

# Lecture 9: Bottom-up parsing; ocamlyacc

- Bottom-up parsing
- ocamlyacc

# Top-down vs. bottom-up parsing

- Why is top-down called “top-down”?

As we consume tokens, we build a parse tree. At any time, we are filling in the children of a particular non-terminal. *As soon as we decide what production to use, we can fill in the tree.* In this sense, we are building the tree from the top down.

- Example:  $E \rightarrow id \ T$   
 $T \rightarrow \epsilon \mid + \ E \mid * \ E$

Input:  $x + y * z$

# Bottom-up parsing

- Bottom-up parsing works by creating small parse trees and joining them together into larger ones.
- **Example:**  $E \rightarrow id \ T$   
 $T \rightarrow \epsilon \mid + \ E \mid * \ E$

Input:  $x + y * z$

# How bottom-up parsing works

- Keep a stack of small parse trees. Based on what's in this stack, and the next input token, take one of these actions:
  - **Shift:** Move lookahead token to stack
  - **Reduce  $A \rightarrow \alpha$ :** If roots of trees on stack match  $\alpha$ , replace those trees on stack by single tree with root  $A$ .
  - **Accept:** Reduce when non-terminal is goal, look-ahead is eof
  - **Reject**
- Bottom-up parsing is also called *shift-reduce parsing*.

# Shift-reduce example 1

- **Example:**  $L \rightarrow L ; E \mid E$   
 $E \rightarrow id$

**Input:** x; y; z

# Shift-reduce example 2

- **Example:**  $E \rightarrow E + T \mid T$   
 $T \rightarrow T * P \mid P$   
 $P \rightarrow id \mid int$

**Input:**  $x + 10 * y$

# Using ocaml yacc

- Input attribute grammar is put in file `<grammar>.mly`
- Execute `ocaml yacc <grammar>.mly`
- Produces code for parser in `<grammar>.ml` and interface (including type declaration for tokens) in `<grammar>.mli`

# Parser code

- `<grammar>.ml` defines one parsing function per entry point
- Parsing function takes a lexing function (lexer buffer to token) and a lexer buffer as arguments
- Returns semantic attribute of corresponding entry point



# Example - expression grammar

In this example, we will take a simple expression grammar and create a parser to parse inputs and produce abstract syntax.

*Grammar:*

$$M \rightarrow \textit{Exp eof}$$
$$\textit{Exp} \rightarrow \textit{Term} \mid \textit{Term} + \textit{Exp} \mid \textit{Term} - \textit{Exp}$$
$$\textit{Term} \rightarrow \textit{Factor} \mid \textit{Factor} * \textit{Term} \mid \textit{Factor} / \textit{Term}$$
$$\textit{Factor} \rightarrow \textit{id} \mid ( \textit{Exp} )$$

*Abstract syntax:*

```
(* File: expr.ml *)
```

```
type expr =  
  Plus of expr * expr  
  | Minus of expr * expr  
  | Mult of expr * expr  
  | Div of expr * expr  
  | Id of string
```

# Example - lexer

```
(* File: exprlex.mll *)
let numeric = ['0' - '9']
let letter = ['a' - 'z' 'A' - 'Z']
rule tokenize = parse
  | "+" {Plus_token}
  | "-" {Minus_token}
  | "*" {Times_token}
  | "/" {Divide_token}
  | "(" {Left_parenthesis}
  | ")" {Right_parenthesis}
  | letter (letter | numeric | "_")* as id {Id_token id}
  | [', ' '\t' '\n'] {token lexbuf}
  | eof {EOL}
```

# Example - parser

```
(* File: exprparse.mly *)
%{ open Expr
%}
%token <string> Id_token
%token Left_parenthesis Right_parenthesis
%token Times_token Divide_token
%token Plus_token Minus_token
%token EOL
%start main
%type <expr> main
%%
```

# Example - parser (exprparse.mly)

expr:

```
    term                {$1}
  | term Plus_token expr {Plus($1,$3)}
  | term Minus_token expr {Minus($1,$3)}
```

term:

```
    factor                {$1}
  | factor Times_token term {Mult($1,$3)}
  | factor Divide_token term {Div($1,$3)}
```

factor:

```
    Id_token {Id $1}
  | Left_parenthesis expr Right_parenthesis {$2}
```

main:

```
  | expr EOL {$1}
```

# Example - using parser

```
# #use "expr.ml";;
...
# #use "exprparse.ml";;
...
# #use "exprlex.ml";;
...
# let test s =
let lexbuf = Lexing.from_string(s^"\n") in
  main tokenize lexbuf;;
# test "a + b";;
- : expr = Plus(Id "a",Id "b")
```

# ocamlyacc Input

- **File format:**

```
%{  
  <header>  
%}  
  <declarations>  
%%  
  <rules>  
%%  
  <trailer>
```

# ocamlyacc <*header*>

- Contains arbitrary Ocaml code
- Typically used to give types and functions needed for the semantic actions of rules and to give specialized error recovery
- May be omitted
- <*footer*> similar. Possibly used to call parser

# ocamlyacc <declarations>

- `%token symbol ... symbol`  
Declare given symbols as tokens
- `%token <type> symbol ... symbol`  
Declare given symbols as token constructors, taking an argument of type *type*
- `%start symbol ... symbol`  
Declare given symbols as entry points; functions of same names in <*grammar*>.ml



# ocamlyacc <declarations>

- `%type <type> symbol ... symbol`  
**Specify type of attributes for given symbols. Mandatory for start symbol**
- `%left symbol ... symbol`
- `%right symbol ... symbol`
- `%nonassoc symbol ... symbol`  
**Associate precedences and associativities to given symbols. Same line, same precedence; earlier line, lower precedence (broadest scope)**

# ocamlyacc $\langle rules \rangle$

- *nonterminal*:  
 $symbol \dots symbol \{ semantic\_action \}$   
| ...  
|  $symbol \dots symbol \{ semantic\_action \}$   
;
- Semantic actions are arbitrary Ocaml expressions
- Must be of same type as declared (or inferred) for *nonterminal*
- Access values semantic attributes of symbols by position: \$1 for first symbol, \$2 for second, etc.

# Friday's class

- Big question: how to choose whether to shift or reduce.
- `ocamlyacc` uses a method — called *LALR(1)* — to construct tables which say what action to take.
- There are times when there is no good way to make this decision. (`ocamlyacc` will reject grammar and give an error message.) In bottom-up parsing, these are called *conflicts*. There are two types: shift/reduce and reduce/reduce.
- As with top-down parsing, these problems can sometimes be resolved by modifying the grammar.
- On Friday, will discuss these conflicts and give some advice on how to resolve them.

# MP 6

- **MP 6 starts with a grammar embedded in an incomplete ocaml yacc specification. You will need to finish the spec:**
  - **Remove “extended BNF” productions - ocaml yacc cannot handle them**
  - **Resolve grammar conflicts**
  - **Fill in actions so as to produce ASTs.**