

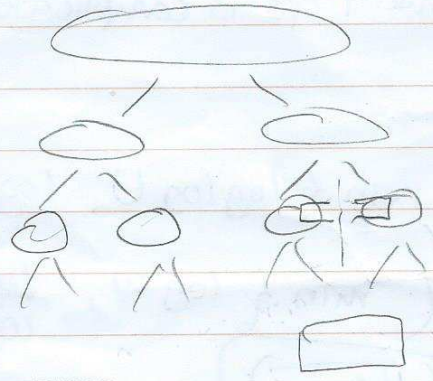
3-sided emptiness

use Cartesian tree

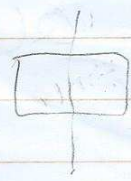
$\Rightarrow O(n)$  space,  $O(\log \log U)$  time

by 2 <sup>p</sup> pred/succ searches  
+ 1 LCA query

general 4-sided: use range tree



store 3-sided DS at each node



$O(n \log n)$  space

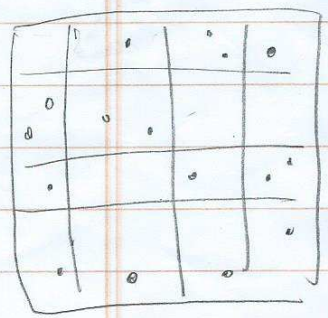
$O(\log \log U)$  time by 2 3-sided queries  
(+ k for reporting)

Advanced Method 2: Alstrup, Brodal, Rauhe '00

$O(n \log \log n)$  space,  $O((\log \log U)^2)$  time

idea -  $\sqrt{n}$ -way recursion

form a grid with  $\sqrt{\frac{n}{c}} \times \sqrt{\frac{n}{c}}$  cells  
where each row/column has  $\sqrt{cn}$  pts





recurse in each row & in each column space  $O(n)$

store 3-sided DS in each row & column

store list  $L$  of all nonempty grid cells in 4-sided DS

$$\begin{aligned} \uparrow \text{space } O(|L| \log |L|) &= O\left(\frac{n}{c} \log \frac{n}{c}\right) \\ &= O(n) \text{ by setting } c = \log n. \end{aligned}$$

Analysis of space:

let  $s(n) =$  space per pt

$$s(n) \leq 2s(\sqrt{cn}) + O(1)$$

pretend  $c=1$

$$\Rightarrow s(n) = O\left(2^{\log \log n}\right) = O(\log n) \text{ bad!}$$

idea - bit packing + "rank space reduction"

$\uparrow$  (replace coords by ranks,  $U \rightarrow n$ )

$$s(n) \leq 2s(\sqrt{cn}) + O\left(\frac{\log U}{w}\right) \frac{\log n}{w}$$

pretend  $c=1$

$$\Rightarrow s(n) = O\left(\frac{\log n}{w} + 2 \frac{\log \sqrt{n}}{w} + 4 \frac{\log n^{1/4}}{w} + \dots\right)$$

$$= O\left(\frac{\log n}{w} + \frac{\log n}{w} + \frac{\log n}{w} + \dots\right)$$

$$= O\left(\frac{\log \log \log n}{w}\right) = O(\log \log n)$$

( $w \geq \log n$ )

$$\Rightarrow S(n) = \boxed{O(n \log \log n)}$$

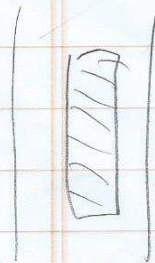
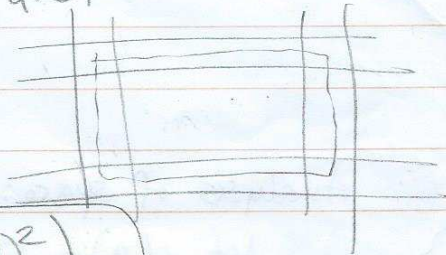


pred search to locate column/row  
 $\neq$  rank space reduction

Querying (emptiness)

$$Q(n) \leq \max \left\{ \begin{array}{l} Q(\sqrt{cn}) + O(\log \log U) \\ O(\log \log U) \end{array} \right.$$

4 3-sided queries  
 + 1 4-sided query in L



$$\Rightarrow Q(n) = O((\log \log U)^2)$$

(+  $k \log \log U$  for report)

### Advanced Method 3: C. - Larsen - Patrascu '11

idea - go back to range tree!

- Save space by bit packing + succinct DS

(Succinct rank DS)

Fact 1 can store array  $A$  of  $n$  symbols in  $[\sigma]$

using  $O\left(\frac{n \log \sigma}{w}\right)$  words of space

s.t. can compute  $\text{rank}_{A[i]}(i) = \# \text{ times } A[i] \text{ occurs in } A[1..i]$   
 in  $O(1)$  time

Pf sketch: divide into blocks of size  $\sigma w$



store  $\sigma$  counts per block

$$\Rightarrow \text{space } O\left(\frac{n}{\sigma w} \cdot \sigma\right) = O\left(\frac{n}{w}\right) \text{ words}$$

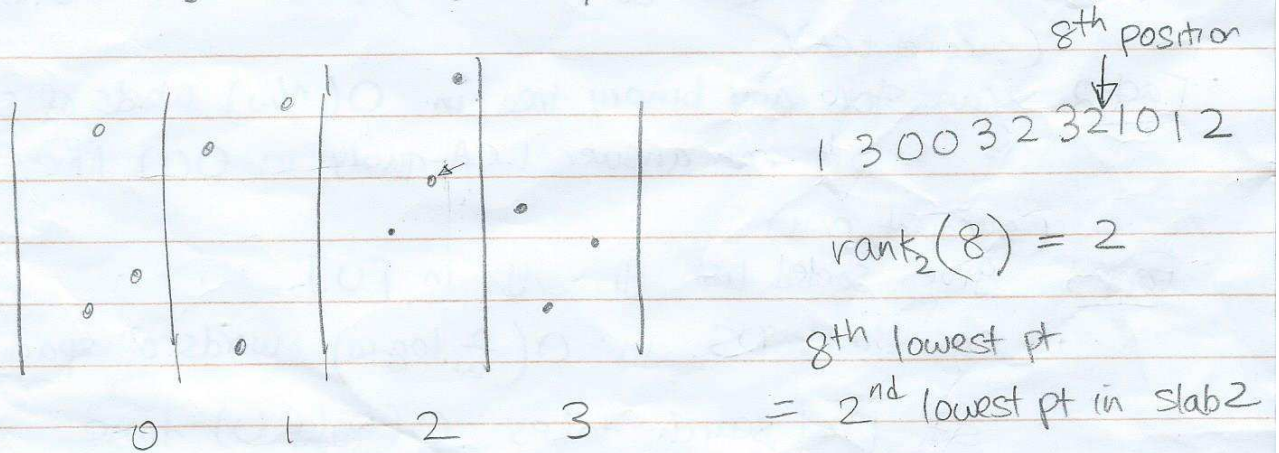
$$\Rightarrow O\left(\frac{n}{w}\right) \text{ words}$$



store answers within each block

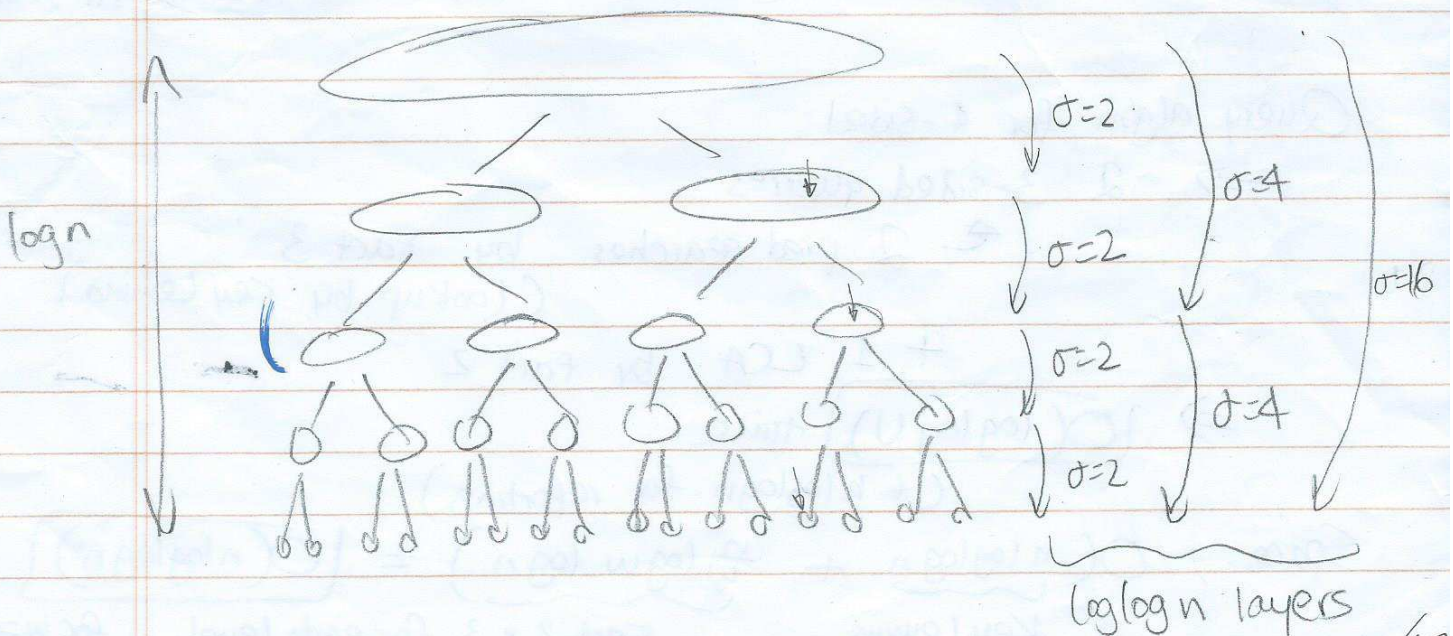
$$\Rightarrow \text{space } O\left(\frac{n}{\sigma w} \cdot \sigma w \cdot \frac{\log(\sigma w)}{w}\right) = O\left(\frac{n \log(\sigma w)}{w}\right)$$

can get rid of  $\log w$  by more blocking ...  $\square$



Key Lemma can compress 2D range tree in  $O(n \log \log n)$  space  
 s.t. given any node  $v$  & index  $i$   
 can look up  $i$ th element in  $v$ 's  $y$ -sorted list  
 in  $O(\log \log n)$  time.

Pf: Use Fact 1 repeatedly





query: follow  $O(\log \log n)$  "pointers" (by rank op)

$$\text{space: } O\left(\frac{n \log^2 n}{w} + \frac{n \log^2 n}{w} \frac{\log n}{2} + \frac{n \log^2 n}{w} \frac{\log n}{4} + \dots\right)$$
$$= O\left(\frac{n \log n}{w} \log \log n\right) \leq O(n \log \log n). \quad \square$$

(succinct LCA)

Fact 2 can store any binary tree in  $O(n/w)$  words of space  
s.t. can answer LCA query in  $O(1)$  time

(succinct pred)

Fact 3 given sorted list  $y_1, \dots, y_n$  in  $[U]$ ,  
can build DS in  $O\left(\frac{n}{w} \log w\right)$  words of space  
s.t. pred search takes  $O(\log \log U)$  time  
+  $O(1)$  lookups of the  $y_i$ 's.

Pf Sketch: select subset containing every other  $b$  elements  
build vEB tree for subset  $b = w / \log w$   
for each block of  $b$  elements,  $O\left(\frac{n}{b}\right)$  space  
build compressed trie (recall fusion tree)  $O\left(\frac{n}{b} \cdot \frac{b \log w}{w}\right)$  space  $\square$

Query algm for 4-sided:

$\Rightarrow$  2 3-sided queries

$\leftarrow$  2 pred searches by Fact 3  
(lookup by Key Lemma)

+ 1 LCA by Fact 2

$\Rightarrow$   $O(\log \log U)$  time  
(+  $k \log \log n$  for reporting)

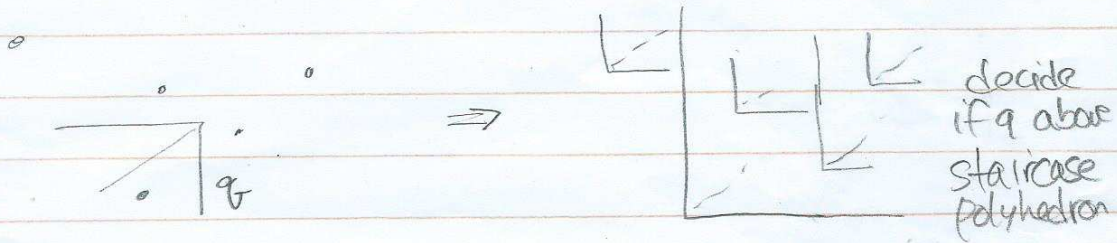
Space:  $O\left(\frac{n \log \log n}{w} + \frac{n}{w} \log w \log n\right) = O(n \log \log n)$   
Key Lemma Fact 2 & 3 for each level for  $w = \log n$



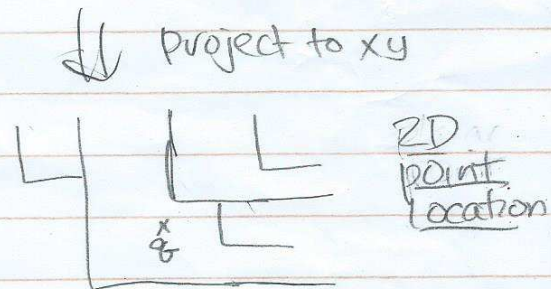
Rmk: tradeoffs

$O(n \log^\epsilon n)$  space,  $O(\log \log U + k)$  time  
OR  $O(n)$  space,  $O(\log^\epsilon U + k \log^\epsilon n)$  time

Rmk: 3D dominance (3-sided) emptiness



$O(n)$  space  
 $O(\log \log U)$  time  
(as we'll see...)



3D general (6-sided):

$O(n \log^3 n)$  space,  $O(\log \log U)$  time

improves to

$O(n \log^{1+\epsilon} n)$  space,  $O(\log \log U)$  time  
(+k for report)

[C.-Larsen-Patrascu '11]

[using recursive grids]

4D: use b-ary range tree

set  $b = \log^\epsilon n$

$O(n \log^{1+\epsilon} n \cdot b \log n)$  space  $\Rightarrow O(n \log^{2+\epsilon} n)$  space

$O(\log \log U \cdot \frac{\log n}{\log b})$  time  $\Rightarrow O(\log n)$  time

[Patrascu: lower bound  $\Omega(\frac{\log n}{\log \log n})$ ]