## Algorithms & Models of Computation

CS/ECE 374 B, Spring 2020

# Regular Languages and Expressions

Lecture 2 Friday, January 24, 2020

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## Part I

Regular Languages

A class of simple but useful languages.

- Ø is a regular language.
- $\{\epsilon\}$  is a regular language.
- **③**  $\{a\}$  is a regular language for each  $a \in \Sigma$ . Interpreting a as string of length 1.

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- If  $L_1, L_2$  are regular then  $L_1L_2$  is regular.

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- **1** If  $L_1, L_2$  are regular then  $L_1L_2$  is regular.
- If L is regular, then  $L^* = \bigcup_{n \ge 0} L^n$  is regular. The  $\cdot^*$  operator name is **Kleene star**.

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The set of regular languages over some alphabet  $\Sigma$  is defined inductively as:

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Regular languages are closed under the operations of union, concatenation and Kleene star.

## Some simple regular languages

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4

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#### Lemma

Every finite language **L** is regular.

Examples:  $L = \{a, abaab, aba\}$ .  $L = \{w \mid |w| \le 100\}$ . Why?

## More Examples

- $\{w \mid w \text{ is a keyword in Python program}\}$
- {w | w is a valid date of the form mm/dd/yy}
- {w | w describes a valid Roman numeral}{I, II, III, IV, V, VI, VII, VIII, IX, X, XI, ...}.
- $\{w \mid w \text{ contains "CS374" as a substring}\}$ .

## Part II

## Regular Expressions

## Regular Expressions

A way to denote regular languages

- simple patterns to describe related strings
- useful in
  - text search (editors, Unix/grep, emacs)
  - compilers: lexical analysis
  - compact way to represent interesting/useful languages
  - dates back to 50's: Stephen Kleene who has a star names after him.

#### Inductive Definition

A regular expression  $\mathbf{r}$  over an alphabet  $\Sigma$  is one of the following: Base cases:

- ∅ denotes the language ∅
- $\epsilon$  denotes the language  $\{\epsilon\}$ .
- a denote the language {a}.

8

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A regular expression  $\mathbf{r}$  over an alphabet  $\Sigma$  is one of the following: Base cases:

- ullet  $\emptyset$  denotes the language  $\emptyset$
- $\epsilon$  denotes the language  $\{\epsilon\}$ .
- a denote the language {a}.

**Inductive cases:** If  $r_1$  and  $r_2$  are regular expressions denoting languages  $R_1$  and  $R_2$  respectively then,

- ullet  $(r_1+r_2)$  denotes the language  $R_1\cup R_2$
- $(r_1r_2)$  denotes the language  $R_1R_2$
- $(r_1)^*$  denotes the language  $R_1^*$

## Regular Languages vs Regular Expressions

#### Regular Languages

```
\emptyset regular \{\epsilon\} regular \{a\} regular for a \in \Sigma R_1 \cup R_2 regular if both are R_1R_2 regular if both are R^* is regular if R is
```

#### Regular Expressions

```
\emptyset denotes \emptyset
\epsilon denotes \{\epsilon\}
a denote \{a\}
\mathbf{r}_1 + \mathbf{r}_2 denotes R_1 \cup R_2
\mathbf{r}_1\mathbf{r}_2 denotes R_1R_2
\mathbf{r}^* denote R^*
```

Regular expressions denote regular languages — they explicitly show the operations that were used to form the language

9

• For a regular expression  $\mathbf{r}$ ,  $L(\mathbf{r})$  is the language denoted by  $\mathbf{r}$ . Multiple regular expressions can denote the same language! **Example:** (0+1) and (1+0) denote same language  $\{0,1\}$ 

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- Superscript +. For convenience, define  $r^+ = rr^*$ . Hence if L(r) = R then  $L(r^+) = R^+$ .
- Other notation: r + s,  $r \cup s$ ,  $r \mid s$  all denote union. rs is sometimes written as  $r \cdot s$ .

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- Given a language L "in mind" (say an English description) we would like to write a regular expression for L (if possible)
- Given a regular expression r we would like to "understand" L(r)
   (say by giving an English description)

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- $(\epsilon + 0)(1 + 10)^*$ : strings without two consecutive 0s.

## Creating regular expressions

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• bitstrings with the pattern 001 or the pattern 100 occurring as a substring one answer: (0+1)\*001(0+1)\* + (0+1)\*100(0+1)\*

• bitstrings with the pattern 001 or the pattern 100 occurring as a substring one answer: (0+1)\*001(0+1)\* + (0+1)\*100(0+1)\*

• bitstrings with an even number of 1's

• bitstrings with the pattern **001** or the pattern **100** occurring as a substring

one answer: (0+1)\*001(0+1)\* + (0+1)\*100(0+1)\*

bitstrings with an even number of 1's one answer: 0\* + (0\*10\*10\*)\*

- bitstrings with the pattern 001 or the pattern 100 occurring as a substring one answer: (0+1)\*001(0+1)\* + (0+1)\*100(0+1)\*
- bitstrings with an even number of 1's one answer: 0\* + (0\*10\*10\*)\*
- bitstrings with an odd number of 1's

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- one answer:  $0^* + (0^*10^*10^*)^*$  bitstrings with an odd number of 1's
- bitstrings with an odd number of 1's one answer: r1r where r is solution to previous part

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- bitstrings that do not contain 01 as a substring

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- bitstrings that do not contain 011 as a substring

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- bitstrings with an odd number of 1's one answer: r1r where r is solution to previous part
- bitstrings that do not contain 01 as a substring one answer:1\*0\*
- bitstrings that do *not* contain **011** as a substring one answer:  $1*0*(100*)*(1+\epsilon)$
- Hard: bitstrings with an odd number of 1s and an odd number of 0s.

### Bit strings with odd number of 0s and 1s

The regular expression is

$$(00+11)^*(01+10)$$
  
 $(00+11+(01+10)(00+11)^*(01+10))^*$ 

(Solved using techniques to be presented in the following lectures...)

- $r^*r^* = r^*$  meaning for any regular expression r,  $L(r^*r^*) = L(r^*)$
- $(r^*)^* = r^*$
- $rr^* = r^*r$
- (rs)\*r = r(sr)\*
- $(r+s)^* = (r^*s^*)^* = (r^*+s^*)^* = (r+s^*)^* = \dots$

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Question: How does on prove an identity?

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Question: How does on prove an identity?

By induction. On what? Length of r since r is a string obtained from specific inductive rules.

Consider 
$$L = \{0^n 1^n \mid n \ge 0\} = \{\epsilon, 01, 0011, 000111, \ldots\}.$$

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#### **Theorem**

L is not a regular language.

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How do we prove it?

#### Other questions:

- Suppose  $R_1$  is regular and  $R_2$  is regular. Is  $R_1 \cap R_2$  regular?
- Suppose  $R_1$  is regular is  $\bar{R_1}$  (complement of  $R_1$ ) regular?