# OmniMouse

### **Final Presentation**

#### An ECE 445 Senior Design Project by Group 74 Jie Jia, Yifei Li, and Zhengfeng Wu

# **The Inspiration**

As Computer and Electrical Engineering students, we use our computers on a daily basis. Oftentimes, we interface with the computer through a mouse and keyboard. We have experienced that extended use of our mice has brought a lot of strain and pain on our hands and wrists.



Source: Logitech



# **Objective**

Our goal is to create a mouse that minimizes strain and injury for the user through varied non-repetitive motions and lessened hand pressures. We plan to address the various points of stress for using a mouse individually to create a product that will help prevent and reduce the prevalence of stress due to repetitive mouse use.



Source: ThePurlingCat.com

## What's the OmniMouse?

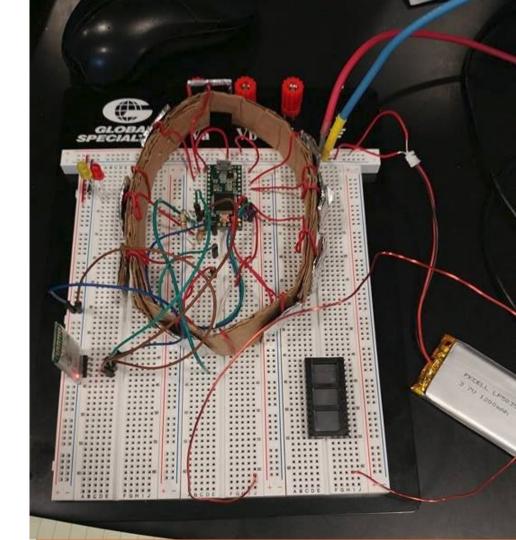
- OmniMouse is a new type of mouse device that uses capacitive sensors to sense the user's hand and give input to the computer.
- We place these sensors circularly, processing the user input into mouse movement.
- Using this method, we can eliminate a lot of the movement in the hand/arm of traditional mouses, therefore decreasing the amount of stress placed on the wrist.

## What should it do?

- Process data at > 60hz for smooth mouse input
- Allow button input for click/scroll events
- Have both Bluetooth and USB connections
- Be powered off a battery, lasting at least 4 hours
- Be a functional alternative of a standard computer mouse.

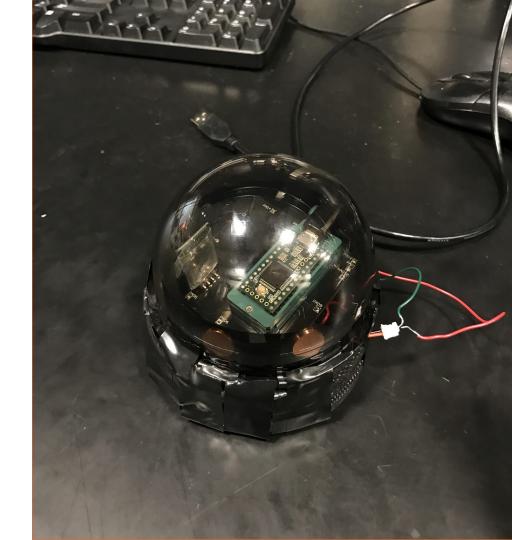
#### **Omnimouse Prototype**

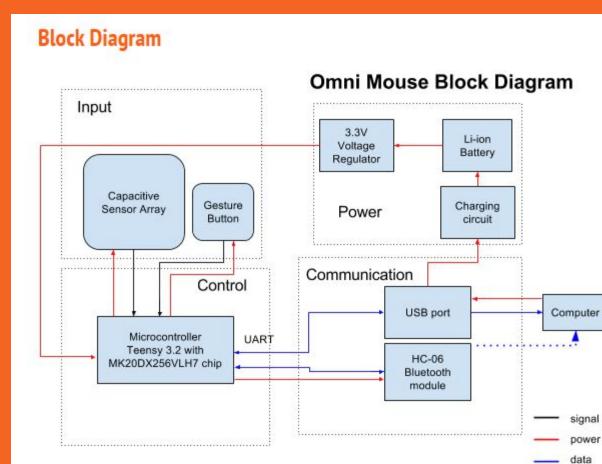
- Cardboard squares wrapped with tinfoil as sensors.
- Powered via USB
- Proof of concept to test the idea



### The Final Omnimouse

- Acrylic Outer Shell
- Hard Foam Base
- Inner Mounted Copper Sensors
- USB + Bluetooth Connectivity





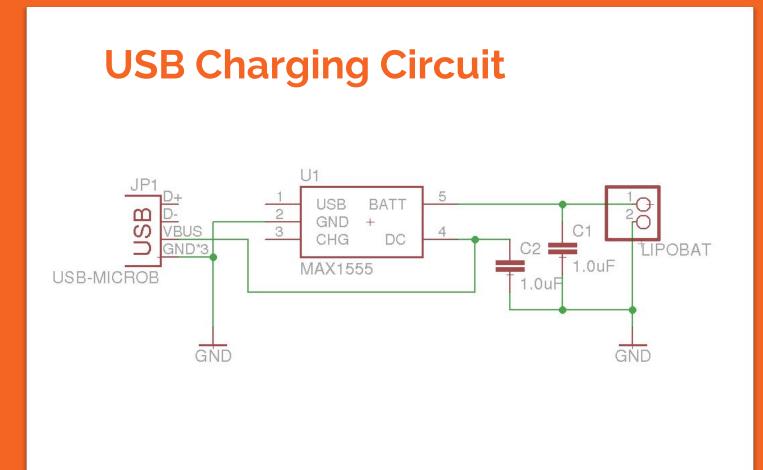
wireless

. . . .

## **Block Diagram Descriptions**

Our design has 4 main components:

- Power: Battery, charging circuit, and protection circuit. Ensures safe operation of the lithium ion battery.
- Input: 8 sensor array and gesture button. Gives input from our user into our controller and finally to the connected computer.
- Communication: We can communicate with either USB, or Bluetooth.
- Control: We utilize the Teensy 3.2 microcontroller to process sensor data and send the data to the computer for processing.



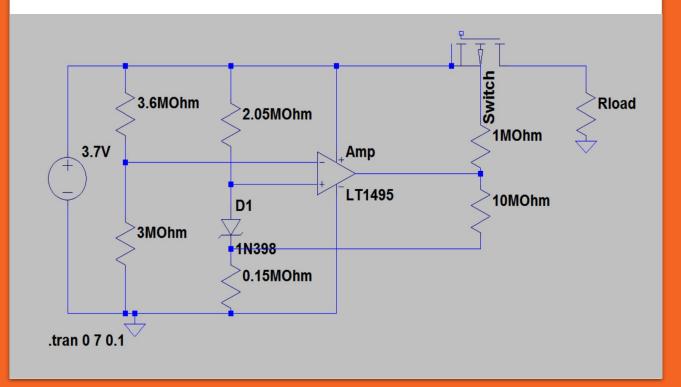
### **Power Consumption**

Design draws 64 mA on average from our Li-Ion Battery. The battery has a capacity of 1200 mAh, giving us:

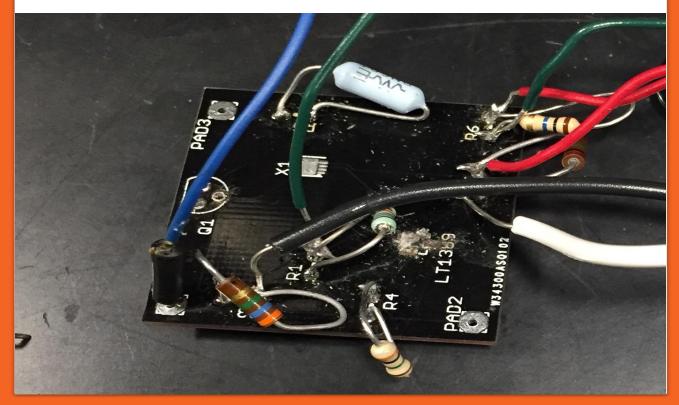
1200mAh/64mA=18.75hrs

We expect a total on-time of almost 19 hours! Much higher than expected.

#### **Power Protection Circuit**

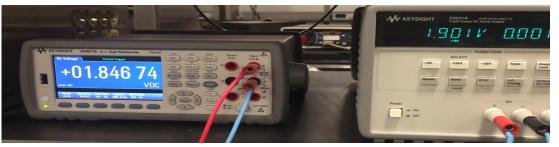


### **Power Protection Circuit**



## **Results**

#### Switch off:



#### Switch on:



### Hardware Practical Concerns

• Chip size: surface-mount vs through-hole

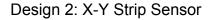
• Switch: mosfet selection

# **Sensor Design**



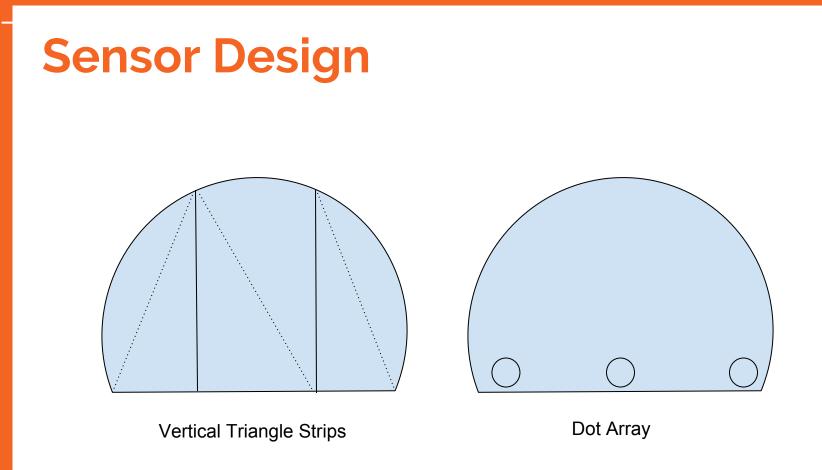
Design 1: Bar Sensor







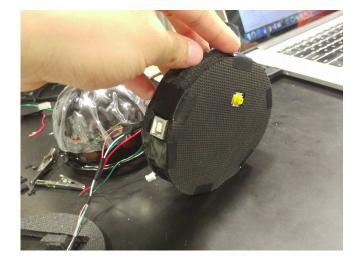
Design 3: Triangular Strips

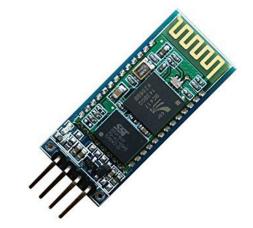


# **Sensor Algorithm**

- For a single input, calculates the position and angle of the sensor.
- For two inputs, determines On/Off and calculates capacitive readings at the same time. Find the angle based on the position difference of sensors weighted by its capacitive reading.
- For multiple inputs, record capacitive readings in priority queue. Select three sensors with largest readings and perform two-input algorithm on each pair of sensor. Then combine outputs and calculate the angle.

## Communication





HC-06 (Source: Amazon.com)

OmniMouse USB-B and Bottom Mounted Button

# **Sensor Packets**

| Touched sensor: | first, second, third, |
|-----------------|-----------------------|
| Angle:          | angle in deg          |
| Direction:      | dirX,dirY,            |
| Button/Gesture: | O (No input)          |
|                 | L (Left click)        |
|                 | M (Middle click)      |
|                 | R(Right click)        |
|                 | D (Down scroll)       |
|                 | U (Up scroll)         |
|                 |                       |

Sensor Binary reading: S1, S2, S3, S4, S5, S6, S7, S8,

## Challenges

#### → Sensors

Sensors and each exposed point (solder point, bare wire, etc) was very susceptible to interference that caused errors in data.

#### → Power

The surface-mount chips we chose were difficult to solder onto the PCB due to their size.

#### → Bluetooth

We ran into a lot of issues with our bluetooth module. Its a basic module, which lacks a lot of features such as a Bluetooth HID profile.

### **Solutions**

#### Sensors

Thoroughly insulated all wires and solder points, as well as positioning wires to be the best distance away from each other. Tweaked sensitivity settings and our code to compensate.

#### → Power

Tried and tested a few boards. Ended up using a chip adapter which essentially "stretches" the chip legs.

#### → Bluetooth

Our current implementation created a user-space mouse driver using Python. It takes in each of our packets from the mouse and processes them into mouse movements for the user.

#### **Original Parts List:**

Teensy 3.2 Microcontroller 1200 mAh Li-Ion battery LD1117 3.3v Voltage Regulator 12x Copper Sensor Units 12x Acrylic Caps for Sensors Acrylic Mouse Shell HC-06 Bluetooth Module MAX1555 USB Charging Chip Omron B3F-4055 Top Layer PCB (Sensors, Modules) Charging PCB Power Protection PCB Various Resistors, Capacitors, Wires, etc.

#### Final Parts List:

Teensy 3.2 Microcontroller 1200 mAh Li-Ion battery LD1117 3.3v Voltage Regulator 12x Copper Sensor Units Acrylic Mouse Shell HC-06 Bluetooth Module 2 Sheets of Hard Foam (ECE-Store) **USB-B** Female Port USB-B to USB-A Cable Micro USB-B Male Header MAX1555 USB Charging Chip Omron B3F-4055 Top Layer PCB (Sensors, Modules) **Charging PCB** Power Protection PCB Various Resistors, Capacitors, Wires, etc.

## What Changed?

- We can only connect one power source, either MicroUSB or the GND and VCC pins. Due to this, we had to separate the power and data; we used USB-B that splits our power and data from the computer into just data going into the Teensy, and power going into the power circuit.
- We realized the acrylic caps, originally used as a dielectric, was unnecessary since the dome sufficed for that purpose.
- Our PCB + Components took a little more space than expected, so we constructed a base for the mouse out of foam sheets, cut to form a layered circular base.

#### Results

- → Both USB and Bluetooth Operational
- Handles input like Left/Right click and Scrolling Up/Down
- USB mode operates at 62.5 Hz (measured).
  Wireless mode operates at around 20Hz.
- Battery can be charged under USB mode and lasts over 18 hrs in battery mode.

#### Issues

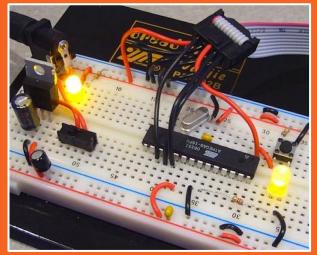
- Python can't process sensor data quickly enough to get smooth movement.
- → Button is sometimes hard to click.
- → Somewhat of a learning curve

## **Future Work**

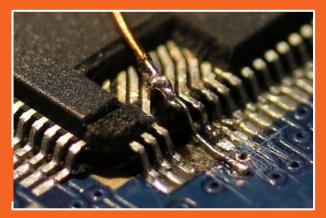
- Improve wireless connection by writing driver in C/C++ or change the bluetooth module.
- → 3-D print or machine a sturdier base
- Address learning curve with a tutorial program
- Design a smaller PCB to fit in the acrylic shell

# Retrospective

- Thoroughly test design on breadboard
- Always over-order
- Design early and iterate
- Better Planning



Source: SparkFun.com



Source: HackedGadgets.com

Thank You