

Chapter 4

NP-Completeness

NEW CS 473: Theory II, Fall 2015
September 3, 2015

4.1 Quick & total recall

4.1.1 Recall...

4.1.1.1 NP Problems

Definition 4.1.1. **Nondeterministic Polynomial Time** (denoted by **NP**) is the class of all problems that have efficient certifiers (for YES instances).

4.1.2 Recall...

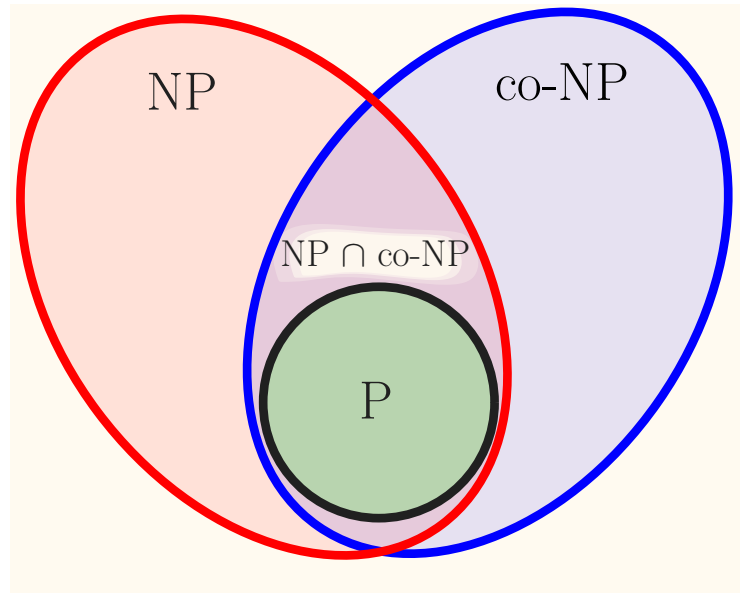
4.1.2.1 NP-Complete Problems

Definition 4.1.2. A problem X is said to be **NP-Complete** if

- (A) $X \in \mathbf{NP}$, and
- (B) (**Hardness**) For any $Y \in \mathbf{NP}$, $Y \leq_P X$.

4.1.2.2 Recall...

NP Decision problems with a polynomial certifier.
 Examples: **SAT**, **Hamiltonian Cycle**, **3-Colorability**.



Definition 4.1.3. **co-NP**: class of all decision problems X s.t. $\bar{X} \in \mathbf{NP}$.
 Examples: **UnSAT**, **No-Hamiltonian-Cycle**, **No-3-Colorable**.

4.1.2.3 Recall...

- (A) **NP**: languages that have polynomial time certifiers/verifiers.
- (B) A language L is **NP-Complete** \iff
 - L is in **NP**
 - for every L' in **NP**, $L' \leq_P L$
- (C) L is **NP-Hard** if for every L' in **NP**, $L' \leq_P L$.
- (D) Cook-Level theorem...

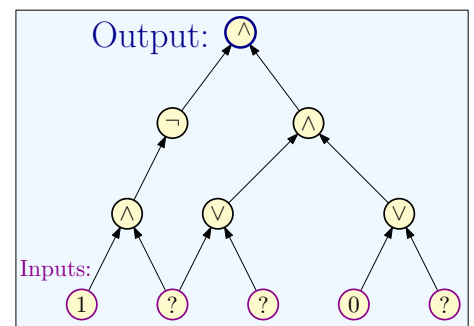
Theorem 4.1.4 (Cook-Levin). **Circuit-SAT** is **NP-Complete**.

4.2 NP Completeness continued

4.2.1 Preliminaries

4.2.1.1 Circuits

Definition 4.2.1. A circuit is a directed *acyclic* graph with



4.2.2 Cook-Levin Theorem

4.2.2.1 Cook-Levin Theorem

Definition 4.2.2 (Circuit Satisfaction (**CSAT**)). Given a circuit as input, is there an assignment to the input variables that causes the output to get value 1?

Theorem 4.2.3 (Cook-Levin). **CSAT** is **NP-Complete**.

Need to show

- (A) **CSAT** is in **NP**.
- (B) every **NP** problem X reduces to **CSAT**.

4.2.2.2 CSAT: Circuit Satisfaction

Claim 4.2.4. **CSAT** is in **NP**.

- (A) **Certificate:** Assignment to input variables.
- (B) **Certifier:** Evaluate the value of each gate in a topological sort of **DAG** and check the output gate value.

4.2.2.3 CSAT is NP-hard: Idea

- (A) Need to show that every **NP** problem X reduces to **CSAT**.
- (B) What does it mean that $X \in \mathbf{NP}$?
- (C) $X \in \mathbf{NP}$ implies that there are polynomials $p()$ and $q()$ and certifier/verifier program C such that for every string s the following is true:
 - (A) If s is a **YES** instance ($s \in X$) then there is a *proof* t of length $p(|s|)$ such that $C(s, t)$ says **YES**.
 - (B) If s is a **NO** instance ($s \notin X$) then for every string t of length at $p(|s|)$, $C(s, t)$ says **NO**.
 - (C) $C(s, t)$ runs in time $q(|s| + |t|)$ time (hence polynomial time).

4.2.2.4 Reducing X to CSAT

- (A) X is in **NP** means we have access to $p(), q(), C(\cdot, \cdot)$.
- (B) What is $C(\cdot, \cdot)$? It is a program or equivalently a Turing Machine!
- (C) How are $p()$ and $q()$ given?
As numbers.
- (D) Example: if 3 is given then $p(n) = n^3$.
- (E) **NP** problem $\equiv \langle p, q, C \rangle$. where C is a program or a **TM**.

4.2.2.5 Reducing X to CSAT

- (A) **NP** problem: a three tuple $\langle p, q, C \rangle$.
 C : program or **TM**, $p(\cdot), q(\cdot)$: polynomials.
- (B) **Problem X:** Given string s , is $s \in X$?
- (C) **Equivalent:**
 - \exists proof t of length $p(|s|)$ & $C(s, t)$ returns **YES**.
 - ... $C(s, t)$ runs in $q(|s|)$ time.
- (D) Reduce from X to **CSAT**...
Need an algorithm **alg** that

- (A) takes s (and $\langle p, q, C \rangle$).
Creates circuit G in poly time in $|s|$.
($\langle p, q, C \rangle$ is fixed so $|\langle p, q, C \rangle| = O(1)$.)
- (B) G is satisfiable
 $\iff \exists$ proof t s.t. $C(s, t)$ returns **YES**.

4.2.2.6 Reducing X to **CSAT**

- (A) **Q:** How do we reduce X to **CSAT**?
- (B) Need algorithm **alg** that:
 - (A) Input: s (and $\langle p, q, C \rangle$).
 - (B) creates circuit G in poly-time in $|s|$ ($\langle p, q, C \rangle$ fixed).
 - (C) G satisfiable $\iff \exists$ proof t : $C(s, t)$ returns **YES**.
- (C) **Simple but Big Idea:** Programs are the same as Circuits!
 - (A) Convert $C(s, t)$ into a circuit G with t as unknown inputs (rest is known including s)
 - (B) Known: $|t| \leq p(|s|)$ so express boolean string t as $p(|s|)$ variables t_1, t_2, \dots, t_k where $k = p(|s|)$.
 - (C) Asking if there is a proof t that makes $C(s, t)$ say YES is same as whether there is an assignment of values to “unknown” variables t_1, t_2, \dots, t_k that will make G evaluate to true/YES.

4.2.2.7 Example: **Independent Set**

- (A) Formal definition:

Independent Set

Instance: $G = (V, E), k$

Question: Does $G = (V, E)$ have an **Independent Set** of size $\geq k$

- (B) **Certificate:** Set $S \subseteq V$.
- (C) **Certifier:** Check $|S| \geq k$ and no pair of vertices in S is connected by an edge.
- (D) **Q:** Formally, why is **Independent Set** in **NP**?

4.2.3 Example: **Independent Set**

4.2.3.1 Formally why is **Independent Set** in **NP**?

- (A) Input is a “binary” vector:

$$\langle n, y_{1,1}, y_{1,2}, \dots, y_{1,n}, y_{2,1}, \dots, y_{2,n}, \dots, y_{n,1}, \dots, y_{n,n}, k \rangle$$

encodes $\langle G, k \rangle$.

- (A) n is number of vertices in G
- (B) $y_{i,j}$ is a bit which is 1 if edge (i, j) is in G and 0 otherwise (adjacency matrix representation)
- (C) k : size of independent set.
- (B) **Certificate:** $t = t_1 t_2 \dots t_n$.
Interpretation: $t_i = 1$ if vertex i is in independent set.
... 0 otherwise.

4.2.3.2 Certifier for Independent Set

Certifier $C(s, t)$ for **Independent Set**:

```

if  $(t_1 + t_2 + \dots + t_n < k)$  then
  return NO
else
  for each  $(i, j)$  do
    if  $(t_i \wedge t_j \wedge y_{i,j})$  then
      return NO
  return YES
  
```

4.2.4 Example: Independent Set

4.2.4.1 Certifier circuit for Independent Set of size at least 2 for graph with 3 vertices

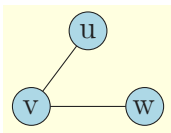
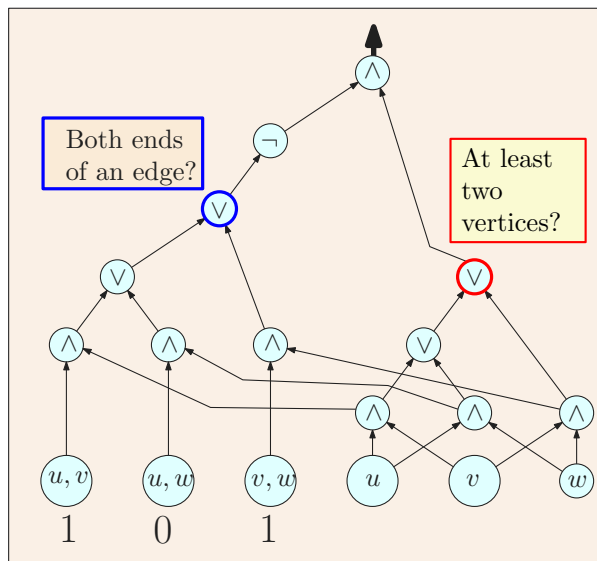


Figure 4.1: Graph G with $k = 2$



4.2.4.2 Programs, Turing Machines and Circuits

- (A) **alg**: “program” that takes $f(|s|)$ steps on input string s .
- (B) **Questions**: What computer is used?
What does *step* mean?
- (C) “Real” computers difficult to reason with mathematically:
 - (A) instruction set is too rich
 - (B) pointers and control flow jumps in one step
 - (C) assumption that pointer to code fits in one word
- (D) Turing Machines:
 - (A) simpler model of computation to reason with
 - (B) can simulate real computers with *polynomial* slow down
 - (C) all moves are *local* (head moves only one cell)

4.2.4.3 Certifiers that at TMs

- (A) Assume $C(\cdot, \cdot)$ is a (deterministic) Turing Machine M
- (B) **Problem**: Given M , input s, p, q decide if:
 - (A) \exists proof t of length $\leq p(|s|)$

- (B) M executed on the input s, t halts in $q(|s|)$ time and returns YES.
- (C) **ConvCSAT** reduces above problem to **CSAT**:
 1. computes $p(|s|)$ and $q(|s|)$.
 2. As such, M :
 - (A) Uses at most $q(|s|)$ memory/tape cells.
 - (B) M can run for at most $q(|s|)$ time.
 3. Simulates evolution of the states of M and memory over time, using a big circuit.

4.2.4.4 Simulation of Computation via Circuit

- (A) M state at time ℓ : A string $x^\ell = x_1x_2 \dots x_k$ where each $x_i \in \{0, 1, B\} \times Q \cup \{q_{-1}\}$.
- (B) Time 0: State of M = input string s , a guess t of $p(|s|)$ “unknowns”, and rest $q(|s|)$ blank symbols.
- (C) Time $q(|s|)$? Does M stops in q_{accept} with blank tape.
- (D) Build circuit C_ℓ : Evaluates to YES
 - \iff transition of M from time ℓ to time $\ell + 1$ valid.
 - (Circuit of size $O(q(|s|))$).
- (E) \mathcal{C} : $C_0 \wedge C_1 \wedge \dots \wedge C_{q(|s|)}$.
Polynomial size!
- (F) Output of \mathcal{C} true \iff sequence of states of M is legal and leads to an accept state.

4.2.4.5 NP-Hardness of Circuit Satisfaction

Key Ideas in reduction:

- (A) Use **TMs** as the code for certifier for simplicity
- (B) Since $p()$ and $q()$ are known to \mathcal{A} , it can set up all required memory and time steps in advance
- (C) Simulate computation of the **TM** from one time to the next as a circuit that only looks at three adjacent cells at a time

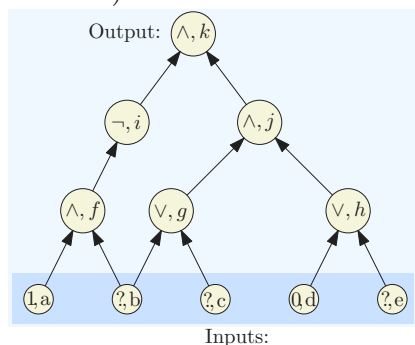
Note: Above reduction can be done to **SAT** as well. Reduction to **SAT** was the original proof of Steve Cook.

4.3 Showing that **SAT** is NP-Complete

4.3.1 Other NP Complete Problems

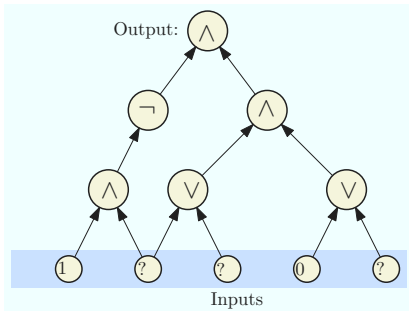
4.3.1.1 SAT is NP-Complete

- (A) We have seen that **SAT** \in **NP**
- (B) To show **NP-Hardness**, we will reduce Circuit Satisfiability (**CSAT**) to **SAT**
Instance of **CSAT** (we label each node):

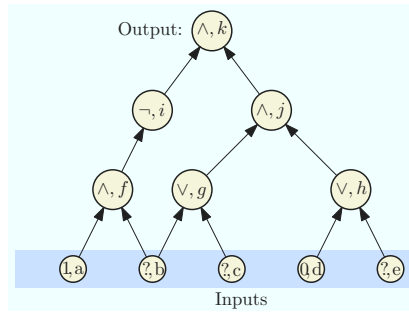


4.3.2 Converting a circuit into a CNF formula

4.3.2.1 Label the nodes



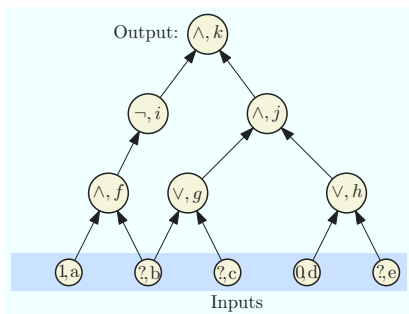
(A) Input circuit



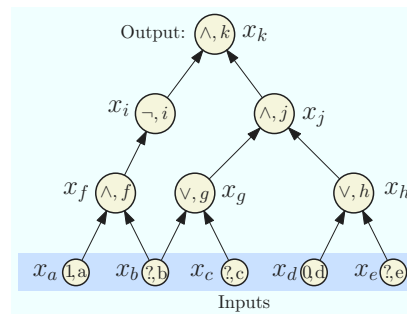
(B) Label the nodes.

4.3.3 Converting a circuit into a CNF formula

4.3.3.1 Introduce a variable for each node



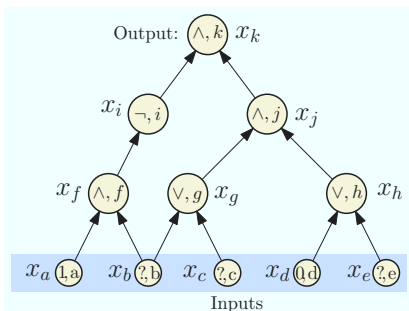
(B) Label the nodes.



(C) Introduce var for each node.

4.3.4 Converting a circuit into a CNF formula

4.3.4.1 Write a sub-formula for each variable that is true if the var is computed correctly.



(C) Introduce var for each node.

x_k (Demand a sat' assignment!)

$$x_k = x_i \wedge x_k$$

$$x_j = x_g \wedge x_h$$

$$x_i = \neg x_f$$

$$x_h = x_d \vee x_e$$

$$x_g = x_b \vee x_c$$

$$x_f = x_a \wedge x_b$$

$$x_d = 0$$

$$x_a = 1$$

(D) Write a sub-formula for each variable that is true if the var is computed correctly.

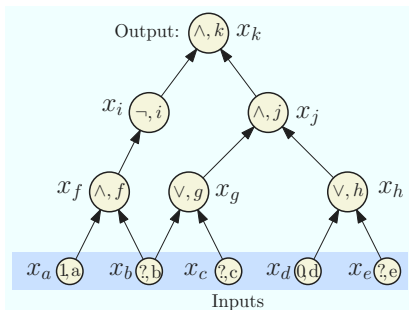
4.3.5 Converting a circuit into a CNF formula

4.3.5.1 Convert each sub-formula to an equivalent CNF formula

x_k	x_k
$x_k = x_i \wedge x_j$	$(\neg x_k \vee x_i) \wedge (\neg x_k \vee x_j) \wedge (x_k \vee \neg x_i \vee \neg x_j)$
$x_j = x_g \wedge x_h$	$(\neg x_j \vee x_g) \wedge (\neg x_j \vee x_h) \wedge (x_j \vee \neg x_g \vee \neg x_h)$
$x_i = \neg x_f$	$(x_i \vee x_f) \wedge (\neg x_i \vee \neg x_f)$
$x_h = x_d \vee x_e$	$(x_h \vee \neg x_d) \wedge (x_h \vee \neg x_e) \wedge (\neg x_h \vee x_d \vee x_e)$
$x_g = x_b \vee x_c$	$(x_g \vee \neg x_b) \wedge (x_g \vee \neg x_c) \wedge (\neg x_g \vee x_b \vee x_c)$
$x_f = x_a \wedge x_b$	$(\neg x_f \vee x_a) \wedge (\neg x_f \vee x_b) \wedge (x_f \vee \neg x_a \vee \neg x_b)$
$x_d = 0$	$\neg x_d$
$x_a = 1$	x_a

4.3.6 Converting a circuit into a CNF formula

4.3.6.1 Take the conjunction of all the CNF sub-formulas



$$\begin{aligned}
 & x_k \wedge (\neg x_k \vee x_i) \wedge (\neg x_k \vee x_j) \\
 & \wedge (x_k \vee \neg x_i \vee \neg x_j) \wedge (\neg x_j \vee x_g) \\
 & \wedge (\neg x_j \vee x_h) \wedge (x_j \vee \neg x_g \vee \neg x_h) \\
 & \wedge (x_i \vee x_f) \wedge (\neg x_i \vee \neg x_f) \\
 & \wedge (x_h \vee \neg x_d) \wedge (x_h \vee \neg x_e) \\
 & \wedge (\neg x_h \vee x_d \vee x_e) \wedge (x_g \vee \neg x_b) \\
 & \wedge (x_g \vee \neg x_c) \wedge (\neg x_g \vee x_b \vee x_c) \\
 & \wedge (\neg x_f \vee x_a) \wedge (\neg x_f \vee x_b) \\
 & \wedge (x_f \vee \neg x_a \vee \neg x_b) \wedge (\neg x_d) \wedge x_a
 \end{aligned}$$

We got a **CNF** formula that is satisfiable \iff the original circuit is satisfiable.

4.3.6.2 Reduction: **CSAT** \leq_P **SAT**

- (A) For each gate (vertex) v in the circuit, create a variable x_v
- (B) **Case** \neg : v is labeled \neg and has one incoming edge from u (so $x_v = \neg x_u$). In **SAT** formula generate, add clauses $(x_u \vee x_v)$, $(\neg x_u \vee \neg x_v)$. Observe that

$$x_v = \neg x_u \text{ is true } \iff \begin{matrix} (x_u \vee x_v) \\ (\neg x_u \vee \neg x_v) \end{matrix} \text{ both true.}$$

4.3.7 Reduction: **CSAT** \leq_P **SAT**

4.3.7.1 Continued...

- (A) **Case** \vee : So $x_v = x_u \vee x_w$. In **SAT** formula generated, add clauses $(x_v \vee \neg x_u)$, $(x_v \vee \neg x_w)$, and $(\neg x_v \vee x_u \vee x_w)$. Again, observe that

$$\left(x_v = x_u \vee x_w \right) \text{ is true } \iff \begin{matrix} (x_v \vee \neg x_u), \\ (x_v \vee \neg x_w), \\ (\neg x_v \vee x_u \vee x_w) \end{matrix} \text{ all true.}$$

4.3.8 Reduction: **CSAT** \leq_P **SAT**

4.3.8.1 Continued...

- (A) **Case** \wedge : So $x_v = x_u \wedge x_w$. In **SAT** formula generated, add clauses $(\neg x_v \vee x_u)$, $(\neg x_v \vee x_w)$, and $(x_v \vee \neg x_u \vee \neg x_w)$. Again observe that

$$x_v = x_u \wedge x_w \text{ is true} \iff \begin{array}{l} (\neg x_v \vee x_u), \\ (\neg x_v \vee x_w), \\ (x_v \vee \neg x_u \vee \neg x_w) \end{array} \text{ all true.}$$

4.3.9 Reduction: **CSAT** \leq_P **SAT**

4.3.9.1 Continued...

- (A) If v is an input gate with a fixed value then we do the following. If $x_v = 1$ add clause x_v . If $x_v = 0$ add clause $\neg x_v$
(B) Add the clause x_v where v is the variable for the output gate

4.3.9.2 Correctness of Reduction

Need to show circuit C is satisfiable iff φ_C is satisfiable

- \Rightarrow Consider a satisfying assignment a for C
(A) Find values of all gates in C under a
(B) Give value of gate v to variable x_v ; call this assignment a'
(C) a' satisfies φ_C (exercise)
 \Leftarrow Consider a satisfying assignment a for φ_C
(A) Let a' be the restriction of a to only the input variables
(B) Value of gate v under a' is the same as value of x_v in a
(C) Thus, a' satisfies C

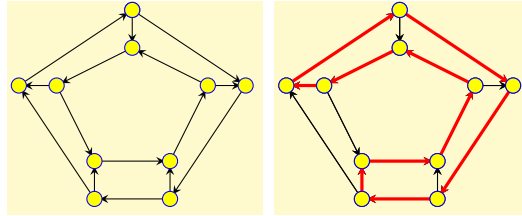
Theorem 4.3.1. **SAT** is **NP-Complete**.

4.3.9.3 Proving that a problem X is NP-Complete

- (A) To prove X is **NP-Complete**, show
(A) Show X is in **NP**.
(A) certificate/proof of polynomial size in input
(B) polynomial time certifier $C(s, t)$
(B) Reduction from a known **NP-Complete** problem such as **CSAT** or **SAT** to X
(B) **SAT** $\leq_P X$ implies that every **NP** problem $Y \leq_P X$. Why?
Transitivity of reductions:
(C) $Y \leq_P \mathbf{SAT}$ and $\mathbf{SAT} \leq_P X$ and hence $Y \leq_P X$.

4.3.9.4 NP-Completeness via Reductions

- (A) What we currently know:
(A) **CSAT** is **NP-Complete**.
(B) **CSAT** \leq_P **SAT** and **SAT** is in **NP** and hence **SAT** is **NP-Complete**.
(C) **SAT** \leq_P **3SAT** and hence **3SAT** is **NP-Complete**.
(D) **3SAT** \leq_P **Independent Set** (which is in **NP**) and hence **Independent Set** is **NP-Complete**.



- (E) **Vertex Cover** is **NP-Complete**.
- (F) **Clique** is **NP-Complete**.
- (B) Hundreds and thousands of different problems from many areas of science and engineering have been shown to be **NP-Complete**.
- (C) A surprisingly frequent phenomenon!

4.4 More reductions...

4.4.0.1 Next...

Prove

- **Hamiltonian Cycle** Problem is **NP-Complete**.
- 3-Coloring is **NP-Complete**.
- **Subset Sum**.

4.5 NP-Completeness of Hamiltonian Cycle

4.6 Reduction from **3SAT** to **Hamiltonian Cycle**

4.6.0.1 Directed Hamiltonian Cycle

Input Given a directed graph $G = (V, E)$ with n vertices

Goal Does G have a **Hamiltonian cycle**?

- A Hamiltonian cycle is a cycle in the graph that visits every vertex in G exactly once

4.6.0.2 Directed Hamiltonian Cycle is NP-Complete

- Directed Hamiltonian Cycle is in NP
 - **Certificate:** Sequence of vertices
 - **Certifier:** Check if every vertex (except the first) appears exactly once, and that consecutive vertices are connected by a directed edge

- **Hardness:** Will prove...

3SAT \leq_P **Directed Hamiltonian Cycle**.

4.6.0.3 Reduction

(A) **3SAT** formula φ create a graph G_φ such that

- G_φ has a Hamiltonian cycle $\iff \varphi$ is satisfiable
- G_φ should be constructible from φ by a polynomial time algorithm \mathcal{A}

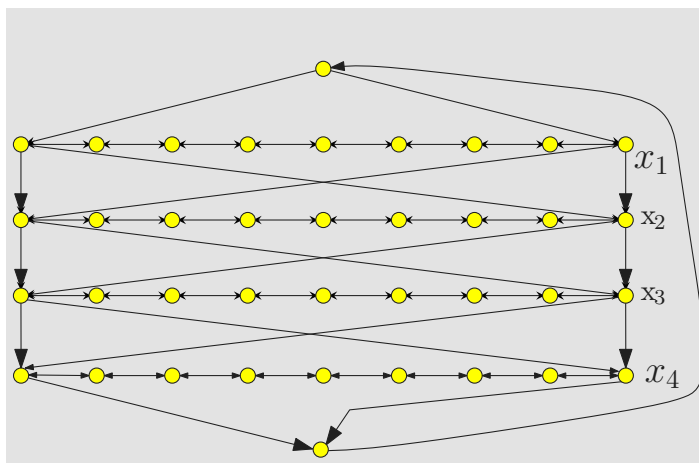
(B) **Notation:** φ has n variables x_1, x_2, \dots, x_n and m clauses C_1, C_2, \dots, C_m .

4.6.0.4 Reduction: First Ideas

- Viewing SAT: Assign values to n variables, and each clause has 3 ways in which it can be satisfied.
- Construct graph with 2^n Hamiltonian cycles, where each cycle corresponds to some boolean assignment.
- Then add more graph structure to encode constraints on assignments imposed by the clauses.

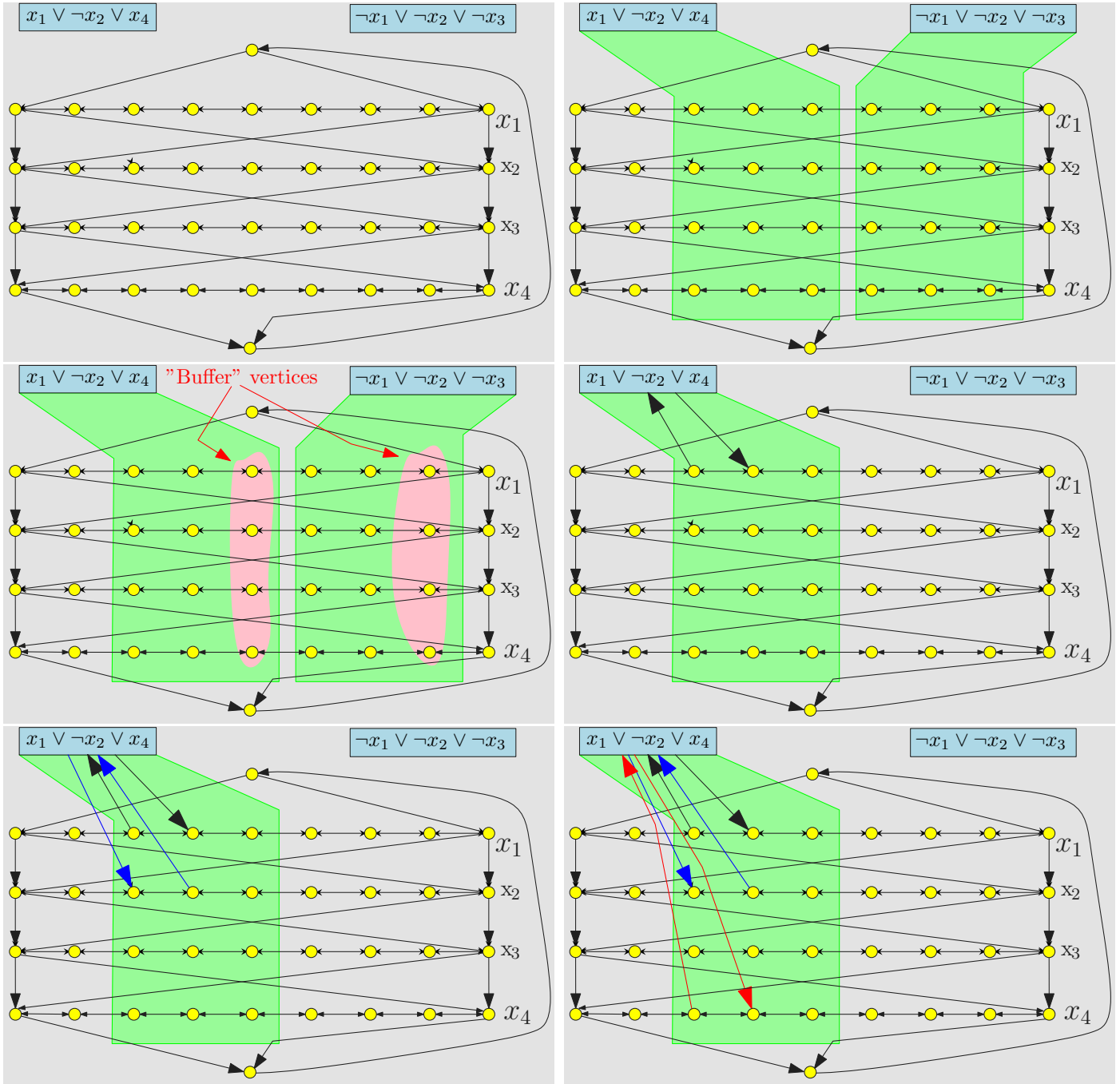
4.6.0.5 The Reduction: Phase I

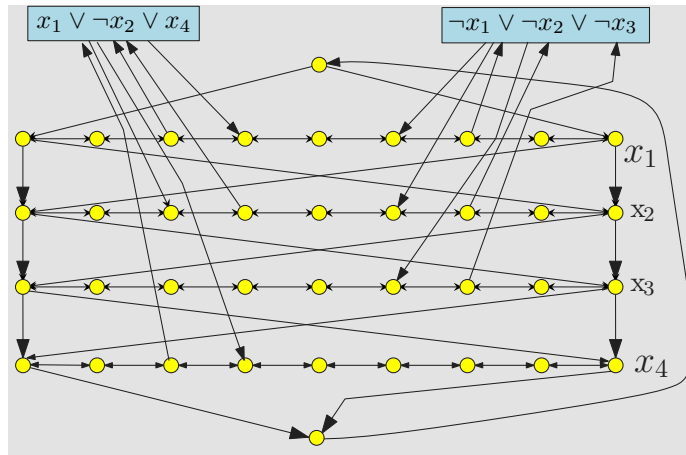
- Traverse path i from left to right $\iff x_i$ is set to true.
- Each path has $3(m + 1)$ nodes where m is number of clauses in φ ; nodes numbered from left to right (1 to $3m + 3$)



4.6.0.6 The Reduction: Phase II

- Add vertex c_j for clause C_j . c_j has edge *from* vertex $3j$ and *to* vertex $3j + 1$ on path i if x_i appears in clause C_j , and has edge *from* vertex $3j + 1$ and *to* vertex $3j$ if $\neg x_i$ appears in C_j .





4.6.0.7 In the next lecture...

Correctness proof of the above reduction, and more **NPC** problems.