

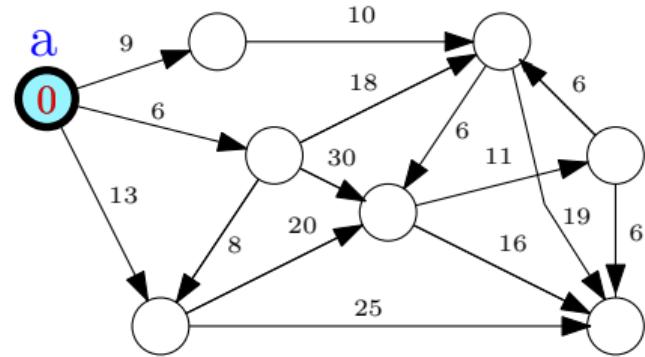
# Algorithms & Models of Computation

CS/ECE 374, Fall 2020

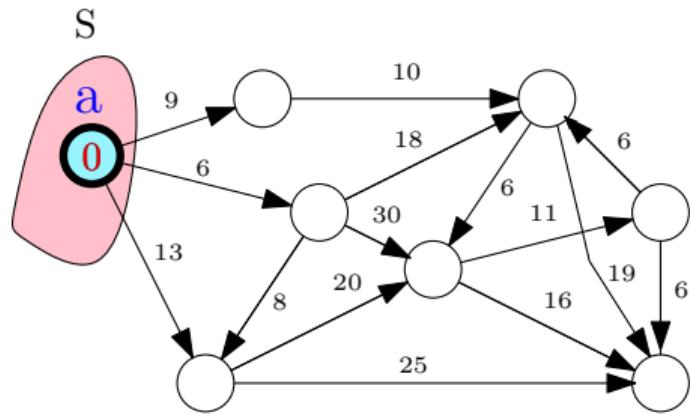
## 17.3.7

### Dijkstra's algorithm

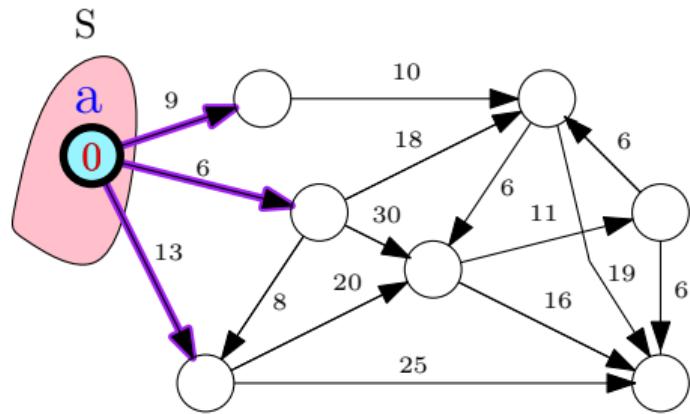
## Example: Dijkstra algorithm in action



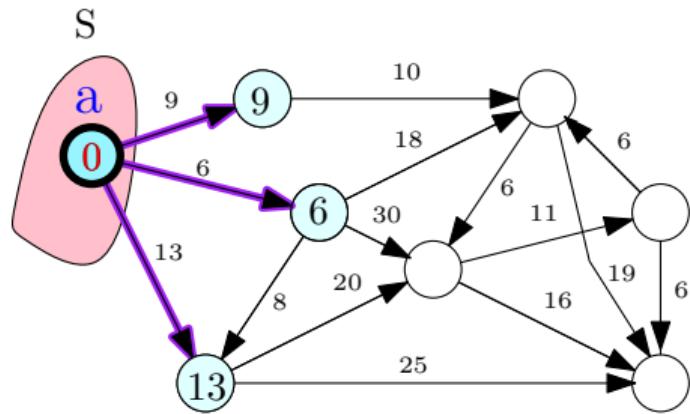
## Example: Dijkstra algorithm in action



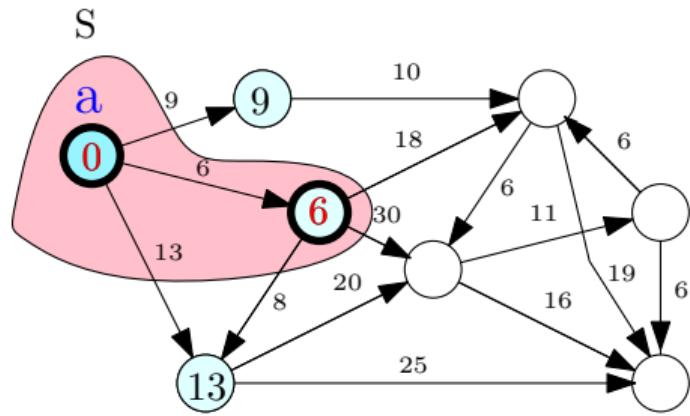
## Example: Dijkstra algorithm in action



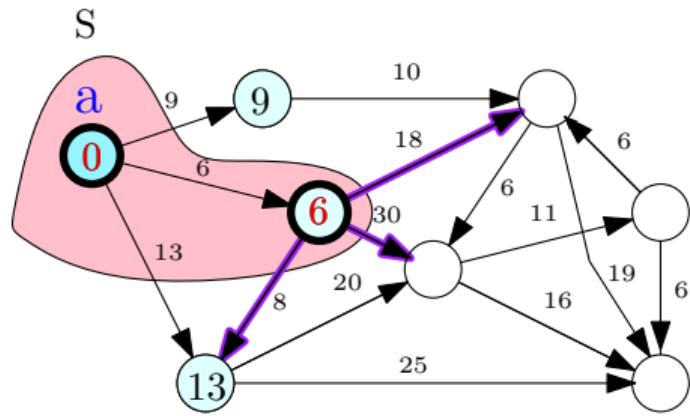
## Example: Dijkstra algorithm in action



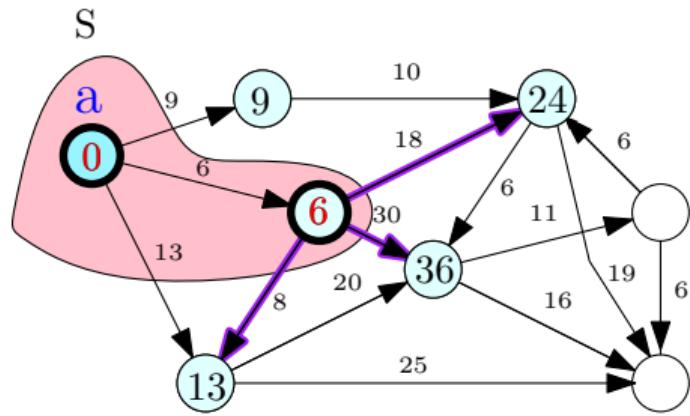
## Example: Dijkstra algorithm in action



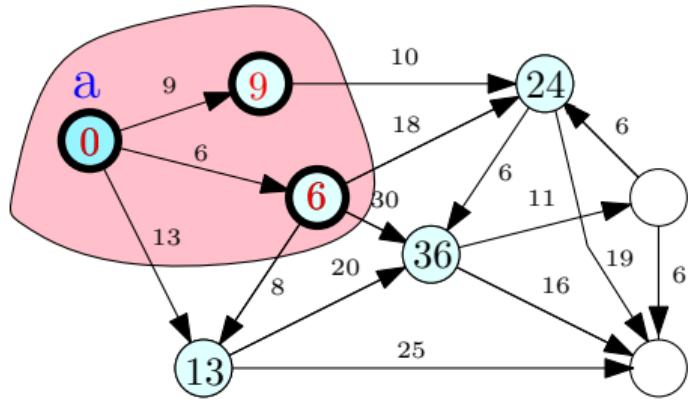
## Example: Dijkstra algorithm in action



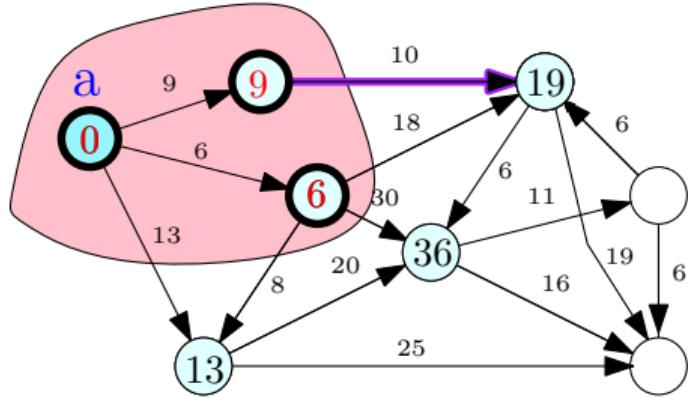
## Example: Dijkstra algorithm in action



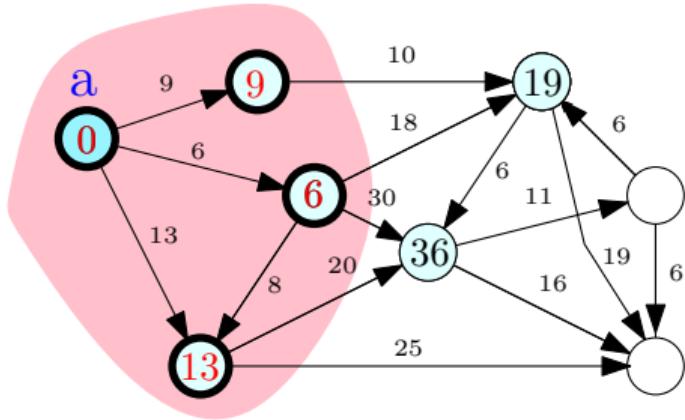
## Example: Dijkstra algorithm in action



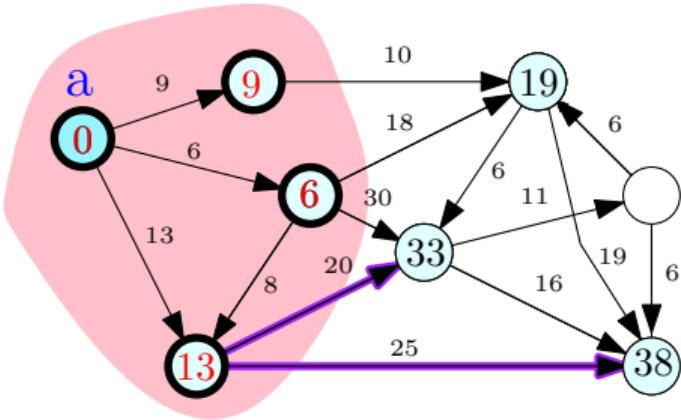
## Example: Dijkstra algorithm in action



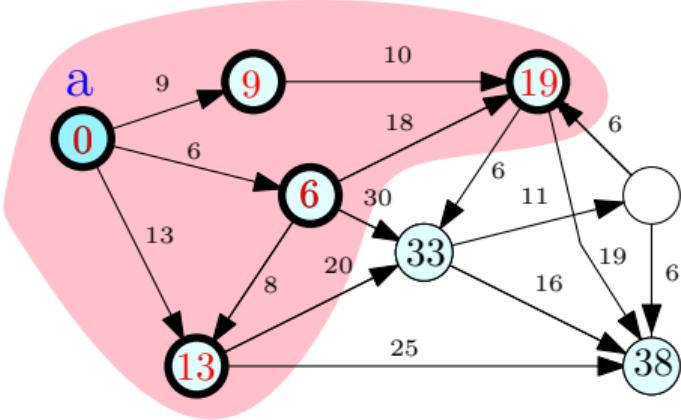
## Example: Dijkstra algorithm in action



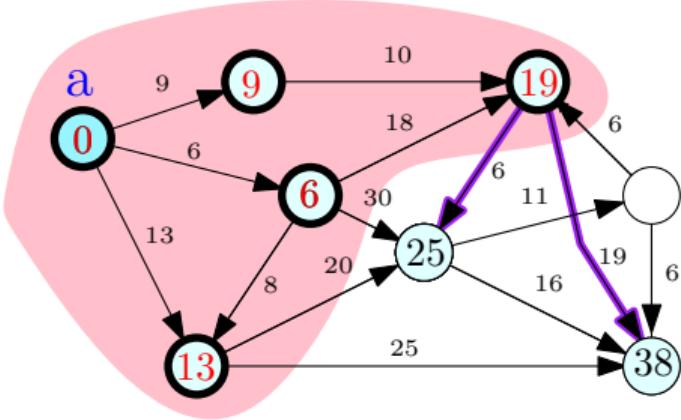
## Example: Dijkstra algorithm in action



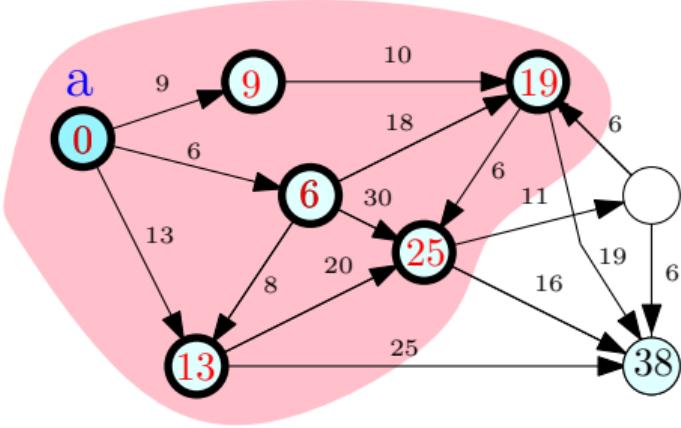
## Example: Dijkstra algorithm in action



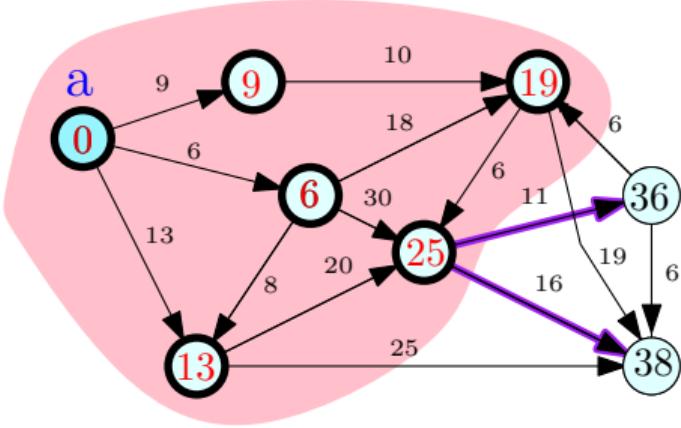
## Example: Dijkstra algorithm in action



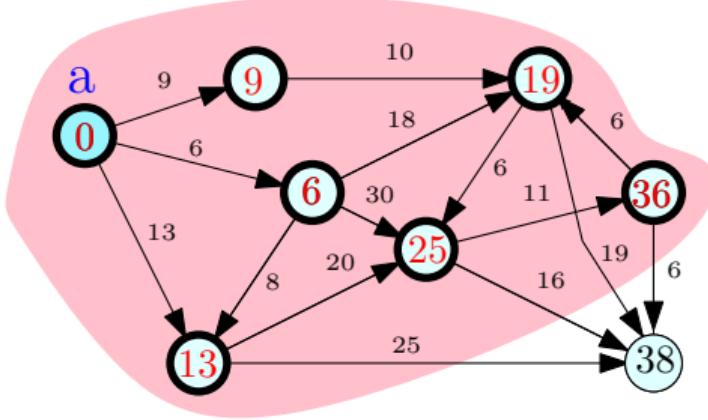
## Example: Dijkstra algorithm in action



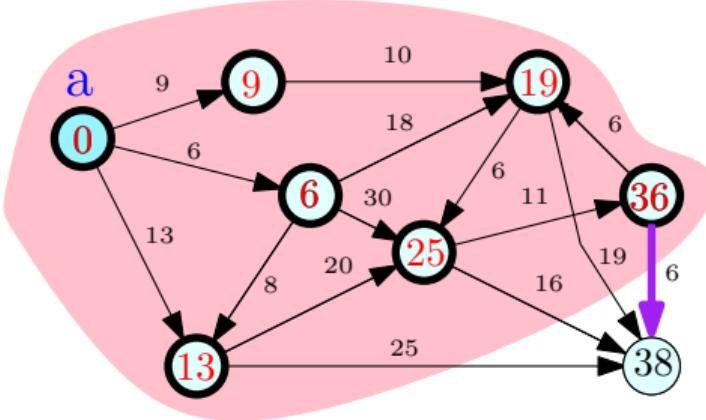
## Example: Dijkstra algorithm in action



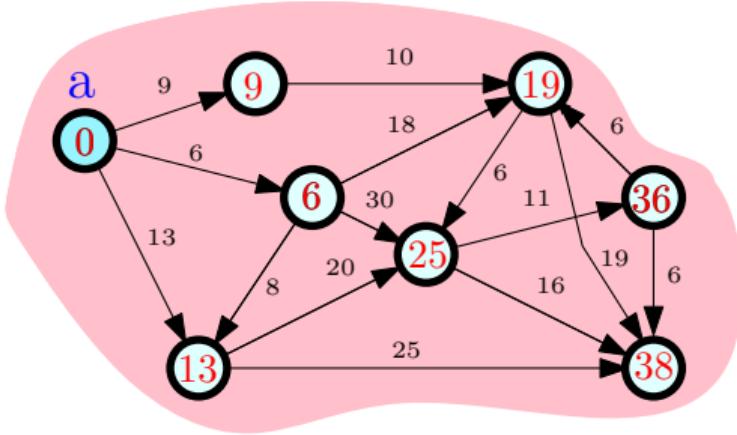
## Example: Dijkstra algorithm in action



## Example: Dijkstra algorithm in action



## Example: Dijkstra algorithm in action



# Improved Algorithm

- ① Main work is to compute the  $d'(s, u)$  values in each iteration
- ②  $d'(s, u)$  changes from iteration  $i$  to  $i + 1$  only because of the node  $v$  that is added to  $X$  in iteration  $i$ .

```
Initialize for each node  $v$ ,  $\text{dist}(s, v) = d'(s, v) = \infty$ 
Initialize  $X = \emptyset$ ,  $d'(s, s) = 0$ 
for  $i = 1$  to  $|V|$  do
    //  $X$  contains the  $i - 1$  closest nodes to  $s$ ,
    //       and the values of  $d'(s, u)$  are current
    Let  $v$  be node realizing  $d'(s, v) = \min_{u \in V - X} d'(s, u)$ 
     $\text{dist}(s, v) = d'(s, v)$ 
     $X = X \cup \{v\}$ 
    Update  $d'(s, u)$  for each  $u$  in  $V - X$  as follows:
    
$$d'(s, u) = \min(d'(s, u), \text{dist}(s, v) + \ell(v, u))$$

```

Running time:  $O(m + n^2)$  time.

- ①  $n$  outer iterations and in each iteration following steps
- ② updating  $d'(s, u)$  after  $v$  is added takes  $O(\deg(v))$  time so total work is  $O(m)$

# Improved Algorithm

- ① Main work is to compute the  $d'(s, u)$  values in each iteration
- ②  $d'(s, u)$  changes from iteration  $i$  to  $i + 1$  only because of the node  $v$  that is added to  $X$  in iteration  $i$ .

```
Initialize for each node  $v$ ,  $\text{dist}(s, v) = d'(s, v) = \infty$ 
Initialize  $X = \emptyset$ ,  $d'(s, s) = 0$ 
for  $i = 1$  to  $|V|$  do
    //  $X$  contains the  $i - 1$  closest nodes to  $s$ ,
    //           and the values of  $d'(s, u)$  are current
    Let  $v$  be node realizing  $d'(s, v) = \min_{u \in V - X} d'(s, u)$ 
     $\text{dist}(s, v) = d'(s, v)$ 
     $X = X \cup \{v\}$ 
    Update  $d'(s, u)$  for each  $u$  in  $V - X$  as follows:
    
$$d'(s, u) = \min(d'(s, u), \text{dist}(s, v) + \ell(v, u))$$

```

Running time:  $O(m + n^2)$  time.

- ①  $n$  outer iterations and in each iteration following steps
- ② updating  $d'(s, u)$  after  $v$  is added takes  $O(\deg(v))$  time so total work is  $O(m)$

# Improved Algorithm

```
Initialize for each node  $v$ ,  $\text{dist}(s, v) = d'(s, v) = \infty$ 
Initialize  $X = \emptyset$ ,  $d'(s, s) = 0$ 
for  $i = 1$  to  $|V|$  do
    //  $X$  contains the  $i - 1$  closest nodes to  $s$ ,
    //           and the values of  $d'(s, u)$  are current
    Let  $v$  be node realizing  $d'(s, v) = \min_{u \in V - X} d'(s, u)$ 
     $\text{dist}(s, v) = d'(s, v)$ 
     $X = X \cup \{v\}$ 
    Update  $d'(s, u)$  for each  $u$  in  $V - X$  as follows:
    
$$d'(s, u) = \min(d'(s, u), \text{dist}(s, v) + \ell(v, u))$$

```

Running time:  $O(m + n^2)$  time.

- ①  $n$  outer iterations and in each iteration following steps
- ② updating  $d'(s, u)$  after  $v$  is added takes  $O(\deg(v))$  time so total work is  $O(m)$  since a node enters  $X$  only once
- ③ Finding  $v$  from  $d'(s, u)$  values is  $O(n)$  time

# Dijkstra's Algorithm

- ① eliminate  $d'(s, u)$  and let  $\text{dist}(s, u)$  maintain it
- ② update  $\text{dist}$  values after adding  $v$  by scanning edges out of  $v$

```
Initialize for each node  $v$ ,  $\text{dist}(s, v) = \infty$ 
Initialize  $X = \emptyset$ ,  $\text{dist}(s, s) = 0$ 
for  $i = 1$  to  $|V|$  do
    Let  $v$  be such that  $\text{dist}(s, v) = \min_{u \in V - X} \text{dist}(s, u)$ 
     $X = X \cup \{v\}$ 
    for each  $u$  in  $\text{Adj}(v)$  do
         $\text{dist}(s, u) = \min(\text{dist}(s, u), \text{dist}(s, v) + \ell(v, u))$ 
```

Priority Queues to maintain  $\text{dist}$  values for faster running time

- ① Using heaps and standard priority queues:  $O((m + n) \log n)$
- ② Using Fibonacci heaps:  $O(m + n \log n)$ .

# Dijkstra's Algorithm

- ① eliminate  $d'(s, u)$  and let  $\text{dist}(s, u)$  maintain it
- ② update  $\text{dist}$  values after adding  $v$  by scanning edges out of  $v$

```
Initialize for each node v, dist(s, v) = infinity
Initialize X = ∅, dist(s, s) = 0
for i = 1 to |V| do
    Let v be such that dist(s, v) = minu ∈ V - X dist(s, u)
    X = X ∪ {v}
    for each u in Adj(v) do
        dist(s, u) = min(dist(s, u), dist(s, v) + ℓ(v, u))
```

Priority Queues to maintain  $\text{dist}$  values for faster running time

- ① Using heaps and standard priority queues:  $O((m + n) \log n)$
- ② Using Fibonacci heaps:  $O(m + n \log n)$ .

**THE END**

...

**(for now)**