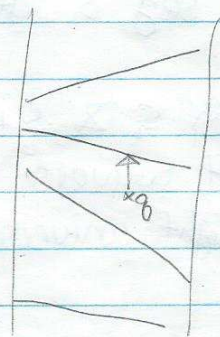
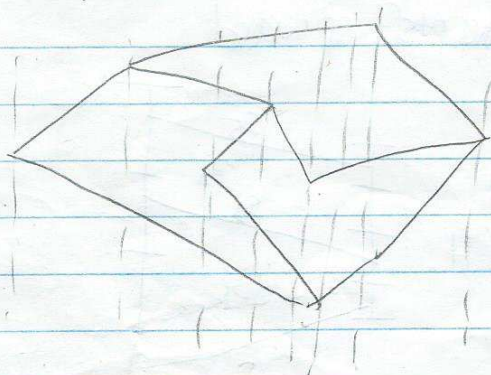


Point Location in Sublog Time: General Case

(Assumption: coords are integers in $[U]$, $w \geq \log U$, $w \geq \log n$)



slab subproblem

C. Patrascu '06:

$O(n)$ space, $O\left(\frac{\log n}{\log \log n}\right)$ time or $O\left(\sqrt{\frac{\log U}{\log \log U}}\right)$ time

suffice to solve slab subproblem:

apply ~~slab method~~, $\Rightarrow O(n^2)$ space for general problem
then apply separator method to reduce space...

Method 1

[vEB trees don't work, can't hash...]

idea - b-way divide & conquer (like fusion tree!)

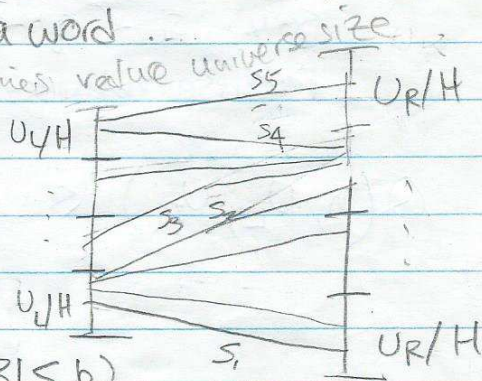
- but can't pack b segs in a word...
- sometimes reduce n , sometimes value universe size

let U_L = "left universe size"

U_R = "right universe size"

sort segs S

let $B = \{\text{segment } n/b, 2n/b, 3n/b, \dots, U_L/H$
 $(b-1)n/b \text{ in } S\} \quad (|B| \leq b)$



divide left universe into subintervals of length U_L/H
 U_R/H

s_1 = lowest seg

for $i = 1, 3, 5, \dots$

s_{i+1} = highest seg in B that has left endpt in same subinter
or right endpt " " " " " "

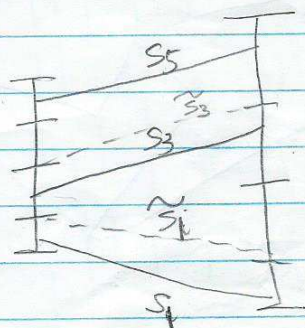
S_{i+2} = next seg in B after S_{i+1}

\tilde{S}_i = seg S_i after rounding endpoints upward

Note 1. between S_i & S_{i+1} ,

left universe size $\leq U_L/H$

or right universe size $\leq U_R/H$



2. between S_{i+1} & S_{i+2}

segs $\leq n/b$

3. $S_1 < \tilde{S}_1 < S_2 < \tilde{S}_2 < \dots$

4. can pack $\tilde{S}_1, \tilde{S}_2, \dots$ in a word
assuming $b \log H \leq w$

Query alg'm, given pt q :

locate q in $\{\tilde{S}_1, \tilde{S}_2, \tilde{S}_3, \dots\}$ by word op in $O(1)$ time

with 1 extra comp, can locate q in $\{S_1, S_2, S_3, \dots\}$

with 1 more comp, can locate q in $\{S_1, S_2, S_3, \dots\}$

say $S_i < q < S_{i+1}$

recurse between S_i & S_{i+1}

$$Q(n, U_L, U_R) \leq \begin{cases} Q(n, \frac{U_L}{H}, U_R) + O(1) & \text{or} \\ Q(n, U_L, \frac{U_R}{H}) + O(1) & \text{or} \\ Q(\frac{n}{b}, U_L, U_R) + O(1) \end{cases}$$

$$\Rightarrow O(\log_H U_L + \log_H U_R + \log_b n)$$

$$= O\left(\frac{\log U}{\log H} + \frac{\log n}{\log b}\right)$$

$$= O\left(\frac{w}{\log H} + \frac{\log n}{\log b}\right)$$

$$\text{Set } b = \frac{w}{\log H}$$

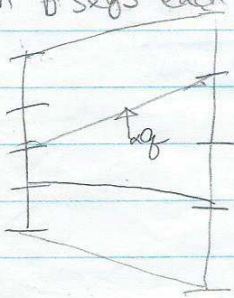
$$= O\left(b + \frac{\log n}{\log b}\right)$$

$$\text{set } b = \log^2 n$$

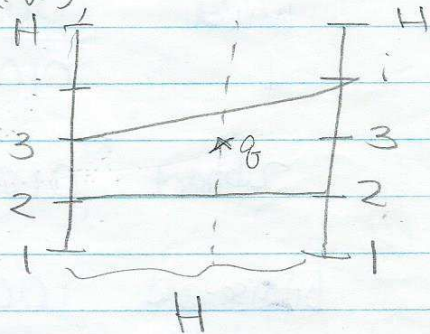
$$= O\left(\frac{\log n}{\log \log n}\right)$$

$$\text{space } O(n)$$

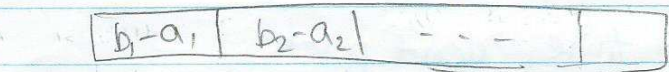
Note word op can be replaced by standard ops
 given b segs each with $\log H$ bits, ($b \log H \leq w$)



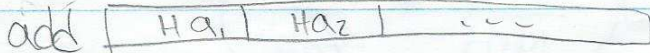
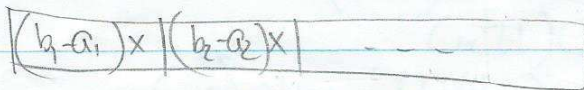
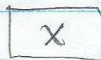
projective transform
 \Rightarrow



say segment i is from $(0, a_i)$ to (H, b_i) can round q to nearest integer
 $q = (x, y)$
 want to compare $y \stackrel{?}{\leq} \frac{b_i - a_i}{H} x + a_i$
 i.e. $H y \stackrel{?}{\leq} (b_i - a_i) x + H a_i$



mult



compare against $H y$

Subproblem: compare a given value against list of b values
 (each $\log H$ bits)

eg compare 0101
with list (0001 0011 0110 0111)

add $\begin{array}{r} 1000 \ 1000 \ 1000 \ 1000 \\ \hline 1001 \ 1011 \ 1110 \ 1111 \end{array}$

mult $\begin{array}{r} \\ \\ \hline 0101 \ 0101 \ 0101 \ 0101 \end{array}$

subtract 0100 0110 1001 1010

bitwise-and $\begin{array}{r} 1000 \ 1000 \ 1000 \ 1000 \\ \hline 0000 \ 0000 \ 1000 \ 1000 \end{array}$

MSB
(most signif 1-bit)

(can avoid by multipl: (convul \Rightarrow gives count!))

Method 2

set $b = n$ this time, don't pack

solve subproblem for $\tilde{S}_1, \tilde{S}_3, \tilde{S}_5, \dots$ by table look-up

(table size $O(H^2)$)

\Rightarrow space $O(H^2 n)$
query $O\left(\frac{\log U}{\log H} + \frac{\log n}{\log b}\right)$

to reduce space, select every other H^2 segs

\Rightarrow space $O(n)$

query $O\left(\frac{\log U}{\log H} + \log H^2\right)$
binary search

$= O(\sqrt{\log U})$

by setting $\log H = \sqrt{\log U}$

better still $O\left(\frac{\log U}{\log H} + \frac{\log H}{\log \log H}\right)$

$= O\left(\sqrt{\frac{\log U}{\log \log U}}\right)$ ^{by method 1} by setting $\log H = \log U \log \log U$

[Better? open]

[offline queries: time $2^{O(\sqrt{\log \log n})}$; better than $\log^{\epsilon} n$]