CS/ECE 374: Algorithms & Models of Computation

Regular Languages and Expressions

Lecture 2 January 19, 2023

Background

Fix some finite alphabet Σ .

- \bullet Σ^* is the set of all strings over Σ
- ullet A language over Σ is a subset of strings. That is, ${m L} \subseteq \Sigma^*$
- Σ^* is countably infinite. Set of all languages $= \mathcal{P}(\Sigma^*)$ is uncountably infinite
- Each machine/program can be described by a string. Hence set of machines/programs is countably infinite
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Question: What languages are easy? What languages should we focus on? Can we *classify* them via various features?

Languages

Study of languages motivated by (among many others)

- linguistics and natural language understanding
- programming languages and logic
- computation and machines

Intution: As ability of a language to *express/model* increases the more *complex/computationally hard* it becomes.

Chomsky Hierarchy and Machines

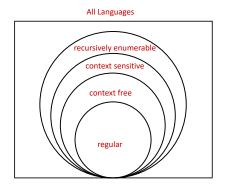
Grammars

phrase structured

context sensitive

context free

regular expressions



Machines

Turing machine (TMss)

linear bounded automata (LBAs)

pushdown automata (PDAs)

finite state automata (DFAs)

Part I

Regular Languages

A class of simple but very useful languages. The set of regular languages over some alphabet Σ is defined inductively as:

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Spring 2023

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Regular languages are closed under the operations of union, concatenation and Kleene star.

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If w is a string then $L = \{w\}$ is regular.

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Lemma

Every finite language L is regular.

Examples: $L = \{a, abaab, aba\}$. $L = \{w \mid |w| \le 100\}$. Why?

More Examples

- $\{w \mid w \text{ is a keyword in Python program}\}$
- $\{w \mid w \text{ is a valid date of the form } mm/dd/yy\}$
- {w | w describes a valid Roman numeral}{I, II, III, IV, V, VI, VII, VIII, IX, X, XI, ...}.
- $\{w \mid w \text{ contains "CS374" as a substring}\}$.

- How expressive are these languages?
- What can we use them for?
- What are limitations? That is, what can be not express as regular languages?

Part II

Regular Expressions

Regular Expressions

A way to denote regular languages

- simple patterns to describe related strings
- useful in
 - text search (editors, Unix/grep, emacs)
 - compilers: lexical analysis
 - compact way to represent interesting/useful languages
 - dates back to 50's: Stephen Kleene who has a star named after him.

Inductive Definition

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 - Ø denotes the language Ø
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Inductive cases: If r_1 and r_2 are regular expressions denoting languages R_1 and R_2 respectively then,

- $(r_1 + r_2)$ denotes the language $R_1 \cup R_2$
- (r_1r_2) denotes the language R_1R_2
- $(r_1)^*$ denotes the language R_1^*

Regular Languages vs Regular Expressions

Regular Languages

```
\emptyset regular \{\epsilon\} regular for a \in \Sigma R_1 \cup R_2 regular if both are R_1R_2 regular if R is regular if R
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Examples:
$$(0+1)^*$$
, $010^* + (110)^*$, $(10+110)^*(11+10)$

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- Other notation: r + s, $r \cup s$, $r \mid s$ all denote union. rs is sometimes written as $r \cdot s$.

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- Given a regular expression r we would like to "understand" L(r) (say by giving an English description)

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- $(\epsilon + 0)(1 + 10)^*$: strings without two consecutive 0s.

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- Hard: bitstrings with an odd number of 1s and an odd number of 0s.

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Question: How does on prove an identity?

By induction. On what? Length of r since r is a string obtained from specific inductive rules.

Consider $L = \{0^n 1^n \mid n \ge 0\} = \{\epsilon, 01, 0011, 000111, \ldots\}.$

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Other questions:

- Suppose R_1 is regular and R_2 is regular. Is $R_1 \cap R_2$ regular?
- Suppose R_1 is regular is \bar{R}_1 (complement of R_1) regular?

Summary and Skills

Regular languages and expressions defined inductively via simple base cases and three operations: union, concatenation, Kleene star

Skills:

- Given a laguage L described in English, design a regular expression r such that L = L(r)
- Given a regular expression r, give an English description of the language $\boldsymbol{L}(r)$

Later:

- see equivalence with DFAs, NFAs
- technique to prove that languages are not regular