

Randomized Algorithms

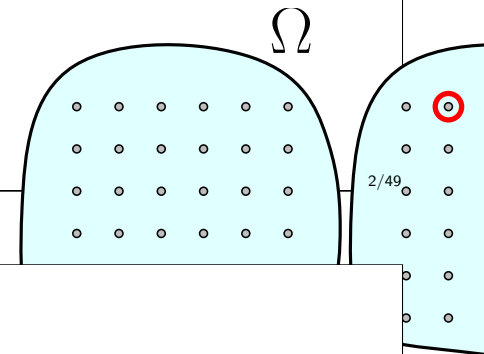
Lecture 11

October 1, 2015

Probability - quick review

With pictures

1. Ω : Sample space
2. Ω : Is a set of **elementary event/atomic event/simple event**.
3. Every atomic event $x \in \Omega$ has **Probability $\Pr[x]$** .
4. $X \equiv f(x)$: Random variable associate a value with each atomic event $x \in \Omega$.
5. **$E[X]$: Expectation:**
The average value of the random variable $X \equiv f(x)$.
 $E[X] = \sum_{x \in \Omega} f(x) * \Pr[X = x]$.
6. An event $A \subseteq \Omega$ is a collection of atomic events.
 $\Pr[A] = \sum_{a \in A} \Pr[a]$.



Probability - quick review

Definitions

Definition (Informal)

Random variable: a function from probability space to \mathbb{R} . Associates value \forall atomic events in probability space.

Definition

The **conditional probability** of X given Y is

$$\Pr[X = x | Y = y] = \frac{\Pr[(X = x) \cap (Y = y)]}{\Pr[Y = y]}$$

Equivalent to

$$\Pr[(X = x) \cap (Y = y)] = \Pr[X = x | Y = y] * \Pr[Y = y]$$

Probability - quick review

Even more definitions

Definition

The events $X = x$ and $Y = y$ are **independent**, if

$$\begin{aligned} \Pr[X = x \cap Y = y] &= \Pr[X = x] \cdot \Pr[Y = y]. \\ &\equiv \Pr[X = x | Y = y] = \Pr[X = x]. \end{aligned}$$

Definition

The **expectation** of a random variable X its average value:

$$E[X] = \sum_x x \cdot \Pr[X = x],$$

Linearity of expectations

Lemma (Linearity of expectation.)

\forall random variables X and Y : $\mathbf{E}[X + Y] = \mathbf{E}[X] + \mathbf{E}[Y]$.

Proof.

Use definitions, do the math. See notes for details. \square

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Probability - quick review

Conditional Expectation

Definition

X, Y : random variables. The **conditional expectation** of X given Y (i.e., you know $Y = y$):

$$\mathbf{E}[X \mid Y] = \mathbf{E}[X \mid Y = y] = \sum_x x * \Pr[X = x \mid Y = y].$$

$\mathbf{E}[X]$ is a number.

$f(y) = \mathbf{E}[X \mid Y = y]$ is a function.

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Conditional Expectation

Lemma

$\forall X, Y$ (not necessarily independent):

$$\mathbf{E}[X] = \mathbf{E}[\mathbf{E}[X \mid Y]].$$

$$\mathbf{E}[\mathbf{E}[X \mid Y]] = \mathbf{E}_y[\mathbf{E}[X \mid Y = y]]$$

Proof.

Use definitions, and do the math. See class notes. \square

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Sorting Nuts & Bolts



Problem (**Sorting Nuts and Bolts**)



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Sorting nuts & bolts...

Algorithm

1. Naive algorithm...
2. ...better algorithm?

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Sorting nuts & bolts...

```
MatchNutsAndBolts(N: nuts, B: bolts)
  Pick a random nut  $n_{pivot}$  from N
  Find its matching bolt  $b_{pivot}$  in B
   $B_L \leftarrow$  All bolts in B smaller than  $n_{pivot}$ 
   $N_L \leftarrow$  All nuts in N smaller than  $b_{pivot}$ 
   $B_R \leftarrow$  All bolts in B larger than  $n_{pivot}$ 
   $N_R \leftarrow$  All nuts in N larger than  $b_{pivot}$ 
  MatchNutsAndBolts( $N_R, B_R$ )
  MatchNutsAndBolts( $N_L, B_L$ )
```

QuickSort style...

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What is running time for randomized algorithms?

Definitions

Definition

$\mathcal{RT}(U)$: random variable – **running time** of the algorithm on input U .

Definition

Expected running time $\mathbf{E}[\mathcal{RT}(U)]$ for input U .

Definition

expected running-time of algorithm for input size n :

$$T(n) = \max_{U \text{ is an input of size } n} \mathbf{E}[\mathcal{RT}(U)].$$

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What is running time for randomized algorithms?

More definitions

Definition

rank(x): **rank** of element $x \in S$ = number of elements in S smaller or equal to x .

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Nuts and bolts running time

Theorem

Expected running time **MatchNutsAndBolts** (**QuickSort**) is $T(n) = O(n \log n)$. Worst case is $O(n^2)$.

Proof.

$\Pr[\text{rank}(n_{\text{pivot}}) = k] = \frac{1}{n}$. Thus,

$$\begin{aligned} T(n) &= \mathbf{E}_{k=\text{rank}(n_{\text{pivot}})} \left[O(n) + T(k-1) + T(n-k) \right] \\ &= O(n) + \mathbf{E}_k [T(k-1) + T(n-k)] \\ &= O(n) + \sum_{k=1}^n \Pr[\text{Rank}(\text{Pivot}) = k] \\ &\quad * (T(k-1) + T(n-k)) \\ &= O(n) + \sum_{k=1}^n \frac{1}{n} \cdot (T(k-1) + T(n-k)), \end{aligned}$$

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Alternative intuitive analysis...

Which is not formally correct

1. **MatchNutsAndBolts** is **lucky** if $\frac{n}{4} \leq \text{rank}(n_{\text{pivot}}) \leq \frac{3}{4}n$.
2. $\Pr[\text{"lucky"}] = 1/2$.
3. $T(n) \leq O(n) + \Pr[\text{"lucky"}] * (T(n/4) + T(3n/4)) + \Pr[\text{"unlucky"}] * T(n)$.
4. $T(n) = O(n) + \frac{1}{2} * (T(\frac{n}{4}) + T(\frac{3}{4}n)) + \frac{1}{2}T(n)$.
5. Rewriting: $T(n) = O(n) + T(n/4) + T((3/4)n)$.
6. ... solution is $O(n \log n)$.

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Solution is $T(n) = O(n \log n)$ □

Worst case vs. average case

Expected running time of a randomized algorithm is

$$T(n) = \max_{U \text{ is an input of size } n} \mathbf{E} [\mathcal{RT}(U)],$$

Worst case running time of deterministic algorithm:

$$T(n) = \max_{U \text{ is an input of size } n} \mathcal{RT}(U),$$

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High Probability running time...

Definition

Running time **Alg** is $O(f(n))$ with **high probability** if

$$\Pr[\mathcal{RT}(\text{Alg}(n)) \geq c \cdot f(n)] = o(1).$$

$$\implies \Pr[\mathcal{RT}(\text{Alg}) > c * f(n)] \rightarrow 0 \text{ as } n \rightarrow \infty.$$

Usually use weaker def:

$$\Pr[\mathcal{RT}(\text{Alg}(n)) \geq c \cdot f(n)] \leq \frac{1}{n^d},$$

Technical reasons... also assume that

$$\mathbf{E}[\mathcal{RT}(\text{Alg}(n))] = O(f(n)).$$

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A Slick Analysis of QuickSort

Let $Q(\mathbf{A})$ be number of comparisons done on input array \mathbf{A} :

- For $1 \leq i < j < n$ let R_{ij} be the event that rank i element is compared with rank j element.
- X_{ij} : **indicator random** variable for R_{ij} .
 $X_{ij} = 1 \iff$ rank i element compared with rank j element, otherwise 0 .

$$Q(\mathbf{A}) = \sum_{1 \leq i < j \leq n} X_{ij}$$

and hence by linearity of expectation,

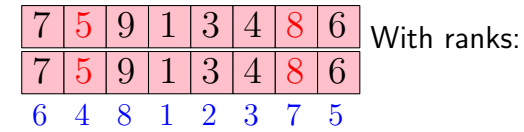
$$\mathbf{E}[Q(\mathbf{A})] = \sum_{1 \leq i < j \leq n} \mathbf{E}[X_{ij}] = \sum_{1 \leq i < j \leq n} \Pr[R_{ij}].$$

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A Slick Analysis of QuickSort

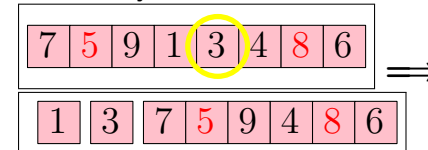
R_{ij} = rank i element is compared with rank j element.

Question: What is $\Pr[R_{ij}]$?



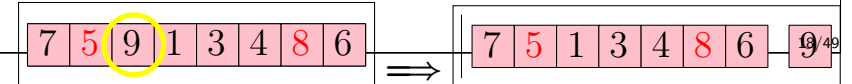
As such, probability of comparing **5** to **8** is $\Pr[R_{4,7}]$.

- If pivot too small (say **3** [rank 2]). Partition and call recursively:



Decision if to compare **5** to **8** is moved to subproblem.

- If pivot too large (say **9** [rank 8]):

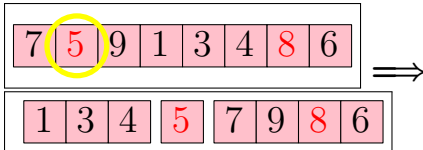


Decision if to compare **5** to **8** moved to subproblem.

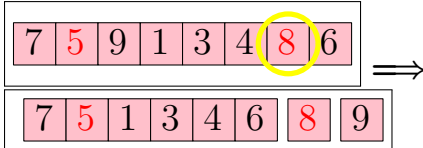
As such, probability of comparing **5** to **8** is $\Pr[R_{4,7}]$.

Question: What is $\Pr[R_{i,j}]$?

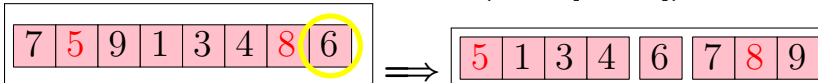
- If pivot is **5** (rank 4). Bingo!



- If pivot is **8** (rank 7). Bingo!



- If pivot in between the two numbers (say **6** [rank 5]):



5 and **8** will never be compared to each other.

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A Slick Analysis of QuickSort

Question: What is $\Pr[R_{i,j}]$?

Conclusion:

$R_{i,j}$ happens if and only if:

i th or j th ranked element is the first pivot out of i th to j th ranked elements.

How to analyze this?

Thinking acrobatics!

- Assign every element in the array a random priority (say in $[0, 1]$).
- Choose pivot to be the element with lowest priority in subproblem.
- Equivalent to picking pivot uniformly at random (as **QuickSort** do).

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A Slick Analysis of QuickSort

Question: What is $\Pr[R_{i,j}]$?

How to analyze this?

Thinking acrobatics!

1. Assign every element in the array a random priority (say in $[0, 1]$).
2. Choose pivot to be the element with lowest priority in subproblem.

$\implies R_{i,j}$ happens if either i or j have lowest priority out of elements rank i to j ,

There are $k = j - i + 1$ relevant elements.

$$\Pr[R_{i,j}] = \frac{2}{k} = \frac{2}{j - i + 1}.$$

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A Slick Analysis of QuickSort

Question: What is $\Pr[R_{ij}]$?

Lemma

$$\Pr[R_{ij}] = \frac{2}{j-i+1}.$$

Proof.

Let $a_1, \dots, a_i, \dots, a_j, \dots, a_n$ be elements of A in sorted order. Let $S = \{a_i, a_{i+1}, \dots, a_j\}$

Observation: If pivot is chosen outside S then all of S either in left array or right array.

Observation: a_i and a_j separated when a pivot is chosen from S for the first time. Once separated no comparison.

Observation: a_i is compared with a_j if and only if either a_i or a_j is chosen as a pivot from S at separation... \square

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A Slick Analysis of QuickSort

Continued...

Lemma

$$\Pr[R_{ij}] = \frac{2}{j-i+1}.$$

Proof.

Let $a_1, \dots, a_i, \dots, a_j, \dots, a_n$ be sort of A . Let

$S = \{a_i, a_{i+1}, \dots, a_j\}$

Observation: a_i is compared with a_j if and only if either a_i or a_j is chosen as a pivot from S at separation.

Observation: Given that pivot is chosen from S the probability that it is a_i or a_j is exactly $2/|S| = 2/(j - i + 1)$ since the pivot is chosen uniformly at random from the array. \square

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A Slick Analysis of QuickSort

Continued...

$$E[Q(A)] = \sum_{1 \leq i < j \leq n} E[X_{ij}] = \sum_{1 \leq i < j \leq n} \Pr[R_{ij}].$$

Lemma

$$\Pr[R_{ij}] = \frac{2}{j-i+1}.$$

$$E[Q(A)] = \sum_{1 \leq i < j \leq n} \Pr[R_{ij}] = \sum_{1 \leq i < j \leq n} \frac{2}{j-i+1}$$

$$= \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j-i+1}$$

$$\leq 2 \sum_{i=1}^{n-1} (H_{n-i+1} - 1) \leq 2 \sum_{1 \leq i < n} H_n$$

$$\leq 2nH_n = O(n \log n)$$

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Randomized Quick Selection

Input Unsorted array A of n integers, an integer j .

Goal Find the j th smallest number in A (rank j number)

Randomized Quick Selection

1. Pick a pivot element *uniformly at random* from the array.
2. Split array into 3 subarrays: those smaller than pivot, those larger than pivot, and the pivot itself.
3. Return pivot if rank of pivot is j .
4. Otherwise recurse on one of the arrays depending on j and their sizes.

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Algorithm for Randomized Selection

Assume for simplicity that A has distinct elements.

QuickSelect(A, j):

Pick pivot x uniformly at random from A

Partition A into A_{less} , x , and A_{greater} using x as pivot

if ($|A_{\text{less}}| = j - 1$) then

 return x

if ($|A_{\text{less}}| \geq j$) then

 return **QuickSelect**(A_{less}, j)

else

 return **QuickSelect**($A_{\text{greater}}, j - |A_{\text{less}}| - 1$)

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QuickSelect analysis

1. S_1, S_2, \dots, S_k be the subproblems considered by the algorithm.

Here $|S_1| = n$.

2. S_i would be **successful** if $|S_i| \leq (3/4) |S_{i-1}|$

3. $Y_1 =$ number of recursive calls till first successful iteration.

Clearly, total work till this happens is $O(Y_1 n)$.

4. $n_i =$ size of the subproblem immediately after the $(i - 1)$ th successful iteration.
5. $Y_i =$ number of recursive calls after the $(i - 1)$ th successful call, till the i th successful iteration.
6. Running time is $O(\sum_i n_i Y_i)$.

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QuickSelect analysis

Example

$S_i =$ subarray used in i th recursive call

$|S_i| =$ size of this subarray

Red indicates successful iteration.

Inst'	S_1	S_2	S_3	S_4	S_5	S_6	S_7	S_8	S_9
$ S_i $	100	70	60	50	40	30	25	5	2
Succ'	$Y_1 = 2$	$Y_2 = 4$			$Y_3 = 2$		$Y_4 = 1$		
$n_i =$	$n_1 = 100$	$n_2 = 60$			$n_3 = 25$		$n_4 = 2$		

1. All the subproblems after $(i - 1)$ th successful iteration till i th successful iteration have size $\leq n_i$.
2. Total work: $O(\sum_i n_i Y_i)$.

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QuickSelect analysis

Total work: $O(\sum_i n_i Y_i)$.

We have:

1. $n_i \leq (3/4)n_{i-1} \leq (3/4)^{i-1}n$.
2. Y_i is a random variable with geometric distribution
Probability of $Y_i = k$ is $1/2^k$.
3. $E[Y_i] = 2$.

As such, expected work is proportional to

$$\begin{aligned} E\left[\sum_i n_i Y_i\right] &= \sum_i E\left[n_i Y_i\right] \leq \sum_i E\left[(3/4)^{i-1}n Y_i\right] \\ &= n \sum_i (3/4)^{i-1} E\left[Y_i\right] = n \sum_{i=1}^{\infty} (3/4)^{i-1} 2 \leq 8n. \end{aligned}$$

QuickSelect analysis

Theorem

The expected running time of **QuickSelect** is $O(n)$.