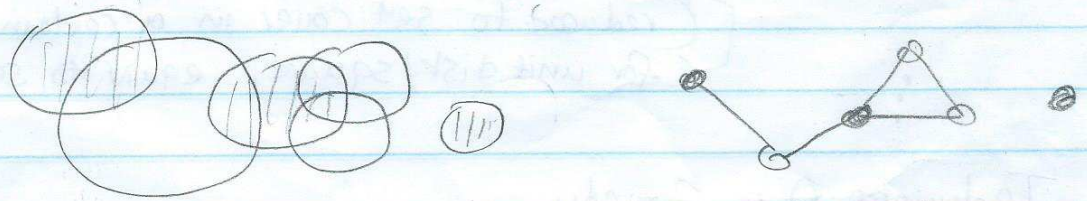


Geometric NP-Hard Problems

Independent Set

Given n objects, S , find max subset $T^* \subseteq S$
 s.t. no 2 objects in T^* intersect



(objects: unit disks/squares/balls, arb. disks/squares, rectangles, line segs, triangles, polygons, ...)
 (unweighted vs weighted)

(Koebe's thm: planar graphs are contact graphs of disks) [general case: $\approx n^{1-\epsilon}$ approx]

Hitting Set / "Piercing" (Continuous version)

Given n objects S , find min # pts X^*
 that stab all objects

(Obs: piercing # \geq independence #)

Hitting Set (Discrete Version)

Given n objects S , m pts P ,
 find min subset $X^* \subseteq P$ that stabs all of S
 (unweighted vs. weighted)

Set Cover (Discrete Version)

Given n pts P , m objects S .
 find min subset $T^* \subseteq S$ that covers all of P .
 (equiv to hitting set in dual range space)
 (for unit disk, equiv to hitting set)

[general case - $\sim \ln n$ approx.]

Set Cover (Cont. Version)

Given n pts P ,
 find min # objects that cover all of P .
 ← from a class eq. unit disks

Dominating Set

Given n objects S , find $\min T^* \subseteq S$ s.t.

every object in $S - T^*$ intersects some object in T^*

(reduces to set cover in a certain range space)
(for unit disk/square, equiv to set cover)

⋮

Technique 0: Greedy

indep set

$T = \emptyset$

repeat {

pick smallest object $t \in S$ in radius'

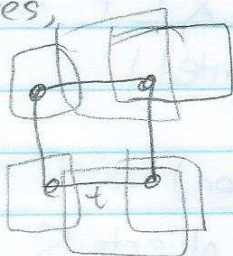
insert t to T , remove t & all objects intersecting t from S .

polytime

}

Analysis:

For squares,



every square intersecting t bigger than t

is stabbed by a corner of t

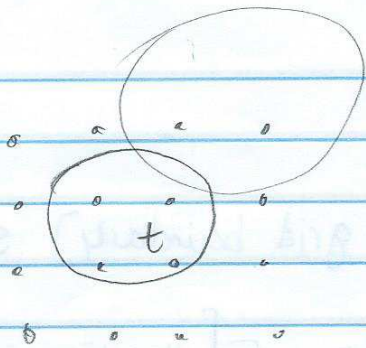
Let X^* be min piercing set

$\Rightarrow |X^*| \leq 4|T|$

Recall $|T^*| \leq |X^*|$

$\Rightarrow |T^*| \leq 4|T| \Rightarrow$ factor 4.

For disks,



every disk intersecting t
bigger than t
can be stabbed by ≤ 16 pts

$$\Rightarrow |T^*| \geq 16 |T| \Rightarrow \text{factor} \leq 16$$

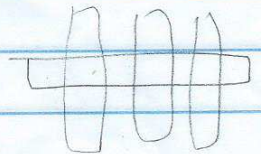
For "fat objects", const factor

Rmks = not work for arbitrary rectangles

- works for piercing

(e.g. for squares, $|X| = 4|T| \leq 4|T^*| \leq 4|X|$)

- not work for weighted arb. squares

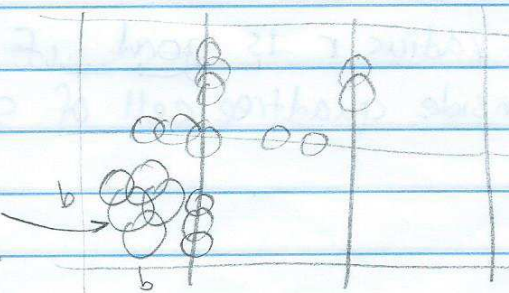


Technique 1: Shifted Grid (Hochbaum-Maass '85)

indep set for unit disks/squares or fat objects of "similar" size
($\max r / \min r = O(1)$)

1. shift all objects by rand. vector (in $[0, 1]^2$)
2. form grid of side length b
3. remove all objects that cross grid cell boundaries
4. solve problem inside each grid cell by brute force

Soln has
 $\leq O(b^2)$
objects



Runtime:

$$O\left(\sum_i n_i O(b^2)\right)$$
$$= n O(b^2).$$

Analysis:

Fix $t \in T^*$.

$$\text{Prob} [t \text{ crosses grid boundary}] \leq \frac{2}{b}.$$

$$\Rightarrow E[|T|] \geq E[\# \text{ objs in } T^* \text{ not cross grid boundary}]$$

$$\geq \left(1 - \frac{2}{b}\right) |T^*|$$

$$\text{Set } b = \Theta\left(\frac{1}{\epsilon}\right) \Rightarrow (1 \pm \epsilon)\text{-approx. in time } n^{O(1/\epsilon^2)}$$

polytime approx. scheme (PTAS)

- Rmk: - can be derandomized, works for weighted
- works for piercing for fat objs of similar size
- not work for cont. vers. of hitting set

What about arbitrary disks/squares?

Technique 2: Shifted Quadtrees (Erlabach-Jansen-Seidel '01 / C.'01)

T indep set for arb. disks/squares, or fat objects

Fix b .

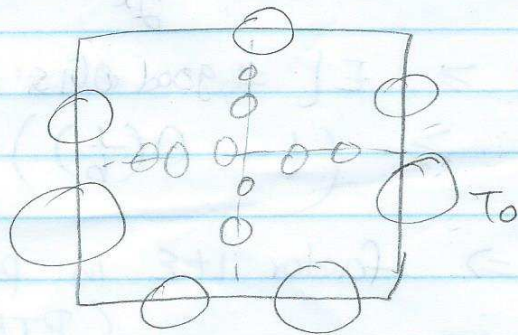
Def An obj of radius r is good if

it's inside quadtree cell of side length $\leq br$.

Lemma If all objs are ^{fat &} good, problem can be solved
 in polytime $n^{O(b)}$

Pf: idea - dynamic programming

Subproblem Given a ^(compressed) quadtree cell B of side length z^l ,
 & a set T_0 of disjoint objs intersecting ∂B ,
 find size of largest subset T of objs
 "interface" strictly inside B st. $T \cup T_0$ is disjoint



Note: each obj in T_0 has radius $> \frac{z^l}{b}$ (by defn of good)

$$\Rightarrow |T_0| \leq O(b)$$

$$\Rightarrow \text{total \# subproblems at } B \leq n^{O(b)}$$

Given sol'n to all subproblems at 4 children of B ,
 can compute sol'n to all subproblems at B
 by trying all interface combinations

$$\Rightarrow \text{total time } (n^{O(b)})^4 n = n^{O(b)} \quad \square$$

Approx Alg'm:

1. shift all obj's by rand vector (in $[0, 1]^2$)
2. solve problems on the good obj's

Analysis:

Let $t \in T^*$ of radius r , say $2^l \leq br < 2^{l+1}$

$\Pr [t \text{ not good}] \leq \Pr [t \text{ crosses grid cell boundary with sidelength } 2^l]$

$$\leq 2 \cdot \frac{2r}{2^l} = O\left(\frac{1}{b}\right)$$

$$\begin{aligned} \Rightarrow E[|T|] &\geq E[\# \text{ good obj's in } T^*] \\ &\geq \left(1 - O\left(\frac{1}{b}\right)\right) |T^*| \end{aligned}$$

Set $b = \Theta\left(\frac{1}{\epsilon}\right) \Rightarrow$ factor $1 + \epsilon$ in poly time $n^{O(1/\epsilon)}$
(PTAS)

- can be derand.

Remarks - works for weighted, arbitrary fat objects

- not work for piercing

Technique 3: Separators

Planar Graph Separator Thm (Lipton-Tarjan '77)

Given a planar graph $G=(V, E)$, $|V|=n$,

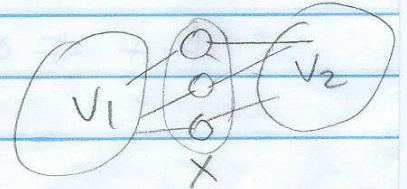
can partition V into V_1, V_2, X s.t.

$$\partial V_i \subseteq X$$

↳ all neighbors of V_i excluding V_i

$$|V_1|, |V_2| \leq \frac{2}{3}n$$

$$|X| \leq O(\sqrt{n})$$



Geometric Separator Thm (Smith-Wormald '98)

Given n disjoint disks/squares/fat objs, in \mathbb{R}^2 ,

\exists square B s.t.

$$\# \text{ objs inside } B \leq \frac{4}{5}n$$

$$\# \text{ objs outside } B \leq \frac{4}{5}n$$

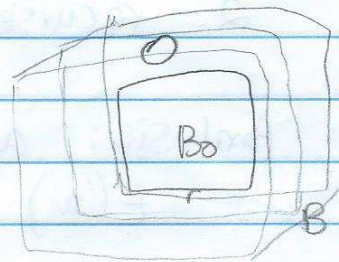
$$\# \text{ objs intersecting } \partial B \leq O(\sqrt{n})$$

[extends planar graph case]

Pf: Let B_0 be smallest square containing $\geq \frac{n}{5}$ center pts

↳ side length r

Let B be a randomly shifted square of side length $(2-\delta)r$ containing B_0



$$\frac{n}{5} \leq \# \text{ center pts inside } B \leq \frac{4}{5}n$$

(since B can be covered by 4 squares of side length r)

Fix an obj s of radius $\leq r/k$.

$$\Rightarrow \Pr[s \text{ intersects } \partial B] \leq \frac{r/k}{r} = \frac{1}{k}$$

$$\Rightarrow E[\# \text{ objs of radius } \leq r/k \text{ intersecting } \partial B] \leq \frac{n}{k}$$

But $\#$ objs of radius $> r/k$ intersecting $\partial B \leq O(k)$
by fatness & disjointness
or const depth

$$\Rightarrow E[\# \text{ objs intersecting } \partial B] \leq O\left(\frac{n}{k} + k\right) = O(\sqrt{n})$$

by setting $k = \sqrt{n}$. \square

Indep set for disks/squares/fat objs: [C'01]

$O(b)$ time $\rightarrow 0$, if $\text{OPT}(S) \leq b$ then brute force

1. find square B s.t.

$$\text{OPT}(\text{objs inside } B) \geq \frac{\text{OPT}(S)}{5c}$$

$$\text{OPT}(\text{objs outside } B) \geq \frac{\text{OPT}(S)}{5c}$$

$$\text{OPT}(\text{objs intersecting } \partial B) = O(\sqrt{\text{OPT}(S)})$$

2. recurse on $\{\text{objs inside } B\}$, $\{\text{objs outside } B\}$

Analysis: additive error

$$E(m) \leq \begin{cases} E(m_1) + E(m_2) + O(\sqrt{m}) & \text{if } m > b \\ 0 & \text{if } m \leq b \end{cases}$$

for some $m_1, m_2 \geq \frac{m}{5c}$
 $m_1 + m_2 \leq m$

Fix b . let $\text{OPT}(S) = \text{max indep set}$ see

use c -approx (e.g. Greedy).

by modifying above proof