

Functionally Rich Signatures

Lecture 24

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 - Using minimal/general assumptions, often simple, but not very efficient (e.g., involving NIZK for general NP statements)
- Definitions sometimes have subtleties (not all of them have ideal functionality specifications)

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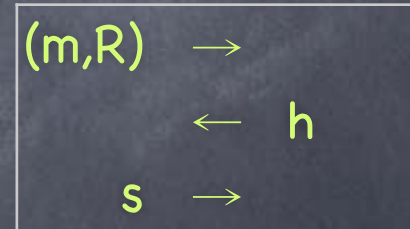
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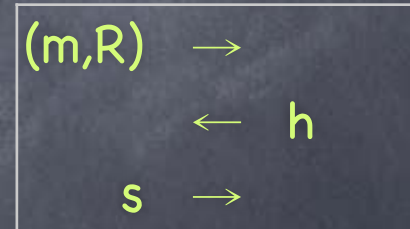
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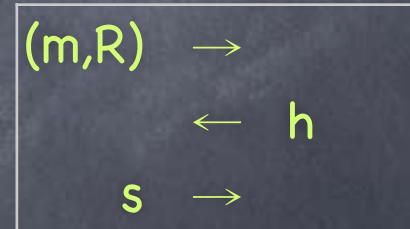
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- Extended to a multi-signature scheme [BN'06] \rightarrow



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 - So that final signature $s_n = r + h_1 X_1 + \dots + h_n X_n$ where $R = g^r$

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- General aggregation: signatures can be created independently and then aggregated in arbitrary order without knowing the secret keys

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 - Aggregate signatures saves on bandwidth and verification time, but needs coordination among signers and does not allow un-aggregating the signatures

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 - Can save on number of pairing operations using $\prod_i e(S_i,g)^{w_i} = \prod_i e(S_i^{w_i},g) = e(\prod_i S_i^{w_i},g)$

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 - But a group manager can “trace” the signer
 - However, the group manager or other group members “cannot frame” a member

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 - **Implies unlinkability** (can't link signatures from same user)

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- Tracing algorithm decrypts C to find SK^*_i and hence ID_i

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- Unwitting collaborators: F_i 's could be the verification keys for a standard signature scheme

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- Security requirements: Unforgeability and Hiding

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- c.f. Mesh signatures: here, instead of multiple parties signing a message, a single party with multiple attributes

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- Zero-knowledge verification: A verifier cannot transfer a signature that it verified

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 - e.g. a ring signature with a ring of size 2, containing the signer and the designated verifier

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- Not discussed: Blind signatures, P-signatures, anonymous credentials...