

UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN  
Department of Electrical and Computer Engineering

ECE 417 MULTIMEDIA SIGNAL PROCESSING  
Fall 2018

**EXAM 2**

Saturday, December 15, 2018

- This is a **CLOSED-BOOK** exam. You may use one sheet (front and back) of hand-written notes.
- No calculators are permitted. You need not simplify explicit numerical expressions.
- There are a total of 100 points in the exam. Each problem specifies its point total. Plan your work accordingly.
- You must **SHOW YOUR WORK** to get full credit.

Problem	Score
1	
2	
3	
4	
5	
6	
Total	

Name: \_\_\_\_\_

## Possibly Useful Formulas

### Neural Nets

$$\begin{aligned}
 a_k &= u_{k0} + \sum_j w_{kj} x_j \\
 y_k &= g(a_k) \\
 \frac{\partial E}{\partial x_j} &= \sum_k w_{kj} g'(a_k) \frac{\partial E}{\partial y_k}
 \end{aligned}$$

### Logistic Function

$$\sigma(x) = \frac{1}{1 + e^{-x}}, \quad \sigma'(x) = \sigma(x)(1 - \sigma(x))$$

### Loss Functions

$$\begin{aligned}
 E_{MSE} &= \frac{1}{n} \sum_{i=1}^n \|\vec{z}_i - \vec{\zeta}_i\|^2 \\
 E_{CE} &= -\frac{1}{n} \sum_{i=1}^n \sum_{\ell=1}^r \zeta_{i\ell} \ln z_{i\ell} \\
 E_{CE} &= -\frac{1}{n} \sum_{i=1}^n (\zeta_i \ln z_i + (1 - \zeta_i) \ln(1 - z_i))
 \end{aligned}$$

### Affine Transform

$$\begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} a & b & c \\ d & e & f \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix}$$

### Barycentric Coordinates

$$\begin{bmatrix} x_0 \\ y_0 \\ 1 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \end{bmatrix}$$

### LSTM

$$\begin{aligned}
 \vec{i}[n] &= \text{input gate} = \sigma(B_i \vec{x}[n] + A_i \vec{c}[n-1]) \\
 \vec{o}[n] &= \text{output gate} = \sigma(B_o \vec{x}[n] + A_o \vec{c}[n-1]) \\
 \vec{f}[n] &= \text{forget gate} = \sigma(B_f \vec{x}[n] + A_f \vec{c}[n-1]) \\
 \vec{c}[n] &= \vec{f}[n] \odot \vec{c}[n-1] + \vec{i}[n] \odot g(B_c \vec{x}[n] + A_c \vec{c}[n-1]) \\
 \vec{y}[n] &= \vec{o}[n] \odot \vec{c}[n]
 \end{aligned}$$

**Problem 1 (16 points)**

In class, we have been working with the exponential softmax function, but other forms exist. For example, the polynomial softmax function transforms inputs  $b_\ell$  into outputs  $z_\ell$  according to

$$z_\ell = \frac{b_\ell^p}{\sum_k b_k^p},$$

for some constant integer power,  $p$ . The cross-entropy loss is

$$E = - \sum_\ell \zeta_\ell \ln z_\ell, \quad \zeta_\ell = \begin{cases} 1 & \ell = \ell^* \\ 0 & \text{otherwise} \end{cases}$$

Find  $\frac{\partial E}{\partial b_j}$  for all  $j$ .

**Problem 2 (17 points)**

Suppose you have a 10-pixel input image,  $x[n]$ . This is processed by a one-pixel “convolution” (really just multiplication by a scalar coefficient,  $w$ ), followed by a stride-2 max pooling layer, thus:

$$a[n] = wx[n], \quad 1 \leq n \leq 10$$
$$y[k] = \max\left(0, \max_{2k-1 \leq n \leq 2k} a[n]\right), \quad 1 \leq k \leq 5$$

Suppose you know the input  $x[n]$ , and you know  $\epsilon[k] = \frac{\partial E}{\partial y[k]}$ . Find  $\frac{\partial E}{\partial w}$  in terms of  $x[n]$  and  $\epsilon[k]$ .

**Problem 3 (16 points)**

Remember that an affine transform is defined by a matrix with the following form:

$$A = \begin{bmatrix} a & b & c \\ d & e & f \\ 0 & 0 & 1 \end{bmatrix}$$

Define the scalar term  $\lambda$  to be  $\lambda = bd - (a - 1)(e - 1)$ . It turns out that, as long as  $\lambda \neq 0$ , there is exactly one input vector of the form  $\vec{u}_0 = [u_0, v_0, 1]^T$  that maps to itself ( $A\vec{u}_0 = \vec{u}_0$ ). Find  $u_0$  and  $v_0$  in terms of  $a, b, c, d, e, f$  and  $\lambda$ . HINT: you may find it useful to know that the inverse of a  $2 \times 2$  matrix is

$$\begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix}^{-1} = \frac{1}{\alpha\delta - \beta\gamma} \begin{bmatrix} \delta & -\beta \\ -\gamma & \alpha \end{bmatrix}$$

**Problem 4 (17 points)**

Suppose that you have a training dataset with  $n$  training tokens  $\{(\vec{x}_1, \zeta_1), \dots, (\vec{x}_n, \zeta_n)\}$ , where  $\vec{x}_i = [x_{i1}, \dots, x_{ip}]^T$ , and  $\zeta_i \in \{0, 1\}$ . You have a one-layer neural network that tries to approximate  $\zeta_i$  with  $z_i$ , computed as  $z_i = \sigma(\vec{w}^T \vec{x}_i)$ , where  $\sigma(\cdot)$  is the logistic function, and  $\vec{w}$  is a weight vector. Suppose that you want to maximize the accuracy of  $z_i$ , but you also want to make  $\vec{w}^T \vec{x}_i$  as small as possible. One way to do this is by using a two-part error metric,

$$E = -\frac{1}{n} \sum_{i=1}^n (\zeta_i \ln z_i + (1 - \zeta_i) \ln(1 - z_i)) + \frac{1}{2n} \sum_{i=1}^n (\vec{w}^T \vec{x}_i)^2$$

Find  $\nabla_{\vec{w}} E$ , the gradient of  $E$  with respect to  $\vec{w}$ .

**Problem 5 (17 points)**

The Barycentric coordinates of point  $\vec{x}_0 = [x_0, y_0, 1]^T$ , as defined by the triangle  $\vec{x}_1 = [x_1, y_1, 1]^T, \vec{x}_2 = [x_2, y_2, 1]^T, \vec{x}_3 = [x_3, y_3, 1]^T$ , are the coordinates  $\lambda_1, \lambda_2, \lambda_3$  such that  $\vec{x}_0 = \lambda_1\vec{x}_1 + \lambda_2\vec{x}_2 + \lambda_3\vec{x}_3$ . If we constrain  $\lambda_1 + \lambda_2 + \lambda_3 = 1$ , then there are actually only two degrees of freedom; for example, we could substitute  $\lambda_3 = 1 - \lambda_1 - \lambda_2$ . A more interesting way to specify the two degrees of freedom is by defining variables  $a$  and  $b$  such that

$$\begin{bmatrix} x_0 \\ y_0 \\ 1 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a \\ (1-a)b \\ 1-b \end{bmatrix}$$

Draw a two-dimensional Cartesian plane, and label the  $x$  and  $y$  axes. Label the point  $\vec{x}_1 = [0, 0, 1]^T$ ,  $\vec{x}_2 = [2, 0, 1]^T$ ,  $\vec{x}_3 = [1, 2, 1]^T$ , and  $\vec{x}_0 = [1, 1, 1]^T$ . Now, given the other four points, specify the line segment connecting the point  $\vec{x}_3$  to the point  $a\vec{x}_1 + (1-a)\vec{x}_2$ .

**Problem 6 (17 points)**

Consider a scalar LSTM, with a scalar memory cell, input gate, output gate, and forget gate, related to one another by scalar coefficients  $a_i, b_i, a_o, b_o, a_f, b_f, a_c, b_c$  as follows:

$$\begin{aligned}i[n] &= \text{input gate} = \sigma(b_i x[n] + a_i c[n-1]), \quad 1 \leq n \\o[n] &= \text{output gate} = \sigma(b_o x[n] + a_o c[n-1]), \quad 1 \leq n \\f[n] &= \text{forget gate} = \sigma(b_f x[n] + a_f c[n-1]), \quad 1 \leq n \\c[n] &= f[n]c[n-1] + i[n](b_c x[n] + a_c c[n-1]), \quad 1 \leq n \\y[n] &= o[n]c[n], \quad 1 \leq n\end{aligned}$$

Suppose that the network is initialized with  $b_i = b_o = b_f = a_i = a_o = a_f = a_c = 0$ , and  $c[0] = 0$ . In fact, the only nonzero coefficient is  $b_c = 1$ . Under this condition, find a formula for  $y[n]$  in terms of the values of  $x[m]$ ,  $1 \leq m \leq n$ . No variables other than  $x[m]$  should appear in your answer. HINT:  $\sigma(0) = 1/2$ .



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