# Boeing's Laser Multiplex System 

Group 34<br>Wei Keong Eiew, Lei Jin \& Nan Wang ECE445 Senior Design<br>April 26, 2012

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## Objective

- The system can have both the accuracy of laser projectors and the speed of optical projectors
- A projection system that uses two laser projectors to display animation
- A calibration system to detect correct alignment of the two projectors


## Block Diagram



## Calibration Unit

- Test pattern sent to projectors
- Shine laser on sensing circuit
- Signal output to the microcontroller
- Analyzed data to the computer
- Results display on the monitor


## Photodiode Sensing Circuit



- $5 \mathrm{~V}, \mathrm{I} 2 \mathrm{~V}$ and -I 2 V power in
- Photodiodes
produce current
- 16 analog signals send to microcontroller


## Photodiode Circuit Schematic



- Decoupling capacitor = $1 u F$
- 1 k resistor protecting photodiode
- Cut-off frequency 8.8 Hz
- Voltage amplifier with DC gain =30
- Buffer stage


## Limitation-Resolution

- Minimum detected length is 0.4 inch
- Maximum detected area is 0.4 inch $\times 0.4$ inch $=0.16$ inch $^{2}$


## Voltage Output under Natural Light with DC Block



## Cross-Section Boards Reduce Laser

## Effect



## Voltage Output When Laser Shining On



$$
V_{\text {laser }}=3.563 \mathrm{~V}
$$

## Processing Unit

- Consists of three PICI8F4550 chips
- The 16 analog outputs are connected to two of the PICs (I3 outputs to $1^{\text {st }} \mathrm{PIC} ; 3$ outputs to $2^{\text {nd }}$ PIC)
- The $3^{\text {rd }}$ PIC - provides a square wave with a frequency of 0.25 Hz (named Clk) to the two PICs


## Cont.

- The PICs count the total number of transitions from logic 0 to logic I when Clk is high for each analog input.
- Threshold voltage were all set at 3.4 V
- However, each output from photodiodes has different voltage level (with laser presence or without laser)


## Why count transitions?

- Because the lasers will be tracing a pattern at some frequency
- In order for this to work:
- The two lasers should trace a same pattern
- One of the lasers should trace at a frequency which is a multiple of the other laser's frequency
- They should start tracing at different starting coordinates


## Cont.

- After number of transitions are known, the corresponding case is determined
- Case I: laser I traced through
- Case 2: laser 2 traced through
- Case 3: both lasers traced through
- Case 4: no laser traced through
- A variable is used to store the result for each photodiode



## Between Processing Unit and PC

- 8 bit/ asynchronous mode
- 9600 baud rate
- 19 bytes of data
- Start byte: 0xff

Next 16 bytes: 4 bits(coordinates)
4 bits(case result)
$18^{\text {th }}$ byte: $0 \times 00$ or $0 \times 01$ (indicate if aligned)
Last byte: 0xff

- MAX232 is used to convert UART data such that the data can be read by a standard RS232-port



## Serial Port Data Convention

## Start Byte <br> Color Byte Status Byte

0xff

| $*$ See | $0 \times 01$ | 0xff |
| :---: | :---: | :---: |
| Interpretation | or |  |
| $*$ | $0 \times 00$ |  |
|  |  |  |
|  |  |  |
|  |  |  |

Color Byte Interpretation:

- Higher 4 bits represents the number of photodiode
- Lower 4 bits represents the lighting condition of the current photodiode $0000=$ Grey : No laser light is shining on the current photodiode $0010=$ Green: Both lasers are projecting on the current photodiode $0100=$ Blue: Only laser 2 is projecting on the current photodiode 1000 = Red: Only laser I is projecting on the current photodiode


## Limitation

- Cannot precisely control the scanning frequency of the Laser projector by software
- Each laser projector does not exhibit identical refresh rate at each time
- One of the newer model have significantly larger refresh rate than the older one

Therefore, two laser projectors have to be calibrated separately.

## Graphical User Interface



Setting up Serial Port Connection

## Graphical User Interface



Laser Projector I is aligned correctly

## Graphical User Interface



Laser Projector 2 is misaligned




## Accomplishments

- A Calibration unit that helps align two laser projectors
- Control the laser projectors through a PC using a JAVA API


## Application:

## Assembly Instruction Animation



## Credits

- Professor P. Scott Carney
- Jane Tu
- Parts Shop Personnel
- Alex Suchko
- Philip Freeman, Phillip Tillman \& Kenneth Owens from the Boeing Company


