

## 14.2.5

### Reducing space for edit distance

# Matrix and DAG of computation of edit distance

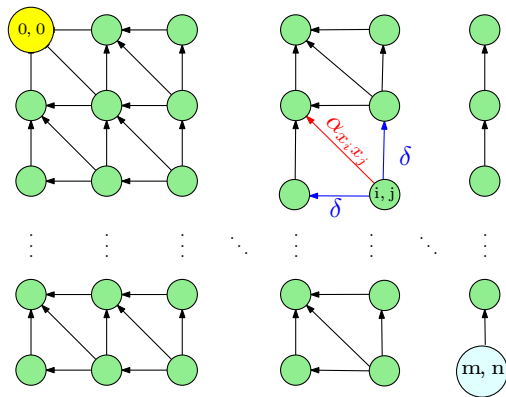


Figure: Iterative algorithm in previous slide computes values in row order.

# Optimizing Space

- 1 Recall

$$M(i, j) = \min \begin{cases} \alpha_{x_i y_j} + M(i - 1, j - 1), \\ \delta + M(i - 1, j), \\ \delta + M(i, j - 1) \end{cases}$$

- 2 Entries in  $j$ th column only depend on  $(j - 1)$ st column and earlier entries in  $j$ th column
- 3 Only store the current column and the previous column reusing space;  $N(i, 0)$  stores  $M(i, j - 1)$  and  $N(i, 1)$  stores  $M(i, j)$

## Example: DEED vs. BREAD filled by column

	$\epsilon$	<i>D</i>	<i>R</i>	<i>E</i>	<i>A</i>	<i>D</i>
$\epsilon$						
<i>D</i>						
<i>E</i>						
<i>E</i>						
<i>D</i>						

## Example: DEED vs. BREAD filled by column

	$\epsilon$	<b><i>D</i></b>	<b><i>R</i></b>	<b><i>E</i></b>	<b><i>A</i></b>	<b><i>D</i></b>
$\epsilon$	0	1	2	3	4	5
<b><i>D</i></b>	1					
<b><i>E</i></b>	2					
<b><i>E</i></b>	3					
<b><i>D</i></b>	3					

## Example: DEED vs. BREAD filled by column

	$\epsilon$	<b>D</b>	<b>R</b>	<b>E</b>	<b>A</b>	<b>D</b>
$\epsilon$	0	1	2	3	4	5
<b>D</b>	1	0				
<b>E</b>	2	1				
<b>E</b>	3	2				
<b>D</b>	3	3				

## Example: DEED vs. BREAD filled by column

	$\epsilon$	<b>D</b>	<b>R</b>	<b>E</b>	<b>A</b>	<b>D</b>
$\epsilon$	0	1	2	3	4	5
<b>D</b>	1	0	1			
<b>E</b>	2	1	1			
<b>E</b>	3	2	2			
<b>D</b>	3	3	3			

## Example: DEED vs. BREAD filled by column

	$\epsilon$	<b>D</b>	<b>R</b>	<b>E</b>	<b>A</b>	<b>D</b>
$\epsilon$	0	1	2	3	4	5
<b>D</b>	1	0	1	2		
<b>E</b>	2	1	1	1		
<b>E</b>	3	2	2	1		
<b>D</b>	3	3	3	2		



## Example: DEED vs. BREAD filled by column

	$\epsilon$	<b>D</b>	<b>R</b>	<b>E</b>	<b>A</b>	<b>D</b>
$\epsilon$	0	1	2	3	4	5
<b>D</b>	1	0	1	2	3	
<b>E</b>	2	1	1	1	2	
<b>E</b>	3	2	2	1	2	
<b>D</b>	3	3	3	2	2	

## Example: DEED vs. BREAD filled by column

	$\epsilon$	<b>D</b>	<b>R</b>	<b>E</b>	<b>A</b>	<b>D</b>
$\epsilon$	0	1	2	3	4	5
<b>D</b>	1	0	1	2	3	4
<b>E</b>	2	1	1	1	2	3
<b>E</b>	3	2	2	1	2	3
<b>D</b>	3	3	3	2	2	2

## Computing in column order to save space

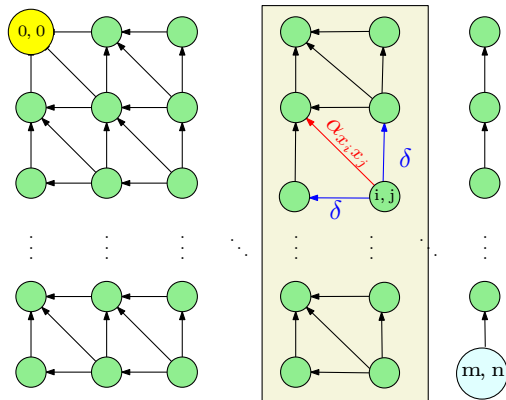


Figure:  $M(i, j)$  only depends on previous column values. Keep only two columns and compute in column order.

# Space Efficient Algorithm

```
for all  $i$  do  $N[i, 0] = i\delta$ 
for  $j = 1$  to  $n$  do
   $N[0, 1] = j\delta$  (* corresponds to  $M(0, j)$  *)
  for  $i = 1$  to  $m$  do
    
$$N[i, 1] = \min \begin{cases} \alpha_{x_i y_j} + N[i - 1, 0] \\ \delta + N[i - 1, 1] \\ \delta + N[i, 0] \end{cases}$$

  for  $i = 1$  to  $m$  do
    Copy  $N[i, 0] = N[i, 1]$ 
```

## Analysis

Running time is  $O(mn)$  and space used is  $O(2m) = O(m)$

# Analyzing Space Efficiency

- ① From the  $m \times n$  matrix  $M$  we can construct the actual alignment (exercise)
- ② Matrix  $N$  computes cost of optimal alignment but no way to construct the actual alignment
- ③ Space efficient computation of alignment? More complicated algorithm — see notes and Kleinberg-Tardos book.

**THE END**

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**(for now)**