

MAC.
SKE in Practice.

Lecture 5

Active Adversary

Active Adversary

- An active adversary can inject messages into the channel

Active Adversary

- An active adversary can inject messages into the channel
- Eve can send ciphertexts to Bob and get them decrypted

Active Adversary

- An active adversary can inject messages into the channel
- Eve can send ciphertexts to Bob and get them decrypted
 - Chosen Ciphertext Attack (CCA)

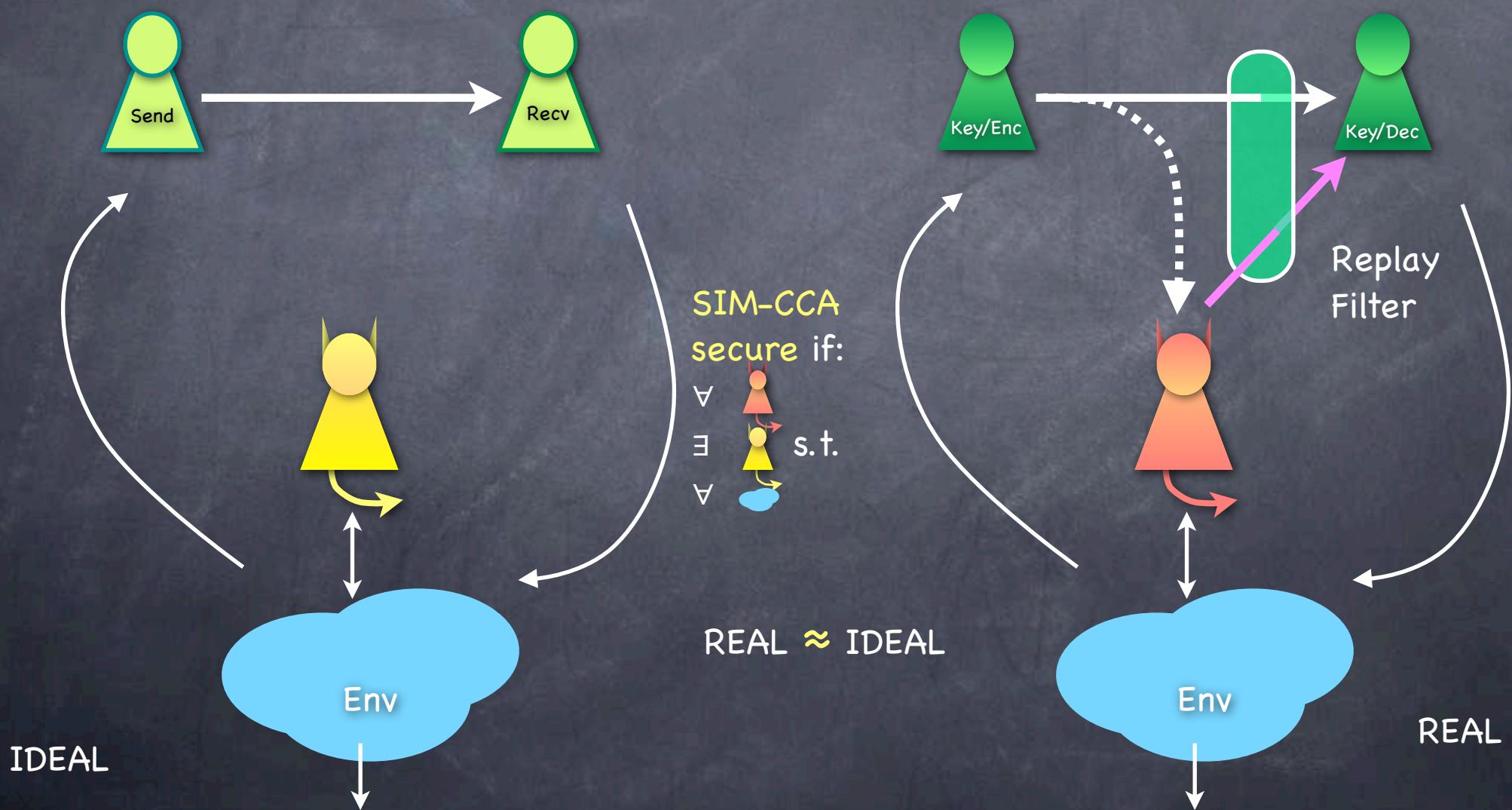
Active Adversary

- An active adversary can inject messages into the channel
- Eve can send ciphertexts to Bob and get them decrypted
 - Chosen Ciphertext Attack (CCA)
- If Bob decrypts all ciphertexts for Eve, no security possible

Active Adversary

- An active adversary can inject messages into the channel
- Eve can send ciphertexts to Bob and get them decrypted
 - Chosen Ciphertext Attack (CCA)
- If Bob decrypts all ciphertexts for Eve, no security possible
- What can Bob do?

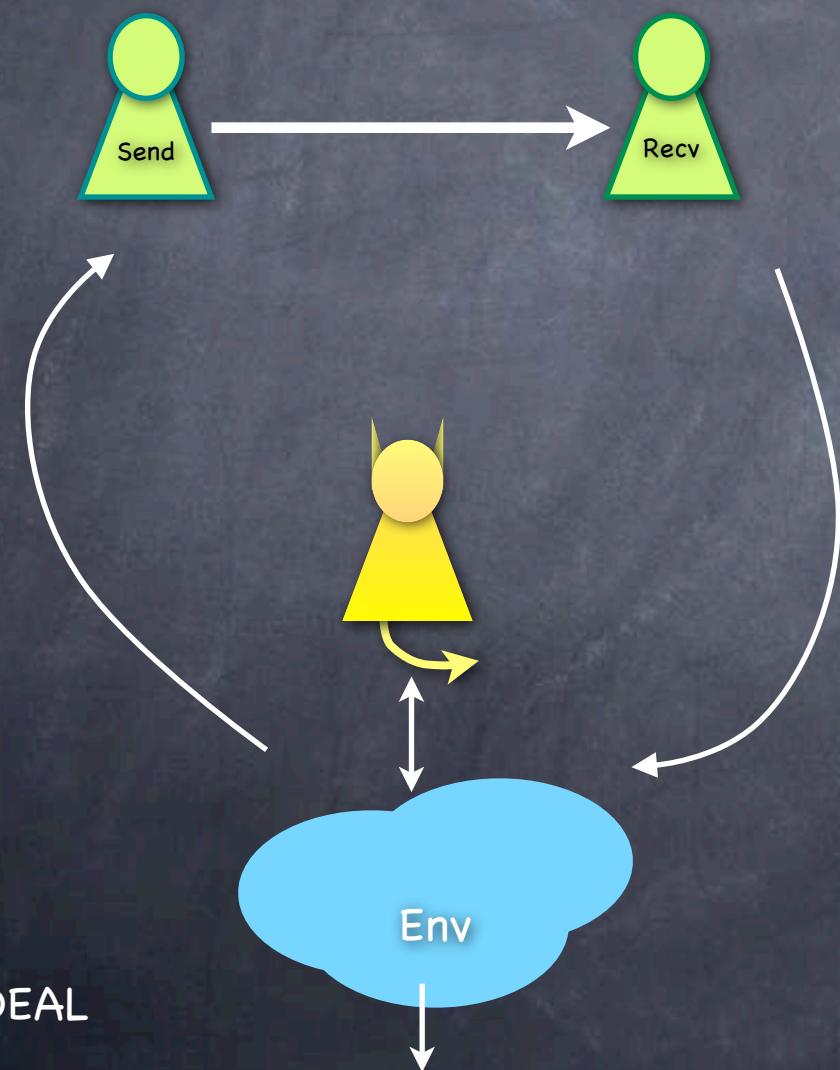
RECALL Symmetric-Key Encryption SIM-CCA Security



RECALL

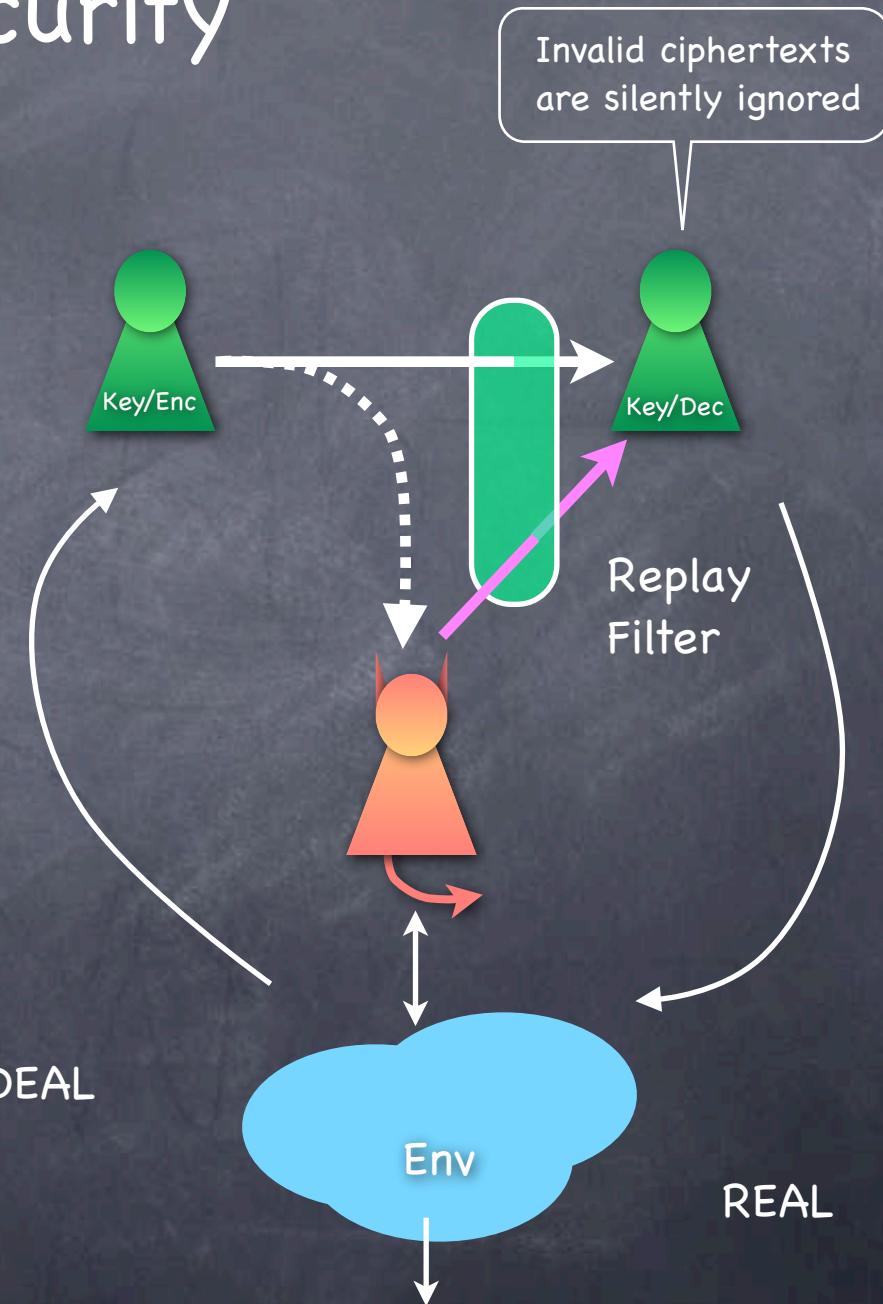
Symmetric-Key Encryption

SIM-CCA Security

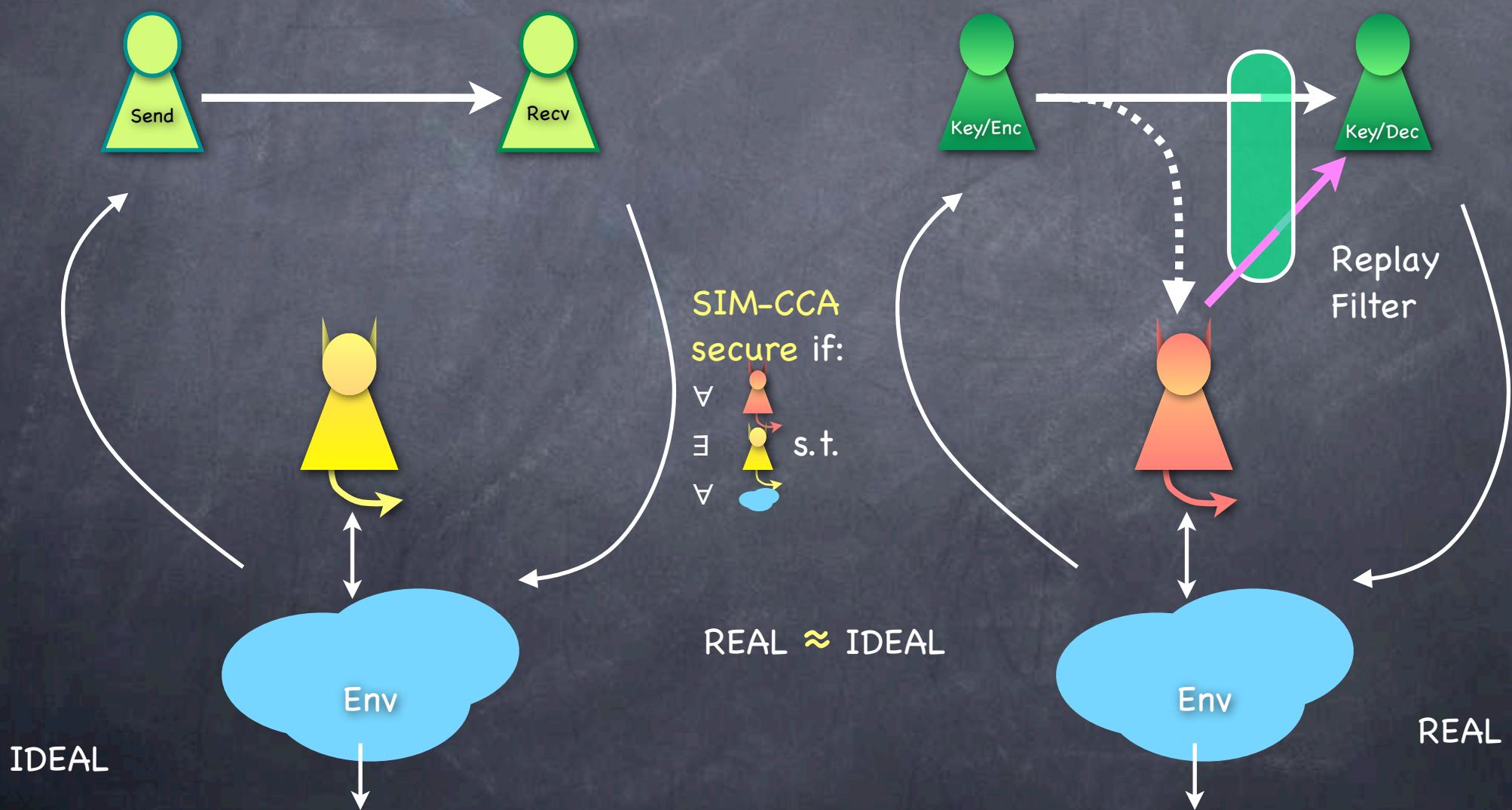


SIM-CCA
secure if:
A
E
A
E
s.t.

REAL \approx IDEAL



RECALL Symmetric-Key Encryption SIM-CCA Security

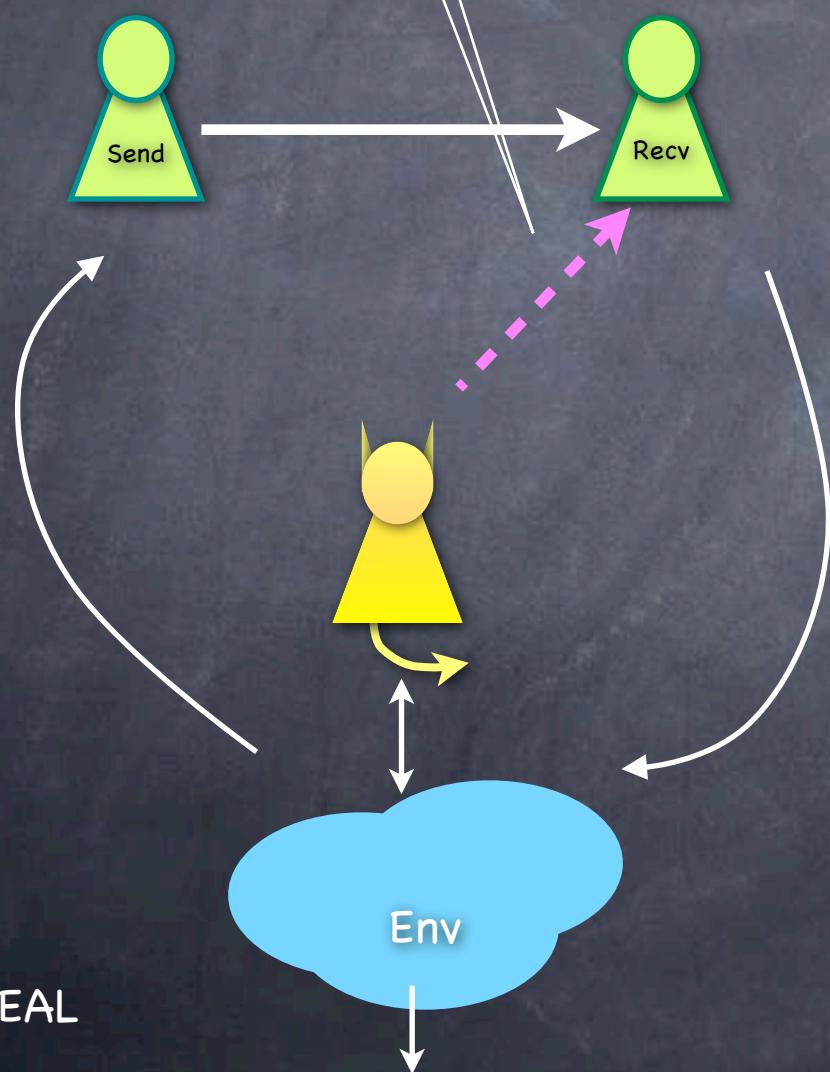


RECALL

Symmetric-Key Encryption

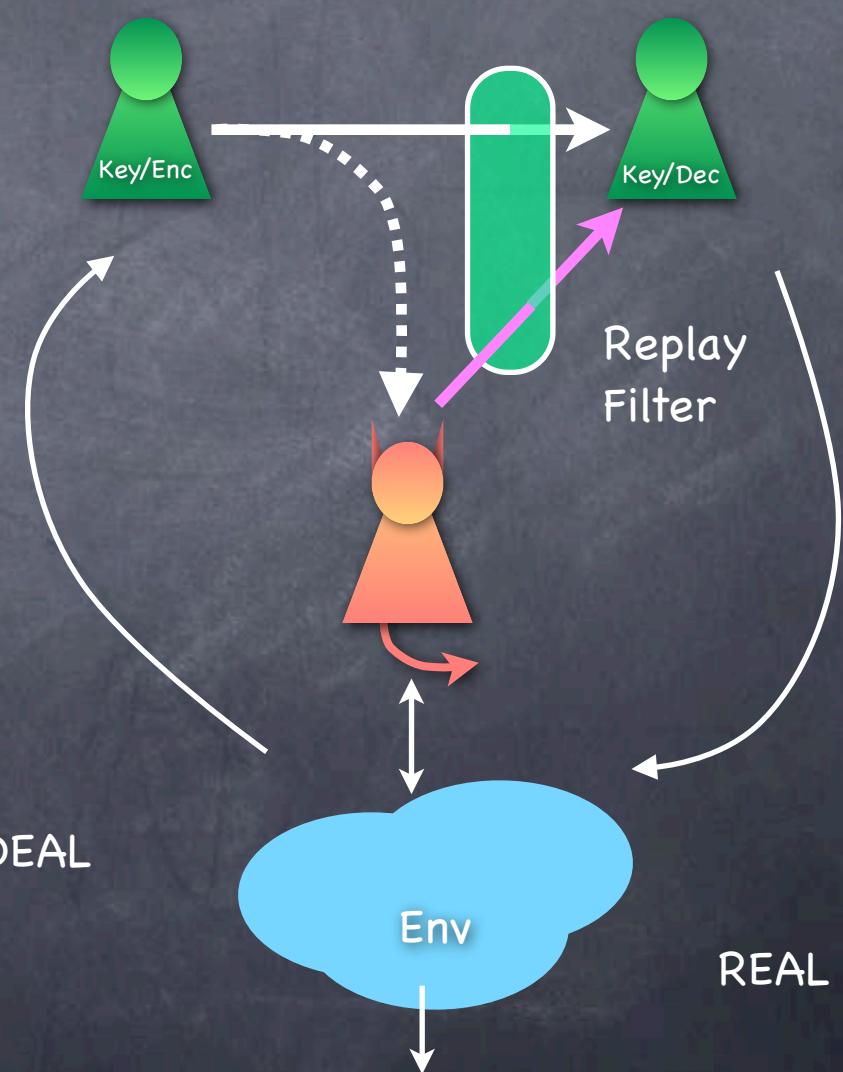
SIM-CCA Security

Alternately (slightly weaker form): Adv can send its own messages



SIM-CCA
secure if:
A
E
A
E
s.t.

REAL \approx IDEAL



RECALL

Symmetric-Key Encryption

IND-CCA +
~correctness
equivalent to
SIM-CCA

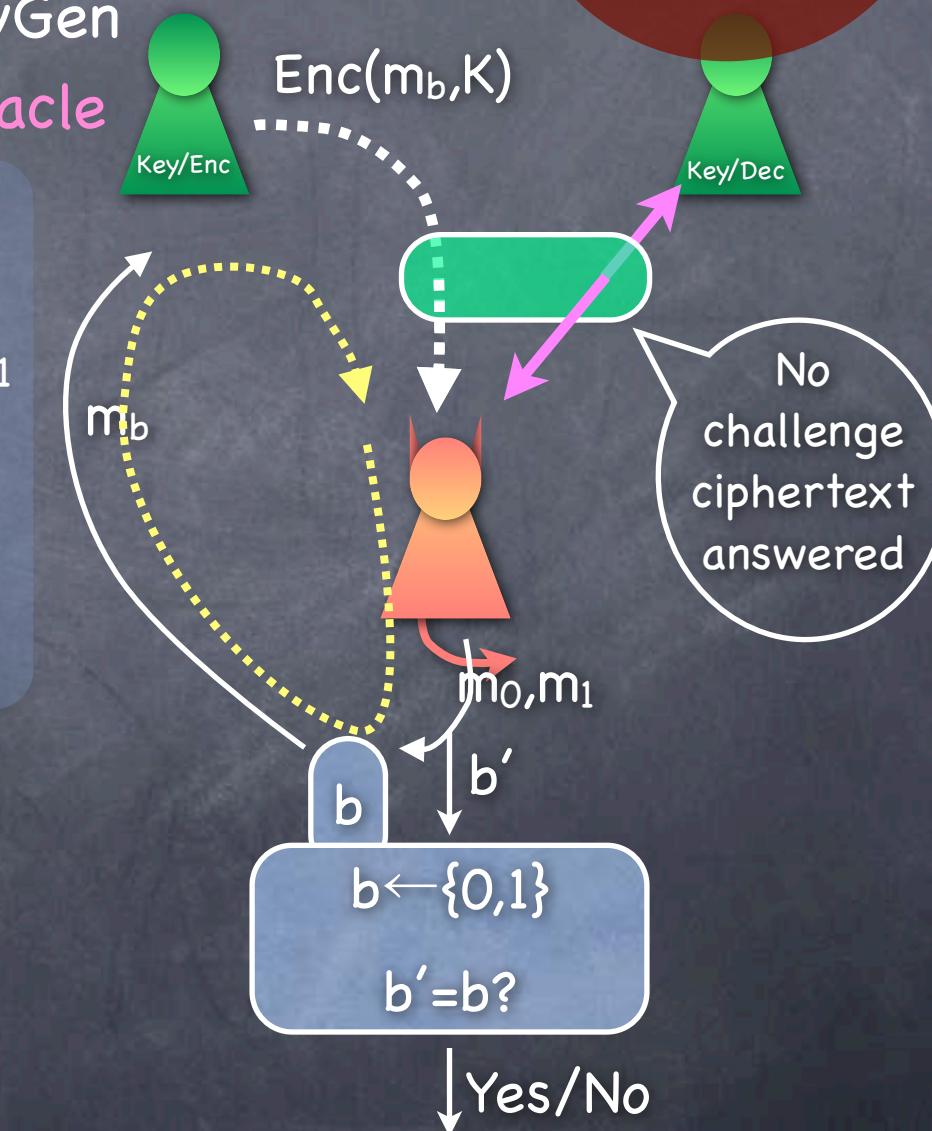
IND-CCA Security

- Experiment picks $b \leftarrow \{0,1\}$ and $K \leftarrow \text{KeyGen}$
Adv gets (guarded) access to Dec_K oracle

For as long as Adversary wants

- Adv sends two messages m_0, m_1 to the experiment
- Expt returns $\text{Enc}(m_b, K)$ to the adversary

- Adversary returns a guess b'
- Experiments outputs 1 iff $b' = b$
- IND-CCA secure if for all feasible adversaries $\Pr[b' = b] \approx 1/2$



RECALL

Symmetric-Key Encryption

IND-CCA +
~correctness
equivalent to
SIM-CCA

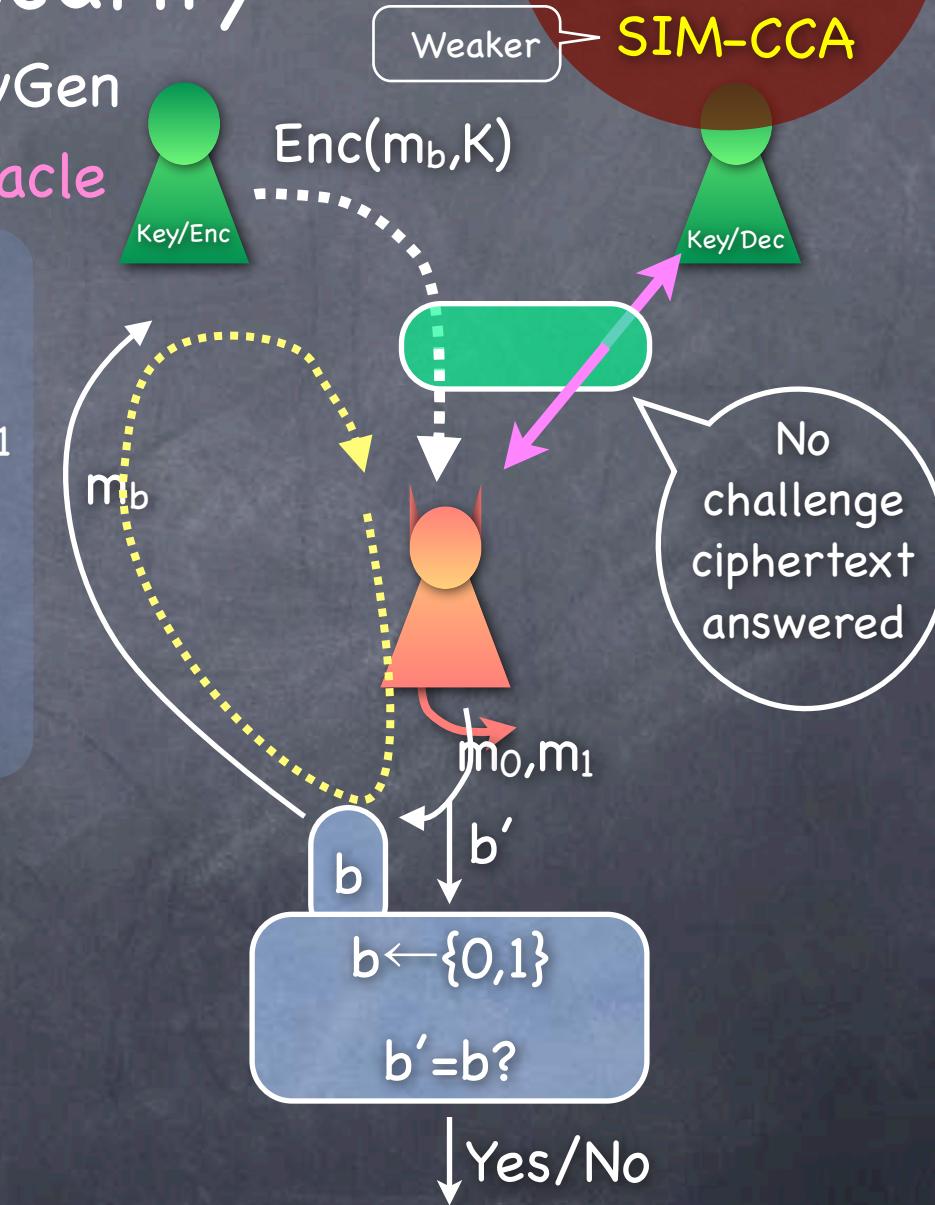
IND-CCA Security

- Experiment picks $b \leftarrow \{0,1\}$ and $K \leftarrow \text{KeyGen}$
Adv gets (guarded) access to Dec_K oracle

For as long as Adversary wants

- Adv sends two messages m_0, m_1 to the experiment
- Expt returns $\text{Enc}(m_b, K)$ to the adversary

- Adversary returns a guess b'
- Experiments outputs 1 iff $b' = b$
- IND-CCA secure if for all feasible adversaries $\Pr[b' = b] \approx 1/2$



CCA Security

CCA Security

- How to obtain CCA security?

CCA Security

- How to obtain CCA security?
- Use a CPA-secure encryption scheme, but make sure Bob “accepts” and decrypts only ciphertexts produced by Alice

CCA Security

- How to obtain CCA security?
- Use a CPA-secure encryption scheme, but make sure Bob “accepts” and decrypts only ciphertexts produced by Alice
 - i.e., Eve can't create new ciphertexts that will be accepted by Bob

CCA Security

- How to obtain CCA security?
- Use a CPA-secure encryption scheme, but make sure Bob “accepts” and decrypts only ciphertexts produced by Alice
 - i.e., Eve can't create new ciphertexts that will be accepted by Bob
 - Achieves the stronger guarantee: in IDEAL, Eve can't send its own messages to Bob

CCA Security

- How to obtain CCA security?
- Use a CPA-secure encryption scheme, but make sure Bob “accepts” and decrypts only ciphertexts produced by Alice
 - i.e., Eve can't create new ciphertexts that will be accepted by Bob
 - Achieves the stronger guarantee: in IDEAL, Eve can't send its own messages to Bob
- CCA secure SKE reduces to the problem of CPA secure SKE and (shared key) message authentication

CCA Security

- How to obtain CCA security?
- Use a CPA-secure encryption scheme, but make sure Bob “accepts” and decrypts only ciphertexts produced by Alice
 - i.e., Eve can't create new ciphertexts that will be accepted by Bob
 - Achieves the stronger guarantee: in IDEAL, Eve can't send its own messages to Bob
- CCA secure SKE reduces to the problem of CPA secure SKE and **(shared key) message authentication**
 - MAC: Message Authentication Code

Message Authentication Codes

Message Authentication Codes

- A single short key shared by Alice and Bob

Message Authentication Codes

- A single short key shared by Alice and Bob
- Can sign any (polynomial) number of messages

Message Authentication Codes

- A single short key shared by Alice and Bob
 - Can sign any (polynomial) number of messages
- A triple (KeyGen, MAC, Verify)



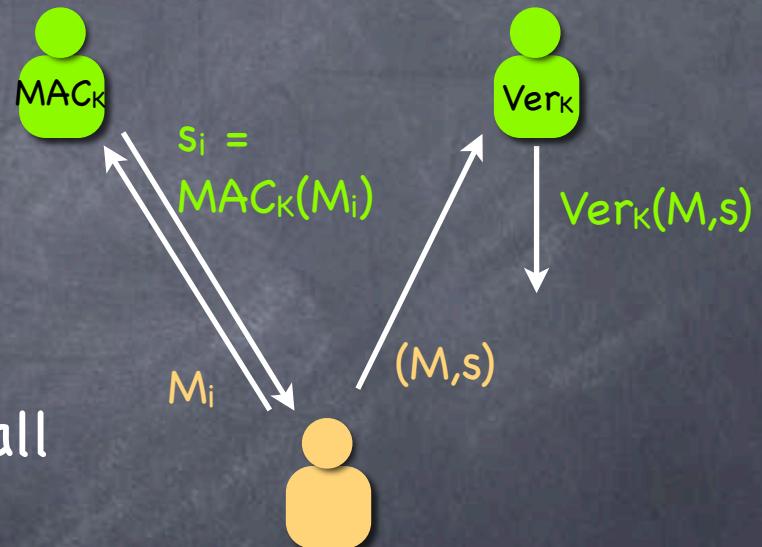
Message Authentication Codes

- A single short key shared by Alice and Bob
 - Can sign any (polynomial) number of messages
- A triple (KeyGen, MAC, Verify)
- Correctness: For all K from KeyGen, and all messages M, $\text{Verify}_K(M, \text{MAC}_K(M)) = 1$



Message Authentication Codes

- A single short key shared by Alice and Bob
- Can sign any (polynomial) number of messages
- A triple (KeyGen, MAC, Verify)
- Correctness: For all K from KeyGen, and all messages M , $\text{Verify}_K(M, \text{MAC}_K(M))=1$
- Security: probability that an adversary can produce (M, s) s.t. $\text{Verify}_K(M, s)=1$ is negligible unless Alice produced an output $s=\text{MAC}_K(M)$



Advantage
= $\Pr[\text{Ver}_K(M, s)=1 \text{ and } (M, s) \notin \{(M_i, s_i)\}]$

CCA Secure SKE

CCA Secure SKE

- $\text{CCA-Enc}_{K1,K2}(m) = (c := \text{CPA-Enc}_{K1}(m), t := \text{MAC}_{K2}(c))$

CCA Secure SKE

- $\text{CCA-Enc}_{K1,K2}(m) = (c := \text{CPA-Enc}_{K1}(m), t := \text{MAC}_{K2}(c))$
- CPA secure encryption: Block-cipher/CTR mode construction

CCA Secure SKE

- $\text{CCA-Enc}_{K1,K2}(m) = (c := \text{CPA-Enc}_{K1}(m), t := \text{MAC}_{K2}(c))$
- CPA secure encryption: Block-cipher/CTR mode construction
- MAC: from a PRF or Block-Cipher (coming up)

CCA Secure SKE

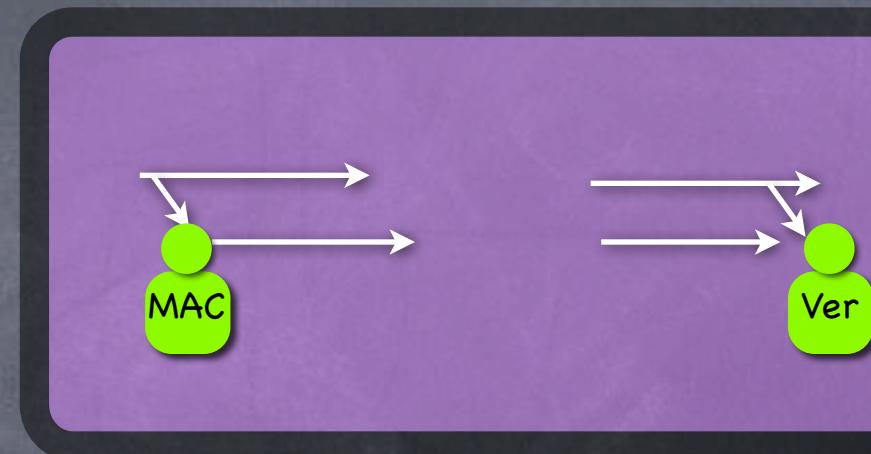
- $\text{CCA-Enc}_{K1,K2}(m) = (c := \text{CPA-Enc}_{K1}(m), t := \text{MAC}_{K2}(c))$
 - CPA secure encryption: Block-cipher/CTR mode construction
 - MAC: from a PRF or Block-Cipher (coming up)
- SKE in practice can just use Block-Ciphers (coming up)

CCA Secure SKE

- $\text{CCA-Enc}_{K1,K2}(m) = (c := \text{CPA-Enc}_{K1}(m), t := \text{MAC}_{K2}(c))$
 - CPA secure encryption: Block-cipher/CTR mode construction
 - MAC: from a PRF or Block-Cipher (coming up)
- SKE in practice can just use Block-Ciphers (coming up)
- In principle, constructions (less efficient) possible based on any One-Way Permutation or even any One-Way Function

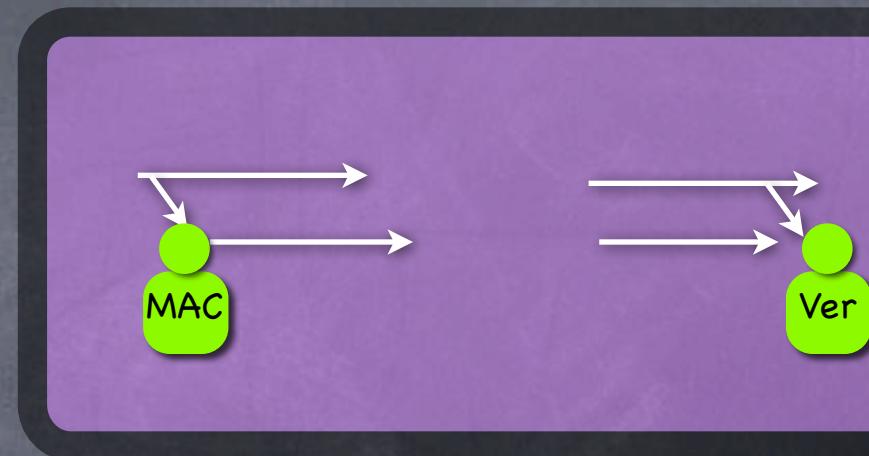
Making a MAC

One-time MAC



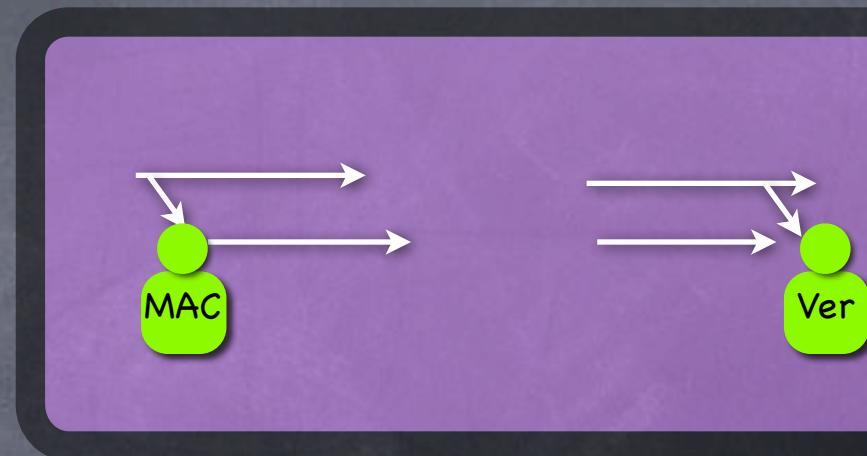
One-time MAC

- To sign a single n bit message



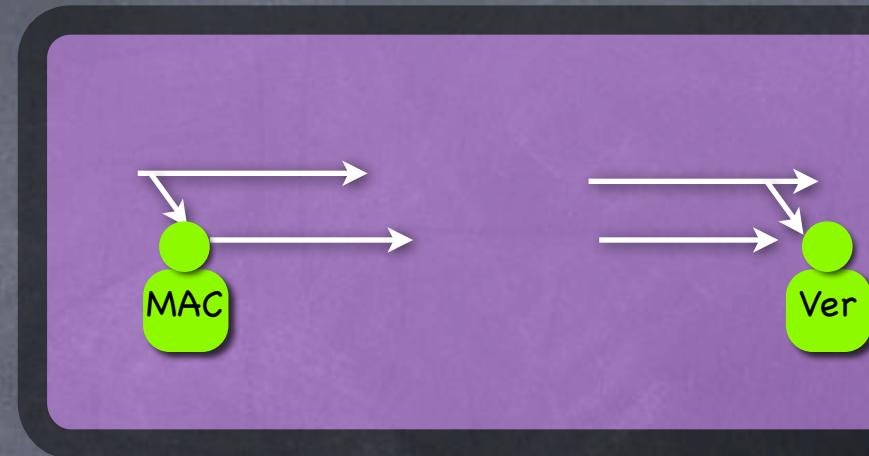
One-time MAC

- To sign a single n bit message
- A simple (but inefficient) scheme



One-time MAC

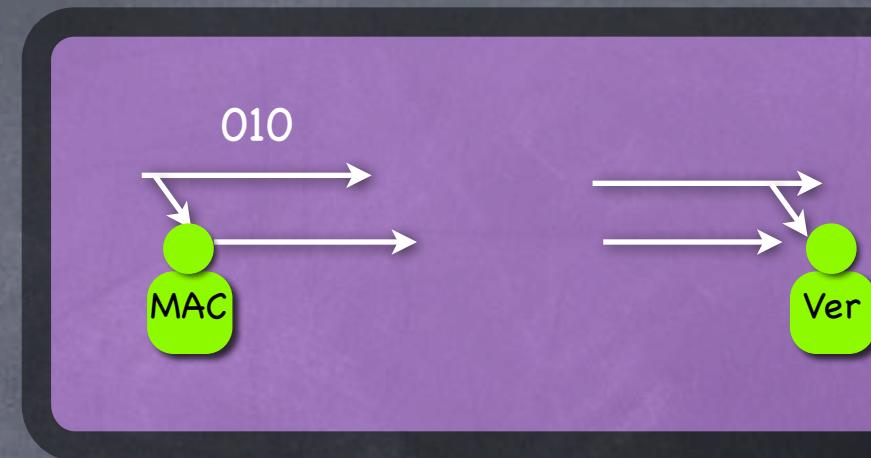
- To sign a single n bit message
- A simple (but inefficient) scheme
- Shared secret key: $2n$ random strings (each k-bit long) $(r^i_0, r^i_1)_{i=1..n}$



r	r	r
r	r	r

One-time MAC

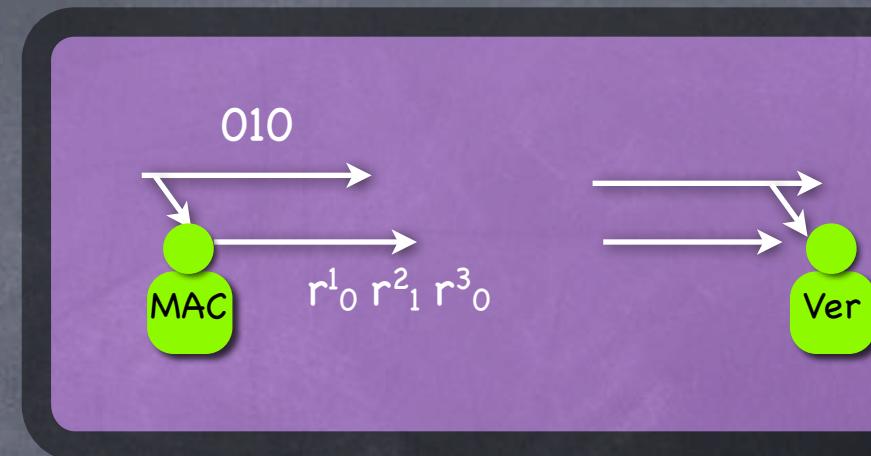
- To sign a single n bit message
- A simple (but inefficient) scheme
- Shared secret key: $2n$ random strings (each k-bit long) $(r^i_0, r^i_1)_{i=1..n}$



r	r	r
r	r	r

One-time MAC

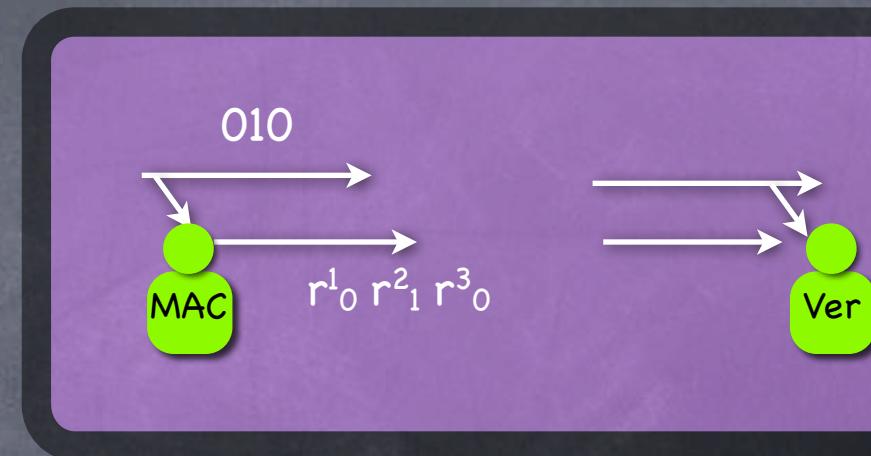
- To sign a single n bit message
- A simple (but inefficient) scheme
 - Shared secret key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$
 - Signature for $m_1 \dots m_n$ be $(r^i_{m_i})_{i=1..n}$



r	r	r
r	r	r

One-time MAC

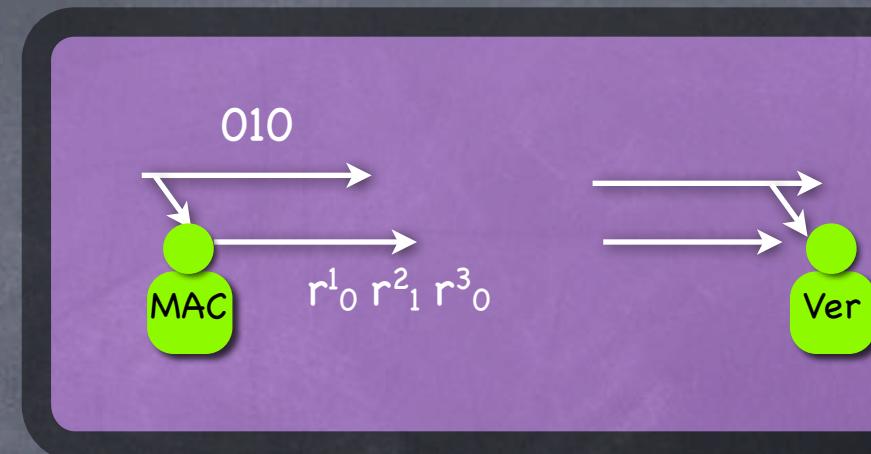
- To sign a single n bit message
- A simple (but inefficient) scheme
 - Shared secret key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$
 - Signature for $m_1 \dots m_n$ be $(r^i_{m_i})_{i=1..n}$
 - Negligible probability that Eve can produce a signature on $m' \neq m$



r	r	r
r	r	r

One-time MAC

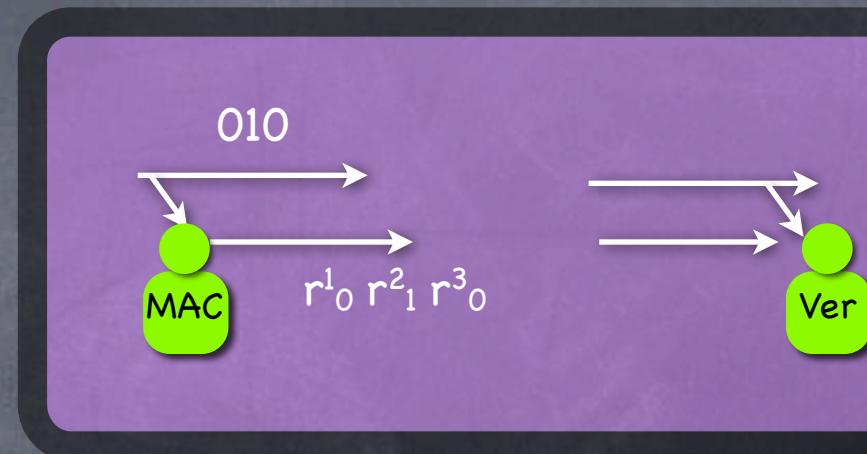
- To sign a single n bit message
- A simple (but inefficient) scheme
 - Shared secret key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$
 - Signature for $m_1 \dots m_n$ be $(r^i_{m_i})_{i=1..n}$
 - Negligible probability that Eve can produce a signature on $m' \neq m$
- Doesn't require any computational restrictions on adversary!



r	r	r
r	r	r

One-time MAC

- To sign a single n bit message
- A simple (but inefficient) scheme
 - Shared secret key: $2n$ random strings (each k -bit long) $(r^i_0, r^i_1)_{i=1..n}$
 - Signature for $m_1 \dots m_n$ be $(r^i_{m_i})_{i=1..n}$
 - Negligible probability that Eve can produce a signature on $m' \neq m$
- Doesn't require any computational restrictions on adversary!
- More efficient one-time MACs exist (later)



r	r	r
r	r	r

(Multi-msg) MAC from PRF

When Each Message is a Single Block

(Multi-msg) MAC from PRF

When Each Message is a Single Block

- PRF is a MAC!

(Multi-msg) MAC from PRF

When Each Message is a Single Block

- PRF is a MAC!
- $\text{MAC}_K(M) := F_K(M)$ where F is a PRF

(Multi-msg) MAC from PRF

When Each Message is a Single Block

- PRF is a MAC!
- $\text{MAC}_K(M) := F_K(M)$ where F is a PRF



(Multi-msg) MAC from PRF

When Each Message is a Single Block

- PRF is a MAC!
 - $\text{MAC}_K(M) := F_K(M)$ where F is a PRF
 - $\text{Ver}_K(M, S) := 1$ iff $S = F_K(M)$



(Multi-msg) MAC from PRF

When Each Message is a Single Block

- PRF is a MAC!
 - $\text{MAC}_K(M) := F_K(M)$ where F is a PRF
 - $\text{Ver}_K(M, S) := 1$ iff $S = F_K(M)$
 - Output length of F_K should be big enough



(Multi-msg) MAC from PRF

When Each Message is a Single Block

- PRF is a MAC!
 - $\text{MAC}_K(M) := F_K(M)$ where F is a PRF
 - $\text{Ver}_K(M, S) := 1$ iff $S = F_K(M)$
 - Output length of F_K should be big enough
- If an adversary forges MAC with probability ϵ_{MAC} ,
then can break PRF with advantage $O(\epsilon_{\text{MAC}} - 2^{-m(k)})$
($m(k)$ being the output length of the PRF) [How?]



(Multi-msg) MAC from PRF

When Each Message is a Single Block

- PRF is a MAC!
 - $\text{MAC}_K(M) := F_K(M)$ where F is a PRF
 - $\text{Ver}_K(M, S) := 1$ iff $S = F_K(M)$
 - Output length of F_K should be big enough
- If an adversary forges MAC with probability ϵ_{MAC} ,
then can break PRF with advantage $O(\epsilon_{\text{MAC}} - 2^{-m(k)})$
($m(k)$ being the output length of the PRF) [How?]

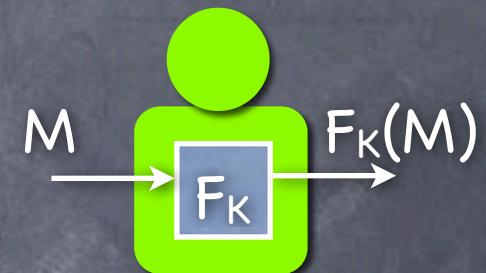


Advantage in
breaking a PRF F : diff
in prob a test has of
outputting 1, when
given F vs. truly
random R

(Multi-msg) MAC from PRF

When Each Message is a Single Block

- PRF is a MAC!
 - $\text{MAC}_K(M) := F_K(M)$ where F is a PRF
 - $\text{Ver}_K(M, S) := 1$ iff $S = F_K(M)$
 - Output length of F_K should be big enough
- If an adversary forges MAC with probability ϵ_{MAC} , then can break PRF with advantage $O(\epsilon_{\text{MAC}} - 2^{-m(k)})$ ($m(k)$ being the output length of the PRF) [How?]
 - If random function R used as MAC, then probability of forgery, $\epsilon_{\text{MAC}^*} = 2^{-m(k)}$



Advantage in
breaking a PRF F : diff
in prob a test has of
outputting 1, when
given F vs. truly
random R

MAC for Multiple-Block Messages

MAC for Multiple-Block Messages

- What if message is longer than one block?

MAC for Multiple-Block Messages

- What if message is longer than one block?
- MAC'ing each block separately is not secure (unlike in the case of CPA secure encryption)

MAC for Multiple-Block Messages

- What if message is longer than one block?
- MAC'ing each block separately is not secure (unlike in the case of CPA secure encryption)
- Eve can rearrange the blocks/drop some blocks

MAC for Multiple-Block Messages

- What if message is longer than one block?
- MAC'ing each block separately is not secure (unlike in the case of CPA secure encryption)
 - Eve can rearrange the blocks/drop some blocks
- Could use a PRF that takes longer inputs

MAC for Multiple-Block Messages

- What if message is longer than one block?
- MAC'ing each block separately is not secure (unlike in the case of CPA secure encryption)
 - Eve can rearrange the blocks/drop some blocks
- Could use a PRF that takes longer inputs
- Can we use a PRF with a fixed block-length (i.e., a block cipher)?

MAC for Multiple-Block Messages

MAC for Multiple-Block Messages

- A simple solution: “tie the blocks together”

MAC for Multiple-Block Messages

- A simple solution: “tie the blocks together”
 - Add to each block a random string r (same r for all blocks), total number of blocks, and a sequence number

MAC for Multiple-Block Messages

- A simple solution: “tie the blocks together”
 - Add to each block a random string r (same r for all blocks), total number of blocks, and a sequence number
 - $B_i = (r, t, i, M_i)$

MAC for Multiple-Block Messages

- A simple solution: “tie the blocks together”
- Add to each block a random string r (same r for all blocks), total number of blocks, and a sequence number
 - $B_i = (r, t, i, M_i)$
 - $MAC(M) = (r, (MAC(B_i))_{i=1..t})$

MAC for Multiple-Block Messages

- A simple solution: “tie the blocks together”
- Add to each block a random string r (same r for all blocks), total number of blocks, and a sequence number
 - $B_i = (r, t, i, M_i)$
 - $MAC(M) = (r, (MAC(B_i))_{i=1..t})$
 - r prevents mixing blocks from two messages, t prevents dropping blocks and i prevents rearranging

MAC for Multiple-Block Messages

- A simple solution: “tie the blocks together”
 - Add to each block a random string r (same r for all blocks), total number of blocks, and a sequence number
 - $B_i = (r, t, i, M_i)$
 - $MAC(M) = (r, (MAC(B_i))_{i=1..t})$
 - r prevents mixing blocks from two messages, t prevents dropping blocks and i prevents rearranging
 - Inefficient! Tag length increases with message length

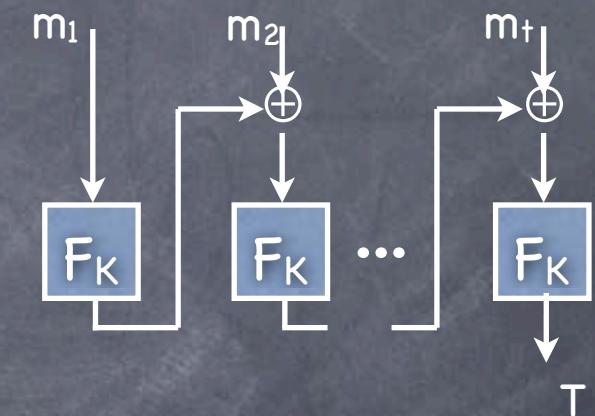
CBC-MAC

CBC-MAC

- PRF domain extension: Chaining the blocks

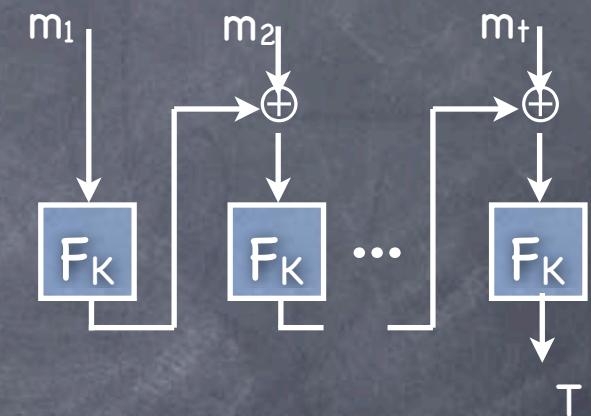
CBC-MAC

- PRF domain extension: Chaining the blocks



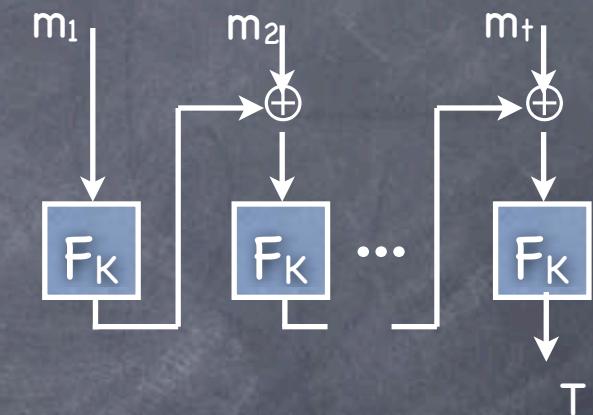
CBC-MAC

- PRF domain extension: Chaining the blocks
 - cf. CBC mode for encryption (which is not a MAC!)



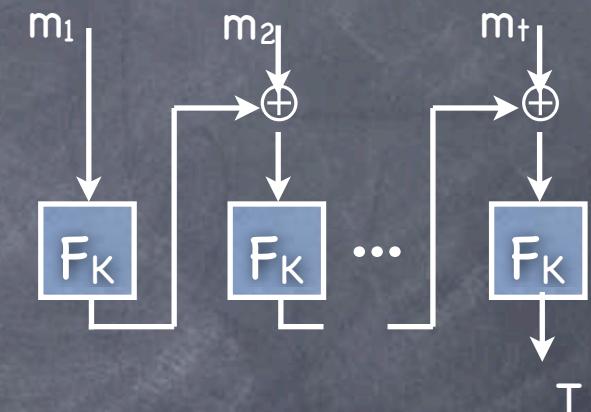
CBC-MAC

- PRF domain extension: Chaining the blocks
 - cf. CBC mode for encryption (which is not a MAC!)
- t-block messages, a single block tag



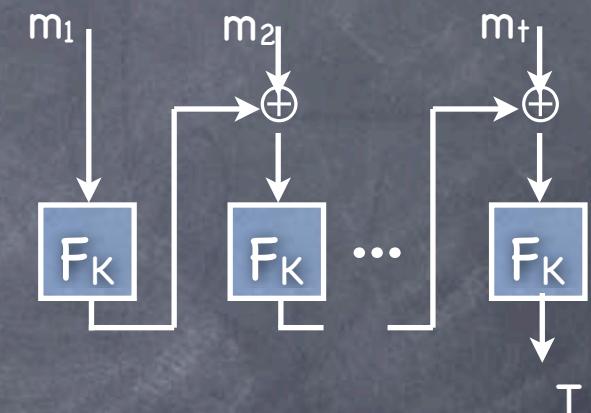
CBC-MAC

- PRF domain extension: Chaining the blocks
 - cf. CBC mode for encryption (which is not a MAC!)
- t-block messages, a single block tag
- Can be shown to be secure



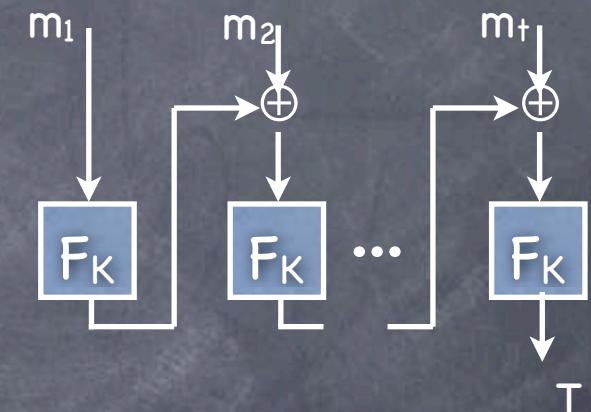
CBC-MAC

- PRF domain extension: Chaining the blocks
 - cf. CBC mode for encryption (which is not a MAC!)
- t-block messages, a single block tag
 - Can be shown to be secure
 - If restricted to t-block messages (i.e., same length)



CBC-MAC

- PRF domain extension: Chaining the blocks
 - cf. CBC mode for encryption (which is not a MAC!)
- t-block messages, a single block tag
 - Can be shown to be secure
 - If restricted to t-block messages (i.e., same length)
 - Else attacks possible (by extending a previously signed message)



Patching CBC-MAC

Patching CBC-MAC

- Patching CBC MAC to handle message of any (polynomial) length but still producing a single block tag (secure if block-cipher is):

Patching CBC-MAC

- Patching CBC MAC to handle message of any (polynomial) length but still producing a single block tag (secure if block-cipher is):
 - Derive K as $F_K(t)$, where t is the number of blocks

Patching CBC-MAC

- Patching CBC MAC to handle message of any (polynomial) length but still producing a single block tag (secure if block-cipher is):
 - Derive K as $F_K(t)$, where t is the number of blocks
 - Use first block to specify number of blocks

Patching CBC-MAC

- Patching CBC MAC to handle message of any (polynomial) length but still producing a single block tag (secure if block-cipher is):
 - Derive K as $F_K(t)$, where t is the number of blocks
 - Use first block to specify number of blocks
 - Important that first block is used: if last block, message extension attacks still possible

Patching CBC-MAC

- Patching CBC MAC to handle message of any (polynomial) length but still producing a single block tag (secure if block-cipher is):
 - Derive K as $F_{K'}(t)$, where t is the number of blocks
 - Use first block to specify number of blocks
 - Important that first block is used: if last block, message extension attacks still possible
 - EMAC: Output not the last tag T , but $F_{K'}(T)$, where K' is an independent key (after padding the message to an integral number of blocks). No need to know message length a priori.

Patching CBC-MAC

- Patching CBC MAC to handle message of any (polynomial) length but still producing a single block tag (secure if block-cipher is):
 - Derive K as $F_{K'}(t)$, where t is the number of blocks
 - Use first block to specify number of blocks
 - Important that first block is used: if last block, message extension attacks still possible
- EMAC: Output not the last tag T , but $F_{K'}(T)$, where K' is an independent key (after padding the message to an integral number of blocks). No need to know message length a priori.
- CMAC: XOR last block with another key (derived from the original key using the block-cipher). Avoids padding when message is integral number of blocks.

Patching CBC-MAC

- Patching CBC MAC to handle message of any (polynomial) length but still producing a single block tag (secure if block-cipher is):
 - Derive K as $F_{K'}(t)$, where t is the number of blocks
 - Use first block to specify number of blocks
 - Important that first block is used: if last block, message extension attacks still possible
- EMAC: Output not the last tag T , but $F_{K'}(T)$, where K' is an independent key (after padding the message to an integral number of blocks). No need to know message length a priori.
- CMAC: XOR last block with another key (derived from the original key using the block-cipher). Avoids padding when message is integral number of blocks.

NIST Recommendation. 2005

Patching CBC-MAC

- Patching CBC MAC to handle message of any (polynomial) length but still producing a single block tag (secure if block-cipher is):
 - Derive K as $F_{K'}(t)$, where t is the number of blocks
 - Use first block to specify number of blocks
 - Important that first block is used: if last block, message extension attacks still possible
- EMAC: Output not the last tag T , but $F_{K'}(T)$, where K' is an independent key (after padding the message to an integral number of blocks). No need to know message length a priori.
- CMAC: XOR last block with another key (derived from the original key using the block-cipher). Avoids padding when message is integral number of blocks. NIST Recommendation. 2005
- Later: Hash-based HMAC used in TLS and IPsec IETF Standard. 1997

SKE in Practice

Stream Ciphers

Stream Ciphers

- Used for one-time encryption

Stream Ciphers

- Used for one-time encryption
- RC4, eSTREAM portfolio, ...

Stream Ciphers

- Used for one-time encryption
- RC4, eSTREAM portfolio, ...
- In practice, stream ciphers take a key and an “IV” (for initialization vector) as inputs

Stream Ciphers

- Used for one-time encryption
- RC4, eSTREAM portfolio, ...
- In practice, stream ciphers take a key and an “IV” (for initialization vector) as inputs

Also used to denote the random nonce chosen for encryption using a block-cipher

Stream Ciphers

- Used for one-time encryption
- RC4, eSTREAM portfolio, ...
- In practice, stream ciphers take a key and an “IV” (for initialization vector) as inputs
- Heuristic goal: behave somewhat like a PRF (instead of a PRG) so that it can be used for multi-message encryption

Also used to denote the random nonce chosen for encryption using a block-cipher

Stream Ciphers

- Used for one-time encryption
- RC4, eSTREAM portfolio, ...
- In practice, stream ciphers take a key and an “IV” (for initialization vector) as inputs
- Heuristic goal: behave somewhat like a PRF (instead of a PRG) so that it can be used for multi-message encryption
- But often breaks if used this way

Also used to denote the random nonce chosen for encryption using a block-cipher

Stream Ciphers

- Used for one-time encryption
- RC4, eSTREAM portfolio, ...
- In practice, stream ciphers take a key and an “IV” (for initialization vector) as inputs
- Heuristic goal: behave somewhat like a PRF (instead of a PRG) so that it can be used for multi-message encryption
- But often breaks if used this way
- NIST Standard: For multi-message encryption, use a block-cipher in CTR mode

Also used to denote the random nonce chosen for encryption using a block-cipher

Block Ciphers

Block Ciphers

- DES, 3DES, Blowfish, AES, ...

Block Ciphers

- ➊ DES, 3DES, Blowfish, AES, ...
- ➋ Heuristic constructions

Block Ciphers

- DES, 3DES, Blowfish, AES, ...
- Heuristic constructions
- Permutations that can be inverted with the key

Block Ciphers

- DES, 3DES, Blowfish, AES, ...
- Heuristic constructions
- Permutations that can be inverted with the key
- Speed (hardware/software) is of the essence

Block Ciphers

- DES, 3DES, Blowfish, AES, ...
- Heuristic constructions
- Permutations that can be inverted with the key
- Speed (hardware/software) is of the essence
- But should withstand known attacks

Block Ciphers

- DES, 3DES, Blowfish, AES, ...
- Heuristic constructions
- Permutations that can be inverted with the key
- Speed (hardware/software) is of the essence
- But should withstand known attacks
- As a PRP (or at least, against key recovery)

Feistel Network

Feistel Network

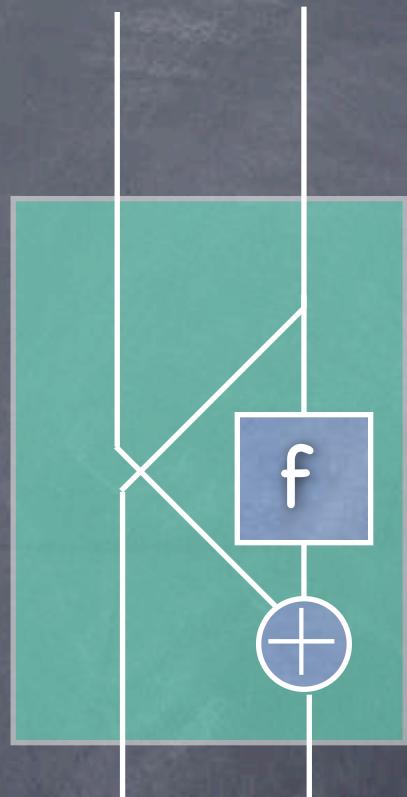
- Building a permutation from a (block) function

Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function

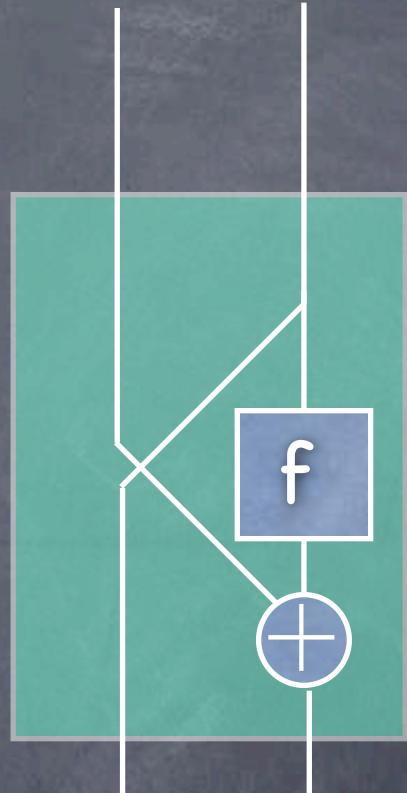
Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function
 - $F_f: \{0,1\}^{2m} \rightarrow \{0,1\}^{2m}$ defined as $F_f(x,y) = (y, x \oplus f(y))$



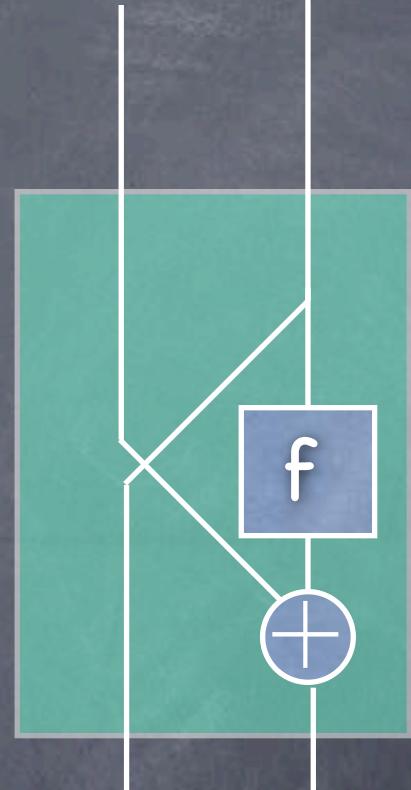
Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function
 - $F_f: \{0,1\}^{2m} \rightarrow \{0,1\}^{2m}$ defined as $F_f(x,y) = (y, x \oplus f(y))$
 - F_f is a permutation (Why?)



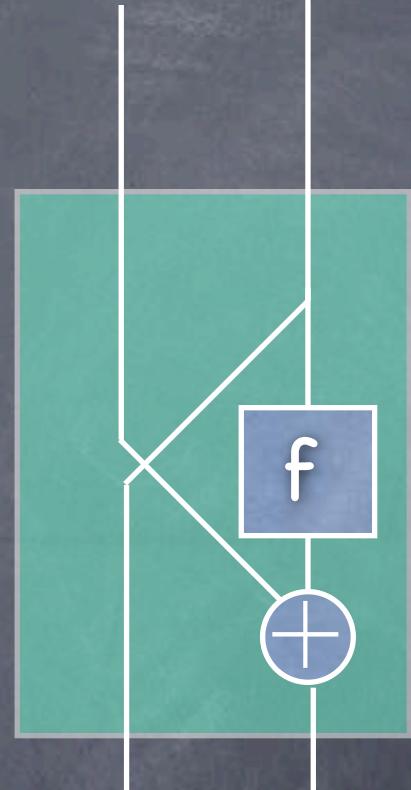
Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function
 - $F_f: \{0,1\}^{2m} \rightarrow \{0,1\}^{2m}$ defined as $F_f(x,y) = (y, x \oplus f(y))$
 - F_f is a permutation (Why?)
 - Can invert (How?)



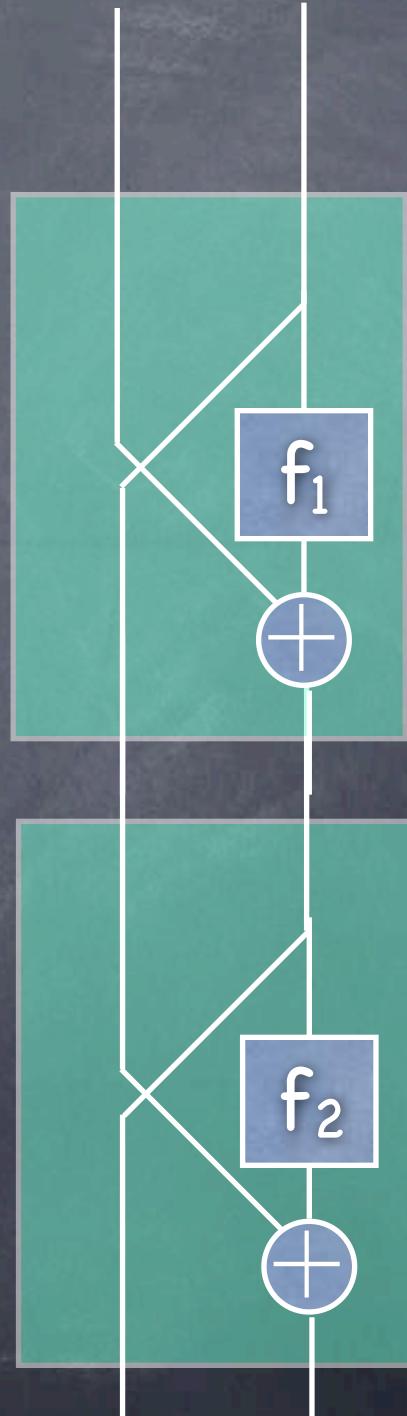
Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function
 - $F_f: \{0,1\}^{2m} \rightarrow \{0,1\}^{2m}$ defined as $F_f(x,y) = (y, x \oplus f(y))$
 - F_f is a permutation (Why?)
 - Can invert (How?)
 - Given functions f_1, \dots, f_t can build a t -layer Feistel network $F_{f_1 \dots f_t}$



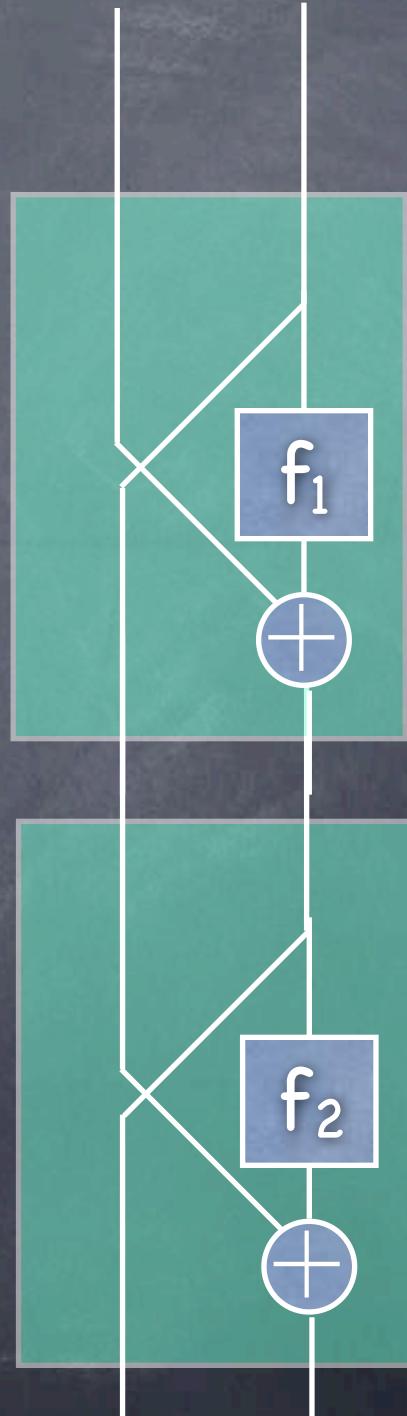
Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function
 - $F_f: \{0,1\}^{2m} \rightarrow \{0,1\}^{2m}$ defined as $F_f(x,y) = (y, x \oplus f(y))$
 - F_f is a permutation (Why?)
 - Can invert (How?)
 - Given functions f_1, \dots, f_t can build a t -layer Feistel network $F_{f_1 \dots f_t}$



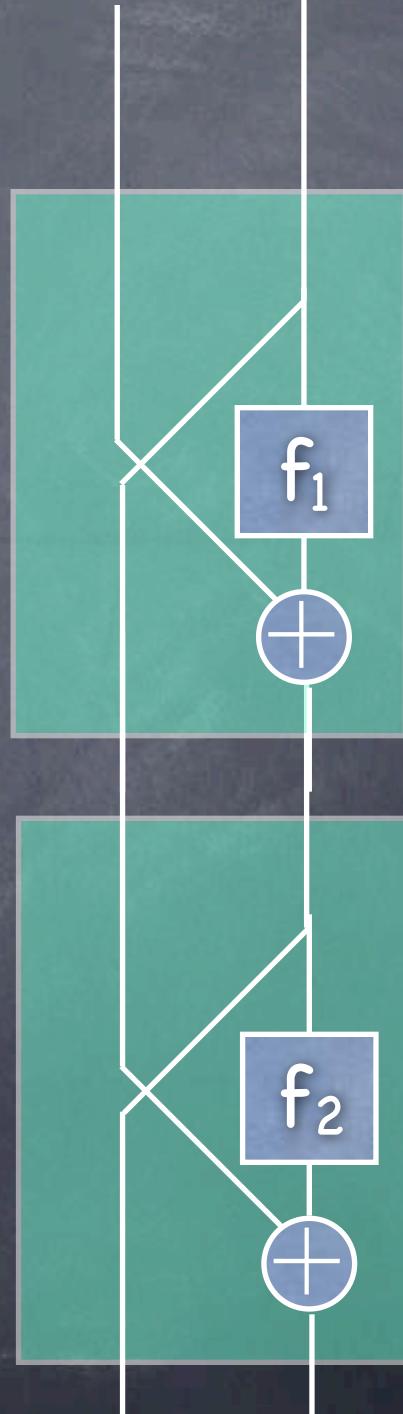
Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function
 - $F_f: \{0,1\}^{2m} \rightarrow \{0,1\}^{2m}$ defined as $F_f(x,y) = (y, x \oplus f(y))$
 - F_f is a permutation (Why?)
 - Can invert (How?)
 - Given functions f_1, \dots, f_t can build a t -layer Feistel network $F_{f_1 \dots f_t}$
 - Still a permutation from $\{0,1\}^{2m}$ to $\{0,1\}^{2m}$



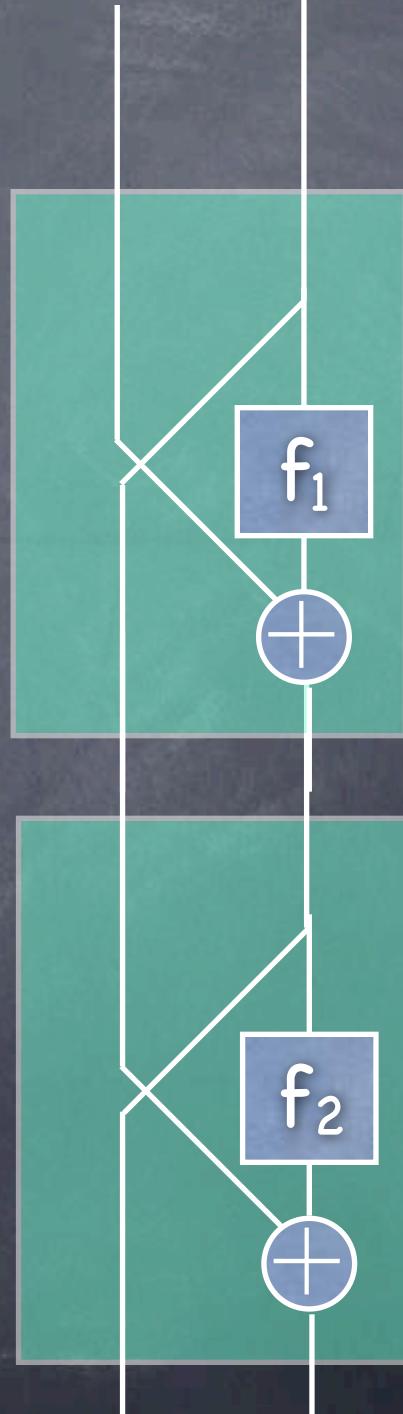
Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function
 - $F_f: \{0,1\}^{2m} \rightarrow \{0,1\}^{2m}$ defined as $F_f(x,y) = (y, x \oplus f(y))$
 - F_f is a permutation (Why?)
 - Can invert (How?)
 - Given functions f_1, \dots, f_t can build a t -layer Feistel network $F_{f_1 \dots f_t}$
 - Still a permutation from $\{0,1\}^{2m}$ to $\{0,1\}^{2m}$
 - **Luby-Rackoff:** A 3-layer Feistel network, in which 3 PRFs with independent seeds are the 3 round functions, is a PRP. A 4-layer Feistel gives a strong PRP



Feistel Network

- Building a permutation from a (block) function
 - Let $f: \{0,1\}^m \rightarrow \{0,1\}^m$ be an arbitrary function
 - $F_f: \{0,1\}^{2m} \rightarrow \{0,1\}^{2m}$ defined as $F_f(x,y) = (y, x \oplus f(y))$
 - F_f is a permutation (Why?)
 - Can invert (How?)
 - Given functions f_1, \dots, f_t can build a t -layer Feistel network $F_{f_1 \dots f_t}$
 - Still a permutation from $\{0,1\}^{2m}$ to $\{0,1\}^{2m}$
- **Luby-Rackoff:** A 3-layer Feistel network, in which 3 PRFs with independent seeds are the 3 round functions, is a PRP. A 4-layer Feistel gives a strong PRP
 - Fewer layers do not suffice! [Exercise]



DES Block Cipher

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X
- DES uses a 16-layer Feistel network (and a few other steps)

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X
- DES uses a 16-layer Feistel network (and a few other steps)
 - The round functions are not PRFs, but ad hoc

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X
- DES uses a 16-layer Feistel network (and a few other steps)
 - The round functions are not PRFs, but ad hoc
 - “Confuse and diffuse”

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X
- DES uses a 16-layer Feistel network (and a few other steps)
 - The round functions are not PRFs, but ad hoc
 - “Confuse and diffuse”
 - Defined for fixed key/block lengths (56 bits and 64 bits); key is used to generate subkeys for round functions

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X
- DES uses a 16-layer Feistel network (and a few other steps)
 - The round functions are not PRFs, but ad hoc
 - “Confuse and diffuse”
 - Defined for fixed key/block lengths (56 bits and 64 bits); key is used to generate subkeys for round functions
- DES’s key length too short

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X
- DES uses a 16-layer Feistel network (and a few other steps)
 - The round functions are not PRFs, but ad hoc
 - “Confuse and diffuse”
 - Defined for fixed key/block lengths (56 bits and 64 bits); key is used to generate subkeys for round functions
- DES’s key length too short
 - Can now mount brute force key-recovery attacks (e.g. using \$10K hardware, running for under a week, in 2006; now, in under a day)

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X
- DES uses a 16-layer Feistel network (and a few other steps)
 - The round functions are not PRFs, but ad hoc
 - “Confuse and diffuse”
 - Defined for fixed key/block lengths (56 bits and 64 bits); key is used to generate subkeys for round functions
- DES’s key length too short
 - Can now mount brute force key-recovery attacks (e.g. using \$10K hardware, running for under a week, in 2006; now, in under a day)
- DES-X: extra keys to pad input and output

DES Block Cipher

NIST Standard. 1976

- Data Encryption Standard (DES), Triple-DES, DES-X
- DES uses a 16-layer Feistel network (and a few other steps)
 - The round functions are not PRFs, but ad hoc
 - “Confuse and diffuse”
 - Defined for fixed key/block lengths (56 bits and 64 bits); key is used to generate subkeys for round functions
- DES’s key length too short
 - Can now mount brute force key-recovery attacks (e.g. using \$10K hardware, running for under a week, in 2006; now, in under a day)
- DES-X: extra keys to pad input and output
- Triple DES: 3 successive applications of DES (or DES^{-1}) with 3 keys

AES Block Cipher

AES Block Cipher

NIST Standard. 2001

- Advanced Encryption Standard (AES)

AES Block Cipher

NIST Standard. 2001

- Advanced Encryption Standard (AES)
- AES-128, AES-192, AES-256 (3 key sizes; block size = 128 bits)

AES Block Cipher

NIST Standard. 2001

- Advanced Encryption Standard (AES)
 - AES-128, AES-192, AES-256 (3 key sizes; block size = 128 bits)
 - Very efficient in software implementations (unlike DES)

AES Block Cipher

NIST Standard. 2001

- Advanced Encryption Standard (AES)
 - AES-128, AES-192, AES-256 (3 key sizes; block size = 128 bits)
 - Very efficient in software implementations (unlike DES)
 - Uses “Substitute-and-Permute” instead of Feistel networks

AES Block Cipher

NIST Standard. 2001

- Advanced Encryption Standard (AES)
 - AES-128, AES-192, AES-256 (3 key sizes; block size = 128 bits)
 - Very efficient in software implementations (unlike DES)
 - Uses “Substitute-and-Permute” instead of Feistel networks
 - Has some algebraic structure

AES Block Cipher

NIST Standard. 2001

- Advanced Encryption Standard (AES)
 - AES-128, AES-192, AES-256 (3 key sizes; block size = 128 bits)
 - Very efficient in software implementations (unlike DES)
 - Uses “Substitute-and-Permute” instead of Feistel networks
 - Has some algebraic structure
 - Operations in a vector space over the field $GF(2^8)$

AES Block Cipher

NIST Standard. 2001

- Advanced Encryption Standard (AES)
 - AES-128, AES-192, AES-256 (3 key sizes; block size = 128 bits)
 - Very efficient in software implementations (unlike DES)
 - Uses “Substitute-and-Permute” instead of Feistel networks
 - Has some algebraic structure
 - Operations in a vector space over the field $GF(2^8)$
 - The algebraic structure may lead to “attacks”?

AES Block Cipher

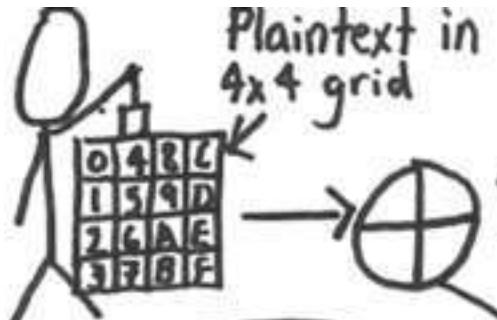
NIST Standard. 2001

- Advanced Encryption Standard (AES)
 - AES-128, AES-192, AES-256 (3 key sizes; block size = 128 bits)
 - Very efficient in software implementations (unlike DES)
 - Uses “Substitute-and-Permute” instead of Feistel networks
 - Has some algebraic structure
 - Operations in a vector space over the field $GF(2^8)$
 - The algebraic structure may lead to “attacks”?
 - Some implementations may lead to side-channel attacks (e.g. cache-timing attacks)

AES Block Cipher

NIST Standard. 2001

- Advanced Encryption Standard (AES)
 - AES-128, AES-192, AES-256 (3 key sizes; block size = 128 bits)
 - Very efficient in software implementations (unlike DES)
 - Uses “Substitute-and-Permute” instead of Feistel networks
 - Has some algebraic structure
 - Operations in a vector space over the field $GF(2^8)$
 - The algebraic structure may lead to “attacks”?
 - Some implementations may lead to side-channel attacks (e.g. cache-timing attacks)
 - No “simple” hardness assumption known to imply any sort of security for AES



AES Crib Sheet (Handy for memorizing)

Initial Round

General Math

$11B = \text{AES Polynomial} = m(x)$

$$X^8 + X^4 + X^3 + X + 1 \quad \text{Fast Multiply}$$

$$X \cdot a(x) = (a \ll 1) \oplus (a_7 = 1) ? 1B : 00$$

$$\log(x \cdot y) = \log(x) + \log(y)$$

Use $(x+1) = 03$ for log base

S-Box (SRD)

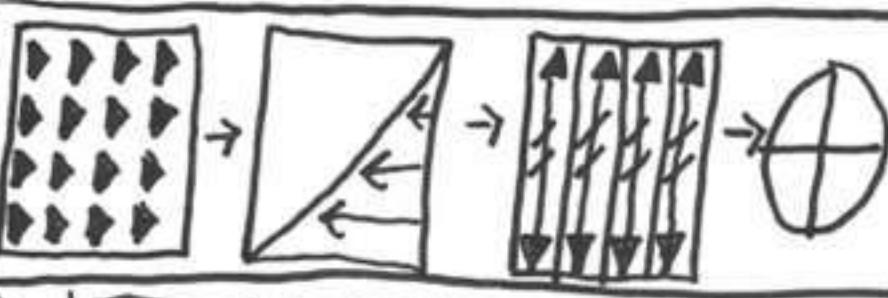
$$\text{SRD}[a] = f(g(a))$$

$$g(a) = a^{-1} \bmod m(x)$$

$f(a)$, Think $53 \oplus 63^T$

5 is and 3 0's $[0110\ 0011]^T$

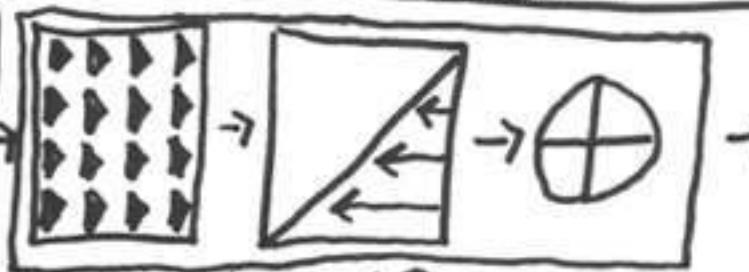
1	1	1	1	0	0	a_7	a_6	0
0	1	1	1	1	0	a_5	a_4	1
0	0	1	1	1	1	a_3	a_2	0
1	0	0	1	1	1	a_1	a_0	1
1	0	0	0	1	1			
1	1	1	0	0	0			



Shift Rows Row Shift	
0	
1	
2	
3	

Intermediate Rounds

#	Key
9	128
11	192
13	256



?	?	?	?
?	?	?	?
?	?	?	?
?	?	?	?

Final Round

Key Expansion: Round Constants

S	K
0	B
1	I
2	E
3	T
4	Y
5	M
6	L
7	Z
8	E
9	B
A	T
B	Y
C	M
D	L
E	Z
F	E
G	B
H	T
I	Y
J	M
K	L
L	Z
M	E
N	B
O	T
P	Y
Q	M
R	L
S	Z
T	E
U	B
V	T
W	Y
X	M
Y	L
Z	Z

First Column:	01	02	04	08	...
K	\Rightarrow	\oplus	\Rightarrow	B3	01
E	\Rightarrow	\oplus	\oplus	6E	B2
Y	\Rightarrow	\oplus	\oplus	CB	CE
M	\Rightarrow	\oplus	\oplus	CB	CB
L	\Rightarrow	\oplus	\oplus	B1	00
Z	\Rightarrow	\oplus	\oplus	B1	00
E	\Rightarrow	\oplus	\oplus	B7	B7
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	\Rightarrow	\oplus	\oplus	00	00
M	\Rightarrow	\oplus	\oplus	00	00
L	\Rightarrow	\oplus	\oplus	00	00
Z	\Rightarrow	\oplus	\oplus	00	00
E	\Rightarrow	\oplus	\oplus	00	00
B	\Rightarrow	\oplus	\oplus	00	00
T	\Rightarrow	\oplus	\oplus	00	00
Y	$\Rightarrow</$				

Cryptanalysis

Cryptanalysis

- Attacking stream ciphers and block ciphers

Cryptanalysis

- Attacking stream ciphers and block ciphers
 - Typically for key recovery

Cryptanalysis

- Attacking stream ciphers and block ciphers
 - Typically for key recovery
- Brute force cryptanalysis, using specialized hardware

Cryptanalysis

- Attacking stream ciphers and block ciphers
 - Typically for key recovery
- Brute force cryptanalysis, using specialized hardware
 - e.g. Attack on DES in 1998

Cryptanalysis

- Attacking stream ciphers and block ciphers
 - Typically for key recovery
- Brute force cryptanalysis, using specialized hardware
 - e.g. Attack on DES in 1998
- Several other analytical techniques to speed up attacks

Cryptanalysis

- Attacking stream ciphers and block ciphers
 - Typically for key recovery
- Brute force cryptanalysis, using specialized hardware
 - e.g. Attack on DES in 1998
- Several other analytical techniques to speed up attacks
 - Sometimes “theoretical”: on weakened (“reduced round”) constructions, showing improvement over brute-force attack

Cryptanalysis

- Attacking stream ciphers and block ciphers
 - Typically for key recovery
- Brute force cryptanalysis, using specialized hardware
 - e.g. Attack on DES in 1998
- Several other analytical techniques to speed up attacks
 - Sometimes “theoretical”: on weakened (“reduced round”) constructions, showing improvement over brute-force attack
 - Meet-in-the-middle, linear cryptanalysis, differential cryptanalysis, impossible differential cryptanalysis, boomerang attack, integral cryptanalysis, cube attack, ...

Authenticated Encryption

What is Authenticated Encryption?

How does it work?

Why is it important?

What are the challenges?

What are the solutions?

What are the best practices?

What are the future directions?

What are the open research problems?

What are the real-world applications?

What are the security guarantees?

What are the performance trade-offs?

What are the implementation details?

What are the legal and ethical considerations?

What are the industry standards?

What are the research publications?

What are the toolkits and libraries?

What are the benchmarks and evaluations?

What are the open-source projects?

What are the commercial offerings?

What are the future trends?

What are the challenges for the future?

What are the opportunities for the future?

Authenticated Encryption

- Doing encryption + authentication better

Authenticated Encryption

- Doing encryption + authentication better
 - Generic composition: encrypt, then MAC

Authenticated Encryption

- Doing encryption + authentication better
 - Generic composition: encrypt, then MAC
 - Needs two keys and two passes

Authenticated Encryption

- Doing encryption + authentication better
 - Generic composition: encrypt, then MAC
 - Needs two keys and two passes
- AE aims to do this more efficiently

Authenticated Encryption

- Doing encryption + authentication better
 - Generic composition: encrypt, then MAC
 - Needs two keys and two passes
- AE aims to do this more efficiently
 - Several constructions based on block-ciphers (modes of operation) provably secure modeling block-cipher as PRP

Authenticated Encryption

- Doing encryption + authentication better
 - Generic composition: encrypt, then MAC
 - Needs two keys and two passes
- AE aims to do this more efficiently
 - Several constructions based on block-ciphers (modes of operation) provably secure modeling block-cipher as PRP
 - One pass: IAPM, OCB, ... [patented]

Authenticated Encryption

- Doing encryption + authentication better
 - Generic composition: encrypt, then MAC
 - Needs two keys and two passes
- AE aims to do this more efficiently
 - Several constructions based on block-ciphers (modes of operation) provably secure modeling block-cipher as PRP
 - One pass: IAPM, OCB, ... [patented]
 - Two pass: CCM, GCM, SIV, ... [included in NIST standards]

Authenticated Encryption

- Doing encryption + authentication better
 - Generic composition: encrypt, then MAC
 - Needs two keys and two passes
- AE aims to do this more efficiently
 - Several constructions based on block-ciphers (modes of operation) provably secure modeling block-cipher as PRP
 - One pass: IAPM, OCB, ... [patented]
 - Two pass: CCM, GCM, SIV, ... [included in NIST standards]
 - AE with Associated Data: Allows unencrypted (but authenticated) parts of the plaintext, for headers etc.

SKE today

SKE today

- SKE in IPsec, TLS etc. mainly based on AES block-ciphers

SKE today

- SKE in IPsec, TLS etc. mainly based on AES block-ciphers
 - AES-128, AES-192, AES-256

SKE today

- SKE in IPsec, TLS etc. mainly based on AES block-ciphers
 - AES-128, AES-192, AES-256
- Recommended: AES Counter-mode + CMAC (or HMAC)

SKE today

- SKE in IPsec, TLS etc. mainly based on AES block-ciphers
 - AES-128, AES-192, AES-256
- Recommended: AES Counter-mode + CMAC (or HMAC)
 - Gives CCA security, and provides authentication

SKE today

- SKE in IPsec, TLS etc. mainly based on AES block-ciphers
 - AES-128, AES-192, AES-256
- Recommended: AES Counter-mode + CMAC (or HMAC)
 - Gives CCA security, and provides authentication
- Older components/modes still in use

SKE today

- SKE in IPsec, TLS etc. mainly based on AES block-ciphers
 - AES-128, AES-192, AES-256
- Recommended: AES Counter-mode + CMAC (or HMAC)
 - Gives CCA security, and provides authentication
- Older components/modes still in use
 - Supported by many standards for legacy purposes

SKE today

- SKE in IPsec, TLS etc. mainly based on AES block-ciphers
 - AES-128, AES-192, AES-256
- Recommended: AES Counter-mode + CMAC (or HMAC)
 - Gives CCA security, and provides authentication
- Older components/modes still in use
 - Supported by many standards for legacy purposes
 - In many applications (sometimes with modifications)

SKE today

- SKE in IPsec, TLS etc. mainly based on AES block-ciphers
 - AES-128, AES-192, AES-256
- Recommended: AES Counter-mode + CMAC (or HMAC)
 - Gives CCA security, and provides authentication
- Older components/modes still in use
 - Supported by many standards for legacy purposes
 - In many applications (sometimes with modifications)
 - e.g. RC4 in BitTorrent, Skype, PDF