

Reductions and NP

Lecture 21

April 14, 2011

Part I

Reductions Continued

Polynomial Time Reduction

Karp reduction

A polynomial time reduction from a *decision problem* \mathbf{X} to a *decision problem* \mathbf{Y} is an *algorithm* \mathcal{A} that has the following properties:

- given an instance I_x of \mathbf{X} , \mathcal{A} produces an instance I_y of \mathbf{Y}
- \mathcal{A} runs in time polynomial in $|I_x|$. This implies that $|I_y|$ (size of I_y) is polynomial in $|I_x|$
- Answer to I_x YES iff answer to I_y is YES.

Notation: $\mathbf{X} \leq_p \mathbf{Y}$ if \mathbf{X} reduces to \mathbf{Y}

Proposition

If $\mathbf{X} \leq_p \mathbf{Y}$ then a polynomial time algorithm for \mathbf{Y} implies a polynomial time algorithm for \mathbf{X} .

Such a reduction is called a **Karp reduction**. Most reductions we will need are Karp reductions.

A More General Reduction

Turing Reduction

Problem X polynomial time reduces to Y if there is an algorithm \mathcal{A} for X that has the following properties:

- on any given instance I_x of X , \mathcal{A} uses polynomial in $|I_x|$ “steps”
- a step is either a standard computation step or
- a sub-routine call to an algorithm that solves Y

Note: In making sub-routine call to algorithm to solve Y , \mathcal{A} can only ask questions of size polynomial in $|I_x|$. Why?

Above reduction is a **Turing reduction**.

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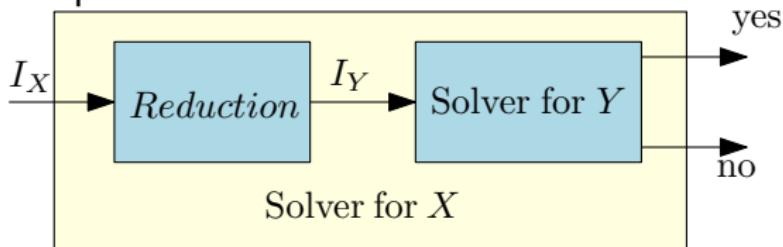
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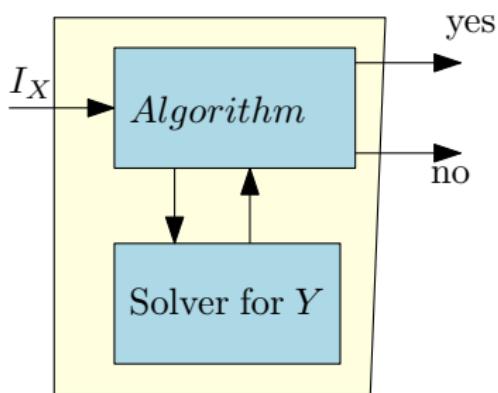
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Comparing reductions

- Karp reduction:



- Turing reduction:



Turing reduction

- Algorithm to solve **X** can call solver for **Y** many times.
- Conceptually, every call to the solver of **Y** takes constant time.

Example of Turing Reduction

Input Collection of arcs on a circle.

Goal Compute the maximum number of non-overlapping arcs.

Reduced to the following problem?:

Input Collection of intervals on the line.

Goal Compute the maximum number of non-overlapping intervals.

How? Used algorithm for interval problem multiple times.

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Turing vs Karp Reductions

- Turing reductions more general than Karp reductions
- Turing reduction useful in obtaining algorithms via reductions
- Karp reduction is simpler and easier to use to prove hardness of problems
- Perhaps surprisingly, Karp reductions, although limited, suffice for most known NP-Completeness proofs

Propositional Formulas

Definition

Consider a set of boolean variables x_1, x_2, \dots, x_n

- A **literal** is either a boolean variable x_i or its negation $\neg x_i$
- A **clause** is a disjunction of literals. For example, $x_1 \vee x_2 \vee \neg x_4$ is a clause
- A **formula in conjunctive normal form (CNF)** is propositional formula which is a conjunction of clauses
 - $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$ is a formula in CNF
- A formula φ is in **3CNF** if it is a CNF formula such that every clause has exactly 3 literals
 - $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3 \vee x_1)$ is a 3CNF formula, but $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$ is not.

Satisfiability

SAT

Given a CNF formula φ , is there a truth assignment to variables such that φ evaluates to true?

Example

$(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$ is satisfiable; take x_1, x_2, \dots, x_5 to be all true

$(x_1 \vee \neg x_2) \wedge (\neg x_1 \vee x_2) \wedge (\neg x_1 \vee \neg x_2) \wedge (x_1 \vee x_2)$ is not satisfiable

3SAT

Given a 3CNF formula φ , is there a truth assignment to variables such that φ evaluates to true?

(More on 2SAT in a bit...)

Importance of SAT and 3SAT

- **SAT** and **3SAT** are basic constraint satisfaction problems
- Many different problems can be reduced to them because of the simple yet powerful expressiveness of logical constraints
- Arise naturally in many applications involving hardware and software verification and correctness
- As we will see, it is a fundamental problem in theory of NP-Completeness

$SAT \leq_P 3SAT$

How **SAT** is different from **3SAT**?

In **SAT** clauses might have arbitrary length - **1, 2, 3, ...** variables:

$$(x \vee y \vee z \vee w \vee u) \wedge (\neg x \vee \neg y \vee \neg z \vee w \vee u) \wedge (\neg x)$$

In **3SAT** every clause must have **exactly 3** different literals.

To reduce from an instance of **SAT** to an instance of **3SAT**, we must make all clauses to have exactly **3** variables...

Basic idea

- Pad short clauses so they have **3** literals.
- Break long clauses into shorter clauses.
- Repeat the above till we have a **3CNF**.

$SAT \leq_P 3SAT$

Easy to see that $3SAT \leq_P SAT$. A $3SAT$ instance is also an instance of SAT .

We can show that $SAT \leq_P 3SAT$.

Given φ a SAT formula we create a $3SAT$ formula φ' such that

- φ is satisfiable iff φ' is satisfiable
- φ' can be constructed from φ in time polynomial in $|\varphi|$.

Idea: if a clause of φ is not of length 3, replace it with several clauses of length exactly 3

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SAT \leq_P 3SAT

Reduction Ideas

Challenge: Some of the clauses in φ may have less or more than 3 literals. For each clause with < 3 or > 3 literals, we will construct a set of logically equivalent clauses.

- **Case clause with 1 literal:** Let c be a clause with a single literal (i.e., $c = \ell$). Let u, v be new variables. Consider

$$\begin{aligned}c' = & (\ell \vee u \vee v) \wedge (\ell \vee u \vee \neg v) \\& \wedge (\ell \vee \neg u \vee v) \wedge (\ell \vee \neg u \vee \neg v)\end{aligned}$$

Observe that c' is satisfiable iff c is satisfiable

SAT \leq_P 3SAT (contd)

Reduction Ideas: 2 and more literals

- Case clause with 2 literals: Let $c = \ell_1 \vee \ell_2$. Let u be a new variable. Consider

$$c' = (\ell_1 \vee \ell_2 \vee u) \wedge (\ell_1 \vee \ell_2 \vee \neg u)$$

Again c is satisfiable iff c' is satisfiable

SAT \leq_P 3SAT (contd)

Clauses with more than 3 literals

Let $c = \ell_1 \vee \dots \vee \ell_k$. Let u_1, \dots, u_{k-3} be new variables. Consider

$$\begin{aligned}c' = & (\ell_1 \vee \ell_2 \vee u_1) \wedge (\ell_3 \vee \neg u_1 \vee u_2) \\& \wedge (\ell_4 \vee \neg u_2 \vee u_3) \wedge \\& \dots \wedge (\ell_{k-2} \vee \neg u_{k-4} \vee u_{k-3}) \wedge (\ell_{k-1} \vee \ell_k \vee \neg u_{k-3})\end{aligned}$$

c is satisfiable iff c' is satisfiable

Another way to see it — reduce size of clause by one:

$$c' = (\ell_1 \vee \ell_2 \dots \vee \ell_{k-2} \vee u_{k-3}) \wedge (\ell_{k-1} \vee \ell_k \vee \neg u_{k-3})$$

An Example

Example

$$\varphi = (\neg x_1 \vee \neg x_4) \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_2 \vee \neg x_3 \vee x_4 \vee x_1) \wedge (x_1).$$

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Overall Reduction Algorithm

Input: CNF formula φ

for each clause c of φ

 if c does not have exactly 3 literals

 construct c' as before

 else

$c' = c$

ψ is conjunction of all c' constructed in loop

is ψ satisfiable?

Correctness (informal)

φ is satisfiable iff ψ is satisfiable because for each clause c , the new 3CNF formula c' is logically equivalent to c .

What about 2SAT?

2SAT can be solved in polynomial time! (In fact, linear time!)

No known polynomial time reduction from **SAT** (or **3SAT**) to **2SAT**. If there was, then **SAT** and **3SAT** would be solvable in polynomial time.

Why the reduction from 3SAT to 2SAT fails?

Consider a clause $(x \vee y \vee z)$. We need to reduce it to a collection of **2CNF** clauses. Introduce a face variable α , and rewrite this as

$$\begin{aligned} & (x \vee y \vee \alpha) \wedge (\neg \alpha \vee z) && \text{(bad! clause with 3 vars)} \\ \text{or } & (x \vee \alpha) \wedge (\neg \alpha \vee y \vee z) && \text{(bad! clause with 3 vars).} \end{aligned}$$

(In animal farm language: **2SAT** good, **3SAT** bad.)

What about 2SAT?

A challenging exercise: Given a **2SAT** formula show to compute its satisfying assignment...

(Hint: Create a graph with two vertices for each variable (for a variable x there would be two vertices with labels $x = 0$ and $x = 1$). For every **2CNF** clause add two directed edges in the graph. The edges are implication edges: They state that if you decide to assign a certain value to a variable, then you must assign a certain value to some other variable.

Now compute the strong connected components in this graph, and continue from there...)

$\text{3SAT} \leq_P \text{INDEPENDENT SET}$

The reduction $\text{3SAT} \leq_P \text{INDEPENDENT SET}$

Input: Given a 3CNF formula φ

Goal: Construct a graph G_φ and number k such that G_φ has an independent set of size k if and only if φ is satisfiable. G_φ should be constructable in time polynomial in size of φ

Importance of reduction: Although 3SAT is much more expressive, it can be reduced to a seemingly specialized Independent Set problem.

Notice: We handle only 3CNF formulas – reduction would not work for other kinds of boolean formulas.

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Interpreting 3SAT

There are two ways to think about 3SAT

- Find a way to assign 0/1 (false/true) to the variables such that the formula evaluates to true, that is each clause evaluates to true
- Pick a literal from each clause and find a truth assignment to make all of them true. You will fail if two of the literals you pick are in conflict, i.e., you pick x_i and $\neg x_i$

We will take the second view of 3SAT to construct the reduction.

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The Reduction

- G_φ will have one vertex for each literal in a clause
- Connect the 3 literals in a clause to form a triangle; the independent set will pick at most one vertex from each clause, which will correspond to the literal to be set to true
- Connect 2 vertices if they label complementary literals; this ensures that the literals corresponding to the independent set do not have a conflict
- Take k to be the number of clauses

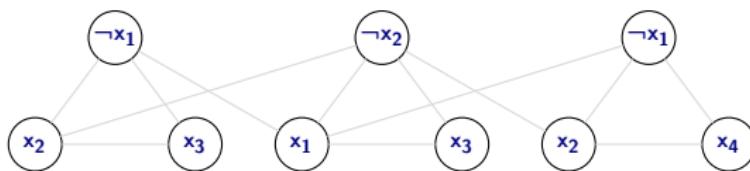


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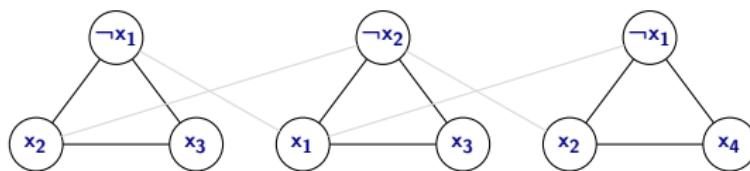


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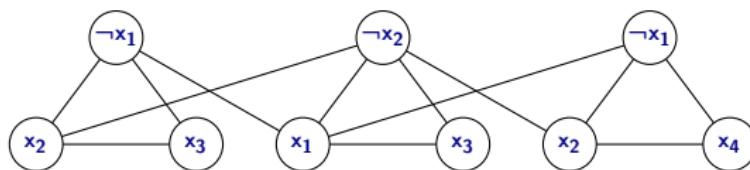


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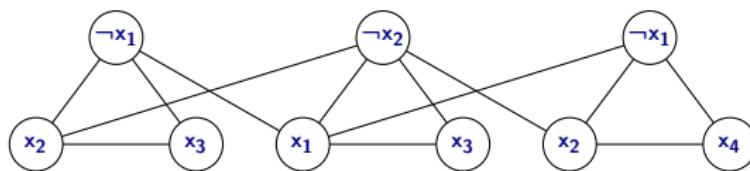


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Correctness

Proposition

φ is satisfiable iff G_φ has an independent set of size k (= number of clauses in φ).

Proof.

⇒ Let a be the truth assignment satisfying φ

- Pick one of the vertices, corresponding to true literals under a , from each triangle. This is an independent set of the appropriate size



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Correctness (contd)

Proposition

φ is satisfiable iff G_φ has an independent set of size k (= number of clauses in φ).

Proof.

\Leftarrow Let S be an independent set of size k

- S must contain exactly one vertex from each clause
- S cannot contain vertices labeled by conflicting clauses
- Thus, it is possible to obtain a truth assignment that makes in the literals in S true; such an assignment satisfies one literal in every clause



Transitivity of Reductions

$X \leq_P Y$ and $Y \leq_P Z$ implies that $X \leq_P Z$.

Note: $X \leq_P Y$ does not imply that $Y \leq_P X$ and hence it is very important to know the FROM and TO in a reduction.

To prove $X \leq_P Y$ you need to show a reduction FROM X TO Y .
In other words show that an algorithm for Y implies an algorithm for X .

Part II

Definition of NP

Recap . . .

Problems

- Independent Set
- Vertex Cover
- Set Cover
- SAT
- 3SAT

Relationship

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Problems and Algorithms: Formal Approach

Decision Problems

- **Problem Instance:** Binary string s , with size $|s|$
- **Problem:** A set X of strings on which the answer should be "yes"; we call these YES instances of X . Strings not in X are NO instances of X .

Definition

- A is an **algorithm for problem X** if $A(s) = \text{"yes"}$ iff $s \in X$
- A is said to have a **polynomial running time** if there is a polynomial $p(\cdot)$ such that for every string s , $A(s)$ terminates in at most $O(p(|s|))$ steps

Polynomial Time

Definition

Polynomial time (denoted **P**) is the class of all (decision) problems that have an algorithm that solves it in polynomial time

Example

Problems in **P** include

- Is there a shortest path from **s** to **t** of length $\leq k$ in **G**?
- Is there a flow of value $\geq k$ in network **G**?
- Is there an assignment to variables to satisfy given linear constraints?

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Efficiency Hypothesis

A problem \mathbf{X} has an efficient algorithm iff $\mathbf{X} \in \mathbf{P}$, that is \mathbf{X} has a polynomial time algorithm.

Justifications:

- robustness of definition to variations in machines
- a sound theoretical definition
- most known polynomial time algorithms for “natural” problems have small polynomial running times

Problems with no known polynomial time algorithms

Problems

- Independent Set
- Vertex Cover
- Set Cover
- **SAT**
- **3SAT**

There are of course undecidable problems (no algorithm at all!) but many problems that we want to solve are like above.

Question: What is common to above problems?

Efficient Checkability

Above problems share the following feature:

For any YES instance I_x of X there is a proof/certificate/solution that is of length $\text{poly}(|I_x|)$ such that given a proof one can efficiently check that I_x is indeed a YES instance

Examples:

- **SAT** formula φ : proof is a satisfying assignment
- Independent Set in graph G and k : a subset S of vertices

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Certifiers

Definition

An algorithm $\mathbf{C}(\cdot, \cdot)$ is a **certifier** for problem \mathbf{X} if for every $s \in \mathbf{X}$ there is some string t such that $\mathbf{C}(s, t) = \text{"yes"}$, and conversely, if for some s and t , $\mathbf{C}(s, t) = \text{"yes"}$ then $s \in \mathbf{X}$.
The string t is called a **certificate** or **proof** for s

Efficient Certifier

\mathbf{C} is an **efficient certifier** for problem \mathbf{X} if there is a polynomial $p(\cdot)$ such that for every string s , $s \in \mathbf{X}$ iff there is a string t with $|t| \leq p(|s|)$, $\mathbf{C}(s, t) = \text{"yes"}$ and \mathbf{C} runs in polynomial time

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Definition

An algorithm $\mathbf{C}(\cdot, \cdot)$ is a **certifier** for problem \mathbf{X} if for every $s \in \mathbf{X}$ there is some string t such that $\mathbf{C}(s, t) = \text{"yes"}$, and conversely, if for some s and t , $\mathbf{C}(s, t) = \text{"yes"}$ then $s \in \mathbf{X}$.
The string t is called a **certificate** or **proof** for s

Efficient Certifier

\mathbf{C} is an **efficient certifier** for problem \mathbf{X} if there is a polynomial $p(\cdot)$ such that for every string s , $s \in \mathbf{X}$ iff there is a string t with $|t| \leq p(|s|)$, $\mathbf{C}(s, t) = \text{"yes"}$ and \mathbf{C} runs in polynomial time

Example: Independent Set

- **Problem:** Does $\mathbf{G} = (\mathbf{V}, \mathbf{E})$ have an independent set of size $\geq k$?
 - **Certificate:** Set $\mathbf{S} \subseteq \mathbf{V}$
 - **Certifier:** Check $|\mathbf{S}| \geq k$ and no pair of vertices in \mathbf{S} is connected by an edge

Example: Vertex Cover

- **Problem:** Does \mathbf{G} have a vertex cover of size $\leq k$?
 - **Certificate:** $S \subseteq V$
 - **Certifier:** Check $|S| \leq k$ and that for every edge at least one endpoint is in S

Example: SAT

- **Problem:** Does formula φ have a satisfying truth assignment?
 - **Certificate:** Assignment a of **0/1** values to each variable
 - **Certifier:** Check each clause under a and say “yes” if all clauses are true

Example: Composites

- **Problem:** Is number s a composite?
 - **Certificate:** A factor $t \leq s$ such that $t \neq 1$ and $t \neq s$
 - **Certifier:** Check that t divides s (Euclid's algorithm)

Nondeterministic Polynomial Time

Definition

Nondeterministic Polynomial Time (denoted by **NP**) is the class of all problems that have efficient certifiers

Example

Independent Set, Vertex Cover, Set Cover, **SAT**, **3SAT**, Composites are all examples of problems in **NP**

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Asymmetry in Definition of NP

Note that only YES instances have a short proof/certificate. NO instances need not have a short certificate.

Example: **SAT** formula φ . No easy way to prove that φ is NOT satisfiable!

More on this and co-NP later on.

P versus NP

Proposition

$$P \subseteq NP$$

For a problem in P no need for a certificate!

Proof.

Consider problem $X \in P$ with algorithm A. Need to demonstrate that X has an efficient certifier

- Certifier C on input s, t, runs A(s) and returns the answer
- C runs in polynomial time
- If $s \in X$ then for every t, $C(s, t) = "yes"$
- If $s \notin X$ then for every t, $C(s, t) = "no"$



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Exponential Time

Definition

Exponential Time (denoted **EXP**) is the collection of all problems that have an algorithm which on input s runs in exponential time, i.e., $O(2^{\text{poly}(|s|)})$

Example: $O(2^n)$, $O(2^{n \log n})$, $O(2^{n^3})$, ...

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NP versus EXP

Proposition

$$\text{NP} \subseteq \text{EXP}$$

Proof.

Let $X \in \text{NP}$ with certifier C . Need to design an exponential time algorithm for X

- For every t , with $|t| \leq p(|s|)$ run $C(s, t)$; answer “yes” if any one of these calls returns “yes”
- The above algorithm correctly solves X (exercise)
- Algorithm runs in $O(q(|s| + |p(s)|)2^{p(|s|)})$, where q is the running time of C



Examples

- **SAT**: try all possible truth assignment to variables
- Independent set: try all possible subsets of vertices
- Vertex cover: try all possible subsets of vertices

Is **NP** efficiently solvable?

We know $P \subseteq NP \subseteq EXP$

Big Question

Is there any problem in **NP** that **does not** belong to **P**? Is **P = NP**?

Is **NP** efficiently solvable?

We know $P \subseteq NP \subseteq EXP$

Big Question

Is there a problem in **NP** that **does not** belong to **P**? Is **P = NP**?

If $P = NP$...

Or: If pigs could fly then life would be sweet.

- Many important optimization problems can be solved efficiently
- The RSA cryptosystem can be broken
- No security on the web
- No e-commerce ...
- Creativity can be automated! Proofs for mathematical statement can be found by computers automatically (if short ones exist)

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P versus NP

Status

Relationship between **P** and **NP** remains one of the most important open problems in mathematics/computer science

Consensus: Most people feel **P \neq NP**

Resolving **P** versus **NP** is a Clay Millennium Prize Problem. You can win a million dollars in addition to a Turing award and major fame!

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