## CS/ECE 374: Algorithms & Models of Computation, Fall 2020

Version: 1.1

Submission instructions as in previous homeworks.

## 28 (100 PTS.) OLD Homework problem (not for submission): Network deployment.

Consider an undirected connected graph  $\mathsf{G}$  that represents a map. Every vertex is a location, and every edge represents a road that connects the two locations, with the positive weight of the edge being the distance between the two locations. Let d(x,y) denote the shortest path distance between any two vertices  $x,y\in\mathsf{V}(\mathsf{G})$ . We have a set  $X\subseteq\mathsf{V}(\mathsf{G})$  of locations we would like to connect together via a common *connected* network. Computing the optimal such network is surprisingly difficult, but one can build a reasonably good network.

A natural strategy for deploying/building such a network is as follows – order the vertices of X in some order  $v_1, v_2, \ldots, v_t$ , where t = |X|. In the ith step of the deployment, we install a server at  $v_i$ . Let  $u_i$  be the closest server among  $v_1, \ldots, v_{i-1}$  to  $v_i$ . We connect  $v_i$  to  $u_i$  (paying  $d(v_i, u_i)$ ), and continue to the next location. The **cost** of the deployment is  $\sum_{i=2}^n d(v_i, u_i)$ .

- **28.A.** (20 PTS.) Consider the graph  $G = (\{1, 2, ..., n\}, \{12, 23, ..., (n-1)n\})$ , where the weight of all edges is 1. Show, that there is an ordering over the vertices of G such that the deployment cost of X = V(G) is  $\Omega(n \log n)$ .
- **28.B.** (20 PTS.) Let T be the cheapest tree, such that  $X \subseteq V(T)$ . Verify that the cost of the tree  $w(T) = \sum_{e \in T} w(e)$  is a lower bound on the deployment cost of X for any ordering. Prove that there exists a closed walk that visits all the vertices of X, and the total weight of the edges of the walk is at most 2w(T).
- **28.C.** (20 PTS.) Let x, y be the closest pair of vertices in X. Formally, it is one of the pairs realizing  $\min_{u \in X} \min_{v \in X \setminus \{u\}} d(u, v)$ . Prove, using the above, that  $d(x, y) \leq 2w(\mathsf{T})/|X|$ ,
- **28.D.** (40 PTS.) Consider the greedy algorithm that computes the closest pair of vertices  $x, y \in X$ , sets  $v_t = x$ , and then recursively computes the ordering for  $X \setminus \{x\}$ . Let  $\Pi$  be the resulting ordering of X. Prove that the deployment cost of X is bounded by  $O(w(\mathsf{T})\log n)$ . (Clearly, this algorithm can be implemented in polynomial time but the exact running time here is unimportant.)

## 29 (100 PTS.) OLD Homework problem (not for submission): Few spies.

Let  $G = (C \cup S, E)$  be a graph with n vertices and m edges. The vertices of  $C \cup S$  represents citizens in the glorious democratic republic of north Narnia (GDRNN). An edge between two people indicates that they are friends. The vertices of S represents people that are willing to spy on their friends to see if they do any illegal activities (like enjoying themselves, etc). The government of GDRNN would like to choose a set of spies  $S' \subseteq S$ , of minimum size, such that every citizen in C is connected to some vertex of S' (the members of S are trusted by the government – so no need to spy on them). Computing the smallest such set is surprisingly difficult. Again, we are going to be happy with a simple greedy strategy<sup>1</sup>.

<sup>&</sup>lt;sup>1</sup>Seeing the movie "The lives of others" might not help you solve this problem, but you might enjoy it anyway.

Let  $C_0 = C$  and  $S_0 = \emptyset$ . In the *i*th iteration, for i > 0, we pick the vertex  $s_i$  in S that is connected to the largest number of citizens in  $C_{i-1}$  (resolving ties arbitrarily). We then set  $S_i = S_{i-1} \cup \{s_i\}$ , and  $C_i = C_{i-1} \setminus \Gamma(s_i)$ , where  $\Gamma(s_i)$  is the set of citizens connected to  $s_i$ . We stop as soon as  $C_i$  is empty, and output  $S_i$  as the desired set of spies.

- **29.A.** (20 PTS.) Assume that the optimal solution is of size k. Prove, that for any i,  $s_i$  is connected to at least  $|C_{i-1}|/k$  citizens in  $C_{i-1}$  (hint: think about the k optimal spies  $o_1, \ldots, o_k$ ).
- **29.B.** (20 PTS.) Prove that  $|C_i| \le (1 1/k) |C_{i-1}|$ .
- **29.C.** (20 PTS.) Using that  $(1-1/k)^k \leq 1/e$ , prove that for all i, we have that  $|C_{i+k}| \leq |C_i|/e$ .
- **29.D.** (40 PTS.) Prove, that the above algorithm outputs a set of at most  $k(\lceil \ln n \rceil + 1)$  spies, such that all the citizens of C are spied on by these spies.
- 30 (100 PTS.) OLD Homework problem (not for submission): Undecidable, that's what you are.

For each of the following languages, either prove that it is undecidable (by providing a detailed reduction from a known undecidable language), or describe an algorithm that decides this language – your description of the algorithm should be detailed and self contained. (Note, that you cannot use Rice Theorem in solving this problem.)

- **30.A.** (25 PTS.)  $L_1 = \{\langle M, N \rangle \mid L(M) = \overline{L(N)}, \text{ where } M \text{ is a Turing machine, and } N \text{ is a NFA} \}$ .
- **30.B.** (25 PTS.)  $L_2 = \{\langle N \rangle \mid L(N) \text{ is infinite, where } N \text{ is an NFA} \}$ .
- **30.C.** (25 PTS.)  $L_3 = \{\langle R, N \rangle \mid L(R) = L(N), \text{ where } R \text{ is a regular expression, and } N \text{ is an NFA} \}$ .
- **30.D.** (25 PTS.)

 $L_4 = \{\langle M \rangle \mid L(M) \text{ contains some word of even length, where } M \text{ is a Turing machine} \}.$