

# CS 473: Fundamental Algorithms, Fall 2011

Homework 7 (due Monday, 23:55:00, October 24, 2011)

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**Collaboration Policy & submission guidelines:** See homework 1.

Each student individually have to also do **quiz 7** online.

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Version: 1.1

1. (30 PTS.) 3/4-tree.

Consider a uniform rooted tree of height  $h$  (every leaf is at distance  $h$  from the root). The root, as well as any internal node, has exactly 4 children. Each leaf has a boolean value associated with it. An internal node returns 1 if and only if at least three of its children evaluate to 1. The evaluation problem consists of determining the value of the root; at each step, an algorithm can choose one leaf whose value it wishes to read. This tree has  $n = 4^h$  leaves.

(A) (10 PTS.) Consider a tree of height  $h = 1$ . Provide a randomized algorithm that in expectation (independent of the values stored in the 4 leaves!) evaluates strictly less than 4 leaves.

(B) (20 PTS.) Extend the algorithm from (A) to evaluating a tree of larger depth. Describe your new algorithm, and prove that the expected number of leaves read by your algorithm on any instance is at most  $n^{0.954}$ .

(For fun, you can try and prove that any deterministic algorithm has to read all leaves of the tree.)

2. (30 PTS.) Concentrate.

Consider a full binary tree of height  $h$ . You start from the root, and at every stage you flip a coin and go the left subtree with probability half (if you get a head), and to the right subtree with probability half (if you get a tail). You arrive to a leaf, and let assume you took  $k$  turns to the left (and  $h - k$  turns to the right) traversing from the root to this leaf. Then the value written in this leaf is  $\alpha^k$ , where  $\alpha < 1$  is some parameter.

Let  $X_h$  be the random variable that is the returned value.

(A) (10 PTS.) Prove that  $\mathbf{E}[X_h] = \left(\frac{1+\alpha}{2}\right)^h$  by stating a recursive formula on this value, and solving this recurrence.

(B) (10 PTS.) Consider flipping a fair coin  $h$  times independently and interpret them as a path in the above tree. Let  $\mathcal{E}$  be the event that we get at most  $h/4$  heads in these coin flips. Argue that  $\mathcal{E}$  happens if and only if  $X_h \geq \alpha^{h/4}$ .

(C) (10 PTS.) Markov's inequality states that for a positive random variable  $X$  we have that  $\Pr[X \geq t] \leq \mathbf{E}[X]/t$ . Let  $Y$  be the number of heads when flipping a fair coin  $h$  times. Using Markov's inequality, (A) and (B) prove that

$$\Pr[\text{Out of } h \text{ coin flips getting at most } h/4 \text{ heads}] \leq \left(\frac{1+\alpha}{2\alpha^{1/4}}\right)^h.$$

In particular, by picking the appropriate value of  $\alpha$ , prove that

$$\Pr[\text{Out of } h \text{ coin flips getting at most } h/4 \text{ heads}] \leq 0.88^h.$$

What is your value of  $\alpha$ ?

3. (40 PTS.) Matrix search.

You are given a matrix  $M$  of size  $n \times n$ . You can read any entry of the matrix in constant time. Furthermore, assume that  $M[i][j] < M[i+1][j]$  and  $M[i][j] < M[i][j+1]$  for any  $i$  and  $j$ . (You can assume all the values in the matrix are distinct.)

- (a) (5 PTS.) Given an interval  $I = [\alpha, \beta]$ , we would like to figure out all the numbers in the matrix that fall in  $I$ . Given a row index  $i$ , describe how to compute, in  $O(\log n)$  time, the two indices  $l_i$  and  $r_i$  such that all the numbers in the row  $M[i]$  that fall in  $I$  are  $M[i][l_i \dots r_i]$ .
- (b) (5 PTS.) Compute  $l_1, r_1, l_2, r_2, \dots, l_n, r_n$  given  $I = [\alpha, \beta]$  in linear time (i.e.,  $O(n)$  time). (Hint: Draw the matrix and think about how the values of  $l_i$  and  $r_i$  change between the  $i$ th row and  $(i+1)$ th row.)
- (c) (5 PTS.) Given a value  $\tau$ , show how to compute the number of elements in  $M$  that are smaller than  $\tau$  in  $O(n)$  time.
- (d) (25 PTS.) Given  $M$  and a number  $k$ , given an algorithm with expected running time  $O(n \log n)$  that outputs the  $k$ th smallest element in  $M$ . Prove the correctness and running time of your algorithm.

Hint: Think about **QuickSelect** and how to adapt it to this problem.