

# CS 473: Algorithms

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# LP Duality

Lecture 20

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# An easy LP?

$$\max cx \text{ subject to } Ax = b$$

which is compact form for

$$\begin{aligned} \max c_1x_1 + c_2x_2 + \dots + c_nx_n \\ a_{i1}x_1 + a_{i2}x_2 + \dots + a_{in}x_n = b_i \quad 1 \leq i \leq m \end{aligned}$$

**Question:** Is this a general LP problem or is it somehow easy?

# An easy LP?

$$\max cx \text{ subject to } Ax = b$$

Basically reduces to linear system solving. Three cases for  $Ax = b$ .

- The system  $Ax = b$  is infeasible, that is, no solution
- The system  $Ax = b$  has a unique solution  $x^*$  when  $\text{rank}([A \ b]) = n$  (full rank). Optimum solution value is  $cx^*$
- The system  $Ax = b$  has infinite solutions when  $\text{rank}([A \ b]) < n$ . There all vectors of the form  $x^* + y$  are feasible where  $y$  is  $\text{null-space}(A) = \{y \mid Ay = 0\}$ . Let  $d$  be dimension of  $\text{null-space}(A)$  and let  $e_1, e_2, \dots, e_d$  be an orthonormal basis. Then  $cx = cx^* + cy = cx^* + c(\lambda_1 e_1 + \lambda_2 e_2 + \dots + \lambda_d e_d)$ . If  $ce_i \neq 0$  for any  $i$  then optimum solution value is unbounded. Otherwise  $cx^*$ .

# LP Canonical Forms

Two basic canonical forms:

- $\max cx, Ax = b, x \geq 0$
- $\max cx, Ax \leq b, x \geq 0$

What makes LP non-trivial and different from linear system solving is the additional non-negativity constraint on variables.

# Part I

## Derivation and Definition of Dual LP

# Feasible Solutions and Lower Bounds

Consider the program

$$\begin{array}{rll} \text{maximize} & 4x_1 + & 2x_2 \\ \text{subject to} & x_1 + & 3x_2 \leq 5 \\ & 2x_1 - & 4x_2 \leq 10 \\ & x_1 + & x_2 \leq 7 \\ & x_1 & \leq 5 \end{array}$$

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- ① **(0, 1)** satisfies all the constraints and gives value **2** for the objective function.



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- 2 Thus, optimal value  $\sigma^*$  is at least **4**.
- 3  $(2, 0)$  also feasible, and gives a better bound of **8**.
- 4 How good is **8** when compared with  $\sigma^*$ ?

# Obtaining Upper Bounds

- 1 Let us multiply the first constraint by **2** and then add it to the second constraint

$$\begin{array}{r} 2( \quad x_1 + \quad 3x_2 \quad ) \leq 2(5) \\ +1( \quad 2x_1 - \quad 4x_2 \quad ) \leq 1(10) \\ \hline 4x_1 + \quad 2x_2 \leq 20 \end{array}$$

- 2 Thus, 20 is an upper bound on the optimum value!

# Generalizing . . .

- ① Multiply first equation by  $y_1$ , second by  $y_2$ , third by  $y_3$  and fourth by  $y_4$  (all of  $y_1, y_2, y_3, y_4$  being positive) and add

$$\begin{array}{r} y_1( \quad \quad \quad x_1 + \quad \quad \quad 3x_2 ) \leq y_1(5) \\ +y_2( \quad \quad \quad 2x_1 - \quad \quad \quad 4x_2 ) \leq y_2(10) \\ +y_3( \quad \quad \quad x_1 + \quad \quad \quad x_2 ) \leq y_3(7) \\ +y_4( \quad \quad \quad x_1 \quad \quad \quad ) \leq y_4(5) \\ \hline (y_1 + 2y_2 + y_3 + y_4)x_1 + (3y_1 - 4y_2 + y_3)x_2 \leq \dots \end{array}$$

- ②  $5y_1 + 10y_2 + 7y_3 + 5y_4$  is an upper bound, provided coefficients of  $x_i$  are same as in the objective function, i.e.,

$$y_1 + 2y_2 + y_3 + y_4 = 4 \quad 3y_1 - 4y_2 + y_3 = 2$$

- ③ The best upper bound is when  $5y_1 + 10y_2 + 7y_3 + 5y_4$  is minimized!

# Dual LP: Example

Thus, the optimum value of program

$$\begin{array}{ll} \text{maximize} & 4x_1 + 2x_2 \\ \text{subject to} & x_1 + 3x_2 \leq 5 \\ & 2x_1 - 4x_2 \leq 10 \\ & x_1 + x_2 \leq 7 \\ & x_1 \leq 5 \end{array}$$

is upper bounded by the optimal value of the program

$$\begin{array}{ll} \text{minimize} & 5y_1 + 10y_2 + 7y_3 + 5y_4 \\ \text{subject to} & y_1 + 2y_2 + y_3 + y_4 = 4 \\ & 3y_1 - 4y_2 + y_3 = 2 \\ & y_1, y_2 \geq 0 \end{array}$$

# Dual Linear Program

Given a linear program  $\Pi$  in canonical form

$$\begin{array}{ll} \text{maximize} & \sum_{j=1}^d c_j x_j \\ \text{subject to} & \sum_{j=1}^d a_{ij} x_j \leq b_i \quad i = 1, 2, \dots, n \end{array}$$

the dual  $\mathbf{Dual}(\Pi)$  is given by

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^n b_i y_i \\ \text{subject to} & \sum_{i=1}^n y_i a_{ij} = c_j \quad j = 1, 2, \dots, d \\ & y_i \geq 0 \quad i = 1, 2, \dots, n \end{array}$$

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## Proposition

$\text{Dual}(\text{Dual}(\Pi))$  is equivalent to  $\Pi$



# Duality Theorems

## Theorem (Weak Duality)

If  $x'$  is a feasible solution to  $\Pi$  and  $y'$  is a feasible solution to  $\text{Dual}(\Pi)$  then  $c \cdot x' \leq y' \cdot b$ .

# Duality Theorems

## Theorem (Weak Duality)

If  $x'$  is a feasible solution to  $\Pi$  and  $y'$  is a feasible solution to  $\text{Dual}(\Pi)$  then  $c \cdot x' \leq y' \cdot b$ .

## Theorem (Strong Duality)

If  $x^*$  is an optimal solution to  $\Pi$  and  $y^*$  is an optimal solution to  $\text{Dual}(\Pi)$  then  $c \cdot x^* = y^* \cdot b$ .

Many applications! Maxflow-Mincut theorem can be deduced from duality.

# Proof of Weak Duality

We already saw the proof by the way we derived it but we will do it again formally.

Since  $y'$  is feasible to  $\text{Dual}(\Pi)$ :  $y'A = c$

Therefore  $c \cdot x' = y'Ax'$

Since  $x'$  is feasible  $Ax' \leq b$  and hence,

$$c \cdot x' = y'Ax' \leq y' \cdot b$$

# Duality for another canonical form

$$\begin{array}{llll} \text{maximize} & 4x_1 + & x_2 + & 3x_3 \\ \text{subject to} & x_1 + & 4x_2 & \leq 2 \\ & 2x_1 - & x_2 + & x_3 \leq 4 \\ & & & x_1, x_2, x_3 \geq 0 \end{array}$$

# Duality for another canonical form

$$\begin{array}{ll} \text{maximize} & 4x_1 + x_2 + 3x_3 \\ \text{subject to} & x_1 + 4x_2 \leq 2 \\ & 2x_1 - x_2 + x_3 \leq 4 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$

Choose non-negative  $y_1, y_2$  and multiply inequalities

$$\begin{array}{ll} \text{maximize} & 4x_1 + x_2 + 3x_3 \\ \text{subject to} & y_1(x_1 + 4x_2) \leq 2y_1 \\ & y_2(2x_1 - x_2 + x_3) \leq 4y_2 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$

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Adding the inequalities we get an inequality below that is valid for any feasible  $x$  and any non-negative  $y$ :

$$(y_1 + 2y_2)x_1 + (4y_1 - y_2)x_2 + y_2 \leq 2y_1 + 4y_2$$

Suppose we choose  $y_1, y_2$  such that

$$y_1 + 2y_2 \geq 4 \text{ and } 4y_1 - y_2 \geq 1 \text{ and } 2y_1 \geq 3$$

Then, since  $x_1, x_2, x_3 \geq 0$ , we have  $4x_1 + x_2 + 3x_3 \leq 2y_1 + 4y_2$

# Duality for another canonical form

$$\begin{array}{llll} \text{maximize} & 4x_1 + & x_2 + & 3x_3 \\ \text{subject to} & x_1 + & 4x_2 & \leq 2 \\ & 2x_1 - & x_2 + & x_3 \leq 4 \\ & & & x_1, x_2, x_3 \geq 0 \end{array}$$

is upper bounded by

$$\begin{array}{llll} \text{minimize} & 2y_1 + & 4y_2 & \\ \text{subject to} & y_1 + & 2y_2 & \geq 4 \\ & 4y_1 - & y_2 & \geq 1 \\ & 2y_1 & & \geq 3 \\ & & & y_1, y_2 \geq 0 \end{array}$$

# Duality for another canonical form

Compactly,

For the primal LP  $\max \mathbf{c}x$  subject to  $\mathbf{A}x \leq \mathbf{b}, x \geq \mathbf{0}$   
the dual LP is  $\min \mathbf{y}\mathbf{b}$  subject to  $\mathbf{y}\mathbf{A} \geq \mathbf{c}, \mathbf{y} \geq \mathbf{0}$



# Some Useful Duality Properties

Assume primal LP is a maximization LP.

- For a given LP, Dual is another LP. The variables in the dual correspond to “non-trivial” primal constraints and vice-versa.
- Dual of the dual LP give us back the primal LP.
- Weak and strong duality theorems.
- If primal is unbounded (objective achieves infinity) then dual LP is infeasible. Why? If dual LP had a feasible solution it would upper bound the primal LP which is not possible.
- If primal is infeasible then dual LP is unbounded.
- Primal and dual optimum solutions satisfy complementary slackness conditions (discussed soon).

# Part II

## Examples of Duality

# Max matching in bipartite graph as LP

Input:  $G = (V = L \cup R, E)$

$$\begin{array}{ll} \max & \sum_{uv \in E} x_{uv} \\ \text{s.t.} & \sum_{uv \in E} x_{uv} \leq 1 \quad \forall v \in V. \\ & x_{uv} \geq 0 \quad \forall uv \in E \end{array}$$

# Network flow

$s$ - $t$  flow in directed graph  $G = (V, E)$  with capacities  $c$ . Assume for simplicity that no incoming edges into  $s$ .

$$\begin{aligned} \max \quad & \sum_{(s,v) \in E} x(s, v) \\ & \sum_{(u,v) \in E} x(u, v) - \sum_{(v,w) \in E} x(v, w) = 0 \quad \forall v \in V \setminus \{s, t\} \\ & x(u, v) \leq c(u, v) \quad \forall (u, v) \in E \\ & x(u, v) \geq 0 \quad \forall (u, v) \in E. \end{aligned}$$

# Dual of Network Flow

## Part III

# Farkas Lemma and Strong Duality

# Optimization vs Feasibility

Suppose we want to solve LP of the form:

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It is an optimization problem. Can we reduce it to a decision problem?

# Optimization vs Feasibility

Suppose we want to solve LP of the form:

$$\max cx \text{ subject to } Ax \leq b$$

It is an optimization problem. Can we reduce it to a decision problem? Yes, via binary search. Find the largest values of  $\sigma$  such that the system of inequalities

$$Ax \leq b, cx \geq \sigma$$

is *feasible*. Feasible implies that there is at least one solution.

**Caveat:** to do binary search need to know the range of numbers. Skip for now since we need to worry about precision issues etc.



# Certificate for (in)feasibility

Suppose we have a system of  $m$  inequalities in  $n$  variables defined by

$$Ax \leq b$$

- How can we convince some one that there is a feasible solution?
- How can we convince some one that there is **no** feasible solution?

# Theorem of the Alternatives

## Theorem

Let  $A \in \mathbb{R}^{m \times n}$  and  $b \in \mathbb{R}^m$ . The system  $Ax \leq b$  is either feasible or if it is infeasible then there is a  $y \in \mathbb{R}^m$  such that  $y \geq 0$  and  $yA = 0$  and  $yb < 0$ .

In other words, if  $Ax \leq b$  is infeasible we can demonstrate it via the following compact contradiction. Find a non-negative combination of the rows of  $A$  (given by certificate  $y$ ) to derive  $0 < 1$ .

The preceding theorem can be used to prove strong duality. A fair amount of formal detail though geometric intuition is reasonable.

# Farkas Lemma

From the theorem of alternatives we can derive a useful version of Farkas lemma.

## Theorem

*A system  $Ax = b, x \geq 0$  is either feasible or there is a  $y$  such that  $yA \geq 0$  and  $yb < 0$ . Then the following hold:*

Nice geometric interpretation.

# Complementary Slackness

## Theorem

Let  $x^*$  be any optimum solution to primal LP  $\Pi$  in the canonical form  $\max cx, Ax \leq b, x \geq 0$  and  $y^*$  be an optimum solution to the dual LP  $Dual(\Pi)$  which is  $\min yb, yA \geq c, y \geq 0$ . Then the following hold.

- If  $y_i^* > 0$  then  $\sum_{j=1}^n a_{ij}x_j = b_j$  (the primal constraint for row  $i$  is tight).
- If  $x_j^* > 0$  then  $\sum_{i=1}^m y_i a_{ij} = c_j$  (the dual constraint for row  $j$  is tight).

The converse also hold: if  $x^*$  and  $y^*$  are primal and dual feasible and satisfy complementary slackness conditions then both must be optimal.

Very useful in various applications. Nice geometric interpretation.

# Part IV

## Integer Linear Programming

# Integer Linear Programming

## Problem

Find a vector  $x \in \mathbb{Z}^d$  (integer values) that

$$\begin{array}{ll} \text{maximize} & \sum_{j=1}^d c_j x_j \\ \text{subject to} & \sum_{j=1}^d a_{ij} x_j \leq b_i \quad \text{for } i = 1 \dots n \end{array}$$

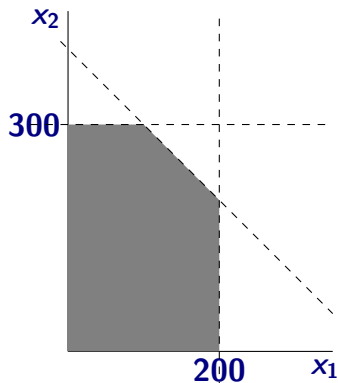
Input is matrix  $A = (a_{ij}) \in \mathbb{R}^{n \times d}$ , column vector  $b = (b_i) \in \mathbb{R}^n$ , and row vector  $c = (c_j) \in \mathbb{R}^d$

# Factory Example

$$\begin{array}{ll} \text{maximize} & x_1 + 6x_2 \\ \text{subject to} & x_1 \leq 200 \quad x_2 \leq 300 \quad x_1 + x_2 \leq 400 \\ & x_1, x_2 \geq 0 \end{array}$$

Suppose we want  $x_1, x_2$  to be integer valued.

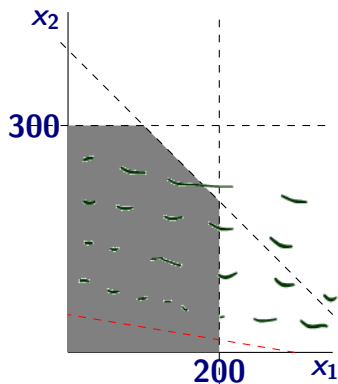
# Factory Example Figure



- 1 Feasible values of  $x_1$  and  $x_2$  are integer points in shaded region
- 2 Optimization function is a line; moving the line until it just leaves the final integer point in feasible region, gives optimal values

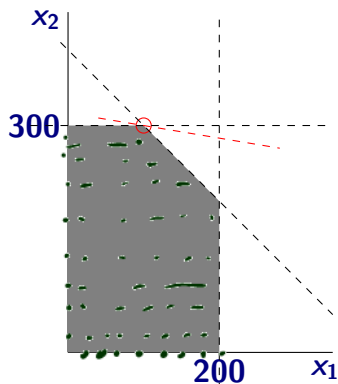


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# Integer Programming

Can model many difficult discrete optimization problems as integer programs!

Therefore integer programming is a hard problem. NP-hard.

Can relax integer program to linear program and *approximate*.

Practice: integer programs are solved by a variety of methods

- 1 branch and bound
- 2 branch and cut
- 3 adding cutting planes
- 4 linear programming plays a fundamental role

# Example: Maximum Independent Set

## Definition

Given undirected graph  $G = (V, E)$  a subset of nodes  $S \subseteq V$  is an **independent set** (also called a stable set) if there are no edges between nodes in  $S$ . That is, if  $u, v \in S$  then  $(u, v) \notin E$ .

**Input** Graph  $G = (V, E)$

**Goal** Find maximum sized independent set in  $G$

$x_u$     $u \in V$     $(x_u \in \{0,1\})$

$$\max \sum_{u \in V} x_u$$

$$x_u + x_v \leq 1 \quad \forall uv \in E$$

$$x_u \in \{0,1\} \quad \forall u \in V$$

$\nearrow$   
 $0 \leq x_u \leq 1 \quad x_u \in \mathbb{Z}^1$

# Example: Dominating Set

## Definition

Given undirected graph  $G = (V, E)$  a subset of nodes  $S \subseteq V$  is a **dominating set** if for all  $v \in V$ , either  $v \in S$  or a neighbor of  $v$  is in  $S$ .

**Input** Graph  $G = (V, E)$ , weights  $w(v) \geq 0$  for  $v \in V$

**Goal** Find minimum weight dominating set in  $G$

$$x_u \in [0, 1] \quad u \in V$$

$$\min \sum_{u \in V} x_u$$

$$x_u + \sum_{v \in N(u)} x_v \geq 1 \quad \forall u \in V$$



$$x_u \in [0, 1] \quad \forall u \in V$$

# Example: s-t minimum cut and implicit constraints

**Input** Graph  $G = (V, E)$ , edge capacities  $c(e)$ ,  $e \in E$ .  
 $s, t \in V$

**Goal** Find minimum capacity  $s$ - $t$  cut in  $G$ .



$$x_e \quad e \in E \quad x_e \in \{0, 1\}$$

$$\min \sum_e c(e) x(e)$$

$$\sum_{e \in p} x_e \geq 1 \quad \forall p \in \mathcal{P}_{S,1}$$
$$x_e \in \{0, 1\}$$

$$x_v \in \{0,1\} \quad v \in V$$

$$x_v = 0 \Rightarrow v \text{ is on } s\text{-side}$$

$$= 1 \Rightarrow v \text{ is on } t\text{-side}$$

---

$y_e \in \{0,1\}$  is  $e$  cut or not

$$\min \sum_e c(e) y(e)$$

$$x_s = 0, x_t = 1$$

$$0 \leq y_e \leq 1$$

$$y_{uv} \geq x_v - x_u$$

$$0 \leq x_u \leq 1$$

$$x_u \in \{0,1\}, y_e \in \{0,1\}$$

# Linear Programs with Integer Vertices

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# Linear Programs with Integer Vertices

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Then solving linear program is same as solving integer program. We know how to solve linear programs efficiently (polynomial time) and hence we get an integer solution for free!

*Luck or Structure:*

- 1 Linear program for flows with integer capacities have integer vertices
- 2 Linear program for matchings in bipartite graphs have integer vertices
- 3 A complicated linear program for matchings in general graphs have integer vertices.

All of above problems can hence be solved efficiently.

# Linear Programs with Integer Vertices

**Meta Theorem:** A combinatorial optimization problem can be solved efficiently if and only if there is a linear program for problem with integer vertices.

Consequence of the Ellipsoid method for solving linear programming.

*In a sense* linear programming and other geometric generalizations such as convex programming are the most general problems that we can solve efficiently.

# Summary

- 1 Linear Programming is a useful and powerful (modeling) problem.
- 2 Can be solved in polynomial time. Practical solvers available commercially as well as in open source. Whether there is a strongly polynomial time algorithm is a major open problem.
- 3 Geometry and linear algebra are important to understand the structure of LP and in algorithm design. Vertex solutions imply that LPs have poly-sized optimum solutions. This implies that LP is in **NP**.
- 4 Duality is a critical tool in the theory of linear programming. Duality implies the Linear Programming is in **co-NP**. Do you see why?
- 5 Integer Programming in **NP-Complete**. LP-based techniques critical in heuristically solving integer programs.