Algorithms & Models of Computation CS/ECE 374 B, Spring 2020

# **NP** and **NP** Completeness

Lecture 23 Wednesday, April 29, 2020

LATEXed: January 19, 2020 04:28

# Part I

# **NP-Completeness**

## NP: Non-deterministic polynomial

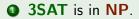
#### Definition

A decision problem is in **NP**, if it has a polynomial time certifier, for all the all the YES instances.

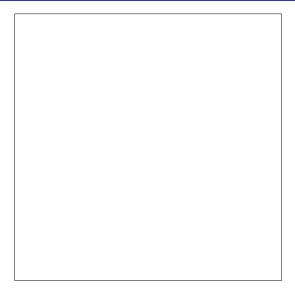
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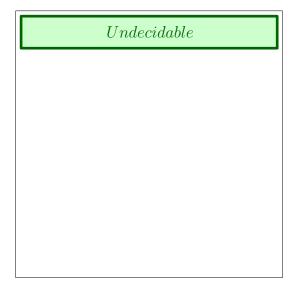
A decision problem is in **co-NP**, if it has a polynomial time certifier, for all the all the NO instances.

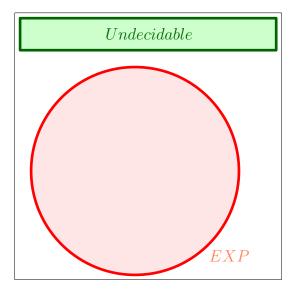
#### Example

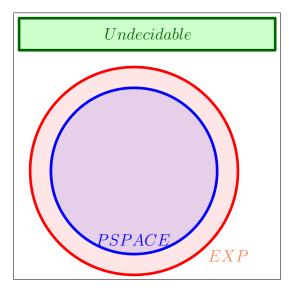


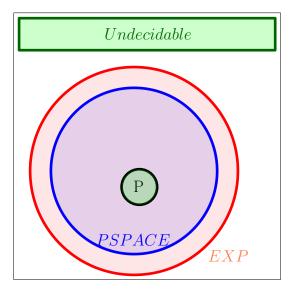
But Not3SAT is in co-NP.

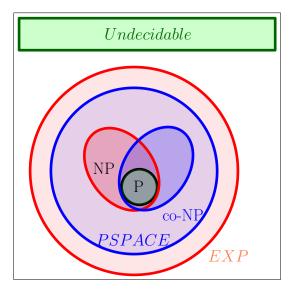


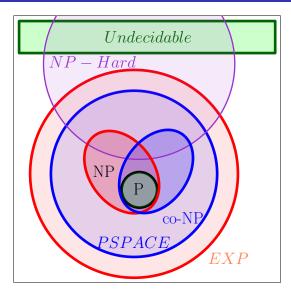


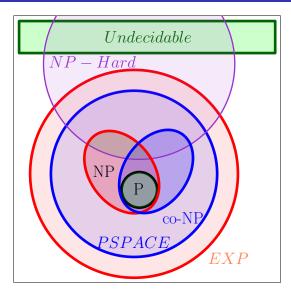


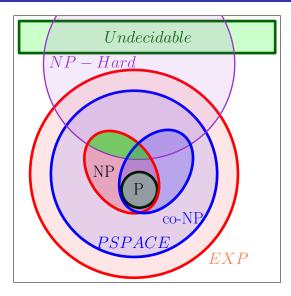


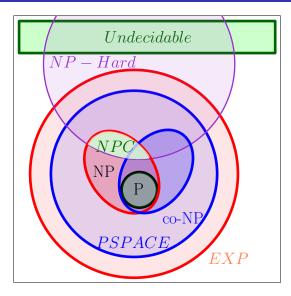












### "Hardest" Problems

#### Question

What is the hardest problem in NP? How do we define it?

#### Towards a definition

- Hardest problem must be in NP.
- e Hardest problem must be at least as "difficult" as every other problem in NP.

## **NP-Complete** Problems

#### Definition

A problem **X** is said to be **NP-Complete** if

- $X \in NP$ , and
- **(Hardness)** For any  $Y \in NP$ ,  $Y \leq_P X$ .

## Solving NP-Complete Problems

#### Proposition

Suppose X is NP-Complete. Then X can be solved in polynomial time if and only if P = NP.

#### Proof.

 $\Rightarrow$  Suppose X can be solved in polynomial time

- Let  $Y \in NP$ . We know  $Y \leq_P X$ .
- We showed that if Y ≤<sub>P</sub> X and X can be solved in polynomial time, then Y can be solved in polynomial time.
- **3** Thus, every problem  $Y \in NP$  is such that  $Y \in P$ ;  $NP \subseteq P$ .
- Since  $\mathbf{P} \subseteq \mathbf{NP}$ , we have  $\mathbf{P} = \mathbf{NP}$ .

 $\Leftarrow$  Since **P** = **NP**, and **X**  $\in$  **NP**, we have a polynomial time algorithm for **X**.

### **NP-Hard Problems**

#### Definition

A problem **X** is said to be **NP-Hard** if

**(Hardness)** For any  $Y \in \mathbf{NP}$ , we have that  $Y \leq_P X$ .

An NP-Hard problem need not be in NP!

Example: Halting problem is **NP-Hard** (why?) but not **NP-Complete**.

#### If X is NP-Complete

- Since we believe  $P \neq NP$ ,
- **2** and solving X implies  $\mathbf{P} = \mathbf{NP}$ .

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At the very least, many smart people before you have failed to find an efficient algorithm for X.

(This is proof by mob opinion — take with a grain of salt.)

### **NP-Complete** Problems

#### Question

Are there any problems that are **NP-Complete**?

#### Answer

Yes! Many, many problems are **NP-Complete**.

### Cook-Levin Theorem

Theorem (Cook-Levin)

SAT is NP-Complete.

## Cook-Levin Theorem

#### Theorem (Cook-Levin)

SAT is NP-Complete.

Need to show

- **SAT** is in **NP**.
- **every NP** problem **X** reduces to **SAT**.

Will see proof in next lecture.

Steve Cook won the Turing award for his theorem.

#### Proving that a problem X is NP-Complete

#### To prove **X** is **NP-Complete**, show

- Show that X is in NP.
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**SAT**  $\leq_P X$  implies that every **NP** problem  $Y \leq_P X$ . Why? Transitivity of reductions:

 $Y \leq_P SAT$  and  $SAT \leq_P X$  and hence  $Y \leq_P X$ .

#### **3-SAT** is NP-Complete

- 3-SAT is in NP
- SAT  $\leq_P$  3-SAT as we saw

#### NP-Completeness via Reductions

- SAT is NP-Complete due to Cook-Levin theorem
- **2** SAT  $\leq_P$  3-SAT
- **3-SAT**  $\leq_P$  Independent Set
- Independent Set Server
  Portex Cover
- Solution Independent Set  $\leq_P$  Clique
- **3-SAT**  $\leq_P$  3-Color
- 3-SAT  $\leq_P$  Hamiltonian Cycle

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Hundreds and thousands of different problems from many areas of science and engineering have been shown to be **NP-Complete**.

A surprisingly frequent phenomenon!

# Part II

# Reducing **3-SAT** to **Independent Set**

#### **Problem: Independent Set**

**Instance:** A graph G, integer k. **Question:** Is there an independent set in G of size k?

## $3SAT \leq_P Independent Set$

#### The reduction **3SAT** $\leq_P$ **Independent Set**

**Input:** Given a **3CNF** formula  $\varphi$ **Goal:** Construct a graph  $G_{\varphi}$  and number k such that  $G_{\varphi}$  has an independent set of size k if and only if  $\varphi$  is satisfiable.

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Importance of reduction: Although **3SAT** is much more expressive, it can be reduced to a seemingly specialized Independent Set problem.

Notice: We handle only 3CNF formulas – reduction would not work for other kinds of boolean formulas.

#### Interpreting **3SAT**

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- Pick a literal from each clause and find a truth assignment to make all of them true

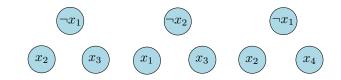
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- Find a way to assign 0/1 (false/true) to the variables such that the formula evaluates to true, that is each clause evaluates to true.
- Pick a literal from each clause and find a truth assignment to make all of them true. You will fail if two of the literals you pick are in conflict, i.e., you pick x<sub>i</sub> and ¬x<sub>i</sub>

We will take the second view of **3SAT** to construct the reduction.

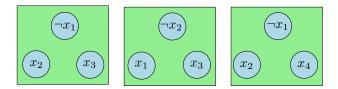
**(**)  $G_{\varphi}$  will have one vertex for each literal in a clause



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Figure: Graph for $\varphi = (\neg x_1 \lor x_2 \lor x_3) \land (x_1 \lor \neg x_2 \lor x_3) \land (\neg x_1 \lor x_2 \lor x_4)$ Miller, Hassanieh (UIUC)CS37419Spring 2020

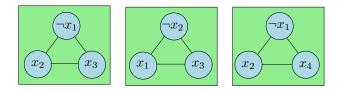
G<sub>φ</sub> will have one vertex for each literal in a clause
Connect the 3 literals in a clause to form a triangle; the independent set will pick at most one vertex from each clause, which will correspond to the literal to be set to true



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- $G_{\varphi}$  will have one vertex for each literal in a clause
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- Connect 2 vertices if they label complementary literals; this ensures that the literals corresponding to the independent set do not have a conflict

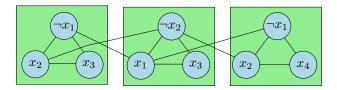


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- Connect 2 vertices if they label complementary literals; this ensures that the literals corresponding to the independent set do not have a conflict
- Take k to be the number of clauses

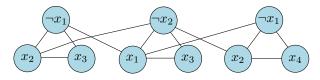


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#### Correctness

#### Proposition

 $\varphi$  is satisfiable iff  $G_{\varphi}$  has an independent set of size k (= number of clauses in  $\varphi$ ).

#### Proof.

 $\Rightarrow$  Let **a** be the truth assignment satisfying  $\varphi$ 

#### Correctness

#### Proposition

 $\varphi$  is satisfiable iff  $G_{\varphi}$  has an independent set of size k (= number of clauses in  $\varphi$ ).

#### Proof.

- $\Rightarrow$  Let *a* be the truth assignment satisfying  $\varphi$ 
  - Pick one of the vertices, corresponding to true literals under *a*, from each triangle. This is an independent set of the appropriate size. Why?

## Correctness (contd)

#### Proposition

 $\varphi$  is satisfiable iff  $G_{\varphi}$  has an independent set of size k (= number of clauses in  $\varphi$ ).

#### Proof.

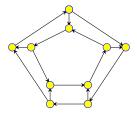
- $\leftarrow \text{ Let } \mathbf{S} \text{ be an independent set of size } \mathbf{k}$ 
  - **S** must contain *exactly* one vertex from each clause
  - **§** S cannot contain vertices labeled by conflicting literals
  - Thus, it is possible to obtain a truth assignment that makes in the literals in S true; such an assignment satisfies one literal in every clause

# Part III

## NPCompleteness of Hamiltonian Cycle

### Directed Hamiltonian Cycle

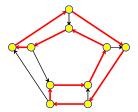
Input Given a directed graph G = (V, E) with *n* vertices Goal Does *G* have a Hamiltonian cycle?



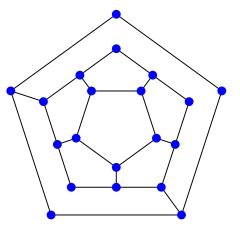
### Directed Hamiltonian Cycle

Input Given a directed graph G = (V, E) with *n* vertices Goal Does *G* have a Hamiltonian cycle?

• A Hamiltonian cycle is a cycle in the graph that visits every vertex in *G* exactly once



## Is the following graph Hamiltonianan?



(A) Yes.(B) No.

## Directed Hamiltonian Cycle is NP-Complete

- Directed Hamiltonian Cycle is in NP: exercise
- Hardness: We will show
   3-SAT ≤<sub>P</sub> Directed Hamiltonian Cycle

### Reduction

Given 3-SAT formula  $\varphi$  create a graph  $G_{\varphi}$  such that

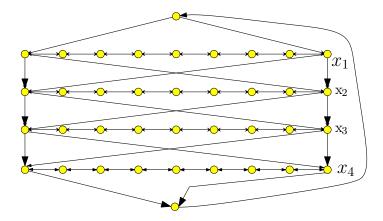
- $G_{arphi}$  has a Hamiltonian cycle if and only if arphi is satisfiable
- $G_{\varphi}$  should be constructible from  $\varphi$  by a polynomial time algorithm  $\mathcal{A}$

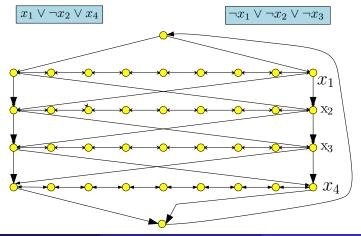
Notation:  $\varphi$  has *n* variables  $x_1, x_2, \ldots, x_n$  and *m* clauses  $C_1, C_2, \ldots, C_m$ .

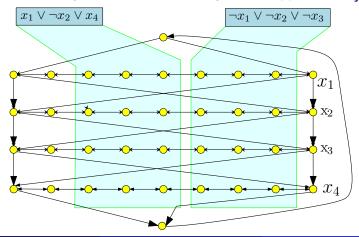
## Reduction: First Ideas

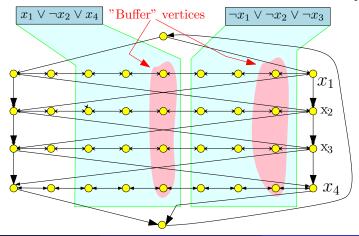
- Viewing SAT: Assign values to *n* variables, and each clauses has 3 ways in which it can be satisfied.
- Construct graph with 2<sup>n</sup> Hamiltonian cycles, where each cycle corresponds to some boolean assignment.
- Then add more graph structure to encode constraints on assignments imposed by the clauses.

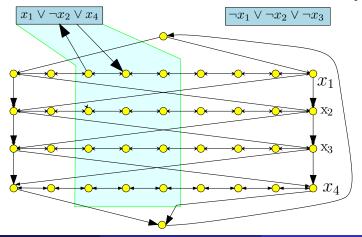
- Traverse path *i* from left to right iff *x<sub>i</sub>* is set to true
- Each path has 3(m + 1) nodes where m is number of clauses in φ; nodes numbered from left to right (1 to 3m + 3)

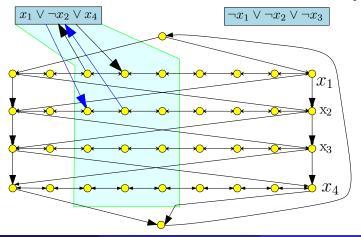


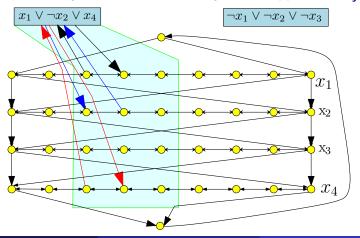


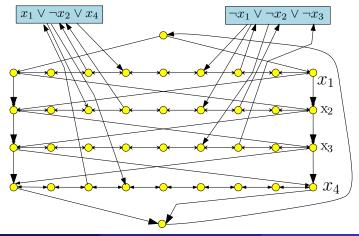












#### Correctness Proof

#### Proposition

arphi has a satisfying assignment iff  $G_{arphi}$  has a Hamiltonian cycle.

#### Proof.

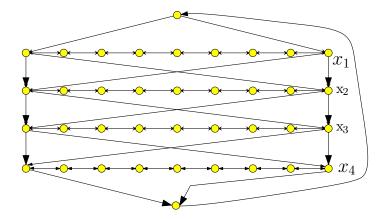
- $\Rightarrow$  Let a be the satisfying assignment for  $\varphi.$  Define Hamiltonian cycle as follows
  - If  $a(x_i) = 1$  then traverse path *i* from left to right
  - If  $a(x_i) = 0$  then traverse path *i* from right to left
  - For each clause, path of at least one variable is in the "right" direction to splice in the node corresponding to clause

## Hamiltonian Cycle $\Rightarrow$ Satisfying assignment

Suppose  $\Pi$  is a Hamiltonian cycle in  $G_{\varphi}$ 

- If Π enters c<sub>j</sub> (vertex for clause C<sub>j</sub>) from vertex 3j on path i then it must leave the clause vertex on edge to 3j + 1 on the same path i
  - If not, then only unvisited neighbor of 3j + 1 on path *i* is 3j + 2
  - Thus, we don't have two unvisited neighbors (one to enter from, and the other to leave) to have a Hamiltonian Cycle
- Similarly, if Π enters c<sub>j</sub> from vertex 3j + 1 on path i then it must leave the clause vertex c<sub>j</sub> on edge to 3j on path i

## Example



# Hamiltonian Cycle $\implies$ Satisfying assignment (contd)

- Thus, vertices visited immediately before and after C<sub>i</sub> are connected by an edge
- We can remove  $c_j$  from cycle, and get Hamiltonian cycle in  $G c_j$
- Consider Hamiltonian cycle in  $G \{c_1, \ldots c_m\}$ ; it traverses each path in only one direction, which determines the truth assignment

## Hamiltonian Cycle

#### Problem

#### Input Given undirected graph G = (V, E)

Goal Does *G* have a Hamiltonian cycle? That is, is there a cycle that visits every vertex exactly one (except start and end vertex)?

## **NP**-Completeness

#### Theorem

Hamiltonian cycle problem for undirected graphs is NP-Complete.

#### Proof.

- The problem is in NP; proof left as exercise.
- Hardness proved by reducing Directed Hamiltonian Cycle to this problem

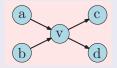
Goal: Given directed graph G, need to construct undirected graph G' such that G has Hamiltonian Path iff G' has Hamiltonian path



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#### Reduction

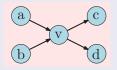
• Replace each vertex v by 3 vertices: v<sub>in</sub>, v, and v<sub>out</sub>



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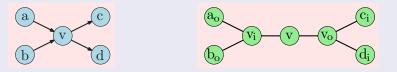
- Replace each vertex v by 3 vertices: vin, v, and vout
- A directed edge (a, b) is replaced by edge (a<sub>out</sub>, b<sub>in</sub>)



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#### Reduction

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### Reduction: Wrapup

- The reduction is polynomial time (exercise)
- The reduction is correct (exercise)

# Part IV

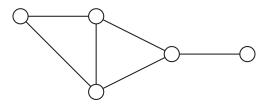
# NP-Completeness of Graph Coloring

#### Problem: Graph Coloring

**Instance:** G = (V, E): Undirected graph, integer k. **Question:** Can the vertices of the graph be colored using k colors so that vertices connected by an edge do not get the same color?

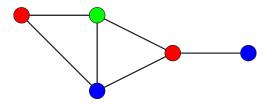
#### Problem: 3 Coloring

**Instance:** G = (V, E): Undirected graph. **Question:** Can the vertices of the graph be colored using **3** colors so that vertices connected by an edge do not get the same color?



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Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G.

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- **③** Graph **2**-Coloring can be decided in polynomial time.

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- G can be partitioned into k independent sets iff G is k-colorable.
- Scaph 2-Coloring can be decided in polynomial time.
- G is 2-colorable iff G is bipartite!

- Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G.
- G can be partitioned into k independent sets iff G is k-colorable.
- Sraph 2-Coloring can be decided in polynomial time.
- *G* is **2**-colorable iff *G* is bipartite!
- There is a linear time algorithm to check if G is bipartite using BFS (we saw this earlier).

# Graph Coloring and Register Allocation

#### **Register Allocation**

Assign variables to (at most) k registers such that variables needed at the same time are not assigned to the same register

#### Interference Graph

Vertices are variables, and there is an edge between two vertices, if the two variables are "live" at the same time.

#### Observations

- [Chaitin] Register allocation problem is equivalent to coloring the interference graph with k colors
- Moreover, 3-COLOR ≤<sub>P</sub> k-Register Allocation, for any k ≥ 3

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- Reduce to Graph k-Coloring problem

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- Reduce to Graph k-Coloring problem
- Oreate graph G
  - a node *v<sub>i</sub>* for each class *i*
  - an edge between  $v_i$  and  $v_j$  if classes i and j conflict

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- Reduce to Graph k-Coloring problem
- Oreate graph G
  - a node v; for each class i
  - an edge between  $v_i$  and  $v_j$  if classes i and j conflict
- Service: **G** is **k**-colorable iff **k** rooms are sufficient.

#### Frequency Assignments in Cellular Networks

- Cellular telephone systems that use Frequency Division Multiple Access (FDMA) (example: GSM in Europe and Asia and AT&T in USA)
  - Breakup a frequency range [a, b] into disjoint bands of frequencies [a<sub>0</sub>, b<sub>0</sub>], [a<sub>1</sub>, b<sub>1</sub>], ..., [a<sub>k</sub>, b<sub>k</sub>]
  - Each cell phone tower (simplifying) gets one band
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- Problem: given k bands and some region with n towers, is there a way to assign the bands to avoid interference?
- Can reduce to k-coloring by creating interference/conflict graph on towers.

# 3-Coloring is NP-Complete

#### • 3-Coloring is in NP.

- Certificate: for each node a color from {1, 2, 3}.
- Certifier: Check if for each edge (u, v), the color of u is different from that of v.
- Hardness: We will show 3-SAT  $\leq_P$  3-Coloring.

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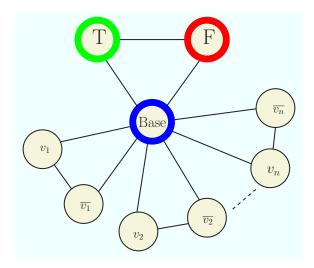
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  - Need to add constraints to ensure clauses are satisfied (next phase)

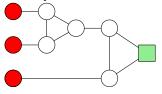




Miller, Hassanieh (UIUC)

#### 3 color this gadget. Clicker question

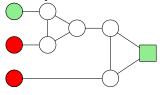
You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming the two nodes are already colored as indicated).



(A) Yes.(B) No.

#### 3 color this gadget II Clicker question

You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming the two nodes are already colored as indicated).



(A) Yes.(B) No.

### Clause Satisfiability Gadget

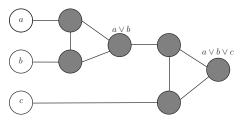
• For each clause  $C_j = (a \lor b \lor c)$ , create a small gadget graph

- gadget graph connects to nodes corresponding to *a*, *b*, *c*
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### Clause Satisfiability Gadget

• For each clause  $C_j = (a \lor b \lor c)$ , create a small gadget graph

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- needs to implement OR
- OR-gadget-graph:



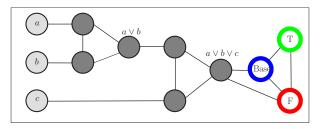
### **OR-Gadget Graph**

Property: if *a*, *b*, *c* are colored False in a 3-coloring then output node of OR-gadget has to be colored False.

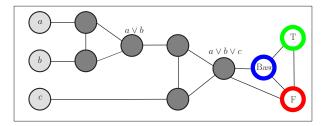
Property: if one of a, b, c is colored True then OR-gadget can be 3-colored such that output node of OR-gadget is colored True.

#### Reduction

- create triangle with nodes True, False, Base
- for each clause  $C_j = (a \lor b \lor c)$ , add OR-gadget graph with input nodes a, b, c and connect output node of gadget to both False and Base



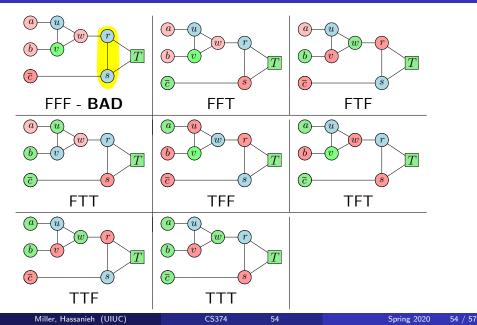
# Reduction



#### Claim

No legal **3**-coloring of above graph (with coloring of nodes **T**, **F**, **B** fixed) in which **a**, **b**, **c** are colored False. If any of **a**, **b**, **c** are colored True then there is a legal **3**-coloring of above graph.

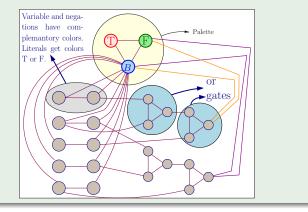
# 3 coloring of the clause gadget



# **Reduction Outline**

#### Example

#### $\varphi = (u \lor \neg v \lor w) \land (v \lor x \lor \neg y)$



arphi is satisfiable implies  $G_{arphi}$  is 3-colorable

• if  $x_i$  is assigned True, color  $v_i$  True and  $\bar{v}_i$  False

- arphi is satisfiable implies  $G_{arphi}$  is 3-colorable
  - if  $x_i$  is assigned True, color  $v_i$  True and  $\bar{v}_i$  False
  - for each clause  $C_j = (a \lor b \lor c)$  at least one of a, b, c is colored True. OR-gadget for  $C_j$  can be 3-colored such that output is True.

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- for each clause  $C_j = (a \lor b \lor c)$  at least one of a, b, c is colored True. OR-gadget for  $C_j$  can be 3-colored such that output is True.
- $\pmb{G}_{\pmb{arphi}}$  is 3-colorable implies  $\pmb{arphi}$  is satisfiable
  - if *v<sub>i</sub>* is colored True then set *x<sub>i</sub>* to be True, this is a legal truth assignment

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  - for each clause C<sub>j</sub> = (a ∨ b ∨ c) at least one of a, b, c is colored True. OR-gadget for C<sub>j</sub> can be 3-colored such that output is True.
- $G_{\varphi}$  is 3-colorable implies  $\varphi$  is satisfiable
  - if *v<sub>i</sub>* is colored True then set *x<sub>i</sub>* to be True, this is a legal truth assignment
  - consider any clause C<sub>j</sub> = (a ∨ b ∨ c). it cannot be that all a, b, c are False. If so, output of OR-gadget for C<sub>j</sub> has to be colored False but output is connected to Base and False!

