ECE 445 Spring 2020 Design Document

# Blue Light-Tracking Glasses

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# 1. Introduction

#### 1.1 Objective

Since its inception, artificial light has changed the world dramatically: it has allowed humans to function in environments without sunlight, providing us with the opportunity to function effectively during the night or in enclosed spaces, and in modern times it has given us the ability to view and communicate complex visual information, making concepts such as television and computer displays possible. However, the development of modern artificial lighting has far outpaced the evolution of human beings' mechanisms for sleep regulation. In the last three decades, research on the impact of light pollution has demonstrated that exposure to shorter wavelengths of visible light can disrupt the human circadian rhythm1 through suppression of melatonin2 secretion [1]. Specifically, two pioneering studies by Brainard et al. [2] and Thapan et al. [3] on the action spectrum of melatonin suppression showed that maximum melatonin suppression from artificial light occurs at wavelengths of 446-477 nm; in other words, exposure to blue light alters hormone secretion, which can interfere with our sleep cycle. This interference is particularly significant when blue light exposure occurs in the evening: as little as 2 hours of night-time blue light exposure is enough to suppress melatonin [1]. Long-term night-time blue light exposure that leads to disruptions in our circadian rhythm is associated with higher incidences of cancer, diabetes, mental health disorders, age-related macular degeneration, and obesity [1], [4]. Therefore, night-time blue light exposure is a public health issue that has implications not only for workplace standards, but also for our daily lives.

In order to address this issue, we propose to develop a device known as Blue Light-Tracking Glasses, which would allow members of the public to limit the extent of night-times blue light exposure in their daily lives without the need for expensive and clunky instrumentation, and in a way that most closely accounts for the actual light that is reaching their eyes. The device would therefore be used in the evening to measure a user-set time limit of blue light exposure (2 hours or less given the above information) and would alert the user when this time has been reached. A photo-sensing circuit located near the lateral rim of the glasses will specifically detect blue light incident on the sensor. When the device is turned on, the user will simply set an alarm to indicate when a certain exposure time has been exceeded, at which point an LED indicator will turn on. These glasses will be light enough to wear comfortably, and will be electrically insulated to protect the user. Compared to alternative methods of solving the problem of blue light exposure, our device is unique because it does not filter out light from or change the light spectrum of the environment.

<sup>1</sup> A term collectively referring to the endogenous processes regulating our internal physiological state that cycle within a 24-hour time period.

<sup>2</sup> A hormone that positively regulates sleep in the body.

<sup>3</sup> Here we define night-time as any time after sunset and before sunrise, which is relevant because there is no sunlight in this period of time, and it is sunlight that regulates biological sleep. Previously cited studies may have different definitions.

#### 1.2 Background

Blue light (380-500 nm4) exposure can cause oxidative damage in the cornea, degeneration of the retina, and alteration of the circadian rhythm [5], [6], [7]. However, although blue light alters circadian rhythm, it is not always detrimental; in fact, blue light is beneficial in regulating the circadian rhythm when exposure occurs in the daytime [8]. Only evening blue light exposure has negative effects on sleep regulation due to its suppression of melatonin secretion and the associated induction of cortisol secretion, which effectively keeps the body physiologically "awake," thereby affecting sleep quality and potentially causing daytime fatigue [5], [7]. Thus, in addition to concerns about short wavelength light causing direct damage to parts of the eye, public health concerns are also warranted for the use of blue light emitting devices at night.

While sunlight is the major source of blue light in our lives, LED lights, fluorescent bulbs, and electronic displays containing LED lights also emit blue light, and the length of time and proximity at which we are exposed to these sources of light can potentially be harmful [7]. Generally, the medical consensus is that people should avoid or limit exposure to blue light in the few hours before going to sleep [9]. Besides limiting exposure, other available solutions to this problem are blue light-filtering glasses and electronic display color-shifts. Blue light-filtering glasses are glasses that have lenses that specifically block out high-energy visible light using reflective coatings: example products include Quay Australia's "BLUE LIGHT Computer Glasses" [10] and BlokzTM Blue Light Lenses [11]. A color-shift in an electronic display refers to the ability to reduce the amount of blue light emitted from the display by changing its emission spectrum. Common examples include "Night Light" on Windows 10 and "Night Shift" on MacOS operated computers [12].

The Mayo Clinic Health System as well as Harvard Health both list blue light-filtering glasses as a way to help prevent digital eye strain and reduce night-time blue light exposure (in order to improve sleep quality) [9], [13]. However, these glasses show no significant clinical efficacy against digital eye strain [14]. Consequently, the American Academy of Ophthalmology states that they "do not recommend any special eyewear for computer use," a subtle but firm rebuke [15]. Regarding the improvement of sleep quality, participants in multiple clinical trials who wore blue light-filtering glasses reported no significant changes in subjective sleep quality, though no objective measurements of melatonin levels were taken [16], [17]. In contrast, a separate study reported that users wearing blue light-filtering glasses experienced increased melatonin secretion and improved subjective sleep quality [18]—which is the expected result given the relationship between blue light and melatonin secretion. As for the color-shift on computers, the Night Shift on an iPhone 7 could already reduce activation of melanopsins by 67% [19]. Free software called "f.lux" that automatically shifts your computer display to warm colors at night has been shown to significantly improve subjective sleep quality in night shift workers [20]. Although there are mixed results on the effects of blue light-filtering glasses, the objective measurements of circadian rhythm (i.e. melatonin levels) indicate that blue light-filtering

<sup>4</sup> High-energy visible light wavelength range. Commonly referred to as 'blue light'. Blue-violet extends from 380-450 nm, while true blue light ranges from 450-485 nm [6], [7].

<sup>5</sup> Photodetector molecule involved in blue light-induced suppression of melatonin secretion.

glasses and color-shifts in electronic displays are both able to reduce the alteration in sleep regulation from blue light at night.

Considering the extent of research completed and the efficacy of available products, the solutions to the problem of blue light exposure at night—including completely avoiding blue light exposure, wearing blue light-filtering glasses, or using a color-shift on electronic displays—seem to be well developed and readily accessible to the public. However, we believe that the one flaw among the provided solutions is that besides not being able to work at all for the case of complete avoidance of blue light exposure, the latter two solutions (filtering glasses and color-shift) do not allow us to work on color-sensitive work at night because they filter out some of the visual information coming from the environment. Perhaps someone needs to accurately distinguish between certain colors in a graphic design; to control an airplane while seated in the cockpit; or to monitor process feedback on electronic displays in a factory.

Not every type of blue light source can be filtered at the display level, and some applications cannot tolerate removal of blue light from the spectrum. Indeed, some people certainly would not enjoy their movie as much if they had to shift the colors to favor one side of the spectrum. Thus, a niche product audience can be found among people who are conscientious about their health and long-term sleep quality but who do not want to filter out light from their environments. This warrants a device like our Blue Light-Tracking Glasses, which are able to detect blue light in the environment and assist users in setting exposure time limits, but which do not filter the light out. The closest existing product to our device is a patented smart wristwatch that can detect blue light and alert a user via textual notification [21]; still, our Blue Light-Tracking Glasses device is more applicable and more elegant in that it most accurately resembles measurement of light that actually hits your eyes (as opposed to light which hits your wrist) and that it simply turns on an LED to alert the user that the blue light exposure time limit has been reached (rather than textual notification).

#### 1.3 Visual Aid



Figure 1. Visual Aid for Blue Light Tracking Glasses Showing Typical Usage of the Device.

## 1.4 High Level Requirements

- Device is able to detect blue light (380-500 nm) incident on its photosensor of intensity higher than a specific intensity threshold that is known to negatively impact health.
- Device can be mounted to any pair of reasonably sized glasses.
- Device users can set a time limit of blue light exposure and should be notified when blue light exposure time has exceeded the user-set time threshold while the device is in use.

# 2. Design

#### 2.1 Overview

Our device will primarily be implemented on a single PCB containing all of our photo-sensing circuitry. Blue light detection will occur in the device's Sensor Module, which contains a photodiode with a high responsivity in the blue light band of the visible light spectrum, along with an external dichroic filter that will remove light of longer wavelengths before it impinges on the photodiode. The photodiode will be run in photoconductive mode; therefore, a transimpedance amplifier will be necessary to convert the photocurrent into a voltage that matches the voltage requirements of subsequent modules. This voltage output from the transimpedance amplifier will be fed into a Non-inverting Schmitt Trigger in order to output a logical 1 when the amplifier voltage is above a certain threshold, indicating that harmful blue light exposure conditions have been met. The resulting digital signal, which is called BLUE\_EXPOSURE, will be sent to the Control Logic module, which by using this signal will ultimately enable the Timing Module to record the duration of the blue light exposure.

In the Control Logic Module, the BLUE\_EXPOSURE signal is inputted into the equivalent of a 3-input AND gate, which sends its output into the clock input pin of the counter in the Timing Module. The other two inputs of the AND gate are the output of an oscillator in the Timing Module, and the inverted output of the 24th bit of the counter (24th bit is INDICATOR, inverted 24th bit is ~INDICATOR). Initially, the counter starts from zero, so the inverted output of the 24th bit is a logical 1. Thus, the only two signals that determine the output of the AND gate are the oscillator output and the BLUE\_EXPOSURE signal. When BLUE\_EXPOSURE is high, the oscillator output is directly translated to the output of the AND gate. Since the AND gate output is connected to the clock input of the counter, the result is that the counter is clocked at the frequency of the output of the oscillator. Therefore, the BLUE\_EXPOSURE signal having the value of logical 1 effectively enables the counter to begin counting at the frequency of the oscillator; whereas when BLUE\_EXPOSURE is low (logical 0), the counter is paused (clock input is driven to logical 0).

At a fixed value of 2<sub>23</sub> counts (when the counter's 24th bit is high), the counter will then turn on an LED in the Indicator Subsystem, thus indicating to the user that the blue light exposure time threshold has been reached. After the exposure time threshold has been reached, the counter is paused, and the user can then press the reset button in the User Interface Module to restart the counter and turn off the indicator LED, thereby resetting the timing functionality of the circuit. The counter will be paused at the exposure time threshold because one of the inputs to the AND gate which controls the clock input of the counter is the ~INDICATOR signal (outputted from the Control Logic Module), or the inverted output of the 24th bit of the counter. When the exposure time threshold has been reached, the 24th bit of the counter is high, and ~INDICATOR signal is low, causing the AND gate controlling the clock input of the counter to be driven to logical 0, which effectively pauses the counter. Additionally, the ~INDICATOR signal is active low in terms of its functionality to turn on the LED. Thus, when the counter is reset, the 24th bit is reset to 0, ~INDICATOR is logical 1, and the LED is turned off automatically.



Figure 2. Block Diagram of Circuit in Blue Light Tracking Glasses.

In order to set different exposure time thresholds, the user will be able to change the oscillation frequency of the oscillator that generates the clock signal for the counter. A change in the frequency of the clock would cause faster or slower counting of the counter, and since the counter sets off the indicator LED at a fixed counter value, this would allow different time thresholds to be achieved. The user can change the oscillation frequency of the oscillator by turning the knob of a variable resistor that is part of an RC circuit that controls the oscillator's frequency. Using this knob, the user will be able to set the oscillator to frequencies corresponding to time thresholds of 15 minutes to 2 hours, with 15 minute increments marked on the knob.

Lastly, the Power Module will output a continuous 3.7V to all necessary modules for an operation time of at least 6 hours. Overall, the above circuit components collectively allow the user of Blue Light-Tracking Glasses to set a time limit on blue light exposure, to be notified when the exposure time limit has been reached, and to reuse the device multiple times in one sitting or on multiple occasions after the device has been powered off in between uses.

## 2.2 Physical Design

The physical design will consist of a small case (rectangular prism-shaped housing) that will house the battery and the PCB, which itself will contain all circuit components shown in Figure 2. The case will be able to be mounted on glasses, and will have cutouts for the photodiode, indicator LED, power switch, reset button, time threshold knob and charging port.



Figure 3. Physical Design Sketch of Blue Light-Tracking Glasses External Housing.

#### 2.3 Sensor Module

This module will detect the blue-light (380-500 nm) incident on the photodiode that will be facing anteriorly and will be located near the user's face. It will consist of a photodiode, amplifier and analog to digital converter. A dichroic filter will be used to initially filter the light to prevent any false positives from larger wavelengths that may yield sufficient photocurrent from the photodiode. The photodiode will be run in photoconductive mode so a transimpedance amplifier is needed to convert the small  $\mu$ A photocurrent to a usable voltage between 0.1 and 3.7 V. A Non-inverting Schmitt Trigger will be used to convert this voltage range into a logical 0 or 1 for use in the Control Logic Module.

#### 2.3.1 Photodiode

The Excelitas Technologies VTB8441BH [22] photodiode will be used to detect blue light and output a photocurrent. This photodiode was chosen primarily for its high responsivity around blue-light (380-500 nm) shown in Figure 4. The photodiode has large active area of 5.16 mm<sub>2</sub> which allows more power to be incident on the device, yielding a higher photocurrent. This photodiode also has a dark current of 2000 pA which is not a significant amount compared to the photocurrent we are planning on detecting (see requirements). The photodiode will be used in photoconductive mode so that the photocurrent is proportional to the power incident on the device. The current will then be transformed into a usable voltage output through a transimpedance amplifier. The expected photocurrent at the threshold power of 150W/cm<sub>2</sub> will be around 1.5 A assuming an average responsivity of 0.2 A/W in this bandwidth.



# Absolute Spectral Response "B" Series (Filtered)

Figure 4. VTB8441BH Photodiode Responsivity Taken from Datasheet [22].

Requirement	Verification
<ol> <li>Outputs 1-2 μA of current when 50 cm from 20W white LED source.</li> </ol>	<ol> <li>In a dark room, place the photodiode 50 cm in front of an EWS workstation screen.</li> <li>Set the screen to full brightness on a white background.</li> <li>Use an ammeter to verify that photocurrent output is between 1-2μA</li> </ol>

#### 2.3.2 Amplifier

Once a photocurrent is generated from the photodiode, the photocurrent must be amplified and converted into a usable voltage. This will be done using a LMP7717 operational amplifier in the transimpedance amplifier configuration. This amplifier was selected because of its ability to run off a single voltage supply and because of the wide range of supply voltages it can operate under (1.8-5.5 V) which is useful since our device will be battery supplied. It has a low quiescent current of 1.15 mA and its input bias current is on the order of a few pA which will allow us to achieve a high gain of the photocurrent. The gain of the amplifier is determined by the feedback resistor R1 shown in



Figure 5. Amplifier Circuit

Figure 5. For correct operation the amplifier should output between 2.2-2.7 V when the photocurrent is 1.5A. This yields a feedback resistor value of 1.65 MΩ. The feedback capacitor needs to be less than 12fpR1=4.8 pF to ensure stability for a bandwidth of 20 kHz. A voltage divider is used to set the reference voltage to 0.1 V to prevent saturation when no photocurrent is present. The ratio of R2/R3 should be 36 to achieve this bias. The DC transfer characteristics of this circuit can be seen in Figure 6. The amplifier was based on a reference design from TI [23].

Requirement	Verification
<ol> <li>Converts current to 0.1-Vbias V with magnitude of voltage depending linearly on input current at DC.</li> <li>At an input current of 1.5Aand bias of 3.7 V output 2.2-2.7 V</li> <li>Operates on a bias voltage between 3.5- 5.5 V</li> </ol>	<ol> <li>Bias circuit as shown in figure 3 schematic with Vbias between 3.5-5 V.</li> <li>a. Connect a current source to the non-inverting input of the amplifier.</li> <li>b. Sweep current values from 0-5 μA</li> <li>c. Verify that voltage output sweeps from 0.1-Vbias and saturates at Vbias.</li> </ol>

2.	Bias circuit as shown in figure 3
	schematic with Vbias 5 V
	Provide 1.5Ato the non-inverting
input o	of the amplifier
a.	Verify output voltage is between 2.4-
2.8V	
3.	Bias circuit as shown in figure 3
	schematic with Vbias 3.5V
	Provide 1.5Ato the non-inverting
input o	of the amplifier
a.	Verify output voltage is between 2.2-
2.7V	
b.	Set bias to 5.5V
c.	Verify output voltage is between 2.2-
2.7V	_



Figure 6. DC Transfer Characteristics of Amplifier

#### 2.3.3 Analog to Digital Converter

The analog to digital converter will read the output from the transimpedance amplifier and output a logical 1 or logical 0 based on whether the amplifier voltage is above or below the threshold. This will be done with a non-inverting Schmitt-Trigger buffer. When biased to 3.7 V the Schmitt-Trigger buffer will have a turn-on threshold between 1.8-2.2 V as seen in Figure 7.



Figure 8. Non-Inverting Schmitt-Trigger Buffer Circuit.

Requirement	Verification
<ol> <li>Outputs digital 1 when amplifier voltage has a magnitude at or over above the intensity threshold.</li> </ol>	1.

a. Use a signal generator or other voltage generator to generate voltages at, below, and above the threshold
<ul><li>b. Verify that only voltage at or above the threshold prompts 1 to be generated.</li></ul>

#### 2.4 Timing Module

This module takes input from the Control Logic Module and User Interface Module to determine what the blue light exposure threshold time is and when the threshold has been passed. It consists of an oscillator and a counter. The 24th bit of the counter is inverted (~INDICATOR) and sent as an input into the Control Logic Module, along with the output of the oscillator (OSC\_CLK).

#### 2.4.1 Oscillator

The oscillator is a LM555CN chip that oscillates at a frequency determined by a variable resistor in an RC circuit. The RC circuit is defined on page 5 of the datasheet for the oscillator. The frequency of the oscillator depends on RA, RB, and C1 based on Equation 1. Because the values of these three components are all able to be changed, we will determine the actual values of RA, RB, and C1 to be used during the breadboarding process. At this point, it is sufficient to say that the values of RA, RB, and C1 will be chosen to match the necessary frequencies in Table 1. An example resistance range combination for 1 nF capacitance would be (RA+2RB) in the range of 154 k $\Omega$  to 1.3 M $\Omega$  in order to achieve time thresholds of 15 minutes to 2 hours. The resistance of the variable resistor can be changed by the user when they turn the knob of the variable resistor. The oscillator frequencies required to meet the tolerance range of exposure time thresholds specified in the requirements below are shown in Table 1. The output of the oscillator (OSC\_CLK) is sent to the Control Logic module and where it is an input to the effective 3-input AND gate.

Requirement	Verification
<ol> <li>Oscillator is able to oscillate at frequencies between 1kHz to 10 kHz.</li> </ol>	<ol> <li>Use test circuit and oscilloscope to verify that these frequencies are</li> </ol>
2. Must be able to output frequencies required for measuring all user-inputted exposure time thresholds between 15 minutes and 2 hours (with 15 minute increments in that range) with the accuracy of frequency output allowing for plus or minus 5 minutes in the	<ul> <li>a) Set up oscillator chip and appropriate inputs to make the oscillator oscillate at frequencies between 1 kHz and 10 kHz. Use a variable resistor and or a variable capacitor to change the</li> </ul>

measurement of each time threshold as described in Table 1.

threshold-input (pin 6) voltage and set the oscillator frequency according to Equation ().

- b) Connect an oscilloscope coaxial cable with the BNC end connected to input channel 1 of the oscilloscope and with the two banana plugs (red and black) connected to two wires that separately probe ground and the oscillator output.
- c) Adjust the oscilloscope time scale and voltage range to the appropriate time scale given the period of the desired range of frequencies. Record the values of the frequencies measured and compare them to the theoretical frequency range.
- 2. Use a timer and oscilloscope to verify that oscillation periods properly correspond to the frequency set within the tolerance stated.
  - a) Set up oscillator chip and appropriate inputs to make the oscillator oscillate at the frequencies required for time measurements of between 15 minutes to 2 hours (with 15 minute increments). Use a variable resistor and or a variable capacitor to change the threshold-input (pin 6) voltage and set the oscillator frequency according to Equation ().
  - b) Connect an oscilloscope coaxial cable with the BNC end connected to input channel 1 of the oscilloscope and with the two banana plugs (red and

#### f=1.44/(Ra+2Rb) (Equation 1)

Desired Time	Lower Bound	Upper Bound	Required		
Threshold	Time Threshold	Time Threshold	Oscillator	Lower Bound	Upper Bound
[minutes]	[minutes]	[minutes]	Frequency [Hz]	Frequency [Hz]	Frequency [Hz]
15	10	20	9320.675556	6990.506667	13981.01333
30	25	35	4660.337778	3994.575238	5592.405333
45	40	50	3106.891852	2796.202667	3495.253333
60	55	65	2330.168889	2150.925128	2542.002424
75	70	80	1864.135111	1747.626667	1997.287619
90	85	95	1553.445926	1471.685614	1644.825098
105	100	110	1331.525079	1271.001212	1398.101333
120	115	125	1165.084444	1118.481067	1215.74029

Table 1. Oscillator Frequencies Required for Time Measurements in 15 Minute Intervals with +- 5 Minute Accuracy

#### 2.4.2 Counter

The counter is a CD4521BM96 chip that will help to determine when the time threshold has passed. The frequency at which it counts depends on the frequency of the oscillator. Regardless of oscillation frequency, the counter counts up until the 24th bit is a 1. Once that number is reached, the 24th bit of the counter (INDICATOR signal) is sent to the Control Logic Module, where it is inverted (~INDICATOR) and sent to the Indicator Subsystem in the User Interface Module to turn the LED on and notify the user that the blue light exposure time threshold has passed. The ~INDICATOR signal also goes into the effective AND gate with the BLUE\_EXPOSURE signal and the OSC\_CLK signal to pause the counter when the time threshold has been reached.

Requirement	Verification
<ol> <li>Counter circuit should output a 1 when the 24th bit of the counter becomes a 1.</li> <li>Counter should count upwards once per clock cycle if the oscillator is oscillating.</li> </ol>	<ol> <li>Check to see if signal output is a 1 when 24th bit is 1.</li> <li>a) Attach an oscilloscope cable to the output of the circuit.</li> <li>b) Reset the counter manually using a button to GND. Verify that when the counter is not at the 24th bit the output is 0.</li> <li>c) Attach power supply to the circuit.</li> <li>d) Verify that the counter outputs a 1 during the clock cycle when the 24th bit becomes 1</li> </ol>
	<ul> <li>e) Verify that the output becomes 0 once that clock cycle has passed.</li> <li>2. Verify that counter only counts if the oscillator is oscillating.</li> <li>a) Attach oscilloscope cable to counter output.</li> <li>b) Attach power supply to the circuit but ground the clock input manually.</li> <li>c) Verify that the counter is not counting.</li> <li>d) Set counter input to high.</li> <li>e) Verify that the counter is now counting.</li> </ul>

#### 2.5 Power Module

The power module delivers power to the components of the circuit as needed. It consists of the TinyCircuits ASR00011 battery pack that will supply 3.7 V for use in all necessary circuits as shown in Figure 2. The charger is an off-the-shelf charger that charges the battery pack through the charging port shown in Figure 3.

#### 2.3.1 Battery

The battery will be the TinyCircuits ASR00011 lithium-ion battery and it will power the oscillator and counter in the Timing Module, the logic gates in the Control Logic Module, and the LED in the Indicator Subsystem in the User Interface Module. The battery power will either be supplied or not supplied based on the mechanical on/off switch that is part of the User Interface Module. In the case that the switch is off, an open circuit will be created so that the battery does not supply any current to the rest of the circuit.

Requirement	Verification
<ol> <li>Provides 3.5-4.2 V.</li> <li>Can provide maximum current draw of 30mA</li> </ol>	<ol> <li>Use a multimeter to probe the output voltage of the battery.</li> <li>Connect a 120Ω resistor to the battery terminals.         <ul> <li>a. Verify that voltage does not fall below the required range with a voltmeter.</li> </ul> </li> </ol>

# 2.4 User Interface Module

This module allows the user to adjust the exposure time threshold and to be notified when that time threshold has been passed. It consists of the Indicator Subsystem and User Input. The User Input subsystem consists of a knob, an on/off switch, and a reset button on the lateral side of the external housing. The knob will control a variable resistor in order to change the frequency of the oscillator. There are markings along the outer circumference of the knob that correspond to time thresholds of 15 minutes to 2 hours with 15 minute intervals.

# 2.4.1 Indicator Subsystem

This circuit consists of the LED that notifies the user that the exposure time threshold has been reached. When the time threshold is reached, the ~INDICATOR signal will be logical 0 and the LED will turn on and stay on until the reset button is pressed, at which point the LED will turn off. The Indicator Subsystem circuit will have a current limiting resistor in series with the LED, and the LED's positive terminal will be connected to the battery voltage through the current limiting resistor, while

the negative terminal will be fed the ~INDICATOR signal through the output of an inverter, as shown in Figure 9.



Figure 9. Indicator Subsystem LED Driver Circuit.

Requirement	Verification
1. Visible from peripheral vision near face	<ol> <li>Power LED with current limiting resistor as shown in schematic         <ul> <li>a. Place LED in peripheral view at a distance &lt;1 ft and verify visibility.</li> </ul> </li> </ol>

# 2.4.2 User Input

The user input consists of the on/off switch, reset button, and knob. The knob will be connected to a variable resistor, which will be part of an RC circuit that controls the oscillation frequency of the oscillator. The on/off switch controls whether power is supplied from the battery pack. The reset button connects to the counter in the Timing Module.

Requirement	Verification
<ol> <li>Variable resistor sweeps from at 100k- 200kΩ to 1.1M-1.3MΩ</li> </ol>	<ol> <li>Connect resistor to ohmmeter         <ul> <li>a) Verify low end resistance</li> <li>b) Verify high end resistance</li> </ul> </li> </ol>

# 2.5 Control Logic Module

This module consists of an AND gate and one inverter. The inputs to the AND gate are the BLUE\_EXPOSURE signal, the OSC\_CLK signal, and the INDICATOR signal. The BLUE\_EXPOSURE signal comes from the Sensor Module and indicates when blue light past the intensity threshold is incident on the photodiode and thus on the user's eyes as well. The OSC\_CLK signal is simply the output of the oscillator. The INDICATOR signal is the 24th bit of the counter. The output CLK signal goes to the clock input of the counter in the Timing Module. The ~INDICATOR signal (the inverted INDICATOR signal) goes to the Indicator Subsystem.



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Requirement	Verification
<ol> <li>Must be able to respond to blue light exposure signal by allowing the clock signal from the oscillator to oscillate at the clock input of the timer.</li> <li>Must be able to turn on the LED in response to the 24th bit of the counter changing from 0 to 1.</li> </ol>	<ol> <li>Check to see if the output corresponding to the clock signal for the counter oscillates at the same frequency as the oscillator output if the blue light exposure signal is set to 1.         <ul> <li>a) Connect the clock input of the timer to the input channel 1 of an oscilloscope using a banana plug.</li> <li>b) Connect the clock input of the oscillator to the input channel 2 of an oscilloscope using a</li> </ul> </li> </ol>

banana plug.
c) Connect signal generator to the
input corresponding to the
photodiode.
d) Output a sine wave and vary the
frequency.
e) Check the oscilloscope screen to
verify that the outputs oscillate
at the same frequency.
2. Verify that the output corresponding to
the LED circuit becomes 1 given an
input of 1 corresponding to the counter
circuit.
a) Connect a power supply to the
counter input.
b) Use a multimeter to read the
LED output.
c) Verify that given an input of 1
the output becomes 1.
d) Verify that output does not
change if the input changes
from 1 to 0.

## 2.6 Tolerance Analysis

A critical component for the successful operation of this device is the sensor module. This module provides the only method for the device to detect blue light from the outside world. It was determined that  $150 \,\mu W/cm^2$  of blue light incident on one's eyes is enough to start causing problems. For tolerance analysis we will look at the worst case scenario for blue light detection by the sensor module. The basic signal flow through the sensor module is that light which passes through a dichroic filter is incident on a photodiode which generates a current, this current is fed into a transimpedance amplifier which outputs a voltage range and this voltage is fed into a Schmitt Trigger which will output either a logical one or zero depending on if a voltage threshold is passed.

The dichroic filter will filter out other colors that we are not interested in. In doing so an average of 85% [24] of the blue light will be transmitted. For 150  $\mu W/cm^2$  this will yield

$$150 \cdot .85 = 127.5 \ \mu W/cm^2$$

of light incident on the photodiode.

The tolerances for tor the photodiode we are using are not clearly defined. For our purposes we will assume an average responsivity of .2A/W with a tolerance of 10%. This yields a worst case responsivity of .18A/W. The active area of this photodiode is  $5.16mm^2$  so a total power of

$$127.5 \cdot 0.0516 = 6.579 \mu W$$

Will be incident on the photodiode resulting in a photocurrent of

 $6.579 \cdot 10^{-6} \cdot .18 = 1.184 \mu A$ 

This current is fed into the non-inverting input of a transimpedance amplifier so a usable voltage can be generated. In its most basic operation the output of the transimpedance amplifier is determined by the equation

$$V_{out} = -I_{in}R_f$$

where  $R_f$  is the feedback network resistance. For our purposes a feedback resistance of 1.65M $\Omega$  with a tolerance of  $\pm 1\%$ . A smaller resistance will result in a lower gain so a resistance of 1.63M $\Omega$  will be used to calculate the output voltage. A simulation with the worst case scenario feedback network is shown in Figure 11. Which results in an output voltage of 2.02V.



Figure 11. Amplifier Worst Case Feedback Network

This output voltage is fed into the input of a Non-inverting Schmitt-Trigger buffer to output a digital logic signal. Based on the datasheet for the Schmitt-Trigger the turn on voltage at a bias of 3.7V was estimated to be between 1.8-2.3V so the output voltage from the amplifier falls into the turn on range of the Schmitt-Trigger in the worst case scenario.

# 3. Costs

The labor cost per hour is estimated to be \$50 per person at 10 hours per week over a 9 week period. The total cost is calculated as follows:

50/[hr \* person] \* 10 [hr/wk] \* 9 [wk] \* 3 [people] = \$13,500 (Equation 2)

Туре	Manufacturer	Part #	Quantity	Unit Cost	Total Cost
Photodiode	Excelitas Technologies	VTB8441BH	1	\$7.29	\$7.29
ADC	Texas Instruments	SN74LVC1G17DBVR	1	\$0.32	\$0.32
Oscillator/ Timer	Texas Instruments	TLC555CP	1	\$0.84	\$0.84
Amplifier	Texas Instruments	LMP7717MF/NOPB	1	\$2.01	\$2.01
Dichroic filter	Edmond Optics	52-530	1	\$19.50	\$19.50
Charger	TinyCircuits	ASL2112	1	\$6.95	\$6.95
Battery	TinyCircuits	ASR00011	1	\$3.49	\$3.49
Inverter	Texas Instruments	SN74LVC2GU04DBV R	1	\$0.40	\$0.40
Counter	Texas Instruments	CD4521BM96	1	\$0.48	\$0.48
3-Input AND	Texas Instruments	SN74LVC1G11DCKR	1	\$0.44	\$0.44
LED	Everlight Electronics Co Ltd	HLMP1340	1	\$0.87	\$0.87
				Total	\$42.59

Table 2. Components List

Total cost = Labor + Parts = \$13,500 + \$42.59 = \$13,542.59

# 4. Schedule

Week	David	Erik	Jane
Week 1: 2/24/2020	Work on the design document. Determine what components are needed for the logical circuit. Begin working on the circuit for the indicator subsystem.	Work on the design document. Begin working on the oscillator and amplifier circuits. Determine appropriate ICs for the control logic module given power constraints.	Work on the design document. Determine appropriate battery given size and power constraints.
Week 2: 3/2/2020	Order parts for the breadboarded prototype circuit. Begin preliminary circuit assembly. Finish working on the circuits for the control logic module and user interface module.	Finish working on the circuit designs for the timing module and sensor module. Begin preliminary circuit assembly.	Finish working on the circuits for the battery. Start making a prototype for the power module. Begin unit testing the power module according to requirements.
Week 3: 3/9/2020	Unit test the control logic and user interface modules. Combine all parts of the circuit to see if it works.	Calculate resistances required to adjust oscillator frequency. Adjust the oscillator circuit accordingly as needed. Unit test the sensor and timing modules. Test all circuits together to ensure functionality.	Unit test the power module. Test all circuits together to ensure functionality. Test the photodiode module to verify that photodiode output meets requirements.
Week 4: 3/23/2020	Work on control logic and user interface portions of the PCB. Verify all components are present and circuit implementation is correct. Introduce test points to PCB design.	Work on sensor and timer module portions of the PCB. Verify that PCB circuits are correct and that tolerances and requirements are all satisfied.	Work on the battery module portion of the PCB. Combine circuits into one PCB. Discuss PCB order with TA. Begin the auditing process for the PCB.

 Table 3. Schedule

			Order the PCB if the audit is passed.
Week 5: 3/30/2020	Continue to verify functionality of the circuit on the PCB.	Test sensor and timing module portions of the PCB to see if they meet requirements.	Test actual components. Determine if the battery module portion of PCB is operational by performing testing.
Week 6: 4/6/2020	Solder components onto PCB, begin designing mechanical housing.	Create a 3D model of the housing. Solder components onto PCB.	Solder components onto PCB. Perform testing on housing to determine if it satisfies the requirements noted in safety and ethics.
Week 7: 4/13/2020	Combine PCB with mechanical housing to achieve a fully functional device.	Create physical housing.	Test device after housing has been fixed in place.
Week 8: 4/20/2020	Practice presentation and demonstration.	Prepare for demonstration and presentation.	Prepare for demonstration and presentation.
Week 9: 4/27/2020	Final Demo	Final demo	Final demo

# 5. Ethics and Safety

There are three major concerns that will need to be handled carefully during the development of the device. The first concern is regarding charging lithium-ion batteries. Our device is powered using lithium-ion batteries which will be charged. When charging lithium-ion batteries there is a chance for chemical reactions to occur due to physical damage or electrical damage, which could be introduced due to overcharging [27]. The consequences of such a reaction occurring can range from smoke to large explosions. It is necessary according to IEEE code of ethics, #1: "to hold paramount the safety, health, and welfare of the public, to strive to comply with ethical design and sustainable development practices, and to disclose promptly factors that might endanger the public or the environment" [28]. In order to uphold this practice it is necessary to make certain that the process of charging and discharging the batteries is safe for the regular consumer. To ensure this we will make certain that the batteries involved will never be overcharged (above 4.2 V) or over-discharged (below 3 V) by using the powerboost 500 charger from Adafruit, that has already been tested and RoHS-certified. In addition, the battery will undergo testing using an oscilloscope to measure output voltage prior to being connected to the device. [26]

The second concern is regarding water damage. As this device can be used in place of a pair of regular glasses, there is a possibility the device may be submerged the user washes the glasses. As such there is a chance that the user could be shocked. It is necessary according to the IEEE code of ethics, #9: "to avoid injuring others, their property, reputation, or employment by false or malicious action" [29]. Hence it is necessary that the device is safe to use even in the presence of water and will not harm someone. To do this, all electrical components will be secured using a case with a thickness sufficient to keep water out.

The third concern is regarding the dangers of electromagnetic radiation. The type of electromagnetic radiation that is of greatest concern with regards to our project is radio frequency. Electronic devices such as radios, Wi-Fi and Bluetooth devices, and radars can produce radio frequency. Radio frequency can cause damage to the human body if absorbed in large amounts [29]. According to the FCC's policy on radio frequency safety, "the NCRP's recommended Maximum Permissible exposure limits field strength and power density for the transmitters operating at frequencies of 300 kHz to 100 GHz" [30]. Our project is unlikely to operate at such frequencies so the danger of electromagnetic radiation will be limited.

In the case that any additional concerns that we are unable to handle appear during the development process in order to adhere to IEEE code of ethics #6: "to maintain and improve our technical competence and to undertake technological tasks for others only if qualified by training or experience, or after full disclosure of pertinent limitations", we will discuss how to overcome the challenges concerned or seek someone with greater knowledge with regards to the challenge [28]. We will disclose any additional safety concerns as they appear.

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