

# Chapter 21

## Reductions and NP

CS 473: Fundamental Algorithms, Fall 2011

November 15, 2011

### 21.1 Reductions Continued

#### 21.1.1 Polynomial Time Reduction

##### 21.1.1.1 Karp reduction

A **polynomial time reduction** from a *decision* problem  $X$  to a *decision* problem  $Y$  is an *algorithm*  $\mathcal{A}$  that has the following properties:

- (A) given an instance  $I_X$  of  $X$ ,  $\mathcal{A}$  produces an instance  $I_Y$  of  $Y$
- (B)  $\mathcal{A}$  runs in time polynomial in  $|I_X|$ . This implies that  $|I_Y|$  (size of  $I_Y$ ) is polynomial in  $|I_X|$
- (C) Answer to  $I_X$  YES *iff* answer to  $I_Y$  is YES.  
Notation:  $X \leq_P Y$  if  $X$  reduces to  $Y$

**Proposition 21.1.1** *If  $X \leq_P Y$  then a polynomial time algorithm for  $Y$  implies a polynomial time algorithm for  $X$ .*

Such a reduction is called a **Karp reduction**. Most reductions we will need are Karp reductions.

#### 21.1.2 A More General Reduction

##### 21.1.2.1 Turing Reduction

**Definition 21.1.2 (Turing reduction.)** *Problem  $X$  polynomial time reduces to  $Y$  if there is an algorithm  $\mathcal{A}$  for  $X$  that has the following properties:*

- (A) *on any given instance  $I_X$  of  $X$ ,  $\mathcal{A}$  uses polynomial in  $|I_X|$  “steps”*

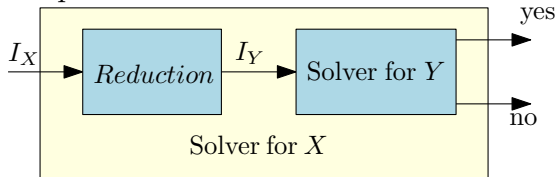
- (B) a step is either a standard computation step, or
- (C) a sub-routine call to an algorithm that solves  $Y$ .

This is a **Turing reduction**.

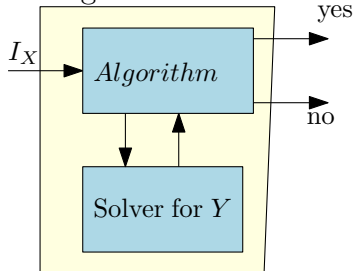
*Note:* In making sub-routine call to algorithm to solve  $Y$ ,  $\mathcal{A}$  can only ask questions of size polynomial in  $|I_X|$ . Why?

### 21.1.2.2 Comparing reductions

(A) Karp reduction:



(B) Turing reduction:



#### Turing reduction

- (A) Algorithm to solve  $X$  can call solver for  $Y$  many times.
- (B) Conceptually, every call to the solver of  $Y$  takes constant time.

### 21.1.2.3 Example of Turing Reduction

**Input** Collection of arcs on a circle.

**Goal** Compute the maximum number of non-overlapping arcs.

Reduced to the following problem:?

**Input** Collection of intervals on the line.

**Goal** Compute the maximum number of non-overlapping intervals.

How? Used algorithm for interval problem multiple times.

### 21.1.2.4 Turing vs Karp Reductions

- (A) Turing reductions more general than Karp reductions.
- (B) Turing reduction useful in obtaining algorithms via reductions.
- (C) Karp reduction is simpler and easier to use to prove hardness of problems.
- (D) Perhaps surprisingly, Karp reductions, although limited, suffice for most known NP-COMPLETENESS proofs.

## 21.1.3 The Satisfiability Problem (SAT)

### 21.1.3.1 Propositional Formulas

**Definition 21.1.3** Consider a set of boolean variables  $x_1, x_2, \dots, x_n$ .

(A) A **literal** is either a boolean variable  $x_i$  or its negation  $\neg x_i$ .

(B) A **clause** is a disjunction of literals.

For example,  $x_1 \vee x_2 \vee \neg x_4$  is a clause.

(C) A **formula in conjunctive normal form (CNF)** is propositional formula which is a conjunction of clauses

(A)  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is a **CNF** formula.

(D) A formula  $\varphi$  is a **3CNF** :

A **CNF** formula such that every clause has **exactly** 3 literals.

(A)  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3 \vee x_1)$  is a **3CNF** formula, but  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is not.

### 21.1.3.2 Satisfiability

**Problem: SAT**

**Instance:** A **CNF** formula  $\varphi$ .

**Question:** Is there a truth assignment to the variable of  $\varphi$  such that  $\varphi$  evaluates to true?

**Problem: 3SAT**

**Instance:** A **3CNF** formula  $\varphi$ .

**Question:** Is there a truth assignment to the variable of  $\varphi$  such that  $\varphi$  evaluates to true?

### 21.1.3.3 Satisfiability

#### SAT

Given a **CNF** formula  $\varphi$ , is there a truth assignment to variables such that  $\varphi$  evaluates to true?

**Example 21.1.4**  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is satisfiable; take  $x_1, x_2, \dots, x_5$  to be all true

$(x_1 \vee \neg x_2) \wedge (\neg x_1 \vee x_2) \wedge (\neg x_1 \vee \neg x_2) \wedge (x_1 \vee x_2)$  is not satisfiable

#### 3SAT

Given a **3CNF** formula  $\varphi$ , is there a truth assignment to variables such that  $\varphi$  evaluates to true?

(More on **2SAT** in a bit...)

### 21.1.3.4 Importance of SAT and 3SAT

- (A) **SAT** and **3SAT** are basic constraint satisfaction problems.
- (B) Many different problems can be reduced to them because of the simple yet powerful expressiveness of logical constraints.
- (C) Arise naturally in many applications involving hardware and software verification and correctness.
- (D) As we will see, it is a fundamental problem in theory of NP-COMPLETENESS.

## 21.1.4 SAT and 3SAT

### 21.1.4.1 SAT $\leq_P$ 3SAT

#### How SAT is different from 3SAT?

In **SAT** clauses might have arbitrary length: 1, 2, 3, ... variables:

$$(x \vee y \vee z \vee w \vee u) \wedge (\neg x \vee \neg y \vee \neg z \vee w \vee u) \wedge (\neg x)$$

In **3SAT** every clause must have *exactly* 3 different literals.

To reduce from an instance of **SAT** to an instance of **3SAT**, we must make all clauses to have exactly 3 variables...

#### Basic idea

- (A) Pad short clauses so they have 3 literals.
- (B) Break long clauses into shorter clauses.
- (C) Repeat the above till we have a **3CNF**.

### 21.1.4.2 3SAT $\leq_P$ SAT

- (A) **3SAT**  $\leq_P$  **SAT**.
- (B) Because...  
A **3SAT** instance is also an instance of **SAT**.

### 21.1.4.3 SAT $\leq_P$ 3SAT

#### Claim 21.1.5 SAT $\leq_P$ 3SAT.

Given  $\varphi$  a **SAT** formula we create a **3SAT** formula  $\varphi'$  such that

- (A)  $\varphi$  is satisfiable iff  $\varphi'$  is satisfiable
  - (B)  $\varphi'$  can be constructed from  $\varphi$  in time polynomial in  $|\varphi|$ .
- Idea:* if a clause of  $\varphi$  is not of length 3, replace it with several clauses of length exactly 3

## 21.1.5 SAT $\leq_P$ 3SAT

### 21.1.5.1 A clause with a single literal

#### Reduction Ideas

*Challenge:* Some of the clauses in  $\varphi$  may have less or more than 3 literals. For each clause with  $< 3$  or  $> 3$  literals, we will construct a set of logically equivalent clauses.

(A) *Case clause with one literal:* Let  $c$  be a clause with a single literal (i.e.,  $c = \ell$ ). Let  $u, v$  be new variables. Consider

$$c' = (\ell \vee u \vee v) \wedge (\ell \vee u \vee \neg v) \\ \wedge (\ell \vee \neg u \vee v) \wedge (\ell \vee \neg u \vee \neg v).$$

Observe that  $c'$  is satisfiable iff  $c$  is satisfiable

## 21.1.6 SAT $\leq_P$ 3SAT

### 21.1.6.1 A clause with two literals

**Reduction Ideas: 2 and more literals**

(A) *Case clause with 2 literals:* Let  $c = \ell_1 \vee \ell_2$ . Let  $u$  be a new variable. Consider

$$c' = (\ell_1 \vee \ell_2 \vee u) \wedge (\ell_1 \vee \ell_2 \vee \neg u).$$

Again  $c$  is satisfiable iff  $c'$  is satisfiable

### 21.1.6.2 Breaking a clause

**Lemma 21.1.6** *For any boolean formulas  $X$  and  $Y$  and  $z$  a new boolean variable. Then*

*$X \vee Y$  is satisfiable*

*if and only if,  $z$  can be assigned a value such that*

$$(X \vee z) \wedge (Y \vee \neg z) \text{ is satisfiable}$$

*(with the same assignment to the variables appearing in  $X$  and  $Y$ ).*

## 21.1.7 SAT $\leq_P$ 3SAT (contd)

### 21.1.7.1 Clauses with more than 3 literals

Let  $c = \ell_1 \vee \dots \vee \ell_k$ . Let  $u_1, \dots, u_{k-3}$  be new variables. Consider

$$c' = (\ell_1 \vee \ell_2 \vee u_1) \wedge (\ell_3 \vee \neg u_1 \vee u_2) \\ \wedge (\ell_4 \vee \neg u_2 \vee u_3) \wedge \\ \dots \wedge (\ell_{k-2} \vee \neg u_{k-4} \vee u_{k-3}) \wedge (\ell_{k-1} \vee \ell_k \vee \neg u_{k-3}).$$

**Claim 21.1.7**  $c$  is satisfiable iff  $c'$  is satisfiable.

Another way to see it — reduce size of clause by one:

$$c' = (\ell_1 \vee \ell_2 \dots \vee \ell_{k-2} \vee u_{k-3}) \wedge (\ell_{k-1} \vee \ell_k \vee \neg u_{k-3}).$$

### 21.1.7.2 An Example

#### Example 21.1.8

$$\begin{aligned} \varphi = & (\neg x_1 \vee \neg x_4) \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \\ & \wedge (\neg x_2 \vee \neg x_3 \vee x_4 \vee x_1) \wedge (x_1). \end{aligned}$$

*Equivalent form:*

$$\begin{aligned} \psi = & (\neg x_1 \vee \neg x_4 \vee z) \wedge (\neg x_1 \vee \neg x_4 \vee \neg z) \\ & \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \\ & \wedge (\neg x_2 \vee \neg x_3 \vee y_1) \wedge (x_4 \vee x_1 \vee \neg y_1) \\ & \wedge (x_1 \vee u \vee v) \wedge (x_1 \vee u \vee \neg v) \\ & \wedge (x_1 \vee \neg u \vee v) \wedge (x_1 \vee \neg u \vee \neg v). \end{aligned}$$

## 21.1.8 Overall Reduction Algorithm

### 21.1.8.1 Reduction from SAT to 3SAT

```
ReduceSATto3SAT( $\varphi$ ):  
  //  $\varphi$ : CNF formula.  
  for each clause  $c$  of  $\varphi$  do  
    if  $c$  does not have exactly 3 literals then  
      construct  $c'$  as before  
    else  
       $c' = c$   
   $\psi$  is conjunction of all  $c'$  constructed in loop  
  return Solver3SAT( $\psi$ )
```

#### Correctness (informal)

$\varphi$  is satisfiable iff  $\psi$  is satisfiable because for each clause  $c$ , the new 3CNF formula  $c'$  is logically equivalent to  $c$ .

### 21.1.8.2 What about 2SAT?

**2SAT** can be solved in polynomial time! (In fact, linear time!)

No known polynomial time reduction from **SAT** (or **3SAT**) to **2SAT**. If there was, then **SAT** and **3SAT** would be solvable in polynomial time.

### Why the reduction from 3SAT to 2SAT fails?

Consider a clause  $(x \vee y \vee z)$ . We need to reduce it to a collection of 2CNF clauses. Introduce a face variable  $\alpha$ , and rewrite this as

$$\begin{aligned} & (x \vee y \vee \alpha) \wedge (\neg\alpha \vee z) && \text{(bad! clause with 3 vars)} \\ \text{or} & (x \vee \alpha) \wedge (\neg\alpha \vee y \vee z) && \text{(bad! clause with 3 vars).} \end{aligned}$$

(In animal farm language: **2SAT** good, **3SAT** bad.)

#### 21.1.8.3 What about 2SAT?

A challenging exercise: Given a **2SAT** formula show to compute its satisfying assignment...

(Hint: Create a graph with two vertices for each variable (for a variable  $x$  there would be two vertices with labels  $x = 0$  and  $x = 1$ ). For every 2CNF clause add two directed edges in the graph. The edges are implication edges: They state that if you decide to assign a certain value to a variable, then you must assign a certain value to some other variable.

Now compute the strong connected components in this graph, and continue from there...)

### 21.1.9 3SAT and Independent Set

#### 21.1.9.1 Independent Set

**Problem: Independent Set**

**Instance:** A graph  $G$ , integer  $k$

**Question:** Is there an independent set in  $G$  of size  $k$ ?

#### 21.1.9.2 3SAT $\leq_P$ Independent Set

**The reduction 3SAT  $\leq_P$  Independent Set**

**Input:** Given a 3CNF formula  $\varphi$

**Goal:** Construct a graph  $G_\varphi$  and number  $k$  such that  $G_\varphi$  has an independent set of size  $k$  if and only if  $\varphi$  is satisfiable.

$G_\varphi$  should be constructable in time polynomial in size of  $\varphi$

*Importance of reduction:* Although **3SAT** is much more expressive, it can be reduced to a seemingly specialized Independent Set problem.

*Notice:* We handle only 3CNF formulas – reduction would not work for other kinds of boolean formulas.

#### 21.1.9.3 Interpreting 3SAT

There are two ways to think about **3SAT**

(A) Find a way to assign 0/1 (false/true) to the variables such that the formula evaluates to true, that is each clause evaluates to true.

(B) Pick a literal from each clause and find a truth assignment to make all of them true.

You will fail if two of the literals you pick are in *conflict*, i.e., you pick  $x_i$  and  $\neg x_i$

We will take the second view of **3SAT** to construct the reduction.

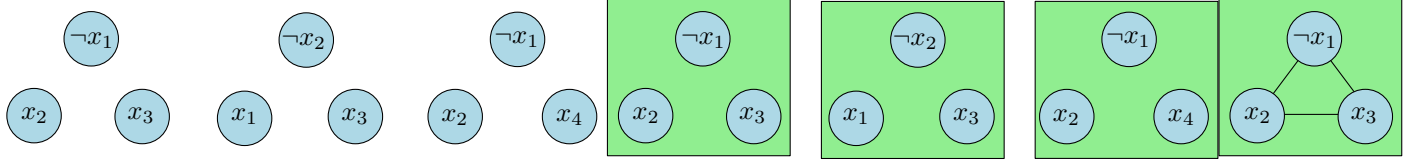


Figure 21.1: Graph for  $\varphi = (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee x_4)$

#### 21.1.9.4 The Reduction

- (A)  $G_\varphi$  will have one vertex for each literal in a clause
- (B) Connect the 3 literals in a clause to form a triangle; the independent set will pick at most one vertex from each clause, which will correspond to the literal to be set to true
- (C) Connect 2 vertices if they label complementary literals; this ensures that the literals corresponding to the independent set do not have a conflict
- (D) Take  $k$  to be the number of clauses

#### 21.1.9.5 Correctness

**Proposition 21.1.9**  $\varphi$  is satisfiable iff  $G_\varphi$  has an independent set of size  $k$  (= number of clauses in  $\varphi$ ).

*Proof:*

$\Rightarrow$  Let  $a$  be the truth assignment satisfying  $\varphi$

- (A) Pick one of the vertices, corresponding to true literals under  $a$ , from each triangle. This is an independent set of the appropriate size

■

#### 21.1.9.6 Correctness (contd)

**Proposition 21.1.10**  $\varphi$  is satisfiable iff  $G_\varphi$  has an independent set of size  $k$  (= number of clauses in  $\varphi$ ).

*Proof:*

$\Leftarrow$  Let  $S$  be an independent set of size  $k$

- (A)  $S$  must contain exactly one vertex from each clause
- (B)  $S$  cannot contain vertices labeled by conflicting clauses
- (C) Thus, it is possible to obtain a truth assignment that makes in the literals in  $S$  true; such an assignment satisfies one literal in every clause

■



### 21.1.9.7 Transitivity of Reductions

**Lemma 21.1.11**  $X \leq_P Y$  and  $Y \leq_P Z$  implies that  $X \leq_P Z$ .

*Note:*  $X \leq_P Y$  does not imply that  $Y \leq_P X$  and hence it is very important to know the FROM and TO in a reduction.

To prove  $X \leq_P Y$  you need to show a reduction FROM  $X$  TO  $Y$   
In other words show that an algorithm for  $Y$  implies an algorithm for  $X$ .

## 21.2 Definition of NP

### 21.2.0.8 Recap ...

#### Problems

- (A) **Independent Set**
- (B) **Vertex Cover**
- (C) **Set Cover**
- (D) **SAT**
- (E) **3SAT**

#### Relationship

$$\begin{array}{l} \mathbf{3SAT} \leq_P \mathbf{Independent\ Set} \stackrel{\leq_P}{\geq_P} \mathbf{Vertex\ Cover} \leq_P \mathbf{Set\ Cover} \\ \mathbf{3SAT} \leq_P \mathbf{SAT} \leq_P \mathbf{3SAT} \end{array}$$

## 21.3 Preliminaries

### 21.3.1 Problems and Algorithms

#### 21.3.1.1 Problems and Algorithms: Formal Approach

#### Decision Problems

- (A) *Problem Instance:* Binary string  $s$ , with size  $|s|$
- (B) *Problem:* A set  $X$  of strings on which the answer should be “yes”; we call these YES instances of  $X$ . Strings not in  $X$  are NO instances of  $X$ .

**Definition 21.3.1** (A)  $A$  is an algorithm for problem  $X$  if  $A(s) = \text{“yes”}$  iff  $s \in X$

(B)  $A$  is said to have a polynomial running time if there is a polynomial  $p(\cdot)$  such that for every string  $s$ ,  $A(s)$  terminates in at most  $O(p(|s|))$  steps

### 21.3.1.2 Polynomial Time

**Definition 21.3.2** *Polynomial time (denoted  $P$ ) is the class of all (decision) problems that have an algorithm that solves it in polynomial time*

**Example 21.3.3**  *$P$  Problems in  $P$  include*

- (A) *Is there a shortest path from  $s$  to  $t$  of length  $\leq k$  in  $G$ ?*
- (B) *Is there a flow of value  $\geq k$  in network  $G$ ?*
- (C) *Is there an assignment to variables to satisfy given linear constraints?*

### 21.3.1.3 Efficiency Hypothesis

*A problem  $X$  has an efficient algorithm iff  $X \in P$ , that is  $X$  has a polynomial time algorithm.*

Justifications:

- (A) Robustness of definition to variations in machines.
- (B) A sound theoretical definition.
- (C) Most known polynomial time algorithms for “natural” problems have small polynomial running times.

### 21.3.1.4 Problems with no known polynomial time algorithms

Problems

- (A) **Independent Set**
- (B) **Vertex Cover**
- (C) **Set Cover**
- (D) **SAT**
- (E) **3SAT**

There are of course undecidable problems (no algorithm at all!) but many problems that we want to solve are like above.

*Question:* What is common to above problems?

### 21.3.1.5 Efficient Checkability

Above problems share the following feature:

*For any YES instance  $I_X$  of  $X$  there is a proof/certificate/solution that is of length  $\text{poly}(|I_X|)$  such that given a proof one can efficiently check that  $I_X$  is indeed a YES instance*

Examples:

- (A) **SAT** formula  $\varphi$ : proof is a satisfying assignment
- (B) **Independent Set** in graph  $G$  and  $k$ : a subset  $S$  of vertices

## 21.3.2 Certifiers/Verifiers

### 21.3.2.1 Certifiers

**Definition 21.3.4** An algorithm  $C(\cdot, \cdot)$  is a certifier for problem  $X$  if for every  $s \in X$  there is some string  $t$  such that  $C(s, t) = \text{"yes"}$ , and conversely, if for some  $s$  and  $t$ ,  $C(s, t) = \text{"yes"}$  then  $s \in X$ .

The string  $t$  is called a certificate or proof for  $s$

### Efficient Certifier

$C$  is an *efficient certifier* for problem  $X$  if there is a polynomial  $p(\cdot)$  such that for every string  $s$ ,  $s \in X$  iff there is a string  $t$  with  $|t| \leq p(|s|)$ ,  $C(s, t) = \text{"yes"}$  and  $C$  runs in polynomial time

### 21.3.2.2 Example: Independent Set

(A) *Problem:* Does  $G = (V, E)$  have an independent set of size  $\geq k$ ?

(A) *Certificate:* Set  $S \subseteq V$

(B) *Certifier:* Check  $|S| \geq k$  and no pair of vertices in  $S$  is connected by an edge

## 21.3.3 Examples

### 21.3.3.1 Example: Vertex Cover

(A) *Problem:* Does  $G$  have a vertex cover of size  $\leq k$ ?

(A) *Certificate:*  $S \subseteq V$

(B) *Certifier:* Check  $|S| \leq k$  and that for every edge at least one endpoint is in  $S$

### 21.3.3.2 Example: SAT

(A) *Problem:* Does formula  $\varphi$  have a satisfying truth assignment?

(A) *Certificate:* Assignment  $a$  of 0/1 values to each variable

(B) *Certifier:* Check each clause under  $a$  and say "yes" if all clauses are true

### 21.3.3.3 Example:Composites

(A) *Problem:* Is number  $s$  a composite?

(A) *Certificate:* A factor  $t \leq s$  such that  $t \neq 1$  and  $t \neq s$

(B) *Certifier:* Check that  $t$  divides  $s$  (Euclid's algorithm)

## 21.4 NP

### 21.4.1 Definition

#### 21.4.1.1 Nondeterministic Polynomial Time

**Definition 21.4.1** *Nondeterministic Polynomial Time* (denoted by  $NP$ ) is the class of all problems that have efficient certifiers

**Example 21.4.2** *i2-j* **Independent Set, Vertex Cover, Set Cover, SAT, 3SAT**, *Composites* are all examples of problems in NP

### 21.4.1.2 Asymmetry in Definition of NP

Note that only YES instances have a short proof/certificate. NO instances need not have a short certificate.

Example: **SAT** formula  $\varphi$ . No easy way to prove that  $\varphi$  is NOT satisfiable!

More on this and co-NP later on.

## 21.4.2 Intractability

### 21.4.2.1 $P$ versus NP

**Proposition 21.4.3**  $P \subseteq NP$

For a problem in  $P$  no need for a certificate!

*Proof:* Consider problem  $X \in P$  with algorithm  $A$ . Need to demonstrate that  $X$  has an efficient certifier

- (A) Certifier  $C$  on input  $s, t$ , runs  $A(s)$  and returns the answer
- (B)  $C$  runs in polynomial time
- (C) If  $s \in X$  then for every  $t$ ,  $C(s, t) = \text{"yes"}$
- (D) If  $s \notin X$  then for every  $t$ ,  $C(s, t) = \text{"no"}$

■

### 21.4.2.2 Exponential Time

**Definition 21.4.4** *Exponential Time (denoted EXP) is the collection of all problems that have an algorithm which on input  $s$  runs in exponential time, i.e.,  $O(2^{\text{poly}(|s|)})$*

Example:  $O(2^n)$ ,  $O(2^{n \log n})$ ,  $O(2^{n^3})$ , ...

### 21.4.2.3 NP versus EXP

**Proposition 21.4.5**  $NP \subseteq EXP$

*Proof:* Let  $X \in NP$  with certifier  $C$ . Need to design an exponential time algorithm for  $X$

- (A) For every  $t$ , with  $|t| \leq p(|s|)$  run  $C(s, t)$ ; answer "yes" if any one of these calls returns "yes"
- (B) The above algorithm correctly solves  $X$  (exercise)
- (C) Algorithm runs in  $O(q(|s| + |p(s)|)2^{p(|s|)})$ , where  $q$  is the running time of  $C$

■

#### 21.4.2.4 Examples

- (A) **SAT**: try all possible truth assignment to variables.
- (B) **Independent Set**: try all possible subsets of vertices.
- (C) **Vertex Cover**: try all possible subsets of vertices.

#### 21.4.2.5 Is $NP$ efficiently solvable?

We know  $P \subseteq NP \subseteq EXP$

#### Big Question

Is there are problem in  $NP$  that *does not* belong to  $P$ ? Is  $P = NP$ ?

#### 21.4.3 If $P = NP \dots$

##### 21.4.3.1 Or: If pigs could fly then life would be sweet.

- (A) Many important optimization problems can be solved efficiently.
- (B) The **RSA** cryptosystem can be broken.
- (C) No security on the web.
- (D) No e-commerce ...
- (E) Creativity can be automated! Proofs for mathematical statement can be found by computers automatically (if short ones exist).

##### 21.4.3.2 $P$ versus $NP$

#### Status

Relationship between  $P$  and  $NP$  remains one of the most important open problems in mathematics/computer science.

*Consensus*: Most people feel/believe  $P \neq NP$ .

Resolving  $P$  versus  $NP$  is a Clay Millennium Prize Problem. You can win a million dollars in addition to a Turing award and major fame!