

# Programming Languages and Compilers (CS 421)

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Based on slides by [Elsa Gunter](#), which were inspired by earlier slides by Mattox Beckman, Vikram Adve, and Gul Agha

# Terminology

- Type: A **type**  $t$  defines a set of possible data values
  - E.g. **short** in C is  $\{x \mid 2^{15} - 1 \geq x \geq -2^{15}\}$
  - A value in this set is said to have type  $t$
- Type system: rules of a language assigning types to expressions

# Why Data Types?

- Data types play a key role in:
  - **Data abstraction** in the design of programs
  - **Type checking** in the analysis of programs
  - **Compile-time code generation** in the translation and execution of programs
    - Data layout (how many words; which are data and which are pointers) dictated by type

# Types as Specifications

- Types describe **properties**
- Different type systems describe different properties:
  - Data is read-write versus read-only
  - Operation has authority to access data
  - Data came from “right” source
  - Operation might or could not raise an exception
- Common type systems focus on types describing same data layout and access methods

# Sound Type System

- Type: A **type**  $t$  defines a set of possible data values
  - E.g. **short** in C is  $\{x \mid 2^{15} - 1 \geq x \geq -2^{15}\}$
  - A value in this set is said to have type  $t$
- Type system: rules of a language assigning types to expressions
- If an expression is assigned type  $t$ , and it evaluates to a value  $v$ , then  $v$  is in the set of values defined by  $t$
- SML, OCAML, Scheme and Ada have sound type systems
- Most implementations of C and C++ do not

# Sound Type System

- But Java and Scala are also unsound

```
class Unsound {
  static class Constrain<A, B extends A> {}
  static class Bind<A> {
    <B extends A>
    A upcast(Constrain<A,B> constrain, B b) {
      return b;
    }
  }
  static <T,U> U coerce(T t) {
    Constrain<U,? super T> constrain = null;
    Bind<U> bind = new Bind<U>();
    return bind.upcast(constrain, t);
  }
  public static void main(String[] args) {
    String zero = Unsound.<Integer,String>coerce(0);
  }
}
```

**Figure 1.** Unsound valid Java program compiled by javac, version 1.8.0\_25

- For details, see this paper:  
Java and Scala's Type Systems are Unsound \*  
The Existential Crisis of Null Pointers.  
Amin and Tate  
(OOPSLA 2016)

# Strongly Typed Language

- When no application of an operator to arguments can lead to a run-time type error, language is *strongly typed*
  - Eg: `1 + 2.3;;`
- Depends on definition of “type error”

# Strongly Typed Language

- C++ claimed to be “strongly typed”, but
  - Union types allow creating a value at one type and using it at another
  - Type coercions may cause unexpected (undesirable) effects
  - No array bounds check (in fact, no runtime checks at all)
- SML, OCAML “strongly typed” but still must do dynamic array bounds checks, runtime type case analysis, and other checks



# Static vs Dynamic Types

- **Static type:** type assigned to an expression at compile time
- **Dynamic type:** type assigned to a storage location at run time
- **Statically typed language:** static type assigned to every expression at compile time
- **Dynamically typed language:** type of an expression determined at run time

# Type Checking

- When is  $op(arg_1, \dots, arg_n)$  allowed?
- **Type checking** assures that operations are applied to **the right number of arguments of the right types**
  - Right type may mean same type as was specified, or may mean that there is a predefined implicit coercion that will be applied
- Used to resolve overloaded operations

# Type Checking

- Type checking may be done **statically** at compile time or **dynamically** at run time
- Dynamically typed (aka untyped) languages (eg LISP, Prolog, JavaScript) do only dynamic type checking
- Statically typed languages can do most type checking statically

# Dynamic Type Checking

- Performed at run-time before each operation is applied
- Types of variables and operations left unspecified until run-time
  - Same variable may be used at different types

# Dynamic Type Checking

- Data object must contain type information
- Errors aren't detected until violating application is executed (maybe years after the code was written)

# Static Type Checking

- Performed after parsing, before code generation
- Type of every variable and signature of every operator must be known at compile time

# Static Type Checking

- Can eliminate need to store type information in data object if no dynamic type checking is needed
- Catches many programming errors at earliest point
- Can't check types that depend on dynamically computed values
  - Eg: array bounds

# Static Type Checking

- Typically places restrictions on languages
  - Garbage collection
  - References instead of pointers
  - All variables initialized when created
  - Variable only used at one type
    - Union types allow for work-arounds, but effectively introduce dynamic type checks



# Type Declarations

- *Type declarations*: explicit assignment of types to variables (signatures to functions) in the code of a program
  - Must be checked in a strongly typed language
  - Often not necessary for strong typing or even static typing (depends on the type system)

# Type Inference

- *Type inference*: A program analysis to assign a type to an expression from the program context of the expression
  - Fully static type inference first introduced by Robin Miller in ML
  - Haskell, OCAML, SML all use type inference
    - Records are a problem for type inference

# Format of Type Judgments

- A *type judgement* has the form

$$\Gamma \vdash \text{exp} : \tau$$

- $\Gamma$  is a typing environment
  - Supplies the types of variables (and function names when function names are not variables)
  - $\Gamma$  is a set of the form  $\{ x:\sigma, \dots \}$
  - For any  $x$  at most one  $\sigma$  such that  $(x:\sigma \in \Gamma)$
- $\text{exp}$  is a program expression
- $\tau$  is a type to be assigned to  $\text{exp}$
- $\vdash$  pronounced “turnstile”, or “entails” (or “satisfies” or, informally, “shows”)

# Axioms - Constants

---

$\Gamma \vdash n : \text{int}$  (assuming  $n$  is an integer constant)

---

$\Gamma \vdash \text{true} : \text{bool}$

---

$\Gamma \vdash \text{false} : \text{bool}$

- These rules are true with any typing environment
- $\Gamma$ ,  $n$  are meta-variables

## Axioms – Variables (Monomorphic Rule)

Notation: Let  $\Gamma(x) = \sigma$  if  $x : \sigma \in \Gamma$

**Note:** if such  $\sigma$  exists, its unique

Variable axiom:

$$\frac{}{\Gamma \vdash x : \sigma} \quad \text{if } \Gamma(x) = \sigma$$

# Simple Rules - Arithmetic

Primitive operators ( $\oplus \in \{+, -, *, \dots\}$ ):

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2 \quad (\oplus) : \tau_1 \rightarrow \tau_2 \rightarrow \tau_3}{\Gamma \vdash e_1 \oplus e_2 : \tau_3}$$

Relations ( $\sim \in \{<, >, =, <=, >= \}$ ):

$$\frac{\Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash e_1 \sim e_2 : \text{bool}}$$

For the moment, think  $\tau$  is `int`

Example:  $\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$

What do we need to show first?

$\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$

Example:  $\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$

What do we need for the left side?

$$\frac{\{x : \text{int}\} \vdash x + 2 : \text{int} \quad \{x:\text{int}\} \vdash 3 : \text{int}}{\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}} \text{Rel}$$



Example:  $\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$

How to finish?

$$\frac{\frac{\{x:\text{int}\} \vdash x:\text{int} \quad \{x:\text{int}\} \vdash 2:\text{int}}{\{x:\text{int}\} \vdash x + 2 : \text{int}} \text{AO} \quad \{x:\text{int}\} \vdash 3 : \text{int}}{\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}} \text{Rel}$$

Example:  $\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}$

Variable axiom:

$\Gamma \vdash x : \sigma$  if  $\Gamma(x) = \sigma$

Complete Proof (type derivation)

$$\frac{\frac{\frac{}{\{x:\text{int}\} \vdash x:\text{int}}{\text{Var}} \quad \frac{}{\{x:\text{int}\} \vdash 2:\text{int}}{\text{Const}}}{\{x:\text{int}\} \vdash x + 2 : \text{int}}_{\text{AO}} \quad \frac{}{\{x:\text{int}\} \vdash 3 : \text{int}}_{\text{Const}}}{\{x:\text{int}\} \vdash x + 2 = 3 : \text{bool}}_{\text{Rel}}$$

# Simple Rules - Booleans

## Connectives

$$\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}}{\Gamma \vdash e_1 \ \&\& \ e_2 : \text{bool}}$$

$$\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}}{\Gamma \vdash e_1 \ || \ e_2 : \text{bool}}$$

# Type Variables in Rules

- If\_then\_else rule:

$$\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \tau \quad \Gamma \vdash e_3 : \tau}{\Gamma \vdash (\text{if } e_1 \text{ then } e_2 \text{ else } e_3) : \tau}$$

- $\tau$  is a type variable (meta-variable)
- Can take any type at all
- All instances in a rule application must get same type
- Then branch, else branch and if\_then\_else must all have same type

# Function Application

- Application rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash (e_1 e_2) : \tau_2}$$

- If you have a function expression  $e_1$  of type  $\tau_1 \rightarrow \tau_2$  applied to an argument  $e_2$  of type  $\tau_1$ , the resulting expression  $e_1 e_2$  has type  $\tau_2$

# Fun Rule

- Rules describe types, but also how the environment  $\Gamma$  may change
- Can only do what rule allows!
- fun rule:

$$\frac{\{x: \tau_1\} + \Gamma \vdash e : \tau_2}{\Gamma \vdash \text{fun } x \rightarrow e : \tau_1 \rightarrow \tau_2}$$

# Fun Examples

$$\frac{\{x : \tau_1\} + \Gamma \vdash e : \tau_2}{\Gamma \vdash \text{fun } x \rightarrow e : \tau_1 \rightarrow \tau_2}$$

$$\frac{\{y : \text{int}\} + \Gamma \vdash y + 3 : \text{int}}{\Gamma \vdash \text{fun } y \rightarrow y + 3 : \text{int} \rightarrow \text{int}}$$

$$\frac{\{f : \text{int} \rightarrow \text{bool}\} + \Gamma \vdash f \ 2 :: [\text{true}] : \text{bool list}}{\Gamma \vdash (\text{fun } f \rightarrow f \ 2 :: [\text{true}]) : (\text{int} \rightarrow \text{bool}) \rightarrow \text{bool list}}$$

# (Monomorphic) Let and Let Rec

## ■ let rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \{x : \tau_1\} + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (\text{let } x = e_1 \text{ in } e_2) : \tau_2}$$

## ■ let rec rule:

$$\frac{\{x : \tau_1\} + \Gamma \vdash e_1 : \tau_1 \quad \{x : \tau_1\} + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (\text{let rec } x = e_1 \text{ in } e_2) : \tau_2}$$



# Example

- let rec rule:

$$\frac{\{x: \tau_1\} + \Gamma \vdash e_1:\tau_1 \quad \{x: \tau_1\} + \Gamma \vdash e_2:\tau_2}{\Gamma \vdash (\text{let rec } x = e_1 \text{ in } e_2) : \tau_2}$$

- Which rule do we apply?

?

---

$\vdash$  (let rec one = 1 :: one in

let x = 2 in

fun y -> (x :: y :: one) ) : **int** → **int list**

# Example

■ Let rec rule:      ② {one : int list} |-  
① (let x = 2 in  
{one : int list} |-      fun y -> (x :: y :: one))  
    (I :: one) : **int list**      : **int → int list**

---

|- (let rec one = I :: one in  
    let x = 2 in  
        fun y -> (x :: y :: one) ) : **int → int list**

# Proof of I

- Application rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash (e_1 e_2) : \tau_2}$$

- Which rule?

$\{\text{one} : \text{int list}\} \vdash (\text{I} :: \text{one}) : \text{int list}$

# Proof of I

- Application rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash (e_1 e_2) : \tau_2}$$

- Application

③

$\{\text{one} : \text{int list}\} \vdash$

$((::) \text{ I}) : \text{int list} \rightarrow \text{int list}$

④

$\{\text{one} : \text{int list}\} \vdash$

$\text{one} : \text{int list}$

---

$\{\text{one} : \text{int list}\} \vdash (\text{I} :: \text{one}) : \text{int list}$

# Proof of 3

Constants Rule

---

 $\{one : int\ list\} \vdash$  $(::) : int \rightarrow int\ list \rightarrow int\ list$ 

---

 $\{one : int\ list\} \vdash ((::) \ I) : int\ list \rightarrow int\ list$ 

Constants Rule

---

 $\{one : int\ list\} \vdash$  $I : int$

# Proof of I

- Application rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash (e_1 e_2) : \tau_2}$$

- Application

③ ✓

{one : int list} |-

((::) I): **int list** → **int list**

④

{one : int list} |-

one : **int list**

---

{one : int list} |- (I :: one) : **int list**

# Proof of 4

- Rule for variables

---

$$\{one : \text{int list}\} \vdash one : \text{int list}$$





# Proof of 2

⑤  $\{x:\text{int}; \text{one} : \text{int list}\} \vdash$   
 $\text{fun } y \text{ ->}$   
 $(x :: y :: \text{one}))$

■ Constant

---

$\{\text{one} : \text{int list}\} \vdash 2 : \mathbf{int} \quad : \mathbf{int} \rightarrow \mathbf{int list}$

---

$\{\text{one} : \text{int list}\} \vdash (\text{let } x = 2 \text{ in}$   
 $\text{fun } y \text{ -> } (x :: y :: \text{one})) : \mathbf{int} \rightarrow \mathbf{int list}$

# Proof of 5

?

---

$\{x:\text{int}; \text{one} : \text{int list}\} \vdash \text{fun } y \rightarrow (x :: y :: \text{one}))$

**$: \text{int} \rightarrow \text{int list}$**

# Proof of 5

?

---

$\{y:\text{int}; x:\text{int}; \text{one} : \text{int list}\} \vdash (x :: y :: \text{one}) : \text{int list}$

---

$\{x:\text{int}; \text{one} : \text{int list}\} \vdash \text{fun } y \text{ -> } (x :: y :: \text{one})$

$: \text{int} \rightarrow \text{int list}$

# Proof of 5

⑥

$\{y:\text{int}; x:\text{int}; \text{one}:\text{int list}\}$   
|-  $((::) x):\text{int list} \rightarrow \text{int list}$

---

⑦

$\{y:\text{int}; x:\text{int}; \text{one}:\text{int list}\}$   
|-  $(y :: \text{one}) : \text{int list}$

---

$\{y:\text{int}; x:\text{int}; \text{one} : \text{int list}\}$  |-  $(x :: y :: \text{one}) : \text{int list}$

---

$\{x:\text{int}; \text{one} : \text{int list}\}$  |-  $\text{fun } y \text{ -> } (x :: y :: \text{one})$   
:  $\text{int} \rightarrow \text{int list}$

# Proof of 6

Constant

Variable

---

 $\{\dots\} \vdash (::)$ 

---

 $: \mathbf{int} \rightarrow \mathbf{int\ list} \rightarrow \mathbf{int\ list}$ 

---

 $\{\dots; x:\mathbf{int}; \dots\} \vdash \mathbf{x:int}$ 

---

 $\{y:\mathbf{int}; x:\mathbf{int}; \text{one} : \mathbf{int\ list}\} \vdash ((::) x)$  $: \mathbf{int\ list} \rightarrow \mathbf{int\ list}$

# Proof of 7

Like Pf of 6 [replace x w/ y] Variable



---

$$\{y:\text{int}; \dots\} \vdash ((::) y)$$

**:int list → int list**

---

$$\{\dots; \text{one: int list}\} \vdash$$

one: **int list**

---

$$\{y:\text{int}; x:\text{int}; \text{one} : \text{int list}\} \vdash (y :: \text{one}) : \mathbf{int\ list}$$

# Curry - Howard Isomorphism

- Type Systems are logics; logics are type systems
- Types are propositions; propositions are types
- Terms are proofs; proofs are terms
  
- Function space arrow corresponds to implication; application corresponds to modus ponens

# Curry - Howard Isomorphism

## ■ Modus Ponens

$$\frac{A \Rightarrow B \quad A}{B}$$

## • Application

$$\frac{\Gamma \vdash e_1 : \alpha \rightarrow \beta \quad \Gamma \vdash e_2 : \alpha}{\Gamma \vdash (e_1 \ e_2) : \beta}$$



# Mea Culpa

- The above system can't handle polymorphism as in OCAML
- No type variables in type language (only meta-variable in the logic)
- Would need:
  - Object level type variables and some kind of type quantification
  - **let** and **let rec** rules to introduce polymorphism
  - Explicit rule to eliminate (instantiate) polymorphism

# Polymorphic Types

- Polymorphism is the ability of a type term to simultaneously admit several distinct types (Reynolds, 1974)
- $\text{id} : 'a \rightarrow 'a$  ;
  - Can be instantiated to e.g.:
  - $\text{int} \rightarrow \text{int}$
  - $\text{bool list} \rightarrow \text{bool list}$
  - $( 'b \rightarrow 'b ) \rightarrow ( 'b \rightarrow 'b )$
- $\text{length} : 'a \text{ list} \rightarrow \text{int}$ 
  - $\text{int list} \rightarrow \text{int}$
  - $(\text{float} \rightarrow \text{bool}) \text{ list} \rightarrow \text{int}$

# Polymorphic Types

- `let swap (x,y) = (y,x) ;;`
- `val swap : 'a * 'b -> 'b * 'a = <fun>`
  
- Replaces all these spurious variants:
  - `val swapInt : int * int -> int * int = <fun>`
  - `val swapFloat : float * float -> float * float = <fun>`
  - `val swapIntFloat : int * float -> float * int = <fun>`
  - `val swapFloatInt : float * int -> int * float = <fun>`
  - ....
- The road to type abstraction: function `swap` knows nothing about the variables `x` and `y` except to treat them as **generic** “black boxes” (or generic objects)

# Support for Polymorphic Types

## ■ Monomorphic Types ( $\tau$ ):

- Basic Types: `int`, `bool`, `float`, `string`, `unit`, ...
- Type Variables:  $\alpha$ ,  $\beta$ ,  $\gamma$ ,  $\delta$ ,  $\varepsilon$
- Compound Types:  $\alpha \rightarrow \beta$ , `int * string`, `bool list`, ...

## ■ Polymorphic Types:

- Monomorphic types  $\tau$
- Generic types: universally quantified monomorphic  $t$

$$\forall \alpha_1, \dots, \alpha_n . \tau$$

- The variables  $\alpha_1, \dots, \alpha_n$  are distinguished as being generic
- Can think of  $\tau$  as same as  $\forall . \tau$

# Support for Polymorphic Types

- We extend typing Environment  $\Gamma$  to supply polymorphic types for variables
- Free variables of monomorphic type just type variables that occur in it
  - Write  $\text{FreeVars}(\tau)$
  - They are not bound by the quantifier
- Free variables of polymorphic type remove variables that are universally quantified
  - $\text{FreeVars}(\forall \alpha_1, \dots, \alpha_n . \tau) = \text{FreeVars}(\tau) - \{\alpha_1, \dots, \alpha_n\}$
- $\text{FreeVars}(\Gamma) =$  all  $\text{FreeVars}$  of types in range of  $\Gamma$

# From Monomorphic to Polymorphic

- Given:
  - type environment  $\Gamma$
  - monomorphic type  $\tau$
  - $\tau$  shares type variables with  $\Gamma$
- Want most polymorphic type for  $\tau$  that doesn't break sharing type variables with  $\Gamma$
- **Gen**( $\tau, \Gamma$ ) =  $\forall \alpha_1, \dots, \alpha_n . \tau$  where
$$\{\alpha_1, \dots, \alpha_n\} = \text{freeVars}(\tau) - \text{freeVars}(\Gamma)$$

# Polymorphic Typing Rules

- A *type judgement* has the form
$$\Gamma \vdash \text{exp} : \tau$$
  - $\Gamma$  uses **polymorphic types**
  - $\tau$  still **monomorphic**
- Most rules stay same (except use more general typing environments). Rules that change:
  - Variables
  - Let and Let Rec
  - Allow polymorphic constants
- Worth noting functions again

# Polymorphic Variables (Identifiers)

Variable axiom:

$$\frac{}{\Gamma \vdash x : \varphi(\tau)} \quad \text{if } \Gamma(x) = \forall \alpha_1, \dots, \alpha_n . \tau$$

- Where  $\varphi$  replaces all occurrences of  $\alpha_1, \dots, \alpha_n$  by monotypes  $\tau_1, \dots, \tau_n$
- Examples:

$$\frac{}{\{x : \forall \alpha . \alpha\} \vdash x : \text{int}}$$

$$\frac{}{\{f : \forall \alpha, \beta . \alpha \rightarrow \beta\} \vdash f : \text{int} \rightarrow \text{float}}$$



# Polymorphic Variables (Identifiers)

Variable axiom:

$$\frac{}{\Gamma \vdash x : \varphi(\tau)} \quad \text{if } \Gamma(x) = \forall \alpha_1, \dots, \alpha_n . \tau$$

- Where  $\varphi$  replaces all occurrences of  $\alpha_1, \dots, \alpha_n$  by monotypes  $\tau_1, \dots, \tau_n$
- Examples:

$$\frac{}{\{g : \forall \alpha, \beta . \alpha \rightarrow \beta\} \vdash g : \alpha \rightarrow \text{int}}$$

~~$$\frac{}{\{h : \forall \alpha . \text{int} \rightarrow \alpha\} \vdash h : \text{float} \rightarrow \text{int}}$$~~

# Polymorphic Variables (Identifiers)

Variable axiom:

$$\frac{}{\Gamma \vdash x : \varphi(\tau)} \quad \text{if } \Gamma(x) = \forall \alpha_1, \dots, \alpha_n . \tau$$

- Where  $\varphi$  replaces all occurrences of  $\alpha_1, \dots, \alpha_n$  by monotypes  $\tau_1, \dots, \tau_n$
- Note: Monomorphic rule special case:

$$\frac{}{\Gamma \vdash x : \tau} \quad \text{if } \Gamma(x) = \tau$$

- Constants treated same way

# Fun Rule Stays the Same

- fun rule:

$$\frac{\{x: \tau_1\} + \Gamma \vdash e : \tau_2}{\Gamma \vdash \text{fun } x \rightarrow e : \tau_1 \rightarrow \tau_2}$$

- Types  $\tau_1, \tau_2$  monomorphic
- Function argument must always be used at same type in function body

# Polymorphic Example

- Assume additional built-in **constants**:
- $\text{hd} : \forall \alpha . \alpha \text{ list} \rightarrow \alpha$
- $\text{tl} : \forall \alpha . \alpha \text{ list} \rightarrow \alpha \text{ list}$
- $\text{is\_empty} : \forall \alpha . \alpha \text{ list} \rightarrow \text{bool}$
- $:: : \forall \alpha . \alpha \rightarrow \alpha \text{ list} \rightarrow \alpha \text{ list}$
- $[] : \forall \alpha . \alpha \text{ list}$

# Polymorphic Example (I)

$$\frac{\{x:\tau_1\} + \Gamma \vdash e:\tau_2}{\Gamma \vdash \text{fun } x \rightarrow e:\tau_1 \rightarrow \tau_2}$$

- Show:

?

---

$\{\text{length}:\alpha \text{ list} \rightarrow \text{int}\} \vdash$

$\text{fun lst} \rightarrow \text{if is\_empty lst then } 0$   
 $\text{else } 1 + \text{length (tl lst)}$

**$:\alpha \text{ list} \rightarrow \text{int}$**

# Polymorphic Example: Fun Rule

■ Show: (2)

$\{\text{length}:\alpha \text{ list} \rightarrow \text{int}, \text{lst}:\alpha \text{ list}\} \vdash$

if `is_empty lst` then 0

else `length (hd l) + length (tl lst)` : **int**

---

$\{\text{length}:\alpha \text{ list} \rightarrow \text{int}\} \vdash$

fun `lst` -> if `is_empty lst` then 0

else `l + length (tl lst)`

:  **$\alpha \text{ list} \rightarrow \text{int}$**

## Polymorphic Example (2)

- Let  $\Gamma = \{\text{length}:\alpha \text{ list} \rightarrow \text{int}, \text{lst}:\alpha \text{ list}\}$
- Show

?

---

$\Gamma \vdash$  if `is_empty lst` then 0  
else `1 + length (tl lst)` : **int**

# Polymorphic Example (3): IfThenElse

- Let  $\Gamma = \{\text{length}: \alpha \text{ list} \rightarrow \text{int}, \text{lst}: \alpha \text{ list}\}$
- Show

(4)

$\Gamma \vdash \text{is\_empty lst}$   
**: bool**

(5)

$\Gamma \vdash 0:\text{int}$

(6)

$\Gamma \vdash l + \text{length (tl lst)}$   
**: int**

---

$\Gamma \vdash \text{if is\_empty lst then } 0$   
 $\text{else } l + \text{length (tl lst) } \mathbf{: int}$



# Polymorphic Example (4)

- Let  $\Gamma = \{\text{length} : \alpha \text{ list} \rightarrow \text{int}, \text{lst} : \alpha \text{ list}\}$
- Recall:  $\text{is\_empty} : \forall \alpha . \alpha \text{ list} \rightarrow \text{bool}$
- Show

?

---

$\Gamma \vdash \text{is\_empty lst} : \text{bool}$

# Polymorphic Example (4):Application

- Let  $\Gamma = \{\text{length} : \alpha \text{ list} \rightarrow \text{int}, \text{lst} : \alpha \text{ list}\}$
- Recall:  $\text{is\_empty} : \forall \alpha . \alpha \text{ list} \rightarrow \text{bool}$

?

?

---

$$\Gamma \vdash \text{is\_empty} : \alpha \text{ list} \rightarrow \text{bool}$$

---

$$\Gamma \vdash \text{lst} : \alpha \text{ list}$$

---

$$\Gamma \vdash \text{is\_empty lst} : \text{bool}$$

# Polymorphic Example (4)

- Let  $\Gamma = \{\text{length} : \alpha \text{ list} \rightarrow \text{int}, \text{lst} : \alpha \text{ list}\}$
- Recall:  $\text{is\_empty} : \forall \alpha . \alpha \text{ list} \rightarrow \text{bool}$

By Const since  $\alpha \text{ list} \rightarrow \text{bool}$  is

instance of  $\forall \alpha . \alpha \text{ list} \rightarrow \text{bool}$  ?

---

$$\Gamma \vdash \text{is\_empty} : \alpha \text{ list} \rightarrow \text{bool}$$

---

$$\Gamma \vdash \text{lst} : \alpha \text{ list}$$

---

$$\Gamma \vdash \text{is\_empty lst} : \text{bool}$$

# Polymorphic Example (4)

- Let  $\Gamma = \{\text{length} : \alpha \text{ list} \rightarrow \text{int}, \text{!} : \alpha \text{ list}\}$
- Show

By Const since  $\alpha \text{ list} \rightarrow \text{bool}$  is instance of  $\forall \alpha. \alpha \text{ list} \rightarrow \text{bool}$       By Variable  $\Gamma(\text{!st}) = \alpha \text{ list}$

---

$\Gamma \vdash \text{is\_empty} : \alpha \text{ list} \rightarrow \text{bool}$

---

$\Gamma \vdash \text{!st} : \alpha \text{ list}$

---

$\Gamma \vdash \text{is\_empty !st} : \text{bool}$

- This finishes (4)

# Polymorphic Example (3): IfThenElse (Repeat)

- Let  $\Gamma = \{\text{length}: \alpha \text{ list} \rightarrow \text{int}, \text{lst}: \alpha \text{ list}\}$
- Show

(4) ✓

$\Gamma \vdash \text{is\_empty lst}$   
**: bool**

(5)

$\Gamma \vdash 0:\text{int}$

(6)

$\Gamma \vdash 1 + \text{length (tl lst)}$   
**: int**

---

$\Gamma \vdash \text{if is\_empty lst then } 0$   
 $\text{else } 1 + \text{length (tl lst) } \mathbf{: int}$

# Polymorphic Example (5):Const

- Let  $\Gamma = \{\text{length}:\alpha \text{ list} \rightarrow \text{int}, \text{lst}:\alpha \text{ list}\}$

- Show

By Const Rule

---

$$\Gamma \vdash 0:\text{int}$$

# Polymorphic Example (6): Arith Op

- Let  $\Gamma = \{\text{length}: \alpha \text{ list} \rightarrow \text{int}, \text{lst}: \alpha \text{ list}\}$
- Show

By Variable (7)

$\Gamma \vdash \text{length}$

$\Gamma \vdash (\text{tl lst})$

By Const

**$: \alpha \text{ list} \rightarrow \text{int}$**

**$: \alpha \text{ list}$**

$\Gamma \vdash l : \text{int}$

$\Gamma \vdash \text{length (tl lst)} : \text{int}$

---

$\Gamma \vdash l + \text{length (tl lst)} : \text{int}$

# Polymorphic Example (7):App Rule

- Let  $\Gamma = \{\text{length} : \alpha \text{ list} \rightarrow \text{int}, \text{lst} : \alpha \text{ list}\}$
- Recall const tl:  $\forall \alpha . \alpha \text{ list} \rightarrow \alpha \text{ list}$

By Const

---

$$\Gamma \vdash (\text{tl lst}) : \alpha \text{ list} \rightarrow \alpha \text{ list}$$

By Variable

---

$$\Gamma \vdash \text{lst} : \alpha \text{ list}$$

---

$$\Gamma \vdash (\text{tl lst}) : \alpha \text{ list}$$

By Const since  $\alpha \text{ list} \rightarrow \alpha \text{ list}$  is instance of

$\forall \alpha . \alpha \text{ list} \rightarrow \alpha \text{ list}$



# Polymorphic Example (3): IfThenElse (Repeat)

- Let  $\Gamma = \{\text{length}: \alpha \text{ list} \rightarrow \text{int}, \text{lst}: \alpha \text{ list}\}$
- Show

(4) ✓

$\Gamma \vdash \text{is\_empty lst} : \mathbf{bool}$

(5) ✓

$\Gamma \vdash 0 : \text{int}$

(6) ✓

$\Gamma \vdash 1 + \text{length (tl lst)} : \mathbf{int}$

---

$\Gamma \vdash \text{if is\_empty lst then } 0$   
 $\text{else } 1 + \text{length (tl lst)} : \mathbf{int}$

Proved by deriving the proof tree in the previous slides

# Polymorphic Example: Fun Rule (Repeat-Done)

■ Show: (3) ✓

$\{ \text{length} : \alpha \text{ list} \rightarrow \text{int}, \text{lst} : \alpha \text{ list} \} \vdash$

if `is_empty lst` then 0

else `length (hd l) + length (tl lst)` : **int**

---

$\{ \text{length} : \alpha \text{ list} \rightarrow \text{int} \} \vdash$

fun `lst` -> if `is_empty lst` then 0

else `l + length (tl lst)`

:  **$\alpha \text{ list} \rightarrow \text{int}$**

Proved by deriving the proof tree in the previous slides

# (Monomorphic) Let and Let Rec [Reminder]

## ■ let rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \{x : \tau_1\} + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (\text{let } x = e_1 \text{ in } e_2) : \tau_2}$$

## ■ let rec rule:

$$\frac{\{x : \tau_1\} + \Gamma \vdash e_1 : \tau_1 \quad \{x : \tau_1\} + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (\text{let rec } x = e_1 \text{ in } e_2) : \tau_2}$$

# Polymorphic Let and Let Rec

**Gen**( $\tau, \Gamma$ ) =  $\forall \alpha_1, \dots, \alpha_n . \tau$  where  
 $\{\alpha_1, \dots, \alpha_n\} = \text{freeVars}(\tau) - \text{freeVars}(\Gamma)$

## ■ let rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \{x : \text{Gen}(\tau_1, \Gamma)\} + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (\text{let } x = e_1 \text{ in } e_2) : \tau_2}$$

## ■ let rec rule:

$$\frac{\{x : \tau_1\} + \Gamma \vdash e_1 : \tau_1 \quad \{x : \text{Gen}(\tau_1, \Gamma)\} + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (\text{let rec } x = e_1 \text{ in } e_2) : \tau_2}$$

# Polymorphic Example

- let rec rule:

$$\frac{\{x: \tau_1\} + \Gamma \vdash e_1: \tau_1 \quad \{x: \text{Gen}(\tau_1, \Gamma)\} + \Gamma \vdash e_2: \tau_2}{\Gamma \vdash (\text{let rec } x = e_1 \text{ in } e_2): \tau_2}$$

- Show:

?

---

$\{\}$   $\vdash$  let rec length =

fun lst -> if is\_empty lst then 0

else 1 + length (tl lst)

in

length (::) 2 [] + length (::) true [] : **int**

# Polymorphic Example:

■ let rec rule:

$$\frac{\{x: \tau_1\} + \Gamma \vdash e_1: \tau_1 \quad \{x: \text{Gen}(\tau_1, \Gamma)\} + \Gamma \vdash e_2: \tau_2}{\Gamma \vdash (\text{let rec } x = e_1 \text{ in } e_2): \tau_2}$$

Our previous function example

■ Show: (1) ✓

$\{\text{length}: \alpha \text{ list} \rightarrow \text{int}\}$

$\vdash \text{fun lst} \rightarrow \dots$

$: \alpha \text{ list} \rightarrow \text{int}$

(2)

$\{\text{length}: \forall \alpha. \alpha \text{ list} \rightarrow \text{int}\}$

$\vdash \text{length} ((::) 2 []) +$

$\text{length}((::) \text{true} []) : \text{int}$

---

$\{\} \vdash \text{let rec length} =$

$\text{fun lst} \rightarrow \text{if is\_empty lst then } 0$

$\text{else } 1 + \text{length (tl lst)}$

in

$\text{length} ((::) 2 []) + \text{length}((::) \text{true} []) : \text{int}$

# Polymorphic Example: (2) by ArithOp

- Let  $\Gamma' = \{\text{length} : \forall \alpha. \alpha \text{ list} \rightarrow \text{int}\}$
- Show:

(8)

$\Gamma' \vdash \text{length} ((::) 2 []) : \text{int}$

(9)

$\Gamma' \vdash \text{length}((::) \text{true} []) : \text{int}$

---

$\{\text{length} : \alpha. \alpha \text{ list} \rightarrow \text{int}\}$

$\vdash \text{length} ((::) 2 []) + \text{length}((::) \text{true} []) : \text{int}$

# Polymorphic Example: (8) AppRule

- Let  $\Gamma' = \{\text{length} : \forall \alpha. \alpha \text{ list} \rightarrow \text{int}\}$
- Show:

$$\frac{\Gamma' \vdash \text{length} : \mathbf{int\ list} \rightarrow \mathbf{int} \quad \Gamma' \vdash ((::)2 \ []) : \mathbf{int\ list}}{\Gamma' \vdash \text{length } ((::)2 \ []) : \mathbf{int}}$$



# Polymorphic Example: (8)AppRule

■ Let  $\Gamma' = \{\text{length} : \forall \alpha. \alpha \text{ list} \rightarrow \text{int}\}$

■ Show:

By Var since  $\text{int list} \rightarrow \text{int}$  is instance of

$\forall \alpha. \alpha \text{ list} \rightarrow \text{int}$

(10)

---

$\Gamma' \vdash \text{length} : \mathbf{\text{int list} \rightarrow \text{int}}$

$\Gamma' \vdash ((::)2 \ []): \mathbf{\text{int list}}$

---

$\Gamma' \vdash \text{length} ((::)2 \ []) : \mathbf{\text{int}}$

# Polymorphic Example: (I0)AppRule

- Let  $\Gamma' = \{\text{length} : \forall \alpha. \alpha \text{ list} \rightarrow \text{int}\}$
- Show:
- By Const since  $\alpha \text{ list}$  is instance of  $\forall \alpha. \alpha \text{ list}$

(II)

$$\frac{\Gamma' \vdash ((::) 2) : \text{int list} \rightarrow \text{int list} \quad \frac{}{\Gamma' \vdash [] : \text{int list}}}{\Gamma' \vdash ((::) 2 []) : \text{int list}}$$

# Polymorphic Example: (| |)AppRule

- Let  $\Gamma' = \{\text{length} : \forall \alpha. \alpha \text{ list} \rightarrow \text{int}\}$
- Show:
- By Const since  $\alpha \text{ list}$  is instance of  $\forall \alpha. \alpha \text{ list}$

By Const

$$\frac{\Gamma' \vdash (\text{::}) : \text{int} \rightarrow \text{int list} \rightarrow \text{int list} \quad \Gamma' \vdash 2 : \text{int}}{\Gamma' \vdash ((\text{::}) 2) : \text{int list} \rightarrow \text{int list}}$$

# Polymorphic Example: (9)AppRule

- Let  $\Gamma' = \{\text{length}:\forall\alpha. \alpha \text{ list} \rightarrow \text{int}\}$
- Show:

$\Gamma' \vdash$

$\text{length}:\mathbf{bool\ list} \rightarrow \mathbf{int}$

$\Gamma' \vdash$

$((::) \text{ true } []):\mathbf{bool\ list}$

---

$\Gamma' \vdash \text{length } ((::) \text{ true } []) : \mathbf{int}$

# Polymorphic Example: (9)AppRule

- Let  $\Gamma' = \{\text{length} : \forall \alpha. \alpha \text{ list} \rightarrow \text{int}\}$

- Show:

By Var since  $\text{bool list} \rightarrow \text{int}$  is instance of

$\forall \alpha. \alpha \text{ list} \rightarrow \text{int}$

---

	(I2)
$\Gamma' \vdash \text{length} : \text{bool list} \rightarrow \text{int}$	$\Gamma' \vdash ((::) \text{ true } []) : \text{bool list}$

---

$\Gamma' \vdash \text{length } ((::) \text{ true } []) : \text{int}$

# Polymorphic Example: (I2)AppRule

- Let  $\Gamma' = \{\text{length}:\forall\alpha. \alpha \text{ list} \rightarrow \text{int}\}$
- Show:
- By Const since  $\alpha \text{ list}$  is instance of  $\forall\alpha. \alpha \text{ list}$

(I3)

$$\frac{\Gamma' \vdash ((::)\text{true}): \mathbf{bool\ list} \rightarrow \mathbf{bool\ list} \quad \overline{\Gamma' \vdash []:\mathbf{bool\ list}}}{\Gamma' \vdash ((::)\text{true} []) : \mathbf{bool\ list}}$$

# Polymorphic Example: (I3)AppRule

- Let  $\Gamma' = \{\text{length} : \forall \alpha. \alpha \text{ list} \rightarrow \text{int}\}$

- Show:

By Const since `bool list` is instance of  $\forall \alpha. \alpha \text{ list}$

By Const

---

$$\Gamma' \vdash (::) : \mathbf{bool} \rightarrow \mathbf{bool \ list} \rightarrow \mathbf{bool \ list}$$

---

$$\Gamma' \vdash \text{true} : \mathbf{bool}$$

---

$$\Gamma' \vdash ((::) \text{ true}) : \mathbf{bool \ list} \rightarrow \mathbf{bool \ list}$$

# Polymorphic Example: Let Rec Rule – Done!

■ Show: (1) ✓

{length:  $\alpha$  list  $\rightarrow$  int}

| - fun lst  $\rightarrow$  ...

:  $\alpha$  list  $\rightarrow$  int

(2) ✓

{length:  $\forall \alpha. \alpha$  list  $\rightarrow$  int}

| - length ((::) 2 []) +

length((::) true []) : int

---

{ | - let rec length =

fun lst  $\rightarrow$  if is\_empty lst then 0

else 1 + length (tl lst)

in

length ((::) 2 []) + length((::) true []) : int



# Two Problems

## ■ Type checking

- Question: Does exp.  $e$  have type  $\tau$  in env  $\Gamma$ ?
- Answer: Yes / No
- Method: Type **derivation**

## ■ Typability

- Question Does exp.  $e$  have **some type** in env.  $\Gamma$ ? If so, what is it?
- Answer: Type  $\tau$  / error
- Method: Type **inference**

# Type Inference - Outline

- Begin by assigning a **type variable** as the type of the **whole expression**
- **Decompose** the expression into component expressions
- Use **typing rules** to generate **constraints** on components and whole
- **Recursively find substitution** that solves typing judgment of first subcomponent
- **Apply substitution to next subcomponent** and find substitution solving it; compose with first, etc.
- **Apply composition of all substitutions** to original type variable to get answer

# Type Inference - Example

- What type can we give to

**(fun x -> fun f -> f (f x))**

- Start with a type variable and then look at the way the term is constructed

# Type Inference - Example

$$\frac{\{x : \tau_1\} + \Gamma \vdash e : \tau_2}{\Gamma \vdash \text{fun } x \rightarrow e : \tau_1 \rightarrow \tau_2}$$

- First approximate: **Give type to full expr**

$$\{\} \vdash (\text{fun } x \rightarrow \text{fun } f \rightarrow f (f x)) : \alpha$$

- Second approximate: **use fun rule**

$$\frac{\{x : \beta\} \vdash (\text{fun } f \rightarrow f (f x)) : \gamma}{\{\} \vdash (\text{fun } x \rightarrow \text{fun } f \rightarrow f (f x)) : \alpha}$$

- Remember constraint  $\alpha \equiv (\beta \rightarrow \gamma)$

# Type Inference - Example

$$\frac{\{x : \tau_1\} + \Gamma \vdash e : \tau_2}{\Gamma \vdash \text{fun } x \rightarrow e : \tau_1 \rightarrow \tau_2}$$

- Third approximate: **use fun rule**

$$\frac{\frac{\{f : \delta ; x : \beta\} \vdash f (f x) : \varepsilon}{\{x : \beta\} \vdash (\text{fun } f \rightarrow f (f x)) : \gamma}}{\{\} \vdash (\text{fun } x \rightarrow \text{fun } f \rightarrow f(f x)) : \alpha}$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash (e_1 e_2) : \tau_2}$$

- Fourth approximate: **use app rule**

$$\frac{\{f:\delta; x:\beta\} \vdash f : \varphi \rightarrow \varepsilon \quad \{f:\delta; x:\beta\} \vdash f x : \varphi}{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}$$

$$\frac{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}$$

$$\frac{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}{\{ \} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha}$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

$$\frac{}{\Gamma \vdash x : \sigma} \quad \text{if } \Gamma(x) = \sigma$$

- Fifth approximate: **use var rule**, get constraint  $\delta \equiv \varphi \rightarrow \varepsilon$ , Solve with same
- Apply to next sub-proof

$$\frac{\{f:\delta; x:\beta\} \vdash f : \varphi \rightarrow \varepsilon \quad \{f:\delta; x:\beta\} \vdash f x : \varphi}{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}$$

$$\frac{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}$$

$$\frac{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}{\{ \} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha}$$

$$\{ \} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:  $\{\delta \equiv \varphi \rightarrow \varepsilon\}$

$$\dots \quad \{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f \ x : \varphi$$

---

$$\{f : \delta ; x : \beta\} \vdash (f (f \ x)) : \varepsilon$$

---

$$\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f \ x)) : \gamma$$

---

$$\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f \ x)) : \alpha$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$



# Type Inference - Example

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash (e_1 e_2) : \tau_2}$$

- Current subst:  $\{\delta \equiv \varphi \rightarrow \varepsilon\}$  Use **App Rule**

$$\frac{\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f:\zeta \rightarrow \varphi \quad \{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash x:\zeta}{\dots \quad \{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f x : \varphi}$$

$$\frac{\{f:\delta; x:\beta\} \vdash (f (f x)) : \varepsilon}{\{x:\beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}$$

$$\frac{\{x:\beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}{\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha}$$

$$\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:  $\{\delta \equiv \varphi \rightarrow \varepsilon\}$
- **Var rule:** Solve  $\zeta \rightarrow \varphi \equiv \varphi \rightarrow \varepsilon$  **Unification**

$$\frac{\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f:\zeta \rightarrow \varphi \quad \{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash x:\zeta}{\dots \quad \{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f x : \varphi}$$

$$\frac{\{f:\delta; x:\beta\} \vdash (f (f x)) : \varepsilon}{\{x:\beta\} \vdash (\text{fun } f \rightarrow f (f x)) : \gamma}$$

$$\frac{\{x:\beta\} \vdash (\text{fun } f \rightarrow f (f x)) : \gamma}{\{\} \vdash (\text{fun } x \rightarrow \text{fun } f \rightarrow f (f x)) : \alpha}$$

$$\frac{\{x:\beta\} \vdash (\text{fun } f \rightarrow f (f x)) : \gamma}{\{\} \vdash (\text{fun } x \rightarrow \text{fun } f \rightarrow f (f x)) : \alpha}$$

$$\frac{\{\} \vdash (\text{fun } x \rightarrow \text{fun } f \rightarrow f (f x)) : \alpha}{\{\} \vdash (\text{fun } x \rightarrow \text{fun } f \rightarrow f (f x)) : \alpha}$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:  $\{\zeta \equiv \varepsilon, \varphi \equiv \varepsilon\} \circ \{\delta \equiv \varphi \rightarrow \varepsilon\}$
- **Var rule:** Solve  $\zeta \rightarrow \varphi \equiv \varphi \rightarrow \varepsilon$  **Unification**

$$\frac{\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f:\zeta \rightarrow \varphi \quad \{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash x:\zeta}{\dots \quad \{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f x : \varphi}$$

$$\frac{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}$$

$$\frac{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}{\{ \} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha}$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:  $\{\zeta \equiv \varepsilon, \varphi \equiv \varepsilon, \delta \equiv \varepsilon \rightarrow \varepsilon\}$

- **Apply to next sub-proof**

(done)...  $\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash x:\zeta$

...  $\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f\ x : \varphi$

$\{f : \delta ; x : \beta\} \vdash (f (f\ x)) : \varepsilon$

$\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f\ x)) : \gamma$

$\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f\ x)) : \alpha$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:  $\{\zeta \equiv \varepsilon, \varphi \equiv \varepsilon, \delta \equiv \varepsilon \rightarrow \varepsilon\}$

- **Apply to next sub-proof**

(done)...  $\{f:\varepsilon \rightarrow \varepsilon; x:\beta\} \vdash x:\varepsilon$

...  $\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f\ x : \varphi$

$\{f : \delta ; x : \beta\} \vdash (f (f\ x)) : \varepsilon$

$\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f\ x)) : \gamma$

$\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f\ x)) : \alpha$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

■ Current subst:  $\{\zeta \equiv \varepsilon, \varphi \equiv \varepsilon, \delta \equiv \varepsilon \rightarrow \varepsilon\}$

■ **Var rule:**  $\varepsilon \equiv \beta$

...  $\frac{}{\{f:\varepsilon \rightarrow \varepsilon; x:\beta\} \vdash x:\varepsilon}$

...  $\frac{}{\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f x : \varphi}$

$\frac{}{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}$

$\frac{}{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}$

$\frac{}{\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha}$

■  $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:  $\{\varepsilon \equiv \beta\} \circ \{\zeta \equiv \varepsilon, \varphi \equiv \varepsilon, \delta \equiv \varepsilon \rightarrow \varepsilon\}$
- Solves subproof; return one layer

$$\dots \quad \frac{\quad}{\{f:\varepsilon \rightarrow \varepsilon; x:\beta\} \vdash x:\varepsilon}$$
$$\dots \quad \frac{\quad}{\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f x : \varphi}$$
$$\frac{\quad}{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}$$
$$\frac{\quad}{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}$$
$$\frac{\quad}{\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha}$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:  $\{\varepsilon \equiv \beta, \zeta \equiv \beta, \varphi \equiv \beta, \delta \equiv \beta \rightarrow \beta\}$
- Solves this subproof; return one layer

...

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...  $\{f:\varphi \rightarrow \varepsilon; x:\beta\} \vdash f\ x : \varphi$

---

$\{f : \delta ; x : \beta\} \vdash (f (f\ x)) : \varepsilon$

---

$\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f\ x)) : \gamma$

---

$\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f\ x)) : \alpha$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$



# Type Inference - Example

- Current subst:  $\{\varepsilon \equiv \beta, \zeta \equiv \beta, \varphi \equiv \beta, \delta \equiv \beta \rightarrow \beta\}$
- Need to satisfy constraint  $\gamma \equiv (\delta \rightarrow \varepsilon)$ ,  
given subst, becomes:  $\gamma \equiv ((\beta \rightarrow \beta) \rightarrow \beta)$

...

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$$\frac{\frac{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}}{\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha}$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:

$$\{\gamma \equiv ((\beta \rightarrow \beta) \rightarrow \beta), \varepsilon \equiv \beta, \zeta \equiv \beta, \varphi \equiv \beta, \delta \equiv \beta \rightarrow \beta\}$$

- Solves subproof; return one layer

...

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$$\underline{\{f : \delta ; x : \beta\} \vdash (f (f x)) : \varepsilon}$$

$$\underline{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}$$

$$\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha$$

- $\alpha \equiv (\beta \rightarrow \gamma); \gamma \equiv (\delta \rightarrow \varepsilon)$

# Type Inference - Example

- Current subst:

$\{\gamma \equiv ((\beta \rightarrow \beta) \rightarrow \beta), \varepsilon \equiv \beta, \zeta \equiv \beta, \varphi \equiv \beta, \delta \equiv \beta \rightarrow \beta\}$

- Need to satisfy constraint  $\alpha \equiv (\beta \rightarrow \gamma)$

given subst:  $\alpha \equiv (\beta \rightarrow ((\beta \rightarrow \beta) \rightarrow \beta))$

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$\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma$

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$\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha$

- $\alpha \equiv (\beta \rightarrow \gamma);$

# Type Inference - Example

- Current subst:

$\{\alpha \equiv (\beta \rightarrow ((\beta \rightarrow \beta) \rightarrow \beta)),$

$\gamma \equiv ((\beta \rightarrow \beta) \rightarrow \beta), \varepsilon \equiv \beta, \zeta \equiv \beta, \varphi \equiv \beta, \delta \equiv \beta \rightarrow \beta\}$

- Solves subproof; return on layer

$$\frac{\{x : \beta\} \vdash (\text{fun } f \text{ -> } f (f x)) : \gamma}{\{\} \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha}$$

# Type Inference - Example

- Current subst:

$\{\alpha \equiv (\beta \rightarrow ((\beta \rightarrow \beta) \rightarrow \beta)),$

$\gamma \equiv ((\beta \rightarrow \beta) \rightarrow \beta), \varepsilon \equiv \beta, \zeta \equiv \beta, \varphi \equiv \beta, \delta \equiv \beta \rightarrow \beta\}$

- Done:  $\alpha \equiv (\beta \rightarrow ((\beta \rightarrow \beta) \rightarrow \beta))$

$\{\ } \vdash (\text{fun } x \text{ -> fun } f \text{ -> } f (f x)) : \alpha$