

GRAPHS

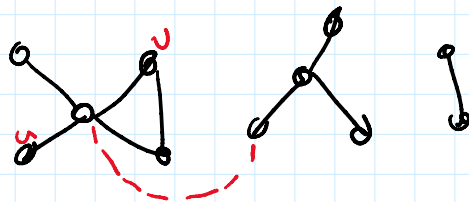
Problem (Dynamic Connectivity)

Maintain undirected graph $G = (V, E)$ to support

Connectivity queries: given $u, v \in V$, are u & v connected?

insert edge
delete edge

Rmk: insert-only case
 \Rightarrow union-find



$O(\alpha(n))$ amort. update/query

fully dynamic?

Without amort:

Frederickson '83: $O(\sqrt{m})$ update time, $O(1)$ query time

Eppstein et al. '92: $O(\sqrt{n})$ "

Kapron-King-Mountjoy '13: $O(\log^5 n)$ rand. (assume obliv. adversary)

Chuzhoy, Gao, Li, Nanongkai, Peng, Saranurak '20: $O(n^\epsilon)$ det. (no assumption)

with amortization:

Henzinger-King '97: $O(n^{1/3})$ rand. update, $O(1)$ query

Henzinger-King '95: $O(\log^3 n)$ rand. update, $O(\frac{\log n}{\log \log n})$ query

Henzinger-Thorup '96: $O(\log^2 n)$ rand. update, "

\rightarrow Holm-de Lichtenberg-Thorup '98: $O(\log^2 n)$ det., "

Thorup '00: $O(\log n (\log \log n)^3)$ rand. $O(\frac{\log n}{\log \log n})$ query

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$O(\log n (\log \log n))$ rand.

$O(\frac{\log n}{\log \log n})$ query

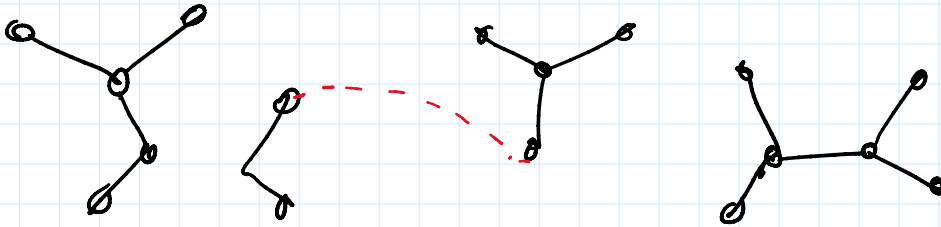
-- '17:

$O(\log n (\log \log n)^2)$

Warm-Up: Case of Forest

Acyclic graphs

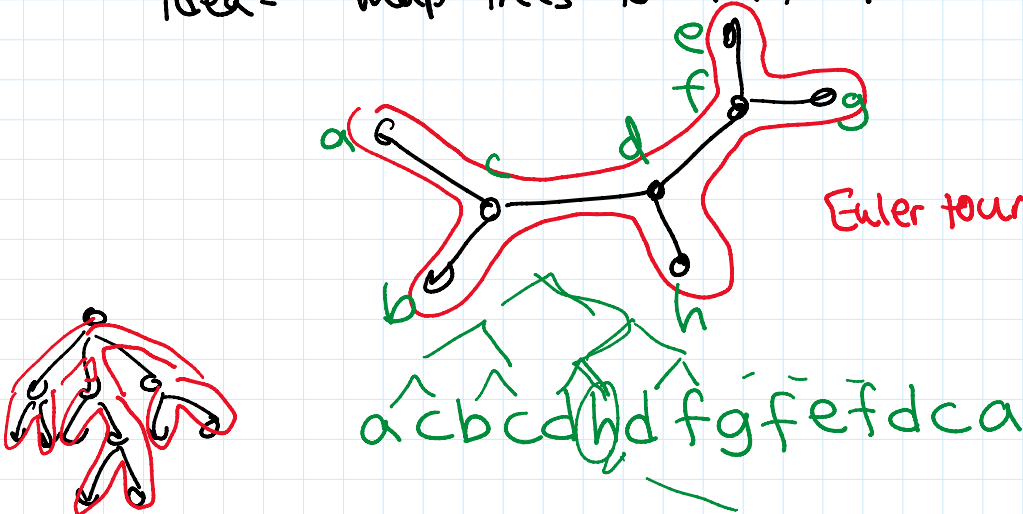
(Henzinger-King)
"E-T Tree"



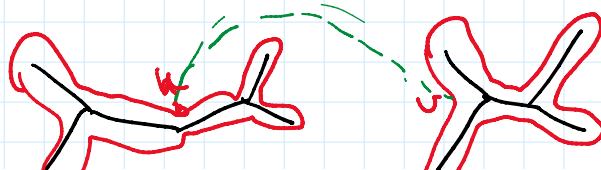
insert: link 2 trees

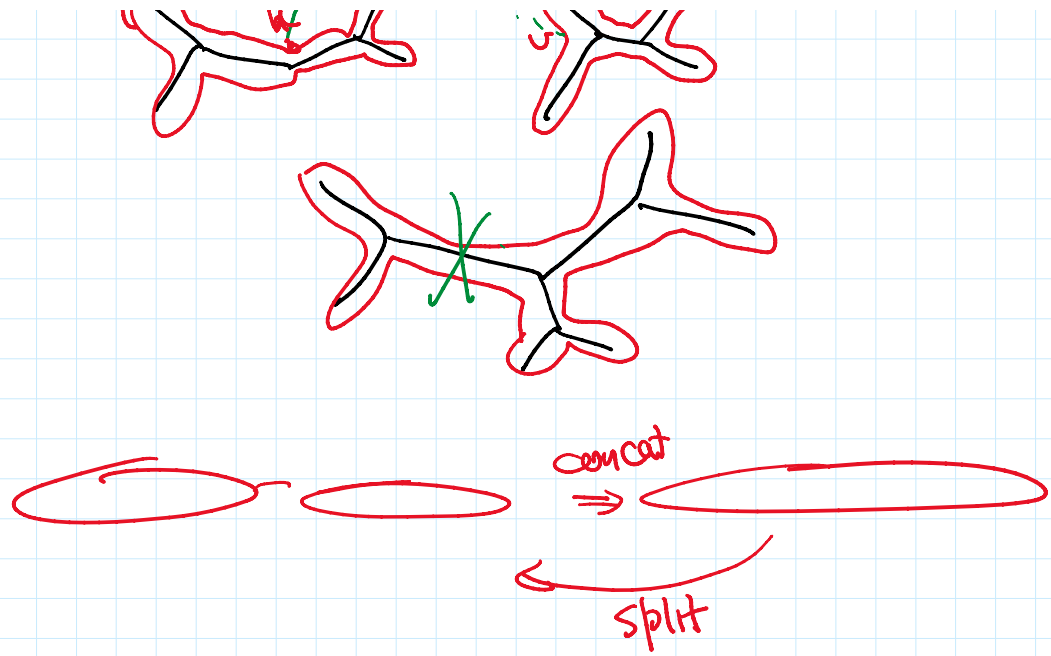
delete: cut tree into 2

idea - map trees to lists/sequences

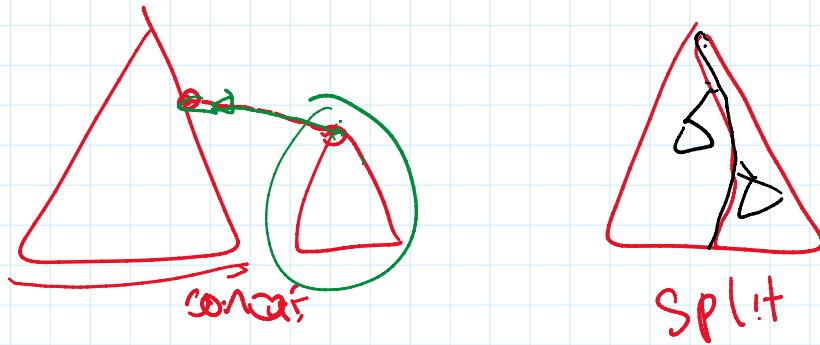


link/cut on trees reduces to $O(1)$
splits/concat on lists





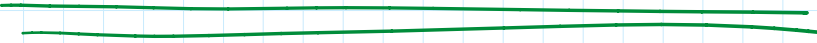
concat/splits $O(\log n)$ time
 by balanced search trees
 e.g. 2-3 trees



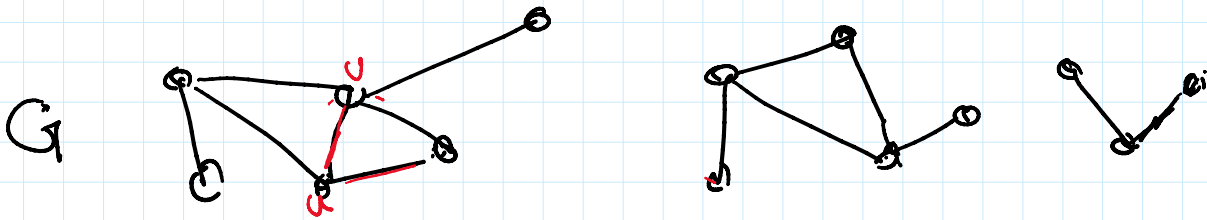
query (u, v) : find u 's root & v 's root
 & check equal. $O(\log n)$

\Rightarrow update/query $O(\log n)$ time

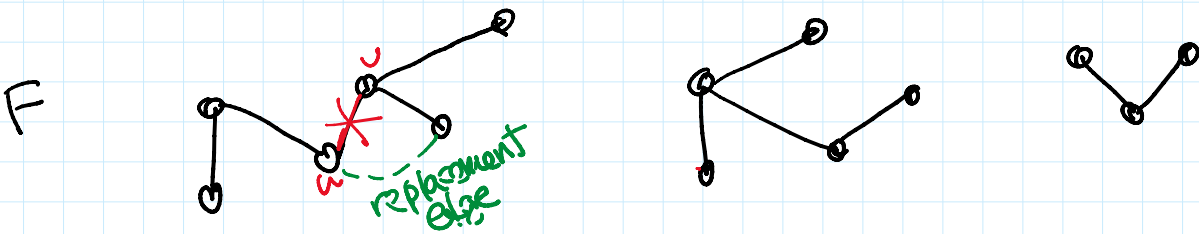
(can reduce query time $O(\frac{\log n}{\log \log n})$ by increasing ϵ
 if update time $O(\log^{\epsilon} n)$ (to $\log n$))



General Case. (Holm, de Lichtenberg, Thorup '98)



idea - maintain a spanning forest F of G



store F in ET trees \Rightarrow query $\boxed{O(\log n)}$

insert(uv): if u, v in same tree, ok \checkmark
else add uv to F (link)

delete(uv): if $uv \notin F$, ok \checkmark
else remove uv from F (cut)

HCW?? \rightarrow find a replacement edge xy
add xy to F (link)
(if exists)

"Hierarchical" Method

Assume G has max component size $\leq s$

Maintain a subgraph $G' \subseteq G$

with max comp size $\leq s/2$

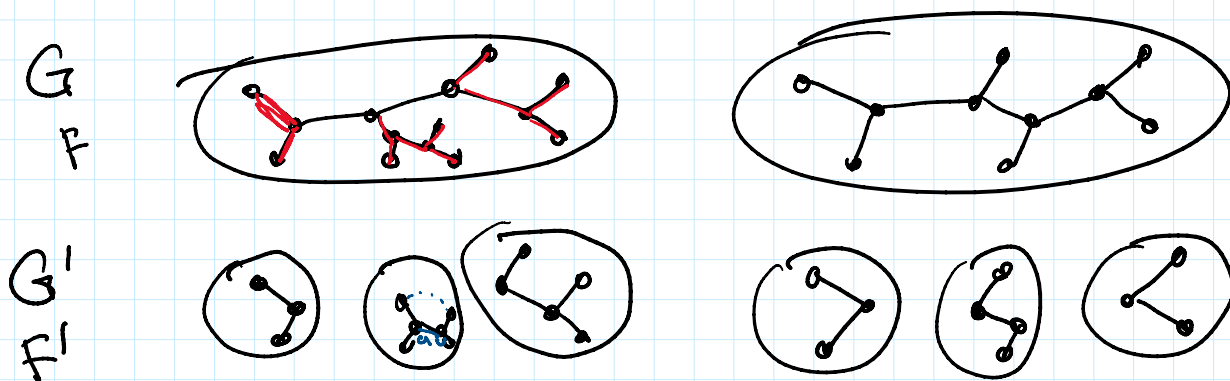
(initially, $s=n$)

\Rightarrow #levels in recursion
 $= O(\log n)$

with max comp size $\geq s/2$

& spanning forest F' of G' with $F' \subseteq F$
 ($F' = F \cap G'$)

recurse on (G', F')



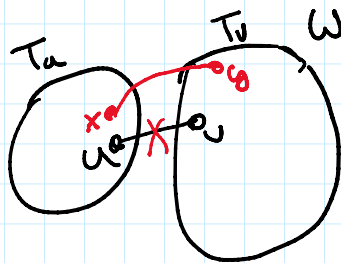
Replace-edge (G, F, uv) :

// Case 1: \exists replacement edge xy in G'

if $uv \in F'$, $xy \leftarrow \text{Replace-edge}(G', F', uv)$
 if xy exists, return $xy \checkmark$

// Case 2: \exists replacement edge xy in $G - G'$

let T_u, T_v be trees of F containing u, v
 w.l.o.g. say $|T_u| \leq |T_v|$.

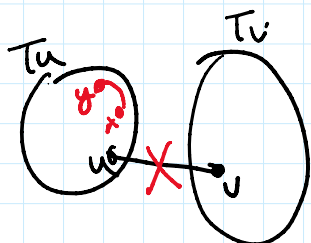


add $T_u - F$ to F' & G' // $|T_u| \leq s/2$

for each $xy \in G - G'$ with $x \in T_u$

if $y \notin T_u$ return $xy \checkmark$

else add xy to G' // T_u remains a tree in F'



Analysis: over m updates,

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edges added to $G' \leq m$.

total # links/cuts = $O(m \log n)$

because
 $\log n$ levels
of recursion

\Rightarrow total update time = $O(m \log^2 n)$

\Rightarrow amort update $O(\log^2 n)$
query $O(\log n)$