

Symmetric-Key Encryption: constructions

Lecture 5

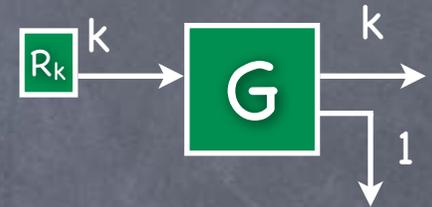
PRG from One-Way Permutations

PRF, Block Cipher

RECALL

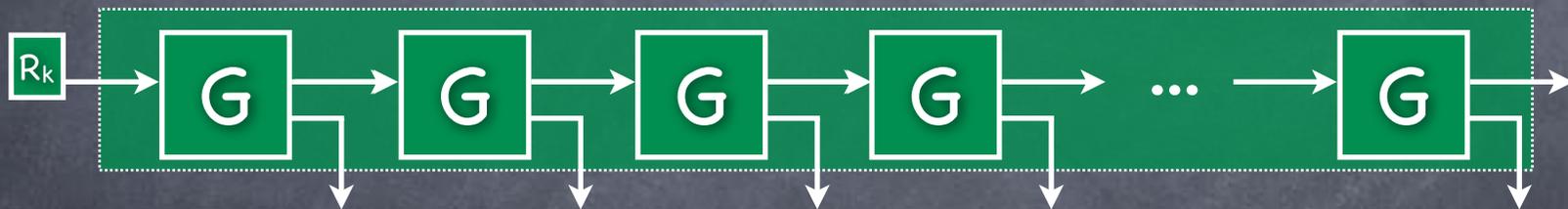
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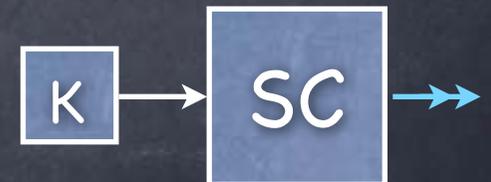
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- A stream cipher



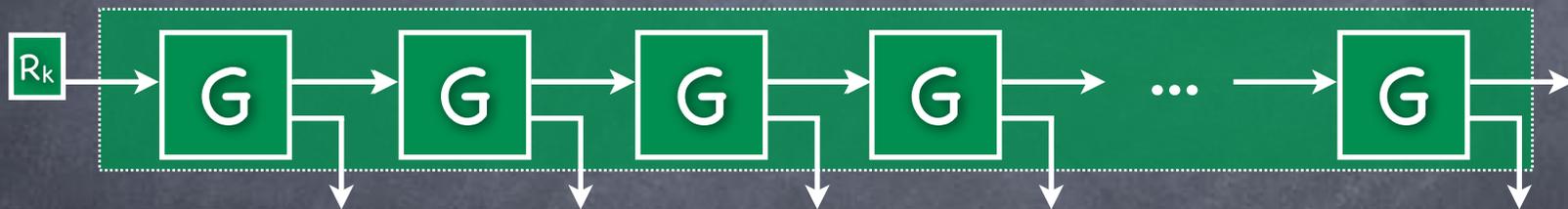
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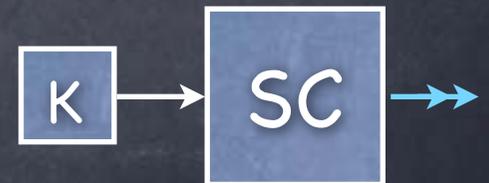
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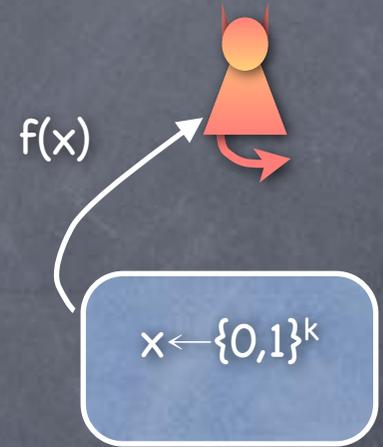
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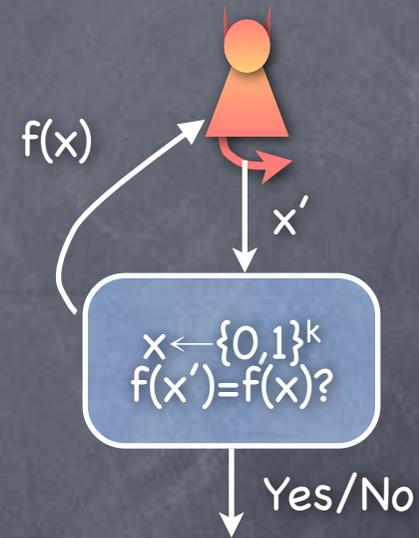
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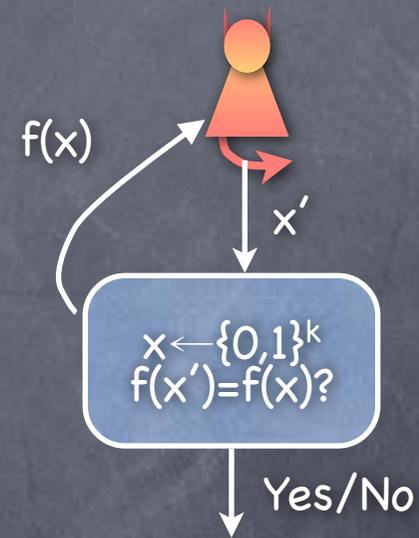
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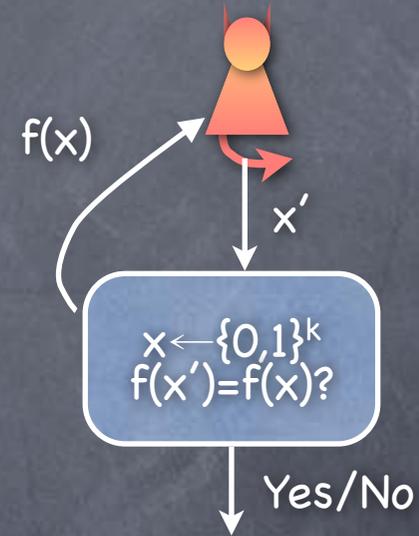
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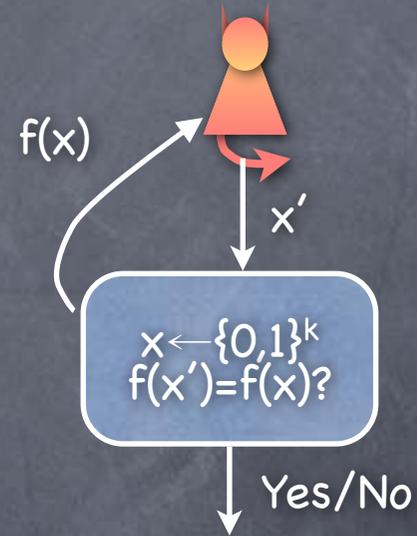
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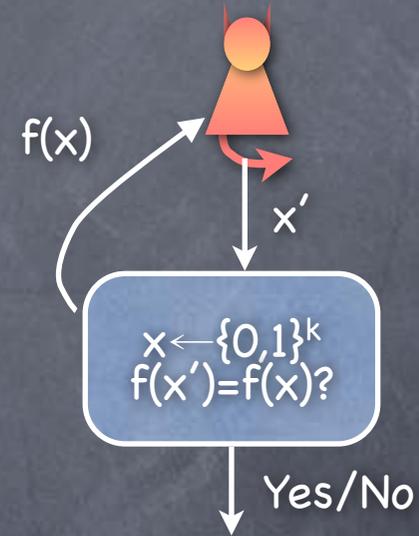
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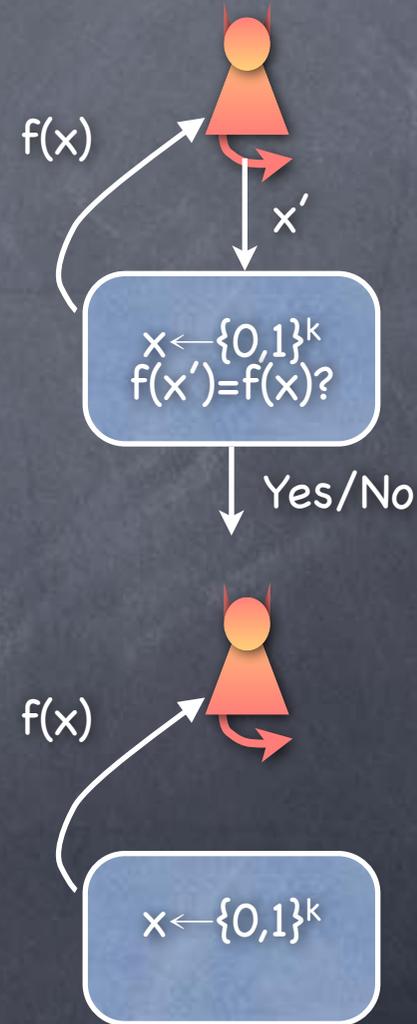
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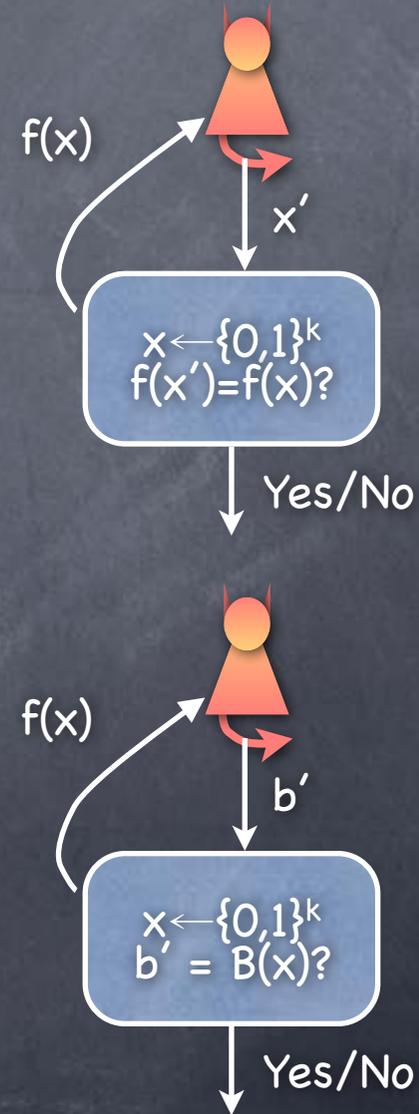
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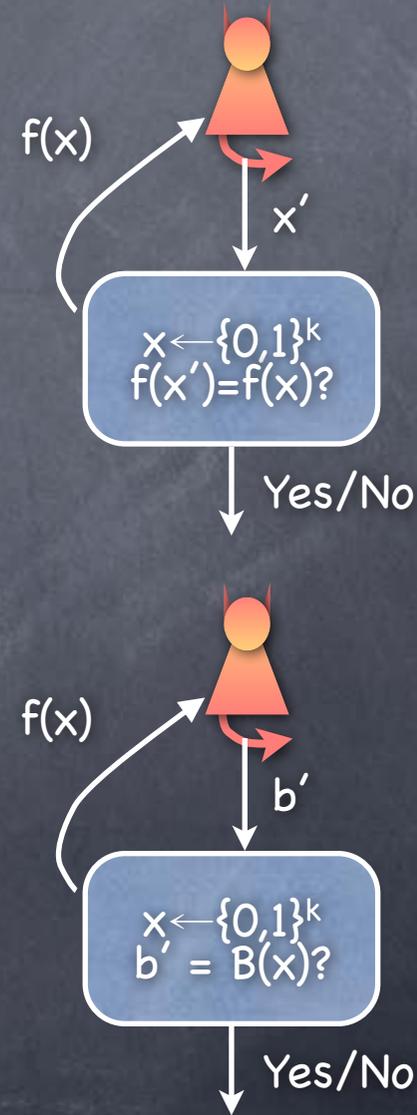
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 - $B(x)$ remains "completely" hidden, given $f(x)$



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 - Important that we require $|x|=|y|=k$, not just $|x \cdot y|=2k$ (otherwise, 2 is a valid factor of $x \cdot y$ with $3/4$ probability)

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 - OWF Collection: A collection of subset sum problems, all with the same (x_1, \dots, x_k) (and independent S)

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 - e.g. if $f_{\text{Rabin}}(x;n)$ is a OWF, then **LSB(x)** is a hardcore predicate for it
 - Reduction: Given an algorithm for finding $\text{LSB}(x)$ from $f_{\text{Rabin}}(x;n)$ for random x , one can use it to invert f_{Rabin}

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 - Predictor for $B(x,r)$ is a “noisy channel” through which x , encoded as $(\langle x,0 \rangle, \langle x,1 \rangle, \dots, \langle x, 2^{|x|}-1 \rangle)$ (Walsh-Hadamard code), is transmitted. Can recover x by error-correction (local list decoding)

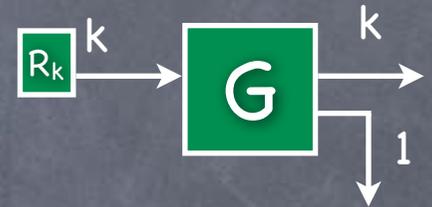
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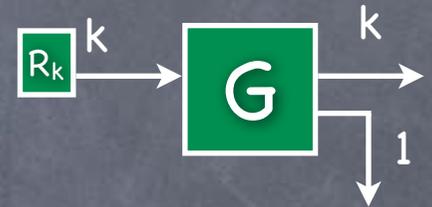
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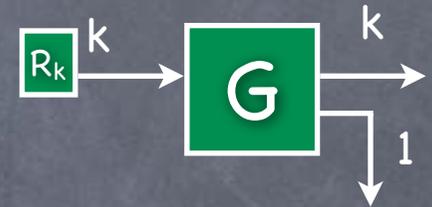
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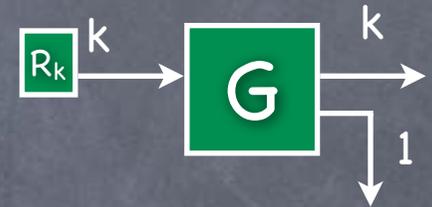


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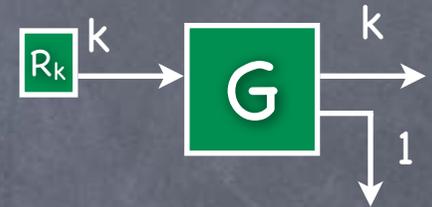
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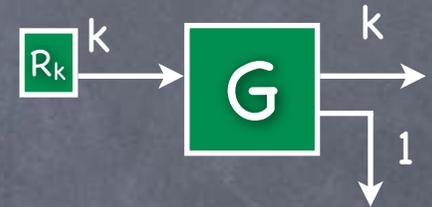
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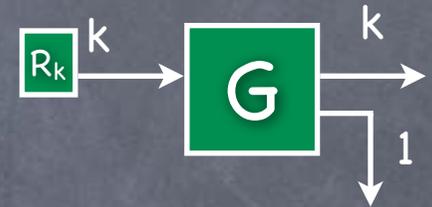
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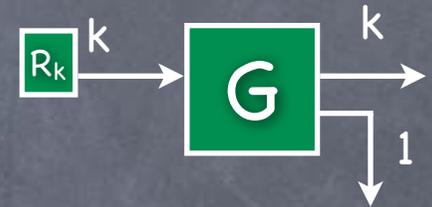
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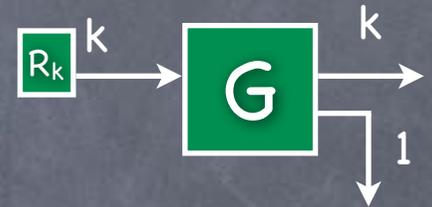
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 - ... or pseudorandom

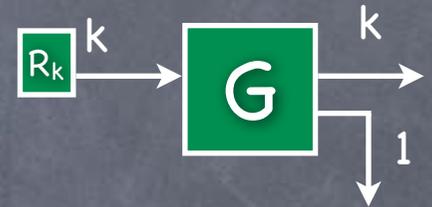
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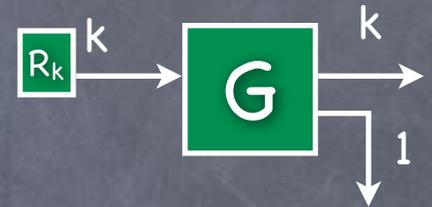


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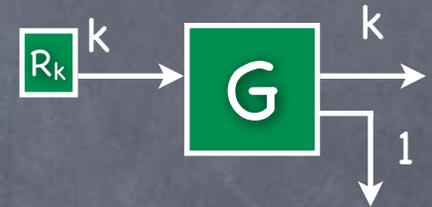
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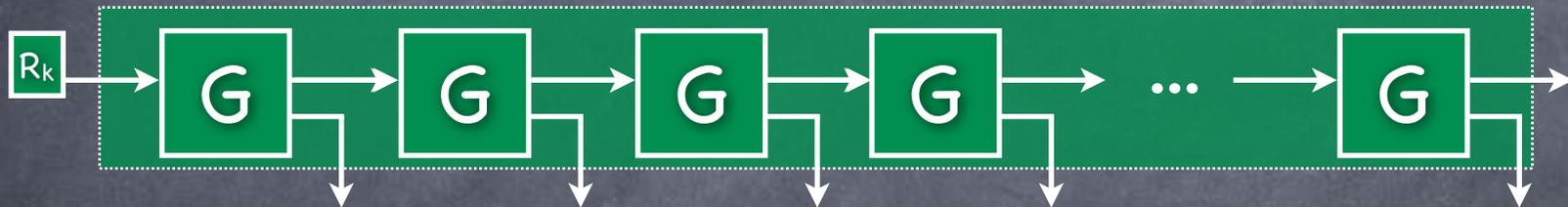
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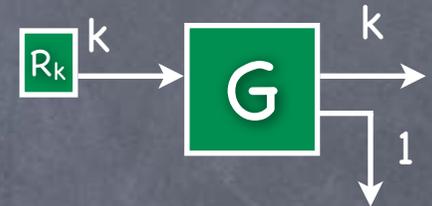
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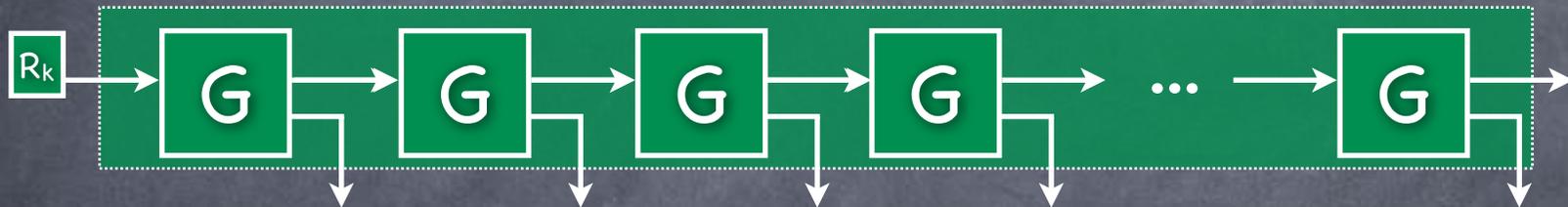
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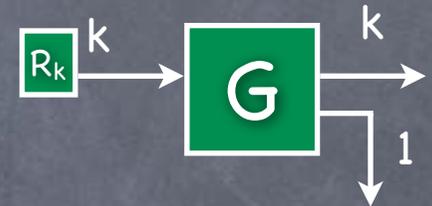
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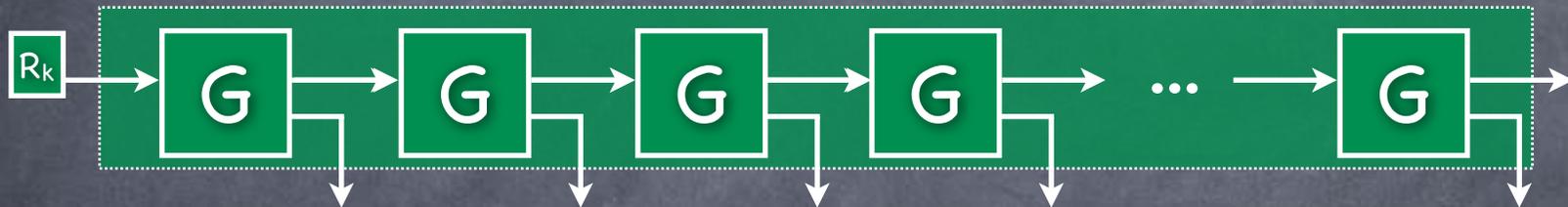
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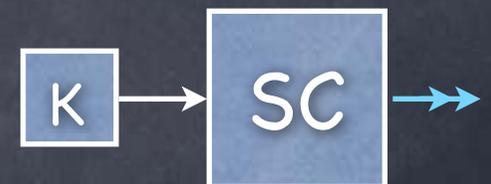
- Increasing the stretch

- Can use part of the PRG output as a new seed



- If the intermediate seeds are never output, can keep stretching on demand (for any "polynomial length")

- A stream cipher



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 - Next: Constructing a proper (multi-message) SKE scheme

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 - Need to define pseudorandomness for a function (not a string)

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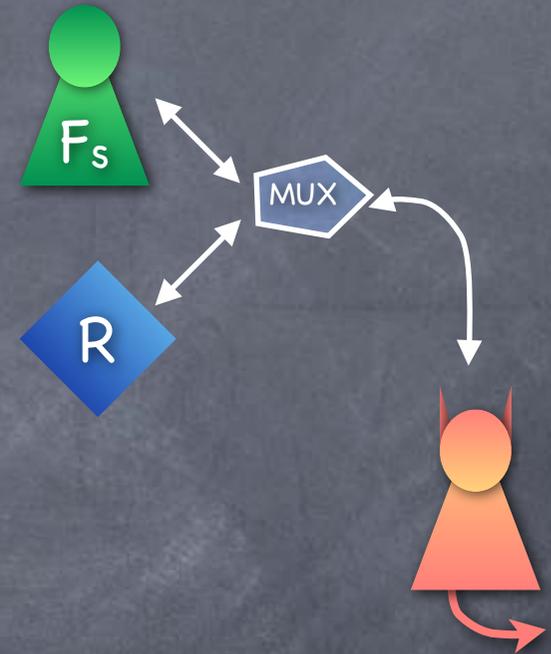
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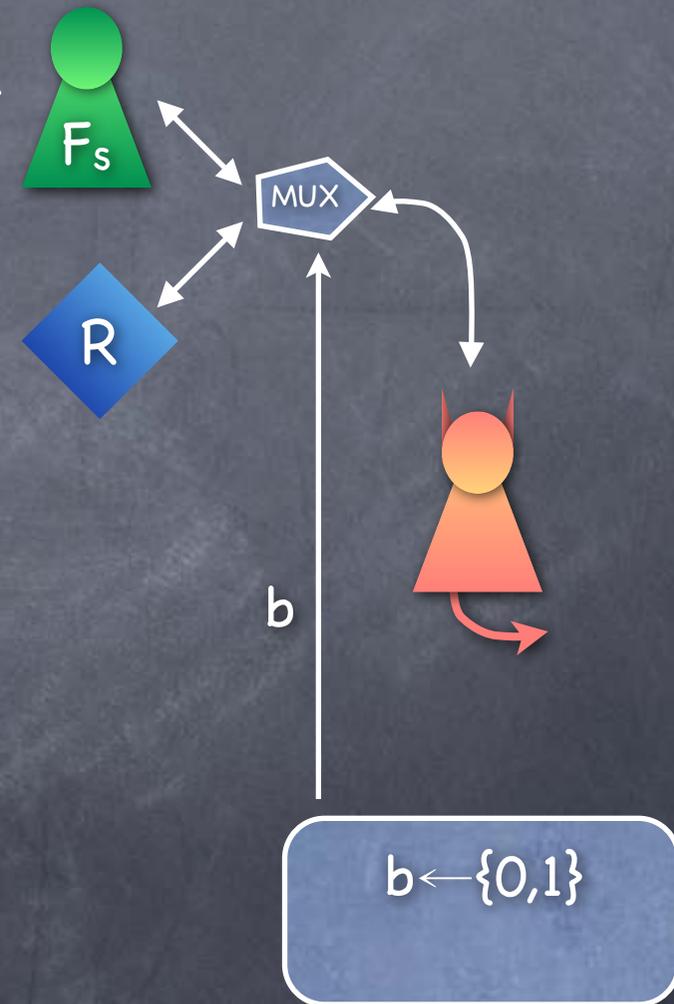
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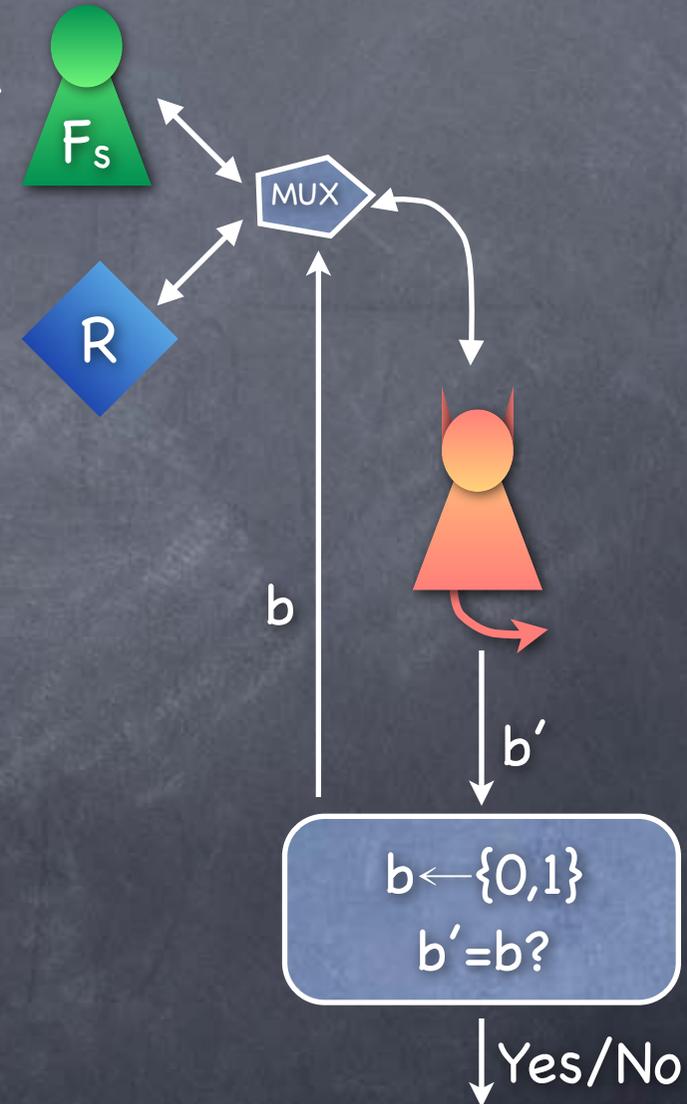
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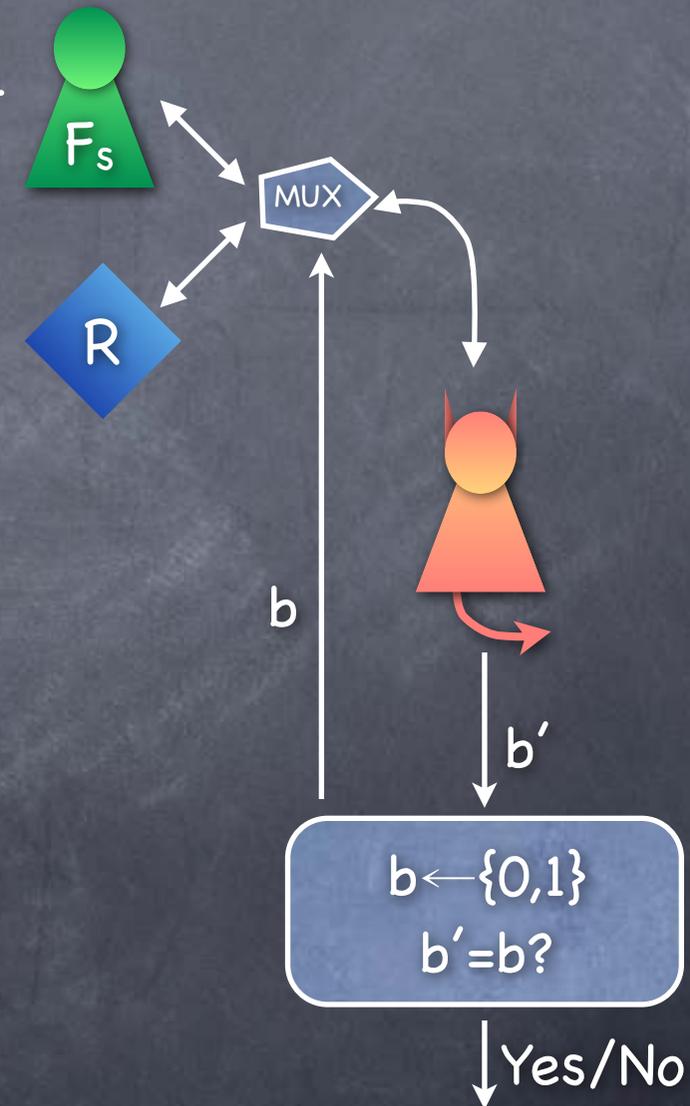


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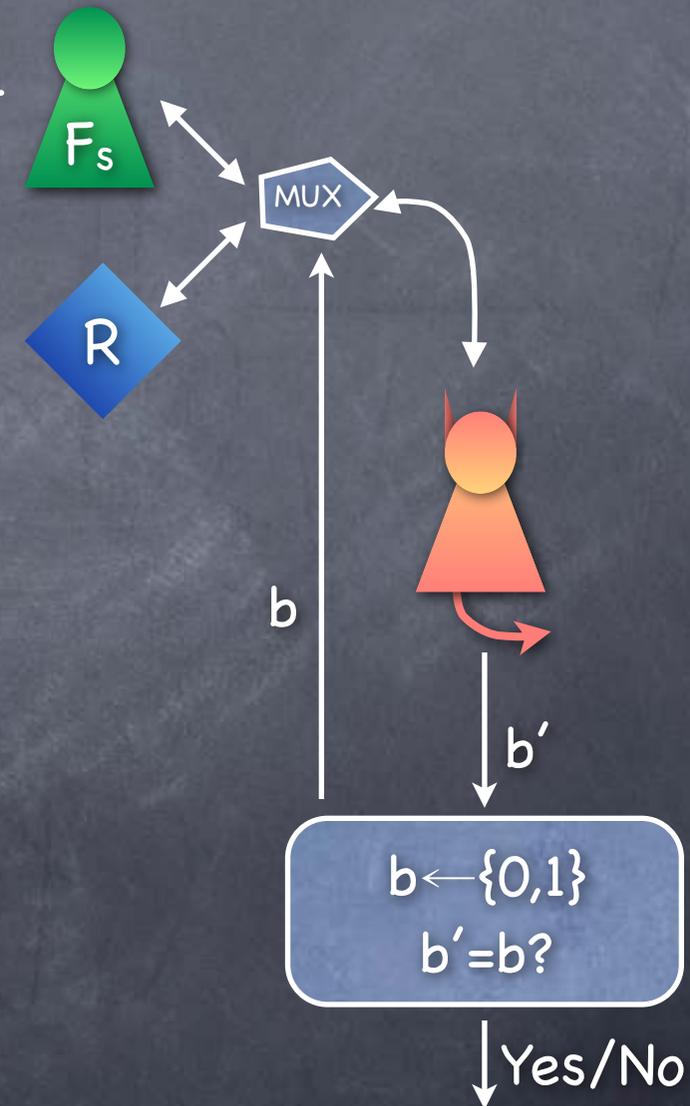
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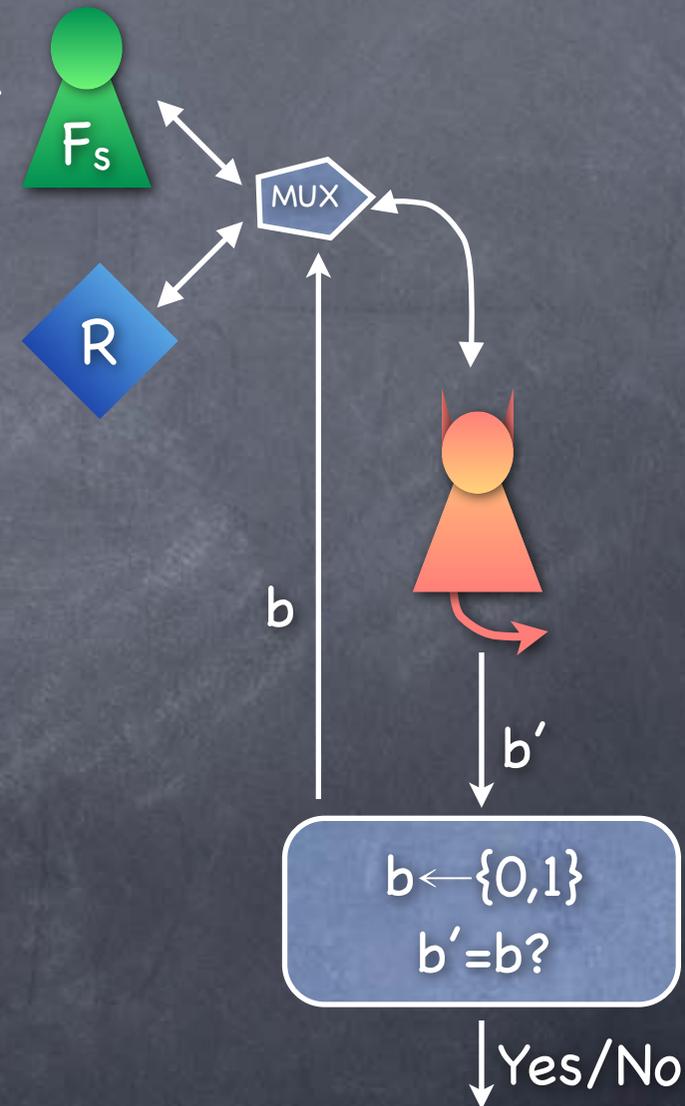
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• PRF stretches k bits to $n2^m$ bits



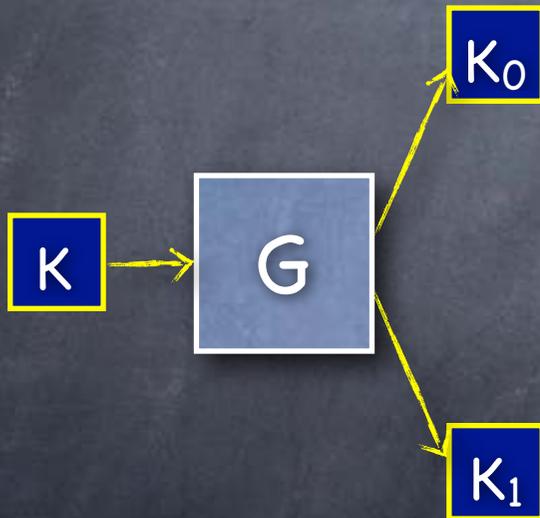
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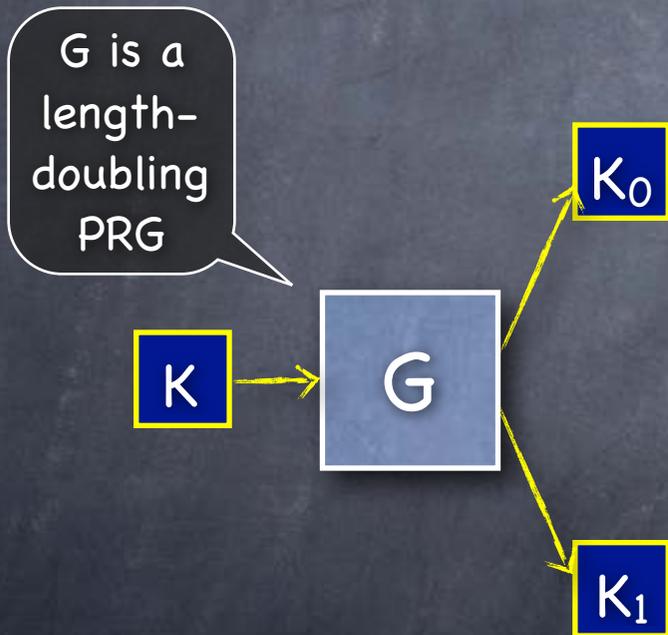
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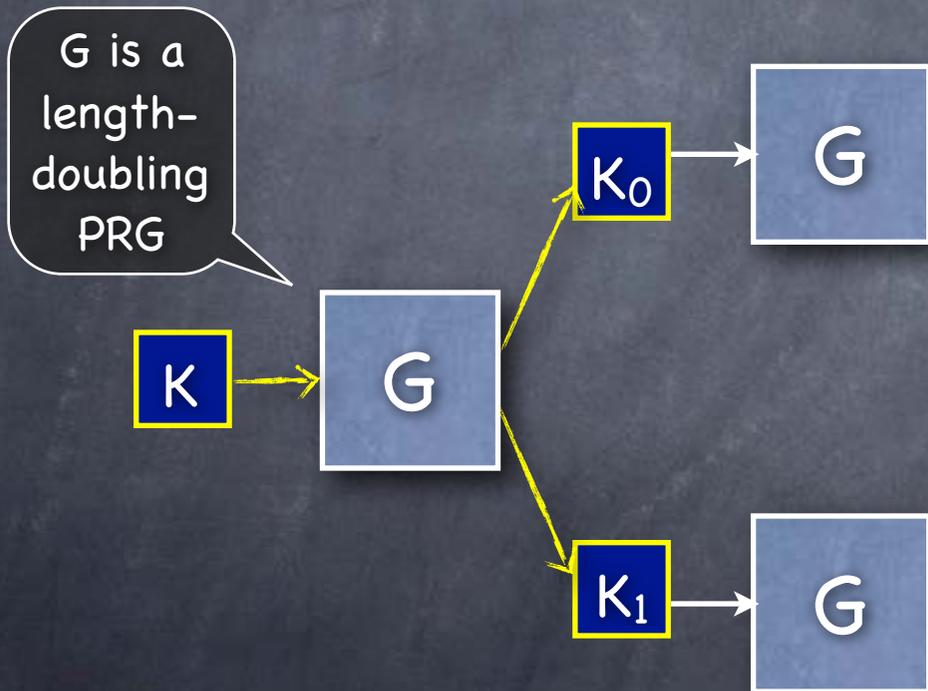
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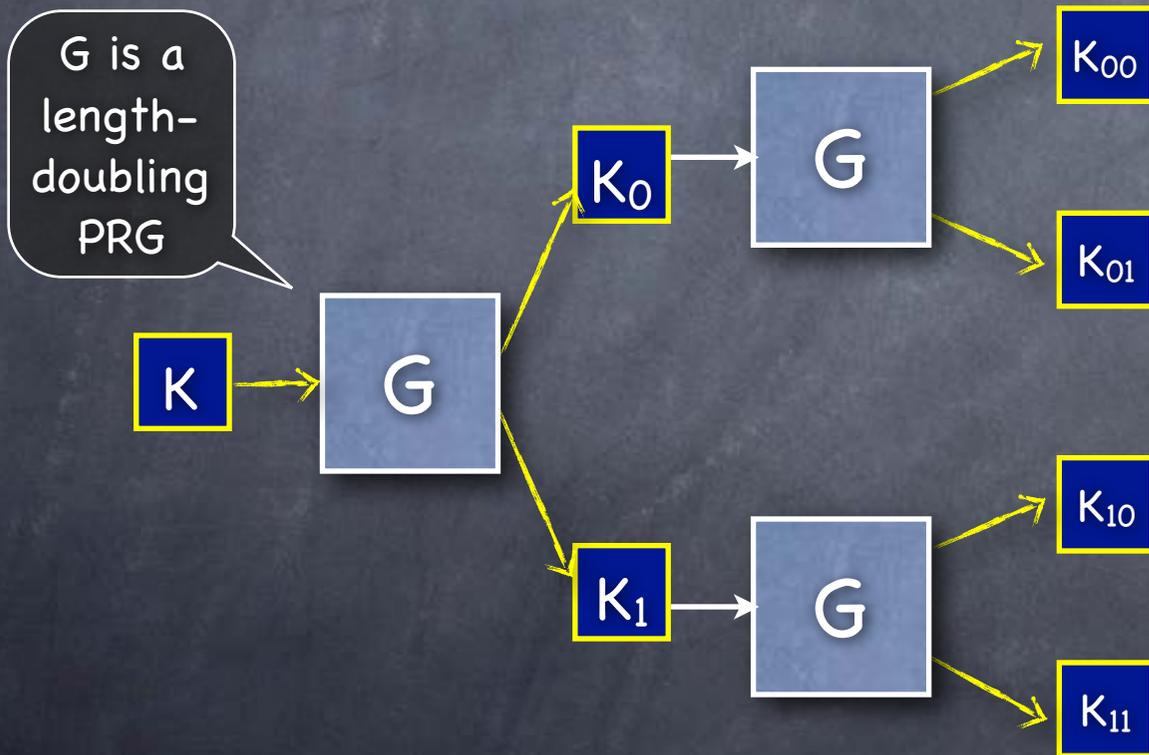
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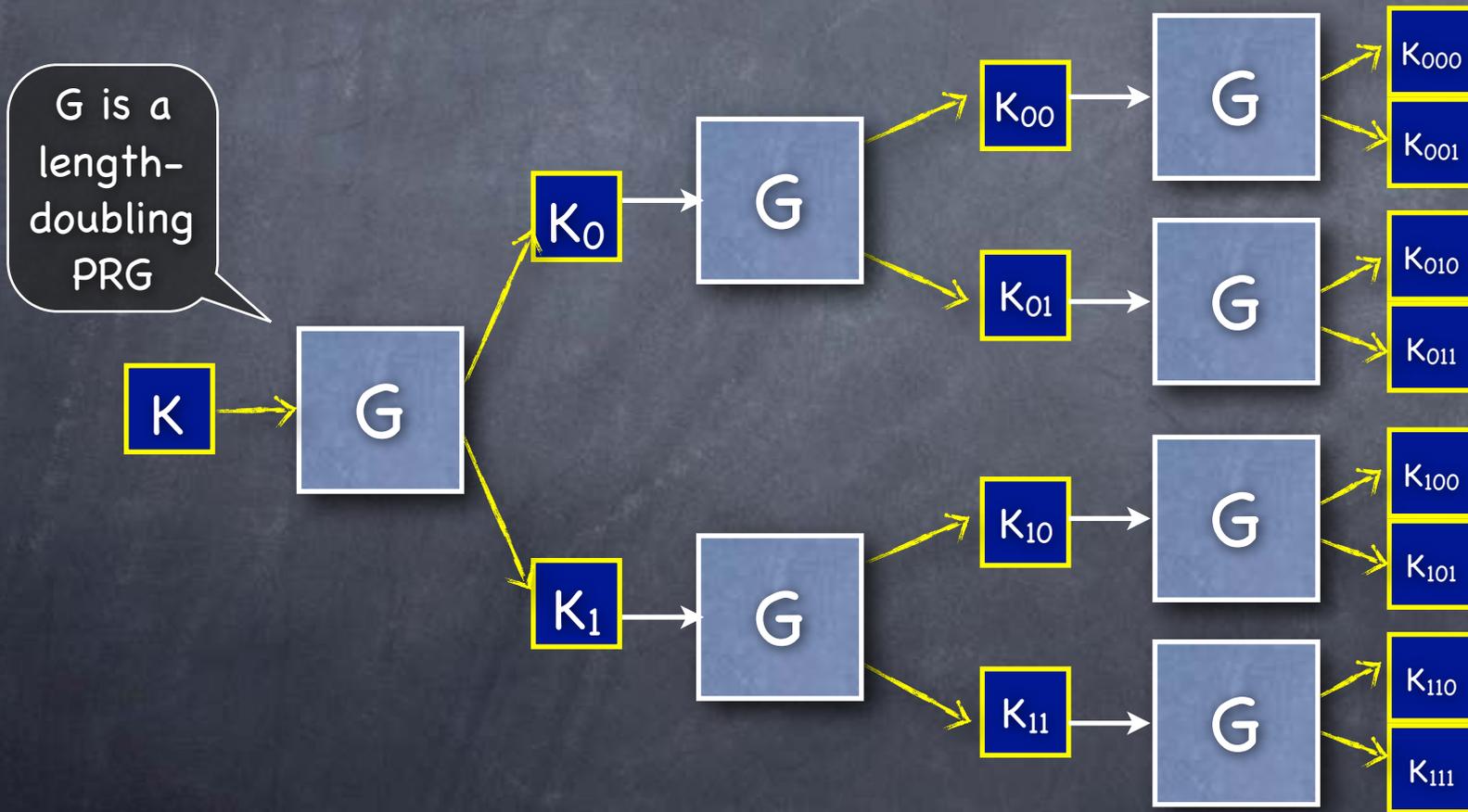
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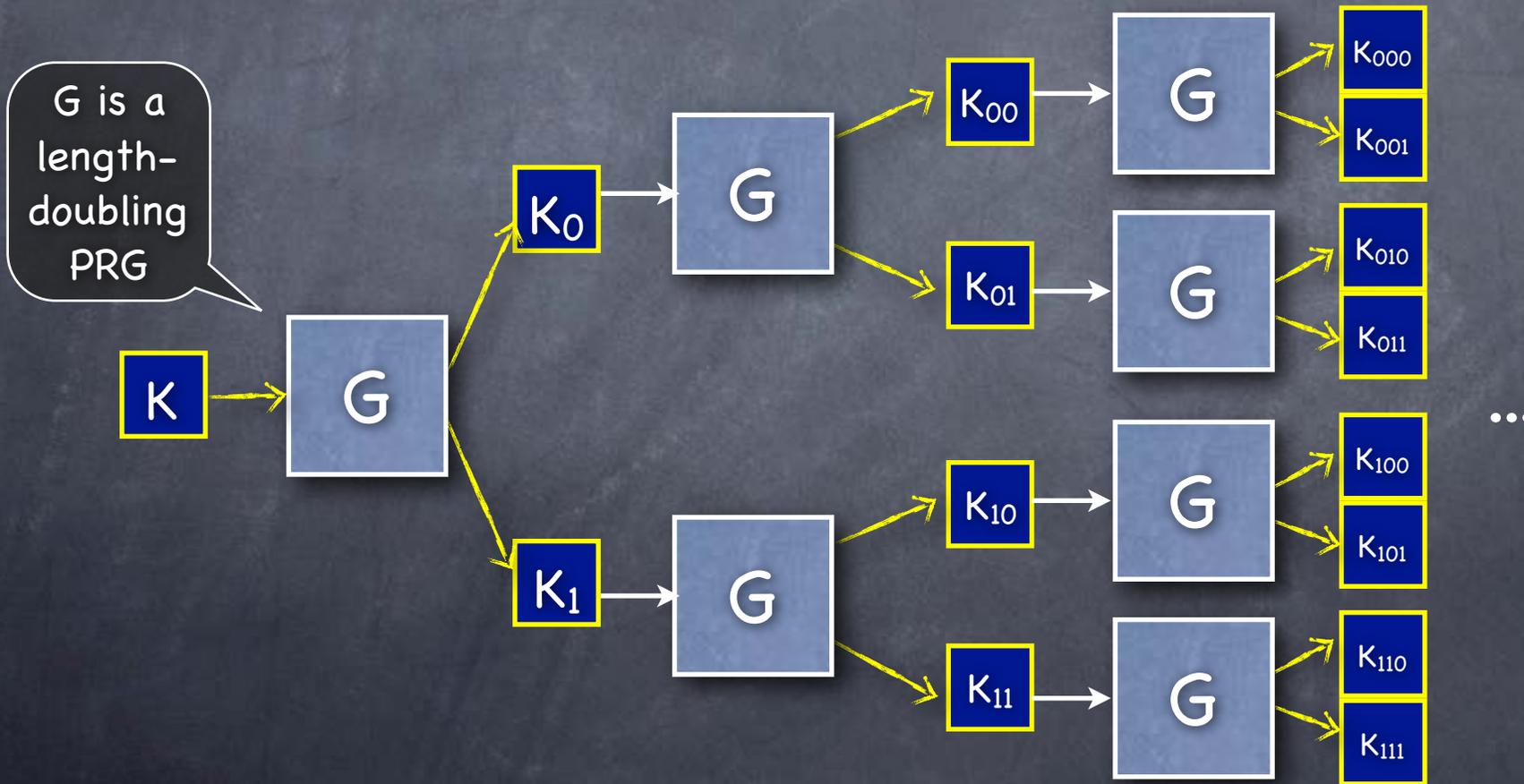
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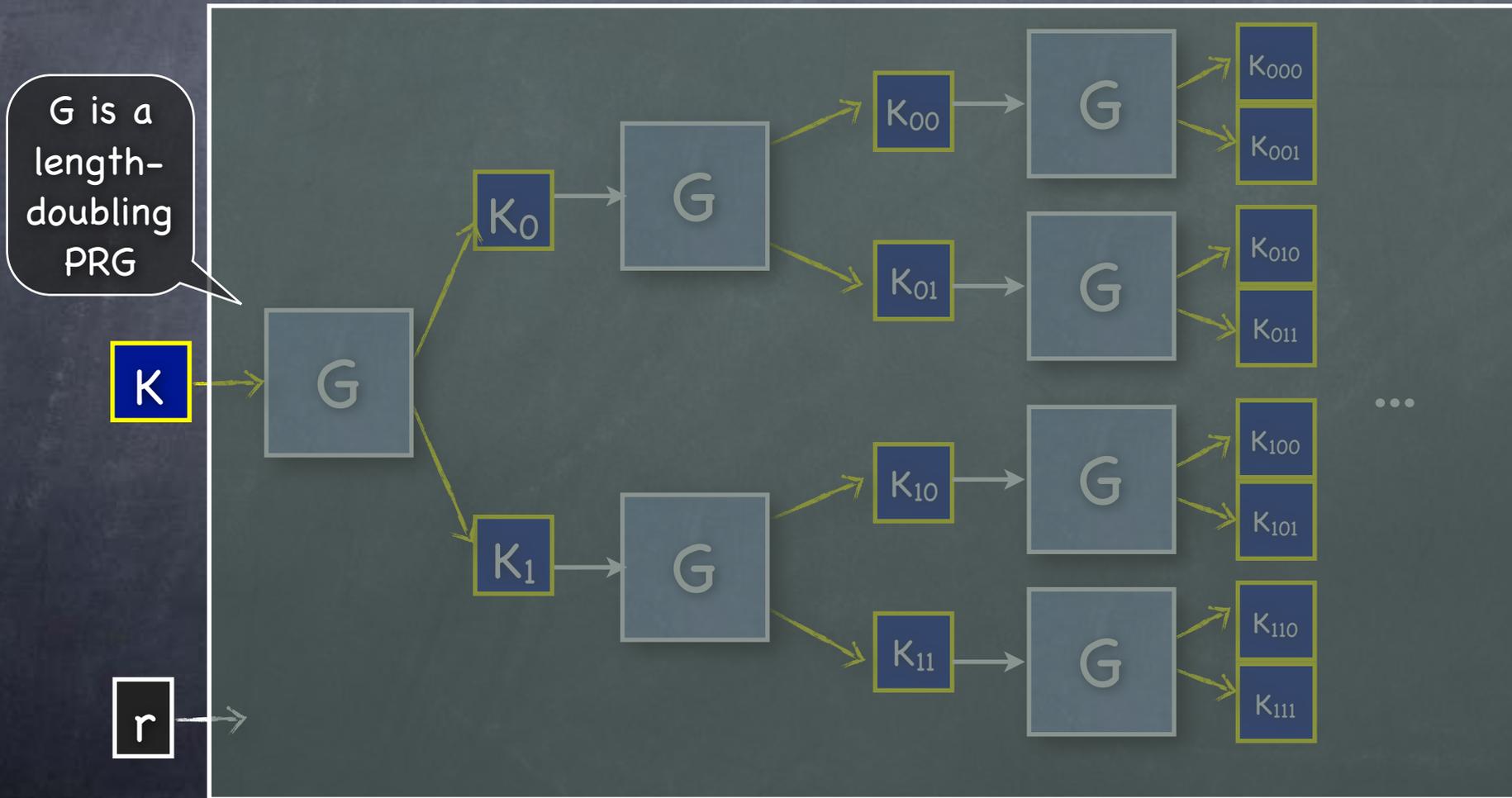
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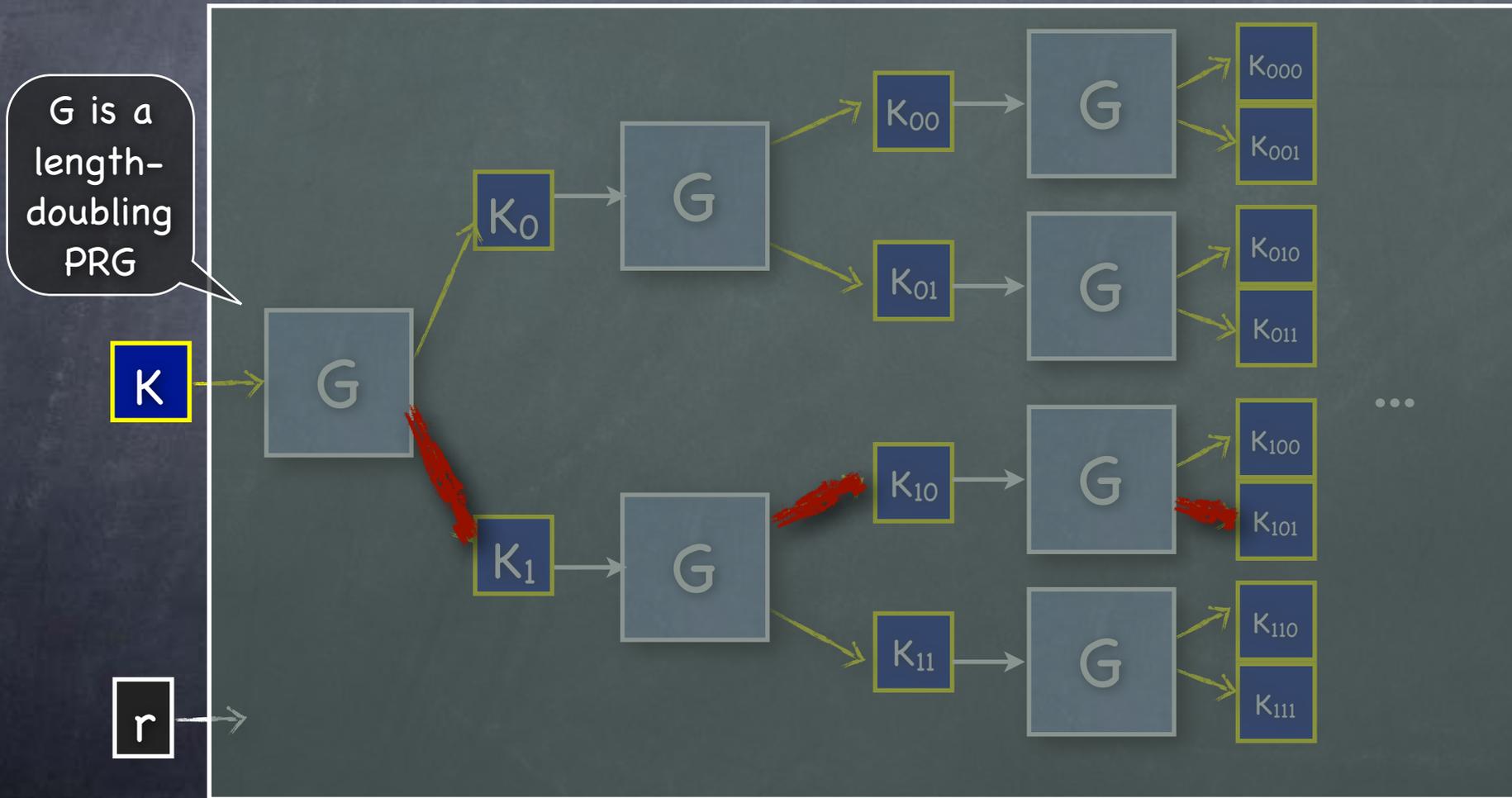
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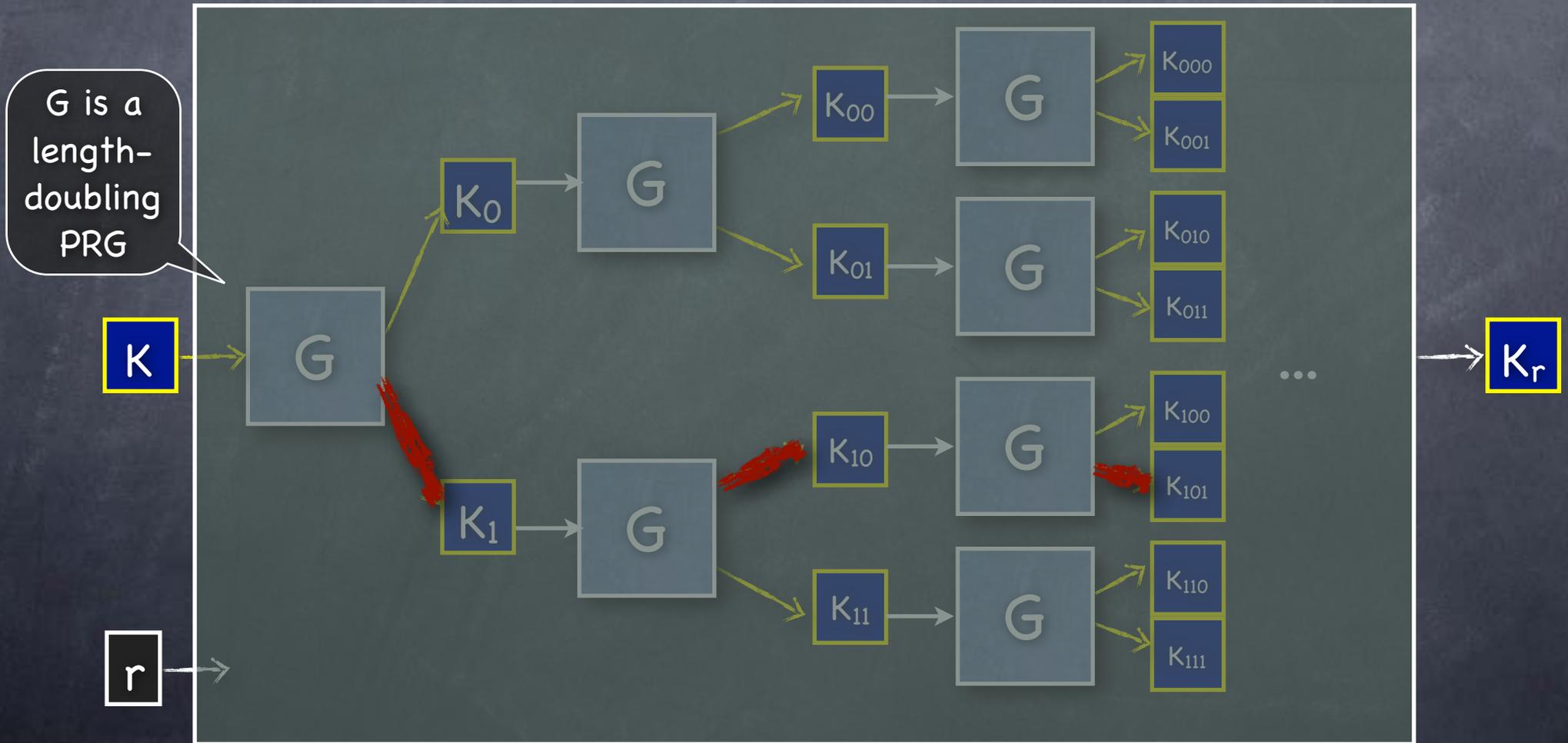
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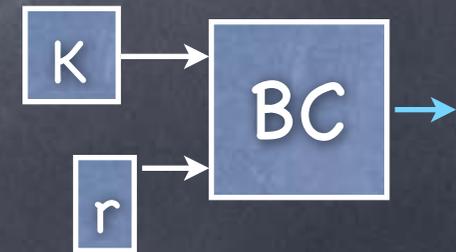
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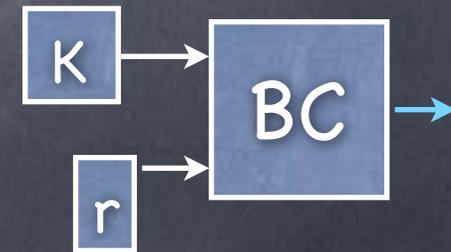
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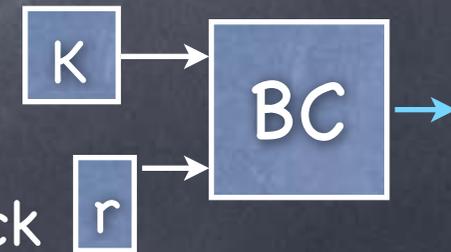
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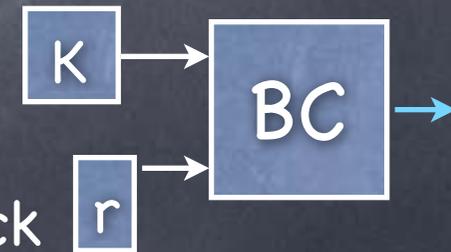
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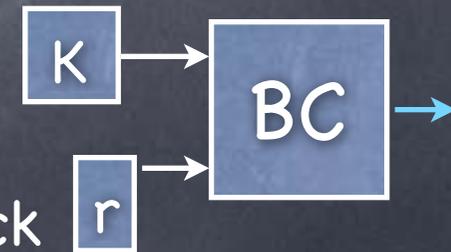
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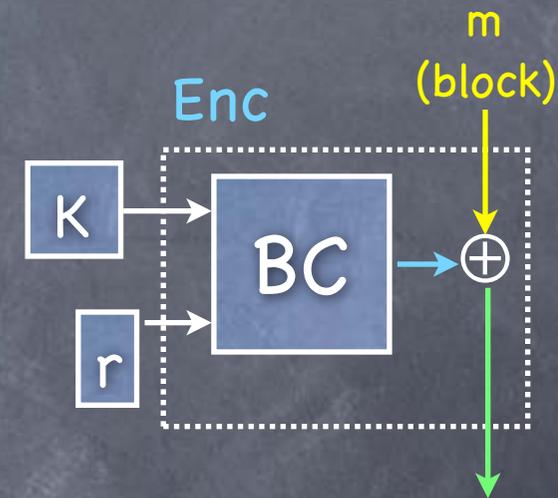
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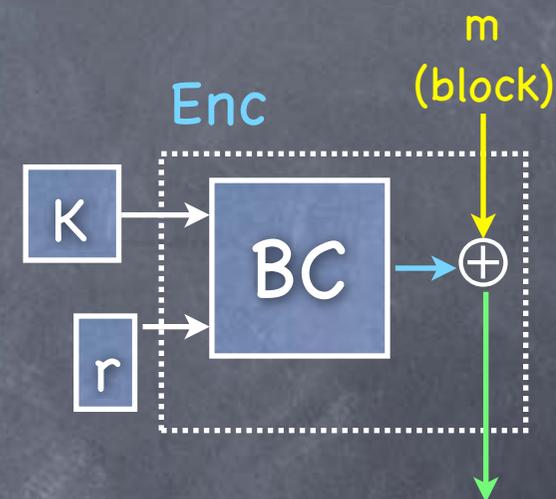
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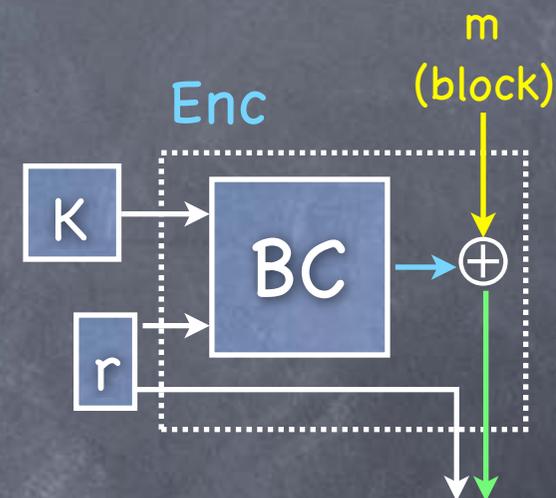
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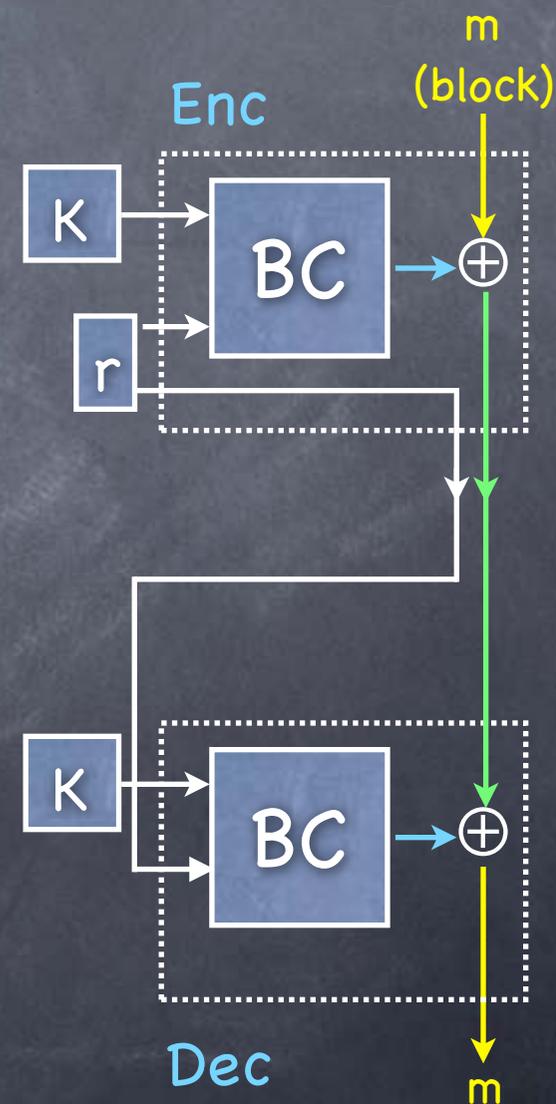
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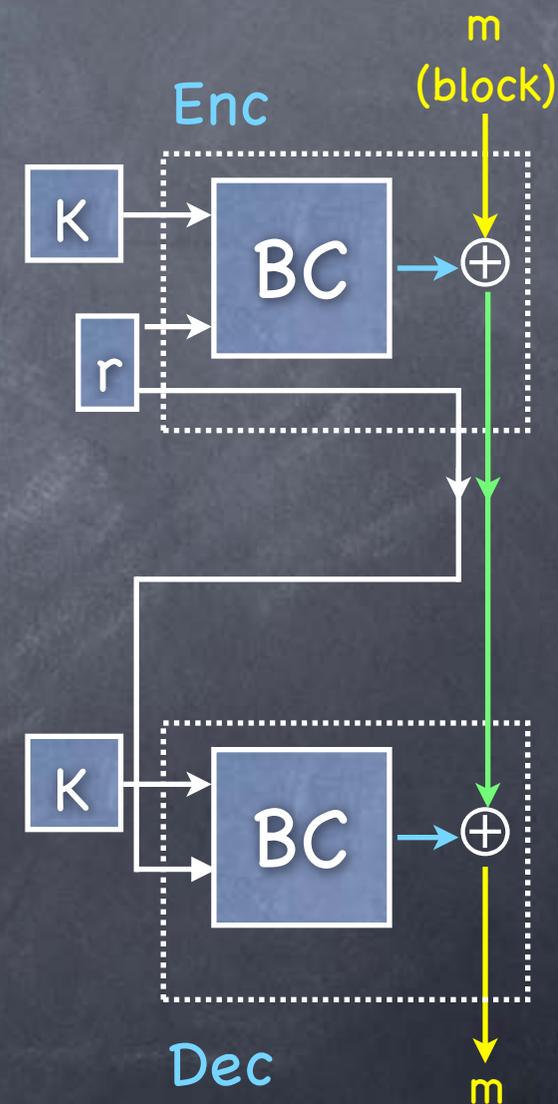
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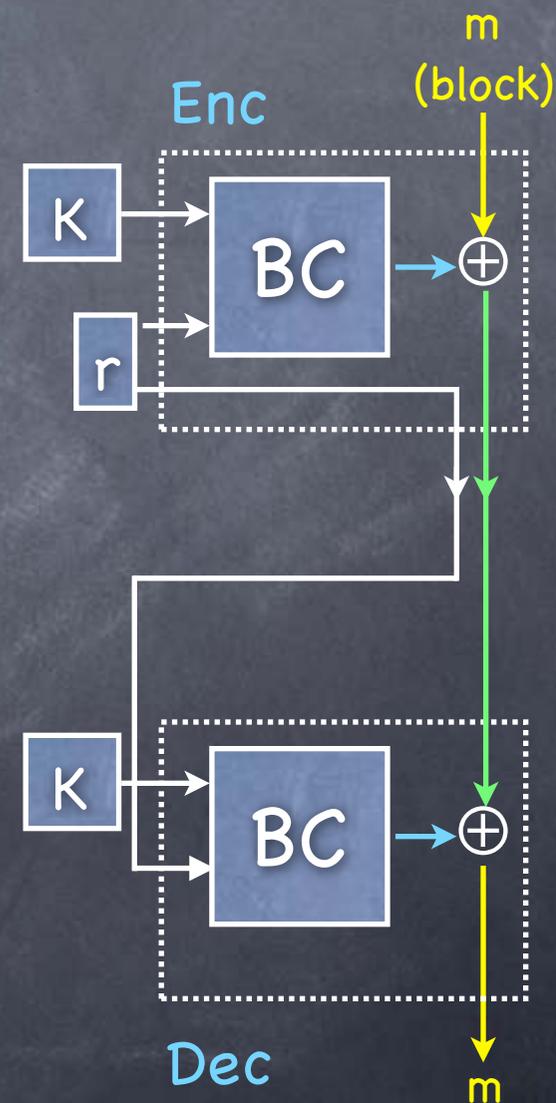
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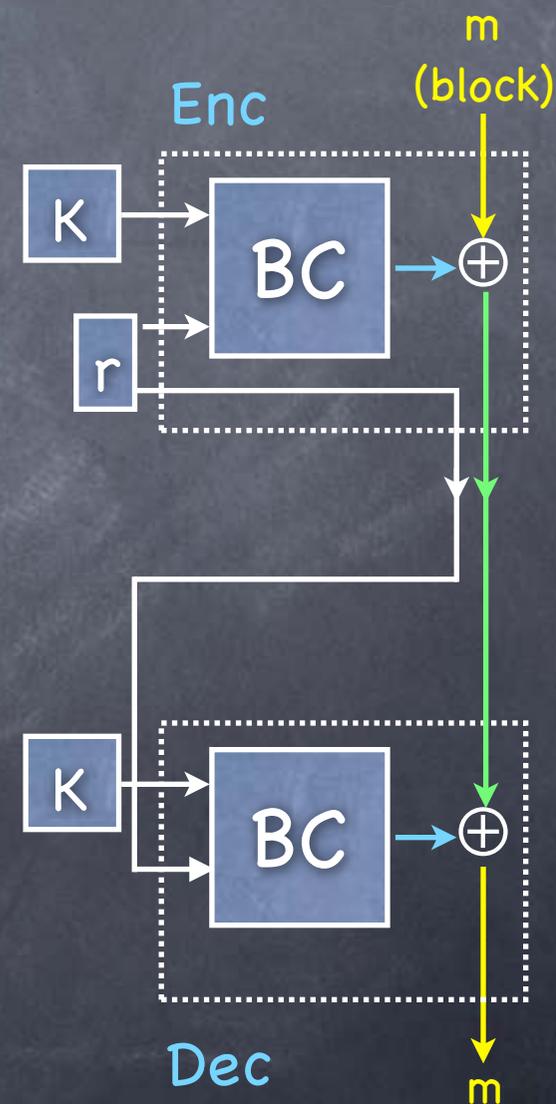
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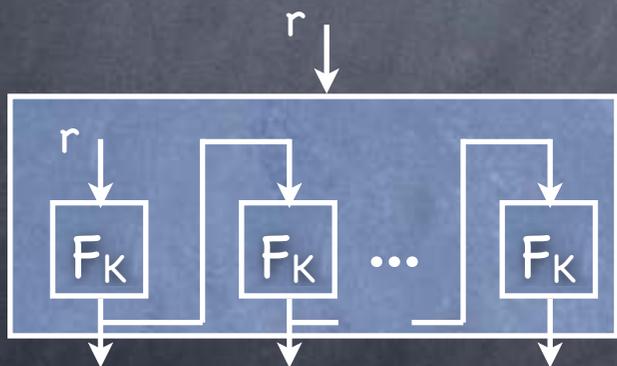
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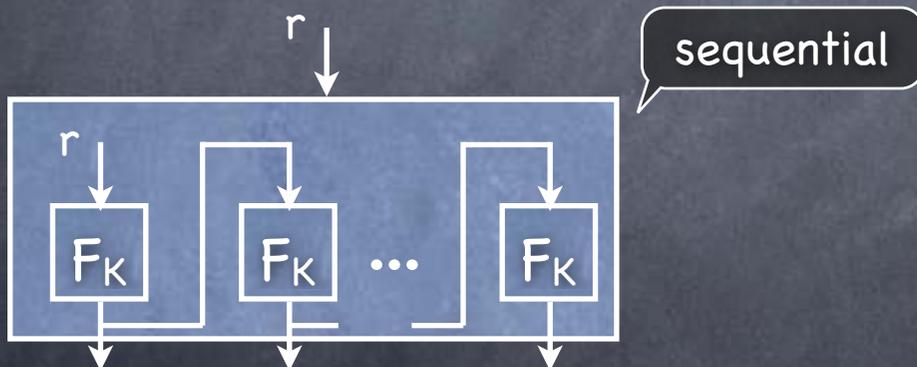
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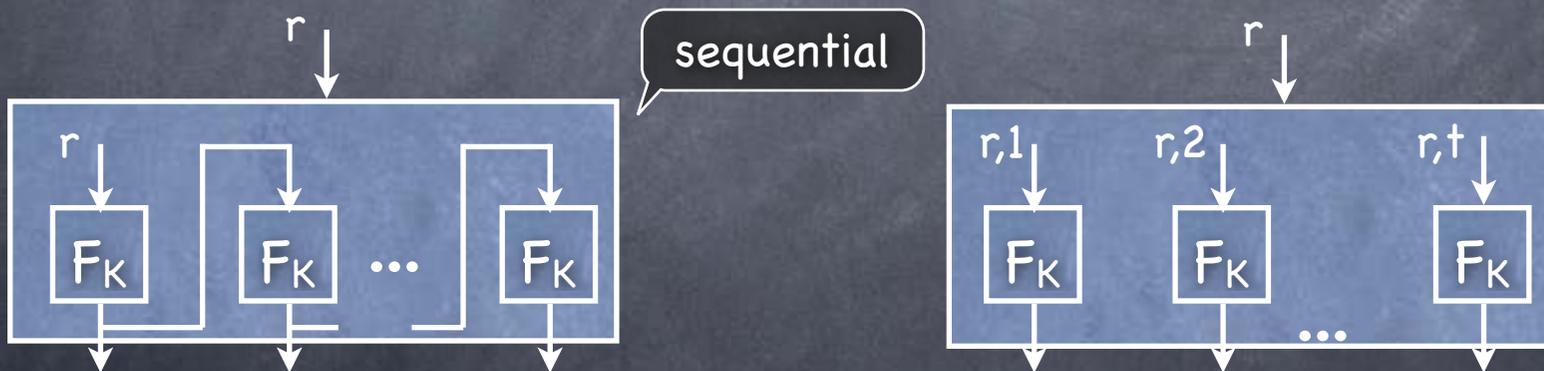
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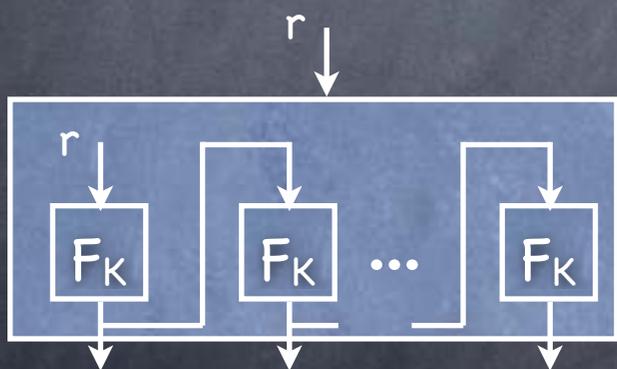
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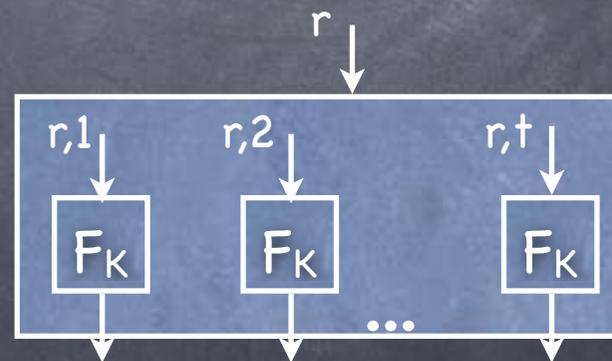
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sequential

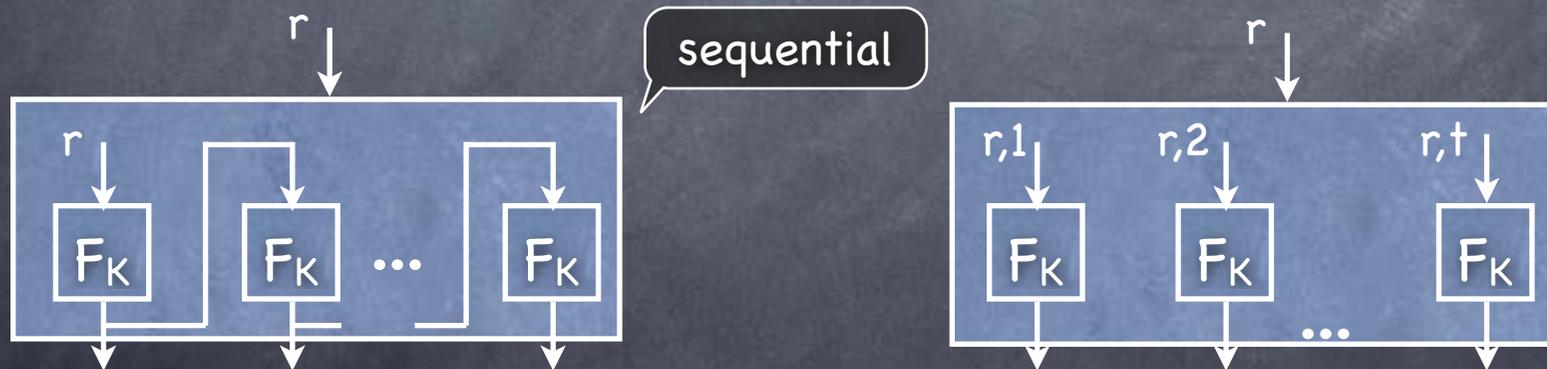


input length slightly decreased, based on an a priori limit on t

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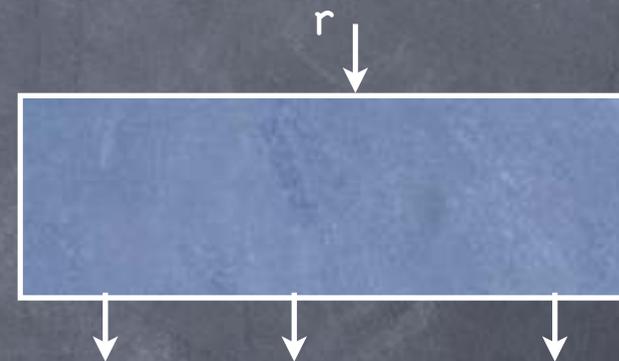
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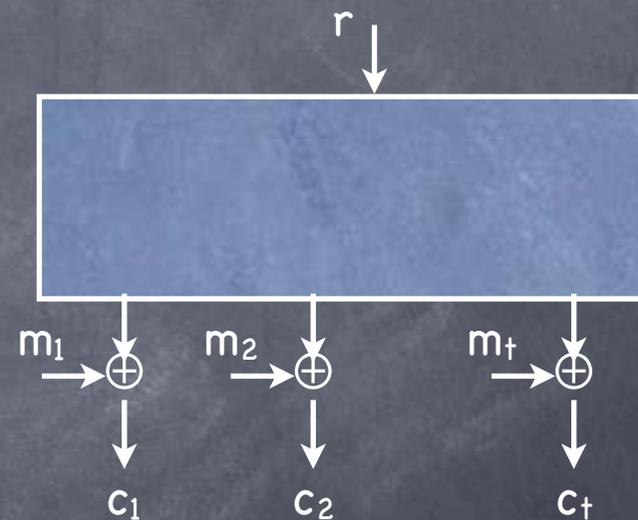
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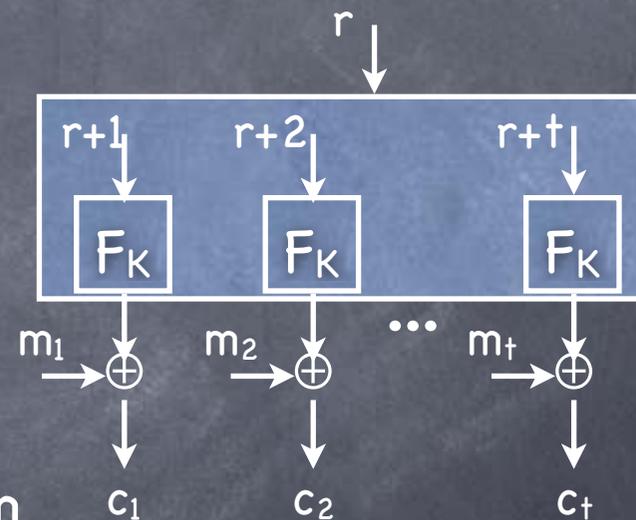


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- Various “modes” of operation of a Block-cipher (i.e., encryption schemes using a block-cipher). All with one block overhead.

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- **Counter (CTR) Mode:** Similar idea as in the second construction. No a priori limit on number of blocks in a message. Security from low likelihood of $(r+1, \dots, r+t)$ running into $(r'+1, \dots, r'+t')$

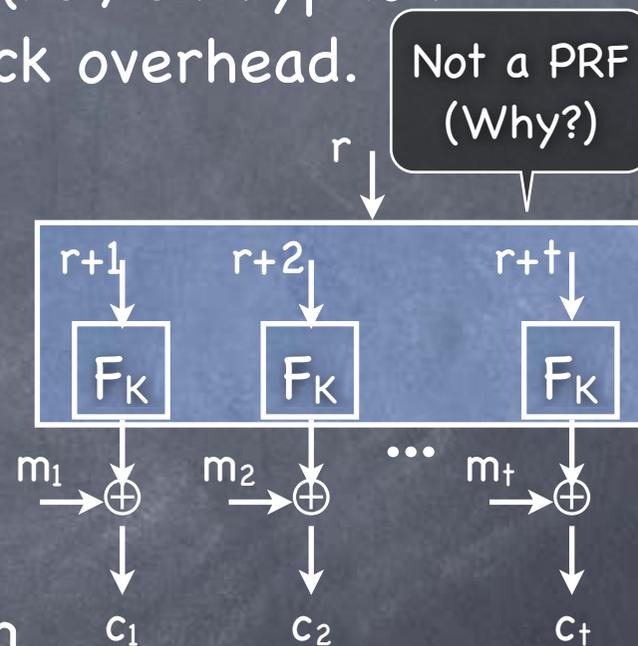


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Cipher Block Chaining (CBC) mode: Sequential encryption. Decryption uses F_K^{-1} . Ciphertext an integral number of blocks.

