

# Reductions and NP

Lecture 21

April 14, 2011

## Part I

### Reductions Continued

# Polynomial Time Reduction

## Karp reduction

A polynomial time reduction from a *decision* problem  $X$  to a *decision* problem  $Y$  is an *algorithm*  $\mathcal{A}$  that has the following properties:

- given an instance  $I_X$  of  $X$ ,  $\mathcal{A}$  produces an instance  $I_Y$  of  $Y$
- $\mathcal{A}$  runs in time polynomial in  $|I_X|$ . This implies that  $|I_Y|$  (size of  $I_Y$ ) is polynomial in  $|I_X|$
- Answer to  $I_X$  YES *iff* answer to  $I_Y$  is YES.

Notation:  $X \leq_P Y$  if  $X$  reduces to  $Y$

## Proposition

If  $X \leq_P Y$  then a polynomial time algorithm for  $Y$  implies a polynomial time algorithm for  $X$ .

Such a reduction is called a **Karp reduction**. Most reductions we will need are Karp reductions.

# A More General Reduction

## Turing Reduction

Problem  $X$  polynomial time reduces to  $Y$  if there is an algorithm  $\mathcal{A}$  for  $X$  that has the following properties:

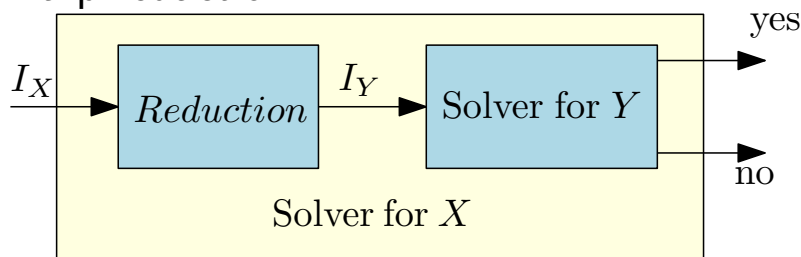
- on any given instance  $I_X$  of  $X$ ,  $\mathcal{A}$  uses polynomial in  $|I_X|$  “steps”
- a step is either a standard computation step or
- a sub-routine call to an algorithm that solves  $Y$

**Note:** In making sub-routine call to algorithm to solve  $Y$ ,  $\mathcal{A}$  can only ask questions of size polynomial in  $|I_X|$ . Why?

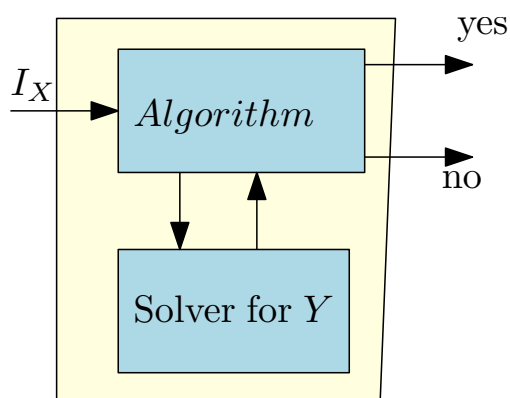
Above reduction is a **Turing reduction**.

# Comparing reductions

- Karp reduction:



- Turing reduction:



## Turing reduction

- Algorithm to solve **X** can call solver for **Y** many times.
- Conceptually, every call to the solver of **Y** takes constant time.

# Example of Turing Reduction

**Input** Collection of arcs on a circle.

**Goal** Compute the maximum number of non-overlapping arcs.

Reduced to the following problem:?

**Input** Collection of intervals on the line.

**Goal** Compute the maximum number of non-overlapping intervals.

How? Used algorithm for interval problem multiple times.

# Turing vs Karp Reductions

- Turing reductions more general than Karp reductions
- Turing reduction useful in obtaining algorithms via reductions
- Karp reduction is simpler and easier to use to prove hardness of problems
- Perhaps surprisingly, Karp reductions, although limited, suffice for most known NP-Completeness proofs

# Propositional Formulas

## Definition

Consider a set of boolean variables  $x_1, x_2, \dots, x_n$

- A **literal** is either a boolean variable  $x_i$  or its negation  $\neg x_i$
- A **clause** is a disjunction of literals. For example,  $x_1 \vee x_2 \vee \neg x_4$  is a clause
- A **formula in conjunctive normal form (CNF)** is propositional formula which is a conjunction of clauses
  - $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is a formula in **CNF**
- A formula  $\varphi$  is in **3CNF** if it is a **CNF** formula such that every clause has exactly 3 literals
  - $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3 \vee x_1)$  is a **3CNF** formula, but  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is not.

# Satisfiability

## SAT

Given a **CNF** formula  $\varphi$ , is there a truth assignment to variables such that  $\varphi$  evaluates to true?

## Example

$(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is satisfiable; take  $x_1, x_2, \dots, x_5$  to be all true

$(x_1 \vee \neg x_2) \wedge (\neg x_1 \vee x_2) \wedge (\neg x_1 \vee \neg x_2) \wedge (x_1 \vee x_2)$  is not satisfiable

## 3SAT

Given a **3CNF** formula  $\varphi$ , is there a truth assignment to variables such that  $\varphi$  evaluates to true?

(More on **2SAT** in a bit...)

# Importance of SAT and 3SAT

- **SAT** and **3SAT** are basic constraint satisfaction problems
- Many different problems can be reduced to them because of the simple yet powerful expressiveness of logical constraints
- Arise naturally in many applications involving hardware and software verification and correctness
- As we will see, it is a fundamental problem in theory of NP-Completeness

# SAT $\leq_P$ 3SAT

## How SAT is different from 3SAT?

In **SAT** clauses might have arbitrary length - **1, 2, 3, ...** variables:

$$(x \vee y \vee z \vee w \vee u) \wedge (\neg x \vee \neg y \vee \neg z \vee w \vee u) \wedge (\neg x)$$

In **3SAT** every clause must have **exactly 3** different literals.

To reduce from an instance of **SAT** to an instance of **3SAT**, we must make all clauses to have exactly **3** variables...

## Basic idea

- Pad short clauses so they have **3** literals.
- Break long clauses into shorter clauses.
- Repeat the above till we have a **3CNF**.

# SAT $\leq_P$ 3SAT

Easy to see that **3SAT**  $\leq_P$  **SAT**. A **3SAT** instance is also an instance of **SAT**.

We can show that **SAT**  $\leq_P$  **3SAT**.

Given  $\varphi$  a **SAT** formula we create a **3SAT** formula  $\varphi'$  such that

- $\varphi$  is satisfiable iff  $\varphi'$  is satisfiable
- $\varphi'$  can be constructed from  $\varphi$  in time polynomial in  $|\varphi|$ .

**Idea:** if a clause of  $\varphi$  is not of length **3**, replace it with several clauses of length exactly **3**

## Reduction Ideas

**Challenge:** Some of the clauses in  $\varphi$  may have less or more than 3 literals. For each clause with  $< 3$  or  $> 3$  literals, we will construct a set of logically equivalent clauses.

- **Case clause with 1 literal:** Let  $c$  be a clause with a single literal (i.e.,  $c = \ell$ ). Let  $u, v$  be new variables. Consider

$$c' = (\ell \vee u \vee v) \wedge (\ell \vee u \vee \neg v) \\ \wedge (\ell \vee \neg u \vee v) \wedge (\ell \vee \neg u \vee \neg v)$$

Observe that  $c'$  is satisfiable iff  $c$  is satisfiable

# SAT $\leq_P$ 3SAT (contd)

## Reduction Ideas: 2 and more literals

- **Case clause with 2 literals:** Let  $c = \ell_1 \vee \ell_2$ . Let  $u$  be a new variable. Consider

$$c' = (\ell_1 \vee \ell_2 \vee u) \wedge (\ell_1 \vee \ell_2 \vee \neg u)$$

Again  $c$  is satisfiable iff  $c'$  is satisfiable

# SAT $\leq_P$ 3SAT (contd)

Clauses with more than 3 literals

Let  $c = l_1 \vee \dots \vee l_k$ . Let  $u_1, \dots, u_{k-3}$  be new variables. Consider

$$\begin{aligned} c' = & (l_1 \vee l_2 \vee u_1) \wedge (l_3 \vee \neg u_1 \vee u_2) \\ & \wedge (l_4 \vee \neg u_2 \vee u_3) \wedge \\ & \dots \wedge (l_{k-2} \vee \neg u_{k-4} \vee u_{k-3}) \wedge (l_{k-1} \vee l_k \vee \neg u_{k-3}) \end{aligned}$$

$c$  is satisfiable iff  $c'$  is satisfiable

Another way to see it — reduce size of clause by one:

$$c' = (l_1 \vee l_2 \dots \vee l_{k-2} \vee u_{k-3}) \wedge (l_{k-1} \vee l_k \vee \neg u_{k-3})$$

## An Example

### Example

$$\varphi = (\neg x_1 \vee \neg x_4) \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_2 \vee \neg x_3 \vee x_4 \vee x_1) \wedge (x_1).$$

$$\begin{aligned} \psi = & (\neg x_1 \vee \neg x_4 \vee z) \wedge (\neg x_1 \vee \neg x_4 \vee \neg z) \\ & \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \\ & \wedge (\neg x_2 \vee \neg x_3 \vee y_1) \wedge (x_4 \vee x_1 \vee \neg y_1) \\ & \wedge (x_1 \vee u \vee v) \wedge (x_1 \vee u \vee \neg v) \wedge (x_1 \vee \neg u \vee v) \wedge (x_1 \vee \neg u \vee \neg v) \end{aligned}$$



# Overall Reduction Algorithm

```
Input: CNF formula  $\varphi$ 
for each clause  $c$  of  $\varphi$ 
    if  $c$  does not have exactly 3 literals
        construct  $c'$  as before
    else
         $c' = c$ 
 $\psi$  is conjunction of all  $c'$  constructed in loop
is  $\psi$  satisfiable?
```

## Correctness (informal)

$\varphi$  is satisfiable iff  $\psi$  is satisfiable because for each clause  $c$ , the new 3CNF formula  $c'$  is logically equivalent to  $c$ .

## What about 2SAT?

**2SAT** can be solved in polynomial time! (In fact, linear time!)

No known polynomial time reduction from **SAT** (or **3SAT**) to **2SAT**. If there was, then **SAT** and **3SAT** would be solvable in polynomial time.

## Why the reduction from 3SAT to 2SAT fails?

Consider a clause  $(x \vee y \vee z)$ . We need to reduce it to a collection of 2CNF clauses. Introduce a face variable  $\alpha$ , and rewrite this as

$$\begin{aligned} & (x \vee y \vee \alpha) \wedge (\neg\alpha \vee z) && \text{(bad! clause with 3 vars)} \\ \text{or} & (x \vee \alpha) \wedge (\neg\alpha \vee y \vee z) && \text{(bad! clause with 3 vars).} \end{aligned}$$

(In animal farm language: **2SAT** good, **3SAT** bad.)

## What about 2SAT?

A challenging exercise: Given a **2SAT** formula show to compute its satisfying assignment...

(Hint: Create a graph with two vertices for each variable (for a variable  $x$  there would be two vertices with labels  $x = 0$  and  $x = 1$ ). For every **2CNF** clause add two directed edges in the graph. The edges are implication edges: They state that if you decide to assign a certain value to a variable, then you must assign a certain value to some other variable.

Now compute the strong connected components in this graph, and continue from there...)

## $3SAT \leq_P$ INDEPENDENT SET

### The reduction $3SAT \leq_P$ INDEPENDENT SET

**Input:** Given a **3CNF** formula  $\varphi$

**Goal:** Construct a graph  $G_\varphi$  and number  $k$  such that  $G_\varphi$  has an independent set of size  $k$  if and only if  $\varphi$  is satisfiable.  $G_\varphi$  should be constructable in time polynomial in size of  $\varphi$

**Importance of reduction:** Although **3SAT** is much more expressive, it can be reduced to a seemingly specialized Independent Set problem.

**Notice:** We handle only **3CNF** formulas – reduction would not work for other kinds of boolean formulas.

# Interpreting 3SAT

There are two ways to think about 3SAT

- Find a way to assign 0/1 (false/true) to the variables such that the formula evaluates to true, that is each clause evaluates to true
- Pick a literal from each clause and find a truth assignment to make all of them true. You will fail if two of the literals you pick are in **conflict**, i.e., you pick  $x_i$  and  $\neg x_i$

We will take the second view of 3SAT to construct the reduction.

## The Reduction

- $G_\varphi$  will have one vertex for each literal in a clause
- Connect the 3 literals in a clause to form a triangle; the independent set will pick at most one vertex from each clause, which will correspond to the literal to be set to true
- Connect 2 vertices if they label complementary literals; this ensures that the literals corresponding to the independent set do not have a conflict
- Take  $k$  to be the number of clauses

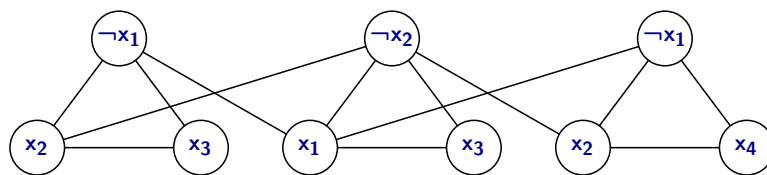


Figure: Graph for

$$\varphi = (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee x_4)$$

# Correctness

## Proposition

$\varphi$  is satisfiable iff  $G_\varphi$  has an independent set of size  $k$  (= number of clauses in  $\varphi$ ).

## Proof.

$\Rightarrow$  Let  $\mathbf{a}$  be the truth assignment satisfying  $\varphi$

- Pick one of the vertices, corresponding to true literals under  $\mathbf{a}$ , from each triangle. This is an independent set of the appropriate size □

# Correctness (contd)

## Proposition

$\varphi$  is satisfiable iff  $G_\varphi$  has an independent set of size  $k$  (= number of clauses in  $\varphi$ ).

## Proof.

$\Leftarrow$  Let  $\mathbf{S}$  be an independent set of size  $k$

- $\mathbf{S}$  must contain exactly one vertex from each clause
- $\mathbf{S}$  cannot contain vertices labeled by conflicting clauses
- Thus, it is possible to obtain a truth assignment that makes in the literals in  $\mathbf{S}$  true; such an assignment satisfies one literal in every clause □

# Transitivity of Reductions

$X \leq_P Y$  and  $Y \leq_P Z$  implies that  $X \leq_P Z$ .

**Note:**  $X \leq_P Y$  does not imply that  $Y \leq_P X$  and hence it is very important to know the FROM and TO in a reduction.

To prove  $X \leq_P Y$  you need to show a reduction FROM  $X$  TO  $Y$   
In other words show that an algorithm for  $Y$  implies an algorithm for  $X$ .

## Part II

### Definition of NP

## Problems

- Independent Set
- Vertex Cover
- Set Cover
- SAT
- 3SAT

## Relationship

$3SAT \leq_P \text{Independent Set} \stackrel{\leq_P}{\geq_P} \text{Vertex Cover} \leq_P \text{Set Cover}$   
 $3SAT \leq_P \text{SAT} \leq_P 3SAT$

# Problems and Algorithms: Formal Approach

## Decision Problems

- **Problem Instance:** Binary string  $s$ , with size  $|s|$
- **Problem:** A set  $X$  of strings on which the answer should be "yes"; we call these YES instances of  $X$ . Strings not in  $X$  are NO instances of  $X$ .

## Definition

- $A$  is an **algorithm for problem  $X$**  if  $A(s) = \text{"yes"}$  iff  $s \in X$
- $A$  is said to have a **polynomial running time** if there is a polynomial  $p(\cdot)$  such that for every string  $s$ ,  $A(s)$  terminates in at most  $O(p(|s|))$  steps

# Polynomial Time

## Definition

**Polynomial time** (denoted **P**) is the class of all (decision) problems that have an algorithm that solves it in polynomial time

## Example

Problems in **P** include

- Is there a shortest path from **s** to **t** of length  $\leq k$  in **G**?
- Is there a flow of value  $\geq k$  in network **G**?
- Is there an assignment to variables to satisfy given linear constraints?

# Efficiency Hypothesis

*A problem **X** has an efficient algorithm iff  $X \in P$ , that is **X** has a polynomial time algorithm.*

Justifications:

- robustness of definition to variations in machines
- a sound theoretical definition
- most known polynomial time algorithms for “natural” problems have small polynomial running times

# Problems with no known polynomial time algorithms

## Problems

- Independent Set
- Vertex Cover
- Set Cover
- **SAT**
- **3SAT**

There are of course undecidable problems (no algorithm at all!) but many problems that we want to solve are like above.

**Question:** What is common to above problems?

## Efficient Checkability

Above problems share the following feature:

*For any YES instance  $I_X$  of  $X$  there is a proof/certificate/solution that is of length  $\text{poly}(|I_X|)$  such that given a proof one can efficiently check that  $I_X$  is indeed a YES instance*

Examples:

- **SAT** formula  $\varphi$ : proof is a satisfying assignment
- Independent Set in graph  $G$  and  $k$ : a subset  $S$  of vertices



## Definition

An algorithm  $C(\cdot, \cdot)$  is a **certifier** for problem  $X$  if for every  $s \in X$  there is some string  $t$  such that  $C(s, t) = \text{"yes"}$ , and conversely, if for some  $s$  and  $t$ ,  $C(s, t) = \text{"yes"}$  then  $s \in X$ .

The string  $t$  is called a **certificate** or **proof** for  $s$

## Efficient Certifier

$C$  is an **efficient certifier** for problem  $X$  if there is a polynomial  $p(\cdot)$  such that for every string  $s$ ,  $s \in X$  iff there is a string  $t$  with  $|t| \leq p(|s|)$ ,  $C(s, t) = \text{"yes"}$  and  $C$  runs in polynomial time

## Example: Independent Set

- **Problem:** Does  $G = (V, E)$  have an independent set of size  $\geq k$ ?
  - **Certificate:** Set  $S \subseteq V$
  - **Certifier:** Check  $|S| \geq k$  and no pair of vertices in  $S$  is connected by an edge

## Example: Vertex Cover

- **Problem:** Does  $G$  have a vertex cover of size  $\leq k$ ?
  - **Certificate:**  $S \subseteq V$
  - **Certifier:** Check  $|S| \leq k$  and that for every edge at least one endpoint is in  $S$

## Example: SAT

- **Problem:** Does formula  $\varphi$  have a satisfying truth assignment?
  - **Certificate:** Assignment  $\mathbf{a}$  of  $0/1$  values to each variable
  - **Certifier:** Check each clause under  $\mathbf{a}$  and say “yes” if all clauses are true

# Example: Composites

- **Problem:** Is number  $s$  a composite?
  - **Certificate:** A factor  $t \leq s$  such that  $t \neq 1$  and  $t \neq s$
  - **Certifier:** Check that  $t$  divides  $s$  (Euclid's algorithm)

# Nondeterministic Polynomial Time

## Definition

**Nondeterministic Polynomial Time** (denoted by **NP**) is the class of all problems that have efficient certifiers

## Example

Independent Set, Vertex Cover, Set Cover, **SAT**, **3SAT**, Composites are all examples of problems in **NP**

# Asymmetry in Definition of NP

Note that only YES instances have a short proof/certificate. NO instances need not have a short certificate.

Example: **SAT** formula  $\varphi$ . No easy way to prove that  $\varphi$  is NOT satisfiable!

More on this and co-NP later on.

## P versus NP

### Proposition

$$P \subseteq NP$$

For a problem in **P** no need for a certificate!

### Proof.

Consider problem  $X \in P$  with algorithm **A**. Need to demonstrate that **X** has an efficient certifier

- Certifier **C** on input  $s, t$ , runs **A(s)** and returns the answer
- **C** runs in polynomial time
- If  $s \in X$  then for every  $t$ ,  $C(s, t) = \text{"yes"}$
- If  $s \notin X$  then for every  $t$ ,  $C(s, t) = \text{"no"}$



# Exponential Time

## Definition

**Exponential Time** (denoted **EXP**) is the collection of all problems that have an algorithm which on input  $s$  runs in exponential time, i.e.,  $O(2^{\text{poly}(|s|)})$

Example:  $O(2^n)$ ,  $O(2^{n \log n})$ ,  $O(2^{n^3})$ , ...

## NP versus EXP

### Proposition

$NP \subseteq EXP$

### Proof.

Let  $X \in NP$  with certifier  $C$ . Need to design an exponential time algorithm for  $X$

- For every  $t$ , with  $|t| \leq p(|s|)$  run  $C(s, t)$ ; answer “yes” if any one of these calls returns “yes”
- The above algorithm correctly solves  $X$  (exercise)
- Algorithm runs in  $O(q(|s| + |p(s)|)2^{p(|s|)})$ , where  $q$  is the running time of  $C$

□

# Examples

- **SAT**: try all possible truth assignment to variables
- Independent set: try all possible subsets of vertices
- Vertex cover: try all possible subsets of vertices

## Is **NP** efficiently solvable?

We know  $P \subseteq NP \subseteq EXP$

### Big Question

Is there are problem in **NP** that **does not** belong to **P**? Is  $P = NP$ ?

# If $P = NP$ . . .

Or: If pigs could fly then life would be sweet.

- Many important optimization problems can be solved efficiently
- The **RSA** cryptosystem can be broken
- No security on the web
- No e-commerce . . .
- Creativity can be automated! Proofs for mathematical statement can be found by computers automatically (if short ones exist)

## P versus NP

### Status

Relationship between **P** and **NP** remains one of the most important open problems in mathematics/computer science

**Consensus:** Most people feel  $P \neq NP$

Resolving **P** versus **NP** is a Clay Millennium Prize Problem. You can win a million dollars in addition to a Turing award and major fame!