# CS 598: Spectral Graph Theory. Lecture 5 

Graph Cutting and<br>Cheeger's Inequality

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## Today

-Why do we cut graphs?

- Cut ratio, and integer programming formulation
- Integer programming relaxation, easy direction of Cheeger
- Difficult direction of Cheeger


## Why Cut?

- One of the inspirations of spectral graph theory is graph partitioning
- Want to cut a graph in two approximately equally sized pieces while minimizing the number of edges cut.
- Applications like divide-and conquer algorithms, clustering etc
- Concentrate on two-piece partitions


## Some Notation

- Graph G=(V,E)
- $S \subseteq V$ a set of vertices of $G$
- $|S|=$ the number of vertices in $S$
- $\bar{S}=V \backslash$ S the complement of $S$
- $e(S)=e(\bar{S})=$ the number f edges between $S, \bar{S}$


## First Instinct: Min Cut



- Min Cut: divide G into two parts as to minimize e(S)
- Would cut the one edge on the left and not in the middle


# Second Instinct: Approximate Bisection 

- Cut in equal size pieces while minimizing e(S)
- Would cut the clique on the left to achieve balance but would cut too many edges


## A Good Tradeoff: Cut Ratio

- Cut ratio : $\quad \phi(S)=\frac{e(S, \bar{S})}{\min (|S \| \bar{S}|)}$
- Sparsest Cut is the one that minimizes cut ratio. Also called isoperimetric number of G: $\quad \phi(G)=\min _{S \subseteq V} \phi(S)$
- Nice property that if $\mathrm{S}_{1}, \mathrm{~S}_{2}$ disjoint and $\left|S_{1} \cup S_{2}\right| \leq n / 2$ then

$$
\phi\left(S_{1} \cup S_{2}\right) \leq \max \left\{\phi\left(S_{1}\right), \phi\left(S_{2}\right)\right\}
$$

## An Integer Program for Cut Ratio

- How to find the optimal cut fast? Integer program for cut ratio.
- Associate every cut $S-\bar{S}$ with a vector $x \in\{-1,1\}^{n}$, where

$$
x_{i}=\left\{\begin{array}{c}
-1, i \in S \\
1, i \in \bar{S}
\end{array}\right.
$$

- We can now write

$$
\begin{gathered}
e(S)=\frac{1}{4} \sum_{(i, j) \in E}\left(x_{i}-x_{j}\right)^{2} \\
|S| \cdot|\bar{S}|= \\
\left(\sum _ { i \in V } [ i \in S | ) \left(\sum_{\overline{j \in V}}[j \in \bar{S} \bar{j})=\sum_{i, j \in V}[i \in S, j \in \bar{S}]=\frac{1}{2} \sum_{i, j \in V}\left[x_{i} \neq x_{j}\right]=\frac{1}{4} \sum_{i<j}\left(x_{i}-x_{j}\right)^{2}\right.\right.
\end{gathered}
$$

[A] is the characteristic function of boolean event $A$. It is 1 if $A$ true, zero otherwise.

## Solving the Integer Program

- $\min _{x \in\{-1,1\}^{n}} \frac{\sum_{(i, j) \in E}\left(x_{i}-x_{j}\right)^{2}}{\sum_{i<j}\left(x_{i}-x_{j}\right)^{2}}=\min _{S \subseteq V} \frac{e(S)}{|S| \cdot|\bar{S}|}$
- $\mathrm{n} / 2 \min \{S, \bar{S}\} \leq|S| \cdot|\bar{S}| \leq \mathrm{n} \min \{S, \bar{S}\}$
- Solving the integer program approximates sparsest cut within 2.

$$
\frac{1}{n} \phi(G) \leq \min _{S \subseteq V} \frac{e(S)}{|S| \cdot|\bar{S}|} \leq \frac{2}{n} \phi(G)
$$

- NP-hard to solve
- Remove integrality constraint, get relaxation


## A Note on Relaxations

- Often in approximation algorithms:

- Want to solve NP-hard problem: "minimize $f(x)$ subject to constraint $x \in C^{\prime \prime}$
- Instead, we relax constraint and solve the problem:"minimize $f(x)$ subject to constraint $x \in C^{\prime \prime}$ for weaker $C^{\prime}$.
- Gives a lower minimum
- Then need to round solution q to a feasible one, that is close to the optimal one p.


## A Note on Relaxations

- Immediately, $\mathrm{f}(\mathrm{q}) \leq \mathrm{f}(\mathrm{p})$

- To get a c-approximation (c>1) we need to round $q$ to a point $q^{\prime}$ and show

$$
f\left(q^{\prime}\right) \leq c f(q) \leq c f(p)
$$

## Solving the Relaxation

$$
\min _{x \in R} \frac{\sum_{(i, j) \in E}\left(x_{i}-x_{j}\right)^{2}}{\sum_{i<j}\left(x_{i}-x_{j}\right)^{2}}
$$

- We use $\min _{S \subseteq V} \frac{e(S)}{|S| \cdot|\bar{S}|} \leq \frac{2}{n} \phi(G)$
- Details on blackboard, and we obtain

$$
\phi(G) \geq \frac{\dot{\lambda}_{2}}{2}
$$

- Next Lecture, we will see more on relaxations and connections with $\lambda_{2}$


## The Other Direction

- We just showed that $\phi(G) \geq \frac{\lambda_{2}}{2}$
- What about other direction? Need rounding method which will be a way to get a cut from $\lambda_{2}$ and $v_{2}$ together with upper bound on how much the rounding increases the cut ratio.
- Cheeger's Inequality:

$$
\lambda_{2} / 2 \leq \phi(G) \leq \sqrt{2 d_{\max }} \sqrt{\lambda_{2}}
$$

- Both upper and lower bounds are tight (up to constant), as seen by path graph and complete binary tree. Both have sparsest cut $\mathrm{O}(1 / \mathrm{n})$, but $\mathrm{Pn}_{\mathrm{n}}$ has $\lambda_{2}=\Theta\left(1 / n^{2}\right)$ and $T_{n}$ has $\lambda_{2}=\Theta(1 / n)$, see lecture 4.
- We show the difficult direction next: $\frac{\phi(G)^{2}}{2 d_{\max }} \leq \lambda_{2}$


## The Proof of Cheeger's Inequality

## How to Get a Cut from $\lambda_{2}$ and $v_{2}$

- Algorithmic proof
- Let $x \in \mathrm{R}^{\mathrm{n}}$ be any vector such that $\mathrm{x} \perp 1$
- Order vertices of $x$ such that $x_{1} \leq x_{2} \leq \ldots$ $\leq x_{n}$
- Let $S=\{1, \ldots, k\}$ for some value of $k$. This will be our cut. Algorithm tries all values of $k$ to find the best one, $k$ depends on graph.
- We will next show something stronger


## How to Get a Cut from $\lambda_{2}$ and $v_{2}$ Theorem

For any $x \perp 1$, such that $x_{1} \leq x_{2} \leq \ldots \leq x_{n}$, there is some i for which

$$
\frac{\phi(\{1, \ldots, i\})^{2}}{2 d_{\max }} \leq \frac{x^{T} L x}{x^{T} x}
$$

This not only implies Cheeger by taking $x=v_{2}$ but also gives an actual cut. Also works if we only have good approximations of $\lambda_{2}$ and $v_{2}$

Proof: see blackboard

