

ann on fall enroll
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2019-08-27.2 ← 2019-08-27.1
CS 473

CS 473 Algorithms: Lecture 1 (board)

~ 90

Questions

motivation and goals

motivation: google is really useful

- maps \parallel how $A \rightarrow B$

- flights \parallel - cheapest $A \rightarrow B$
- might mix & match flights

- search \parallel how ideas relate to each other
is there a right answer?

\parallel this lecture not sponsored by google
please consider bing \parallel

Q - how does google do it?

A: algorithms!

Q: can algorithms do everything?

A: no

fact (CS 374): exist computational problems that cannot be solved at all by computers

↳ "undecidable" \parallel but we care about solving near

fact (CS 579): exist solvable

"efficiently"

Q - which problems can be solved efficiently?

A - no idea \parallel see CS 579

\parallel just do it \parallel

this course: fundamental algorithmic paradigms for designing efficient algorithms

\parallel CS 374 \parallel divide and conquer \parallel break into small problems and ^{recursively} recombine \parallel

- dynamic programming \parallel divide and conquer plus ^{memoization}

- randomization \parallel take a random walk around campus \parallel

- cuts and flows \parallel how quickly can information flow in a network
what are the bottlenecks?

- linear programming \parallel optimizing function subject to constraints
^{find an algo}

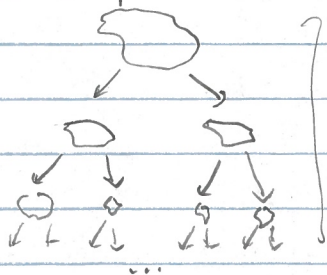
- intractability, and coping w/ it \parallel relaxing criteria for success \parallel

there - road to efficient algo is winding, long, and filled w/ math

Questions

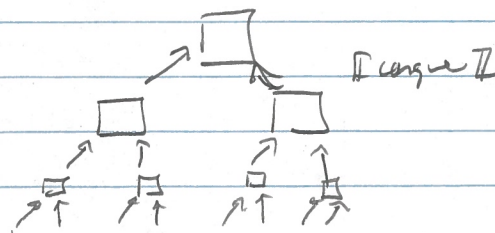
divide and conquer \parallel seen in CS 374

idea:



recursion tree

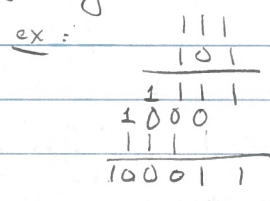
\parallel divide into two smaller problems \parallel



\parallel base of recursion

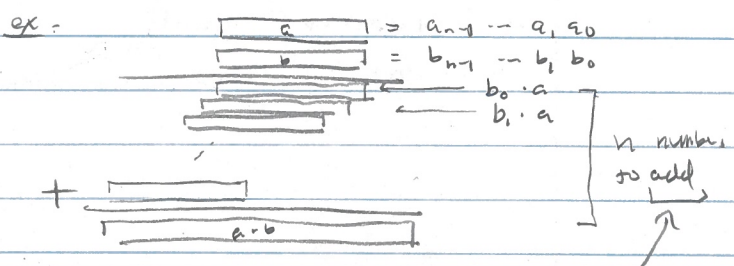
integer multiplication divide and conquer \parallel seen in CS 374

recall: grade school multiplication of two n -bit numbers takes $O(n^2)$ time



aka 7×5

aka 35



∴ this is not divide and conquer

Q: can we do better?

$\Rightarrow n \cdot O(n) = O(n^2)$

lem: multiply two n -bit numbers in $O(n^2)$ time, using divide and conquer

pf: a, b n -bit

$$a = a_1 \cdot 2^{n/2} + a_0$$

$$b = b_1 \cdot 2^{n/2} + b_0$$

∴ need floor/ceil w/ careful padding

$$a \cdot b = (a_1 \cdot 2^{n/2} + a_0)(b_1 \cdot 2^{n/2} + b_0)$$

$$= a_1 b_1 \cdot 2^n + (a_0 b_1 + a_1 b_0) 2^{n/2} + a_0 b_0$$

conquer in 3 additions

∴ multiplication of $n/2$ -bit #'s

time complexity $T(n) \leq 4 \cdot T(n/2) + O(n)$

∴ do better

$$\leq O(n^2)$$

lem [Karatsuba] $O(n^{\log_2 3}) = O(n^{1.584...})$

pf: $a = a_1 \cdot 2^{n/2} + a_0$ $b = b_1 \cdot 2^{n/2} + b_0$

$$a \cdot b = a_1 b_1 \cdot 2^n + (a_0 b_1 + a_1 b_0) 2^{n/2} + a_0 b_0$$

key idea: $(a_1 - a_0)(b_1 - b_0) = a_1 b_1 + a_0 b_0 - (a_0 b_1 + a_1 b_0)$

∴ recursively compute $a_1 b_1, a_0 b_0, (a_1 - a_0)(b_1 - b_0)$

∴ $n/2$ bit

$$T(n) \leq 3 \cdot T(n/2) + O(n)$$

$$\leq O(n^{\log_2 3})$$

rmk: - $\Omega(n^2)$ conjectured necessary by Kolmogorov 1960

- Karatsuba 1960 disproved this! ∴ can we do better? ∴ $k \rightarrow \infty$

- Toom 63 / Cooley 66: split n -bit numbers into $k \geq 2$ parts
 \Rightarrow multiplication in $O(n^{1+O(1/k)})$
 for $k \leq O(1)$

- Gauss 1800's / Cooley-Tukey 1965 / Schonhage Strassen 1971
 Fast Fourier Transform \Leftrightarrow multiplication in $O(n \lg n \cdot \lg \lg n)$

- Fürer 07: $O(n \lg n \cdot 2^{O(\lg^k n)})$ iterated logarithm very slowly growing

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Harvey - van der Hoeven 2019: $O(n \lg n)$

Q: do better?

A: not believed likely

today = - logistics

- motivation \mathbb{I} Google \mathbb{I}

- goals \mathbb{I} fundamental algo paradigm \mathbb{I}

- divide and conquer \mathbb{I} Karatsuba multiplication \mathbb{I}

