

# Assistive Digital Piano

Group 45

Anna Shewell, Jae Kwak, Shruti Chanumolu

# Presentation Overview

- Project Overview
- Design
- Successes and Failures
- Future Steps

# Project Overview - The Problem

## Motivation:

- Piano lessons are expensive (\$30-\$70/hr)<sup>1</sup> and often boring for children
- Users may teach themselves incorrectly

## Goal:

- Force the player to use proper keys and fingering
- Use gamification in order to improve the learning experience for children

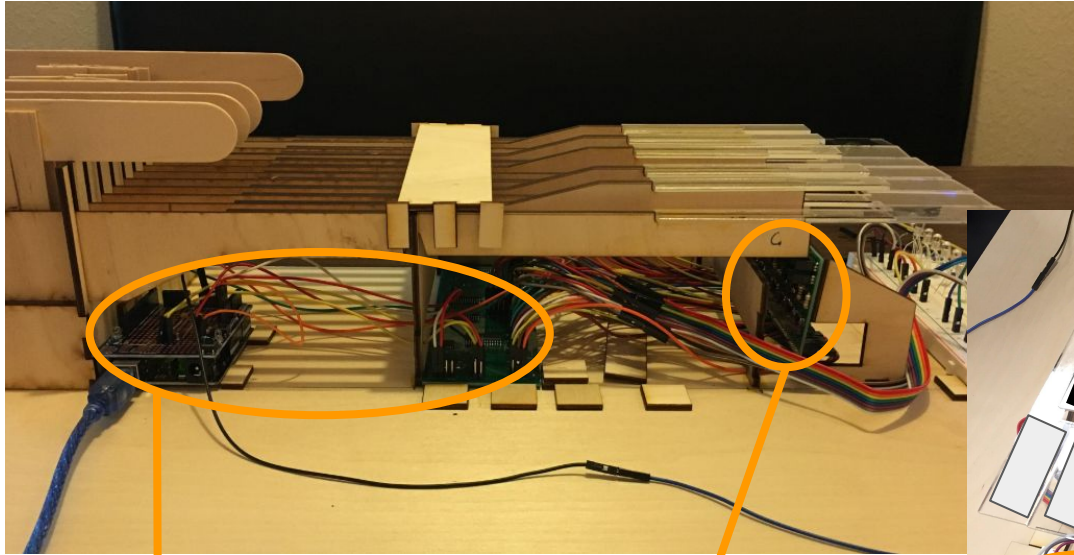
# Project Overview - The Solution

A digital piano designed to teach the keys and fingerings to programmed songs.

Achieved through the use of:

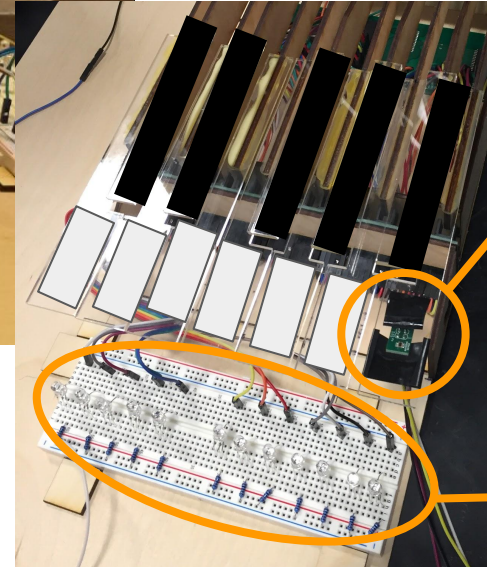
- **Photointerrupters** for velocity-sensitive key input
- **Color sensors** and **colored fingertip sleeves** for finger detection
- **RGB LEDs** to indicate fingering for keys
- Software to assess performance and stops wrong notes from making sound

# Project Overview - Physical Design



Control Circuitry

Photointerrupters



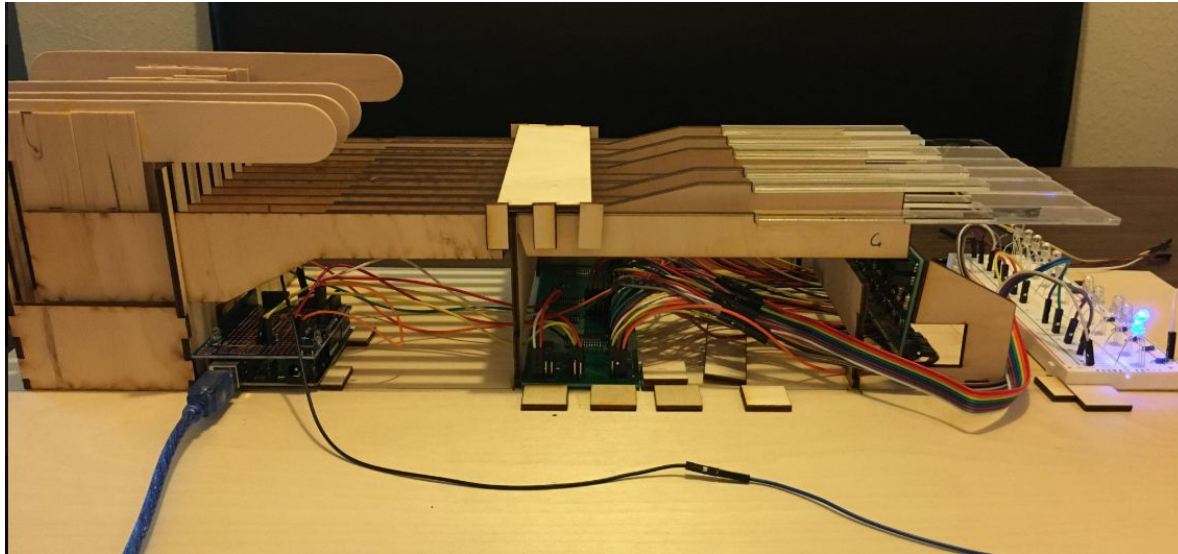
Color Sensor

LEDs

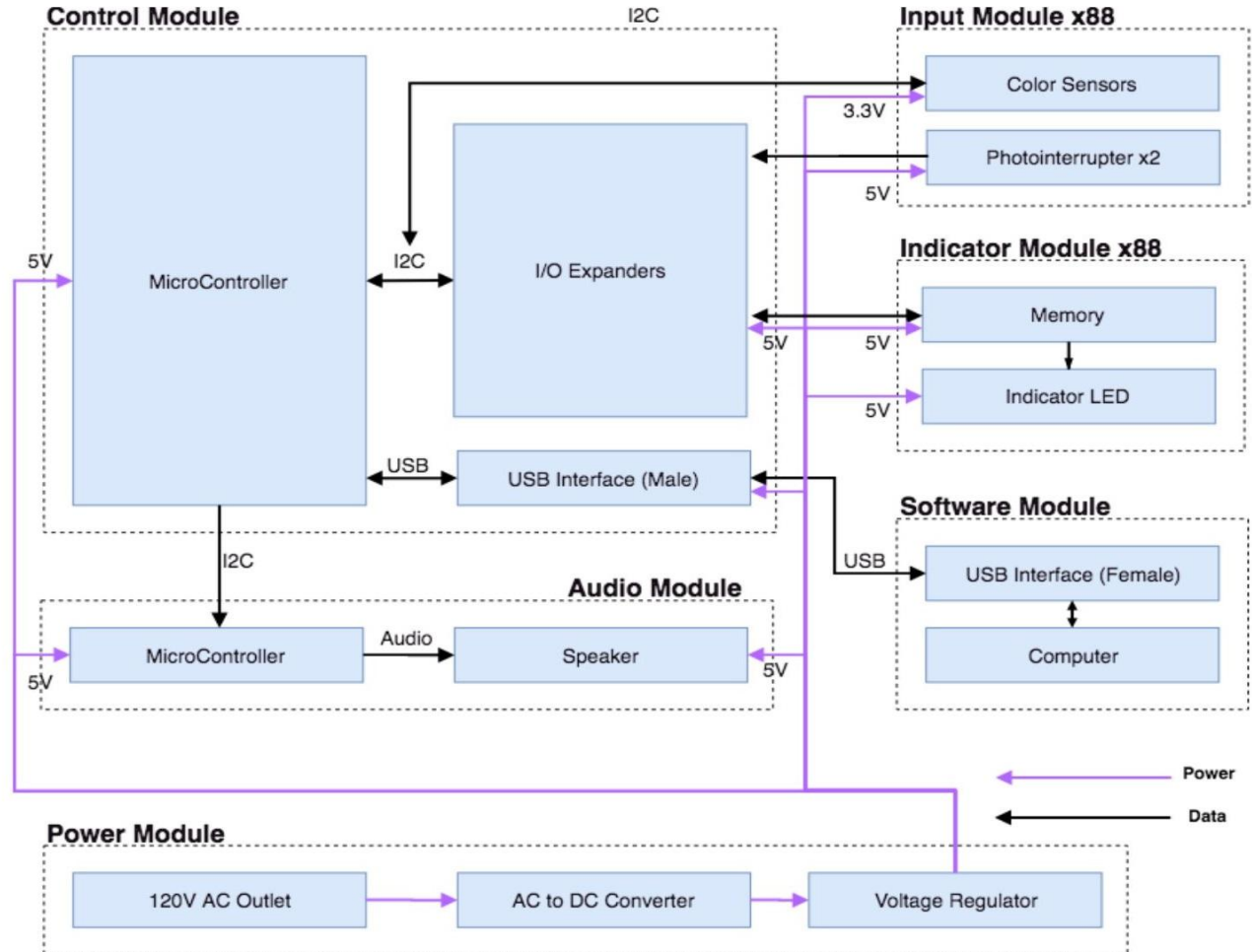
# Project Build

A full piano octave

- Physical mechanism to trigger photointerrupters w/ velocity sensitivity
- Note validation w/ simple indicator LEDs



# Block Diagram

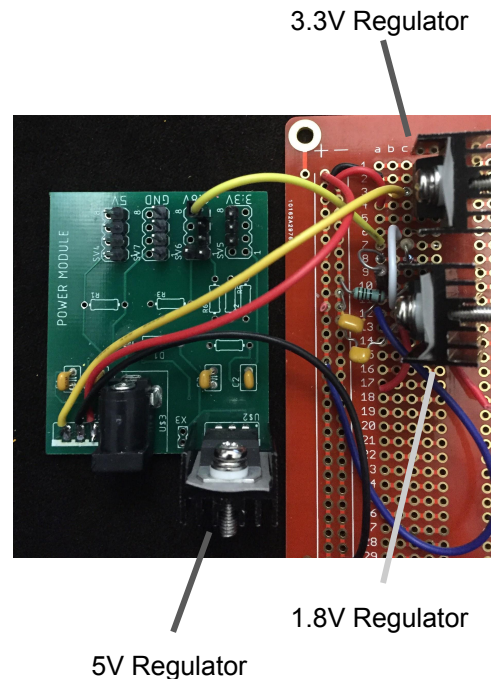


# Power Module

Goal: 9V from AC/DC wall converter  $\xrightarrow{\text{Voltage regulator}}$  5V, 3.3V and 1.8V Output

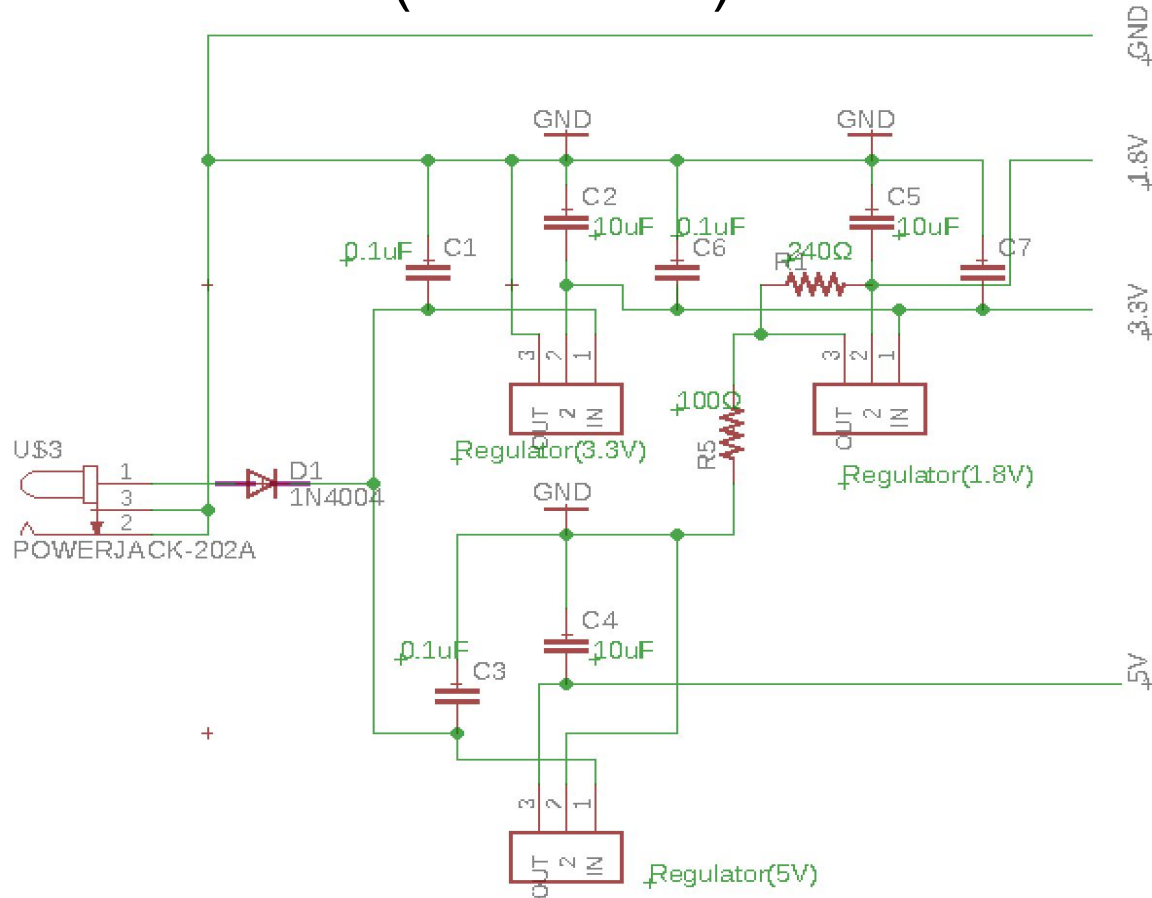
- MAX Current=1.5A

Power Requirement	Module
5V	Input Module (Photointerrupter), Control Module, Indicator Module
3.3.V	Input Module (Color sensor)
1.8V	Input Module ( Photointerrupter)





# Power Module (Schematic)



$$V_{out} (1.8V) = 1.25 (1 + R5/R1)$$

$$R5 = 100\Omega$$

$$R1 = 240\Omega$$

# Input Module - Photointerrupters

Goal: Detect keypress and determine velocity of keypress.

- Digital Low Output
- Two for each key, triggered sequentially
- 4 x 9 x 9 mm



# Input Module - Color Sensors

Goal: Detect finger sleeve color.

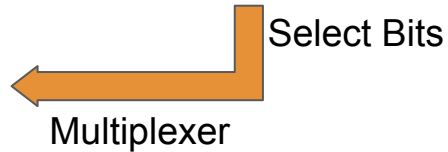
- Each key includes a I2C color sensor

**Photointerrupter**

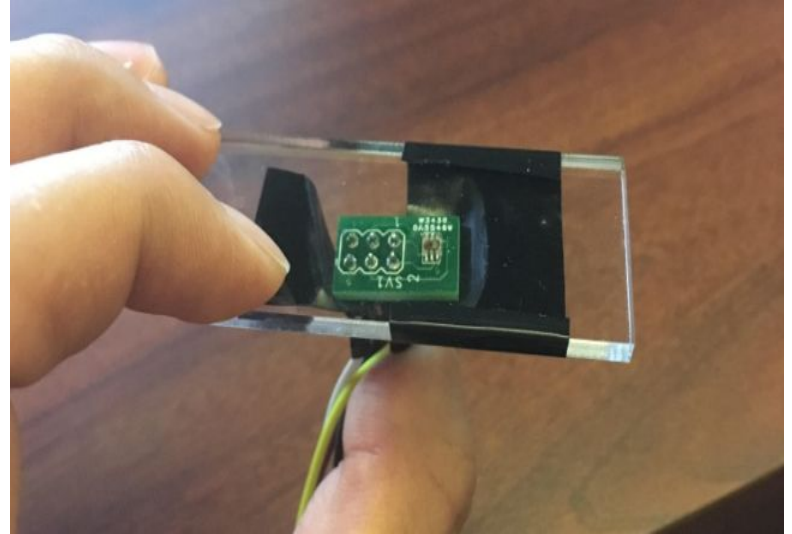


**Microcontroller**

**Color Sensor**

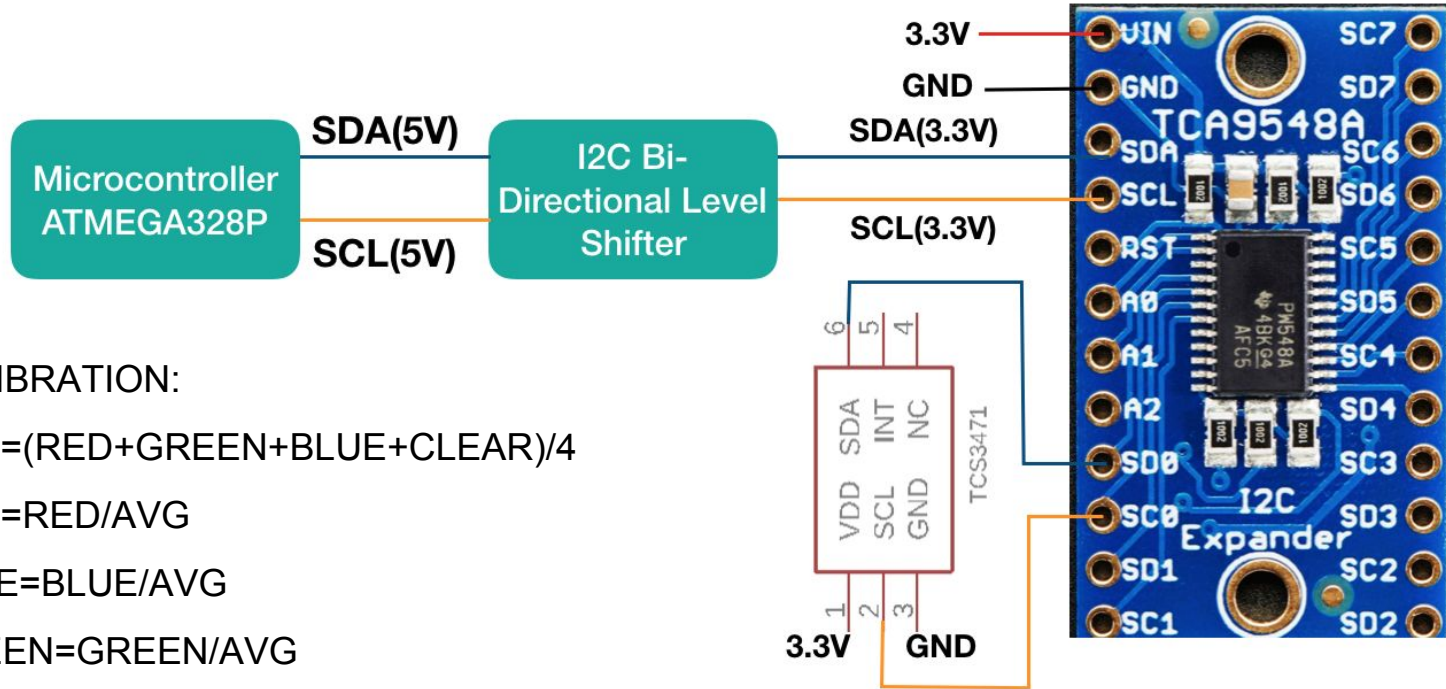


- Outputs RGB values of the detected color
- Size: 2mm X 2.4mma



Clear key top and placement of the color sensor

# Input Module - Color Sensors (Schematic)



CALIBRATION:

$AVG = (RED + GREEN + BLUE + CLEAR) / 4$

$RED = RED / AVG$

$BLUE = BLUE / AVG$

$GREEN = GREEN / AVG$

$CLEAR < 5000$

## Input Module - Color Sensors (Results)

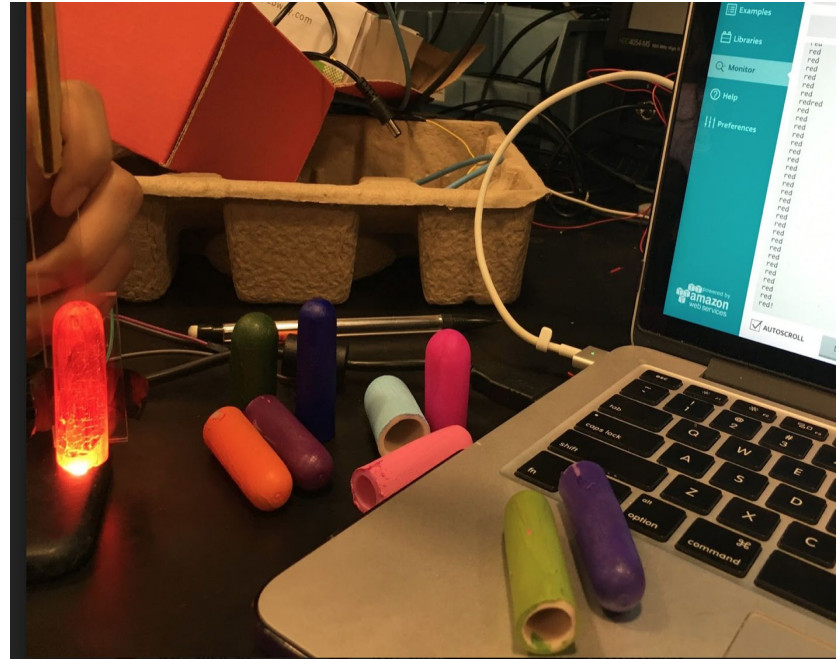
COLOR	RED	GREEN	BLUE	FINGERING
RED	1.60-1.66	0.23-0.25	0.31-0.34	Left Pinky
ORANGE	1.62-1.68	0..25-0.3	0.26-0.28	Left Ring Finger
YELLOW	1.6-1.69	0.55-0.6	0.20-0.22	Left Middle Finger
YELLOW-GREEN	1.2-1.22	0.53-0.6	031-0.35	Left Index Finger
GREEN	0.8--1.10	0.5-0.6	0.22-0.25	Left Thumb
SKYBLUE	1.07-1.10	0.5-0.61	0.43-0.46	Right Thumb
DARK-BLUE	0.86-1.0	0.43-0.56	0.65-1	Right Index Finger
PURPLE	1.2-1.23	0.48-0.53	0.5-0.8	Right Middle Finger
MAGENTA	1.4-1.55	0.33-0.35	0.41-0.44	Right Ring Finger
PINK	1.57-1.62	0.23-0.26	0.33-0.36	Right Pinky
WHITE	1.7-1.9	0.7-0.9	0.7-1	

# Input Module - Color Sensors (Results)

- Color identification between simultaneous key presses: less than 146 ms

## Error Analysis:

- Incident Light
- Distance from color sensor
- Similar Colors, e.g Red, Pink

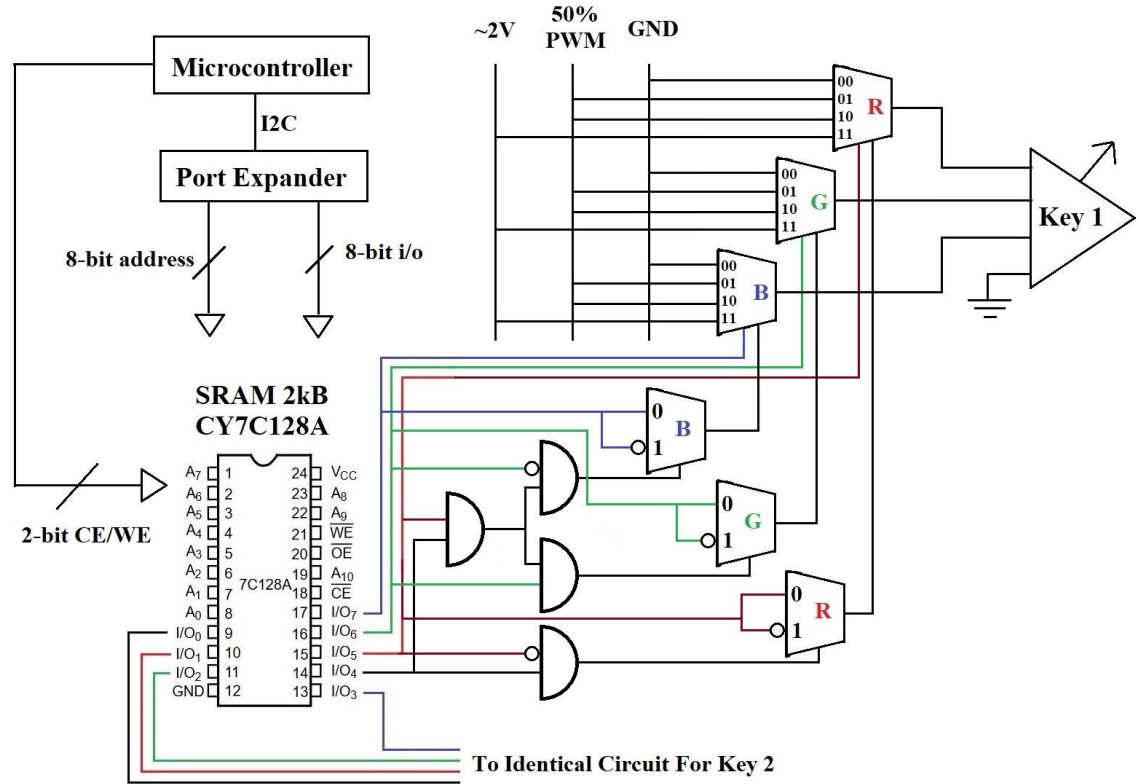


Color sensor reading Red finger sleeve

# Indicator Module - Schematic

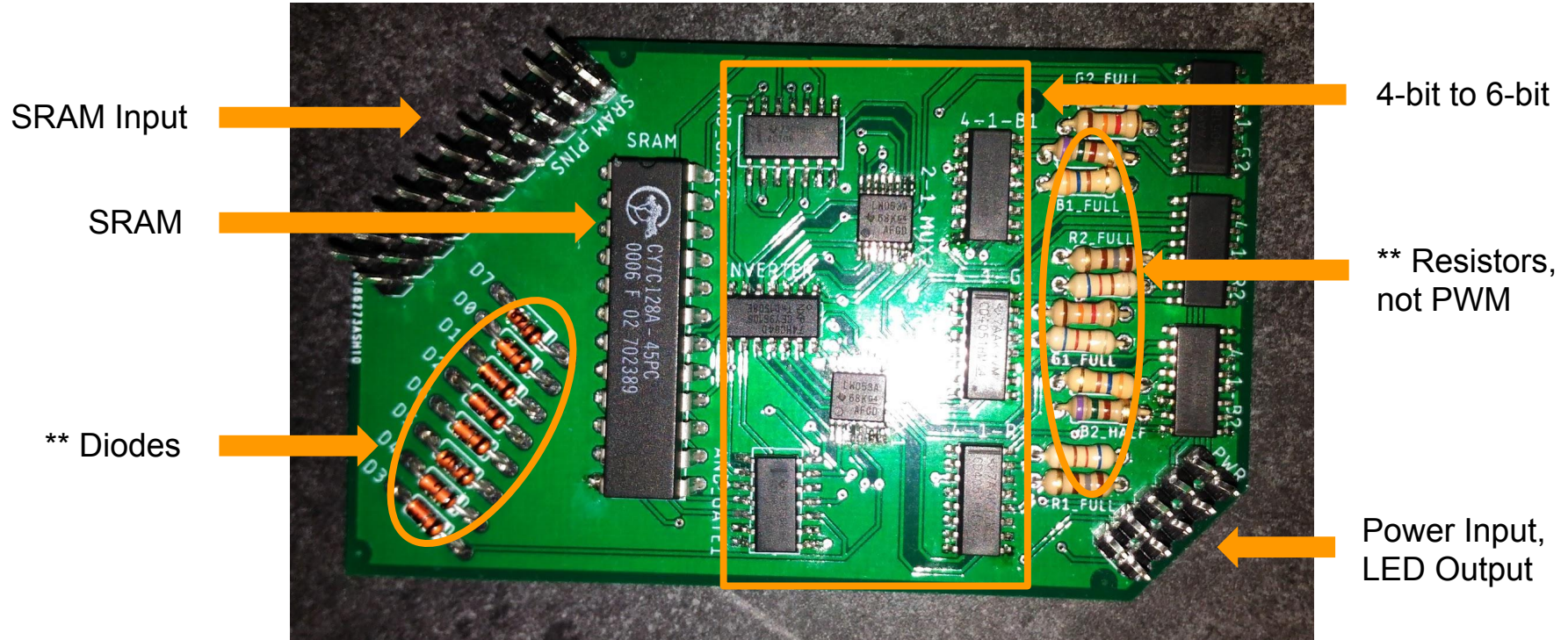
Goal: Indicate which keys should be pressed with which fingers.

- 4-bit color code to 6-bit color code
- 6 control circuits total (for 1 octave)





# Indicator Module - Original Design



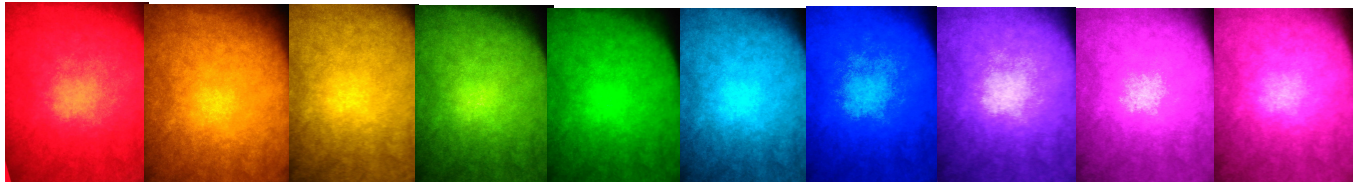
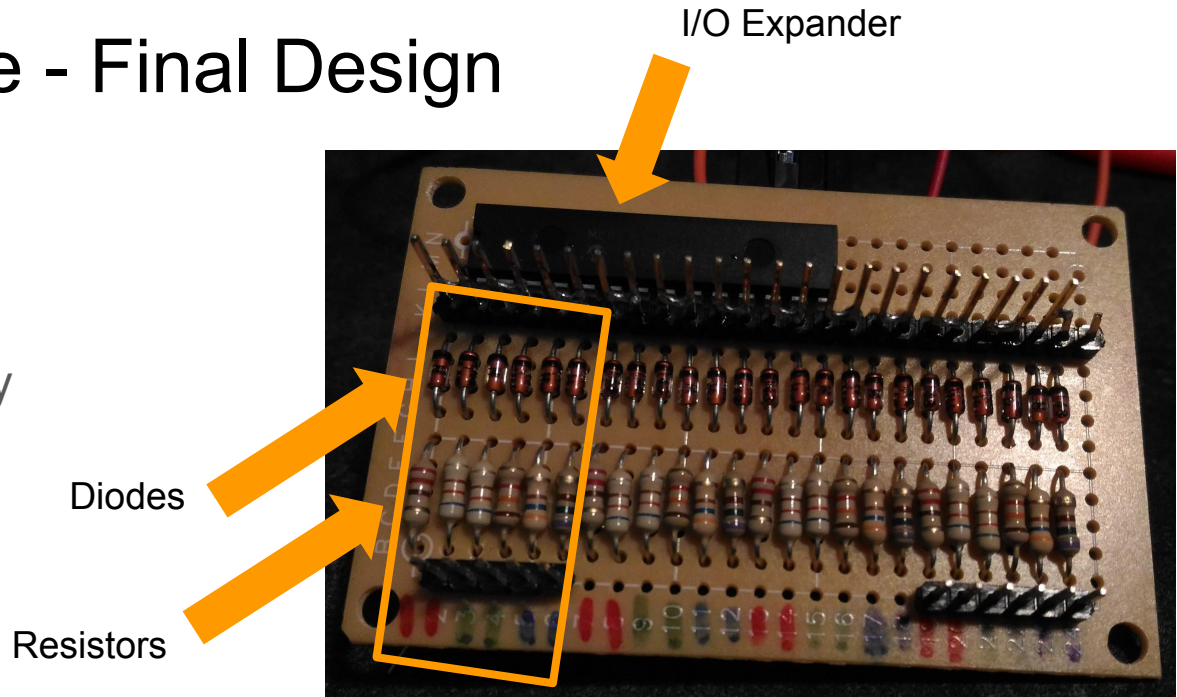
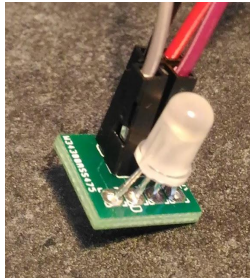


# Indicator Module - Final Design

R/V

- 10 distinct colors
- Unnoticeable latency

\*\* Never fully integrated



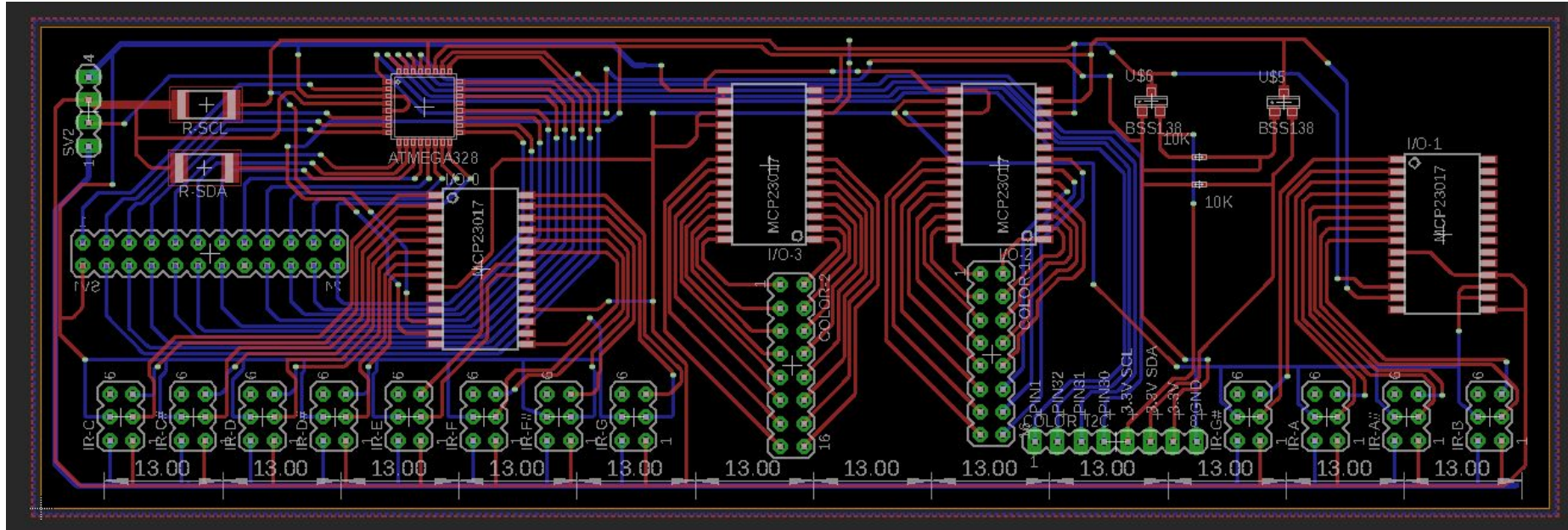
# Control Module - Overview

Goal: Handle I/O between modules, key verification, and key processing.

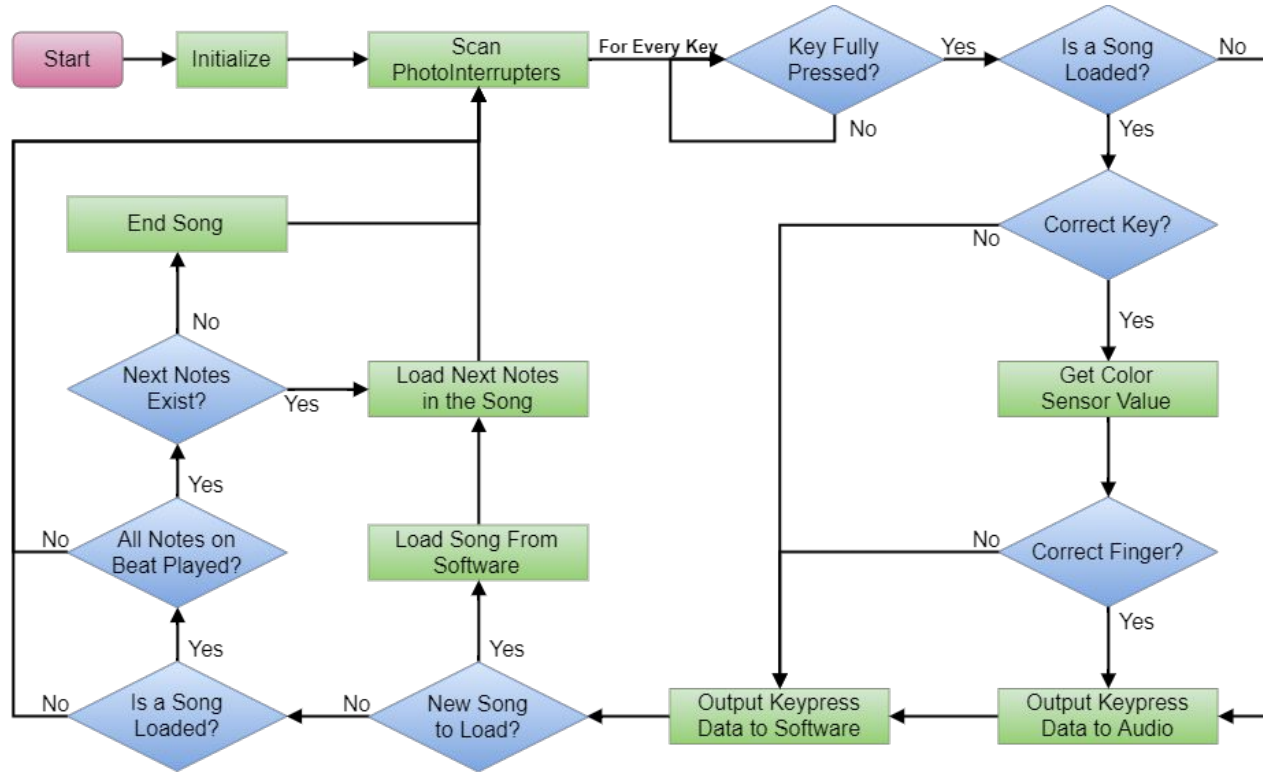
Three modes of operation:

1. Normal Piano
2. Piano with programmed note verification
3. Piano with programmed note and finger verification

# Control Module PCB Design



# Control Module - Original Microcontroller Program



# Control Module - Requirements

- Process I<sup>2</sup>C to I/O Expanders at 1.7MHz
- Output color codes to the correct LEDs
- Process 10 simultaneous key presses within 1 ms

# Control Module - ???

Designed to be scalable (up to full 88 keys)

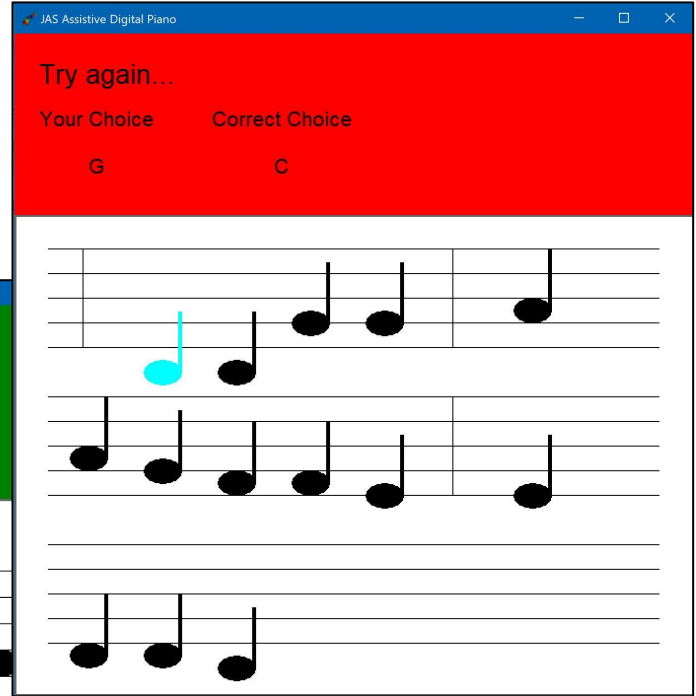
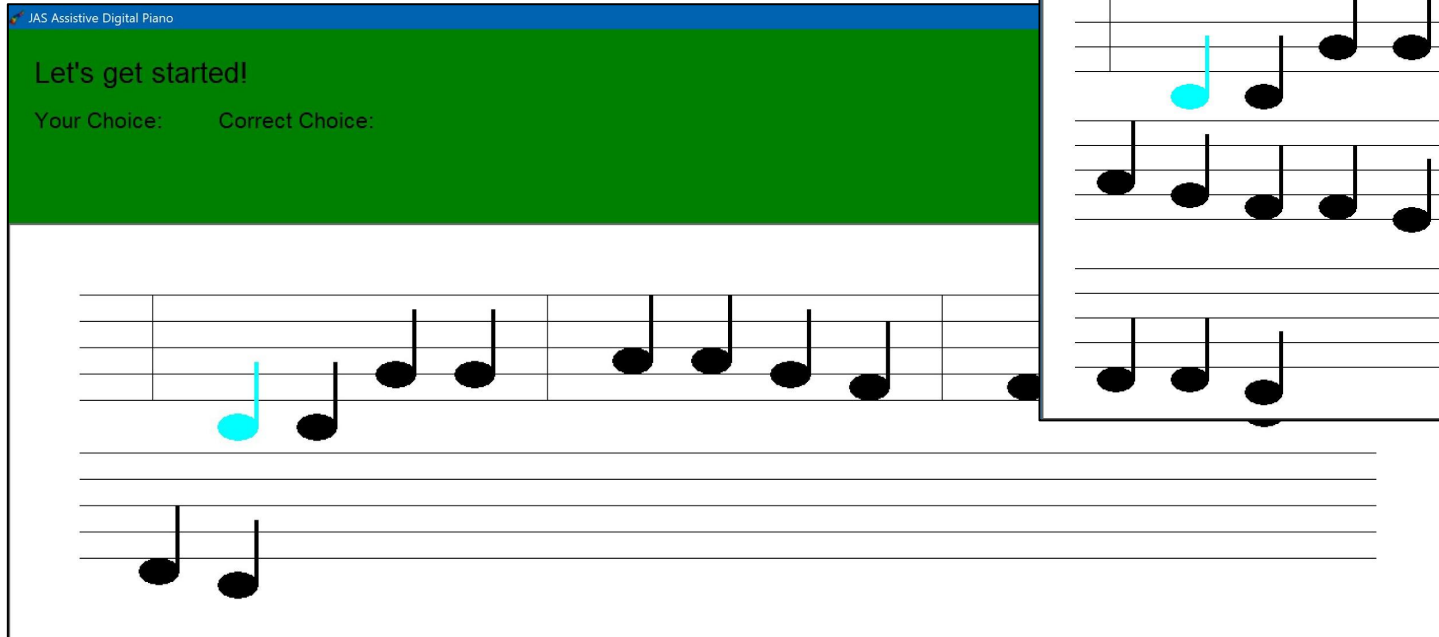
- 174 Photointerrupters
- 88 Color Sensors
- 88 Indicator LEDs

Soft Requirement: Ensure time resolution of velocity sensing

- Will return to this topic later

# Software Module - GUI

Goal: Provide simple, engaging aid to users.



# Verification Failures

- Power Module
  - 1.67 V supplied (1.8 V required)
  - 250 mA supplied (350 mA required)
- Control Module
  - Serial communication from computer to microcontroller did not work



# Integration and Reliability Failures

These components worked alone, but could not be integrated into the final build.

- Color Sensor (all 12)
- Indicator Module
- GUI

These components worked most of the time.

- Input Module - Color Sensors
  - I<sup>2</sup>C Communication sometimes shut down (Interrupts failed to trigger)
  - Values were inconsistent without a bright white light source

# Velocity Sensing Time Resolution (1)

## Velocity Sensing Time Resolution Mistake

Original Target: minimum 0.5 ms per scan

1.7MHz I<sup>2</sup>C

- ~.259 ms to scan 174 Photointerrupters
- ~.140 ms to output 10 colors to indicator LEDs

TCS3471 Color Sensor is only capable of 400kHz I<sup>2</sup>C!

- ~1.8 ms to scan 10 color sensors

# Velocity Sensing Time Resolution (2)

Assuming  $\sim .1\text{ms}$  for all other program logic

$$.10 + .259 + .14 + 1.80 = 2.30 \text{ ms}$$

The next keyscan in 1.80 ms late!

- Not significant latency, but is significant for dynamic control.
- Fast keypresses were measured in under 2ms.

# Improving the Time Resolution (1)

## Color Sensor Scanning - Hardware Solution

- Use an intermediate data buffer
- Poll color sensors at a fixed interval
- Faster communication between microcontroller and buffer

## Disadvantages:

- Results in a much more complicated and costly circuit
- Increases power consumption significantly

# Improving the Time Resolution (2)

## Color Sensor Scanning - Software Solution

- Keep a queue color sensors to scan
- Ensure photointerrupter scans are not delayed
- Trades inaccurate velocity sensing for a negligible amount of latency

# Improving the Time Resolution (3)

Increasing Photointerrupter Scanning Speed

Use layers of multiplexers or a large key matrix:

- Much faster than I<sup>2</sup>C to I/O port expanders
- Uses a large number of pins

# Physical Considerations

## Piano

- Keys need good alignment and solid structure
- Indicator LED placement

## Colored Finger Sleeves

- Bother experienced players
- Color sensing is difficult
  - Placement
  - Lighting

# Future Steps

- Finish integrating all modules
- Graphical display of notes compared to metronome beats
- Detailed analysis of key press data
- Pedal and speaker integration
- On-board memory
- Full 88 keys
- Key action improvements
- And more...





# Questions