Basic Algimic Tools

Convolution Problem

Criven 2 polynomials of deg
$$n-1$$

$$A(x) = \sum_{j=0}^{n} a_j x^j, \quad B(x) = \sum_{j=0}^{n} b_j x^j$$

$$Compute their product $((x) = A(x)B(x)$

$$= \sum_{j=0}^{n} c_j x^j$$

$$= 9. \quad (x^2 + 3x + 1) \cdot (2x^2 + x + 4)$$

$$= 2x^4 + (1.1 + 3.2)x^3 + (1.4 + 3.1 + 1.2)x^4$$

$$+ 3.4 + 1.1 \times + 1.4$$

$$= 13$$

$$Compute c_j = \sum_{k=0}^{n} a_k b_{j-k}$$

$$= a_k b_{j-k}$$

$$= a_k b_{j-k}$$$$

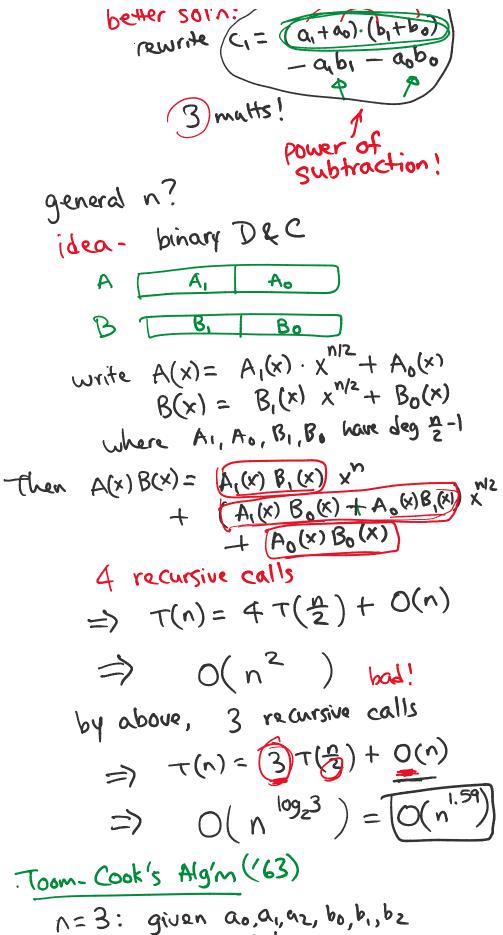
Naive Algim: for each 1, O(n) time => O(n²) time total

Karatsuba's Algm (160)

first consider n=2:

given a_0, a_1, b_0, b_1 compute $c_0 = a_0b_0$ $c_1 = a_0b_1 + a_1b_0$ $c_2 = a_1b_1$ Naive: 4 mults

better solvi: rewrite (= (a+40).(b+60)



N=3: given ao, a, az, bo, b, bz Compute $Co = a_0b_0$ $Compute Co = a_0b_0$

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Compute Co = a_0b_0

C_1 = a_0b_1 + a_1b_0

C_2 = a_0b_2 + a_1b_1 + a_2b_0

C_3 = a_1b_2 + a_2b_1

C_4 = a_2b_2
idea: d_0 = a_0b_0

d_1 = (a_2+a_1+a_0)(b_2+b_1+b_0)

d_2 = (4a_2+2a_1+a_0)(4b_2+2b_1+b_0)

d_3 = (9a_2+3a_1+a_0)(9b_2+3b_1+b_0)

d_4 = (16a_2+4a_1+a_0)(16b_2+4b_1+b_0)

(alternate: 2))
                     i.e. d_k = (a_2k^2 + a_1k + a_0)(b_2k^2 + b_1k + b_0)

= (k=0, -4)

= c_4k^4 + c_3k^3 + c_2k^2

+ c_1k + c_0
                      alternatively: interpolating 5 pts w. deg-5 can recover co,..., c4 Polynomial
                                         from do , . . , d4
                        =) 5 mults.
             for general n, 3-way D&C
                    r-way D& C
                       T(n)- (2r-1) T(=) + O(n)
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discrete Fourier
$$b_k = \int_{-\infty}^{\infty} b_j e^{-\frac{2\pi i k}{N}} dx$$

where fourier $d_k = d_k b_k$ and $d_k = \int_{-\infty}^{\infty} d_k e^{-\frac{2\pi i k}{N}} dx$

(similar to continuous fourier transform:

$$f(t) = \int_{-\infty}^{\infty} f(x) e^{-2\pi i t x} dx$$

$$f \circ g = f \cdot g$$

(inverse transform:
$$f(x) = \int_{-\infty}^{\infty} f(t) e^{-2\pi i t x} dt$$