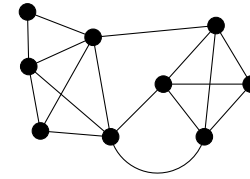


# Randomized Algorithms III – Min Cut

## Lecture 14

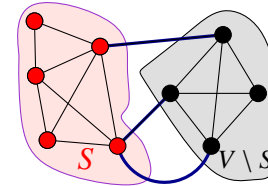
October 13, 2015

## Min cut



$G = (V, E)$ : undirected graph,  $n$  vertices,  $m$  edges.

Interested in **cuts** in  $G$ .



### Definition

**cut** in  $G$ : a partition of  $V$ :  $S$  and  $V \setminus S$ .

Edges of the cut:

$$(S, V \setminus S) = \{uv \mid u \in S, v \in V \setminus S, \text{ and } uv \in E\},$$

$|(S, V \setminus S)|$  is size of the cut

**minimum cut** / **mincut**: cut in graph with min size.

## Some definitions

1. **conditional probability** of  $X$  given  $Y$  is

$$\Pr[X = x \mid Y = y] = \frac{\Pr[(X=x) \cap (Y=y)]}{\Pr[Y=y]}.$$

$$\Pr[X = x \cap Y = y] = \Pr[X = x \mid Y = y] \cdot \Pr[Y = y].$$

2.  $X, Y$  events are **independent**, if

$$\Pr[X = x \cap Y = y] = \Pr[X = x] \cdot \Pr[Y = y].$$

$$\implies \Pr[X = x \mid Y = y] = \Pr[X = x].$$

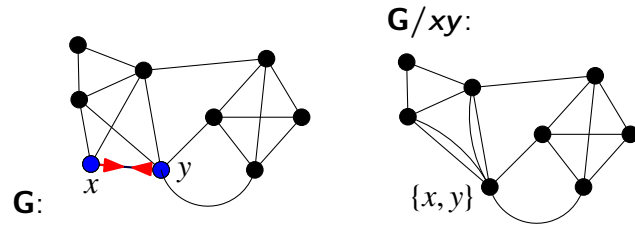
## Some more probability

### Lemma

$\mathcal{E}_1, \dots, \mathcal{E}_n$ :  $n$  events (not necessarily independent). Then,

$$\Pr\left[\bigcap_{i=1}^n \mathcal{E}_i\right] = \Pr[\mathcal{E}_1] * \Pr[\mathcal{E}_2 \mid \mathcal{E}_1] * \Pr[\mathcal{E}_3 \mid \mathcal{E}_1 \cap \mathcal{E}_2] * \dots * \Pr[\mathcal{E}_n \mid \mathcal{E}_1 \cap \dots \cap \mathcal{E}_{n-1}].$$

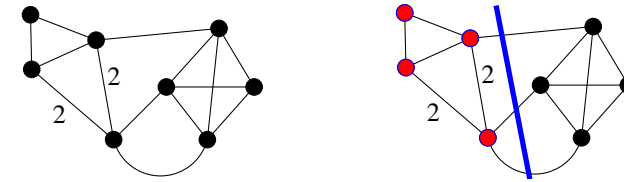
## Edge contraction...



1. **edge contraction**:  $e = xy$  in  $\mathbf{G}$ .
2. ... merge  $x, y$  into a single vertex.
3. ...remove self loops.
4. ... parallel edges – **multi-graph**.
5. ... weights/ multiplicities on the edges.

5/40

## Min cut in weighted graph



Edge contraction implemented in  $O(n)$  time:

1. Graph represented using adjacency lists.
2. Merging the adjacency lists of the two vertices being contracted.
3. Fix adjacency list of vertices connected to  $x, y$ .  
[Use radix sort.]
4. Include edge weight in computing cut weight.

6/40

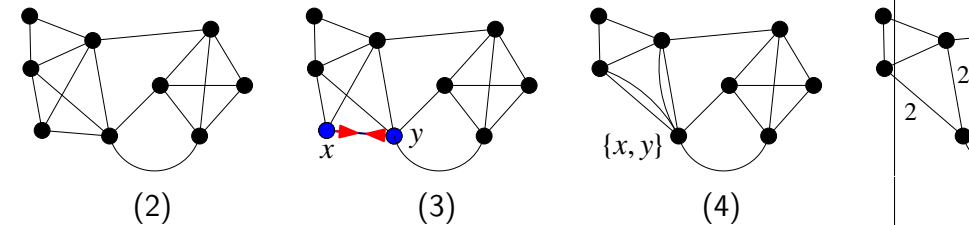
## Cuts under contractions

### Observation

1. A cut in  $\mathbf{G}/xy$  is a valid cut in  $\mathbf{G}$ .
  2. There  $\exists$  cuts in  $\mathbf{G}$  are not in  $\mathbf{G}/xy$ .
  3. The cut  $S = \{x\}$  is not in  $\mathbf{G}/xy$ .
  4.  $\implies$  size mincut in  $\mathbf{G}/xy \geq$  mincut in  $\mathbf{G}$ .
1. **Idea**: Repeatedly perform edge contractions (benefits: shrink graph)...
  2. Every vertex in contracted graph is a connected component in the original graph.)

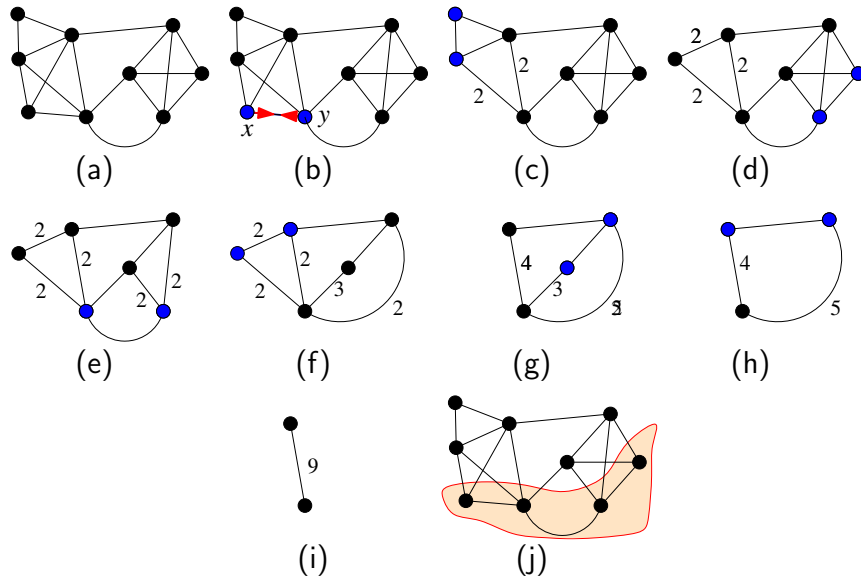
7/40

## Contraction



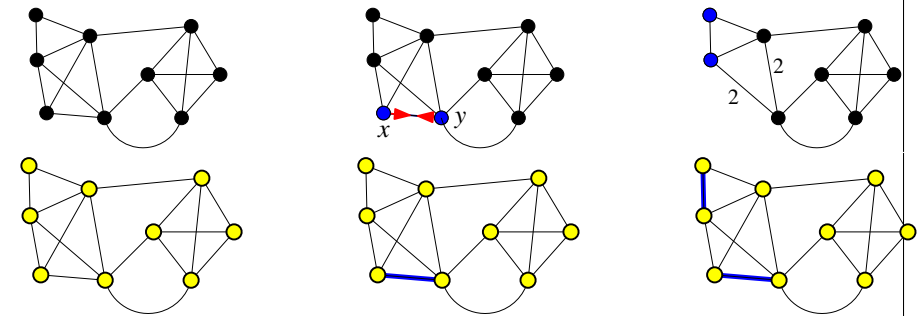
8/40

## Contraction - all together now



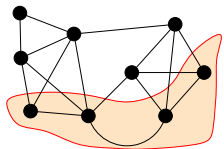
9/40

## Another interpretation



10/40

## But...



1. Not min cut!
2. Contracted wrong edge somewhere...
3. If never contract an edge in the cut...
4. ...get min cut in the end!
5. We might still get min cut even if we contract edge min cut. Why???

11/40

## The algorithm...

```

Algorithm MinCut( $G$ )
 $G_0 \leftarrow G$ 
 $i = 0$ 
while  $G_i$  has more than two vertices do
     $e_i \leftarrow$  random edge from  $E(G_i)$ 
     $G_{i+1} \leftarrow G_i / e_i$ 
     $i \leftarrow i + 1$ 
    Let  $(S, V \setminus S)$  be the cut in the original graph
    corresponding to the single edge in  $G_i$ 
    return  $(S, V \setminus S)$ .
    
```

12/40

## How to pick a random edge?

### Lemma

$X = \{x_1, \dots, x_n\}$ : elements,  $\omega(x_i)$ : integer positive weight.  
Pick randomly, in  $O(n)$  time, an element  $\in X$ , with prob picking  $x_i$  being  $\omega(x_i)/W$ , where  $W = \sum_{i=1}^n \omega(x_i)$ .

### Proof.

Randomly choose  $r \in [0, W]$ .

Precompute  $\beta_i = \sum_{k=1}^i \omega(x_k) = \beta_{i-1} + \omega(x_i)$ .

Find first index  $i$ ,  $\beta_{i-1} < r \leq \beta_i$ . Return  $x_i$ .  $\square$

1. Edges have weight...
2. ...compute total weight of each vertex (adjacent edges).
3. Pick randomly a vertex by weight.
4. Pick random edge adjacent to this vertex.

13/40

## Lemma...

### Lemma

$G$ : mincut of size  $k$  and  $n$  vertices, then  $|E(G)| \geq \frac{kn}{2}$ .

### Proof.

Each vertex degree is at least  $k$ , otherwise the vertex itself would form a minimum cut of size smaller than  $k$ . As such, there are at least  $\sum_{v \in V} \text{degree}(v)/2 \geq nk/2$  edges in the graph.  $\square$

14/40

## Lemma...

### Lemma

If we pick in random an edge  $e$  from a graph  $G$ , then with probability at most  $\frac{2}{n}$  it belong to the minimum cut.

### Proof.

There are at least  $nk/2$  edges in the graph and exactly  $k$  edges in the minimum cut. Thus, the probability of picking an edge from the minimum cut is smaller than  $k/(nk/2) = 2/n$ .  $\square$

15/40

## Lemma

### Lemma

**MinCut** outputs the mincut with prob.  $\geq \frac{2}{n(n-1)}$ .

### Proof

1.  $\mathcal{E}_i$ : event that  $e_i$  is not in the minimum cut of  $G_i$ .
2. **MinCut** outputs mincut if all the events  $\mathcal{E}_0, \dots, \mathcal{E}_{n-3}$  happen.
3.  $\Pr[\mathcal{E}_i \mid \mathcal{E}_0 \cap \mathcal{E}_1 \cap \dots \cap \mathcal{E}_{i-1}] \geq 1 - \frac{2}{|V(G_i)|} = 1 - \frac{2}{n-i}.$   
 $\implies \Delta = \Pr[\mathcal{E}_0 \cap \dots \cap \mathcal{E}_{n-3}] = \Pr[\mathcal{E}_0] \cdot \Pr[\mathcal{E}_1 \mid \mathcal{E}_0] \cdot \Pr[\mathcal{E}_2 \mid \mathcal{E}_0 \cap \mathcal{E}_1] \cdot \dots \cdot \Pr[\mathcal{E}_{n-3} \mid \mathcal{E}_0 \cap \dots \cap \mathcal{E}_{n-4}]$

16/40

## Proof continued...

As such, we have

$$\begin{aligned}\Delta &\geq \prod_{i=0}^{n-3} \left(1 - \frac{2}{n-i}\right) = \prod_{i=0}^{n-3} \frac{n-i-2}{n-i} \\ &= \frac{n-2}{n} * \frac{n-3}{n-1} * \frac{n-4}{n-2} \cdots \frac{2}{4} * \frac{1}{3} \\ &= \frac{2}{n \cdot (n-1)}.\end{aligned}$$

17/40

## Some math restated...

$$\begin{aligned}\alpha &= \left(1 - \frac{2}{n}\right) \left(1 - \frac{2}{n-1}\right) \left(1 - \frac{2}{n-2}\right) \cdots \left(1 - \frac{2}{4}\right) \left(1 - \frac{2}{3}\right) \\ &= \frac{n-2}{n} \cdot \frac{(n-1)-2}{n-1} \cdot \frac{(n-2)-2}{n-2} \cdots \frac{4-2}{4} \cdot \frac{3-2}{3} \\ &= \frac{n-2}{n} \cdot \frac{n-3}{n-1} \cdot \frac{n-4}{n-2} \cdots \frac{n-5}{n-3} \cdots \frac{3-2}{3} \\ &= \frac{n-2}{n} \cdot \frac{n-3}{n-1} \cdot \frac{n-4}{n-2} \cdots \frac{2}{4} \cdot \frac{1}{3} \\ &= \frac{2}{n \cdot (n-1)}.\end{aligned}$$

18/40

## Running time analysis...

### Observation

**MinCut** runs in  $O(n^2)$  time.

### Observation

The algorithm always outputs a cut, and the cut is not smaller than the minimum cut.

### Definition

**Amplification**: running an experiment again and again till the things we want to happen, with good probability, do happen.

19/40

## Getting a good probability

**MinCutRep**: algorithm runs **MinCut**  $n(n-1)$  times and return the minimum cut computed.

### Lemma

probability **MinCutRep** fails to return the minimum cut is  $< 0.14$ .

### Proof.

**MinCut** fails to output the mincut in each execution is at most  $1 - \frac{2}{n(n-1)}$ .

**MinCutRep** fails, only if all  $n(n-1)$  executions of **MinCut** fail.

$\left(1 - \frac{2}{n(n-1)}\right)^{n(n-1)} \leq \exp\left(-\frac{2}{n(n-1)} \cdot n(n-1)\right) = \exp(-2) < 0.14$ , since  $1 - x \leq e^{-x}$  for  $0 \leq x \leq 1$ .  $\square$

20/40

## Result

### Theorem

One can compute mincut in  $O(n^4)$  time with constant probability to get a correct result. In  $O(n^4 \log n)$  time the minimum cut is returned with high probability.

21/40

## Faster algorithm

Why **MinCutRep** needs so many executions?

Probability of failure in first  $\nu$  iterations is

$$\begin{aligned}\Pr[\varepsilon_0 \cap \dots \cap \varepsilon_{\nu-1}] &\geq \prod_{i=0}^{\nu-1} \left(1 - \frac{2}{n-i}\right) = \prod_{i=0}^{\nu-1} \frac{n-i-2}{n-i} \\ &= \frac{n-2}{n} * \frac{n-3}{n-1} * \frac{n-4}{n-2} \dots \\ &= \frac{(n-\nu)(n-\nu-1)}{n \cdot (n-1)}.\end{aligned}$$

$\Rightarrow \nu = n/2$ : Prob of success  $\approx 1/4$ .

$\Rightarrow \nu = n - \sqrt{n}$ : Prob of success  $\approx 1/n$ .

22/40

## Faster algorithm...

### Insight

1. As the graph get smaller probability for bad choice increases.
2. Currently do the amplification from the outside of the algorithm.
3. Put amplification directly into the algorithm.

23/40

## Contract...

**Contract**( $G, t$ ) shrinks  $G$  till it has only  $t$  vertices. **FastCut** computes the minimum cut using **Contract**.

```
Contract(  $G, t$  )
  while  $|G| > t$  do
    Pick random edge
       $e$  in  $G$ .
     $G \leftarrow G/e$ 
  return  $G$ 

FastCut( $G = (V, E)$ )
  //  $G$  -- multi-graph
   $n \leftarrow |V(G)|$ 
  if  $n \leq 6$  then
    return mincut  $G$  (brute force)
   $t \leftarrow \lceil 1 + n/\sqrt{2} \rceil$ 
   $H_1 \leftarrow$  Contract( $G, t$ )
   $H_2 \leftarrow$  Contract( $G, t$ )
  /* Contract is randomized */
   $X_1 \leftarrow$  FastCut( $H_1$ ),
   $X_2 \leftarrow$  FastCut( $H_2$ )
  return mincut of  $X_1$  and  $X_2$ .
```

24/40

## Lemma...

### Lemma

The running time of **FastCut**( $G$ ) is  $O(n^2 \log n)$ , where  $n = |V(G)|$ .

### Proof.

Well, we perform two calls to **Contract**( $G, t$ ) which takes  $O(n^2)$  time. And then we perform two recursive calls on the resulting graphs. We have:

$$T(n) = O(n^2) + 2T\left(\frac{n}{\sqrt{2}}\right)$$

The solution to this recurrence is  $O(n^2 \log n)$  as one can easily (and should) verify.  $\square$

25/40

## Success at each step

### Lemma

Probability that mincut in contracted graph is original mincut is at least  $1/2$ .

### Proof.

Plug in  $\nu = n - t = n - \lceil 1 + n/\sqrt{2} \rceil$  into success probability:

$$\begin{aligned} \Pr\left[\mathcal{E}_0 \cap \dots \cap \mathcal{E}_{n-t}\right] &\geq \frac{t(t-1)}{n \cdot (n-1)} \\ &= \frac{\lceil 1 + n/\sqrt{2} \rceil \left(\lceil 1 + n/\sqrt{2} \rceil - 1\right)}{n(n-1)} \geq \frac{1}{2} \end{aligned} \quad \square$$

26/40

## Probability of success...

### Lemma

**FastCut** finds the minimum cut with probability larger than  $\Omega(1/\log n)$ .

See class notes for a formal proof. We provide a more elegant direct argument shortly.

27/40

## Amplification

### Lemma

Running **FastCut** repeatedly  $c \cdot \log^2 n$  times, guarantee that the algorithm outputs mincut with probability  $\geq 1 - 1/n^2$ .  $c$  is a constant large enough.

### Proof.

1. **FastCut** succeeds with prob  $\geq c'/\log n$ ,  $c'$  is a constant.
2. ...fails with prob.  $\leq 1 - c'/\log n$ .
3. ...fails in  $m$  reps with prob.  $\leq (1 - c'/\log n)^m$ . But then  
 $(1 - c'/\log n)^m \leq (e^{-c'/\log n})^m \leq e^{-mc'/\log n} \leq \frac{1}{n^2}$ ,  
for  $m = (2 \log^2 n)/c'$ .

$\square$

28/40

## Theorem

### Theorem

One can compute the minimum cut in a graph  $\mathbf{G}$  with  $n$  vertices in  $O(n^2 \log^3 n)$  time. The algorithm succeeds with probability  $\geq 1 - 1/n^2$ .

### Proof.

We do amplification on **FastCut** by running it  $O(\log^2 n)$  times. The running time bound follows from lemma...  $\square$