

# Program Verification: Lecture 23

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# Verification of Imperative Programs

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Of course, for the **formal verification** of some properties  $Q$  about a program  $P$  in an imperative language  $\mathcal{L}$  to be meaningful at all, our first and most crucial task is to make sure that the programming language  $\mathcal{L}$  has a clear and precise **mathematical semantics**, since only then can we settle **mathematically** whether a program  $P$  satisfies some properties  $Q$ .

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Some imperative languages have never been given a formal semantics. Their only precise documentation may be the different **compilers**, perhaps inconsistent with each other.

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# Rewriting Logic Semantics of Imperative Languages

The **rewriting logic semantics** of an imperative language  $\mathcal{L}$  is given by a **rewrite theory**  $\mathcal{R}_{\mathcal{L}} = (\Sigma_{\mathcal{L}}, E_{\mathcal{L}} \cup B, R_{\mathcal{L}})$  such that:

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We can illustrate this general approach, applicable to any imperative language  $\mathcal{L}$ , by considering the IMPL language.

# Definitional Styles

The semantic definition of a language  $\mathcal{L}$  as a rewrite theory  $\mathcal{R}_{\mathcal{L}}$  can be given in very different **definitional styles**,<sup>1</sup> such as:

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The semantics of IMPL as a rewrite theory  $\mathcal{R}_{IMPL} = (\Sigma_{IMPL}, E_{IMPL} \cup B, R_{IMPL})$  will use a **continuation style**, because it is simple, flexible, efficient, and **highly scalable**.

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The semantics of IMPL as a rewrite theory  $\mathcal{R}_{IMPL} = (\Sigma_{IMPL}, E_{IMPL} \cup B, R_{IMPL})$  will use a **continuation style**, because it is simple, flexible, efficient, and **highly scalable**. For example, Ellison and Roşu's C semantics is continuation style.

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# IMPL Syntax

**Identifiers** are defined as follows:

$$Id ::= a \mid b \mid c \mid i \mid j \mid k \mid x \mid y \mid z \mid Id,$$

Identifiers can be built from basic ones using the comma operator.

**Data.** We have *Bool*, *Nat*, and *List* **data** built from **constructors**.

*Bool* data is defined as expected:

$$Bool ::= true \mid false$$

*Nat* uses constructors 0, 1 and +, with + AC and 0 as its identity:

$$Nat ::= 0 \mid 1 \mid Nat + Nat$$

*List* contains *Nat* as a subtype and has two constructors, *nil* and an associative list concatenation constructor  $\_ \$ \_$ .

$$List ::= nil \mid Nat \mid List \mathbf{\$} List$$

## IMPL Syntax (II)

**Expressions** IMPL has arithmetic, list, and Boolean expressions.

**Arithmetic expressions**, or  $AExp$ , have syntax:

$$AExp ::= Id \mid Nat \mid AExp +: AExp \mid AExp -: AExp \mid AExp *: AExp$$

**List expressions**, or  $LExp$  have syntax:

$$LExp ::= Id \mid List \mid LExp \$: LExp \mid first(LExp) \mid rest(LExp)$$

**Boolean expressions**, or  $BExp$ , have syntax:

$$BExp ::= Bool \mid ! BExp \mid AExp <: AExp \mid BExp \text{ and } BExp \mid empty(LExp)$$

## IMPL Syntax (III)

**Statements** have the following syntax:

$$\begin{aligned} Stmt ::= & \{ \} \\ & | Stmt Stmt \\ & | \{ Stmt \} \\ & | Id = AExp ; \\ & | Id =_l LExp ; \\ & | \mathbf{while} (BExp) Stmt \\ & | \mathbf{if} (BExp) Stmt \mathbf{else} Stmt \end{aligned}$$

The **empty statement** is denoted by two curly brackets, denoting “skip.”

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# IMPL Continuation Semantics

In the IMPL **continuation semantics**, computation **states** are pairs:

$$\langle \textit{Continuation} \mid \textit{Store} \rangle$$

where *Continuation* represents **the rest of the program** which remains to be executed, and *Store* is the current **store**, mapping program variables to their current values.

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Before program execution begins,  $P \rightsquigarrow \textit{done}$  is **transformed** into a sequence of **elementary tasks** of form:

$$T_1 \rightsquigarrow T_2 \rightsquigarrow \dots T_n \rightsquigarrow T_{n+1} \rightsquigarrow \textit{done}$$

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which are then executed **from left to right** by the semantic rules  $R_{IMPL}$ . The **transformation** of  $P \rightsquigarrow \textit{done}$  into a sequence of tasks is achieved by the following equations in  $E_{IMPL}$ :

## IMPL Continuation Semantics (II)

$$(X = AE; ) \rightsquigarrow K = AE \rightsquigarrow =(X) \rightsquigarrow K$$
$$(X =_l LE; ) \rightsquigarrow K = LE \rightsquigarrow =(X) \rightsquigarrow K$$
$$S S' \rightsquigarrow K = S \rightsquigarrow S' \rightsquigarrow K$$
$$\{S\} \rightsquigarrow K = S \rightsquigarrow K$$
$$\{\} \rightsquigarrow K = K$$
$$\mathbf{if} (B) S \mathbf{else} S' \rightsquigarrow K = B \rightsquigarrow \mathbf{if}(S, S') \rightsquigarrow K$$
$$\mathbf{while} (BE) \{S\} \rightsquigarrow K = BE \rightsquigarrow \mathbf{if}(\{S \mathbf{while} (BE) \{S\}\}, \{\}) \rightsquigarrow K$$

## IMPL Continuation Semantics (III)

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$$BE_1 \text{ and } BE_2 \rightsquigarrow K = BE_1 \rightsquigarrow \text{and}(BE_2) \rightsquigarrow K$$

$$LE_1 \$ : LE_2 \rightsquigarrow K = (LE_1, LE_2) \rightsquigarrow \$ : \rightsquigarrow K$$

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$T_1 \rightsquigarrow T_2 \rightsquigarrow \dots T_n \rightsquigarrow T_{n+1} \rightsquigarrow \text{done}$  is the **canonical form** of  $P \rightsquigarrow \text{done}$  by the above equations.

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*mtVE*, *mtTE*, and *mt* to denote the empty state, empty type store, and empty full store.

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$$\begin{array}{l} \langle N \rightsquigarrow =(X) \rightsquigarrow K \quad | \quad (TSt * (X \mapsto TNat)) \& (VSt * (X \mapsto N')) \rangle \\ \rightarrow \langle K \quad | \quad (TSt * (X \mapsto TNat)) \& (VSt * (X \mapsto N)) \rangle \\ \langle X \rightsquigarrow K \quad | \quad (TSt * (X \mapsto TNat)) \& (VSt * (X \mapsto N)) \rangle \\ \rightarrow \langle N \rightsquigarrow K \quad | \quad (TSt * (X \mapsto TNat)) \& (VSt * (X \mapsto N)) \rangle \end{array}$$

## IMPL Semantic Rules (II)

**Arithmetic, Boolean, and List Data Type Rules.** The semantic rules below perform **elementary operations** for natural numbers and for Booleans (there are similar rules for lists). The operation symbols on the righthand sides, like  $+$ ,  $*$  and so on, are performed in the associated **data types** for naturals, Booleans and lists.

$$\langle (I_1, I_2) \rightsquigarrow +: \rightsquigarrow K \mid St \rangle \rightarrow \langle I_1 + I_2 \rightsquigarrow K \mid St \rangle$$

$$\langle (I_1, I_2) \rightsquigarrow *: \rightsquigarrow K \mid St \rangle \rightarrow \langle I_1 * I_2 \rightsquigarrow K \mid St \rangle$$

$$\langle true \rightsquigarrow ! \rightsquigarrow K \mid St \rangle \rightarrow \langle false \rightsquigarrow K \mid St \rangle$$

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is the **fine-grained semantics** of IMPL.

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where  $\vec{x} = x_1, \dots, x_n$  are the **program variables** in  $P$ , and  $\vec{x} \mapsto \vec{X}$  (similar for  $\vec{x} \mapsto \vec{X}'$ ) abbreviates the *VStore* fragment:  
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For the case of a **Hoare Logic formula** about an IMPL program  $P$ , which in traditional notation would be specified as a Hoare triple  $\{A\} P \{B\}$ , we will write a **reachability formula** where  $A$  and  $B$  are **pattern predicates** of the form:

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where  $\vec{x} = x_1, \dots, x_n$  are the **program variables** in  $P$ , and  $\vec{x} \mapsto \vec{X}$  (similar for  $\vec{x} \mapsto \vec{X}'$ ) abbreviates the *VStore* fragment:  
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**Generalize and Conquer!**

# Acknowledgements

The continuation-based semantics of IMPL presented in this lecture has been developed in joint work with Michael Abir. A more detailed document containing all the details of IMPL continuation semantics and verification of IMPL program properties is in preparation.