

Hash Functions in Action

Hash Functions in Action

Lecture 12

Hash Functions

Hash Functions

- Main syntactic feature: Variable input length to fixed length output

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x)=h(y)]$ is negligible in the following experiment:

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H} : \text{Combinatorial Hash Functions}$
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y : \text{Universal One-Way Hash Functions}$

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x)=h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x,y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x,y)$: Collision-Resistant Hash Functions

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x)=h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x,y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x,y)$: Collision-Resistant Hash Functions
 - $h \leftarrow \mathcal{H}; A^h \rightarrow (x,y)$: Weak Collision-Resistant Hash Functions

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y)$: Collision-Resistant Hash Functions
 - $h \leftarrow \mathcal{H}; A^h \rightarrow (x, y)$: Weak Collision-Resistant Hash Functions

Typically
used

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y)$: Collision-Resistant Hash Functions
 - $h \leftarrow \mathcal{H}; A^h \rightarrow (x, y)$: Weak Collision-Resistant Hash Functions
- Also often required: "unpredictability"

Typically
used

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
- Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y)$: Collision-Resistant Hash Functions
 - $h \leftarrow \mathcal{H}; A^h \rightarrow (x, y)$: Weak Collision-Resistant Hash Functions
- Also often required: "unpredictability"
- So far: 2-UHF ($\text{chop}(ax+b)$)

Typically
used

Hash Functions

- Main syntactic feature: Variable input length to fixed length output
 - Primary requirement: collision-resistance
 - If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y)$: Collision-Resistant Hash Functions
 - $h \leftarrow \mathcal{H}; A^h \rightarrow (x, y)$: Weak Collision-Resistant Hash Functions
 - Also often required: "unpredictability"
 - So far: 2-UHF (chop($ax+b$))
 - Today: UOWHF and CRHF constructions. Domain Extension.
- Applications of hash functions

Typically
used

UOWHF

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Much easier to see: OWP \Rightarrow UOWHF

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Much easier to see: $OWP \Rightarrow UOWHF$
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Much easier to see: $OWP \Rightarrow UOWHF$
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - s.t. h compresses by a bit (i.e., 2-to-1 maps), and

UOWHF

- **Universal One-Way HF:** $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Much easier to see: $OWP \Rightarrow UOWHF$
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - s.t. h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z', w , can solve for h s.t. $h(z) = h(z') = w$

UOWHF

- **Universal One-Way HF:** $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Much easier to see: $OWP \Rightarrow UOWHF$
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - s.t. h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z', w , can solve for h s.t. $h(z) = h(z') = w$
 - Is a UOWHF [Why?]

UOWHF

- **Universal One-Way HF:** $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Much easier to see: $OWP \Rightarrow UOWHF$
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - s.t. h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z', w , can solve for h s.t. $h(z) = h(z') = w$
 - Is a UOWHF [Why?] $\left\{ \begin{array}{l} \text{BreakOWP}(z) \{ \text{get } x \leftarrow A; \text{ sample random } w; \text{ give } A \text{ } h \\ \text{ s.t. } h(z)=h(f(x))=w; \text{ if } A \rightarrow y \text{ s.t. } h(f(y))=w, \text{ output } y; \} \end{array} \right.$

UOWHF

- **Universal One-Way HF:** $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Much easier to see: $OWP \Rightarrow UOWHF$
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - s.t. h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z', w , can solve for h s.t. $h(z) = h(z') = w$
 - Is a UOWHF [Why?] $\left\{ \begin{array}{l} \text{BreakOWP}(z) \{ \text{get } x \leftarrow A; \text{ sample random } w; \text{ give } A \text{ } h \\ \text{ s.t. } h(z)=h(f(x))=w; \text{ if } A \rightarrow y \text{ s.t. } h(f(y))=w, \text{ output } y; \} \end{array} \right.$
 - Gives a UOWHF that compresses by 1 bit (same as the UHF)

UOWHF

- **Universal One-Way HF:** $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Much easier to see: $OWP \Rightarrow UOWHF$
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - s.t. h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z', w , can solve for h s.t. $h(z) = h(z') = w$
 - Is a UOWHF [Why?]

BreakOWP(z) { get $x \leftarrow A$; sample random w ; give A h s.t. $h(z)=h(f(x))=w$; if $A \rightarrow y$ s.t. $h(f(y))=w$, output y ; }

 - Gives a UOWHF that compresses by 1 bit (same as the UHF)
 - Will see later, how to extend the domain to arbitrarily long strings (without increasing output size)

CRHF

CRHF

- Collision-Resistant HF: $h \leftarrow \mathcal{H}$; $A(h) \rightarrow (x, y)$. $h(x) = h(y)$ w.n.p

CRHF

- Collision-Resistant HF: $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y). h(x)=h(y)$ w.n.p
- Not known to be possible from OWF/OWP alone

CRHF

- Collision-Resistant HF: $h \leftarrow \mathcal{H}$; $A(h) \rightarrow (x, y)$. $h(x) = h(y)$ w.n.p
- Not known to be possible from OWF/OWP alone
 - “Impossibility” (blackbox-separation) known

CRHF

- Collision-Resistant HF: $h \leftarrow \mathcal{H}$; $A(h) \rightarrow (x, y)$. $h(x) = h(y)$ w.n.p
- Not known to be possible from OWF/OWP alone
 - “Impossibility” (blackbox-separation) known
- Possible from “claw-free pair of permutations”

CRHF

- Collision-Resistant HF: $h \leftarrow \mathcal{H}$; $A(h) \rightarrow (x, y)$. $h(x) = h(y)$ w.n.p
- Not known to be possible from OWF/OWP alone
 - “Impossibility” (blackbox-separation) known
- Possible from “claw-free pair of permutations”
 - In turn from hardness of discrete-log, factoring, and from lattice-based assumptions

CRHF

- Collision-Resistant HF: $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y). h(x) = h(y)$ w.n.p
- Not known to be possible from OWF/OWP alone
 - “Impossibility” (blackbox-separation) known
- Possible from “claw-free pair of permutations”
 - In turn from hardness of discrete-log, factoring, and from lattice-based assumptions
- Also from “homomorphic one-way permutations”, and from homomorphic encryptions

CRHF

- Collision-Resistant HF: $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y). h(x)=h(y)$ w.n.p
- Not known to be possible from OWF/OWP alone
 - “Impossibility” (blackbox-separation) known
- Possible from “claw-free pair of permutations”
 - In turn from hardness of discrete-log, factoring, and from lattice-based assumptions
- Also from “homomorphic one-way permutations”, and from homomorphic encryptions
 - All candidates use mathematical operations that are considered computationally expensive

CRHF

CRHF

- CRHF from discrete log assumption:

CRHF

- CRHF from discrete log assumption:
 - Suppose \mathbb{G} a group of prime order q , where DL is considered hard (e.g. \mathbb{QR}_p^* for $p=2q+1$ a safe prime)

CRHF

- CRHF from discrete log assumption:
 - Suppose \mathbb{G} a group of prime order q , where DL is considered hard (e.g. \mathbb{QR}_p^* for $p=2q+1$ a safe prime)
 - $h_{g_1, g_2}(x_1, x_2) = g_1^{x_1} g_2^{x_2}$ (in \mathbb{G}) where $g_1, g_2 \neq 1$ (hence generators)

CRHF

- CRHF from discrete log assumption:
 - Suppose \mathbb{G} a group of prime order q , where DL is considered hard (e.g. \mathbb{QR}_p^* for $p=2q+1$ a safe prime)
 - $h_{g_1, g_2}(x_1, x_2) = g_1^{x_1} g_2^{x_2}$ (in \mathbb{G}) where $g_1, g_2 \neq 1$ (hence generators)
 - A collision: $(x_1, x_2) \neq (y_1, y_2)$ s.t. $h_{g_1, g_2}(x_1, x_2) = h_{g_1, g_2}(y_1, y_2)$

CRHF

- CRHF from discrete log assumption:
 - Suppose \mathbb{G} a group of prime order q , where DL is considered hard (e.g. \mathbb{QR}_p^* for $p=2q+1$ a safe prime)
 - $h_{g_1, g_2}(x_1, x_2) = g_1^{x_1} g_2^{x_2}$ (in \mathbb{G}) where $g_1, g_2 \neq 1$ (hence generators)
 - A collision: $(x_1, x_2) \neq (y_1, y_2)$ s.t. $h_{g_1, g_2}(x_1, x_2) = h_{g_1, g_2}(y_1, y_2)$
 - Then $(x_1, x_2) \neq (y_1, y_2) \Rightarrow x_1 \neq y_1$ and $x_2 \neq y_2$ [Why?]

CRHF

- CRHF from discrete log assumption:
 - Suppose \mathbb{G} a group of prime order q , where DL is considered hard (e.g. \mathbb{QR}_p^* for $p=2q+1$ a safe prime)
 - $h_{g_1, g_2}(x_1, x_2) = g_1^{x_1} g_2^{x_2}$ (in \mathbb{G}) where $g_1, g_2 \neq 1$ (hence generators)
 - A collision: $(x_1, x_2) \neq (y_1, y_2)$ s.t. $h_{g_1, g_2}(x_1, x_2) = h_{g_1, g_2}(y_1, y_2)$
 - Then $(x_1, x_2) \neq (y_1, y_2) \Rightarrow x_1 \neq y_1$ and $x_2 \neq y_2$ [Why?]
 - Then $g_2 = g_1^{(x_1 - y_1) / (x_2 - y_2)}$ (exponents in \mathbb{Z}_q^*)

CRHF

- CRHF from discrete log assumption:
 - Suppose \mathbb{G} a group of prime order q , where DL is considered hard (e.g. \mathbb{QR}_p^* for $p=2q+1$ a safe prime)
 - $h_{g_1, g_2}(x_1, x_2) = g_1^{x_1} g_2^{x_2}$ (in \mathbb{G}) where $g_1, g_2 \neq 1$ (hence generators)
 - A collision: $(x_1, x_2) \neq (y_1, y_2)$ s.t. $h_{g_1, g_2}(x_1, x_2) = h_{g_1, g_2}(y_1, y_2)$
 - Then $(x_1, x_2) \neq (y_1, y_2) \Rightarrow x_1 \neq y_1$ and $x_2 \neq y_2$ [Why?]
 - Then $g_2 = g_1^{(x_1 - y_1) / (x_2 - y_2)}$ (exponents in \mathbb{Z}_q^*)
 - i.e., for some base g_1 , can compute DL of g_2 (a random non-unit element). Breaks DL!

CRHF

- CRHF from discrete log assumption:
 - Suppose \mathbb{G} a group of prime order q , where DL is considered hard (e.g. \mathbb{QR}_p^* for $p=2q+1$ a safe prime)
 - $h_{g_1, g_2}(x_1, x_2) = g_1^{x_1} g_2^{x_2}$ (in \mathbb{G}) where $g_1, g_2 \neq 1$ (hence generators)
 - A collision: $(x_1, x_2) \neq (y_1, y_2)$ s.t. $h_{g_1, g_2}(x_1, x_2) = h_{g_1, g_2}(y_1, y_2)$
 - Then $(x_1, x_2) \neq (y_1, y_2) \Rightarrow x_1 \neq y_1$ and $x_2 \neq y_2$ [Why?]
 - Then $g_2 = g_1^{(x_1 - y_1) / (x_2 - y_2)}$ (exponents in \mathbb{Z}_q^*)
 - i.e., for some base g_1 , can compute DL of g_2 (a random non-unit element). Breaks DL!
 - Hash halves the size of the input

Domain Extension

Domain Extension

- **Full-domain hash:** hash arbitrarily long strings to a single hash value

Domain Extension

- **Full-domain hash:** hash arbitrarily long strings to a single hash value
 - So far, UOWHF/CRHF which have a fixed domain

Domain Extension

- **Full-domain hash:** hash arbitrarily long strings to a single hash value
 - So far, UOWHF/CRHF which have a fixed domain
- Repeated application?

Domain Extension

- **Full-domain hash:** hash arbitrarily long strings to a single hash value
 - So far, UOWHF/CRHF which have a fixed domain
- Repeated application?
 - If one-bit compression, to hash n -bit string, $O(n)$ (independent) invocations of the basic hash function

Domain Extension

- **Full-domain hash:** hash arbitrarily long strings to a single hash value
 - So far, UOWHF/CRHF which have a fixed domain
- Repeated application?
 - If one-bit compression, to hash n -bit string, $O(n)$ (independent) invocations of the basic hash function



Domain Extension

- **Full-domain hash:** hash arbitrarily long strings to a single hash value
 - So far, UOWHF/CRHF which have a fixed domain
- Repeated application?
 - If one-bit compression, to hash n -bit string, $O(n)$ (independent) invocations of the basic hash function
 - n individual hash functions, with different domains



Domain Extension

- **Full-domain hash:** hash arbitrarily long strings to a single hash value
 - So far, UOWHF/CRHF which have a fixed domain
- Repeated application?
 - If one-bit compression, to hash n -bit string, $O(n)$ (independent) invocations of the basic hash function
 - n individual hash functions, with different domains



Domain Extension

Domain Extension

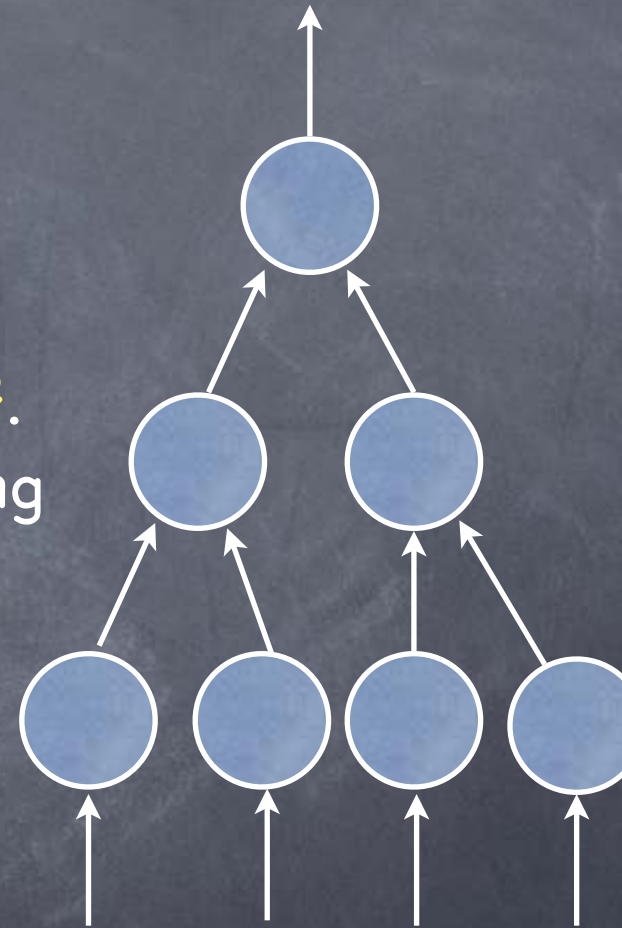
- Can compose hash functions more efficiently, using a "Merkle tree"

Domain Extension

- Can compose hash functions more efficiently, using a "Merkle tree"
- Suppose basic hash **from $\{0,1\}^k$ to $\{0,1\}^{k/2}$** .
A hash function from $\{0,1\}^{4k}$ to $\{0,1\}^{k/2}$ using a tree of depth 3

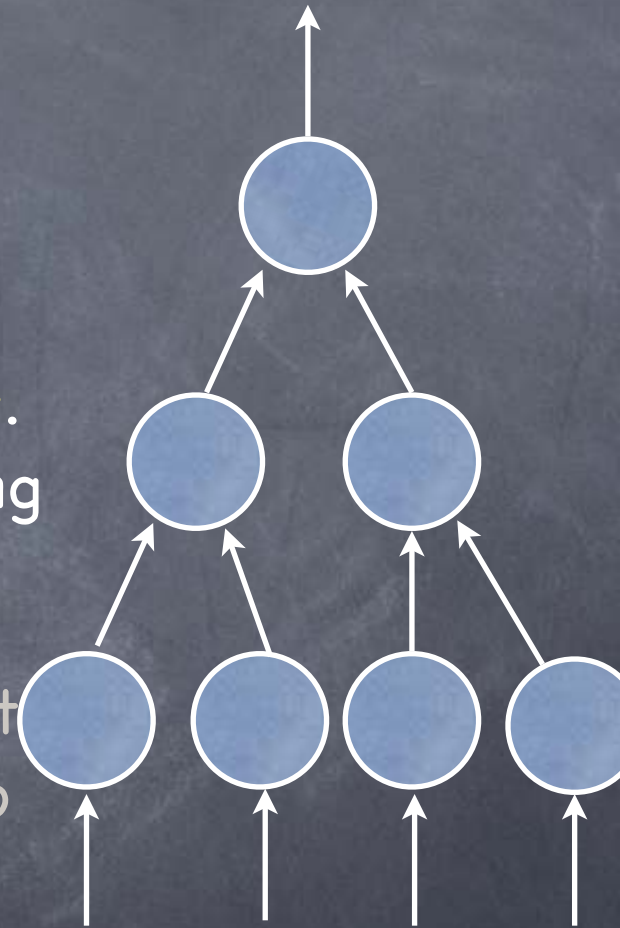
Domain Extension

- Can compose hash functions more efficiently, using a "Merkle tree"
- Suppose basic hash **from $\{0,1\}^k$ to $\{0,1\}^{k/2}$** .
A hash function from $\{0,1\}^{4k}$ to $\{0,1\}^{k/2}$ using a tree of depth 3



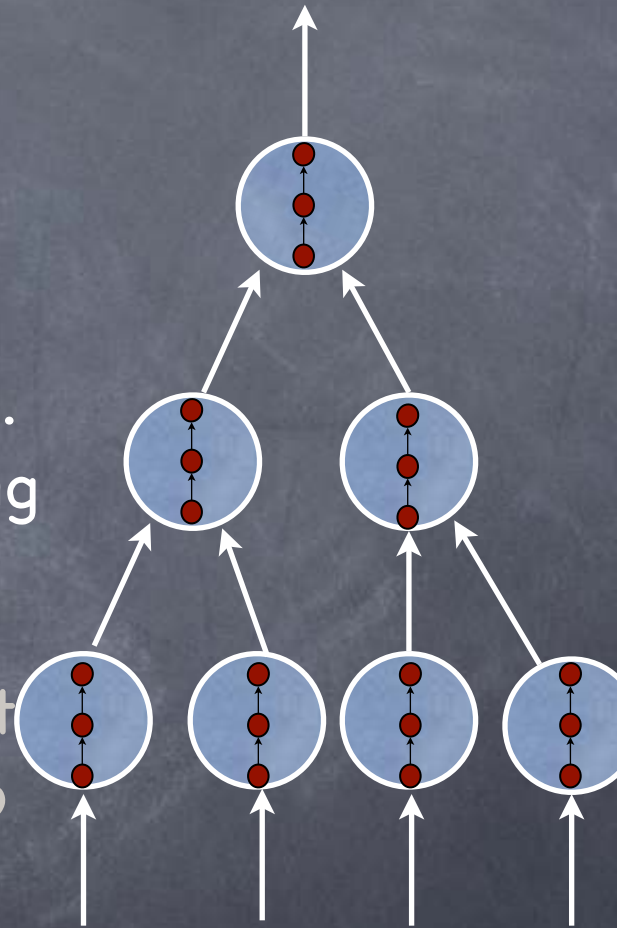
Domain Extension

- Can compose hash functions more efficiently, using a "Merkle tree"
- Suppose basic hash **from $\{0,1\}^k$ to $\{0,1\}^{k/2}$** .
A hash function from $\{0,1\}^{4k}$ to $\{0,1\}^{k/2}$ using a tree of depth 3
- If basic hash from $\{0,1\}^k$ to $\{0,1\}^{k-1}$, first construct new basic hash from $\{0,1\}^k$ to $\{0,1\}^{k/2}$, by repeated hashing



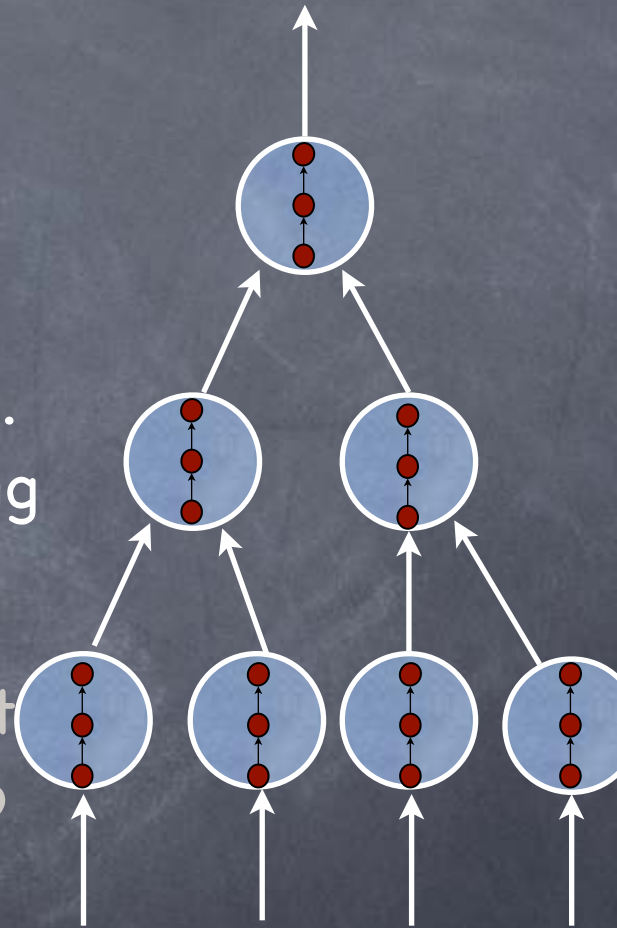
Domain Extension

- Can compose hash functions more efficiently, using a "Merkle tree"
- Suppose basic hash **from $\{0,1\}^k$ to $\{0,1\}^{k/2}$** .
A hash function from $\{0,1\}^{4k}$ to $\{0,1\}^{k/2}$ using a tree of depth 3
- If basic hash from $\{0,1\}^k$ to $\{0,1\}^{k-1}$, first construct new basic hash from $\{0,1\}^k$ to $\{0,1\}^{k/2}$, by repeated hashing



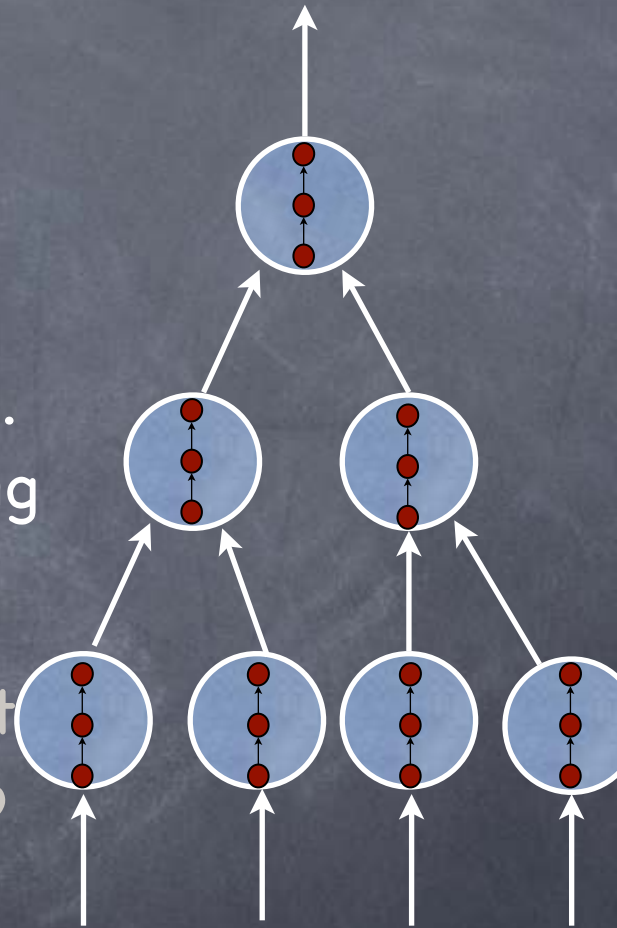
Domain Extension

- Can compose hash functions more efficiently, using a "Merkle tree"
- Suppose basic hash **from $\{0,1\}^k$ to $\{0,1\}^{k/2}$** .
A hash function from $\{0,1\}^{4k}$ to $\{0,1\}^{k/2}$ using a tree of depth 3
- If basic hash from $\{0,1\}^k$ to $\{0,1\}^{k-1}$, first construct new basic hash from $\{0,1\}^k$ to $\{0,1\}^{k/2}$, by repeated hashing
- Any tree can be used, with consistent I/O sizes



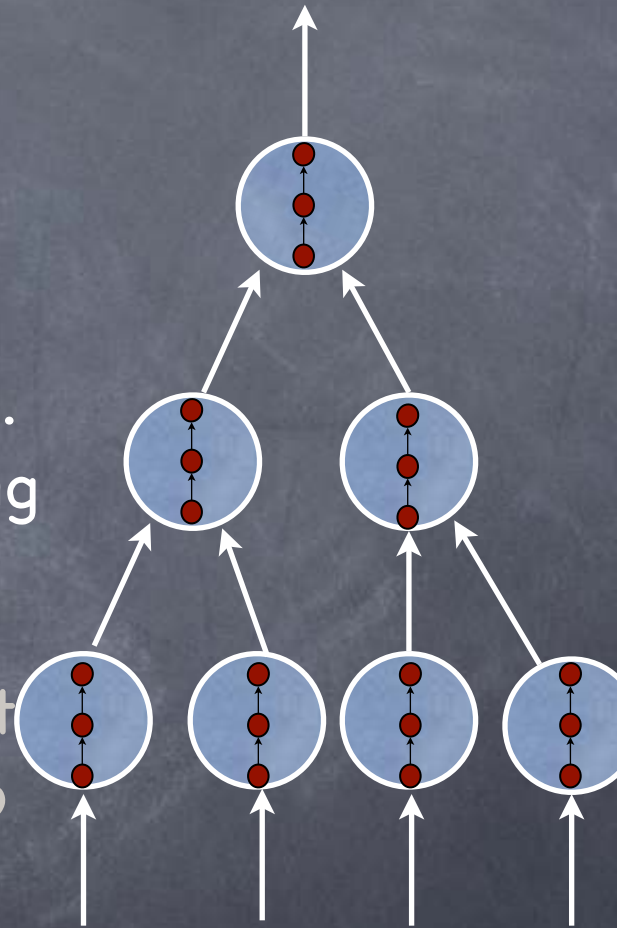
Domain Extension

- Can compose hash functions more efficiently, using a "Merkle tree"
- Suppose basic hash **from $\{0,1\}^k$ to $\{0,1\}^{k/2}$** .
A hash function from $\{0,1\}^{4k}$ to $\{0,1\}^{k/2}$ using a tree of depth 3
- If basic hash from $\{0,1\}^k$ to $\{0,1\}^{k-1}$, first construct new basic hash from $\{0,1\}^k$ to $\{0,1\}^{k/2}$, by repeated hashing
- Any tree can be used, with consistent I/O sizes
- Independent hashes or same hash?

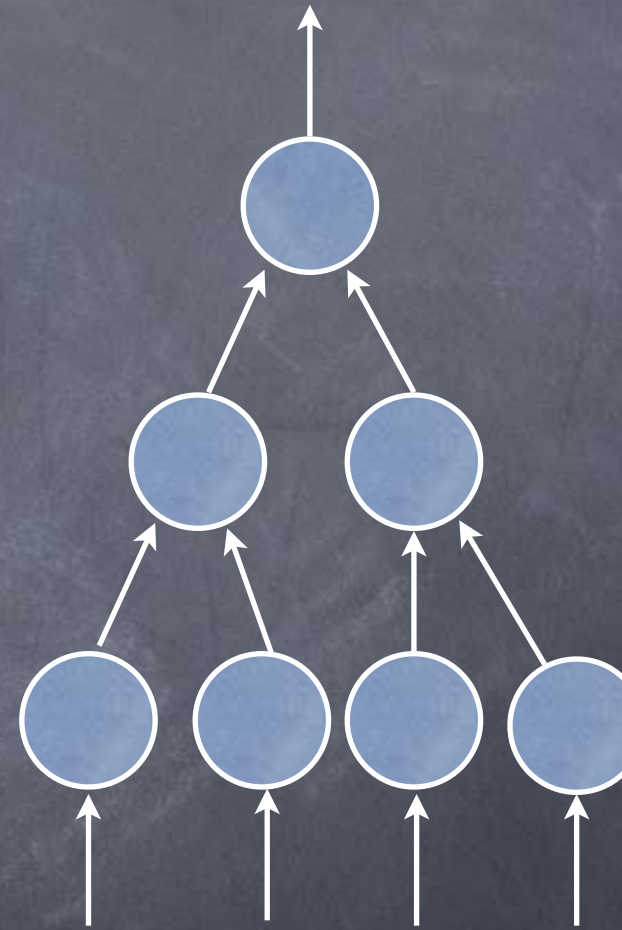


Domain Extension

- Can compose hash functions more efficiently, using a "Merkle tree"
- Suppose basic hash **from $\{0,1\}^k$ to $\{0,1\}^{k/2}$** .
A hash function from $\{0,1\}^{4k}$ to $\{0,1\}^{k/2}$ using a tree of depth 3
- If basic hash from $\{0,1\}^k$ to $\{0,1\}^{k-1}$, first construct new basic hash from $\{0,1\}^k$ to $\{0,1\}^{k/2}$, by repeated hashing
- Any tree can be used, with consistent I/O sizes
- Independent hashes or same hash?
 - Depends!

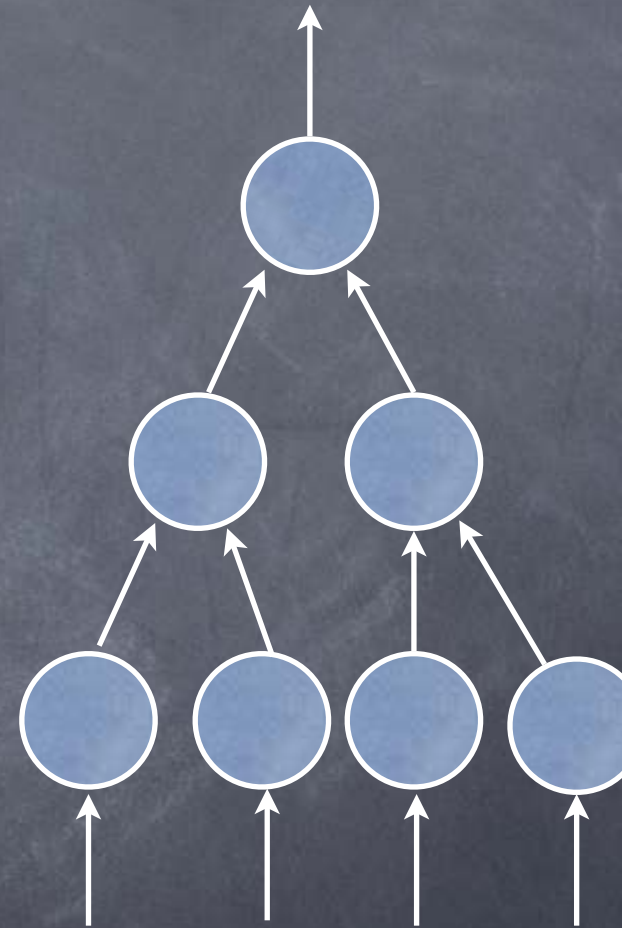


Domain Extension for CRHF



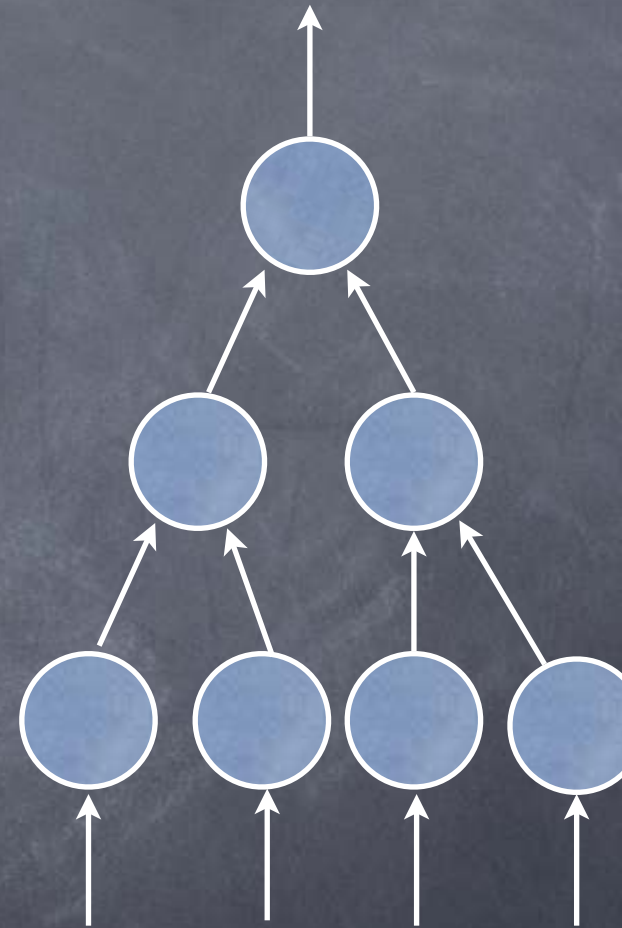
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash



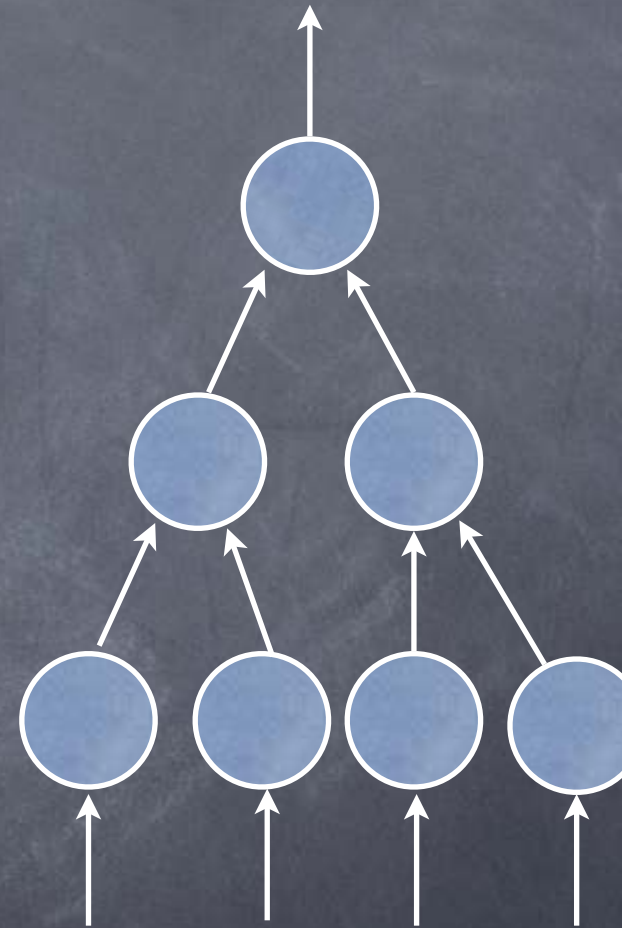
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash



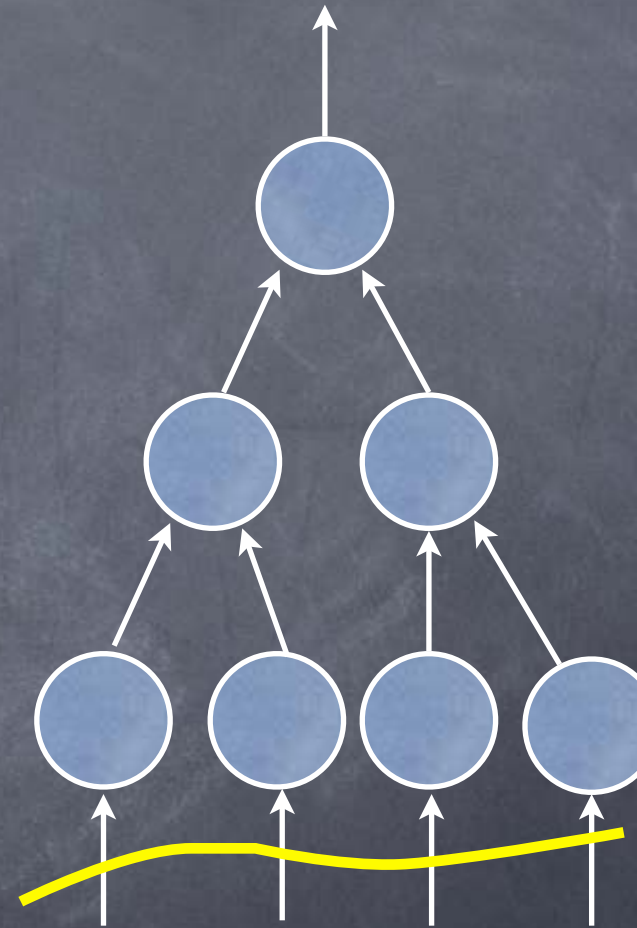
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



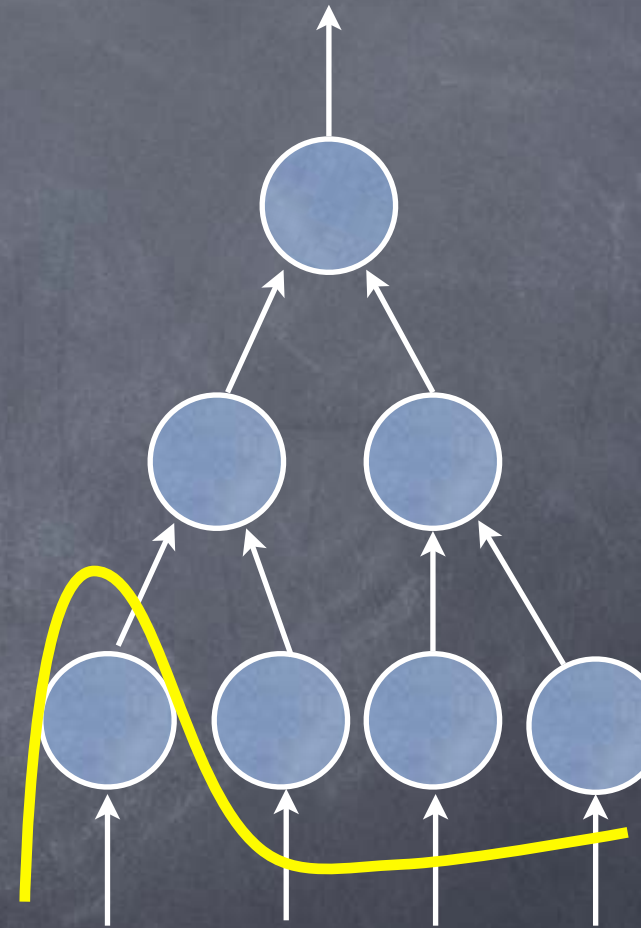
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



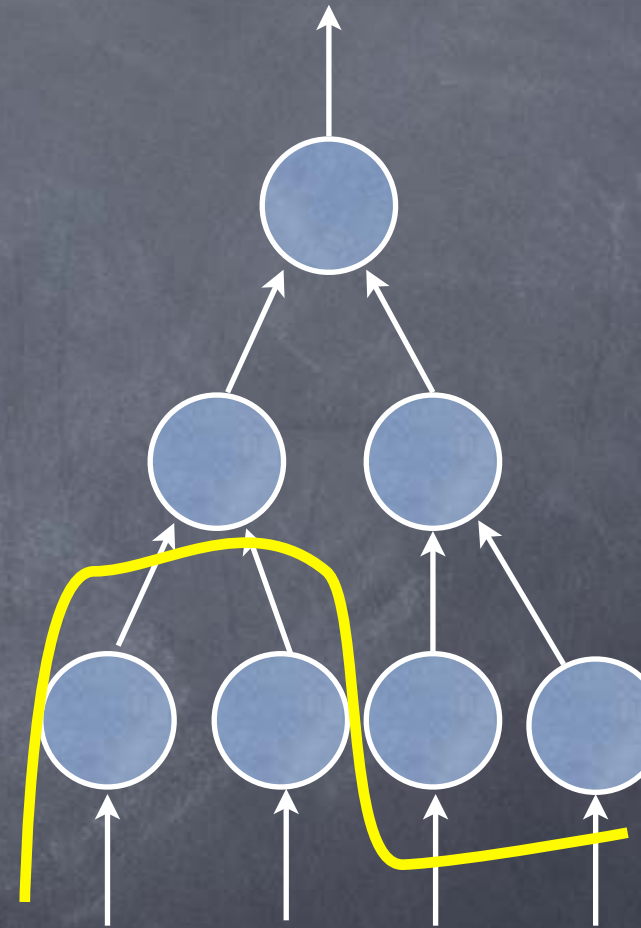
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



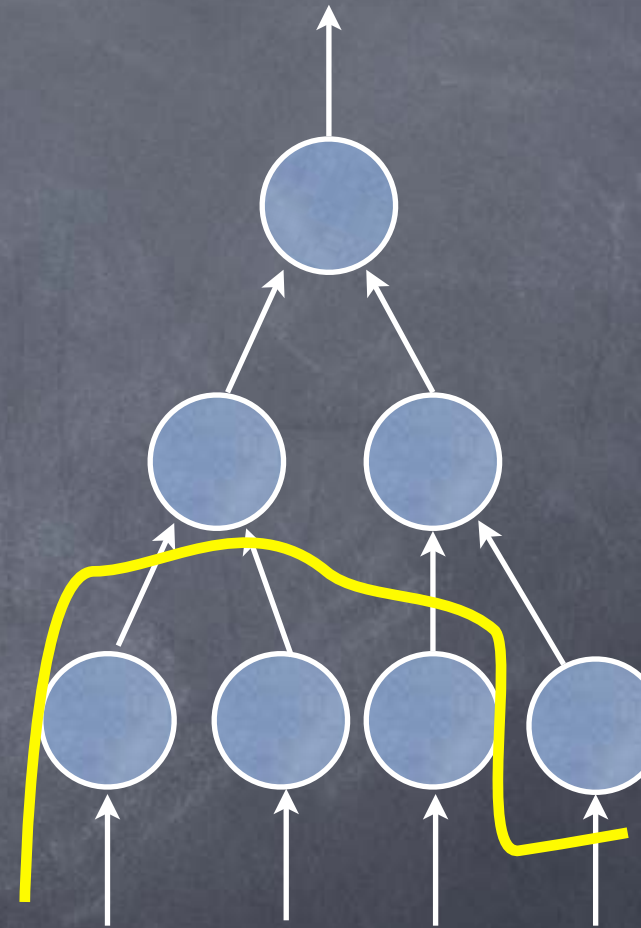
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



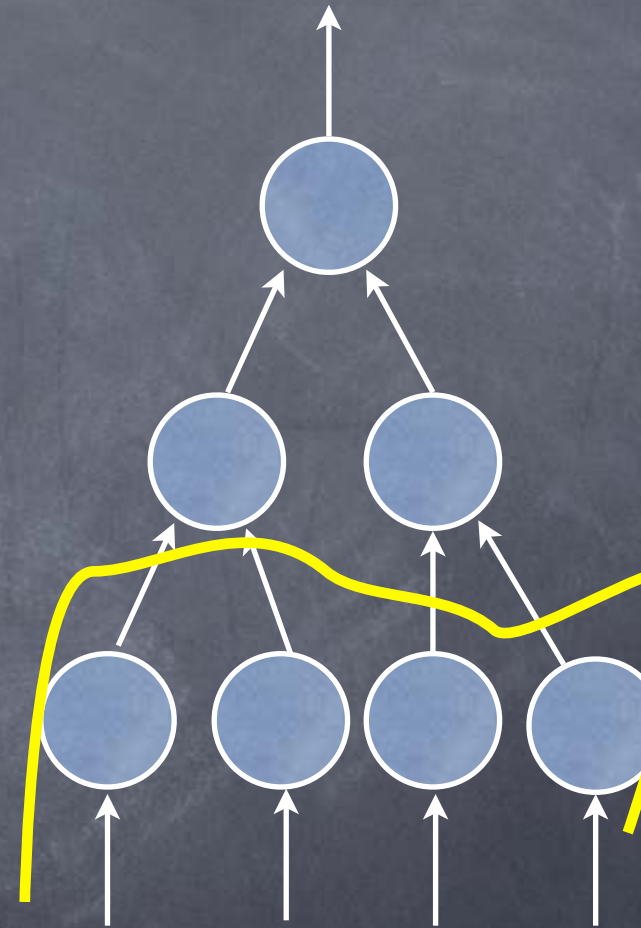
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



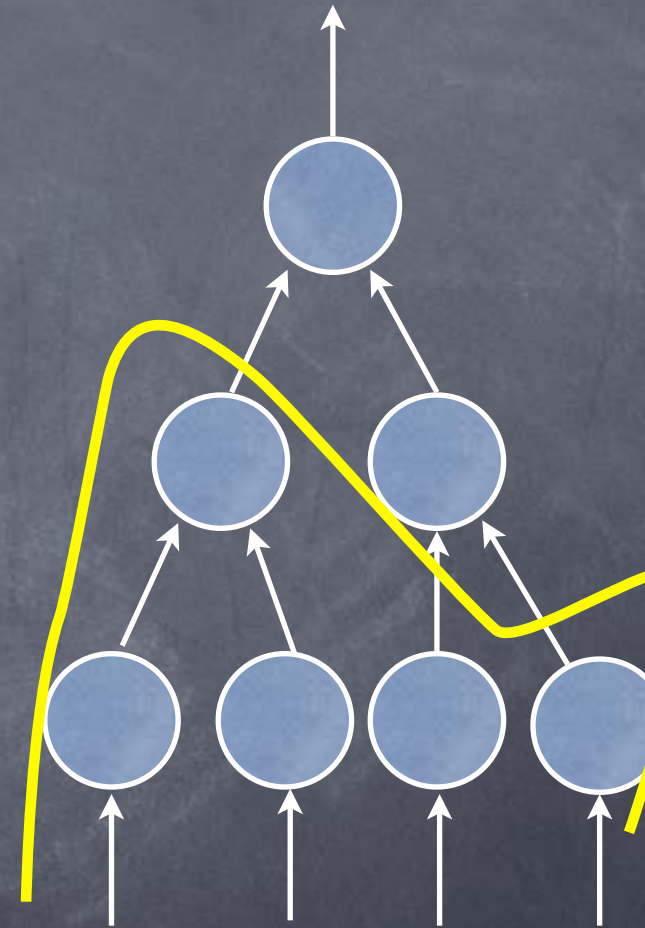
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



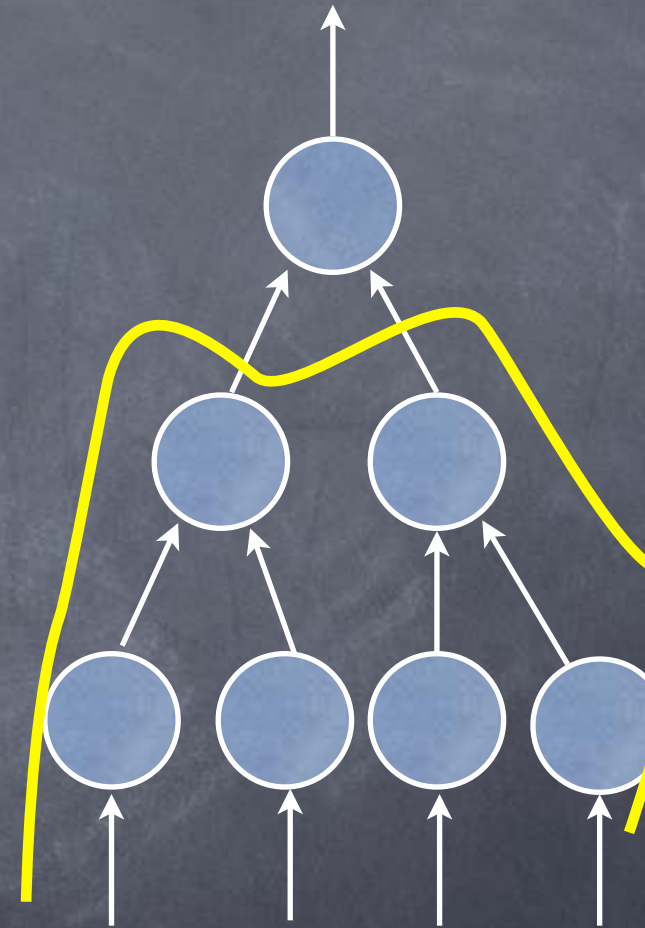
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



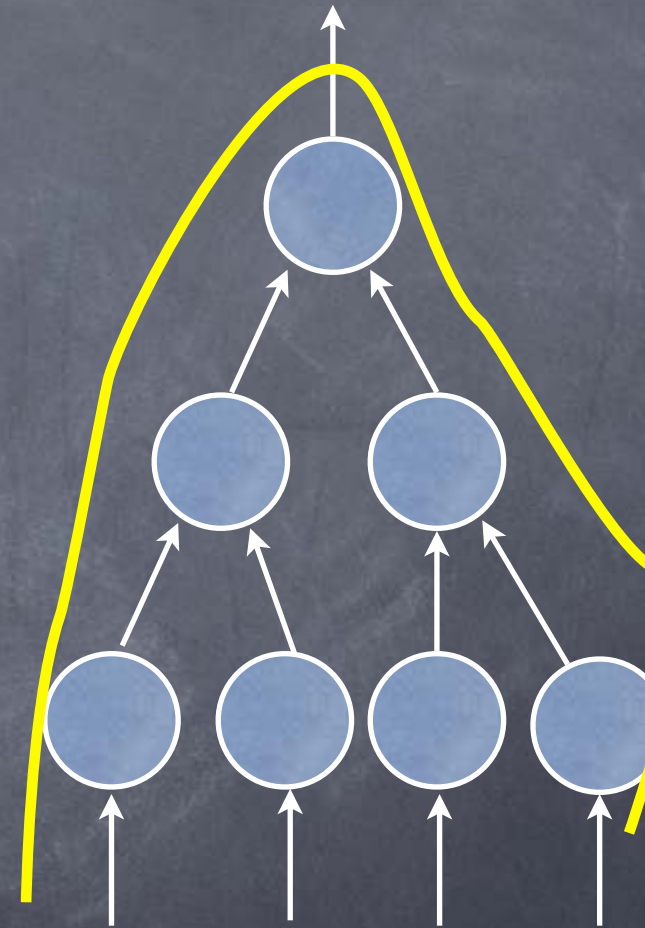
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



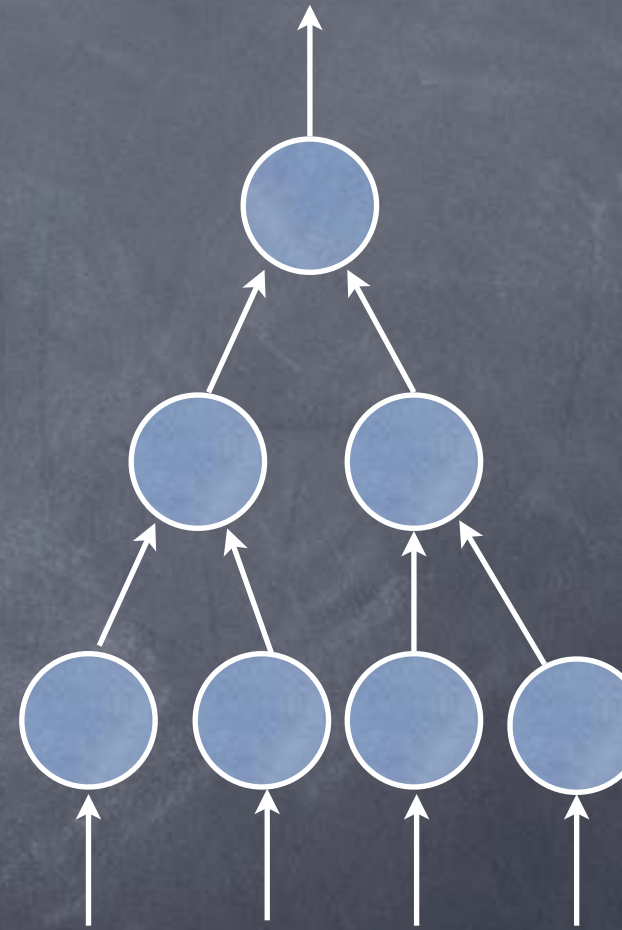
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



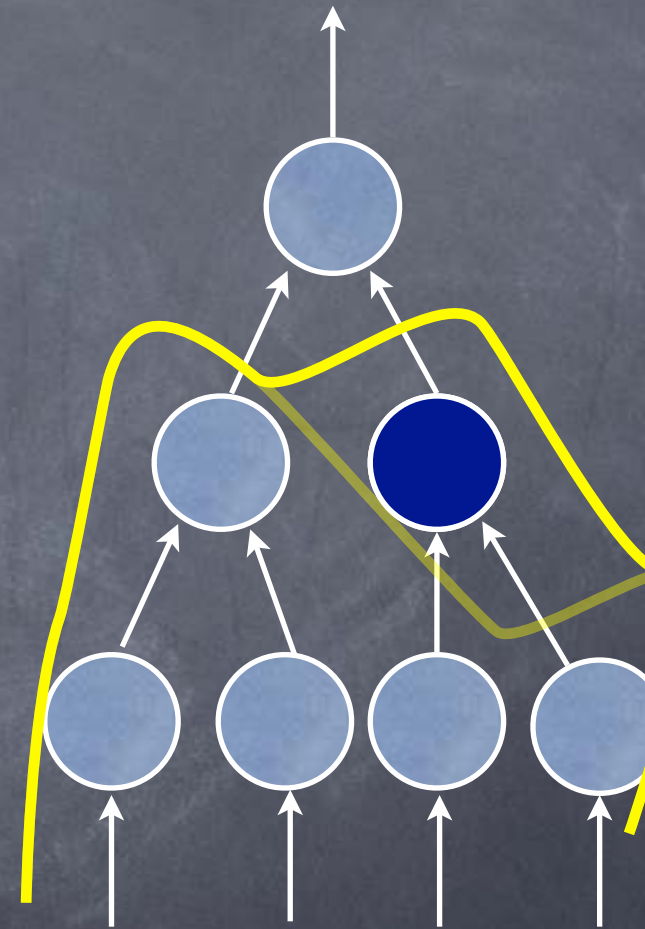
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $((x_1 \dots x_n), (y_1 \dots y_n))$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top



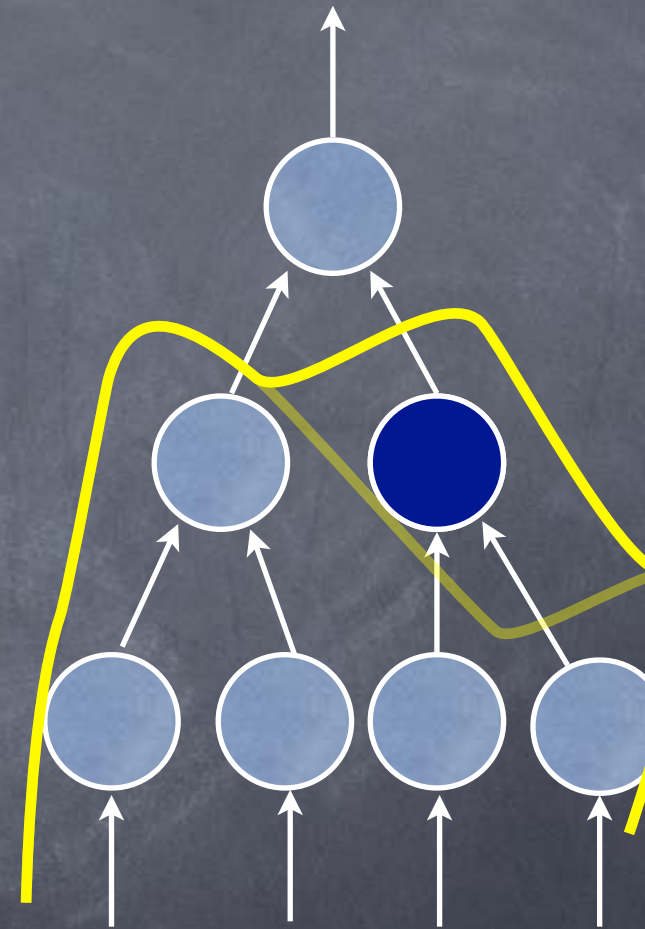
Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top
 - Collision at some step (different values on i^{th} front, same on $i+1^{\text{st}}$); gives a collision for basic hash

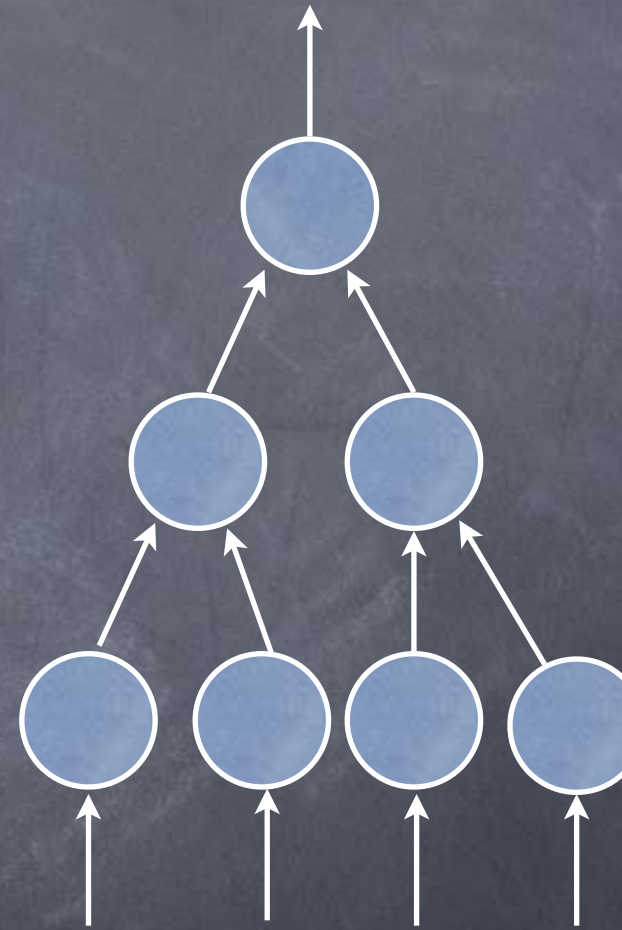


Domain Extension for CRHF

- For CRHF, **same basic hash** used through out the Merkle tree. Hash description same as for a single basic hash
- If a collision $(x_1 \dots x_n, y_1 \dots y_n)$ over all, then some collision (x', y') for basic hash
 - Consider moving a "frontline" from bottom to top
 - Collision at some step (different values on i^{th} front, same on $i+1^{\text{st}}$); gives a collision for basic hash
- $A^*(h)$: run $A(h)$ to get $(x_1 \dots x_n, y_1 \dots y_n)$. Move frontline to find (x', y')

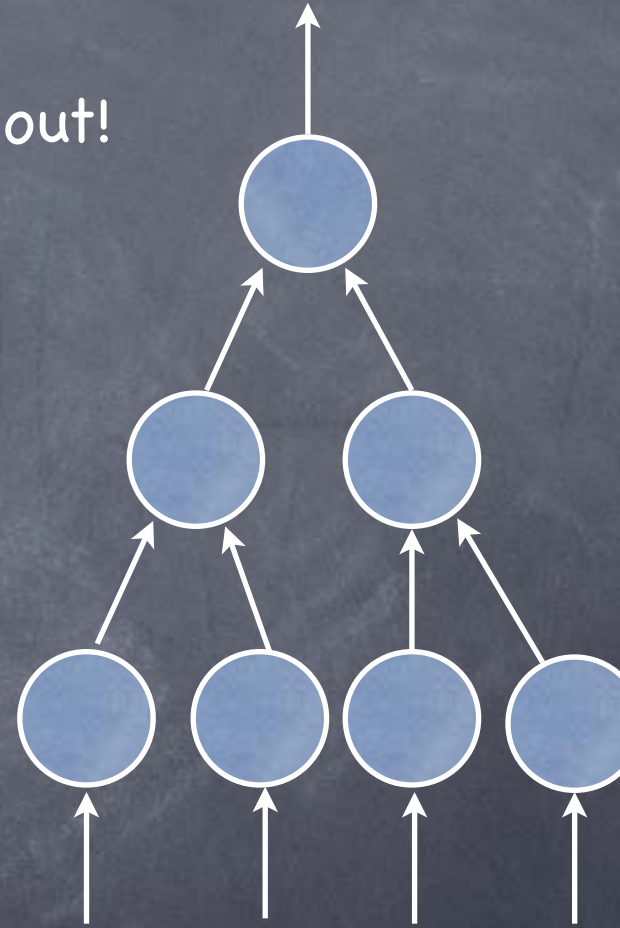


Domain Extension for UOWHF



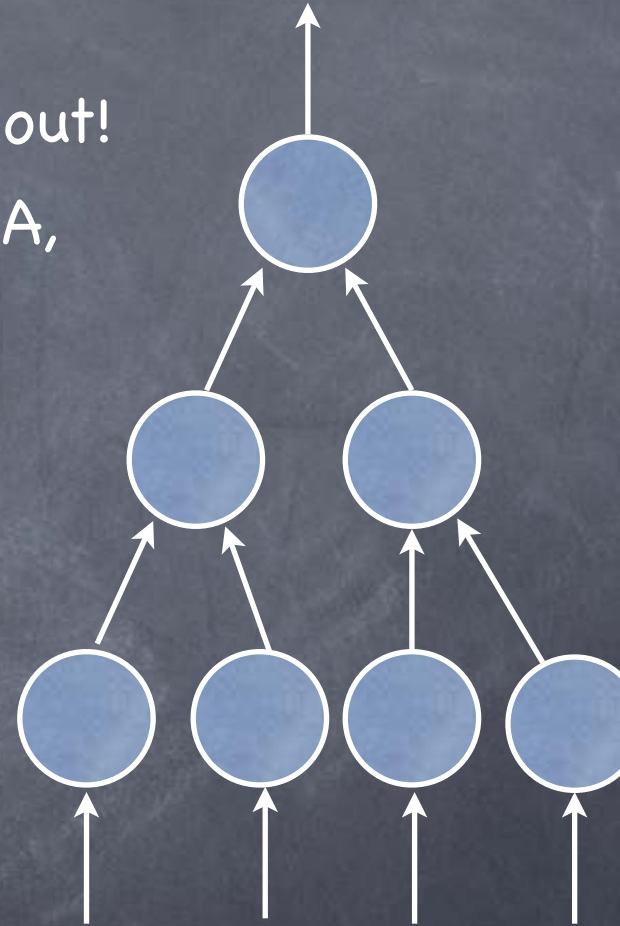
Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!



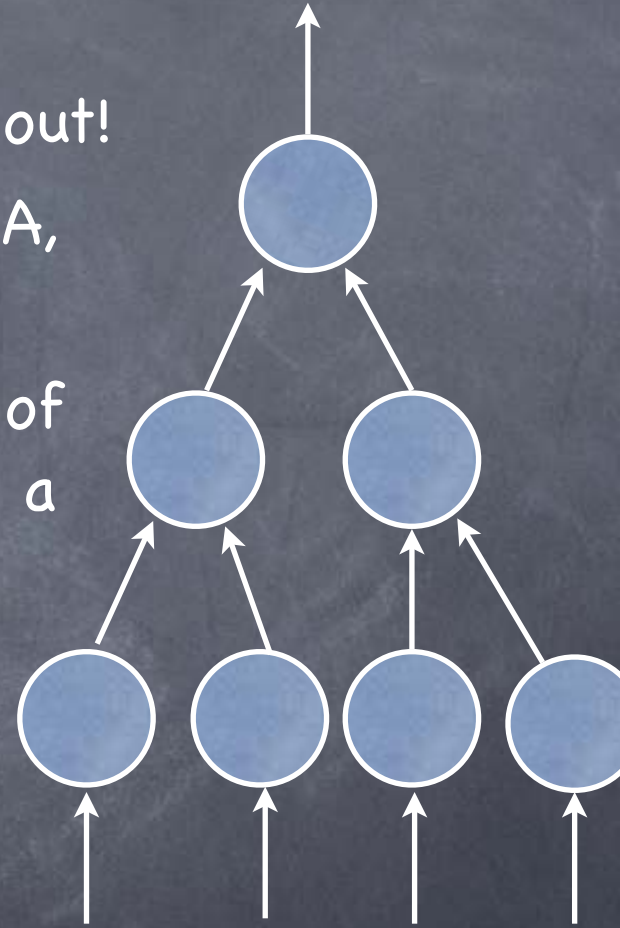
Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!
- A^* has to output an x' on getting $(x_1 \dots x_n)$ from A , before getting h



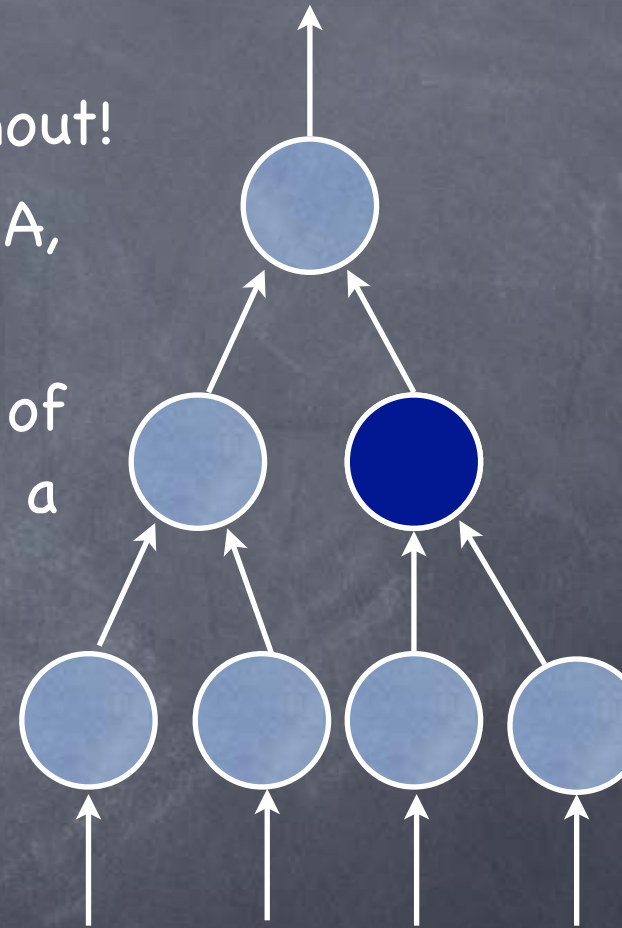
Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!
- A^* has to output an x' on getting $(x_1 \dots x_n)$ from A , before getting h
 - Can guess a random node (i.e., random pair of frontlines) where collision occurs, but if not a leaf, can't compute x' until h is fixed!



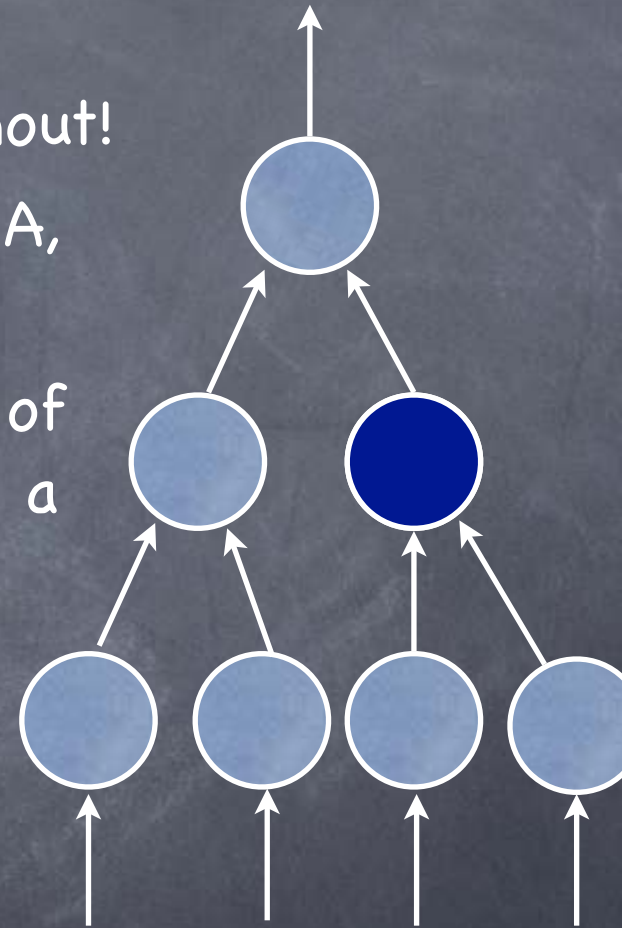
Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!
- A^* has to output an x' on getting $(x_1 \dots x_n)$ from A , before getting h
 - Can guess a random node (i.e., random pair of frontlines) where collision occurs, but if not a leaf, can't compute x' until h is fixed!



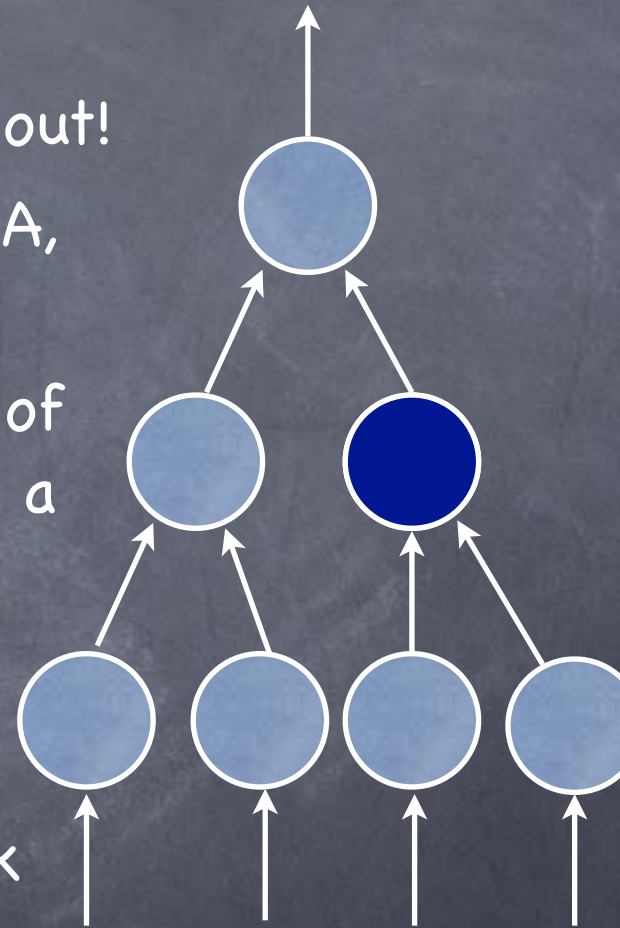
Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!
- A^* has to output an x' on getting $(x_1 \dots x_n)$ from A , before getting h
 - Can guess a random node (i.e., random pair of frontlines) where collision occurs, but if not a leaf, can't compute x' until h is fixed!
- **Solution: a different h for each level of the tree (i.e., no ancestor/successor has same h)**



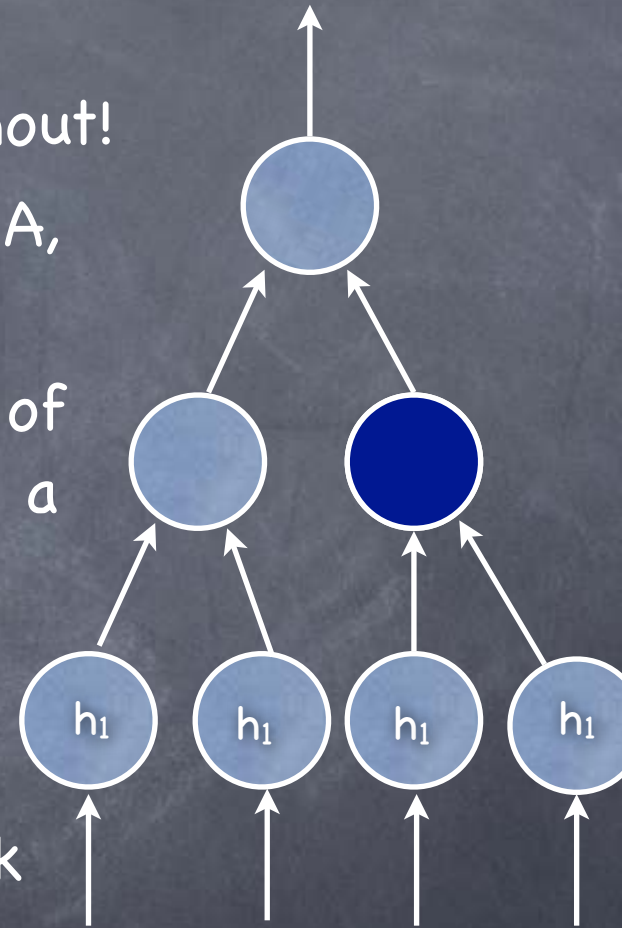
Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!
- A^* has to output an x' on getting $(x_1 \dots x_n)$ from A , before getting h
 - Can guess a random node (i.e., random pair of frontlines) where collision occurs, but if not a leaf, can't compute x' until h is fixed!
- **Solution: a different h for each level of the tree (i.e., no ancestor/successor has same h)**
 - To compute x' : Get $(x_1 \dots x_n)$ from A . Then pick a random node (say at level i), pick h_j for levels below i , and compute input to the node; let this be x' .



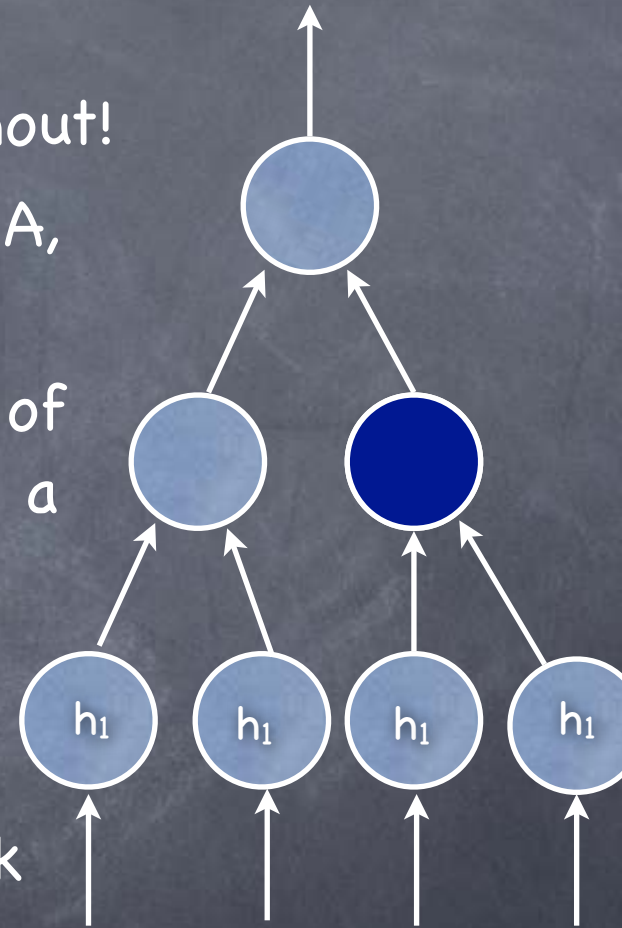
Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!
- A^* has to output an x' on getting $(x_1 \dots x_n)$ from A , before getting h
 - Can guess a random node (i.e., random pair of frontlines) where collision occurs, but if not a leaf, can't compute x' until h is fixed!
- **Solution: a different h for each level of the tree (i.e., no ancestor/successor has same h)**
 - To compute x' : Get $(x_1 \dots x_n)$ from A . Then pick a random node (say at level i), pick h_j for levels below i , and compute input to the node; let this be x' .



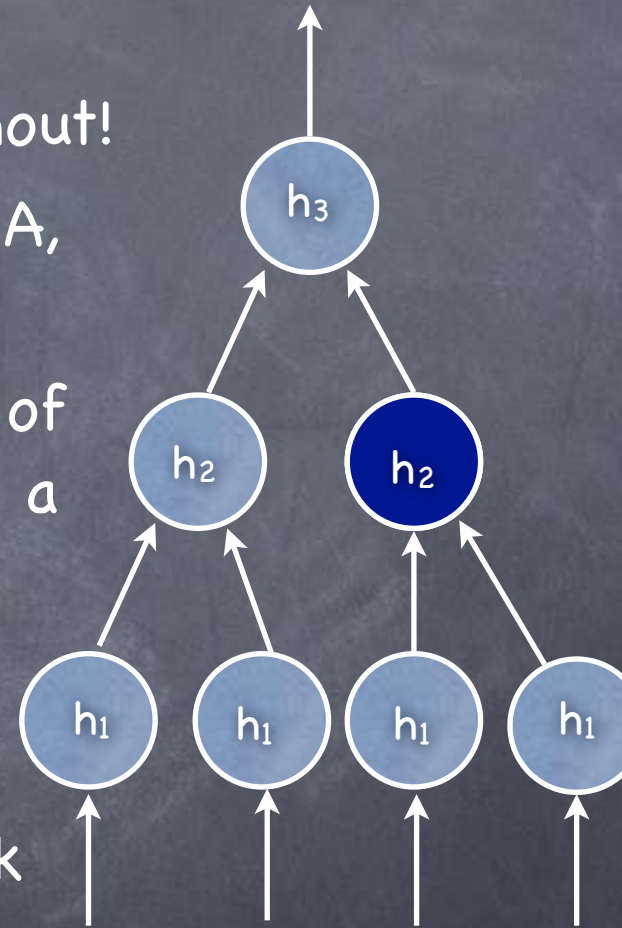
Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!
- A^* has to output an x' on getting $(x_1 \dots x_n)$ from A , before getting h
 - Can guess a random node (i.e., random pair of frontlines) where collision occurs, but if not a leaf, can't compute x' until h is fixed!
- **Solution: a different h for each level of the tree (i.e., no ancestor/successor has same h)**
 - To compute x' : Get $(x_1 \dots x_n)$ from A . Then pick a random node (say at level i), pick h_j for levels below i , and compute input to the node; let this be x' .
 - On getting h , plug it in as h_i , pick h_j for remaining levels; give h 's to A and get $(y_1 \dots y_n)$; compute y' and output it.



Domain Extension for UOWHF

- For UOWHF, can't use same basic hash throughout!
- A^* has to output an x' on getting $(x_1 \dots x_n)$ from A , before getting h
 - Can guess a random node (i.e., random pair of frontlines) where collision occurs, but if not a leaf, can't compute x' until h is fixed!
- **Solution: a different h for each level of the tree (i.e., no ancestor/successor has same h)**
 - To compute x' : Get $(x_1 \dots x_n)$ from A . Then pick a random node (say at level i), pick h_j for levels below i , and compute input to the node; let this be x' .
 - On getting h , plug it in as h_i , pick h_j for remaining levels; give h 's to A and get $(y_1 \dots y_n)$; compute y' and output it.



UOWHF vs. CRHF

UOWHF vs. CRHF

- UOWHF has a weaker guarantee than CRHF

UOWHF vs. CRHF

- UOWHF has a weaker guarantee than CRHF
- UOWHF can be built based on OWF (we saw based on OWP), where as CRHF "needs stronger assumptions"

UOWHF vs. CRHF

- UOWHF has a weaker guarantee than CRHF
- UOWHF can be built based on OWF (we saw based on OWP), where as CRHF "needs stronger assumptions"
 - But "usual" OWF candidates suffice for CRHF too (we saw construction based on discrete-log)

UOWHF vs. CRHF

- UOWHF has a weaker guarantee than CRHF
- UOWHF can be built based on OWF (we saw based on OWP), where as CRHF “needs stronger assumptions”
 - But “usual” OWF candidates suffice for CRHF too (we saw construction based on discrete-log)
- Domain extension of CRHF is simpler, with no blow-up in the description size. For UOWHF description increases logarithmically in the input size

UOWHF vs. CRHF

- UOWHF has a weaker guarantee than CRHF
- UOWHF can be built based on OWF (we saw based on OWP), where as CRHF “needs stronger assumptions”
 - But “usual” OWF candidates suffice for CRHF too (we saw construction based on discrete-log)
- Domain extension of CRHF is simpler, with no blow-up in the description size. For UOWHF description increases logarithmically in the input size
- UOWHF theoretically important (based on simpler assumptions, good if paranoid), but CRHF can substitute for it

UOWHF vs. CRHF

- UOWHF has a weaker guarantee than CRHF
- UOWHF can be built based on OWF (we saw based on OWP), where as CRHF “needs stronger assumptions”
 - But “usual” OWF candidates suffice for CRHF too (we saw construction based on discrete-log)
- Domain extension of CRHF is simpler, with no blow-up in the description size. For UOWHF description increases logarithmically in the input size
- UOWHF theoretically important (based on simpler assumptions, good if paranoid), but CRHF can substitute for it
- Current practice: much less paranoid; faith on efficient, ad hoc (and unkeyed) constructions (though increasingly under attack)

Hash Functions in Practice

Hash Functions in Practice

- A single function, not a family (e.g. SHA-3, SHA-256, MD4, MD5)

Hash Functions in Practice

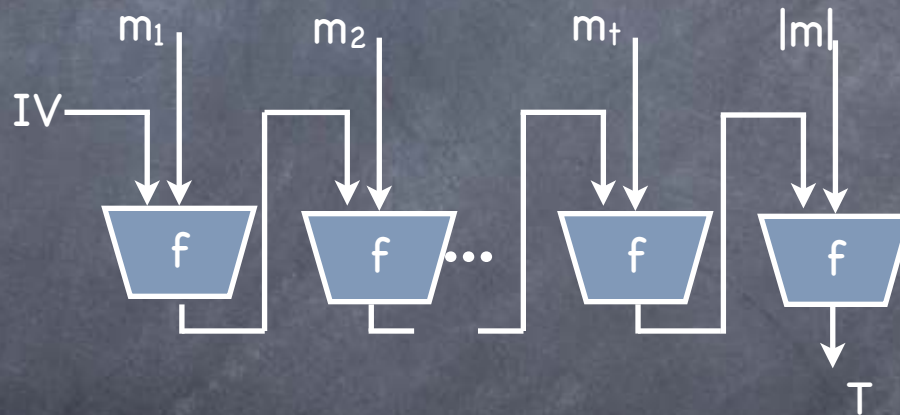
- A single function, not a family (e.g. SHA-3, SHA-256, MD4, MD5)
- Often from a fixed input-length **compression function**

Hash Functions in Practice

- A single function, not a family (e.g. SHA-3, SHA-256, MD4, MD5)
- Often from a fixed input-length **compression function**
- Merkle-Damgård iterated hash function:

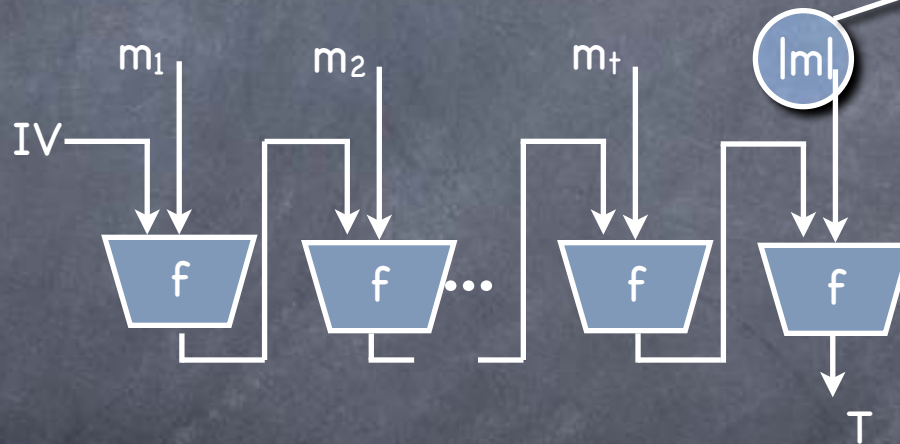
Hash Functions in Practice

- A single function, not a family (e.g. SHA-3, SHA-256, MD4, MD5)
- Often from a fixed input-length **compression function**
- Merkle-Damgård iterated hash function:



Hash Functions in Practice

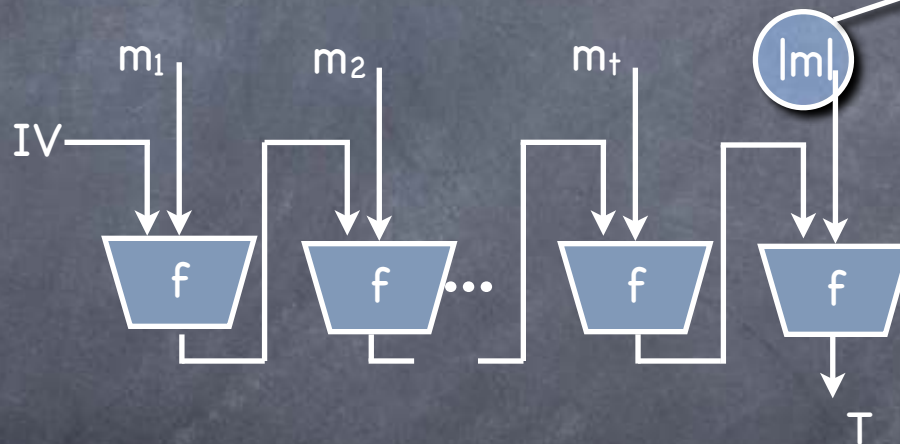
- A single function, not a family (e.g. SHA-3, SHA-256, MD4, MD5)
- Often from a fixed input-length **compression function**
- Merkle-Damgård iterated hash function:



Collision resistance
even with variable
input-length

Hash Functions in Practice

- A single function, not a family (e.g. SHA-3, SHA-256, MD4, MD5)
- Often from a fixed input-length **compression function**
- Merkle-Damgård iterated hash function:



Collision resistance
even with variable
input-length

- If f collision resistant (not as “keyed” hash, but “concretely”), then so is the Merkle-Damgård iterated hash-function (for any IV)

MAC

One-time MAC

With 2-Universal Hash Functions

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):
 - Key: $2n$ random strings (each k -bit long) $(r_0^i, r_1^i)_{i=1..n}$

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):

- Key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$

r^1_0	r^2_0	r^3_0
r^1_1	r^2_1	r^3_1

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):

- Key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$

- Signature for $m_1 \dots m_n$ be $(r^i_{m_i})_{i=1..n}$

r^1_0	r^2_0	r^3_0
r^1_1	r^2_1	r^3_1

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):

- Key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$

- Signature for $m_1 \dots m_n$ be $(r^i_{m_i})_{i=1..n}$

r^1_0	r^2_0	r^3_0
r^1_1	r^2_1	r^3_1

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):

r^1_0	r^2_0	r^3_0
r^1_1	r^2_1	r^3_1

- Key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$
- Signature for $m_1...m_n$ be $(r^i_{m_i})_{i=1..n}$
- Negligible probability that Eve can produce a signature on $m' \neq m$

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):

r^1_0	r^2_0	r^3_0
r^1_1	r^2_1	r^3_1

- Key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$
- Signature for $m_1...m_n$ be $(r^i_{m_i})_{i=1..n}$
- Negligible probability that Eve can produce a signature on $m' \neq m$
- A much better solution, using 2-UHF (and no computational assumptions):

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):

r^1_0	r^2_0	r^3_0
r^1_1	r^2_1	r^3_1

- Key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$
 - Signature for $m_1 \dots m_n$ be $(r^i_{m_i})_{i=1..n}$
 - Negligible probability that Eve can produce a signature on $m' \neq m$
- A much better solution, using 2-UHF (and no computational assumptions):
 - $\text{Onetime-MAC}_h(M) = h(M)$, where $h \leftarrow \mathcal{H}$, and \mathcal{H} is a 2-UHF

One-time MAC

With 2-Universal Hash Functions

- Trivial (very inefficient) solution (to sign a single n bit message):

r^1_0	r^2_0	r^3_0
r^1_1	r^2_1	r^3_1

- Key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$
 - Signature for $m_1 \dots m_n$ be $(r^i_{m_i})_{i=1..n}$
 - Negligible probability that Eve can produce a signature on $m' \neq m$
- A much better solution, using 2-UHF (and no computational assumptions):
 - Onetime-MAC_h(M) = h(M)**, where $h \leftarrow \mathcal{H}$, and \mathcal{H} is a 2-UHF
 - Seeing hash of one input gives no information on hash of another value

MAC

With Combinatorial Hash Functions and PRF

MAC

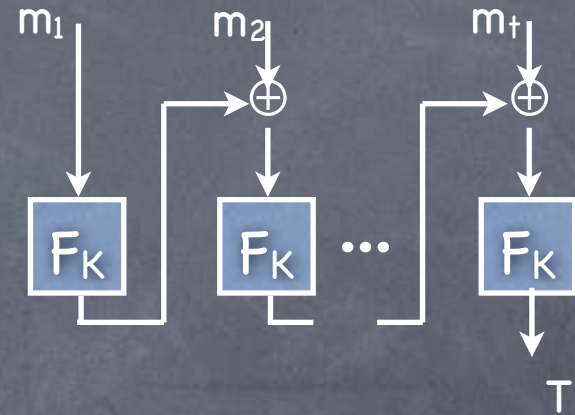
With Combinatorial Hash Functions and PRF

- Recall: PRF is a MAC (on one-block messages)

MAC

With Combinatorial Hash Functions and PRF

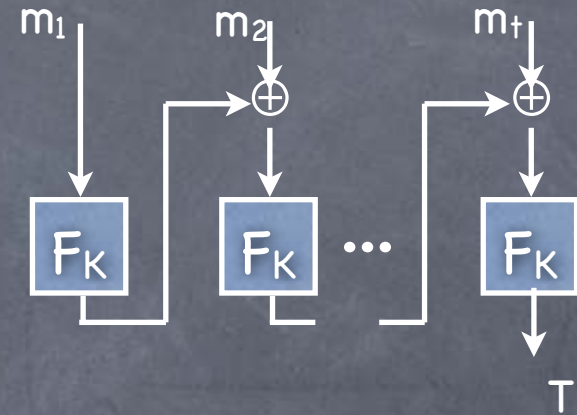
- Recall: PRF is a MAC (on one-block messages)
- CBC-MAC**: Extends to any fixed length domain



MAC

With Combinatorial Hash Functions and PRF

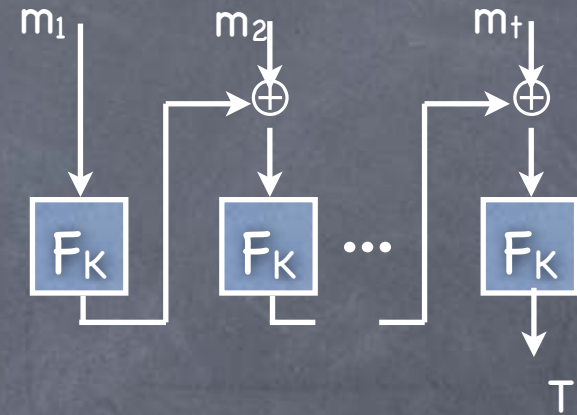
- Recall: PRF is a MAC (on one-block messages)
- CBC-MAC**: Extends to any fixed length domain
- Alternate approach (for fixed length domains):



MAC

With Combinatorial Hash Functions and PRF

- Recall: PRF is a MAC (on one-block messages)
- CBC-MAC**: Extends to any fixed length domain
- Alternate approach (for fixed length domains):

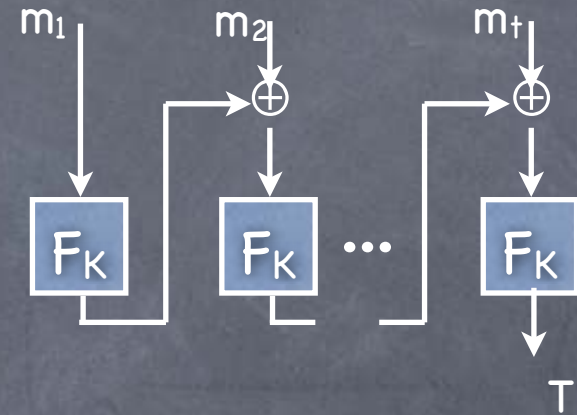


- $MAC_{K,h}^*(M) = PRF_K(h(M))$ where $h \leftarrow \mathcal{H}$, and \mathcal{H} a 2-UHF

MAC

With Combinatorial Hash Functions and PRF

- Recall: PRF is a MAC (on one-block messages)
- CBC-MAC**: Extends to any fixed length domain
- Alternate approach (for fixed length domains):



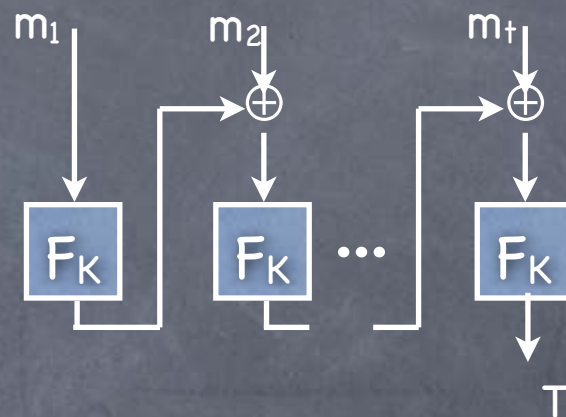
- $MAC_{K,h}^*(M) = PRF_K(h(M))$ where $h \leftarrow \mathcal{H}$, and \mathcal{H} a 2-UHF

$h(M)$ not revealed

MAC

With Combinatorial Hash Functions and PRF

- Recall: PRF is a MAC (on one-block messages)
- CBC-MAC**: Extends to any fixed length domain
- Alternate approach (for fixed length domains):
 - $MAC_{K,h}^*(M) = PRF_K(h(M))$ where $h \leftarrow \mathcal{H}$, and \mathcal{H} a **2-UHF**
- A proper MAC must work on inputs of variable length

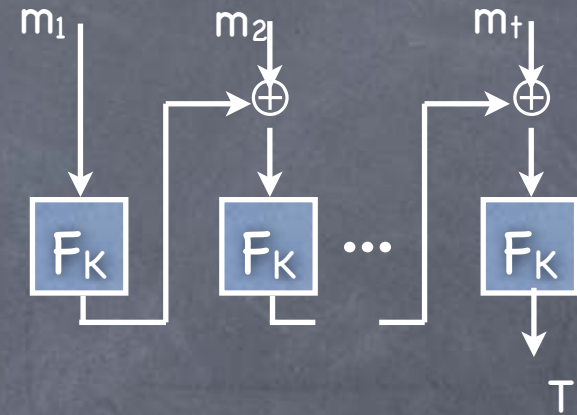


$h(M)$ not revealed

MAC

With Combinatorial Hash Functions and PRF

- Recall: PRF is a MAC (on one-block messages)
- CBC-MAC**: Extends to any fixed length domain
- Alternate approach (for fixed length domains):



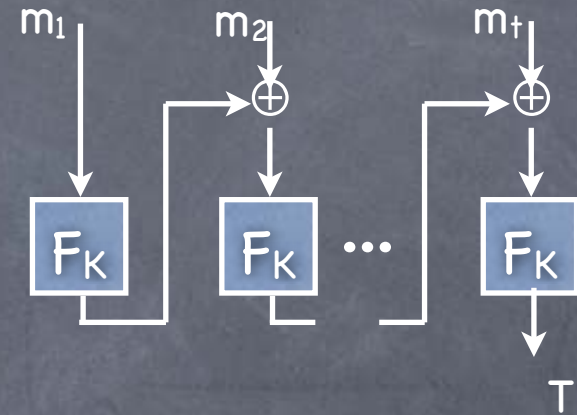
- $\text{MAC}_{K,h^*}(M) = \text{PRF}_K(h(M))$ where $h \leftarrow \mathcal{H}$, and \mathcal{H} a 2-UHF
- A proper MAC must work on inputs of variable length
- Making CBC-MAC variable input-length (can be proven secure):
 - Derive K as $F_{K'}(t)$, where t is the number of blocks
 - Or, Use first block to specify number of blocks
 - Or, output not the last tag T , but $F_{K'}(T)$, where K' is an independent key (EMAC)
 - Or, XOR last message block with another key K' (CMAC)

$h(M)$ not revealed

MAC

With Combinatorial Hash Functions and PRF

- Recall: PRF is a MAC (on one-block messages)
- CBC-MAC**: Extends to any fixed length domain
- Alternate approach (for fixed length domains):



- $\text{MAC}_{K,h}^*(M) = \text{PRF}_K(h(M))$ where $h \leftarrow \mathcal{H}$, and \mathcal{H} a 2-UHF
- A proper MAC must work on inputs of variable length
- Making CBC-MAC variable input-length (can be proven secure):
 - Derive K as $F_{K'}(t)$, where t is the number of blocks
 - Or, Use first block to specify number of blocks
 - Or, output not the last tag T , but $F_{K'}(T)$, where K' is an independent key (EMAC)
 - Or, XOR last message block with another key K' (CMAC)
- Leave variable input-lengths to the hash?

$h(M)$ not revealed

MAC

With Cryptographic Hash Functions

MAC

With Cryptographic Hash Functions

- Previous extension solutions required pseudorandomness of MAC

MAC

With Cryptographic Hash Functions

- Previous extension solutions required pseudorandomness of MAC
- What if we are given just a fixed input-length MAC (not PRF)?

MAC

With Cryptographic Hash Functions

- Previous extension solutions required pseudorandomness of MAC
- What if we are given just a fixed input-length MAC (not PRF)?
 - Why? "No export restrictions!" Also security/efficiency/legacy

MAC

With Cryptographic Hash Functions

- Previous extension solutions required pseudorandomness of MAC
- What if we are given just a fixed input-length MAC (not PRF)?
 - Why? “No export restrictions!” Also security/efficiency/legacy
 - Candidate fixed input-length MACs in practice that do not use a block-cipher: **compression functions** (with key as IV)

MAC

With Cryptographic Hash Functions

- Previous extension solutions required pseudorandomness of MAC
- What if we are given just a fixed input-length MAC (not PRF)?
 - Why? “No export restrictions!” Also security/efficiency/legacy
 - Candidate fixed input-length MACs in practice that do not use a block-cipher: **compression functions** (with key as IV)
- $MAC_{K,h}^*(M) = MAC_K(h(M))$ where $h \leftarrow \mathcal{H}$, and \mathcal{H} a **weak-CRHF**

MAC

With Cryptographic Hash Functions

- Previous extension solutions required pseudorandomness of MAC
- What if we are given just a fixed input-length MAC (not PRF)?
 - Why? “No export restrictions!” Also security/efficiency/legacy
 - Candidate fixed input-length MACs in practice that do not use a block-cipher: **compression functions** (with key as IV)
- $MAC_{K,h}^*(M) = MAC_K(h(M))$ where $h \leftarrow \mathcal{H}$, and \mathcal{H} a **weak-CRHF**

$h(M)$ may be revealed but only oracle access to h

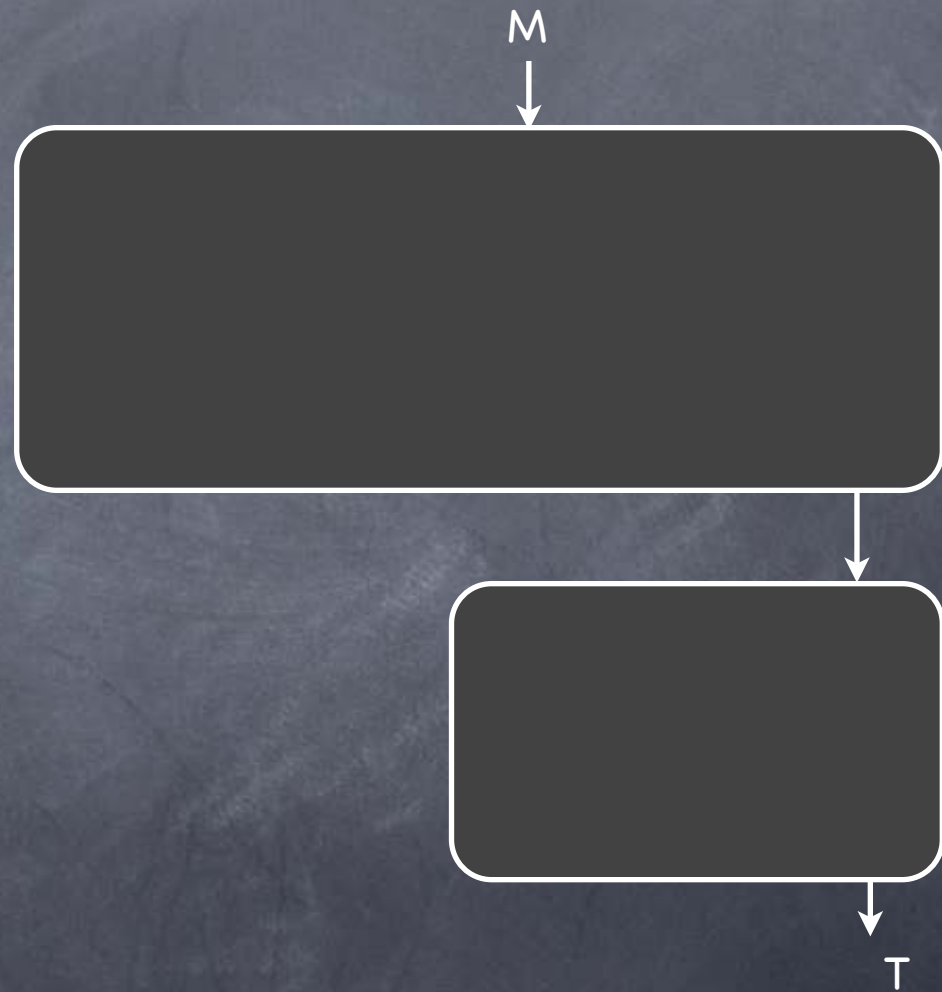
MAC

With Cryptographic Hash Functions

- Previous extension solutions required pseudorandomness of MAC
- What if we are given just a fixed input-length MAC (not PRF)?
 - Why? “No export restrictions!” Also security/efficiency/legacy
 - Candidate fixed input-length MACs in practice that do not use a block-cipher: **compression functions** (with key as IV)
- $MAC_{K,h}^*(M) = MAC_K(h(M))$ where $h \leftarrow \mathcal{H}$, and \mathcal{H} a **weak-CRHF**
 - Weak-CRHF can be based on OWF. Can be more efficiently constructed from fixed input-length MACs.

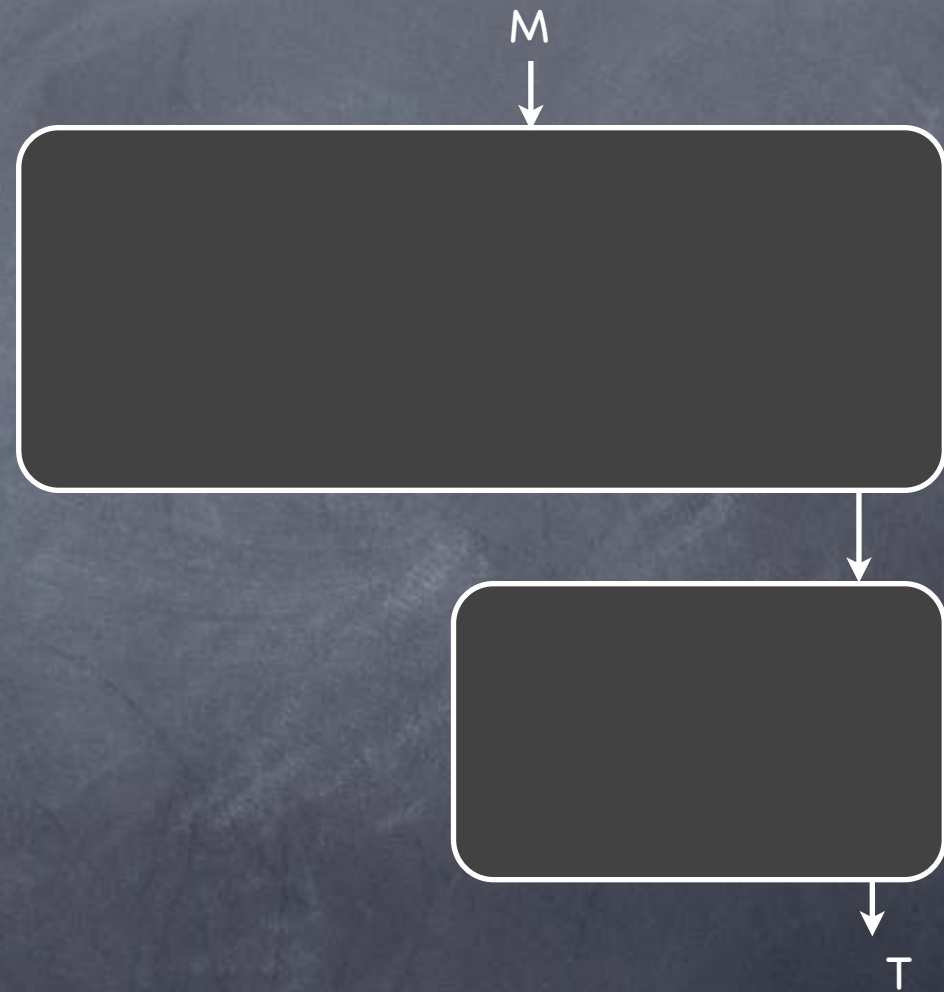
$h(M)$ may be revealed but only oracle access to h

HMAC



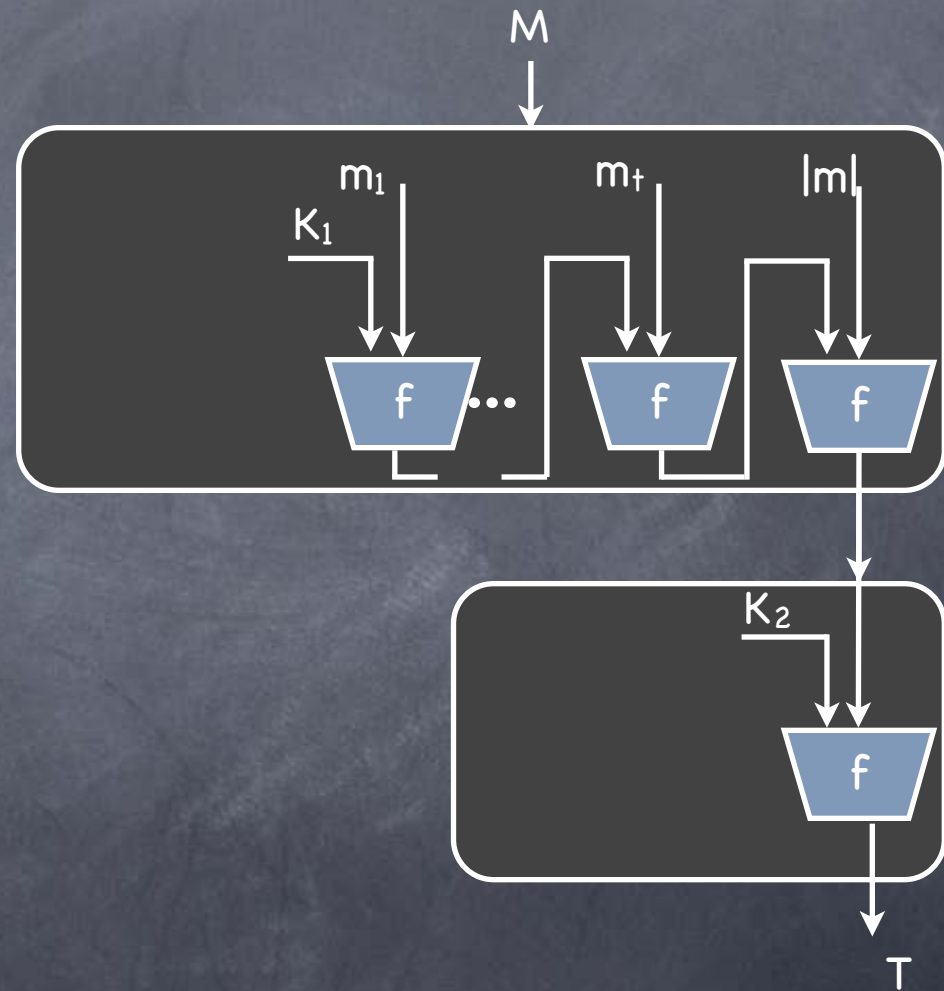
HMAC

- **HMAC**: Hash-based MAC



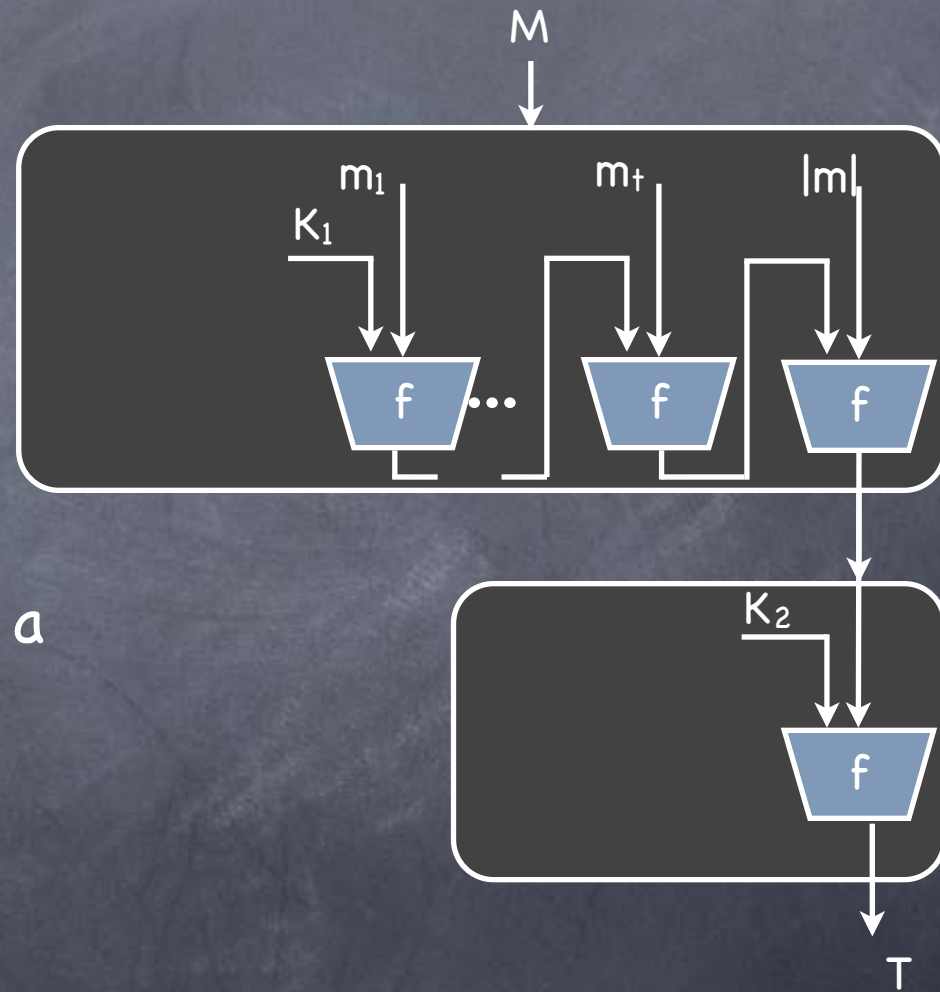
HMAC

- **HMAC**: Hash-based MAC
- Essentially built from a compression function f



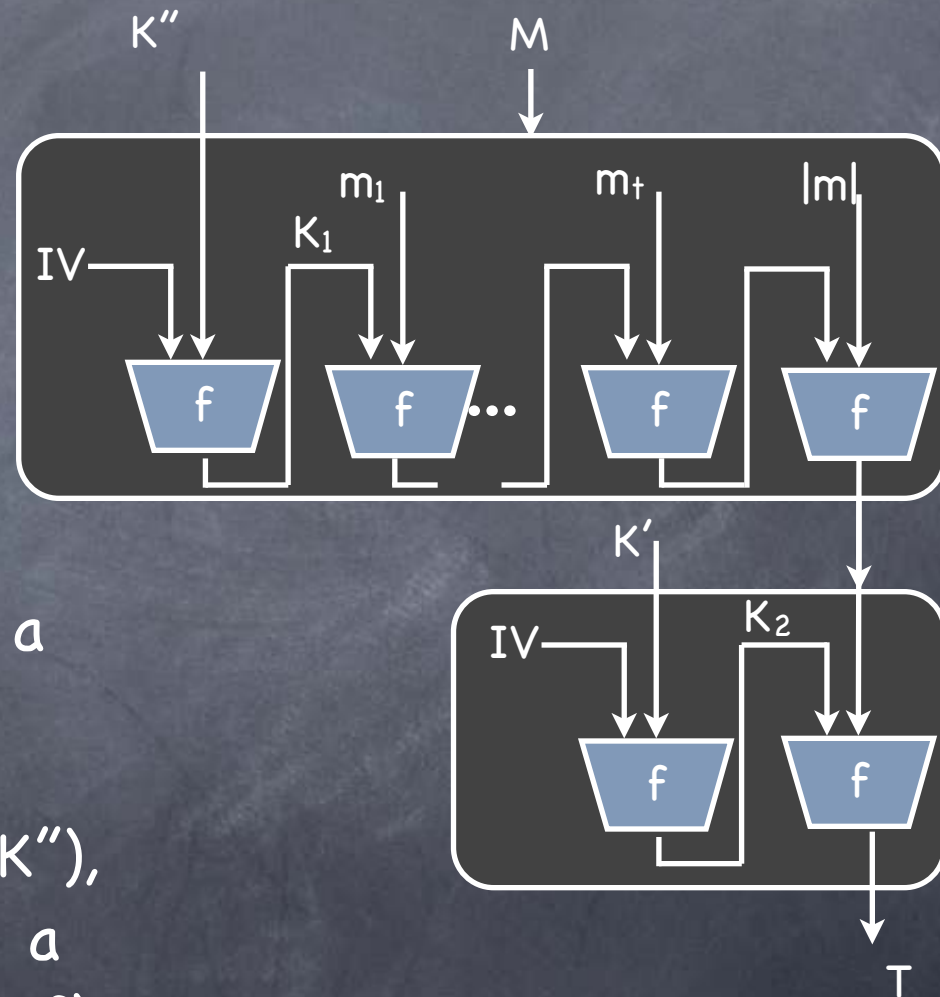
HMAC

- **HMAC**: Hash-based MAC
- Essentially built from a compression function f
 - If keys K_1, K_2 independent (called **NMAC**), then secure MAC if: f is a fixed input-length MAC & the Merkle-Damgård iterated-hash is a weak-CRHF



HMAC

- **HMAC**: Hash-based MAC
- Essentially built from a compression function f
 - If keys K_1, K_2 independent (called **NMAC**), then secure MAC if: f is a fixed input-length MAC & the Merkle-Damgård iterated-hash is a weak-CRHF
 - In HMAC (K_1, K_2) derived from (K', K'') , in turn heuristically derived from a single key K . If f is a (weak kind of) PRF K_1, K_2 can be considered independent



Hash Not a Random Oracle!

Hash Not a Random Oracle!

- Hash functions are no substitute for RO, especially if built using iterated-hashing (even if the compression function was to be modeled as an RO)

Hash Not a Random Oracle!

- Hash functions are no substitute for RO, especially if built using iterated-hashing (even if the compression function was to be modeled as an RO)
- If H is a Random Oracle, then just $H(K||M)$ will be a MAC

Hash Not a Random Oracle!

- Hash functions are no substitute for RO, especially if built using iterated-hashing (even if the compression function was to be modeled as an RO)
- If H is a Random Oracle, then just $H(K||M)$ will be a MAC
 - But if H is a Merkle-Damgård iterated-hash function, then there is a simple length-extension attack for forgery

Hash Not a Random Oracle!

- Hash functions are no substitute for RO, especially if built using iterated-hashing (even if the compression function was to be modeled as an RO)
- If H is a Random Oracle, then just $H(K||M)$ will be a MAC
 - But if H is a Merkle-Damgård iterated-hash function, then there is a simple length-extension attack for forgery
 - (That attack can be fixed by preventing extension: prefix-free encoding)

Hash Not a Random Oracle!

- Hash functions are no substitute for RO, especially if built using iterated-hashing (even if the compression function was to be modeled as an RO)
- If H is a Random Oracle, then just $H(K||M)$ will be a MAC
 - But if H is a Merkle-Damgård iterated-hash function, then there is a simple length-extension attack for forgery
 - (That attack can be fixed by preventing extension: prefix-free encoding)
- Other suggestions like $SHA1(M||K)$, $SHA1(K||M||K)$ all turned out to be flawed too

Today

Today

- A CRHF candidate from DDH

Today

- A CRHF candidate from DDH
- CRHF and UOWHF domain extension using Merkle trees

Today

- A CRHF candidate from DDH
- CRHF and UOWHF domain extension using Merkle trees
- Merkle-Damgård iterated hash function for full-domain hash

Today

- A CRHF candidate from DDH
- CRHF and UOWHF domain extension using Merkle trees
- Merkle-Damgård iterated hash function for full-domain hash
- Hash functions for MACs

Today

- A CRHF candidate from DDH
- CRHF and UOWHF domain extension using Merkle trees
- Merkle-Damgård iterated hash function for full-domain hash
- Hash functions for MACs
 - 2-UHF: for domain extension of one-time MAC. Also for MAC from PRF.

Today

- A CRHF candidate from DDH
- CRHF and UOWHF domain extension using Merkle trees
- Merkle-Damgård iterated hash function for full-domain hash
- Hash functions for MACs
 - 2-UHF: for domain extension of one-time MAC. Also for MAC from PRF.
 - Hash-then-MAC

Today

- A CRHF candidate from DDH
- CRHF and UOWHF domain extension using Merkle trees
- Merkle-Damgård iterated hash function for full-domain hash
- Hash functions for MACs
 - 2-UHF: for domain extension of one-time MAC. Also for MAC from PRF.
 - Hash-then-MAC
 - Using weak CRHF and fixed input-length MAC

Today

- A CRHF candidate from DDH
- CRHF and UOWHF domain extension using Merkle trees
- Merkle-Damgård iterated hash function for full-domain hash
- Hash functions for MACs
 - 2-UHF: for domain extension of one-time MAC. Also for MAC from PRF.
 - Hash-then-MAC
 - Using weak CRHF and fixed input-length MAC
 - Underlying HMAC/NMAC: compression function in an iterated-hash function assumed to be both a weak CRHF and a fixed input-length MAC

Today

- A CRHF candidate from DDH
- CRHF and UOWHF domain extension using Merkle trees
- Merkle-Damgård iterated hash function for full-domain hash
- Hash functions for MACs
 - 2-UHF: for domain extension of one-time MAC. Also for MAC from PRF.
 - Hash-then-MAC
 - Using weak CRHF and fixed input-length MAC
 - Underlying HMAC/NMAC: compression function in an iterated-hash function assumed to be both a weak CRHF and a fixed input-length MAC
- Next: Digital Signatures