

# CS 473: Algorithms, Fall 2010

## HW 1 (due Tuesday, September 7th)

This homework contains four problems. **Read the instructions for submitting homework on the course webpage.** In particular, *make sure* that you write the solutions for the problems on separate sheets of paper. Write your name and netid on each sheet.

**Collaboration Policy:** For this home work, Problems 2-4 can be worked in groups of up to 3 students each.

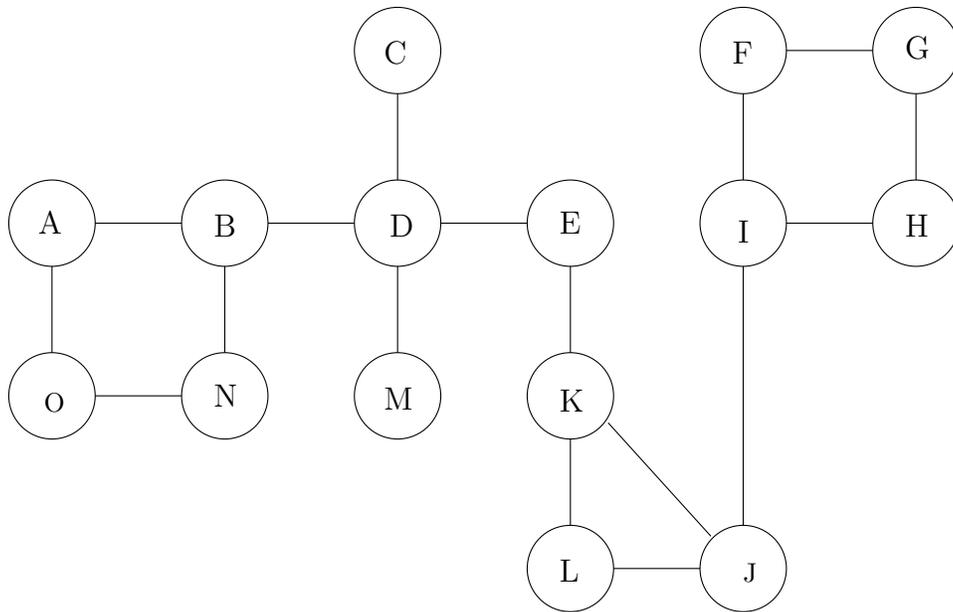
**Problem 1 should be answered in Compass as part of the assessment HW1-Online and should be done individually.**

- (15 pts) Short questions to be answered on compass individually.
- (10 pts) Let  $s, t$  be two nodes in an undirected graph  $G$  such that the distance between them (in terms of number of edges) is strictly greater than  $n/2$ ; here  $n$  is the number of nodes in  $G$ . Show that there is a node  $v$  such that all  $s$ - $t$  paths contain  $v$ .
- (45 pts) Given a connected *undirected* graph  $G = (V, E)$ , an edge  $e = (u, v)$  is called a *bridge*, or a *cut-edge*, if removing  $e$  disconnects the graph into two pieces, one containing  $u$  and the other containing  $v$ . A vertex  $u$  is called a *separating vertex*, or *cut-vertex*, if removing  $u$  leaves the graph into two or more disconnected pieces; note that  $u$  does not count as one of the pieces in this definition. Your goal in this problem is to develop a linear time algorithm to find *all* the bridges and cut-vertices of a given graph using DFS. Let  $T$  be a DFS tree of  $G$  (note that it is rooted at the first node from which DFS is called). For a node  $v$  we will use the notation  $T_v$  to denote the sub-tree of  $T$  hanging at  $v$  (includes  $v$ ).
  - In the graph shown in the figure, identify all the bridges and cut-vertices.
  - Prove that any bridge of  $G$  has to be a tree edge in every DFS( $G$ ). Recall the property of DFS in undirected graphs. Why does this show that the maximum number of bridges is  $n - 1$ ? What is a graph that achieves this bound?
  - Suppose  $e = (u, v)$  is a tree-edge in DFS( $G$ ) with  $pre(u) < pre(v)$  (that means  $u$  is the ancestor of  $v$ ). Prove that  $e$  is a bridge if and only if (need to prove both directions) there is no edge from any node in  $T_v$  to either  $u$  or any of its ancestors.
  - For each node  $u$  define:

$$low(u) = \min \left\{ \begin{array}{l} pre(u) \\ pre(w) \text{ where } (v, w) \text{ is a back edge for some descendant } v \text{ of } u \end{array} \right.$$

Give a linear time algorithm that computes the low value for all nodes by adapting DFS( $G$ ). Give the altered pseudo-code of DFS( $G$ ) to do this. There is no need to prove that your code is correct.

- Give a linear time algorithm that identifies *all* the bridges of  $G$  using the low values and the steps above. Specifically, provide pseudo-code for a linear time algorithm to do so. There is no need to prove that your code is correct.



- Prove that the root of the DFS tree is a cut-vertex if and only if it has two or more children.
- Prove that a non-root vertex  $u$  of the DFS tree  $T$  is a cut-vertex if and only if it has a child  $v$  such that no node in  $T_v$  has a backedge to a *proper* ancestor of  $u$  (that is, an ancestor of  $u$  which is not  $u$  itself).
- The above two properties can be used to find all the cut-vertices in linear time. Give the pseudo-code for a linear time algorithm to do so. There is no need to prove that your code is correct.

It is instructive to run  $\text{DFS}(G)$  on the example graph and compute the pre values and the low values for each node.

4. (30 pts) Let  $G = (V, E)$  be a directed graph. Define a relation  $R$  on the nodes  $V$  as follows:  $uRv$  iff  $u$  can reach  $v$  or  $v$  can reach  $u$ .
- (5 pts) Is  $R$  an equivalence relation? If yes, give a proof, otherwise give an example to show it is false.
  - (25 pts) Call  $G$  semi-strongly-connected if for every pair of nodes  $(u, v)$ ,  $uRv$ . Give a linear time algorithm to determine if  $G$  is semi-strongly-connected. By linear time we mean an algorithm that runs in time  $O(m + n)$  where  $m = |E|$  and  $n = |V|$ .