

CS 421 Lecture 15

- ▶ Today's class: APL
 - ▶ Functional programming – “no side effects”

Functional Programming

- ▶ “The assignment statement splits programming into two worlds. The first world comprises the right sides of assignment statements. This is an orderly world of expressions, a world that has useful algebraic properties.... It is the world in which most useful computation takes place.
- ▶ “The second world... is the world of statements. ... This world of statements is a disorderly one, with few useful mathematical properties.”

John Backus (creator of Fortran), “Can Programming be liberated from the von Neumann Style? A Functional Style and its Algebra of Programs.” Turing Award lecture, 1977.

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In C++ are these

assertions true:

$$(1) f(i+1) > f(i) ?$$

$$(2) e_1 + e_2 == e_2 + e_1 ?$$

$$(3) x = y + 1; \text{ if } (x > y) \dots$$

APL

- ▶ Computations on matrices using operators that have matrix arguments.
- ▶ Ken Iverson – “A Programming Language” – 1960
- ▶ Defined a set of operators on matrices, plus a typeface for those operators, and built terminals

APL operations

- ▶ Binary operations on numbers extended naturally to matrices
 - Comparison and boolean ops treated as arithmetic
- ▶ Reduction operations: $+ /$, $\times /$, $\wedge /$, ...
 - For vectors, put operator between every element
 - For matrices, reduce each row
- ▶ Compression: B / V
 - selects elements (or rows) of V where $B = 1$

APL font

Monadic - unary

Dyadic - binary

ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

monadic: shape of argument
dyadic: creates a value of given shape

≤ ≥ ≠ < > = ∟ ρ ϕ ^ / ÷ ← * × + - [] subscripting

dyadic comparisons
index generation (monadic)
transpose
dyadic arithmetic ops
assignment
dyadic: compression
also used in reduction ops

APL examples

$$M = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \quad (2 \times 3 \text{ matrix})$$

$$V = 2 \ 4 \ 6 \ 8$$

▶ $1 + M = \begin{pmatrix} 2 & 3 & 4 \\ 5 & 6 & 7 \end{pmatrix}$

▶ $(+/V) \div n$

If $n=4$: $(2+4+6+8) \div 4 = 5$

▶ $(+/V) \div pV = \text{average of } V$

▶ $((((V \div 2) \times 2) = V) / V)$

$V = 1 \ 2 \ 5 \ 9 \ 10$

$0 \ 1 \ 2 \ 4 \ 5$

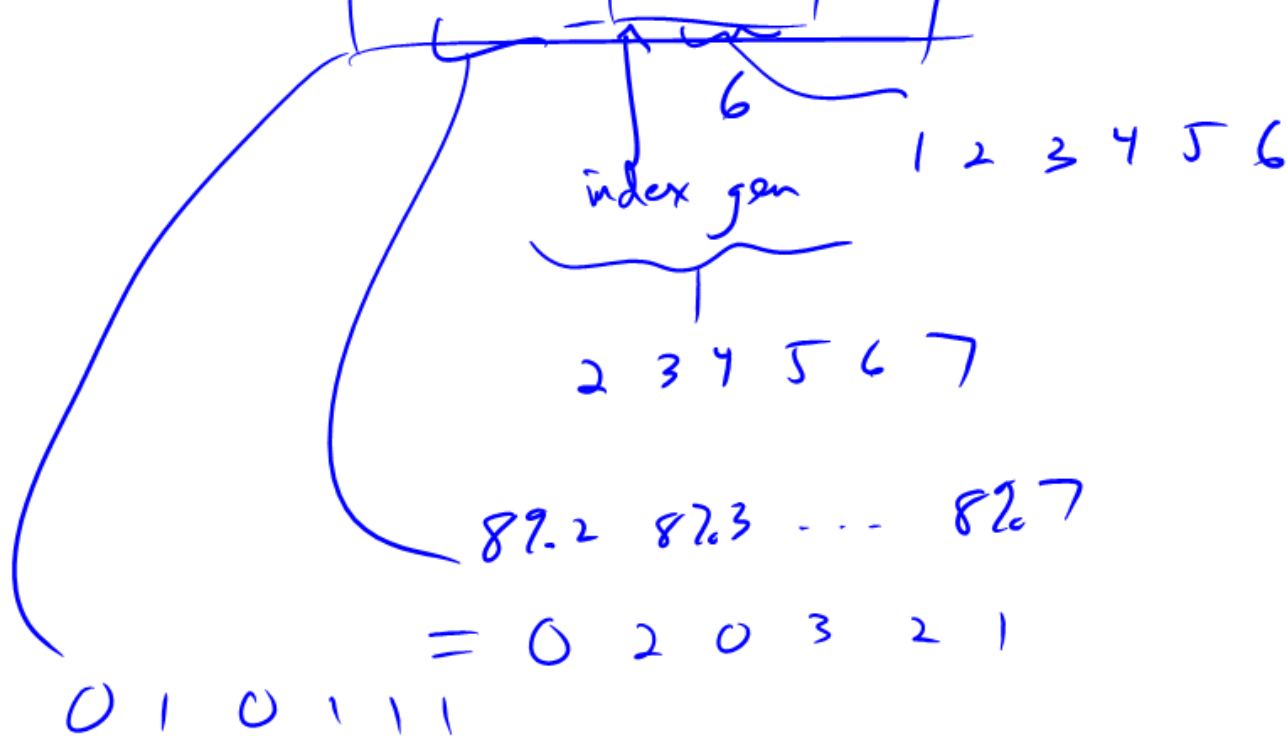
$0 \ 2 \ 4 \ 8 \ 10 = 1 \ 2 \ 5 \ 9 \ 10$

$$\begin{array}{cccccc} 0 & 1 & 0 & 0 & 1 \\ \hline & 2 & 10 & & \end{array}$$

$$n = 8$$

APL examples

▶ `prime n = ^/(0≠n%(1+i(n-2)))`



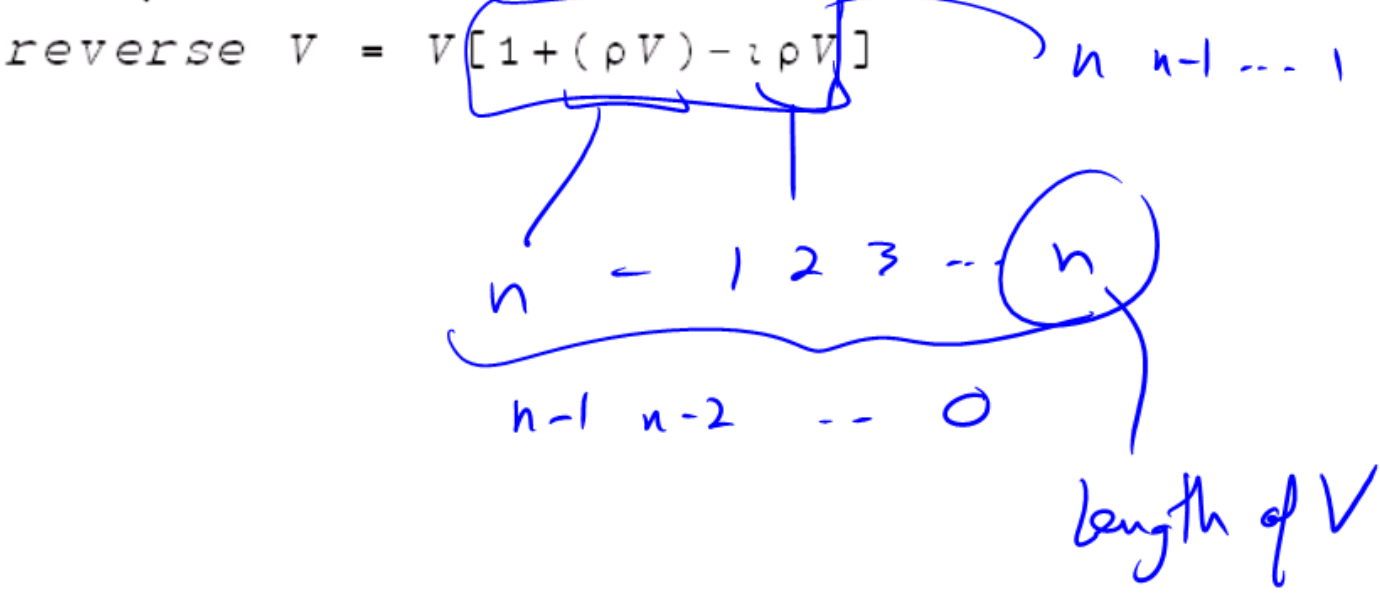
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$$\wedge / 0 1 0 1 1 1 = 0 \wedge 1 \wedge 0 \wedge 1 \wedge 1 = 0$$

$$\boxed{V[\rho V]} = V$$

APL examples

▶ Subscripting: $V[V']$ – elements of V in positions given by V' .



APL examples

- ▶ Dyadic ρ – "restructure"
- ▶ $\forall \rho A$ returns a value with shape \forall , values drawn from A



$$10 \rho 7 = \underbrace{7 \ 7 \ 7 \ \dots \ 7}_{10 \text{ times}}$$

$$10 \rho 12 = 1 \ 2 \ 12 \ 12 \ 12 \ 12 \ 12$$

$$2 \ 3 \rho 7 = \begin{pmatrix} 7 & 7 & 7 \\ 7 & 7 & 7 \end{pmatrix}$$

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$$2 \ 3 \rho 7 \ 6 = 2 \ 3 \rho 1 \ 2 \ 3 \ 4 \ 5 \ 6$$

$$= \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$$

$$2 \ 3 \rho 2 \ 5 = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 1 \end{pmatrix}$$



$n = 4$

APL examples

- ▶ ← assignment
- ▶ ⍋ transpose

$$(\ominus M) = M \leftarrow (2 \rho n) \rho n$$

$4 \ 4 \ \rho \ 1 \ 2 \ 3 \ 4$

$$M = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 1 & 1 \\ 2 & 2 & 2 & 2 \\ 3 & 3 & 3 & 3 \\ 4 & 4 & 4 & 4 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

APL examples

let one = newint 1;

let zero = newint 0;;

let four = newint 4;;

let a = rho(newveci [2;3]) (indx (newint 6));; *2 3 4 5 6*

let v = newveci [2;4;6];;

let c = newveci [1;0];;

let d = newveci [1;0;1];;

a * @ a - x

v - @ one -

a > @ four >

!+v

*(0 0 0)
(0 1 1)*

+ / v

APL examples

maxR a

, minR

d % v

c % a

} compression

shape a

} maxadic p

ravel a

} - turn a into a vector

rho (shape a) v

rho (shape v) c

a ^ @ c

- catenate, i.e. dyadic,

trans - transpose

@@ - subscript

show - convert to string

APL examples

indx (newint 5) 1 2 3 4 5

trans a

v @@ (indx two)

v [2 2]

, e.g. v = newveci [5; 6; 7; 8]

v @@ (indx two) = [5; 6]

a @@ one

(trans a) @@ (indx two)

First element of a vector,
first row if a matrix

APL examples

```
let incr a = a +@ (newint 1);;
```

```
let fac n = !* (indx n);;
```

```
let avg v = (!+v) /@ (shape v);;
```

```
let reverse v =
```

```
  let sz = (shape v) @@ one
```

```
  in v @@ (incr (sz -@ (indx sz)));;
```

```
let prime n = !& (zero <@ (n %@ (incr  
  (indx (n -@ two)))));;
```

Lessons from APL

- APL makes you think about programming different
- Lesson 1 in language design:
Don't!