

Programming Languages and Compilers (CS 421)



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Based in part on slides by Mattox Beckman, as updated by Vikram Adve and Gul Agha



Folding

```
# let rec fold_left f a list = match list
  with [] -> a | (x :: xs) -> fold_left f (f a x) xs;;
val fold_left : ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a =
  <fun>
```

```
fold_left f a [x1; x2; ...; xn] = f(...(f (f a x1) x2)...)xn
```

```
# let rec fold_right f list b = match list
  with [] -> b | (x :: xs) -> f x (fold_right f xs b);;
val fold_right : ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b =
  <fun>
```

```
fold_right f [x1; x2; ...; xn] b = f x1(f x2 (...(f xn b)...))
```



Folding

- Can replace recursion by `fold_right` in any forward primitive recursive definition
 - Primitive recursive means it only recurses on immediate subcomponents of recursive data structure
- Can replace recursion by `fold_left` in any tail primitive recursive definition



Mapping Recursion

```
# let rec map f list =  
  match list  
  with [] -> []  
       | (h::t) -> (f h) :: (map f t);;  
val map : ('a -> 'b) -> 'a list -> 'b list = <fun>  
# map plus_two fib5;;  
- : int list = [10; 7; 5; 4; 3; 3]  
# map (fun x -> x - 1) fib6;;  
: int list = [12; 7; 4; 2; 1; 0; 0]
```

Map is forward recursive

```
# let rec map f list =
```

```
  match list
```

```
  with [] -> []
```

```
  | (h::t) -> (f h) :: (map f t);;
```

```
val map : ('a -> 'b) -> 'a list -> 'b list = <fun>
```

```
# let map f list =
```

```
  List.fold_right (fun h -> fun r -> (f h) :: r)
```

```
  list [];;
```

```
val map : ('a -> 'b) -> 'a list -> 'b list = <fun>
```



Mapping Recursion

- Can use the higher-order recursive map function instead of explicit recursion

```
# let doubleList list =  
  List.map (fun x -> 2 * x) list;;  
val doubleList : int list -> int list = <fun>  
# doubleList [2;3;4];;  
- : int list = [4; 6; 8]
```



Mapping Recursion

- Can use the higher-order recursive map function instead of explicit recursion

```
# let doubleList list =  
  List.map (fun x -> 2 * x) list;;  
val doubleList : int list -> int list = <fun>  
# doubleList [2;3;4];;  
- : int list = [4; 6; 8]
```

- Same function, but no explicit recursion



Continuations

- A programming technique for all forms of “non-local” control flow:
 - non-local jumps
 - exceptions
 - general conversion of non-tail calls to tail calls
- Essentially it's a higher-order function version of GOTO



Continuations

- Idea: Use functions to represent the control flow of a program
- Method: Each procedure takes a function as an extra argument to which to pass its result; outer procedure “returns” no result
- Function receiving the result called a continuation
- Continuation acts as “accumulator” for work still to be done



Continuation Passing Style

- Writing procedures such that all procedure calls take a continuation to which to give (pass) the result, and return no result, is called continuation passing style (CPS)



Continuation Passing Style

- A compilation technique to implement non-local control flow, especially useful in interpreters.
- A formalization of non-local control flow in denotational semantics
- Possible intermediate state in compiling functional code



Why CPS?

- Makes order of evaluation explicitly clear
- Allocates variables (to become registers) for each step of computation
- Essentially converts functional programs into imperative ones
 - Major step for compiling to assembly or byte code
- Tail recursion easily identified
- Strict forward recursion converted to tail recursion
 - At the expense of building large closures in heap



Other Uses for Continuations

- CPS designed to preserve order of evaluation
- Continuations used to express order of evaluation
- Can be used to change order of evaluation
- Implements:
 - Exceptions and exception handling
 - Co-routines
 - (pseudo, aka green) threads

Example

- Simple reporting continuation:

```
# let report x = (print_int x; print_newline( ) );;  
val report : int -> unit = <fun>
```

- Simple function using a continuation:

```
# let addk (a, b) k = k (a + b);;  
val addk : int * int -> (int -> 'a) -> 'a = <fun>  
# addk (22, 20) report;;  
2  
- : unit = ()
```



Simple Functions Taking Continuations

- Given a primitive operation, can convert it to pass its result forward to a continuation

- Examples:

```
# let subk (x, y) k = k(x - y);;
```

```
val subk : int * int -> (int -> 'a) -> 'a = <fun>
```

```
# let eqk (x, y) k = k(x = y);;
```

```
val eqk : 'a * 'a -> (bool -> 'b) -> 'b = <fun>
```

```
# let timesk (x, y) k = k(x * y);;
```

```
val timesk : int * int -> (int -> 'a) -> 'a = <fun>
```



Nesting Continuations

```
# let add_triple (x, y, z) = (x + y) + z;;
```

```
val add_triple : int * int * int -> int = <fun>
```

```
# let add_triple (x,y,z)=let p = x + y in p + z;;
```

```
val add_triple : int * int * int -> int = <fun>
```

```
# let add_triple_k (x, y, z) k =
```

```
  addk (x, y) (fun p -> addk (p, z) k);;
```

```
val add_triple_k: int * int * int -> (int -> 'a) ->  
'a = <fun>
```




add_three: a different order

- `# let add_triple (x, y, z) = x + (y + z);;`
- How do we write `add_triple_k` to use a different order?

- `let add_triple_k (x, y, z) k =`



add_three: a different order

- `# let add_triple (x, y, z) = x + (y + z);;`
- How do we write `add_triple_k` to use a different order?
- `let add_triple_k (x, y, z) k =`
 `addk (y,z) (fun r -> addk(x,r) k)`



Recursive Functions

■ Recall:

```
# let rec factorial n =
```

```
  if n = 0 then 1 else n * factorial (n - 1);;
```

```
val factorial : int -> int = <fun>
```

```
# factorial 5;;
```

```
- : int = 120
```



Terms

- A function is in **Direct Style** when it returns its result back to the caller.
- A function is in **Continuation Passing Style** when it, and every function call in it, passes its result to another function.
- Instead of returning the result to the caller, we pass it forward to another function giving the computation after the call.



Recursive Functions

```
# let rec factorial n =  
  let b = (n = 0) in (* First computation *)  
  if b then 1 (* Returned value *)  
  else let s = n - 1 in (* Second computation *)  
        let r = factorial s in (* Third computation *)  
        n * r (* Returned value *) ;;  
val factorial : int -> int = <fun>  
# factorial 5;;  
- : int = 120
```



Recursive Functions

```
# let rec factorialk n k =  
  eqk (n, 0)  
  (fun b -> (* First computation *)  
    if b then k 1 (* Passed value *)  
    else subk (n, 1) (* Second computation *)  
    (fun s -> factorialk s (* Third computation *)  
      (fun r -> timesk (n, r) k))) (* Passed value *)  
val factorialk : int -> (int -> 'a) -> 'a = <fun>  
# factorialk 5 report;;  
120  
- : unit = ()
```



Recursive Functions

- To make recursive call, must build intermediate continuation to
 - take recursive value: r
 - build it to final result: $n * r$
 - And pass it to final continuation:
 - $\text{times}(n, r) k = k(n * r)$

425 minutes



Example: CPS for length

```
let rec length list = match list with [] -> 0  
    | (a :: bs) -> 1 + length bs
```

What is the let-expanded version of this?



Example: CPS for length

```
let rec length list = match list with [] -> 0
  | (a :: bs) -> 1 + length bs
```

What is the let-expanded version of this?

```
Let rec length list = match list with [] -> 0
  | (a :: bs) -> let n = length bs in 1 + n
```

```
Let lengthk list k = match list with [] -> k 0
  | (a :: bs) -> lengthk bs (fun n -> addk (1,n)
k)
```



Example: CPS for length

let rec length list = match list with [] -> 0
| (a :: bs) -> 1 + length bs

What is the let-expanded version of this?

let rec length list = match list with [] -> 0
| (a :: bs) -> let r1 = length bs in 1 + r1



Example: CPS for length

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#let rec length list = match list with [] -> 0  
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What is the CSP version of this?



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#let rec length list = match list with [] -> 0  
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What is the CSP version of this?

```
#let rec lengthk list k = match list with [ ] -> k 0  
  | x :: xs -> lengthk xs (fun r -> addk (1,r) k);;
```

```
val lengthk : 'a list -> (int -> 'b) -> 'b = <fun>
```

```
# lengthk [2;4;6;8] report;;
```

```
4
```

```
- : unit = ()
```

450 minutes



CPS for sum

```
# let rec sum list = match list with [ ] -> 0
  | x :: xs -> x + sum xs ;;
val sum : int list -> int = <fun>
```



CPS for sum

```
# let rec sum list = match list with [ ] -> 0  
  | x :: xs -> x + sum xs ;;
```

```
val sum : int list -> int = <fun>
```

```
# let rec sum list = match list with [ ] -> 0  
  | x :: xs -> let r1 = sum xs in x + r1;;
```




CPS for sum

```
# let rec sum list = match list with [ ] -> 0  
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```
val sum : int list -> int = <fun>
```

```
# let rec sum list = match list with [ ] -> 0  
  | x :: xs -> let r1 = sum xs in x + r1;;
```

```
val sum : int list -> int = <fun>
```

```
# let rec sumk list k = match list with [ ] -> k 0  
  | x :: xs -> sumk xs (fun r1 -> addk x r1 k);;
```



CPS for sum

```
# let rec sum list = match list with [ ] -> 0
```

```
  | x :: xs -> x + sum xs ;;
```

```
val sum : int list -> int = <fun>
```

```
# let rec sum list = match list with [ ] -> 0
```

```
  | x :: xs -> let r1 = sum xs in x + r1;;
```

```
val sum : int list -> int = <fun>
```

```
# let rec sumk list k = match list with [ ] -> k 0
```

```
  | x :: xs -> sumk xs (fun r1 -> addk (x, r1) k);;
```

```
val sumk : int list -> (int -> 'a) -> 'a = <fun>
```

```
# sumk [2;4;6;8] report;;
```

```
20
```

```
- : unit = ()
```

```
2/6/24
```



CPS for Higher Order Functions

- In CPS, every procedure / function takes a continuation to receive its result
- Procedures passed as arguments take continuations
- Procedures returned as results take continuations
- CPS version of higher-order functions must expect input procedures to take continuations



Example: all

```
#let rec all (p, l) = match l with [] -> true
```

```
  | (x :: xs) -> let b = p x in
```

```
    if b then all (p, xs) else false
```

```
val all : ('a -> bool) -> 'a list -> bool = <fun>
```

- What is the CPS version of this?



Example: all

```
#let rec all (p, l) = match l with [] -> true  
  | (x :: xs) -> let b = p x in  
    if b then all (p, xs) else false
```

```
val all : ('a -> bool) -> 'a list -> bool = <fun>
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k =
```



Example: all

```
#let rec all (p, l) = match l with [] -> true
  | (x :: xs) -> let b = p x in
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```

```
val all : ('a -> bool) -> 'a list -> bool = <fun>
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with [] -> true
```



Example: all

```
#let rec all (p, l) = match l with [] -> true  
  | (x :: xs) -> let b = p x in  
    if b then all (p, xs) else false
```

```
val all : ('a -> bool) -> 'a list -> bool = <fun>
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- What is the CPS version of this?

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#let rec allk (pk, l) k = match l with [] -> k true
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Example: all

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#let rec all (p, l) = match l with [] -> true
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val all : ('a -> bool) -> 'a list -> bool = <fun>
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- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with [] -> k true
  | (x :: xs) ->
```




Example: all

```
#let rec all (p, l) = match l with [] -> true
  | (x :: xs) -> let b = p x in
    if b then all (p, xs) else false
```

```
val all : ('a -> bool) -> 'a list -> bool = <fun>
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with [] -> k true
  | (x :: xs) -> pk x
```



Example: all

```
#let rec all (p, l) = match l with [] -> true
  | (x :: xs) -> let b = p x in
    if b then all (p, xs) else false
```

```
val all : ('a -> bool) -> 'a list -> bool = <fun>
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with [] -> k true
  | (x :: xs) -> pk x
    (fun b -> if b then
    )
    else
```

Example: all

```
#let rec all (p, l) = match l with [] -> true
  | (x :: xs) -> let b = p x in
    if b then all (p, xs) else false
```

```
val all : ('a -> bool) -> 'a list -> bool = <fun>
```

■ What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with [] -> k true
  | (x :: xs) -> pk x
    (fun b -> if b then allk (pk, xs) k else k
false)
```

```
val allk : ('a -> (bool -> 'b) -> 'b) * 'a list ->
  (bool -> 'b) -> 'b = <fun>
```

475 minutes