UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN

Department of Electrical and Computer Engineering

ECE 498MH SIGNAL AND IMAGE ANALYSIS

Lab 4 Fall 2014

Assigned: Thursday, October 16, 2014 Due: Thursday, October 23, 2014

Reading: Fundamentals of Signal Processing by Minh Do, Sections 1-3 and 1-4

Lab 4.1

(a) Download a University of Illinois logo, e.g., from http://identitystandards.illinois.edu/graphicstandardsmanua logodownloads/logodownloads.html. Read it into matlab using, for example A=imread('imark.png'); Use size(A) to find out how big it is. In figure(1), create four subplots. In the first subplot, show the image using image(A); In the second subplot, extract the red colorplane, and convert it from integer to double-precision arithmetic, using x=double(A(:,:,1));, then show it. You should find that the red colorplane is white (high-valued) whenever the color image is orange or white, and black (low-valued) whenever the color image is blue or black.

In the third subplot, try plot(x(450,:)); to plot one row of the image. In the fourth subplot, try plot(x(:,380)); to plot one column. Notice that the color is encoded with numbers ranging from 0 (black) to 255 (white).

(b) Create an edge detection filter as hr=[1 0 -1];. Apply it along the rows of the image using xr=conv2(x,hr,'same');. The "same" command tells matlab that the output of the convolution should be the same size as the input.

In figure (2), create two subplots. In the first subplot, try plot(x(450,:)); to plot one row of the image. Notice that the filter output is +255 at the beginning of each white region, and -255 at the end of each white region.

In the second subplot, show the edge detection image using image(xr); and using imagesc(xr);. The image command assumes that its input is between 0 and 255; numbers outside this range are discarded. The imagesc rescales the input before plotting, so that zeros (no edge) are depicted as gray, -255 (downstep edge) becomes black, and +255 (upstep edge) becomes white. Add a title to your imagesc image.

- (c) Create a horizontal edge detector using hc=hr'. Apply it to the image using xc=conv2(x,hc,'same');. In figure(3), create two subplots. In the first subplot, plot a column using plot(x(:,380));, and notice the upstep and downstep edges. In the second subplot, show the scaled image using imagesc(xc);. Add a title.
- (d) Sobel proposed a nonlinear edge detector that is now called a "Sobel mask," implemented as

$$s[n_1, n_2] = (x_r[n_1, n_2])^2 + (x_c[n_1, n_2])^2$$

where $x_r[n_1, n_2]$ and $x_c[n_1, n_2]$ are the row and column edge detector outputs, respectively. Create a Sobel mask. In figure (4), plot it using imagesc. Add a title.

(e) Create a noisy image using xnoisy=x+50*randn(size(x)); In figure(5), use subplot(2,2,1); imagesc(xnoisy); to show it in the upper left quadrant of a four-part image.

Lab 4

Create a row-wise averaging filter as gr=0.1*ones(1,10), apply it using yr=conv2(xnoisy,gr,'same');, and put it in the upper right quadrant using subplot(2,2,2); imagesc(yr);. Notice that the noise is reduced, but it is also kind of stretched out in the horizontal direction; also, the vertical edges are kind of blurred (you may need to fullscreen your figure to see this).

Create a column-wise averaging filter as gc=gr', apply it using yc=conv2(xnoisy,gc,'same');, and put it in the lower left quadrant using subplot(2,2,2); imagesc(yc);. Notice that the vertical edges are much sharper in this image!! The horizontal images have been blurred, though.

The best noise reduction results (at the cost of blurred edges in both the vertical and horizontal directions!) is achieved by filtering first using gr, then re-filtering the output using gc, thus y=conv2(yr,gc,'same');. Create this image, and show it in the remaining quadrant (subplot(2,2,4);imagesc(y);).

It doesn't matter whether gc is applied before or after gr. Try it: compute y2=conv2(yc,gr,'same');, then find the difference between these two images using sum(sum(abs(y-y2))). You should find that the difference is a number very close to zero.