

# CS 473: Algorithms

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# Part I

## Reductions Continued

# Polynomial Time Reduction

A polynomial time reduction from a *decision* problem  $X$  to a *decision* problem  $Y$  is an *algorithm*  $\mathcal{A}$  that has the following properties:

- given an instance  $I_X$  of  $X$ ,  $\mathcal{A}$  produces an instance  $I_Y$  of  $Y$
- $\mathcal{A}$  runs in time polynomial in  $|I_X|$ . This implies that  $|I_Y|$  (size of  $I_Y$ ) is polynomial in  $|I_X|$
- $I_X$  is a YES instance of  $X$  iff  $I_Y$  is a YES instance of  $Y$

Notation:  $X \leq_P Y$  if  $X$  reduces to  $Y$

## Proposition

*If  $X \leq_P Y$  then a polynomial time algorithm for  $Y$  implies a polynomial time algorithm for  $X$ .*

Such a reduction is called a Karp reduction. Most reductions we will need are Karp reductions

## A More General Reduction

Turing Reduction (the one given in the book)

Problem  $X$  polynomial time reduces to  $Y$  if there is an algorithm  $\mathcal{A}$  for  $X$  that has the following properties:

- on any given instance  $I_X$  of  $X$ ,  $\mathcal{A}$  uses polynomial in  $|I_X|$  “steps”
- a step is either a standard computation step or
- a sub-routine call to an algorithm that solves  $Y$

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- a step is either a standard computation step or
- a sub-routine call to an algorithm that solves  $Y$

**Note:** In making sub-routine call to algorithm to solve  $Y$ ,  $\mathcal{A}$  can only ask questions of size polynomial in  $|I_X|$ . Why?

Above reduction is called a Turing reduction.

# Example of Turing Reduction

Recall home work problem:

**Input** Collection of arcs on a circle.

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How?

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**Goal** Compute the maximum number of non-overlapping intervals.

How? Used algorithm for interval problem multiple times.

# Turing vs Karp Reductions

- Turing reductions more general than Karp reductions
- Turing reduction useful in obtaining algorithms via reductions
- Karp reduction is simpler and easier to use to prove hardness of problems
- Perhaps surprisingly, Karp reductions, although limited, suffice for most known NP-Completeness proofs

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  - $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is a formula in CNF

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- A formula  $\varphi$  is in 3CNF if it is a CNF formula such that every clause has exactly 3 literals
  - $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3 \vee x_1)$  is a 3CNF formula, but  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is not.

# Satisfiability

## SAT

Given a CNF formula  $\varphi$ , is there a truth assignment to variables such that  $\varphi$  evaluates to true?

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## Example

$(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is satisfiable; take  $x_1, x_2, \dots, x_5$  to be all true

$(x_1 \vee \neg x_2) \wedge (\neg x_1 \vee x_2) \wedge (\neg x_1 \vee \neg x_2) \wedge (x_1 \vee x_2)$  is not satisfiable

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## 3-SAT

Given a 3-CNF formula  $\varphi$ , is there a truth assignment to variables such that  $\varphi$  evaluates to true?

# Importance of SAT and 3-SAT

- SAT and 3-SAT are basic constraint satisfaction problems
- Many different problems can be reduced to them because of the simple yet powerful expressivity of logical constraints
- Arise naturally in many applications involving hardware and software verification and correctness
- As we will see, it is a fundamental problem in theory of NP-Completeness

# $\text{SAT} \leq_P \text{3-SAT}$

Easy to see that  $\text{3-SAT} \leq_P \text{SAT}$ . A 3-SAT instance is also an instance of SAT.

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Given  $\varphi$  a SAT formula we create a 3-SAT formula  $\varphi'$  such that

- $\varphi$  is satisfiable iff  $\varphi'$  is satisfiable
- $\varphi'$  can be constructed from  $\varphi$  in time polynomial in  $|\varphi|$ .

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**Idea:** if a clause of  $\varphi$  is not of length 3, replace it with several clauses of length exactly 3

# SAT $\leq_P$ 3-SAT

## Reduction Ideas

**Challenge:** Some of the clauses in  $\varphi$  may have less or more than 3 literals. For each clause with  $< 3$  or  $> 3$  literals, we will construct a set of logically equivalent clauses.

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## Reduction Ideas

**Challenge:** Some of the clauses in  $\varphi$  may have less or more than 3 literals. For each clause with  $< 3$  or  $> 3$  literals, we will construct a set of logically equivalent clauses.

- **Case clause with 1 literal:** Let  $c = \ell$ . Let  $u, v$  be new variables. Consider

$$c' = (\ell \vee u \vee v) \wedge (\ell \vee u \vee \neg v) \wedge (\ell \vee \neg u \vee v) \wedge (\ell \vee \neg u \vee \neg v)$$

Observe that  $c'$  is satisfiable iff  $c$  is satisfiable

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- **Case clause with 2 literals:** Let  $c = l_1 \vee l_2$ . Let  $u$  be a new variable. Consider

$$c' = (l_1 \vee l_2 \vee u) \wedge (l_1 \vee l_2 \vee \neg u)$$

Again  $c$  is satisfiable iff  $c'$  is satisfiable

# SAT $\leq_P$ 3-SAT (contd)

## Reduction Ideas: 2 and more literals

- **Case clause with  $> 3$  literals:** Let  $c = \ell_1 \vee \dots \vee \ell_k$ . Let  $u_1, \dots, u_{k-3}$  be new variables. Consider

$$c' = (\ell_1 \vee \ell_2 \vee u_1) \wedge (\ell_3 \vee \neg u_1 \vee u_2) \wedge (\ell_4 \vee \neg u_2 \vee u_3) \wedge \dots \wedge (\ell_{k-2} \vee \neg u_{k-4} \vee u_{k-3}) \wedge (\ell_{k-1} \vee \ell_k \vee \neg u_{k-3})$$

$c$  is satisfiable iff  $c'$  is satisfiable

Another way to see it — reduce size of clause by one:

$$c' = (\ell_1 \vee \ell_2 \dots \vee \ell_{k-2} \vee u_{k-3}) \wedge (\ell_{k-1} \vee \ell_k \vee \neg u_{k-3})$$

$$(x_1 \vee x_2 \vee \neg x_3 \vee x_4 \vee \neg x_5)$$

$\Downarrow$

$$(x_1 \vee x_2 \vee \neg x_3 \vee u) (x_4 \vee \neg x_5 \vee \neg u)$$

# An Example

## Example

$$\varphi = (\neg x_1 \vee \neg x_4) \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_2 \vee \neg x_3 \vee x_4 \vee x_1) \wedge (x_1).$$

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# Overall Reduction Algorithm

```
Input: CNF formula  $\varphi$ 
for each clause  $c$  of  $\varphi$ 
    if  $c$  does not have exactly 3 literals
        construct  $c'$  as before
    else
         $c' = c$ 
 $\psi$  is conjunction of all  $c'$  constructed in loop
is  $\psi$  satisfiable?
```

## Correctness (informal)

$\varphi$  is satisfiable iff  $\psi$  is satisfiable because for each clause  $c$ , the new 3-CNF formula  $c'$  is logically equivalent to  $c$ .

# What about 2-SAT?

2-SAT can be solved in polynomial time!

No known polynomial time reduction from SAT (or 3-SAT) to 2-SAT. If there was, then SAT and 3-SAT would be solvable in polynomial time.

# 3-SAT $\leq_P$ Independent Set

**Input** Given a 3-CNF formula  $\varphi$

**Goal** Construct a graph  $G_\varphi$  and number  $k$  such that  $G_\varphi$  has an independent set of size  $k$  iff  $\varphi$  is satisfiable.

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**Importance of reduction:** Although 3-SAT is much more expressive, it can be reduced to a seemingly specialized Independent Set problem.

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- Find a way to assign 0/1 (false/true) to the variables such that the formula evaluates to true, that is each clause evaluates to true
- Pick a literal from each clause and find a truth assignment to make all of them true. You will fail if two of the literals you pick are in **conflict**, i.e., you pick  $x_i$  and  $\neg x_i$

We will take the second view of 3-SAT to construct the reduction.

# The Reduction

- $G_\varphi$  will have one vertex for each literal in a clause

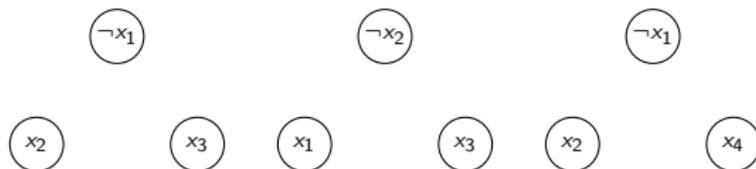


Figure: Graph for  $\varphi = (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee x_4)$

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- $G_\varphi$  will have one vertex for each literal in a clause
- Connect the 3 literals in a clause to form a triangle; the independent set will pick at most one vertex from each clause, which will correspond to the literal to be set to true

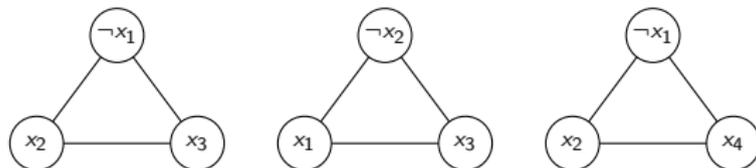


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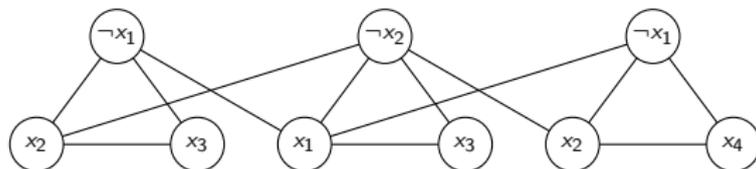


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- Take  $k$  to be the number of clauses

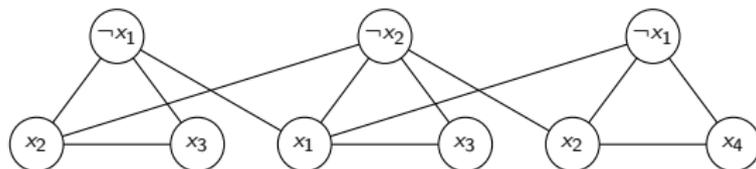


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## Proof.

- $\Rightarrow$  Let  $a$  be the truth assignment satisfying  $\varphi$
- Pick one of the vertices, corresponding to true literals under  $a$ , from each triangle. This is an independent set of the appropriate size □

## Correctness (contd)

### Proposition

$\varphi$  is satisfiable iff  $G_\varphi$  has an independent set of size  $k$  (= number of clauses in  $\varphi$ ).

### Proof.

- ⇐ Let  $S$  be an independent set of size  $k$
- $S$  must contain exactly one vertex from each clause
  - $S$  cannot contain vertices labelled by conflicting clauses
  - Thus, it is possible to obtain a truth assignment that makes in the literals in  $S$  true; such an assignment satisfies one literal in every clause □

# Transitivity of Reductions

$X \leq_P Y$  and  $Y \leq_P Z$  implies that  $X \leq_P Z$ .

**Note:**  $X \leq_P Y$  does not imply that  $Y \leq_P X$  and hence it is very important to know the FROM and TO in a reduction.

To prove  $X \leq_P Y$  you need to show a reduction FROM  $X$  TO  $Y$   
In other words show that an algorithm for  $Y$  implies an algorithm for  $X$ .

## Part II

# Definition of NP

# Recap ...

## Problems

- Independent Set
- Vertex Cover
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## Definition

- $A$  is an **algorithm for problem**  $X$  if  $A(s) = \text{“yes”}$  iff  $s \in X$
- $A$  is said to have a **polynomial running time** if there is a polynomial  $p(\cdot)$  such that for every string  $s$ ,  $A(s)$  terminates in at most  $O(p(|s|))$  steps

# Polynomial Time

## Definition

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## Example

Problems in  $P$  include

- Is there a shortest path from  $s$  to  $t$  of length  $\leq k$  in  $G$ ?
- Is there a flow of value  $\geq k$  in network  $G$ ?
- Is there an assignment to variables to satisfy given linear constraints?

# Efficiency Hypothesis

*A problem  $X$  has an efficient algorithm iff  $X \in P$ , that is  $X$  has a polynomial time algorithm.*

Justifications:

- robustness of definition to variations in machines
- a sound theoretical definition
- most known polynomial time algorithms for “natural” problems have small polynomial running times

# Problems with no known polynomial time algorithms

## Problems

- Independent Set
- Vertex Cover
- Set Cover
- SAT
- 3-SAT

There are of course undecidable problems (no algorithm at all!) but many problems that we want to solve are like above.

**Question:** What is common to above problems?

# Efficient Checkability

Above problems share the following feature:

*For any YES instance  $I_X$  of  $X$  there is a proof/certificate/solution that is of length  $\text{poly}(|I_X|)$  such that given a proof one can efficiently check that  $I_X$  is indeed a YES instance*

# Efficient Checkability

Above problems share the following feature:

*For any YES instance  $I_X$  of  $X$  there is a proof/certificate/solution that is of length  $\text{poly}(|I_X|)$  such that given a proof one can efficiently check that  $I_X$  is indeed a YES instance*

Examples:

- SAT formulat  $\varphi$ : proof is a satisfying assignment
- Independent Set in graph  $G$  and  $k$ : a subset  $S$  of vertices

# Certifiers

## Definition

An algorithm  $C(\cdot, \cdot)$  is a **certifier** for problem  $X$  if for every  $s \in X$  there is some string  $t$  such that  $C(s, t) = \text{"yes"}$ , and conversely, if for some  $s$  and  $t$ ,  $C(s, t) = \text{"yes"}$  then  $s \in X$ .

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## Efficient Certifier

$C$  is an **efficient certifier** for problem  $X$  if there is a polynomial  $p(\cdot)$  such that for every string  $s$ ,  $s \in X$  iff there is a string  $t$  with  $|t| \leq p(|s|)$ ,  $C(s, t) = \text{"yes"}$  and  $C$  runs in polynomial time

# Example: Independent Set

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  - **Certifier:** Check  $|S| \geq k$  and no pair of vertices in  $S$  is connected by an edge

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  - **Certificate:** Assignment  $a$  of 0/1 values to each variable
  - **Certifier:** Check each clause under  $a$  and say “yes” if all clauses are true

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  - **Certifier:** Check that  $t$  divides  $s$  (Euclid's algorithm)

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## Example

Independent Set, Vertex Cover, Set Cover, SAT, 3-SAT, Composites are all examples of problems in *NP*

# Asymmetry in Definition of NP

Note that only YES instances have a short proof/certificate. NO instances need not have a short certificate.

Example: SAT formula  $\varphi$ . No easy way to prove that  $\varphi$  is NOT satisfiable!

More on this and co-NP later on.

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- If  $s \notin X$  then for every  $t$ ,  $C(s, t) = \text{"no"}$



# Exponential Time

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Example:  $O(2^n)$ ,  $O(2^{n \log n})$ ,  $O(2^{n^3})$ , ...

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- For every  $t$ , with  $|t| \leq p(|s|)$  run  $C(s, t)$ ; answer “yes” if any one of these calls returns “yes”
- The above algorithm correctly solves  $X$  (exercise)

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- For every  $t$ , with  $|t| \leq p(|s|)$  run  $C(s, t)$ ; answer “yes” if any one of these calls returns “yes”
- The above algorithm correctly solves  $X$  (exercise)
- Algorithm runs in  $O(q(|s| + |p(s)|)2^{p(|s|)})$ , where  $q$  is the running time of  $C$



# Examples

- SAT: try all possible truth assignment to variables
- Independent set: try all possible subsets of vertices
- Vertex cover: try all possible subsets of vertices

# Is *NP* efficiently solvable?

We know  $P \subseteq NP \subseteq EXP$

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## Big Question

Is there are problem in  $NP$  that **does not** belong to  $P$ ? Is  $P = NP$ ?

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# If $P = NP$ ...

- Many important optimization problems can be solved efficiently
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- No security on the web
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- Creativity can be automated! Proofs for mathematical statement can be found by computers automatically (if short ones exist)

# $P$ versus $NP$

## Status

Relationship between  $P$  and  $NP$  remains one of the most important open problems in mathematics/computer science

**Consensus:** Most people feel  $P \neq NP$

Resolving  $P$  versus  $NP$  is a Clay Millennium Prize Problem. You can win a million dollars in addition to a Turing award and major fame!