

## 14.4

# Dynamic programming and DAGs

DAG

## Takeaway Points

- ① Dynamic programming is based on finding a recursive way to solve the problem. Need a recursion that generates a small number of subproblems.
- ② Given a recursive algorithm there is a natural **DAG** associated with the subproblems that are generated for given instance; this is the dependency graph. An iterative algorithm simply evaluates the subproblems in some topological sort of this **DAG**.
- ③ The space required to evaluate the answer can be reduced in some cases by a careful examination of that dependency **DAG** of the subproblems and keeping only a subset of the **DAG** at any time.

**THE END**

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**(for now)**