

2018-03-12.4 →
2018-03-14.2 ←

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CS 579

CS 579: Computational Complexity Lecture 17

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today: OWF ⇒ ...

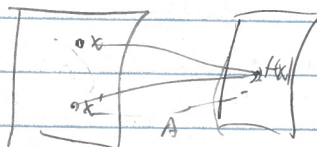
zero knowledge

def: $f: \{0,1\}^* \rightarrow \{0,1\}^*$ is one-way function (OWF) if

- easy to compute: $f \in FP$

- hard to invert: all probabilistic polytime A

$$\Pr_{x \in \{0,1\}^n} [A(f(x)) \in f^{-1}(f(x))] \leq \text{negl}(n) = \frac{1}{n^c}$$



eg: scrambling an egg

multiplying integers

lem: $P = NP \Rightarrow \text{no OWF}$

PF: $L = \{(w, y, |x|) : \exists z \text{ st } f(wz) = y \wedge |wz| = |x|\}$

$$y = f(x) \Rightarrow (w, y, |x|) \in L$$

$$\text{given } (w, y, |x|) \in L \Rightarrow (w', y, |x|) \in L \vee (w'', y, |x|) \in L$$

$$w < |x| \Rightarrow (w', y, |x|) \in L, |w'| \neq |w|$$

$$\dots \text{ from } (w', y, |x|) \in L \Rightarrow (w'', y, |x|) \in L, |w''| = |x|$$

$$\Rightarrow f(w'') = y$$

$|x|$ steps

Q - what is pseudorandomness?

A: uniform distribution U_n on $\{0,1\}^n$

A: distribution "close" to U_n $\Delta(D, U_n) \in \text{small}$

$$\Delta_{\text{poly}(n)}(D, U_n) \in \text{small}$$

ϵ : anything looking random to adversary sufficient

def: $G: \{0,1\}^n \rightarrow \{0,1\}^{\ell(n)}$, $\ell: \mathbb{N} \rightarrow \mathbb{N}$ length function st $\ell(n) \geq n, \forall n$

G is a cryptographic pseudorandom generator w stretch $\ell(n)$ if

- $x \in \{0,1\}^n \rightarrow |G(x)| = \ell(n)$

- G runs in deterministic polynomial time

- for every nonuniform polytime algo A

$$|\Pr[A(G(U_n)) = 1] - \Pr[A(U_{\ell(n)}) = 1]| < \epsilon(n)$$

Thm 1/11/11: if OWF exist, $\forall \epsilon$ exists cryptographic PRG w/ stretch $f(n) = n^\epsilon$

ideas - define notion of "looks weakly random"

eg: $p \in [0, 1]$ $X_p = \begin{cases} 1 & \text{w.p. } p \\ 0 & \text{w.p. } 1-p \end{cases}$

truly random $p = 1/2$
 weakly random $0 < p < 1/2$

show any OWF looks weakly random

extractor \uparrow to pure randomness \leftarrow more randomness

eg: $X_p \oplus X_p = \begin{cases} 1 & \text{w.p. } 2p(1-p) \approx 2p \gg p \\ 0 & \text{w.p. } 1 - \dots \end{cases}$

Cor: PRG \Rightarrow encryption w/ short seeds

PF: $\text{Enc}(x, k) = x \oplus G(k)$
 $\uparrow G: \{0, 1\}^k \rightarrow \{0, 1\}^{\ell(k)}$
 $\approx U_{\ell(k)}$

$\text{Dec}(y, k) = y \oplus G(k)$

$\Rightarrow \text{Dec}(\text{Enc}(x, k), k) = x$

security: suppose $x_1, x_2 \in \{0, 1\}^{\ell(k)}$

want: $\Delta(\text{Enc}(x_1, k), \text{Enc}(x_2, k)) \leq \epsilon$
 $x_1 \oplus G(k) \quad x_2 \oplus G(k)$

But: any polynomial p
 $\Delta_{PRG}(G(k), U_{\ell(k)}) \leq \text{negl}(k)$

$\Rightarrow \left| \Pr[A(G(k)) = 1] - \Pr[A(U_{\ell(k)}) = 1] \right| \leq \text{negl}(k)$

now $\left| \Pr[A(x_1 \oplus G(k)) = 1] - \Pr[A(x_1 \oplus U_{\ell(k)}) = 1] \right| \leq \text{negl}(k)$
 $= A'_{x_1}(G(k)) \quad A'_{x_1}(U_{\ell(k)})$

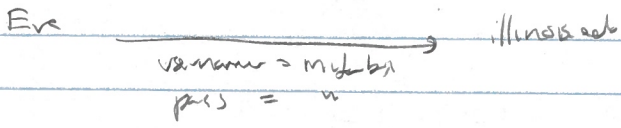
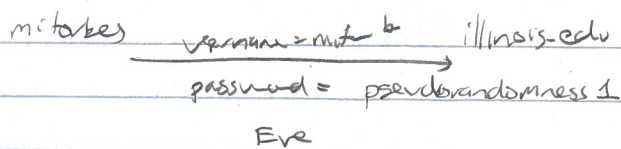
use nonuniformity $\Rightarrow \text{Enc}(x_1, k) \approx \text{uniform} \approx \text{Enc}(x_2, k)$

~~do we need to know ϵ st $n \rightarrow n^\epsilon$ is @ home?~~

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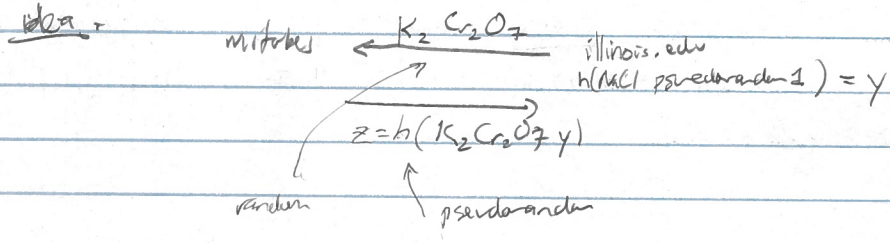
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CS579

Zero knowledge



Q: Can authenticate w/o replay attack?

real life: raw passwords not stored
 hashed passwords are $\hookrightarrow h(\text{pseudorandom } 1)$
 salted " $h(\text{NaCl pseudorandom } 1)$ } linking database
 does not allow impersonation
 BUT replay still possible

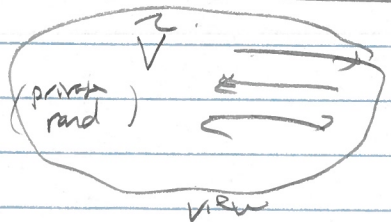


defn: an interactive prot $P \leftrightarrow V$ is zero knowledge

$\forall x \in L$: completeness: $x \in L \Rightarrow P \text{ accepts } (P \leftrightarrow V)(x) \text{ ca } 2/3$
 soundness: $x \notin L \Rightarrow \leq 1/3$

Zero knowledge: every probabilistic polynomial time verifier V' , there exists a probabilistic polynomial time simulator $S_{V'}$ st

$\forall x \in L$ $\text{view}_{V'}(P \leftrightarrow V')(x) \stackrel{z}{\approx} S_{V'}(x)$



- perfect
- statistical
- computational

key obs: any info V' gets is in view \rightarrow can get from $S_{V'}(x)$
 no proof

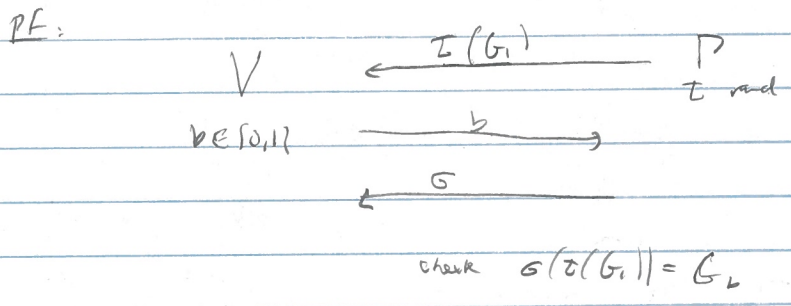
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2015 - 03-14.4 ← 2018 - 03-14.3

CS576 → 2015-03-16.1

graph iso: $G_1, G_2 \in \text{NP} \subseteq \text{IP}$ $\exists \pi$ st $G_1 = \pi(G_2)$
provide π ← takes interaction

Prd: $G_1 \in \text{PZK}$
IP w perfect simulation



complex & sound

zero knowledge: simulator guesses b resets verifier if wrong } O(1) expected steps

next time: concrete models of computation