

Microcontroller Code

Team 25, Fall 2012

1. Camera Triggering Module

```
#include <16F877A.h>
#device *=16    // Use 16-bit pointers, use 10-bit ADC

#fuses HS        // You may or may not want some of these ....
#fuses NOWDT
#fuses NOPROTECT
#fuses NOLVP
#fuses NODEBUG
#fuses NOPUT
#fuses NOBROWNOUT

#use delay(clock=20000000)
int16 pulse=0; //forward pulse counter
int16 back=0;  //backward pulse counter
//int flag=0;

#INT_EXT
distance(){
    if(input(PIN_A1) && back==0){    //Speed Encoder CCW, car forward, not compensation mode
        pulse=pulse+1;        //LED blink every 316 pulses
        if(pulse==316 ){//&& flag==0){
            output_high(PIN_B4);
            delay_ms(1);
            output_low(PIN_B4);
            //flag=1;
            pulse=0;
        } //else if(pulse==500 && flag==1) {
            // output_low(PIN_B4);
            // flag=0;
            // pulse=0;
        //} else;
    } else if (input(PIN_A1) && back>0) { //Speed Encoder CCW, car forward, compensation mode
        output_low(PIN_B4);
        back=back-1;
    } else {        //Speed Encoder CW, car backward, increase backward pulse counter
        output_low(PIN_B4);
        back=back+1;
```

```

    }
}
void main()
{

    setup_adc( ADC_OFF );
    setup_psp(PSP_DISABLED);
    setup_spi(SPI_SS_DISABLED);
    setup_timer_1 ( T1_INTERNAL | T1_DIV_BY_8 );
    setup_comparator(NC_NC_NC_NC);
    setup_vref(FALSE);

    enable_interrupts(GLOBAL);
    enable_interrupts(INT_EXT);
    enable_interrupts(L_TO_H );
    while(TRUE){}
}

```

2. Motor Control (Build by previous group, modified)

```

#include <18F452.h>
#define adc=8
#define FUSES NOWDT    //No Watch Dog Timer
#define FUSES HS       //Highspeed Osc > 4mhz
#define FUSES NOPUT    //Power Up Timer
#define FUSES NOPROTECT //Code not protected from reading
// #FUSES NODEBUG     //No Debug mode for ICD
#define FUSES NOBROWNOUT //No brownout reset
#define FUSES NOLVP    //No low voltage prgming, B3(PIC16) or B5(PIC18) used for I/O
#define FUSES NOCPD    //No EE protection
#define use_delay(clock=4000000) // Sets crystal oscillator at 20 megahertz
#define use_i2c(Master, sda=PIN_C4, scl=PIN_C3)
#define use_rs232(baud=9600, rcv=PIN_C7, stream=READ)

//main program
void main(){
    char prev;
    char curr;
    int i;
    char cbuff[4];
    delay_ms(100);
    while(true){
        for(i=0; i<4; i++){

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        cbuff[i]=fgetc(READ);
    }
    prev = cbuff[2];
    if(input(PIN_B7)){
        output_low(PIN_B1);
        output_low(PIN_B2);
        output_low(PIN_B3);
    }
    else if(curr != prev){    //curr != prev
        if(prev == 'F'){
            output_low(PIN_B1);
            output_low(PIN_B2);
            output_low(PIN_B3);
            curr = prev;
        }
        else if(prev == 'O'){
            output_low(PIN_B1);
            output_low(PIN_B2);
            output_low(PIN_B3);
            curr = prev;
        }
        else if(prev == '1'){
            output_low(PIN_B1);
            output_high(PIN_B2);
            output_low(PIN_B3);
            curr = prev;
        }
        else if(prev == '2'){
            output_high(PIN_B1);
            output_low(PIN_B2);
            output_high(PIN_B3);
            curr = prev;
        }
        else if(prev == '3'){
            output_low(PIN_B1);
            output_high(PIN_B2);
            output_high(PIN_B3);
            curr = prev;
        }
        else if(prev == '4'){
            output_high(PIN_B1);
            output_high(PIN_B2);

```

```

        output_high(PIN_B3);
        curr = prev;
    }

}

delay_ms(1);
}
}

```

3. Wireless Speed Display-receiver

```

#include <16F877A.h>
#define *_16 // Use 16-bit pointers, use 10-bit ADC

#define HS // You may or may not want some of these ....
#define NOWDT
#define NOPROTECT
#define NOLVP
#define NODEBUG
#define NOPUT
#define NOBROWNOUT

#define delay(clock=20000000)
#define rs232(baud=9600, xmit=PIN_C6, stream=PC)
#define rs232(baud=9600, rcv=PIN_C7, stream=READ)

void main()
{
    char letter[4];
    int i;
    setup_adc( ADC_OFF );
    setup_psp(PSP_DISABLED);
    setup_spi(SPI_SS_DISABLED);
    setup_timer_1 ( T1_INTERNAL | T1_DIV_BY_8 );
    setup_comparator(NC_NC_NC_NC);
    setup_vref(FALSE);
    while(TRUE) {
        for(i=0; i<4; i++){
            letter[i]=fgetc(READ);
        }
        if(letter[2]=='0'){
            output_low(PIN_A0);
            output_low(PIN_A1);
        }
    }
}

```

```
    output_low(PIN_A2);
    output_low(PIN_A3);

    output_high(PIN_B0);
    output_high(PIN_B1);
    output_high(PIN_B2);
    output_high(PIN_B3);
    output_high(PIN_B4);
    output_high(PIN_B5);
    output_low(PIN_B6);
}
else if(letter[2]=='1'){
    output_high(PIN_A0);
    output_low(PIN_A1);
    output_low(PIN_A2);
    output_low(PIN_A3);

    output_low(PIN_B0);
    output_high(PIN_B1);
    output_high(PIN_B2);
    output_low(PIN_B3);
    output_low(PIN_B4);
    output_low(PIN_B5);
    output_low(PIN_B6);
}
else if(letter[2]=='2'){
    output_low(PIN_A0);
    output_high(PIN_A1);
    output_low(PIN_A2);
    output_low(PIN_A3);

    output_high(PIN_B0);
    output_high(PIN_B1);
    output_low(PIN_B2);
    output_high(PIN_B3);
    output_high(PIN_B4);
    output_low(PIN_B5);
    output_high(PIN_B6);
}
else if(letter[2]=='3'){
    output_high(PIN_A0);
    output_high(PIN_A1);
```

```
    output_low(PIN_A2);
    output_low(PIN_A3);

    output_high(PIN_B0);
    output_high(PIN_B1);
    output_high(PIN_B2);
    output_high(PIN_B3);
    output_low(PIN_B4);
    output_low(PIN_B5);
    output_high(PIN_B6);
}
else if(letter[2]=='4'){
    output_low(PIN_A0);
    output_low(PIN_A1);
    output_high(PIN_A2);
    output_low(PIN_A3);

    output_low(PIN_B0);
    output_high(PIN_B1);
    output_high(PIN_B2);
    output_low(PIN_B3);
    output_low(PIN_B4);
    output_high(PIN_B5);
    output_high(PIN_B6);
}
else if(letter[2]=='5'){
    output_high(PIN_A0);
    output_low(PIN_A1);
    output_high(PIN_A2);
    output_low(PIN_A3);

    output_high(PIN_B0);
    output_low(PIN_B1);
    output_high(PIN_B2);
    output_high(PIN_B3);
    output_low(PIN_B4);
    output_high(PIN_B5);
    output_high(PIN_B6);
}
else {
    output_low(PIN_A0);
    output_low(PIN_A1);
```

```

        output_low(PIN_A2);
        output_low(PIN_A3);

        output_high(PIN_B0);
        output_high(PIN_B1);
        output_high(PIN_B2);
        output_high(PIN_B3);
        output_high(PIN_B4);
        output_high(PIN_B5);
        output_high(PIN_B6);
    }
}
}

```

4. Wireless Speed Display-transmitter

```

#include <16F877A.h>
#define *_16    // Use 16-bit pointers, use 10-bit ADC

#define HS      // You may or may not want some of these ....
#define NOWDT
#define NOPROTECT
#define NOLVP
#define NODEBUG
#define NOPUT
#define NOBROWNOUT

#define delay(clock=20000000)
#define rs232(baud=9600, xmit=PIN_C6, stream=PC)
#define rs232(baud=9600, rcv=PIN_C7, stream=READ)

int16 pulse=0; //pulse counter
int16 flag=0;  //timer count

#define INT_TIMER1
speed(){
    flag=flag+1;
    if(flag>=10){
        flag=0;
        //freq=(double)pulse/(double)(10*0.1048576);
        set_timer1(0);
        if(pulse<245){
            fprintf(PC,"0000\n");

```

```

        output_low(PIN_B4);
        output_high(PIN_B3);
    }
    else if (pulse>=245 && pulse<735){
        fprintf(PC,"1111\n");
        output_high(PIN_B4);
        output_low(PIN_B3);
    }
    else if(pulse>=735 && pulse<1233){
        fprintf(PC,"2222\n");
        output_low(PIN_B4);
        output_low(PIN_B3);
    }
    else if(pulse>=1233 && pulse<1775){
        fprintf(PC,"3333\n");
        output_high(PIN_B4);
        output_low(PIN_B3);
    }
    else if(pulse>=1775 && pulse<2205){
        fprintf(PC,"4444\n");
        output_low(PIN_B4);
        output_low(PIN_B3);
    }
    else{
        fprintf(PC,"5555\n");
        output_low(PIN_B3);
    }
    pulse = 0;
}

```

```

#INT_EXT
count(){
    pulse=pulse+1;
}

```

```

void main()
{

    setup_adc( ADC_OFF );
    setup_psp(PSP_DISABLED);
    setup_spi(SPI_SS_DISABLED);

```



```

setup_timer_1 ( T1_INTERNAL | T1_DIV_BY_8 );
setup_comparator(NC_NC_NC_NC);
setup_vref(FALSE);

enable_interrupts(GLOBAL);
enable_interrupts(INT_TIMER1);
enable_interrupts(INT_EXT);
enable_interrupts(L_TO_H );

setup_timer_1(T1_INTERNAL | T1_DIV_BY_8);
set_timer1(0);
while(TRUE){}
}

```

5. Obstacle Detection Module

```

#include <16F877A.h>    // <-- This is the type of PIC you're using.
                        // Other supported PICs are in:
                        // C:\Program Files\PICC\Devices

// #device ICD=TRUE
#device *=16 ADC=10    // Use 16-bit pointers, use 10-bit ADC

#fuses HS              // You may or may not want some of these ....
#fuses NOWDT
#fuses NOPROTECT
#fuses NOLVP
#fuses NODEBUG
#fuses NOPUT
#fuses NOBROWNOUT

#use delay(clock=2000000)
void main()
{
    int16 voltage=0;
    int flag=0;
    setup_adc_ports(AN0_AN1_AN3);
    setup_adc(ADC_CLOCK_DIV_64);
    setup_psp(PSP_DISABLED);
    setup_spi(SPI_SS_DISABLED);
    setup_timer_0(RTCC_INTERNAL|RTCC_DIV_1);
    setup_timer_1(T1_DISABLED);
    setup_timer_2(T2_DISABLED,0,1);

```

```
setup_comparator(NC_NC_NC_NC);  
setup_vref(FALSE);
```

```
set_adc_channel(0); // selects pin A0 to read from  
while(TRUE){  
    output_high(PIN_B2);  
    voltage=read_adc();  
    if(voltage<90 || (flag==1 && voltage<150 )) {  
        output_high(PIN_B4);  
        flag=1;  
    } else if(flag==1 && voltage>=150 ){  
        output_low(PIN_B4);  
        flag=0;  
    } else  
        output_low(PIN_B4);  
}  
}
```