

Decision Trees

Lecture 22
To left or to right

Decision Trees

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- A different complexity measure

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 - Number of bits of input read

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 - So even allow unbounded computational power
 - Simpler combinatorial structure (need not understand P vs. NP etc.)

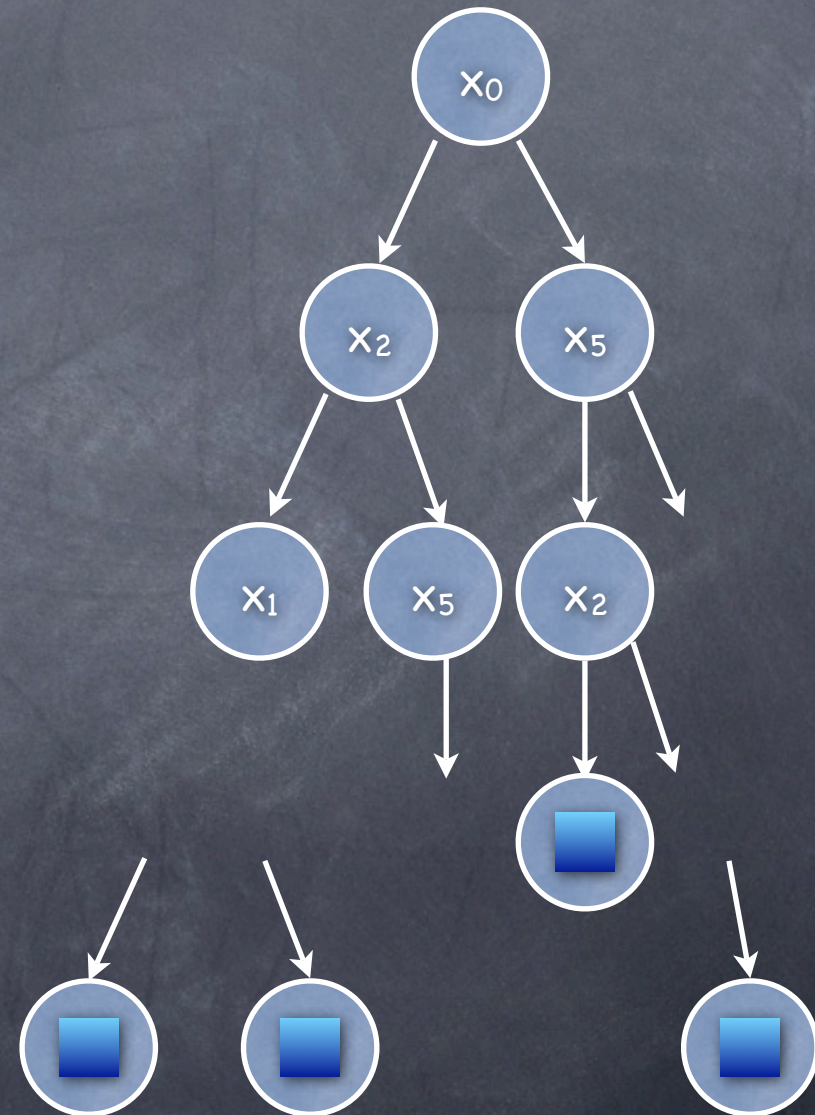
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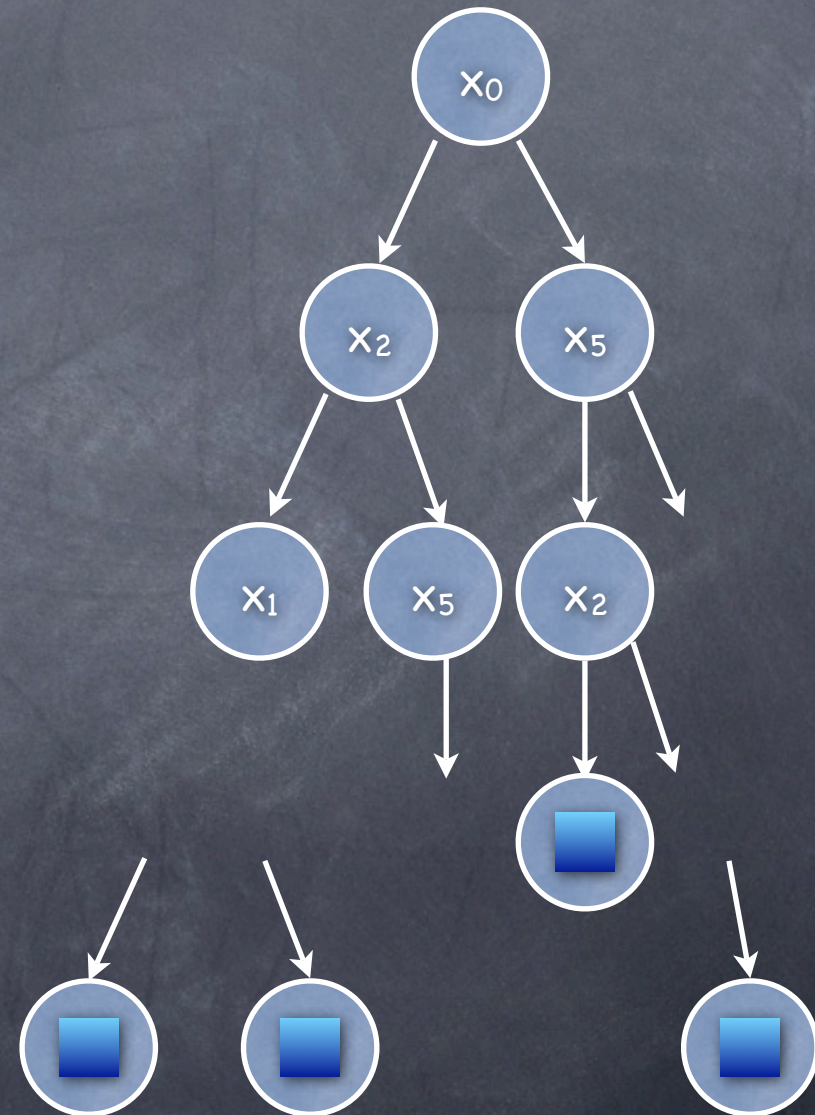
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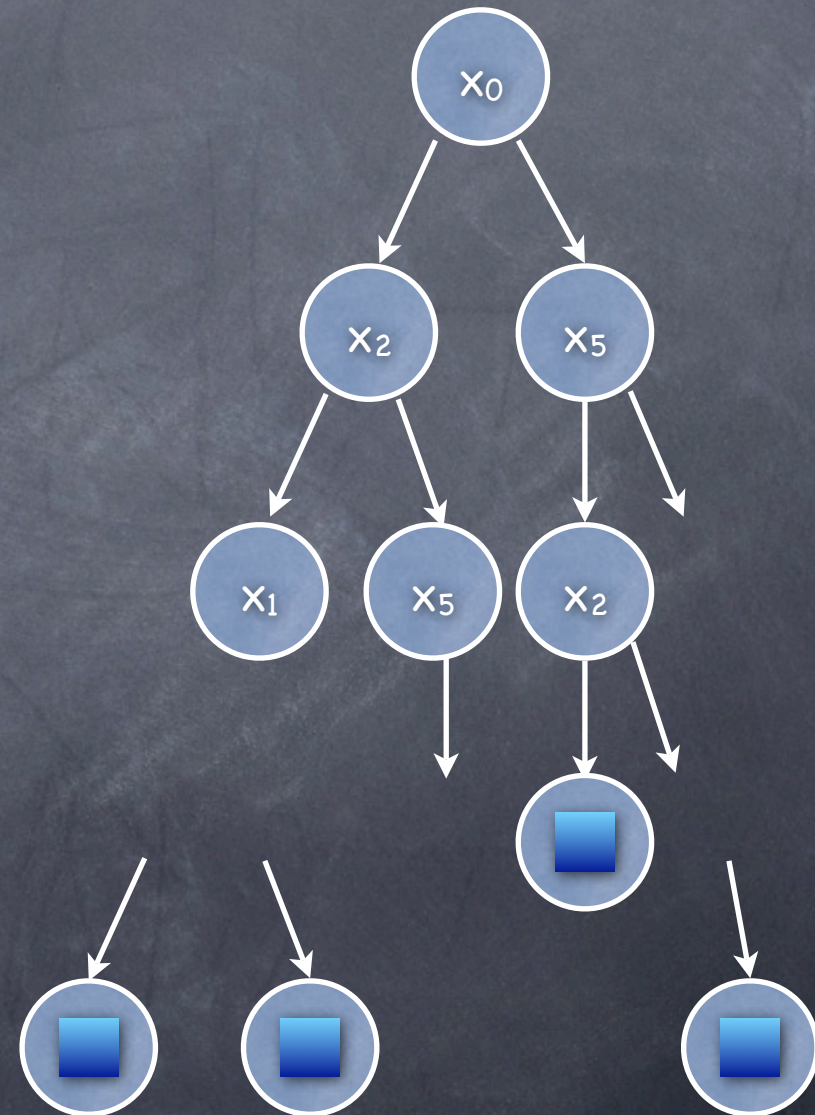
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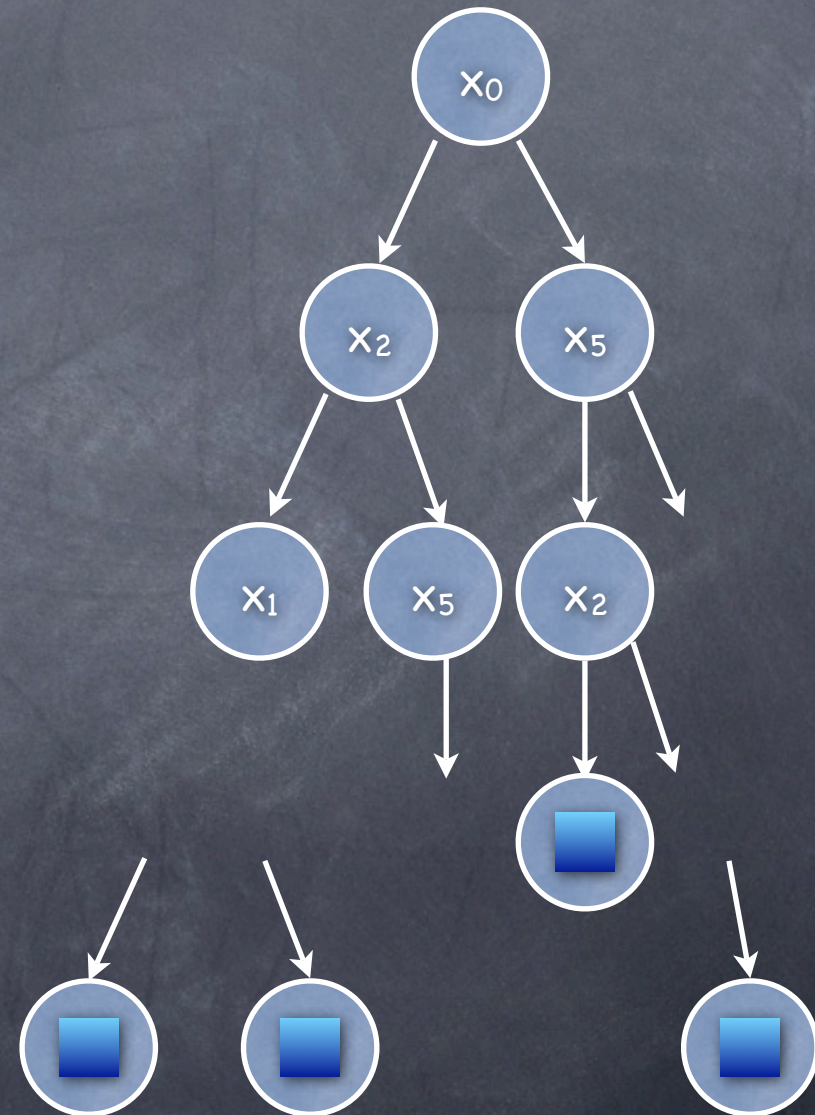
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- Configuration graph of a computation, as it reads each bit
 - For n -bit input, depth at most n
 - Some paths may be shorter
- $DTree(L) = \min_{alg A} \max_{input x} T_{A,x}$
where $T_{A,x}$ is the number of bits of x read by A



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 - $\text{SAT}_C(x)$ if x is a satisfying assignment for circuit (or circuit family) C
 - $\text{CONNECTED}(G) = 1$ if G is the adjacency matrix of a connected graph
- We are interested in showing DTree lower-bounds for these problems

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 - Before n nodes, set of inputs contain 0^n and another input, no matter what bits were queried at the nodes

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 - Until then, graph can be connected or disconnected: by setting all unqueried edges to Yes or all to No

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 - $\text{Maj}(x) = 1$ iff #1s in $x > \#0$ s (assume $|x|$ odd)
 - Adversary strategy: alternately answer 0 and 1

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 - **Exercise**

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- 1-Cert(L): $\max_{x \in L} \min_{c: x|c \Rightarrow x \in L} |c|$ (e.g. 1-Cert(OR) = 1)

- 0-Cert(L): $\max_{x \notin L} \min_{c: x|c \Rightarrow x \notin L} |c|$ (e.g. 0-Cert(OR) = n)

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 - Clearly correct. Number of bits read?

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 - In each iteration at most $OCert(L)$ bits queried

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 - 1-certificate: enough variables so that can evaluate just one input wire for OR gates, and all input wires for AND gates
 - If regular AND-OR tree, $0Cert(L) \times 1Cert(L) = \text{number of leaves} = DTree(L)$

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 - "**Sensitivity**" is a lower-bound on $\text{DTree}(L)$

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- Will explore some in **exercises**

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 - Flip all coins up front and then run a deterministic computation
 - i.e., randomly choose a (deterministic) decision tree

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- Question: How to prove lower-bounds against randomization?

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- Both have the same expected cost!! (not obvious: follows from LP duality)

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 - If every algorithm A performs badly on an input-distribution X , then a randomized combination of those algorithms also perform badly on X . If R does badly on X , on some x in its support it does at least as badly (x depends on R)
 - Useful: Can show lower-bound for randomized algorithms via lower-bound on distributional complexity for deterministic algorithms