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writing

CS473 Algorithms: Lecture 17 (2022-03-24)

logistics: - post 6 due F17
- post 7 due F17

two lectures: randomized algo - complexity of randomized algo

- expectation - $E[\text{probability}]$

- distribution $E[\text{whole thing}]$

- tails $E[\text{more realistic}]$

- tail bounds - Markov - gaussian estimate $E[\text{error if takes too long}]$

- tail bounds - Chernoff - $CE+$ - Chernoff - $poly$ - balls - $n - n/2$

today: randomized algo

Q: when does randomness help algorithm design?

A: almost always $[Pr \approx 1]$

- breaking symmetry - coin toss resolution
- divide and conquer - randomly divide
- dynamic programming - [all pairs] shortest paths (in weighted) $E[\text{wait time}]$ $E[\text{divide-and-conquer}]$
- data structures - hashing - algorithms that use data structure - closer pairs - to most algo?
- approximation cutting - Chernoff
- flows - bipartite matching $E[\text{wait time}]$ - global min-cut $E[\text{wait time}]$

def: $G=(V,E)$ undirected. A cut is a partition $V=A \cup B$, $A, B \neq \emptyset$

The capacity is $|C| = |\{e : e \in E, u \in A, v \in B\}|$ (in weighted)

The global min-cut problem is to compute $\min_C |C|$

Q: global min cut vs (s,t) -min-cut? $E[\text{directed vs undirected}]$ $E[\text{global vs } (s,t)\text{-cut}]$

Prop: $G=(V,E)$ undirected, $G'=(V,E')$ capacitated directed graph
 $E' = \{e, -e : e \in E\}$



Then for any cut C with $V=A \cup B$, $s \in A, t \in B$, $|C| = |C|$

directed $|C| = \sum_{e: u \rightarrow v} c_e$ $(\text{oriental } A \rightarrow B)$ $(\text{undirected global cut})$ $(\text{directed } (s,t)\text{-cut})$

$$= \sum_{e=(u,v) : u \in A, v \in B} c_e$$

$$= |\{e=\{u,v\} \mid \text{in } G\}|$$

$$= |C| \leftarrow \text{undirected}$$

Prop: global min-cut in deterministic $O(n^2 m)$ time

Proof: also: $s=v_1$ $E[\text{arbitrary choice}]$
for $t=v_2, \dots, v_n$
compute min (s,t) -cut in G'
return min of \rightarrow

min (s,t) -cut \rightarrow min cut

complexity = construction of G' is $O(m)$ time

n max-flow calls, each $O(m)$ time [Ford]

correctness - cut = output is always valid cut in G & but need to show it min

cut = $C = A \cup B$ global min-cut in G iff

$v_i \in A, v_j \in B$ some $j \neq i \Rightarrow C$ is (v_i, v_j) -cut

$v_i \in B, v_j \in A$ some $j \neq i \Rightarrow C$ is found

$\hookrightarrow C = A \cup B$ is (v_j, v_i) -cut

[min cut = C is min s.t. cut]

$\Rightarrow C = B \cup A$ is (v_i, v_j) -cut [Does not say?]

$\Rightarrow C$ is found

[partition has no directed edges with $v_i \in A, v_j \in B$]

Q: global min cut vs (s, t) -min cut
 [global seems harder & undirected case, care?]

thm: global min cut in $O(n^2 \lg^2 n)$ with high probability [naive?]

rmk: in dense graphs $m = \Theta(n^2)$

$\Rightarrow O(n^2 \lg^2 n) \leq O(m \lg^2 n)$ [really linear time?]

thm: global min-cut in $O(n^4 \lg n)$ time, why?

rmk: $n^4 \lg n$ (worse) than n^3 [Flannery?]

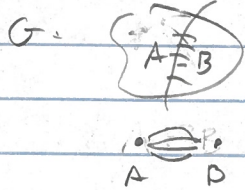
\hookrightarrow even for dense $m = \Theta(n^2)$

algorithm is simple

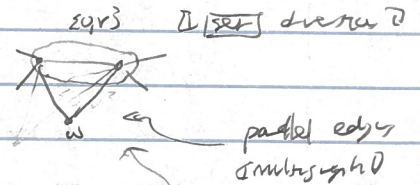
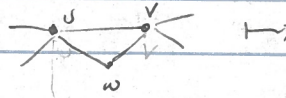
yielded better than w/ further optimizations

thm: global min cut in $O(n^4 \lg n)$ time why?

idea = contract a random edge



Finer random contractions?



also: global $G = (V, E)$

random contract (H)

H multigraph - vertices S_1, \dots, S_k

- edges between S_i, S_j

in $[e = (u, v) : u \in S_i, v \in S_j]$

- no self loops

& $k=2$, even S_1, S_2

- $S_i \subseteq V$
 - $V = S_1 \cup \dots \cup S_k$ [partition]

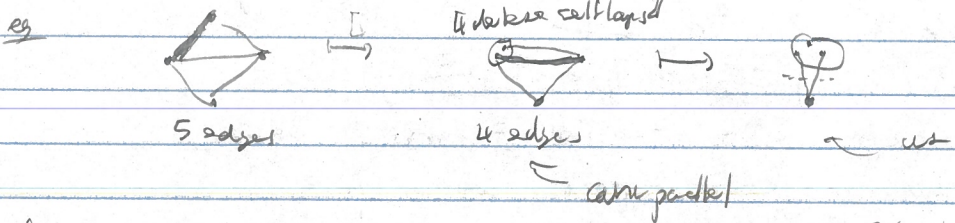
[no part of a cut?]

randomly choose edge e in H between some S_i, S_j if $i \neq j$
 merge S_i, S_j to $S_i \cup S_j$
 delete all loops in $S_i \cup S_j$

achieve an
cut by
contracting

return random-contract(H)

heureka



fact: random-contract can be implemented in $O(n^2)$ steps

If clearly can be done
in poly time &
& not the randomized
proof

sketch: data structures

Q: success probability?

prop: random-contract returns a global min-cut w.p. $\geq \frac{1}{\binom{n}{2}}$

rmk: there are $2^n - 2$ possible cuts // \Rightarrow also for all min-cuts

all cuts \rightarrow $u \cup v, v \cup w$

mod the
size

Q: how can a min cut C be output?

prop: C as $A \cup B$ is output iff no edge from A to B is selected to contract

pf: \Leftarrow : if edge $e = (u, v)$, $u \in A, v \in B$ is contracted, e is deleted from hypergraph

the final cut is all edges between S_1, S_2

\Rightarrow if some $A \leftrightarrow B$ edge deleted then $S_1, S_2 \neq A, B$

bad?

\Leftarrow : by induction

initially $A = \{v : v \in A\} = T_1 \cup \dots \cup T_k$ partition

$B = \{v : v \in B\} = T'_1 \cup \dots \cup T'_k$ into sets of merged vertices

now contract along e - e between T_i, T_j within A

- e between T'_i, T'_j within B

$\Rightarrow A \cup B$ still valid cut in contracted hypergraph

induction

\Rightarrow cut end of also $A \cup B$ is valid cut in $V = S_1 \cup S_2 \Rightarrow S_1, S_2 = A, B$

Q: P_e [no edge of C is contracted]

prop: P_e [no edge of C contracted, in first round] = $\frac{|C|}{|E|}$ if select random edge

Q: $|C|/|E| = ?$

prop: min hypergraph $H = (V, E)$ w/ global min cut size r , $|E| \geq \frac{r}{2} |V|$ edges

pf: any $v \in V$ $\exists v \cup (V \setminus \{v\})$ is cut \Rightarrow value $\geq r$
 $\Rightarrow \deg(v) \geq r$

today
 randomized algo - cool
 - global minima in undirected G
 - is directed (E) - cool
 - random contraction [in approx] [strip] b-z

rest lecture - linear programming
 - global minima in undirected G
 - is directed (E) - cool
 - random contraction [in approx] [strip] b-z

idea of
 random contraction also - cool
 - global minima in undirected G
 - is directed (E) - cool
 - random contraction [in approx] [strip] b-z

rank: whp minimal cut in G. k random contractions will observe C, except w/p $\leq (1 - \frac{1}{\binom{n}{2}})^k$
 runtime of algo is $O(n^2 \ln n)$ random contractions of G will produce a min cut whp
 also may be in course & no way to know whether hard min cut
 I did not read exercise, but could have applied it
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edgeable also

$$2|E| = \sum_v \text{deg}(v) \geq rn$$

$$|E| \geq rn/2$$

 cor: $\Pr[\text{no edge of } C \text{ connected in } \text{[strip]} \text{ rand}] = 1 - \frac{|C|}{\binom{n}{2}} \geq 1 - \frac{|C|}{\binom{n}{2}}$
 proof: $E_j = \text{event no edge in } C \text{ is connected in } \text{[strip]}_j$
 $\Pr[E_1] \geq 1 - \frac{|C|}{\binom{n}{2}}$

pt: $\Pr[E_{j+1} | E_1, \dots, E_j] \geq 1 - \frac{|C|}{\binom{n-j}{2}}$
 no edge of C is connected in [strip]_j and [strip]_{j+1}
 \Rightarrow multigraph H - respects partition A, B
 $T_1, u-v, T_2, u-v, T_3$
 - has $n-j$ vertices & [strip]_j edges per connected

\Rightarrow A, B valid cut in H w/ value $|C|$
 dir: [strip] cut in H represents cut in G
 sketch: undo merges
 cor: H has [strip]_j cut w/ C
 \Rightarrow H has $\geq |C|(n-j)/2$ edges [estimate]
 \Rightarrow random connected edge in C w/p $\frac{|C|}{|E(H)|} \leq \frac{2}{(n-j)}$

cor: $\Pr[\text{no edge of } C \text{ ever connected}] \geq \frac{1}{\binom{n}{2}}$
 proof: $\Pr[E_1, \dots, E_{n-2}]$ [n-2 rand to get 2 vertices]
 $\stackrel{\text{independ}}{=} \Pr[E_1] \Pr[E_2 | E_1] \Pr[E_3 | E_1, E_2] \dots \Pr[E_{n-2} | E_1, \dots, E_{n-3}]$
 $\geq 1 - \frac{|C|}{\binom{n}{2}}$
 $= \frac{n-2}{n} \frac{n-3}{n-1} \frac{n-4}{n-2} \dots \frac{2}{n} \frac{1}{3}$
 $= \frac{2}{n(n-1)} = \frac{1}{\binom{n}{2}}$

cor: random contract produces a size min cut C w/p $\geq \frac{1}{\binom{n}{2}}$
 Q: isn't this terrible? [we want $p \geq 1$]
 idea: [amplify] probability of success by repeating algo-
 also: randomly contract G, k times [indep]
 w/p here cut

cor: C same min cut in G. k random contractions will observe C, except w/p $\leq (1 - \frac{1}{\binom{n}{2}})^k$
 cor: $O(n^2 \ln n)$ random contractions of G will produce a min cut whp
 pt: take $k = \binom{n}{2} \ln n$. $(1 - \frac{1}{\binom{n}{2}})^{\binom{n}{2} \ln n} \leq e^{-\ln n} = \frac{1}{n}$
 $\leftarrow 1+z \leq e^z$ [again]
 then: global min cut is $O(n^2 \ln n)$ time w/p
 sketch: $O(n^2 \ln n)$ random contractions of G, output size cut seen
 each $O(n^2)$ time failure prob $\frac{1}{n}$