

# Programming Languages and Compilers (CS 421)

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Based in part on slides by Mattox Beckman, as updated by Vikram Adve and Gul Agha

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## LR Parsing

- Read tokens left to right (L)
- Create a rightmost derivation (R)
- How is this possible?
- Start at the bottom (left) and work your way up
- Last step has only one non-terminal to be replaced so is right-most
- Working backwards, replace mixed strings by non-terminals
- Always proceed so that there are no non-terminals to the right of the string to be replaced

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Example:  $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$   
 $\mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

$\langle \text{Sum} \rangle \Rightarrow$

$= \bullet (0 + 1) + 0$       shift

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$\langle \text{Sum} \rangle \Rightarrow$

$= (\bullet 0 + 1) + 0$       shift  
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 $\mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

$\langle \text{Sum} \rangle \Rightarrow$

$\Rightarrow (0 \bullet + 1) + 0$       reduce  
 $= (\bullet 0 + 1) + 0$       shift  
 $= \bullet (0 + 1) + 0$       shift

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Example:  $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$   
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$\langle \text{Sum} \rangle \Rightarrow$

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 $\Rightarrow (0 \bullet + 1) + 0$       reduce  
 $= (\bullet 0 + 1) + 0$       shift  
 $= \bullet (0 + 1) + 0$       shift

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### Example

$$( 0 + 1 ) + 0$$



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### Example

$$(\text{<Sum>} \mid 0 + 1) + 0$$



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### Example

$$(\text{<Sum>} \mid 0 + 1) + 0$$



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### Example

$$(\text{<Sum>} \mid 0 + 1) + 0$$



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### Example

$$(\text{<Sum>} \mid 0 + \text{<Sum>} \mid 1) + 0$$



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### Example

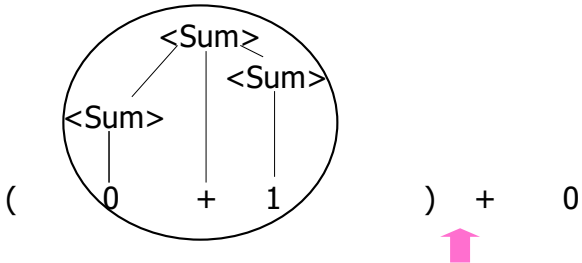
$$(\text{<Sum>} \mid (\text{<Sum>} \mid 0 + \text{<Sum>} \mid 1)) + 0$$



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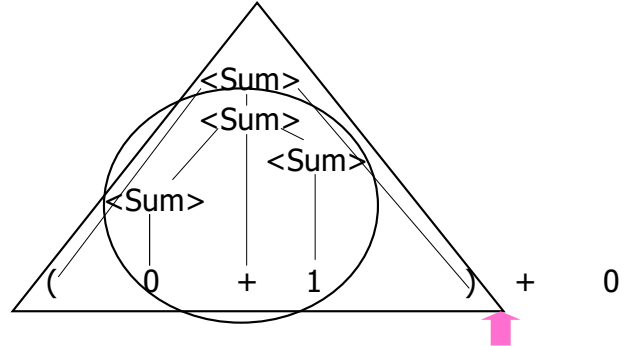
Example



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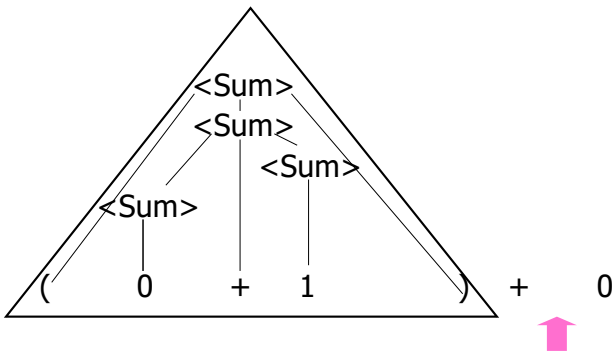
Example



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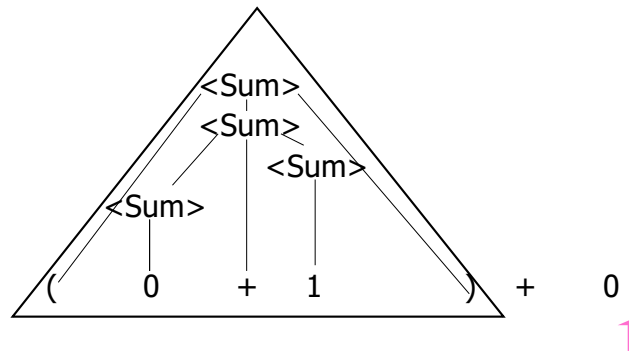
Example



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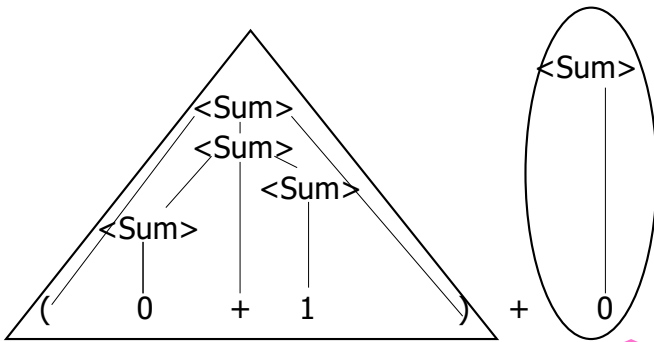
Example



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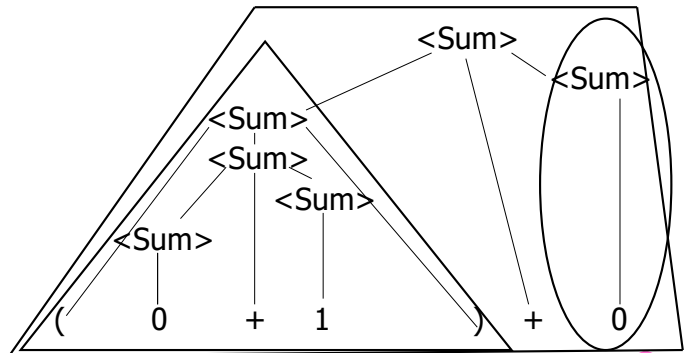
Example



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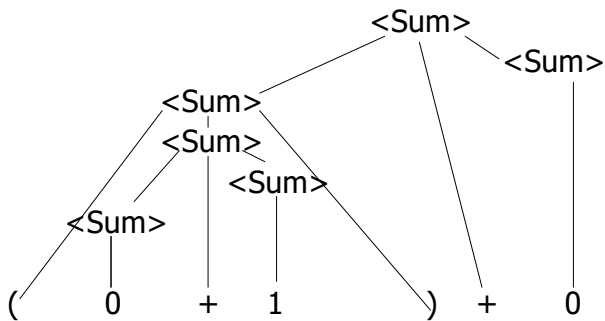
Example



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## Example



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## LR Parsing Tables

- Build a pair of tables, Action and Goto, from the grammar
  - This is the hardest part, we omit here
  - Rows labeled by states
  - For Action, columns labeled by terminals and “end-of-tokens” marker
    - (more generally strings of terminals of fixed length)
  - For Goto, columns labeled by non-terminals

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## Action and Goto Tables

- Given a state and the next input, Action table says either
  - **shift** and go to state  $n$ , or
  - **reduce** by production  $k$  (explained in a bit)
  - **accept or error**
- Given a state and a non-terminal, Goto table says
  - go to state  $m$

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## LR(i) Parsing Algorithm

- Based on push-down automata
- Uses states and transitions (as recorded in Action and Goto tables)
- Uses a stack containing states, terminals and non-terminals

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## LR(i) Parsing Algorithm

0. Insure token stream ends in special “end-of-tokens” symbol
1. Start in state 1 with an empty stack
2. Push **state**(1) onto stack
- 3. Look at next  $i$  tokens from token stream ( $toks$ ) (don't remove yet)
4. If top symbol on stack is **state**( $n$ ), look up action in Action table at ( $n, toks$ )

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## LR(i) Parsing Algorithm

5. If action = **shift**  $m$ ,
  - a) Remove the top token from token stream and push it onto the stack
  - b) Push **state**( $m$ ) onto stack
  - c) Go to step 3

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## LR(i) Parsing Algorithm

6. If action = **reduce**  $k$  where production  $k$  is  $E ::= u$
- Remove  $2 * \text{length}(u)$  symbols from stack ( $u$  and all the interleaved states)
  - If new top symbol on stack is **state**( $m$ ), look up new state  $p$  in  $\text{Goto}(m, E)$
  - Push  $E$  onto the stack, then push **state**( $p$ ) onto the stack
  - Go to step 3

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## LR(i) Parsing Algorithm

7. If action = **accept**
- Stop parsing, return success
8. If action = **error**,
- Stop parsing, return failure

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## Adding Synthesized Attributes

- Add to each **reduce** a rule for calculating the new synthesized attribute from the component attributes
- Add to each non-terminal pushed onto the stack, the attribute calculated for it
- When performing a **reduce**,
  - gather the recorded attributes from each non-terminal popped from stack
  - Compute new attribute for non-terminal pushed onto stack

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## Shift-Reduce Conflicts

- Problem:** can't decide whether the action for a state and input character should be **shift** or **reduce**
- Usually caused by lack of associativity or precedence information in grammar
  - Can be that the grammar needs the parser to look at more than the next token

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1425 minutes

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Example:  $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$   
 $\mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

●  $0 + 1 + 0$                       shift  
->  $0 \bullet + 1 + 0$                       reduce  
->  $\langle \text{Sum} \rangle \bullet + 1 + 0$                       shift  
->  $\langle \text{Sum} \rangle + \bullet 1 + 0$                       shift  
->  $\langle \text{Sum} \rangle + 1 \bullet + 0$                       reduce  
->  $\langle \text{Sum} \rangle + \langle \text{Sum} \rangle \bullet + 0$

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## Example - cont

- **Problem:** shift or reduce?
- You can shift-shift-reduce-reduce or reduce-shift-shift-reduce
- Shift first - right associative
- Reduce first- left associative

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## Reduce - Reduce Conflicts

- **Problem:** can't decide between two different rules to reduce by
- **Symptom:** RHS of one production suffix of another
- Requires examining grammar and rewriting it
- Harder to solve than shift-reduce errors

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## Example

- $S ::= A \mid aB$      $A ::= abc$      $B ::= bc$

● abc            shift  
a ● bc          shift  
ab ● c          shift  
abc ●

- Problem: reduce by  $B ::= bc$  then by  $S ::= aB$ , or by  $A ::= abc$  then  $S ::= A$ ?

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