NEW CS 473: Theory II, Fall 2015

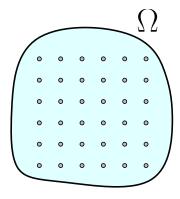
Randomized Algorithms

Lecture 11 October 1, 2015

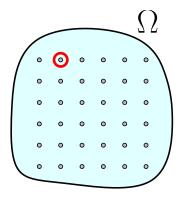
11.1: Randomized Algorithms

11.2: Some Probability

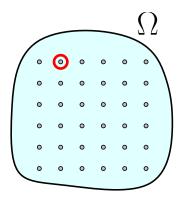
$\textcircled{O} \ \Omega: \ \mathsf{Sample space}$



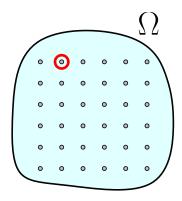
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- Ω: Is a set of elementary event/atomic event/simple event.



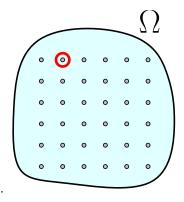
- **1** Ω : Sample space
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- **2** Every atomic event $x \in \Omega$ has **Probability** $\Pr[x]$.
- X ≡ f(x): Random variable associate a value with each atomic event x ∈ Ω.

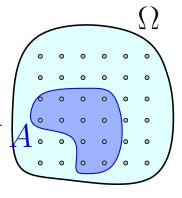


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- **3** $\mathbf{E}[X]$: **Expectation**: The average value of the random variable $X \equiv f(x)$. $\mathbf{E}[X] = \sum_{x \in X} f(x) * \Pr[X = x]$.



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- Solution A ⊆ Ω is a collection of atomic events.

 $\Pr[A] = \sum_{a \in A} \Pr[a].$ Complement event: $\overline{A} = \Omega \setminus A.$



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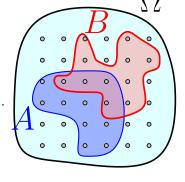
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• A, B two events.



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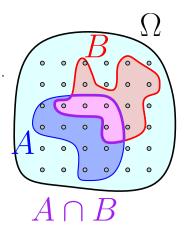
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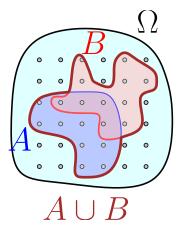
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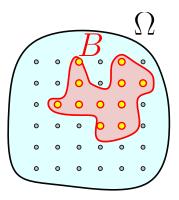
- \bigcirc A, B two events.
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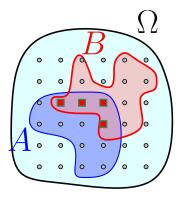
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• ...then what is the probability that *A* happened? Conditional probability $\Pr[A \mid B] =$ $\Pr[A \cap B] / \Pr[B].$

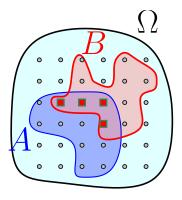


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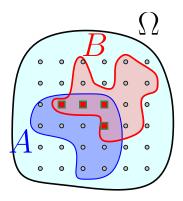
 Conditional probability
 $\Pr[A \mid B] =$ $\Pr[A \cap B] / \Pr[B].$



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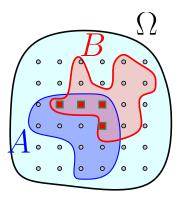
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Probability - quick review Definitions

Definition (Informal)

Random variable: a function from probability space to \mathbb{R} . Associates value \forall atomic events in probability space.

Definition

The conditional probability of X given Y is

$$\Prig[X=x\,\Big|Y=yig]=rac{\Prig[(X=x)\cap(Y=y)ig]}{\Prig[Y=yig]}$$

Equivalent to

$$\Pr\left[(X=x)\cap(Y=y)\right] = \Pr\left[X=x \mid Y=y\right] * \Pr\left[Y=y\right].$$

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Probability - quick review Even more definitions

Definition

The events X = x and Y = y are **independent**, if

$$\Pr[X = x \cap Y = y] = \Pr[X = x] \cdot \Pr[Y = y]$$
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Definition

The ${f expectation}$ of a random variable m X its average value:

$$\mathrm{E} \Big[X \Big] = \sum_x x \cdot \Pr[X = x] \, ,$$

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Linearity of expectations

Lemma (Linearity of expectation.)

$$\forall$$
 random variables X and Y : $\mathbf{E} \begin{bmatrix} X + Y \end{bmatrix} = \mathbf{E} \begin{bmatrix} X \end{bmatrix} + \mathbf{E} \begin{bmatrix} Y \end{bmatrix}$.

Proof.

Use definitions, do the math. See notes for details.

Definition

X, Y: random variables. The conditional expectation of X given Y (i.e., you know Y = y):

$$\mathrm{E}ig[X \ \Big| \ Yig] = \mathrm{E}ig[X \ \Big| \ Y = yig] = \sum_x x * \mathrm{Pr}ig[X = x \ \Big| \ Y = yig].$$

 $\mathbf{E}[oldsymbol{X}]$ is a number. $f(oldsymbol{y}) = \mathbf{E}\Big[oldsymbol{X} \ \Big| \ oldsymbol{Y} = oldsymbol{y}\Big]$ is a function.

Conditional Expectation

Lemma

$$\forall X, Y \text{ (not necessarily independent): } \mathbf{E}[X] = \mathbf{E} \Big[\mathbf{E} \Big[X \mid Y \Big] \Big].$$

$$\mathrm{E} \Big[\mathrm{E} \Big[X \ \Big| \ Y \Big] \Big] = \mathrm{E}_y \Big[\mathrm{E} \Big[X \ \Big| \ Y = y \Big] \Big]$$

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Use definitions, and do the math. See class notes.

11.3: Sorting Nuts and Bolts

Problem (Sorting Nuts and Bolts)

- **1** Input: Set n nuts + n bolts.
- Every nut have a matching bolt.
- 3 All different sizes.
- Task: Match nuts to bolts. (In sorted order).
- Sestriction: You can only compare a nut to a bolt.
- Q: How to match the n nuts to the n bolts quickly?



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Sorting nuts & bolts... Algorithm

Naive algorithm...

2 ...better algorithm?

Sorting nuts & bolts... Algorithm

- Naive algorithm...
- Output: Contract of the second sec

Sorting nuts & bolts...

QuickSort style...

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Sorting nuts & bolts...

QuickSort style...

11.3.1: Running time analysis

What is running time for randomized algorithms? Definitions

Definition

 $\mathfrak{RT}(U)$: random variable – **running time** of the algorithm on input U.

Definition

Expected running time $\mathbf{E}[\mathfrak{RT}(U)]$ for input U.

Definition

expected running-time of algorithm for input size n:

$$T(n) = \max_{oldsymbol{U} ext{ is an input of size } n} \mathrm{E} \Big[\mathfrak{RT}(oldsymbol{U}) \Big]$$
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What is running time for randomized algorithms? More definitions

Definition

 $\operatorname{rank}(x)$: rank of element $x \in S$ = number of elements in S smaller or equal to x.

Theorem

Expected running time MatchNutsAndBolts (QuickSort) is $T(n) = O(n \log n)$. Worst case is $O(n^2)$.

Proof.

$$\Pr[\operatorname{rank}(n_{pivot}) = k] = rac{1}{n}$$
. Thus, $T(n) = \mathop{\mathrm{E}}_{k=\operatorname{rank}(n_{pivot})} \left[O(n) + T(k-1) + T(n-k)
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Solution is $T(n) = O(n \log n)$.

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11.3.1.1: Alternative incorrect solution

• MatchNutsAndBolts is lucky if $\frac{n}{4} \leq \operatorname{rank}(n_{pivot}) \leq \frac{3}{4}n$.

• $\Pr[``lucky''] = 1/2.$

- O $(n) ≤ O(n) + \Pr[$ "lucky"] * $(T(n/4) + T(3n/4)) + \Pr[$ "unlucky"] * T(n).
- **3** $T(n) = O(n) + \frac{1}{2} * \left(T(\frac{n}{4}) + T(\frac{3}{4}n)\right) + \frac{1}{2}T(n).$
- Rewriting: T(n) = O(n) + T(n/4) + T((3/4)n).
- \bigcirc ... solution is $O(n \log n)$.

19

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- ... solution is $O(n \log n)$.

$11.3.2: \ \ {\rm What \ are \ randomized \ algorithms?}$

Worst case vs. average case

Expected running time of a randomized algorithm is

$$T(n) = \max_{U ext{ is an input of size } n} \operatorname{E} \left[\mathfrak{RT}(U)
ight],$$

Worst case running time of deterministic algorithm:

$$T(n) = \max_{U ext{ is an input of size } n} \mathfrak{RT}(U),$$

Definition

Running time Alg is O(f(n)) with high probability if

$$\Pr \Big[\Re \Im(\mathsf{Alg}(n)) \geq c \cdot f(n) \Big] = o(1).$$

$$\implies \Pr\left[\Re \Im(\mathsf{Alg}) > c * f(n)\right] \to 0 \text{ as } n \to \infty.$$

Usually use weaker def:

$$\Prig| \mathfrak{RT}(\mathsf{Alg}(n)) \geq c \cdot f(n) ig] \leq rac{1}{n^d},$$

Technical reasons... also assume that $\mathbb{E}[\mathfrak{RT}(\mathsf{Alg}(n))] = O(f(n))$.

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Technical reasons... also assume that $\mathbb{E}[\mathfrak{RT}(\mathsf{Alg}(n))] = O(f(n))$.

Definition

Running time Alg is O(f(n)) with high probability if

$$\Pr \Big[\Re \Im(\mathsf{Alg}(n)) \geq c \cdot f(n) \Big] = o(1).$$

$$\implies \Pr \bigg[\Re \mathfrak{T}(\mathsf{Alg}) > c * f(n) \bigg] \to 0 \text{ as } n \to \infty.$$

Usually use weaker def:

$$\Pr \Big[\Re \Im(\mathsf{Alg}(n)) \geq c \cdot f(n) \Big] \leq rac{1}{n^d},$$

Technical reasons... also assume that $E[\Re T(Alg(n))] = O(f(n))$.

11.4: Slick analysis of QuickSort

Let Q(A) be number of comparisons done on input array A:

- For $1 \leq i < j < n$ let R_{ij} be the event that rank i element is compared with rank j element.

$$Q(A) = \sum_{1 \leq i < j \leq n} X_{ij}$$

and hence by linearity of expectation,

$$\mathrm{E} \Big[oldsymbol{Q}(oldsymbol{A}) \Big] = \sum_{1 \leq i < j \leq n} \mathrm{E} \Big[oldsymbol{X}_{ij} \Big] = \sum_{1 \leq i < j \leq n} \mathrm{Pr} \Big[oldsymbol{R}_{ij} \Big] \, .$$

24

Let Q(A) be number of comparisons done on input array A:

- For $1 \leq i < j < n$ let R_{ij} be the event that rank i element is compared with rank j element.
- 2 X_{ij} : indicator random variable for R_{ij} . $X_{ij} = 1 \iff$ rank i element compared with rank j element, otherwise 0.

$$Q(A) = \sum_{1 \leq i < j \leq n} X_{ij}$$

and hence by linearity of expectation,

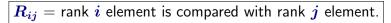
$$\mathrm{E} \Big[Q(A) \Big] = \sum_{1 \leq i < j \leq n} \mathrm{E} \Big[X_{ij} \Big] = \sum_{1 \leq i < j \leq n} \mathrm{Pr} \Big[R_{ij} \Big] \, .$$

24

 R_{ij} = rank *i* element is compared with rank *j* element.

Question: What is $\Pr[R_{ij}]$?

7 5 9 1 3 4 8 6



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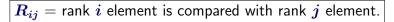
With ranks: $6 \ 4 \ 8 \ 1 \ 2 \ 3 \ 7 \ 5$



Question: What is $\Pr[R_{ij}]$?

With ranks: 6 4 8 1 2 3 7 5

As such, probability of comparing 5 to 8 is $\Pr[R_{4,7}]$.



Question: What is $\Pr[R_{ij}]$?

1 3 4 8 6

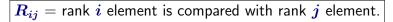
With ranks: $6 \ 4 \ 8 \ 1 \ 2 \ 3 \ 7 \ 5$

If pivot too small (say 3 [rank 2]). Partition and call recursively:

Decision if to compare 5 to 8 is moved to subproblem.

5 | 9

4



Question: What is $\Pr[R_{ij}]$?

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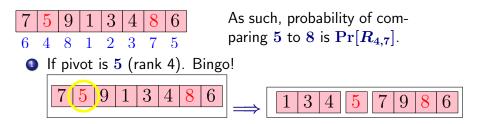
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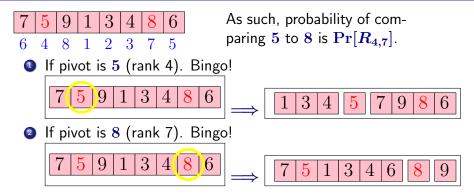
If pivot too large (say 9 [rank 8]):

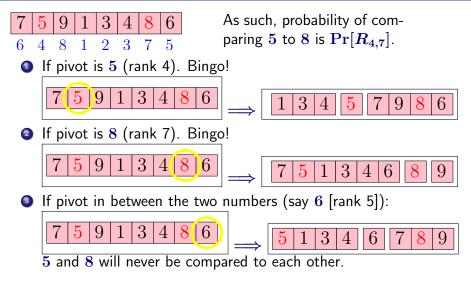
Decision if to compare 5 to 8 moved to subproblem.

5 | 9

A Slick Analysis of **QuickSort Question:** What is **Pr**[**R**_{i,j}]?







Conclusion:

 $R_{i,j}$ happens if and only if:

ith or jth ranked element is the first pivot out of ith to jth ranked elements.

How to analyze this?

Thinking acrobatics!

- Assign every element in the array a random priority (say in [0, 1]).
- Choose pivot to be the element with lowest priority in subproblem.
- Equivalent to picking pivot uniformly at random (as QuickSort do).

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How to analyze this?

Thinking acrobatics!

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 $\implies R_{i,j}$ happens if either i or j have lowest priority out of elements rank i to j,

There are k = j - i + 1 relevant elements.

$$\Prig[R_{i,j}ig] = rac{2}{k} = rac{2}{j-i+1}.$$

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A Slick Analysis of QuickSort

Question: What is $\Pr[R_{ij}]$?

Lemma

 $\Pr\left[R_{ij}\right] = \frac{2}{j-i+1}.$

Proof.

Let $a_1, \ldots, a_i, \ldots, a_j, \ldots, a_n$ be elements of A in sorted order. Let $S = \{a_i, a_{i+1}, \ldots, a_j\}$ **Observation:** If pivot is chosen outside S then all of S either in left array or right array. **Observation:** a_i and a_j separated when a pivot is chosen from Sfor the first time. Once separated no comparison. **Observation:** a_i is compared with a_j if and only if either a_i or a_j is chosen as a pivot from S at separation...

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Proof.

Let $a_1, \ldots, a_i, \ldots, a_j, \ldots, a_n$ be sort of A. Let $S = \{a_i, a_{i+1}, \ldots, a_j\}$ **Observation:** a_i is compared with a_j if and only if either a_i or a_j is chosen as a pivot from S at separation. **Observation:** Given that pivot is chosen from S the probability that it is a_i or a_j is exactly 2/|S| = 2/(j - i + 1) since the pivot is chosen uniformly at random from the array.

$$\mathrm{E} \Big[Q(A) \Big] = \sum_{1 \leq i < j \leq n} \mathrm{E} [X_{ij}] = \sum_{1 \leq i < j \leq n} \mathrm{Pr} [R_{ij}] \, .$$

Lemma

$$\mathrm{E}ig[Q(A)ig] = \sum_{1 \leq i < j \leq n} rac{2}{j-i+1}$$

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$$egin{aligned} & \mathrm{E}\Big[Q(A)\Big] = \sum_{1 \leq i < j \leq n} rac{2}{j-i+1} \ & = \sum_{i=1}^{n-1} \sum_{j=i+1}^n rac{2}{j-i+1} \end{aligned}$$

Lemma

$$\mathrm{E}\Big[Q(A)\Big]=\sum_{i=1}^{n-1}\sum_{j=i+1}^{n}rac{2}{j-i+1}$$

Lemma

$$\operatorname{E}\Bigl[Q(A)\Bigr] = 2\sum_{i=1}^{n-1}\sum_{i < j}^n rac{1}{j-i+1}$$

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$$\mathrm{E} \Big[Q(A) \Big] = 2 \sum_{i=1}^{n-1} \sum_{i < j}^{n} rac{1}{j-i+1} \leq 2 \sum_{i=1}^{n-1} \quad \sum_{\Delta=2}^{n-i+1} rac{1}{\Delta}$$

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$$egin{aligned} & \mathrm{E}\Big[Q(A)\Big] = 2\sum_{i=1}^{n-1}\sum_{i < j}^n rac{1}{j-i+1} \leq 2\sum_{i=1}^{n-1} & \sum_{\Delta=2}^{n-i+1}rac{1}{\Delta} \ & \leq 2\sum_{i=1}^{n-1}(H_{n-i+1}-1) \ \leq \ 2\sum_{1 \leq i < n}H_n \end{aligned}$$

Lemma

$$egin{aligned} &\mathrm{E}\Big[Q(A)\Big] = 2\sum_{i=1}^{n-1}\sum_{i < j}^n rac{1}{j-i+1} \leq 2\sum_{i=1}^{n-1} & \sum_{\Delta=2}^{n-i+1}rac{1}{\Delta} \ &\leq 2\sum_{i=1}^{n-1}(H_{n-i+1}-1) &\leq 2\sum_{1 \leq i < n}H_n \ &\leq 2nH_n = O(n\log n) \end{aligned}$$

11.5: Quick Select

11.6: Randomized Selection

Input Unsorted array A of n integers, an integer j. Goal Find the jth smallest number in A (rank j number)

Randomized Quick Selection

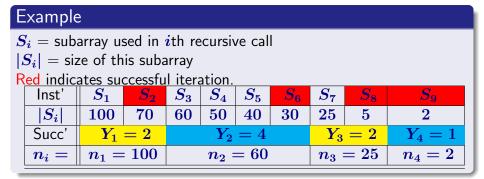
- **1** Pick a pivot element *uniformly at random* from the array.
- Split array into 3 subarrays: those smaller than pivot, those larger than pivot, and the pivot itself.
- Return pivot if rank of pivot is j.
- Otherwise recurse on one of the arrays depending on j and their sizes.

Algorithm for Randomized Selection

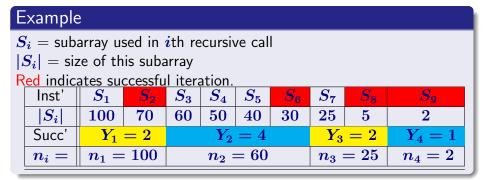
Assume for simplicity that A has distinct elements.

```
\begin{array}{l} \textbf{QuickSelect}(A, \ j):\\ \text{Pick pivot $x$ uniformly at random from $A$}\\ \text{Partition $A$ into $A_{\text{less}}$, $x$, and $A_{\text{greater}}$ using $x$ as pivodif $(|A_{\text{less}}| = j - 1)$ then \\ \text{return $x$}\\ \text{if $(|A_{\text{less}}| \geq j)$ then \\ \text{return $QuickSelect}(A_{\text{less}}, \ j)$\\ else \\ \text{return $QuickSelect}(A_{\text{greater}}, \ j - |A_{\text{less}}| - 1)$ \end{array}
```

- S_1, S_2, \ldots, S_k be the subproblems considered by the algorithm. Here $|S_1| = n$.
- ② S_i would be **successful** if $|S_i| \leq (3/4) |S_{i-1}|$
- Y_1 = number of recursive calls till first successful iteration. Clearly, total work till this happens is $O(Y_1n)$.
- n_i = size of the subproblem immediately after the (i 1)th successful iteration.
- Y_i = number of recursive calls after the (i 1)th successful call, till the *i*th successful iteration.
- Running time is $O(\sum_i n_i Y_i)$.



- All the subproblems after (i 1)th successful iteration till *i*th successful iteration have size $\leq n_i$.
- **2** Total work: $O(\sum_i n_i Y_i)$.



- All the subproblems after (i 1)th successful iteration till *i*th successful iteration have size $\leq n_i$.
- **2** Total work: $O(\sum_i n_i Y_i)$.

Total work: $O(\sum_i n_i Y_i)$. We have:

- $n_i \leq (3/4)n_{i-1} \leq (3/4)^{i-1}n.$
- 2 Y_i is a random variable with geometric distribution Probability of $Y_i = k$ is $1/2^i$.

As such, expected work is proportional to

$$egin{aligned} & \mathrm{E}iggl[\sum_i n_i Y_iiggr] = \sum_i \mathrm{E}iggl[n_i Y_iiggr] \leq \sum_i \mathrm{E}iggl[(3/4)^{i-1}nY_iiggr] \ &= n\sum_i (3/4)^{i-1} \mathrm{E}iggl[Y_iiggr] = n\sum_{i=1} (3/4)^{i-1} 2 \leq 8n. \end{aligned}$$

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Theorem

The expected running time of QuickSelect is O(n).