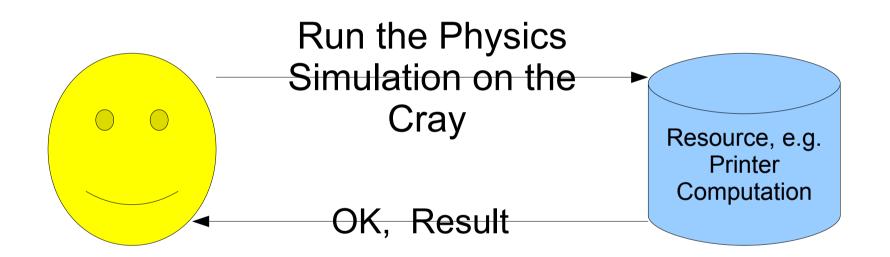
Content-Centered Networking

CS460 Spring 2010

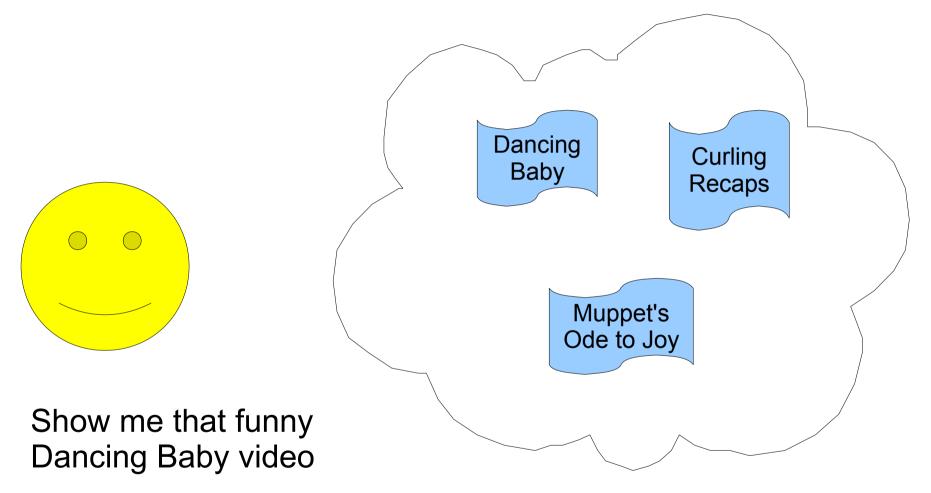
Historic IP View of Communication



Content Delivery Networks

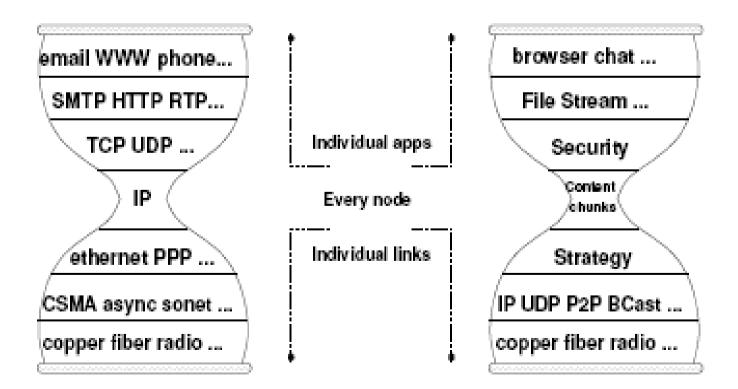
- Communication is data oriented
- Data is "in" the network
 - No one host holds the data
 - Caching, e.g. Squid
 - Strategic placement, e.g. Akamai

Content-Centric Communication



Content-Centric Networking

- Promoted by Van Jacobson and his team at PARC
 - http://www.parc.com/publication/2318/network



Basic Communication Elements

 Interest packet
 Data packet

 Content Name
 Content Name

 Selector
 Signature

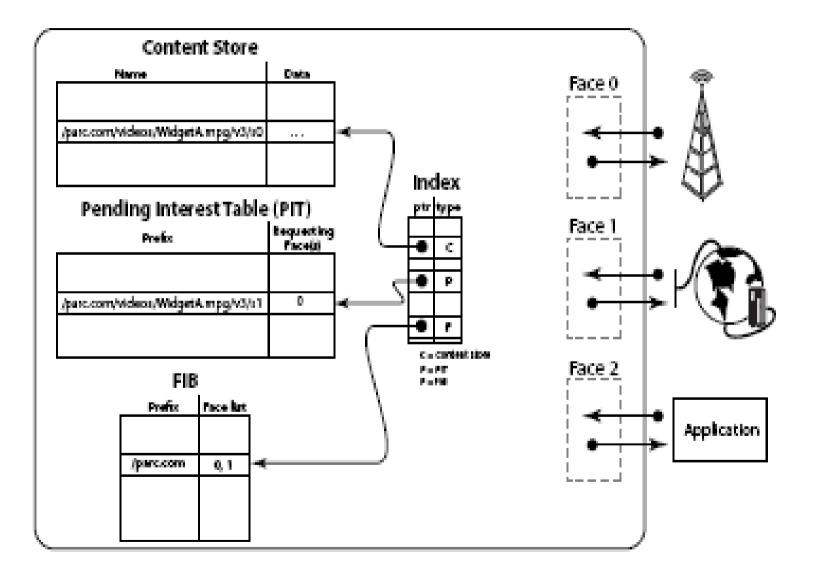
 (order preference, publisher filter, scope, ...)
 Signed Info

 Nonce
 Signed Info

 (publisher ID, key locator, stale time, ...)

Data

Communication Infrastructure



Security in CCN

- With IP, you think about securing the connection
- With CCN you just secure the data
- Content packet is always signed (integrity)
 - Requester and/or infrastructure can verify the signature
 - Key distribution?
- Could chose to only look at data signed by particular entities. Or signed by signed by particular entities.

Confidentiality in CCN

- Applications can chose to encrypt the payload
 - Again key management responsibility of higher layers.

Availability in CNN

- Interest requests are merged
- There is no way a client can directly probe a server.

Attacking the infrastucture?

- Could you put up a Content router that doesn't play by the rules?
- Could you insert yourself in the middle of a CCN network?
- If you could "own" a CCN element, would you be able to launch attacks on availability? Or integrity and confidentiality?