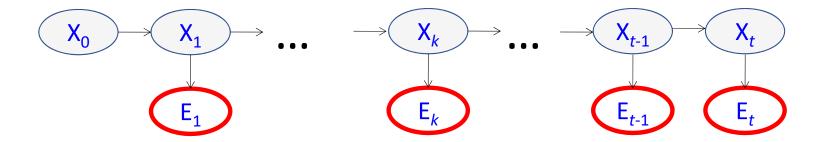
- **Filtering:** what is the distribution over the current state  $X_t$  given all the evidence so far,  $e_{1:t}$ ?
  - The forward algorithm



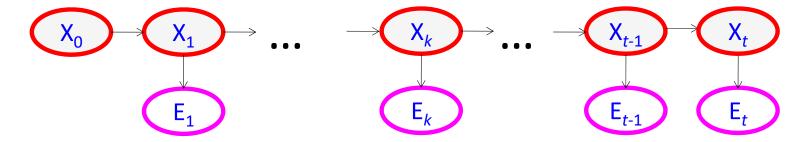
- **Filtering:** what is the distribution over the current state  $X_t$  given all the evidence so far,  $e_{1:t}$ ?
- Smoothing: what is the distribution of some state  $X_k$  given the entire observation sequence  $\mathbf{e}_{1:t}$ ?
  - The forward-backward algorithm



- **Filtering:** what is the distribution over the current state  $X_t$  given all the evidence so far,  $e_{1:t}$ ?
- Smoothing: what is the distribution of some state  $X_k$  given the entire observation sequence  $\mathbf{e}_{1:t}$ ?
- Evaluation: compute the probability of a given observation sequence  $\mathbf{e}_{1:t}$



- **Filtering:** what is the distribution over the current state  $X_t$  given all the evidence so far,  $e_{1:t}$
- Smoothing: what is the distribution of some state  $X_k$  given the entire observation sequence  $e_{1:t}$ ?
- Evaluation: compute the probability of a given observation sequence  $\mathbf{e}_{1:t}$
- **Decoding:** what is the most likely state sequence  $X_{0:t}$  given the observation sequence  $e_{1:t}$ ?
  - The Viterbi algorithm



# HMM Learning and Inference

- Inference tasks
  - **Filtering:** what is the distribution over the current state  $X_t$  given all the evidence so far,  $e_{1:t}$
  - Smoothing: what is the distribution of some state  $X_k$  given the entire observation sequence  $\mathbf{e}_{1:t}$ ?
  - Evaluation: compute the probability of a given observation sequence  $\mathbf{e}_{1:t}$
  - **Decoding:** what is the most likely state sequence  $X_{0:t}$  given the observation sequence  $e_{1:t}$ ?
- Learning
  - Given a training sample of sequences, learn the model parameters (transition and emission probabilities)
    - EM algorithm

# Applications of HMMs

- Speech recognition HMMs:
  - Observations are acoustic signals (continuous valued)
  - States are specific positions in specific words (so, tens of thousands)



- Machine translation HMMs:
  - Observations are words (tens of thousands)
  - States are translation options

Google

Translate

From: Latin - To: English -

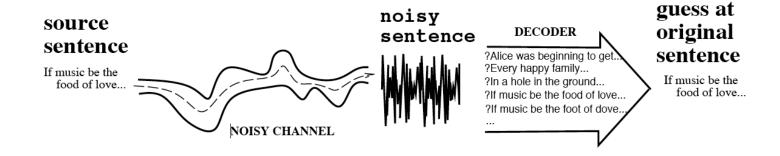
- Robot tracking:
  - Observations are range readings (continuous)
  - States are positions on a map (continuous)



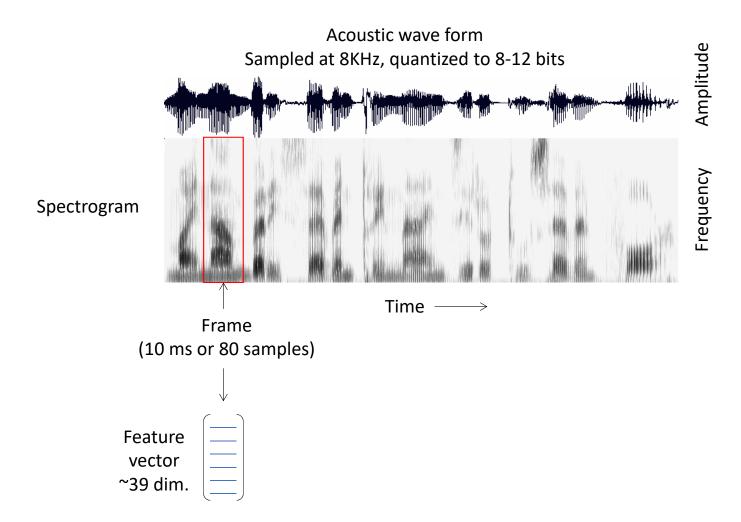
Source: Tamara Berg

# Application of HMMs: Speech recognition

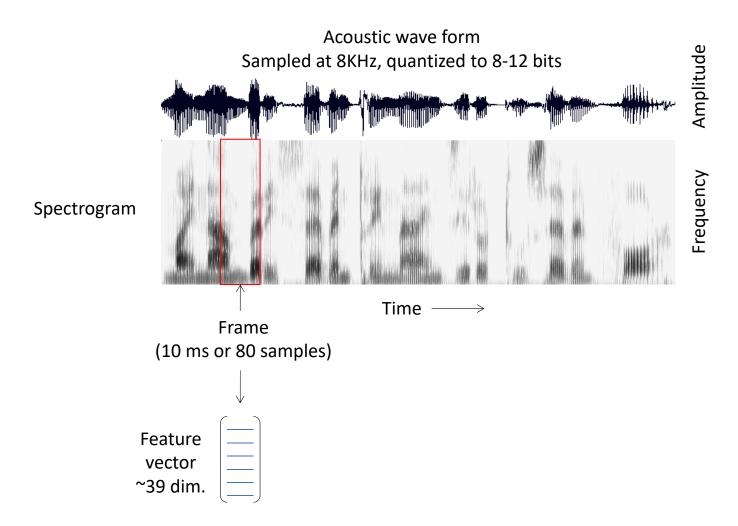
"Noisy channel" model of speech



# Speech feature extraction



# Speech feature extraction



#### Phonetic model

- Phones: speech sounds
- **Phonemes:** groups of speech sounds that have a unique meaning/function in a language (e.g., there are several different ways to pronounce "t")

# Phonetic model

IPA	ARPAbet		IPA	ARPAbet
Symbol	Symbol	Word	Transcription	Transcription
[p]	[p]	parsley	[ˈparsli]	[p aa r s l iy]
[t]	[t]	<u>t</u> arragon	[ˈtærəgan]	[t ae r ax g aa n]
[k]	[k]	<u>c</u> atnip	[ˈkætnɨp]	[k ae t n ix p]
[b]	[b]	<u>b</u> ay	[beɪ]	[b ey]
[d]	[d]	<u>d</u> ill	[dɪl]	[d ih l]
[g]	[g]	garlic	[ˈgɑrlɨk]	[g aa r l ix k]
[m]	[m]	<u>m</u> int	[mmt]	[m ih n t]
[n]	[n]	<u>n</u> utmeg	[ˈnʌtmɛg]	[n ah t m eh g
[ŋ]	[ng]	ginseng	[ˈdʒmsɨŋ]	[jh ih n s ix ng]
[f]	[f]	<u>f</u> ennel	[ˈfɛnl̩]	[f eh n el]
[v]	[v]	clo <u>v</u> e	[kloʊv]	[k l ow v]
[0]	[th]	<u>th</u> istle	[ˈtaɪt]	[th ih s el]
[ð]	[dh]	hea <u>th</u> er	[ˈhɛðəʲ]	[h eh dh axr]
[s]	[s]	<u>s</u> age	[seid3]	[s ey jh]
[z]	[z]	ha <u>z</u> elnut	['heɪzl̩nʌt]	[h ey z el n ah t]
[ʃ]	[sh]	squa <u>sh</u>	[skwa∫]	[s k w a sh]
[3]	[zh]	ambro <u>s</u> ia	[æmˈbroʊʒə]	[ae m b r ow zh ax]
[tʃ]	[ch]	<u>ch</u> icory	[ˈtʃɪkə̞̞̞ɨ]	[ch ih k axr iy ]
[dʒ]	[jh]	sage	[seid3]	[s ey jh]
[1]	[1]	licorice	[ˈlɪkə⁴ʃ]	[l ih k axr ix sh]
[w]	[w]	ki <u>w</u> i	[ˈkiwi]	[k iy w iy]
[r]	[r]	parsley	[ˈpɑrsli]	[p aa r s l iy]
[j]	[y]	yew	[yu]	[y uw]
[h]	[h]	horseradish	[ˈhɔrsrædɪʃ]	[h ao r s r ae d ih sh]
[?]	[q]	uh-oh	[3v3on]	[q ah q ow]
[r]	[dx]	bu <u>tt</u> er	[pvls,]	[b ah dx axr]
[ř]	[nx]	wintergreen	[wɪr̃ə·grin]	[wihnxaxrgrin]
[1]	[el]	thist <u>le</u>	[ˈtst]	[th ih s el]

**Figure 4.1** IPA and ARPAbet symbols for transcription of English consonants.

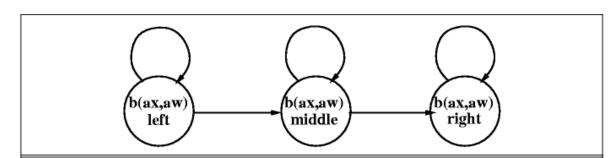
IPA	ARPAbet		IPA	ARPAbet
Symbol	Symbol	Word	Transcription	Transcription
[i]	[iy]	lily	[ˈlɪli]	[l ih l iy]
[1]	[ih]	l <u>i</u> ly	[ˈlɪli]	[l ih l iy]
[eɪ]	[ey]	d <u>ai</u> sy	[ˈdeɪzi]	[d ey z i]
[ε]	[eh]	poinsettia	[pomˈsɛriə]	[p oy n s eh dx iy ax]
[æ]	[ae]	<u>a</u> ster	[ˈæstəʲ]	[ae s t axr]
[a]	[aa]	poppy	[ˈpapi]	[p aa p i]
[c]	[ao]	orchid	[ˈɔrkɨd]	[ao r k ix d]
[ʊ]	[uh]	w <u>oo</u> druff	[ˈwʊdrʌf]	[w uh d r ah f]
[00]	[ow]	lotus	[ˈloʊrəs]	[l ow dx ax s]
[u]	[uw]	t <u>u</u> lip	[ˈtulɨp]	[t uw l ix p]
[Λ]	[uh]	b <u>uttercu</u> p	[ˈbʌɾəːˌkʌp]	[b uh dx axr k uh p]
[34]	[er]	b <u>ir</u> d	['b3d]	[b er d]
[aɪ]	[ay]	<u>i</u> ris	[ˈaɪrɨs]	[ay r ix s]
[aʊ]	[aw]	sunfl <u>ow</u> er	[ˈsʌnflaʊə̞٠]	[s ah n f l aw axr]
[o1]	[oy]	p <u>oi</u> nsettia	[pomˈsɛriə]	[p oy n s eh dx iy ax]
[ju]	[y uw]	feverf <u>ew</u>	[fivæfju]	[f iy v axr f y u]
[e]	[ax]	woodr <u>u</u> ff	[ˈwʊdrəf]	[w uh d r ax f]
[34]	[axr]	heath <u>er</u>	[ˈhɛðə̞٠]	[h eh dh axr]
[i]	[ix]	t <u>u</u> lip	[ˈtulɨp]	[t uw l ix p]
[ <b>t</b> ]	[ux]			[]

Figure 4.2 IPA and ARPAbet symbols for transcription of English vowels

# HMM models for phones

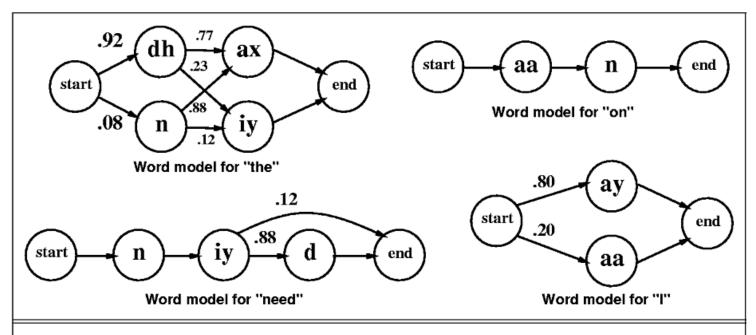
HMM states in most speech recognition systems correspond to *subsegments* of *triphones* 

- <u>Triphone</u>: the /b/ in "about" (ax-b+aw) sounds different from the /b/ in "Abdul" (ae-b+d). There are around 60 phones and as many as 60<sup>3</sup> context-dependent *triphones*.
- <u>Subsegments</u>: /b/ has three subsegments: the closure, the silence, and the release. There are  $3 \times 60^3$  subsegments of triphones.



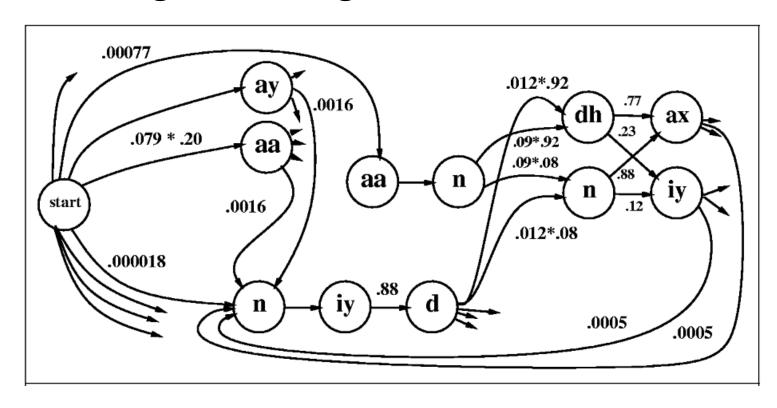
**Figure 7.11** An example of the context-dependent triphone b(ax,aw) (the phone [b] preceded by a [ax] and followed by a [aw], as in the beginning of *about*, showing its left, middle, and right subphones.

#### HMM models for words



**Figure 7.5** Pronunciation networks for the words *I*, *on*, *need*, and *the*. All networks (especially *the*) are significantly simplified.

### Putting words together



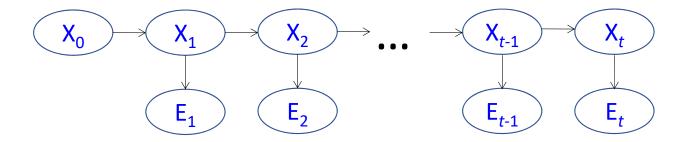
• Given a sequence of acoustic features, how do we find the corresponding word sequence?

# The Viterbi Algorithm

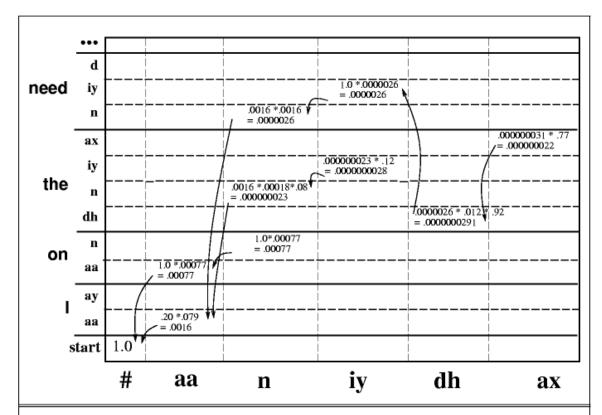
$$\max_{X_{0:t}} P(X_{0:t}, E_{0:t})$$

$$= \max_{X_t} P(E_t | X_t) \max_{X_{t-1}} P(X_t | X_{t-1}) P(E_{t-1} | X_{t-1}) \max_{X_{t-2}} \dots$$

Complexity changes from O{N^T} to O{TN^2}



# Decoding with the Viterbi algorithm



**Figure 7.10** The entries in the individual state columns for the Viterbi algorithm. Each cell keeps the probability of the best path so far and a pointer to the previous cell along that path. Backtracing from the successful last word (*the*), we can reconstruct the word sequence *I need the*.

#### For more information

- CS 447: Natural Language Processing
- ECE 417: Multimedia Signal Processing
- ECE 594: Mathematical Models of Language
- Linguistics 506: Computational Linguistics
- D. Jurafsky and J. Martin, "Speech and Language Processing," 2<sup>nd</sup> ed., Prentice Hall, 2008